Arrays in JavaScript

Lecture 6
Chapter 7 in JavaScript text

Arrays in JavaScript

We've seen how objects in JavaScript are very different from objects in other OO languages you've seen.

Now we take a look at arrays - which also have some very important differences.

Arrays are special objects

An object is an **unordered** collection of **named** properties.

An array is an **ordered** collection of elements. Each element has a **position** indexed by a **numeric** value.

Array characteristics

- As usual, array indexes start at O.
- Array elements are untyped
 - You may put any type of data in each element they do not need to be all of the same type!

Arrays can be sparse.

Creating Arrays

Like objects, arrays have a literal notation

More JSON: An object can have an array as a property.

```
var obj = { a : [1,2,3], b : ['a','b','c'], c : [x,y,z] };
```

Creating Arrays

You can create an empty array using literal notation

```
var empty = [ ];
```

An array can also be created with a constructor

```
var empty = new Array();
var a = new Array(10); // size of 10.
var b = new Array(1, 2, 3, 4); // int with 4 elements
```

Reading / Writing

Array indexes work a lot like object properties and variables - they are defined "on write".

Indexes and Properties

- Arrays <u>are</u> objects. They have properties.
- Indexes (integers, O-2³²) are special property names
 - They are automatically converted to strings
 - They cause the length property to be maintained
- However you can add a property to an array...

```
var a = [1, 2, 3];
a["3"] = 4;  // converts to a[3];
a["Four"] = 5;  // creates a normal property
console.log(a.Four);
console.log(a.length);
for ( i = 0; i < a.length; i++ ) {
    console.log (i + " -> " + a[i]);
}
```

Sparse arrays

Unlike C++ arrays, elements aren't **necessarily** stored in contiguous memory.

```
var a = [1, 2, 3];
a[5] = 512;
console.log(a[3]); // prints undefined
console.log(a.length);
```

length returns an index larger than the largest integer...

```
for ( i = 0; i < a.length; i++ ) {
   console.log (i + " -> " + a[i]);
}
```

Length is not only for reading...

Oddly, the length property is writable.

```
var a = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10];
console.log(a[5]);
console.log(a.length);
a.length = 3;
for ( i = 0; i < a.length; i++ ) {
    console.log (i + " -> " + a[i]);
}
console.log(a[5]);
```

Arrays as Stacks

Arrays are very versatile, and have numerous methods defined on them.

```
var stack = [];
stack.push(1);
stack.push(2, 3);
for ( i = 0; i < stack.length; i++ ) {
    console.log (i + " -> " + stack[i]);
}
stack.pop();
for ( i = 0; i < stack.length; i++ ) {
    console.log (i + " -> " + stack[i]);
}
```

Deleting elements

Elements can be removed, but note this can create *sparse* arrays (elements are not shifted)

```
var a = [1, 2, 3];
delete a[1];
for ( i = 0; i < a.length; i++ ) {
    console.log (i + " -> " + a[i]);
}
for ( i = 0; i < a.length; i++ ) {
    if ( a[i] === undefined ) continue;
    console.log (i + " -> " + a[i]);
}
```

Now a[1] will be undefined

More methods

join - converts all elements of array to string form

```
var a = [1, 2, 3];
console.log(a.join()); // default to comma separators
console.log(a.join("+"));
```

reverse - does what the name implies

```
a.reverse();
console.log(a.join());
```

Sorting

```
var a = ["banana", "cherry", "apple"];
a.sort();
console.log(a.join());
```

You may supply a function to sort, which is used when comparing... we'll see this in the next segment

Search with indexOf

```
var a = [1, 2, 3, 4, 1, 2, 1, 2];
console.log( a.indexOf(1) );
console.log( a.lastIndexOf(1));
console.log(a.indexOf(5));
console.log(a.indexOf(1, 1));
console.log( a.lastIndexOf(1, 5));
```

- indexOf takes a second argument, which indicates the start position to search from (searching right)
- **lastIndexOf** takes an argument for the position to start its search (searching left)
- If a value isn't found, -1 is returned.

Array operations

concat can add arrays together

```
var a = [0, 1, 2];
var b = [3, 4, 5];
var c = a.concat(b);
console.log(c.join());
slice returns a new sub-array
console.log(c.slice(0, 3));
console.log(c.slice(2, 4));
```

console.log(c.slice(3, -1));

Next...

Next we look at the last fundamental piece of JavaScript we need to learn before really starting to do server-side development with Node

Functions!