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Ensembling as Approximate Bayesian Inference for Predictive Uncertainty Estimation in Deep Learning

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1. Introduction
2. Predictive uncertainty estimation using Bayesian deep learning
3. Illustrative example
4. Ensembling as approximate Bayesian inference
5. Evaluating Scalable Bayesian Deep Learning Methods for Robust Computer Vision
 - 5.1. Experiments
 - 5.2. Results
6. Conclusion

We need to teach how doubt is not to be feared but welcomed. It's OK to say, "I don't know."

- Richard P. Feynman

- DNNs have become the go-to approach in computer vision, but generally fail to properly capture the uncertainty inherent in their predictions.
- Estimating this predictive uncertainty can be crucial, for instance in automotive and medical applications.

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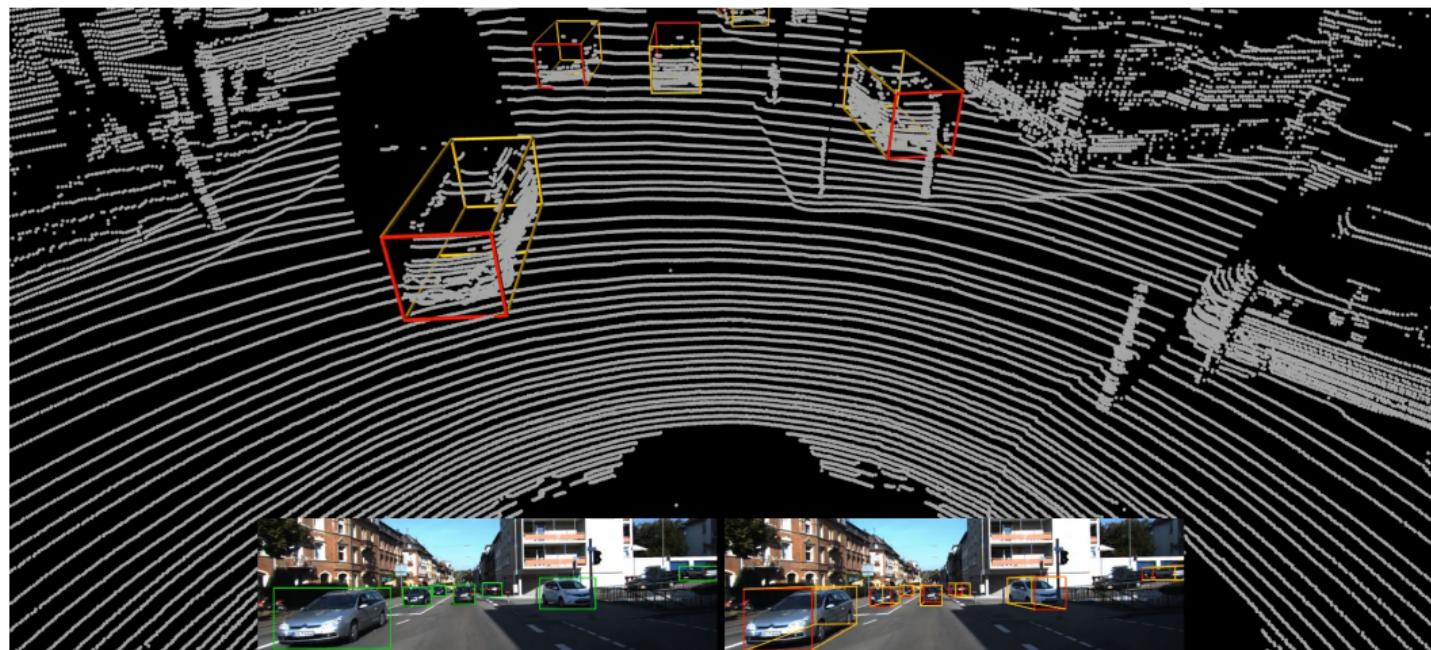
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- DNNs have become the go-to approach in computer vision, but generally fail to properly capture the uncertainty inherent in their predictions.
- Estimating this predictive uncertainty can be crucial, for instance in automotive and medical applications.
- **Bayesian deep learning** deals with predictive uncertainty by decomposing it into the distinct types of *aleatoric* and *epistemic* uncertainty.

- **Aleatoric** uncertainty captures inherent and irreducible data noise.
- Input-dependent aleatoric uncertainty is present whenever we expect the estimated targets to be inherently more uncertain for some inputs.

1. Introduction - Aleatoric uncertainty

- This is true e.g. in 3D object detection, where the estimated location of distant objects generally is expected be more uncertain.



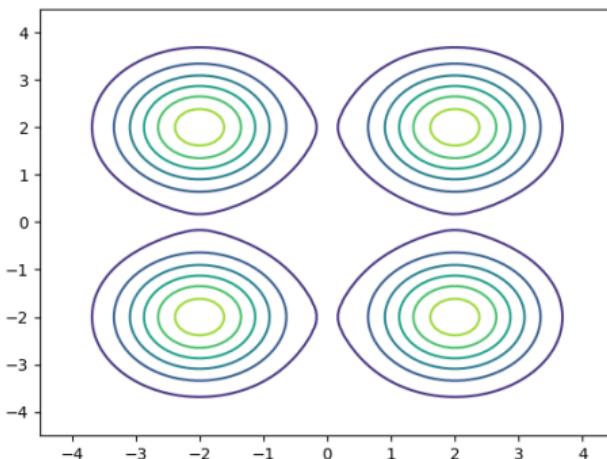
1. Introduction - Aleatoric uncertainty

- This is also true in semantic segmentation, where image pixels at object boundaries are inherently ambiguous.



1. Introduction - Epistemic uncertainty

- **Epistemic** uncertainty accounts for uncertainty in the DNN model parameters.
- Large epistemic uncertainty is present when a large set of model parameters explains the data (almost) equally well.



1. Introduction
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3. Illustrative example
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5. Evaluating Scalable Bayesian Deep Learning Methods for Robust Computer Vision
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2. Predictive uncertainty estimation using Bayesian deep learning

The task is to predict a target value $y \in \mathcal{Y}$ given an input $x \in \mathcal{X}$. We are given a training set of i.i.d. sample pairs $\mathcal{D} = \{X, Y\} = \{(x_i, y_i)\}_{i=1}^N$, $(x_i, y_i) \sim p(x, y)$.

We view a DNN as a function $f_\theta : \mathcal{X} \rightarrow \mathcal{U}$, parameterized by $\theta \in \mathbb{R}^P$, that maps an input $x \in \mathcal{X}$ to an output $f_\theta(x) \in \mathcal{U}$.

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- Given x^* at test time, the DNN predicts the distribution $p(y^*|x^*, \hat{\theta}_{\text{MLE}})$ over y^* .

2. Predictive uncertainty estimation using BDL - Aleatoric uncertainty

- In **classification**, a categorical model is commonly used:

$$p(y|x, \theta) = \text{Cat}(y; s_\theta(x)), \quad s_\theta(x) = \text{Softmax}(f_\theta(x)). \quad (1)$$

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- In **regression**, a Gaussian model can be used (1D case):

$$p(y|x, \theta) = \mathcal{N}(y; \mu_\theta(x), \sigma_\theta^2(x)), \quad f_\theta(x) = [\mu_\theta(x) \quad \log \sigma_\theta^2(x)]^\top \in \mathbb{R}^2. \quad (2)$$

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- $-\log p(Y|X, \theta)$ corresponds to the following loss:

$$L(\theta) = \frac{1}{N} \sum_{i=1}^N \frac{(y_i - \mu_\theta(x_i))^2}{\sigma_\theta^2(x_i)} + \log \sigma_\theta^2(x_i).$$

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$$p(y^*|x^*, \mathcal{D}) = \int p(y^*|x^*, \theta)p(\theta|\mathcal{D})d\theta \approx \frac{1}{M} \sum_{i=1}^M p(y^*|x^*, \theta^{(i)}), \quad \theta^{(i)} \sim p(\theta|\mathcal{D}),$$

which captures both **aleatoric** and **epistemic** uncertainty.

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- In practice, an approximate posterior $q(\theta) \approx p(\theta|\mathcal{D})$ has to be used, resulting in:

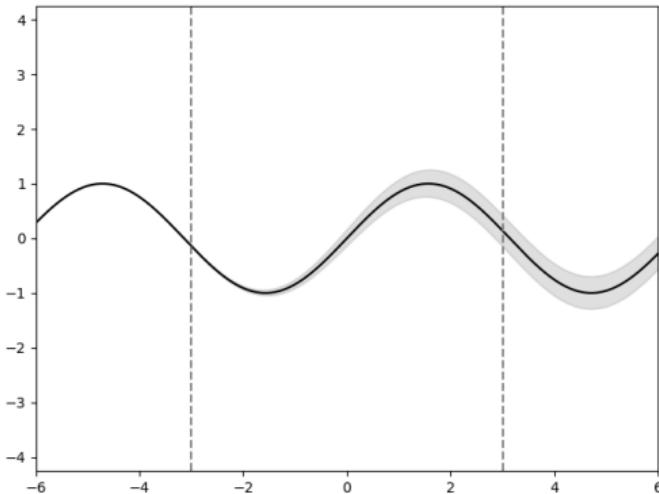
$$\hat{p}(y^*|x^*, \mathcal{D}) \triangleq \frac{1}{M} \sum_{i=1}^M p(y^*|x^*, \theta^{(i)}), \quad \theta^{(i)} \sim q(\theta). \quad (3)$$

1. Introduction
2. Predictive uncertainty estimation using Bayesian deep learning
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5. Evaluating Scalable Bayesian Deep Learning Methods for Robust Computer Vision
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 - 5.2. Results
6. Conclusion

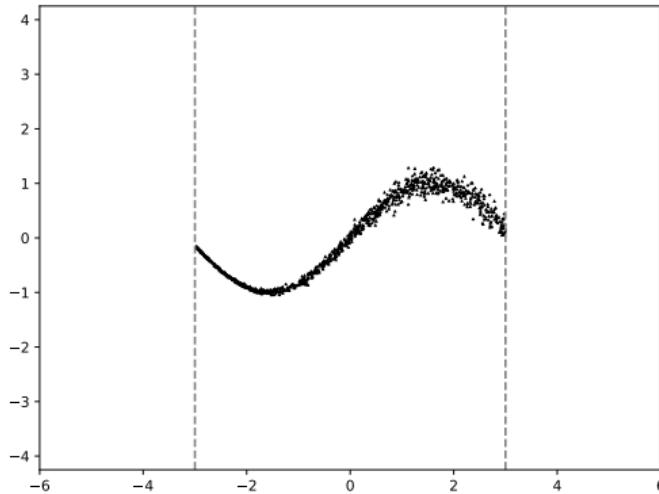
3. Illustrative example

We consider the following 1D regression problem:

$$y \sim \mathcal{N}(\mu(x), \sigma^2(x)), \quad \mu(x) = \sin(x), \quad \sigma(x) = \frac{0.15}{1 + e^{-x}}.$$



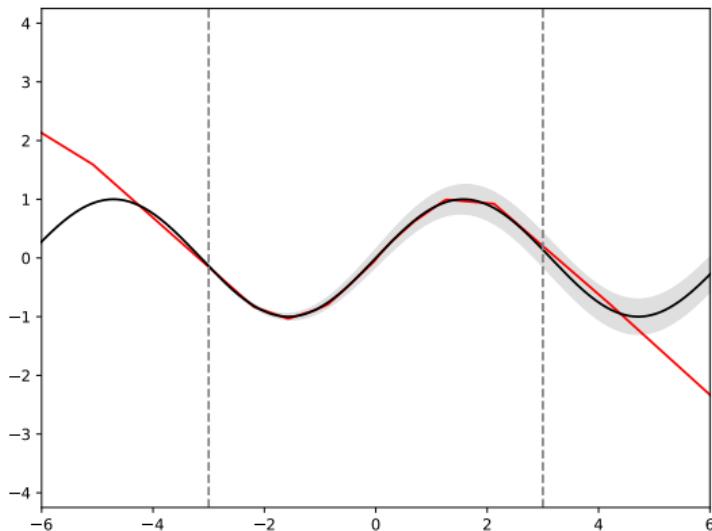
(a) True data generator.



(b) Training dataset.

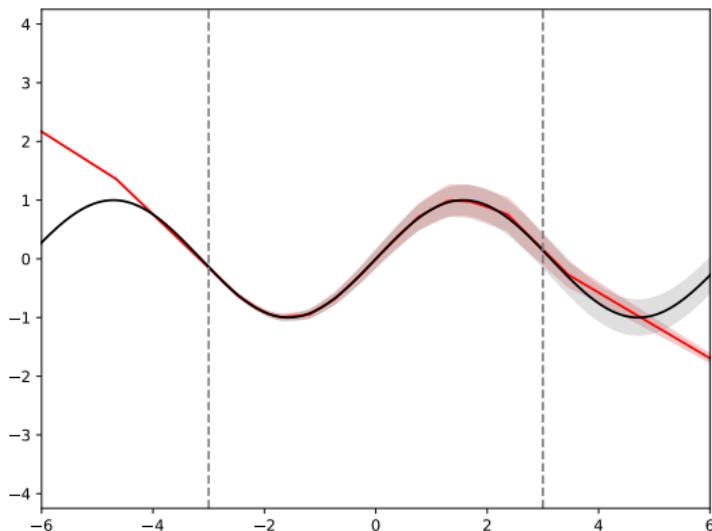
3. Illustrative example - Direct regression

- A DNN trained to directly predict targets, $y^* = f_{\hat{\theta}}(x^*)$, via the L^2 loss is able to regress the mean for $x^* \in [-3, 3]$, but fails to capture any notion of uncertainty:



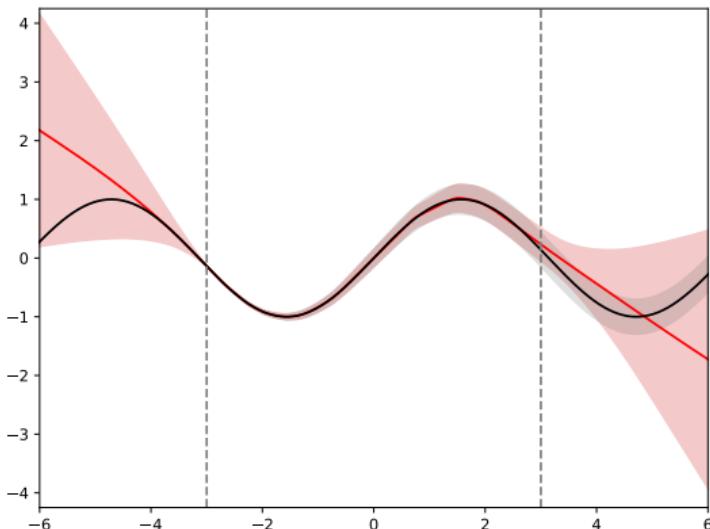
3. Illustrative example - Gaussian model, maximum-likelihood

- A corresponding Gaussian DNN model (2) trained via maximum-likelihood correctly accounts for aleatoric uncertainty, but generates overly confident predictions for inputs $|x^*| > 3$ not seen during training:



3. Illustrative example - Gaussian model, approximate Bayesian inference

- A Gaussian DNN model trained via approximate Bayesian inference (3), with $M = 1\,000$ samples obtained via HMC, is additionally able to predict more reasonable uncertainties in the region where no training data was available:



1. Introduction
2. Predictive uncertainty estimation using Bayesian deep learning
3. Illustrative example
4. Ensembling as approximate Bayesian inference
5. Evaluating Scalable Bayesian Deep Learning Methods for Robust Computer Vision
 - 5.1. Experiments
 - 5.2. Results
6. Conclusion

4. Ensembling as approximate Bayesian inference

Ensembling: create a parametric model $p(y|x, \theta)$ using a DNN f_θ , learn point estimates $\{\hat{\theta}^{(m)}\}_{m=1}^M$ by repeatedly minimizing $-\log p(Y|X, \theta)$ with *random initialization*, and average over the models to obtain the predictive distribution:

$$\hat{p}(y^*|x^*) \triangleq \frac{1}{M} \sum_{m=1}^M p(y^*|x^*, \hat{\theta}^{(m)}). \quad (4)$$

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- Since $\{\hat{\theta}^{(m)}\}_{m=1}^M$ always can be seen as samples from *some* distribution $\hat{q}(\theta)$, we note that (4) and (5) are virtually identical.

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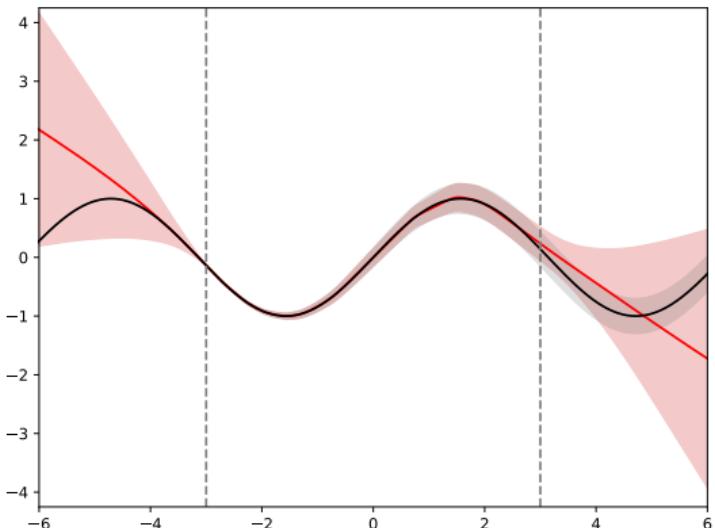
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- Since $p(Y|X, \theta)$ is *highly multi-modal* for DNNs, so is $p(\theta|\mathcal{D}) \propto p(Y|X, \theta)p(\theta)$.
- Also, by minimizing $-\log p(Y|X, \theta)$ multiple times using SGD, starting from **randomly chosen** initial points, we are likely to find many different local optima.

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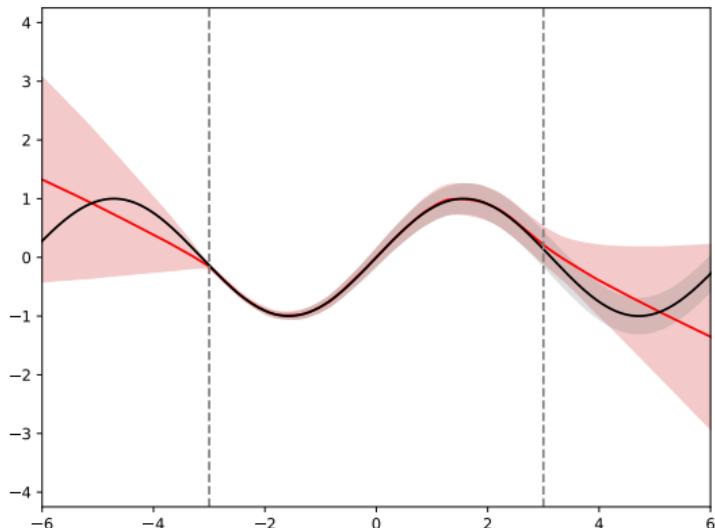
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- Also, by minimizing $-\log p(Y|X, \theta)$ multiple times using SGD, starting from **randomly chosen** initial points, we are likely to find many different local optima.
- Ensembling can thus generate a compact set of samples $\{\hat{\theta}^{(m)}\}_{m=1}^M$ that captures the important aspect of multi-modality in $p(\theta|\mathcal{D})$.

4. Ensembling as approximate Bayesian inference - Illustrative example

- On the 1D regression problem, we observe that ensembling provides reasonable approximations to HMC, even for relatively small values of M :



(a) HMC, $M = 1\,000$.

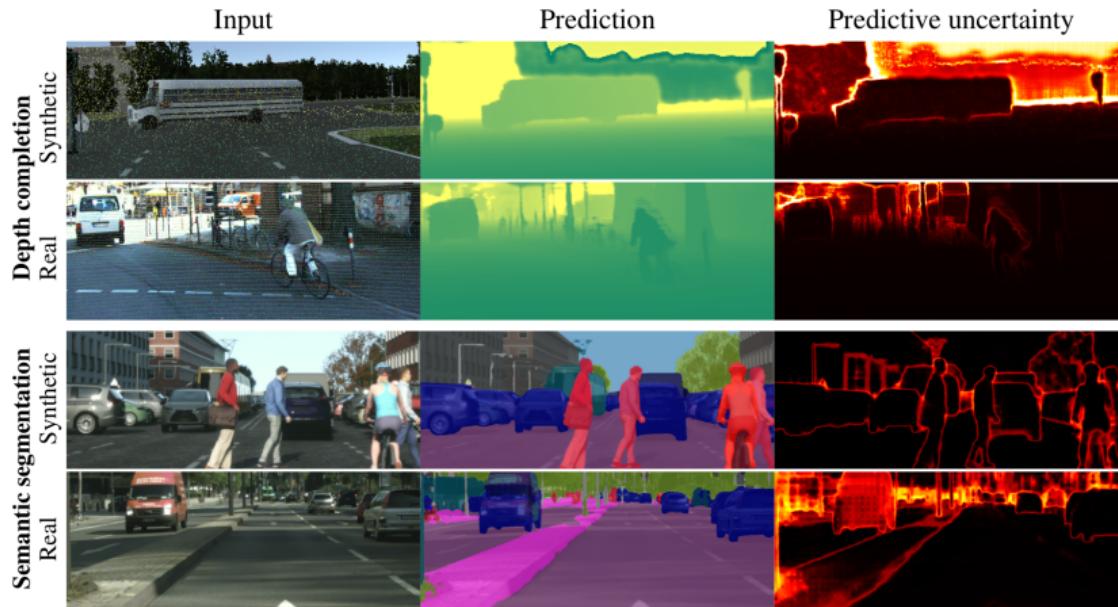


(b) Ensembling, $M = 16$.

1. Introduction
2. Predictive uncertainty estimation using Bayesian deep learning
3. Illustrative example
4. Ensembling as approximate Bayesian inference
5. Evaluating Scalable Bayesian Deep Learning Methods for Robust Computer Vision
 - 5.1. Experiments
 - 5.2. Results
6. Conclusion

5. Evaluating Scalable BDL Methods for Robust Computer Vision

- Our extended abstract led to the paper **Evaluating Scalable Bayesian Deep Learning Methods for Robust Computer Vision**.
 - arXiv: <https://arxiv.org/abs/1906.01620>
 - Code: https://github.com/fregu856/evaluating_bdl



- **Contributions:**

- We propose an evaluation framework for predictive uncertainty estimation that is specifically designed to test the robustness required in real-world vision applications.
- We perform an extensive comparison of **ensembling** and **MC-dropout** on the tasks of **depth completion** and **street-scene semantic segmentation**.

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- We propose an evaluation framework for predictive uncertainty estimation that is specifically designed to test the robustness required in real-world vision applications.
- We perform an extensive comparison of **ensembling** and **MC-dropout** on the tasks of **depth completion** and **street-scene semantic segmentation**.

MC-dropout: simple and scalable method for epistemic uncertainty estimation. Entails using *dropout* also at test time and averaging M stochastic forward passes on the same input. Can be interpreted as performing variational inference with a Bernoulli variational distribution.

5.1. Experiments

- To simulate challenging conditions found e.g. in automotive applications, where robustness to **out-of-domain inputs** is required to ensure safety, we train models exclusively on **synthetic data** (Virtual KITTI¹, Synscapes²) and evaluate the predictive uncertainty on **real-world data** (KITTI³, Cityscapes⁴).

¹<https://europe.naverlabs.com/Research/Computer-Vision/Proxy-Virtual-Worlds/>

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- We evaluate the methods in terms of the *relative AUSE* metric (how well the ordering of predictions in terms of estimated uncertainty matches the “oracle” ordering in terms of true prediction error) and the *absolute* measure of **calibration**.

¹<https://europe.naverlabs.com/Research/Computer-Vision/Proxy-Virtual-Worlds/>

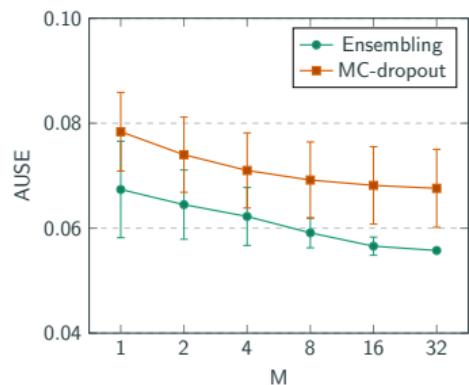
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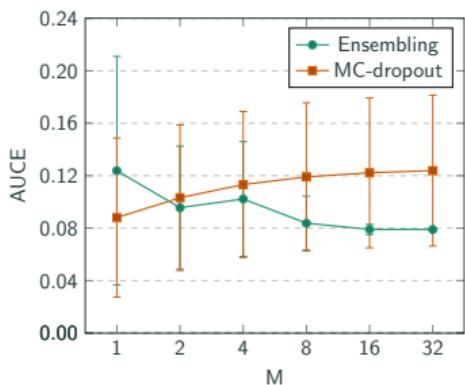
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5.2. Results - Depth completion

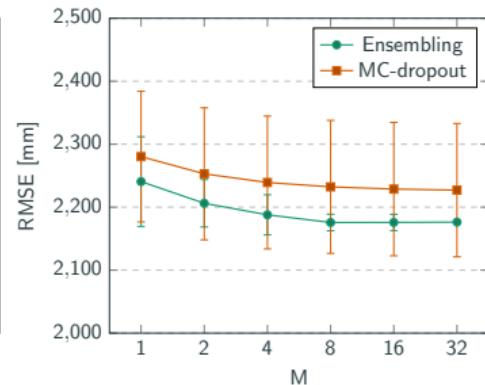
Depth completion:



(a) AUSE, lower is better.



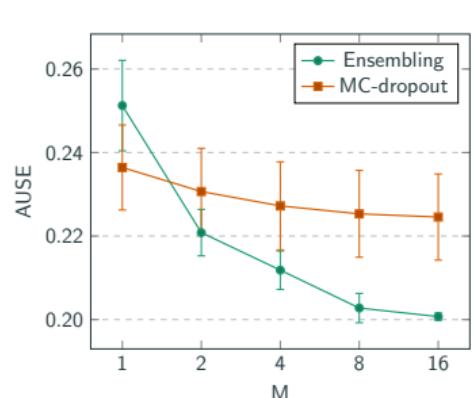
(b) Calibration (AUCE), lower is better.



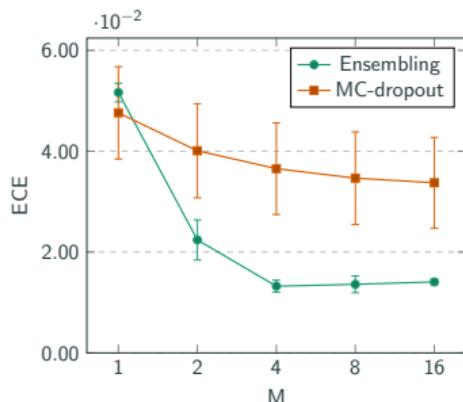
(c) RMSE, lower is better.

5.2. Results - Street-scene semantic segmentation

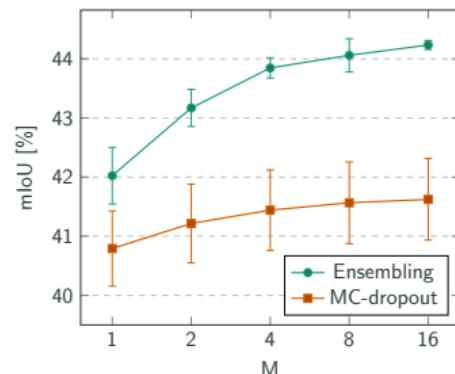
Street-scene semantic segmentation:



(a) AUSE, lower is better.



(b) Calibration (ECE), lower is better.



(c) mIoU, higher is better.

5.2. Results - Qualitative results

Video: <https://youtu.be/CabPVqtzs0I>.

1. Introduction
2. Predictive uncertainty estimation using Bayesian deep learning
3. Illustrative example
4. Ensembling as approximate Bayesian inference
5. Evaluating Scalable Bayesian Deep Learning Methods for Robust Computer Vision
 - 5.1. Experiments
 - 5.2. Results
6. Conclusion

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- We proposed an evaluation framework for predictive uncertainty estimation that is specifically designed to test the robustness required in real-world computer vision applications.
- We performed an extensive comparison of ensembling and MC-dropout on the tasks of depth completion and street-scene semantic segmentation, the results of which suggest that **ensembling** consistently provides more reliable and useful predictive uncertainty estimates.

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