

# PDF Accessibility API Reference

Adobe® Acrobat® DC SDK

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Adobe® Acrobat® DC SDK PDF Accessibility API Reference for Microsoft® Windows®, Mac OS®, Linux®, and UNIX®

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## **Preface**

This document provides information for developers interested in accessibility for Adobe® Acrobat® Professional, Acrobat Standard and Adobe Reader®.

## What's in this guide?

This document describes the accessibility APIs and interfaces available for Acrobat and Adobe Reader, and describes how to make the content of an Adobe PDF file available to assistive technology such as screen readers.

## Who should read this guide?

This document is intended for developers of accessibility clients such as screen readers. It assumes the developer is familiar with COM, MSAA, or ATK.

## **Related documentation**

The resources in this table can help you learn about the Acrobat SDK and related information to this document.

For information about	See	
Accessibility support in Acrobat	http://www.adobe.com/go/acrobat_developer	
MSAA	http://msdn.microsoft.com/library/en-us/msaa/ msaastart_9w2t.asp	

## 1

## Introduction

PDF is a file format for representing documents in a manner independent of the application software, hardware, and operating system used to create them, as well as of the output device on which they are to be displayed or printed. PDF files specify the appearance of pages in a document in a reliable, device-independent manner.

Adobe provides methods to make the content of a PDF file available to assistive technology such as screen readers:

- On the Microsoft® Windows® operating system, Acrobat and Adobe Reader export PDF content as COM objects. Accessibility applications such as screen readers can interface with Acrobat or Adobe Reader in two ways:
  - Through the Microsoft Active Accessibility (MSAA) interface, using MSAA objects that Acrobat or Adobe Reader exports
  - Directly through exported COM objects that allow access to the PDF document's internal structure, called the *document object model* (DOM).

The DOM and MSAA models are related, and developers can use either or both. Acrobat issues notifications to accessibility clients about interesting events occurring in the PDF file window and responds to requests from such clients.

 On UNIX® platforms, Adobe Reader supports the Gnome accessibility architecture. C-based Accessibility Toolkit (ATK) interfaces are available.

**Note:** This document assumes that you are familiar with the ATK architecture.

Recent versions of Acrobat have enhanced the support for accessibility interfaces:

- MSAA interfaces are supported in Acrobat 5.0 and later.
- In Acrobat 6.0 and later, information about the underlying PDF structure is made available through direct COM objects that represent the PDF DOM. The DOM accessibility interfaces provide somewhat more extensive access.
- In Acrobat 7.0 and later, ATK and expanded DOM support is available.
  - The Linux®, Solaris™, AIX®, and HP-UX versions of Adobe Reader implement C-based ATK interfaces, allowing screen readers, screen magnifiers, and on-screen keyboards to query an Accessibility Technology - Service Providers Interface (AT-SPI) registry for applications that are accessible.
  - The DOM has been expanded to provide enhanced caret, selection, and focus support, as well as the new interfaces IPDDomDocument, ISelectText, and IPDDomNodeExt.

The rest of this chapter discusses issues that are common to both MSAA and DOM.

## Determining rendering order and logical order

When rendering documents on the screen, Acrobat provides visual fidelity in a device-independent manner. However, the order in which Acrobat renders characters is not necessarily the same as the order in which they are to be read. Acrobat does not use standard system services that are used by assistive technology to capture content displayed on the screen.

Tagged PDF, introduced in PDF 1.4, defines a logical structure for the document that corresponds to the logical order of the content, regardless of the order in which the content is rendered. Acrobat uses the logical structure of a Tagged PDF document to determine word order. Through the accessibility interfaces, Acrobat can deliver the text of the PDF file as Unicode and can also make active elements such as links and form fields accessible.

**Note:** Acrobat can determine the logical structure of an untagged PDF file to some extent, but the results may be less satisfactory.

### **Accessing documents and pages**

Through the accessibility interfaces, Acrobat can deliver contents of the entire PDF document contents or only the current visible pages, regardless of what part of the document is visible on the screen:

- Delivering the entire document permits assistive technology to search the document for the next link or next instance of text.
- Delivering individual pages is necessary for very large documents that might exhaust the resources of the assistive technology.

The user controls the delivery method using the reading preferences.

## **Processing inaccessible documents**

A document can be *inaccessible* for one of the following reasons:

- It is protected by security settings
- It is, or appears, empty
- It is temporarily unavailable

The interfaces treat inaccessible documents as follows:

- Acrobat exports an MSAA object from the document, whose type indicates the reason for the inaccessibility.
- In Acrobat 6.0, inaccessible documents do not export any PDF DOM objects; attempts to retrieve PDF DOM objects from it fail without indicating the reason.
- In Acrobat 7.0 and later, the DOM interface returns objects that represent the document, and DOM methods can be used to find out why the document is inaccessible.

### **Processing protected documents**

A document may have security settings that make it inaccessible. This can occur under the following conditions:

- It uses 40-bit RC4 encryption, and the author has forbidden copying text and graphics.
- It uses 128-bit RC4 encryption, and the author has forbidden making the contents accessible.
- It uses a non-standard security handler, and the document settings forbid making the contents accessible.

In these cases, the user must contact the document author to provide a version that permits accessibility.

The following occurs when a document has security settings that make it inaccessible:

- Acrobat exports an MSAA IAccessible object warning of a possible error. This object has the role ROLE\_SYSTEM\_TEXT and the name "Alert: Protection Failure". For more information, see "PDF Protected Document" on page 27.
- When using the DOM interface in Acrobat 7, GetDocInfo returns the status DocState\_Protected.

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#### **Processing empty documents**

A document can be inaccessible because it is empty, or it can appear empty because of the way the PDF was created. For instance, scanned images that have not been run through an optical character recognition (OCR) tool appear to be empty. Malformed structure trees can also make a document appear empty.

The following occurs when a document appears to be empty:

- Acrobat exports an MSAA IAccessible object warning of a possible error. This object has the role ROLE\_SYSTEM\_TEXT and the name "Alert: Empty document". If Acrobat is delivering information a page at a time, a genuinely empty page also generates this warning. For more information, see "Empty PDF Document" on page 28.
- When using the DOM in Acrobat 7, GetDocInfo returns the status DocState Empty.

## **Processing unavailable documents**

When a document is unavailable, Acrobat returns similar objects from MSAA and DOM. A document may be unavailable for one of several reasons:

- If Acrobat is still preparing the document for access and the assistive technology attempts to read the document, the MSAA object name is "Alert: Document being processed".
- If Acrobat is waiting for a document on the web to download to the disk, the MSAA object name is "Alert: Document downloading".
- If the user cancels processing so that the document will never be available, the MSAA object name is "Alert: Document unavailable".

In all these cases, when using the DOM, the status returned in GetDocInfo is DocState Unavailable.

## **Handling event notifications**

Each open document in Acrobat is associated with its own window handle. All WinNotifyEvent notifications for any part of the document use that window handle. For the PDF window:

- If childID == CHILDID SELF (that is, 0), the event is for the entire document or page.
- If the childID parameter of the notification is non-zero, the event is for an object within the window, such as a form field, link, comment, or some part of the page content such a line or paragraph of text.

For Acrobat 7.0 and later, the following occurs:

- If the selection is set or changed, VALUECHANGE is notified, with the childID of the IAccessible object containing the beginning of the selection.
- If the selection is set, SELECTION is notified on the document (with a childID of 0).
- If the selection is cleared, SELECTIONREMOVE is notified on the document.
- If the selection is extended, SELECTIONADD is notified, except when it is extended via keyboard commands (in that case SELECTIONREMOVE followed by SELECTION is notified).
- A LOCATIONCHANGE notification is issued when the caret moves. SHOW and HIDE notifications are issued when the caret is activated and deactivated.

### Retrieving an MSAA object for an event

You can retrieve an IAccessible object from event notifications by using the MSAA function AccessibleObjectFromEvent. This object represents the document or an element within the document.

Some events always return an object of a particular type. For others, you must determine the type of the object from the role and specific childID. The meaning of the event can be different for different types of objects. For more information, see "Identifying IAccessible objects in a document" on page 15.

Acrobat posts the following WinEvent notifications:

Notification	Description
EVENT_OBJECT_FOCUS	The document window, a link, a comment, or a form field has received keyboard focus.
AccessibleObjectFromEvent	Returns the appropriate IAccessible object, either for the document or page itself or for the link, comment, or form field. The childID parameter identifies the object.
EVENT_OBJECT_LOCATIONCHANGE	The caret (text cursor) has moved. If the caret is in a text edit field containing keyboard focus, the value of the text field may also have changed.
	The idObjectType parameter for this event is objid_caret. AccessibleObjectFromEvent returns an IAccessible object for the caret.

Notification	Description
EVENT_OBJECT_STATECHANGE	If the childID parameter is CHILDID_SELF, the current document or page has changed its state by opening or closing a comment. The client should update its copy of the document content. Only the IAccessible object for the comment changes when this occurs.
	If childID is non-zero, it is the UID of the IAccessible object for a form field, such as a checkbox or radio button, whose state has changed.
EVENT_OBJECT_VALUECHANGE	If the childID parameter is CHILDID_SELF, a new document or page has been opened or the current content has changed. The client should update its cached value of the document or page.
	If the childID parameter is not CHILDID_SELF, it identifies the content on the page to which the user has turned his or her attention. For instance, if a page has scrolled or Acrobat has followed a link to a new page, it identifies the first visible content on the page. The client may wish to update its internal state about where it is reading the document.

### Retrieving a PDF DOM object for an event

To retrieve a DOM object, you can do one of the following actions:

- Call the MSAA library function AccessibleObjectFromEvent to get an IAccessible object (as described above). Then call that IAccessible object's get PDDomNode method to get the corresponding DOM object. For more information, see "IGetPDDomNode interface" on page 14.
- Call the MSAA library function AccessibleObjectFromWindow on the window containing the document and pass OBJID NATIVEOM as the second parameter. This returns the DOM object for the root of the document.

## **Reading PDF Files Through MSAA**

Microsoft Active Accessibility defines the IAccessible interface to applications. This interface consists of a set of methods and properties that are defined in the MSAA documentation.

Acrobat implements and exports a set of IAccessible objects of different types to represent a document, its pages, and other elements of the document hierarchy.

An MSAA client can retrieve an IAccessible object for a user interface element in the following four ways:

- Set a WinEvent hook, receive a notification, and call AccessibleObjectFromEvent to retrieve an IAccessible interface pointer for the user interface element that generated the event. See "Handling event notifications" on page 11 for details.
- Call AccessibleObjectFromWindow and pass the user interface element's window handle. Each open document in Acrobat is associated with its own window handle.
- Call AccessibleObjectFromPoint and pass a screen location that lies within the user interface element's bounding rectangle.
- Call an IAccessible method such as accNavigate or get\_accParent to move to a different IAccessible object.

## **Acrobat implementation of IAccessible objects**

Each type of IAccessible object has a different implementation of the standard methods:

- Links, tables, and form fields are explicitly identified through MSAA.
- Headers, paragraphs, and other elements of document structure are only represented implicitly.

Note: These elements are explicit in the DOM interface; see <u>"Reading PDF Files Through the DOM Interface"</u> on page 45.

For each document, Acrobat builds a tree of IAccessible objects representing the document and its internal structure. Because there is just one window handle associated with the document, Acrobat posts all event notifications to that window. In each notification, a childID identifies an IAccessible object for an element in the document. For example, when the user tabs to the next link, the EVENT\_OBJECT\_FOCUS notification includes a childID that is the UID of the link object. See "Handling event notifications" on page 11.

The following interfaces are exported from the IAccessible object by Acrobat:

### **IGetPDDomNode** interface

This interface exports one function, get\_PDDomNode, which returns a DOM object. The methods described in "Reading PDF Files Through the DOM Interface" on page 45" can then be used on this object.

#### get\_PDDomNode

Returns a DOM object. For more information, see <u>"Reading PDF Files Through the DOM Interface" on page 45</u>.

varID is the same as for the other MSAA methods (see "Descriptive properties and methods" on page 18)

#### **Syntax**

```
HRESULT get_PDDomNode(
VARIANT varID,
IPDDomNode **ppDispDoc);
```

#### ISelectText interface

In Acrobat 7.0, the ISelectText interface is an interface exported by the IAccessible objects. It exports one function, selectText, that sets the text selection, but specifies the end location via IAccessible objects instead of DOM nodes. The ISelectText interface is available from the root IAccessible object.

#### selectText

Sets the text selection. startAccID and endAccID are the accID identifiers for the starting and ending IAccessible elements, and startIndex and endIndex are zero-based indexes into the text of those IAccessible objects.

### **Syntax**

```
LRESULT selectText(
long startAccID,
long startIndex,
long endAccID,
long endIndex);
```

## Identifying IAccessible objects in a document

You can identify the type of an IAccessible object by using the get\_accRole method to get its Role attribute. However, you must also distinguish individual objects from others of the same type. You can do this by means of a unique identifier (UID) defined by Acrobat.

The IAccessible objects defined by Acrobat export a private interface, IAccID, defined in the file IAccID.h. It contains one function, get\_accID. Use this UID to determine when two IAccessible objects refer to the same element in the document.

When a value-change notification or a focus notification has a non-zero childID, the value of childID is the UID of one of the objects on the page or document. Use the UID to uniquely identify the object that is the target of the notification.

#### get\_acclD

Returns an identifier that is unique within the open document or page.

#### **Syntax**

```
HRESULT get accID(long *id);
```

#### **Parameters**

.

(Filled by the method) Returns the unique identifier of the IAccessible object. Must not be NULL.

#### Returns

id

Always returns s ok.

## **Example**

**Note:** If you obtained the IAccessible object via a call to AccessibleObjectFromXXX, it is not possible to query directly for this private interface. In that case, you must use this alternate code:

```
IServiceProvider *sp = NULL;
hr = n->QueryInterface(IID_IServiceProvider, (LPVOID*)&sp);
if (SUCCEEDED(hr) && sp) {
    hr = sp->QueryService(SID_AccID, IID_IAccID, (LPVOID*)&pID);
    sp->Release();
}
```

## **IAccessible method summary**

This section provides a brief syntax summary of the IAccessible interface methods as defined by MSAA. All methods return HRESULT. The methods and properties are organized into the following groups:

- Navigation and hierarchy
- Descriptive properties and methods
- Selection and focus
- Spatial mapping

## **Navigation and hierarchy**

This section provides information on the APIs used in navigation and to traverse the hierarchy.

## accNavigate

Traverses to another user interface element within a container and retrieves the object. All visual objects support this method.

#### **Syntax**

```
accNavigate (long navDir, VARIANT varStart, VARIANT* pvarEnd);
```

MSAA documentation for details.

#### **Properties**

navDir [in]	The direction to navigate, in spatial order or logical order. These are the spatial navigation constants:
	NAVDIR_UP NAVDIR_DOWN NAVDIR_RIGHT NAVDIR_LEFT
	These are the logical navigation constants:
	NAVDIR_FIRSTCHILD NAVDIR_LASTCHILD NAVDIR_NEXT NAVDIR_PREVIOUS
	Note: All accNavigate methods in PDF objects support the logical navigation directions. Only a few (PDF Structure Element, PDF ComboBox Form Field, and PDF ListBox Form Field) support the spatial navigation directions. Spatial navigation is only supported where it is explicitly noted.
varStart [in]	CHILDID_SELF to start navigation at the object itself, a child ID to start at one of the object's child elements.
pvarEnd	Returns a structure that contains information about the destination object. See

#### Returns

[out, retval]

### get\_accChild

Retrieves an IDispatch interface pointer for the specified child, if one exists. All objects support this property.

#### **Syntax**

```
get accChild (VARIANT varChildID, IDispatch** ppdispChild);
```

#### **Properties**

varChildID [in]	The child ID for which to obtain a pointer. This can be a UID or the 1-based index of the child to retrieve.
<pre>ppdispChild [out, retval]</pre>	Returns the address of the child's IDispatch interface.

#### **Returns**

HRESULT

#### get\_accChildCount

Retrieves the number of children that belong to this object. All objects support this property.

#### **Syntax**

```
get accChildCount (long* pcountChildren);
```

### **Properties**

pcountChildren	Returns the number of children. The children are accessible objects or child
[out, retval]	elements. If the object has no children, this value is zero.

#### **Returns**

HRESULT

## get\_accParent

Retrieves an IDispatch interface pointer for the parent of this object. All objects support this property.

### **Syntax**

```
get_accParent (IDispatch** ppdispParent);
```

#### **Properties**

ppdispParent	Returns the address of the parent's IDispatch interface.
[out, retval]	

#### **Returns**

HRESULT

## **Descriptive properties and methods**

This section provides information on the descriptive APIs.

#### accDoDefaultAction

Performs the object's default action. Not all objects have a default action.

#### **Syntax**

```
accDoDefaultAction (VARIANT varID);
```

#### **Properties**

varID [in]	CHILDID_SELF to perform the action for the object itself, a child ID to perform
	the action for one of the object's child elements.

#### Returns

HRESULT

## get\_accDefaultAction

Retrieves a string that describes the object's default action. Not all objects have a default action.

### **Syntax**

```
get_accDefaultAction(VARIANT varID, BSTR* pszDefaultAction);
```

### **Properties**

varID [in]	CHILDID_SELF to get information for the object itself, a child ID to get information for one of the object's child elements.
pszDefaultAction [out, retval]	Returns a localized string that describes the default action for the object, or NULL if this object has no default action.

#### **Returns**

### get\_accDescription

Retrieves a string that describes the visual appearance of the object. Not all objects have a description.

#### **Syntax**

```
get_accDescription (VARIANT varID, BSTR* pszDescription);
```

#### **Properties**

varID [in]	CHILDID_SELF to get information for the object itself, a child ID to get information for one of the object's child elements.
pszDescription [out, retval]	Returns a localized string that describes the object, or $\mathtt{NULL}$ if this object has no description.

#### Returns

HRESULT

#### get\_accName

Retrieves the name of the object. All objects have a name.

#### **Syntax**

```
get accName (VARIANT varID, BSTR* pszName );
```

#### **Properties**

varID [in]	CHILDID_SELF to get information for the object itself, a child ID to get information for one of the object's child elements.
pszName [out, retval]	Returns a localized string that contains the name of the object.

#### Returns

HRESULT

### get\_accRole

Retrieves the role of the object. All objects have a role.

### **Syntax**

```
get accRole (VARIANT varID, VARIANT* pvarRole);
```

#### **Properties**

varID [in]	CHILDID_SELF to get information for the object itself, a child ID to get information for one of the object's child elements.
<pre>pvarRole [out, retval]</pre>	Returns a structure that contain an object role constant in its IVal member.

#### **Returns**

HRESULT

### get\_accState

Retrieves the state of the object. All objects have a state.

#### **Syntax**

```
get_accState (VARIANT varID, VARIANT* pvarState );
```

#### **Properties**

varID [in]	CHILDID_SELF to get information for the object itself, a child ID to get information for one of the object's child elements.
<pre>pvarRole [out, retval]</pre>	Returns a structure that contain an object state constant in its IVal member.

#### Returns

HRESULT

### get\_accValue

Retrieves the value of the object. Not all objects have a value.

#### **Syntax**

```
get_accValue (VARIANT varID, BSTR* pszValue);
```

### **Properties**

varID [in]	CHILDID_SELF to get information for the object itself, a child ID to get information for one of the object's child elements.
pszValue [out, retval]	Returns a localized string that contains the current value of the object.

#### **Returns**

## **Selection and focus**

This section provides information on the selection and focus APIs.

#### accSelect

Modifies the selection or moves the keyboard focus of the object. All objects that support selection or receive the keyboard focus support this method.

#### **Syntax**

```
accSelect (long flagsSelect, VARIANT varID);
```

#### **Properties**

flagsSelect [in]	Flags that control how the selection or focus operation is performed. A logical OR of these SELFLAG constants:
	SELFLAG_NONE
	SELFLAG_TAKEFOCUS
	SELFLAG_TAKESELECTION
	SELFLAG_EXTENDSELECTION
	SELFLAG_ADDSELECTION
	SELFLAG_REMOVESELECTION
varID [in]	CHILDID_SELF to select the object itself, a child ID to select one of the object's child elements.

#### Returns

HRESULT

## get\_accFocus

Retrieves the object that has the keyboard focus. All objects that receive the keyboard focus support this property.

## **Syntax**

```
get_accFocus (VARIANT* pvarID);
```

## **Properties**

pvarID	Returns the address of a VARIANT structure that contains information about the
[out, retval]	object that has the focus. See MSAA documentation for details.

#### Returns

## ${\tt get\_accSelection}$

Retrieves the selected children of the object. All objects that support selection support this property.

### **Syntax**

```
get_accSelection (VARIANT* pvarChildren);
```

## **Properties**

pvarChildren	Returns the address of a VARIANT structure that contains information about the
[out, retval]	selected children. See the MSAA documentation for details.

#### Returns

## **Spatial mapping**

#### accLocation

Retrieves the object's current screen location. All visual objects support this method.

#### **Syntax**

```
accLocation (long* pxLeft, long* pyTop, long* pcxWidth,
long* pcyHeight, VARIANT varID);
```

#### **Properties**

<pre>pxLeft, pxTop [out]</pre>	Return the x and y screen coordinates of the upper-left boundary of the object's location. (The origin is the upper left corner of the screen.)
pxWidth, pxHeight [in]	Return the object's width and height in pixels.
varID [in]	CHILDID_SELF to get information for the object itself, a child ID to get information for one of the object's child elements.

#### **Returns**

HRESULT

#### accHitTest

Retrieves the object at a specific screen location. All visual objects support this method.

#### **Syntax**

```
accHitTest (long, long, VARIANT* pvarID);
```

#### **Properties**

<pre>pxLeft, pxTop [in]</pre>	The x and y screen coordinates of the point to test. (The origin is the upper left corner of the screen.)
pvarID [out, retval]	Address of a VARIANT structure that identifies the object at the specified point. The information returned depends on the location of the specified point in relation to the object whose accHitTest method is being called. You can use this method to determine whether the object at that point is a child of the object for which the method is called. For details, see the MSAA documentation.
	<b>Note:</b> For PDF objects, hit testing has been implemented in a very basic way; it does not identify the boundaries of the object itself with fine granularity, but reports whether or not the tested location is within the bounding box of an element or subtree.

#### Returns

## **IAccessible object types for PDF**

This section describes the MSAA IAccessible object types that are defined to represent PDF documents and their elements. For each object, its methods are listed along with notes on how the implementation is specific to the object type.

**Note:** Methods that are not listed are not implemented for a given object type.

#### The objects are:

- PDF Document
- PDF Page
- PDF Protected Document
- Empty PDF Document
- PDF Structure Element
- PDF Content Element
- PDF Comment
- PDF Link
- PDF Text Form Field
- PDF Button Form Field
- PDF CheckBox Form Field
- PDF RadioButton Form Field
- PDF ComboBox Form Field
- PDF List Box Form Field
- PDF Digital Signature Form Field
- PDF Caret

#### The following are some general notes:

- PDF form fields generally correspond closely to standard user interface elements described in the MSAA SDK document. The IAccessible objects of form fields attempt to match the behavior described in Appendix A, "Supported User Interface Elements," of the MSAA document. An exception is the PDF combo box, which has a much simpler structure.
- Form fields, links, and comments, as well as the document as a whole, can take keyboard focus. Subparts of the document (sections, paragraphs, and so on) cannot take focus.
- A document's contents may be only partially visible on the screen. The get\_accLocation method
  for a given object returns the screen location of the visible part of the object only. You can use this
  method to determine which portions of the content are visible.

#### **PDF Document**

Represents the contents of an entire PDF document. The subtree of IAccessible objects beneath the PDF Document object reflects the logical structure of the document.

**Note:** Content that is not part of the logical structure, such as page headers and footers, is not presented through the MSAA interface.

Method	Implementation notes
accHitTest	Returns the object at a given location if the location is within the document's bounding box.
accLocation	Returns the screen coordinates of the visible part of the document.
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).
accSelect	For SELFLAG_TAKEFOCUS, the focus is set to the window containing the document and the document is positioned at the beginning. The other SELFLAG values are not supported.
get_accChild	Returns a child object.
get_accChildCount	Returns the number of child objects beneath this one.
get_accDescription	The description contains the full path name of the document and the number of pages it contains: "fileName, XXX pages".
get_accFocus	Returns the object that has the keyboard focus if it is this object or its child.
get_accParent	The parent is NULL.
get_accRole	The role is ROLE_SYSTEM_DOCUMENT.
get_accSelection	Returns NULL.
get_accState	The state is STATE_SYSTEM_READONLY.
get_accValue	If the root of the structure tree has an Alt attribute, the value is the contents of the Alt attribute.

## **PDF Page**

Represents the contents of one page of a PDF document. The subtree of IAccessible objects beneath the PDF Page node reflects the logical structure of the page.

**Note:** Content that is not part of the logical structure, such as page headers and footers, is not presented through the MSAA interface.

Method	Implementation notes
accHitTest	Returns the object at the given location if the location is within the page's bounding box.
accLocation	Returns the screen coordinates of the visible part of the page.
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).
accSelect	For SELFLAG_TAKEFOCUS, the focus is set to the window containing the page and the page is positioned at the top. The other SELFLAG values are not supported.
get_accChild	Returns a child object.
get_accChildCount	Returns the number of child objects beneath this one.
get_accDescription	The description contains the full path name of the document and the page number of the page: "fileName, page XXX".
get_accFocus	Returns the object that has the keyboard focus if it is this object or its child.
get_accParent	The parent is NULL.
get_accRole	A custom role, Page, is defined for this object.
get_accSelection	Returns NULL.
get_accState	The state is STATE_SYSTEM_READONLY.
get_accValue	If the root of the structure tree has an Alt attribute, the value is the contents of the Alt attribute

#### **PDF Protected Document**

Represents a protected document. When the permissions associated with a document disable accessibility, the contents are not exported through the MSAA interface. The <code>IAccessible</code> object for such a document informs the client that the document is protected.

Method	Implementation notes
accHitTest	Returns NULL.
accLocation	The screen coordinates of the visible part of the document.
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).
accSelect	Returns NULL.
get_accChildCount	The child count is 0.
get_accFocus	Returns NULL.
get_accName	The name is "Alert: Protection Failure".
get_accParent	The parent is NULL.
get_accRole	The role is ROLE_SYSTEM_TEXT.
get_accSelection	Returns NULL.
get_accState	The state is STATE_SYSTEM_ALERT_MEDIUM + STATE_SYSTEM_UNAVAILABLE + STATE_SYSTEM_READONLY.
get_accValue	The value is "This document's security settings prevent access."

### **Empty PDF Document**

Represents an empty or apparently empty document. A PDF file may have no contents to export through MSAA if, for instance, the file is a scanned image that has not been run through an optical character recognition (OCR) tool. The IAccessible object for empty documents and pages informs the client that there may be a problem, even if the document or page is genuinely empty.

Method	Implementation notes
accHitTest	Returns NULL.
accLocation	Returns the screen coordinates of the visible part of the document.
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).
accSelect	Returns NULL.
get_accChildCount	The child count is 0.
get_accFocus	Returns NULL.
get_accName	The name is "Alert: Empty document".
get_accParent	The parent is NULL.
get_accRole	The role is ROLE_SYSTEM_TEXT.
get_accSelection	Returns NULL.
get_accState	The state is STATE_SYSTEM_READONLY.
get_accValue	The value is "This document appears to be empty. It may be a scanned image that needs OCR or it may have malformed structure."

#### **PDF Structure Element**

Represents a subtree of the logical structure tree for the document. It might correspond to a paragraph, a heading, a chapter, a span of text within a word, or a figure.

Method	Implementation notes
accDoDefaultAction	If the element has state STATE_SYSTEM_LINKED, performs the action associated with the link.
accHitTest	Returns this object or any child at the given location if the location is within the bounding box of this object.
accLocation	Returns the screen coordinates of the visible part of the subtree.
accNavigate	Only spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT) is supported for table elements (ROLE_SYSTEM_CELL, ROLE_SYSTEM_ROW, ROLE_SYSTEM_ROWHEADER, ROW_SYSTEM_COLUMNHEADER).
accSelect	For SELFLAG_TAKEFOCUS, sets focus to the document window and positions the document to the beginning of the structure element content. The other SELFLAG values are not supported.
get_accChild	Returns a child object.
get_accChildCount	Returns the number of child objects beneath this one.
	If the node has an ${\tt Alt}$ or ${\tt ActualText}$ attribute, the child count is always zero.
get_accDefaultAction	If the element has state STATE_SYSTEM_LINKED, returns a text description of the action associated with the link (such as "go to page 5" or "play movie").
get_accFocus	Returns the object that has the keyboard focus if it is this object or its child.
get_accParent	The parent is either another structure element or the document structure root.
get_accRole	The role is one of:
	ROLE_SYSTEM_GROUPING
	ROLE_SYSTEM_TABLE
	ROLE_SYSTEM_CELL
	ROLE_SYSTEM_ROW ROLE_SYSTEM_ROWHEADER
	ROLE_SYSTEM_ROWHEADER ROW_SYSTEM_COLUMNHEADER
get_accSelection	Returns NULL.

Method	Implementation notes
get_accState	The state is a logical OR of one or more of the following:
	STATE_SYSTEM_READONLY STATE_SYSTEM_LINKED STATE_SYSTEM_FOCUSABLE STATE_SYSTEM_FOCUSED
	• STATE_SYSTEM_READONLY is always set.
	<ul> <li>If the element is part of a link (that is, if it has an ancestor of role ROLE_SYSTEM_LINK) then both STATE_SYSTEM_LINKED and STATE_SYSTEM_FOCUSABLE are set, and STATE_SYSTEM_FOCUSED can also be set.</li> </ul>
get_accValue	If this node has an Alt or ActualText attribute, the value is the contents of the attribute.

#### **PDF Content Element**

Corresponds to a leaf node of the logical structure tree for the document. It corresponds to marking commands in the page content stream.

Method	Implementation notes
accDoDefaultAction	If the element has state ${\tt STATE\_SYSTEM\_LINKED}$ , performs the action associated with the link.
accHitTest	Returns this object if the given location is within the bounding box of this object.
accLocation	Returns the screen coordinates of the visible part of the element.
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).
accSelect	For SELFLAG_TAKEFOCUS, sets focus to the document window and positions the document to the beginning of the content. The other SELFLAG values are not supported.
get_accChildCount	The child count is 0.
get_accDefaultAction	If the element has state ${\tt STATE\_SYSTEM\_LINKED}$ , describes the action associated with the link.
get_accFocus	Returns the object that has the keyboard focus if it is this object or its child.
get_accParent	The parent is either a structure element or the document structure root.
get_accRole	The role is one of:
	ROLE_SYSTEM_TEXT ROLE_SYSTEM_GRAPHIC ROLE_SYSTEM_CLIENT
get_accSelection	Returns NULL.
get_accState	The state is a logical OR of one or more of the following:
	STATE_SYSTEM_READONLY STATE_SYSTEM_LINKED STATE_SYSTEM_FOCUSABLE STATE_SYSTEM_FOCUSED
	• STATE_SYSTEM_READONLY is always set.
	<ul> <li>If the element is part of a link (that is, if it has an ancestor of role ROLE_SYSTEM_LINK) then both STATE_SYSTEM_LINKED and STATE_SYSTEM_FOCUSABLE are set, and STATE_SYSTEM_FOCUSED can also be set.</li> </ul>
get_accValue	If this node has an Alt or ActualText attribute, the value is the content of that attribute. Otherwise, the value is all of the text contained in the marking commands for this node.

#### **PDF Comment**

Corresponds to a comment, such as a text note or highlight comment, attached to the document.

**Note:** PDF comments cover a range of objects, many of which do not map into the standard MSAA roles. The IAccessible object captures the most important properties of comments.

Method	Implementation notes
accDoDefaultAction	The default action depends on the type of comment. It can, for example, open or close a popup.
accHitTest	Returns this object if the given location is within the bounding box of this object.
accLocation	Returns the screen coordinates of the visible part of the object.
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).
accSelect	Supports ${\tt SELFLAG\_TAKEFOCUS}$ (that is, selecting the comment gives it the keyboard focus).
get_accChildCount	The child count is 0.
get_accDefaultAction	Describes the default action, which depends on the type of comment.
get_accDescription	For file attachment and sound comments, a description of the icon for the comment.
get_accFocus	Returns the object that has the keyboard focus if it is this object or its child.
get_accName	<ul> <li>The name indicates the type of comment; for example, Text Comment or Underline Comment.</li> </ul>
	<ul> <li>If the comment is open and has a title, the name also contains the title of the comment.</li> </ul>
	<ul> <li>If the comment is a Free Text comment or modifies a span of text (such as an Underline or Strikeout Comment), the name also contains the text.</li> </ul>
get_accParent	The parent is either a structure element or the document structure root.
get_accRole	The role is one of:
	ROLE_SYSTEM_TEXT ROLE_SYSTEM_WHITESPACE ROLE_SYSTEM_PUSHBUTTON
get_accSelection	Returns NULL.

Method	Implementation notes
get_accState	The state is a logical OR of one or more of the following:
	STATE_SYSTEM_READONLY STATE_SYSTEM_INVISIBLE STATE_SYSTEM_LINKED STATE_SYSTEM_FOCUSABLE STATE_SYSTEM_EXPANDED STATE_SYSTEM_COLLAPSED STATE_SYSTEM_FOCUSED
	<ul> <li>If a comment can be opened, STATE_SYSTEM_LINKED is set.</li> </ul>
	<ul> <li>STATE_SYSTEM_EXPANDED and STATE_SYSTEM_COLLAPSED indicate whether the comment is open.</li> </ul>
get_accValue	<ul> <li>If the comment is open, the value is the contents of the comment pop-up window.</li> </ul>
	<ul> <li>If the comment is a type that does not open, the value is the contents of the comment itself.</li> </ul>

### **PDF Link**

Corresponds to a link in the document.

Method	Implementation notes
accDoDefaultAction	Performs the link's action.
accHitTest	Returns this object or any child at the given location if the location is within the bounding box of this object.
accLocation	Returns the screen coordinates of the visible part of the object.
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).
accSelect	Supports SELFLAG_TAKEFOCUS
get_accChild	Returns a child object.
get_accChildCount	Returns the number of children. If the node has an Alt or ActualText attribute, the child count is always zero.
get_accDefaultAction	Describes the action defined for this link.
get_accFocus	Returns the object that has the keyboard focus if it is this object or its child.
get_accName	If there is an Alt or ActualText attribute associated with this link, the name is the associated Alt text or ActualText. Otherwise, the name is the value of the first content child.
get_accParent	The parent is either a structure element or the document structure root.
get_accRole	The role is ROLE_SYSTEM_LINK.
get_accSelection	Returns NULL.
get_accState	The state is a logical OR of the following:  STATE_SYSTEM_READONLY  STATE_SYSTEM_INVISIBLE  STATE_SYSTEM_LINKED  STATE_SYSTEM_FOCUSABLE  STATE_SYSTEM_FOCUSED
get_accValue	The value is a unique identifier for each link.

### **PDF Text Form Field**

Corresponds to a text form field in the document.

Method	Implementation notes
accDoDefaultAction	Sets focus to the text field for editing.
accHitTest	Returns this object if the given location is within the bounding box of this object.
accLocation	Returns the screen coordinates of the visible part of the object.
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).
accSelect	Supports ${\tt SELFLAG\_TAKEFOCUS}$ (that is, selecting the field gives it the keyboard focus).
get_accChildCount	The child count is 0.
get_accDefaultAction	The default action is "DoubleClick", which sets the keyboard focus to this field.
get_accFocus	Returns the object that has the keyboard focus if it is this object or its child.
get_accName	The user name (short description) of the form field.
get_accParent	Returns the parent object.
get_accRole	The role is ROLE_SYSTEM_TEXT.
get_accState	The state of the text field is a logical OR of one of more of:  STATE_SYSTEM_INVISIBLE STATE_SYSTEM_UNAVAILABLE STATE_SYSTEM_READONLY STATE_SYSTEM_SELECTABLE STATE_SYSTEM_FOCUSABLE STATE_SYSTEM_FOCUSED STATE_SYSTEM_PROTECTED
get_accValue	The value is the text in the text field.

### **PDF Button Form Field**

Corresponds to a button form field in the document.

Method	Implementation notes
accDoDefaultAction	Presses the button.
accHitTest	Returns this object if the given location is within the bounding box of this object.
accLocation	Returns the screen coordinates of the visible part of the object.
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).
accSelect	Supports ${\tt SELFLAG\_TAKEFOCUS}$ (that is, selecting the field gives it the keyboard focus).
get_accChildCount	The child count is 0.
get_accDefaultAction	The default action is "Press".
get_accFocus	Returns the object that has the keyboard focus if it is this object or its child.
get_accName	The user name of the form field (short description).
get_accParent	Returns the parent object.
get_accRole	The role is ROLE_SYSTEM_PUSHBUTTON.
get_accState	The state of the button is a logical OR of one or more of:  STATE_SYSTEM_INVISIBLE  STATE_SYSTEM_UNAVAILABLE  STATE_SYSTEM_READONLY  STATE_SYSTEM_FOCUSABLE  STATE_SYSTEM_FOCUSED

### **PDF CheckBox Form Field**

Corresponds to a checkbox form field in the document.

Method	Implementation notes	
accDoDefaultAction	Checks or unchecks the box.	
accHitTest	Returns this object if the given location is within the bounding box of this object.	
accLocation	Returns the screen coordinates of the visible part of the object.	
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).	
accSelect	Supports ${\tt SELFLAG\_TAKEFOCUS}$ (that is, selecting the field gives it the keyboard focus).	
get_accChildCount	The child count is 0.	
get_accDefaultAction	<ul> <li>If the check box has been selected, the default action is "UnCheck".</li> </ul>	
	<ul> <li>If the check box has not been selected, the default action is "Check".</li> </ul>	
get_accFocus	Returns the object that has the keyboard focus if it is this object or its child.	
get_accName	The user name (short description) of the form field.	
get_accParent	Returns the parent object.	
get_accRole	The role is ROLE_SYSTEM_CHECKBUTTON.	
get_accState	The state of the check box is a logical OR of one or more of:  STATE_SYSTEM_INVISIBLE STATE_SYSTEM_UNAVAILABLE STATE_SYSTEM_READONLY STATE_SYSTEM_FOCUSABLE STATE_SYSTEM_FOCUSED STATE_SYSTEM_CHECKED	

### **PDF RadioButton Form Field**

Corresponds to a radio button form field in the document.

Method	Implementation notes	
accDoDefaultAction	Clicks the radio button.	
accHitTest	Returns this object if the given location is within the bounding box of this object.	
accLocation	Returns the screen coordinates of the visible part of the object.	
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).	
accSelect	Supports ${\tt SELFLAG\_TAKEFOCUS}$ (that is, selecting the field gives it the keyboard focus).	
get_accChildCount	The child count is 0.	
get_accDefaultAction	The default action is "Check".	
get_accFocus	Returns the object that has the keyboard focus if it is this object or its child.	
get_accName	The user name (short description) of the form field.	
get_accParent	Returns the parent object.	
get_accRole	The role is ROLE_SYSTEM_RADIOBUTTON.	
get_accState	The state of the radio button is a logical OR of one or more of:  STATE_SYSTEM_INVISIBLE  STATE_SYSTEM_UNAVAILABLE  STATE_SYSTEM_READONLY  STATE_SYSTEM_FOCUSABLE  STATE_SYSTEM_FOCUSED  STATE_SYSTEM_CHECKED	

### **PDF ComboBox Form Field**

Corresponds to a combo box form field in the document. It can represent either the combo box itself, or a list item in a combo box.

Method Implementation notes	
accDoDefaultAction	The combo box does not have a default action.
	<ul> <li>For a list item, the default action is "DoubleClick", which selects the list item.</li> </ul>
accHitTest	<ul> <li>For a combo box, returns this object or any child at the given location if the location is within the bounding box of this object.</li> </ul>
	<ul> <li>For a list item, returns this object if the given location is within the bounding box of this object.</li> </ul>
accLocation	<ul> <li>For a combo box, returns the screen coordinates of the visible part of the object.</li> </ul>
	<ul> <li>For a list item, the location is always reported as 0,0,0,0.</li> </ul>
accNavigate	<ul> <li>Spatial directions NAVDIR_UP and NAVDIR_DOWN are available for list items.</li> </ul>
accSelect	<ul> <li>The combo box supports SELFLAG_TAKEFOCUS (that is, selecting the field gives it the keyboard focus).</li> </ul>
	<ul> <li>For a list item, sets the combo box to the list item value.</li> </ul>
get_accChild	For a combo box, gets the child items.
	A list item has no children.
get_accChildCount	<ul> <li>For a combo box, the child count is the number of items in the list.</li> </ul>
	<ul> <li>For a list item, the child count is 0.</li> </ul>
get_accDefaultAction	The combobox does not have a default action.
	<ul> <li>For a list item, the default action is "DoubleClick", which selects the list item.</li> </ul>
get_accFocus	<ul> <li>Returns the object that has the keyboard focus if it is this object or its child.</li> </ul>
get_accName	<ul> <li>For a combo box, the name is the user name (short description) of the form field if it has been defined.</li> </ul>
	<ul> <li>For a list item, the name is the text of the list item.</li> </ul>
get_accParent	Returns the parent object.
get_accSelection	Returns NULL.
get_accRole	• For a combo box, the role is ROLE_SYSTEM_COMBOBOX.
	<ul> <li>For a list item, the role is ROLE_SYSTEM_LISTITEM.</li> </ul>

Method	Implementation notes		
get_accState	<ul> <li>For a combo box, the state is a logical OR of one or more these values:</li> </ul>		
	STATE_SYSTEM_INVISIBLEC STATE_SYSTEM_UNAVAILABLE STATE_SYSTEM_READONLY STATE_SYSTEM_FOCUSABLE STATE_SYSTEM_FOCUSED STATE_SYSTEM_SELECTABLE STATE_SYSTEM_SELECTED		
	<ul> <li>For a list box item, the state is a logical OR of one or more these values:</li> </ul>		
	STATE_SYSTEM_READONLY STATE_SYSTEM_SELECTABLE STATE_SYSTEM_SELECTED STATE_SYSTEM_INVISIBLE STATE_SYSTEM_UNAVAILABLE		
get_accValue	<ul> <li>For a combo box, the value is the text value of the currently selected list item.</li> </ul>		
	<ul> <li>For a list item, the value is the text of the list item.</li> </ul>		

### **PDF List Box Form Field**

Corresponds to a list box form field in the document. It can represent either the list box itself or a list item in a list box.

Method Implementation notes		
accDoDefaultAction	The list box does not have a default action.	
	<ul> <li>For a list item, the default action is "Double Click," which selects the item.</li> </ul>	
accHitTest	<ul> <li>For a list box, returns this object or any child at the given location if the location is within the bounding box of this object.</li> </ul>	
	<ul> <li>For a list item, returns this object if the given location is within the bounding box of this object.</li> </ul>	
accLocation	• For a list box, returns the screen coordinates of the visible part of the object.	
	<ul> <li>For a list item, the location is always reported as 0,0,0,0.</li> </ul>	
accNavigate	<ul> <li>Spatial directions NAVDIR_UP and NAVDIR_DOWN are available for list items.</li> </ul>	
accSelect	<ul> <li>The list box supports SELFLAG_TAKEFOCUS (that is, selecting the field gives it the keyboard focus).</li> </ul>	
	<ul> <li>For a list item, sets the list box selection to the list item value.</li> </ul>	
get_accChild	For a list box, gets the child items.	
	<ul> <li>A list item has no children.</li> </ul>	
get_accChildCount	<ul> <li>For a list box, the child count is the number of items in the list box.</li> </ul>	
	<ul> <li>For a list item, the child count is 0.</li> </ul>	
get_accDefaultAction	The list box does not have a default action.	
	<ul> <li>For a list item, the default action is "Double Click," which selects the item.</li> </ul>	
get_accFocus	<ul> <li>Returns the object that has the keyboard focus if it is this object or its child.</li> </ul>	
get_accName	<ul> <li>For a list box, the name is the user name (short description) for the form field.</li> </ul>	
	• For a list item, the name is the text of the list item.	
get_accParent	Returns the parent object.	
get_accRole	<ul> <li>For a list box, the role is ROLE_SYSTEM_LIST.</li> </ul>	
	<ul> <li>For a list item, the role is ROLE_SYSTEM_LISTITEM.</li> </ul>	

Method	Implementation notes	
get_accState	For a list box, the state is a logical OR of one or more these values:	
	STATE_SYSTEM_INVISIBLEC STATE_SYSTEM_UNAVAILABLE STATE_SYSTEM_READONLY STATE_SYSTEM_FOCUSABLE	
	<ul> <li>For a list item, the state is a logical OR of one or more these values:</li> </ul>	
	STATE_SYSTEM_READONLY STATE_SYSTEM_SELECTABLE STATE_SYSTEM_SELECTED STATE_SYSTEM_INVISIBLE STATE_SYSTEM_UNAVAILABLE	
get_accSelection	Returns NULL.	
get_accValue	<ul> <li>For a list box, the value is the text value of the currently selected list item.</li> </ul>	
	<ul> <li>For a list item, the Value attribute is the text of the list item.</li> </ul>	

## **PDF Digital Signature Form Field**

Corresponds to a digital signature form field in the document.

Method	Implementation notes	
accDoDefaultAction	Signs the document if the signature field is unsigned and has either been opened with Acrobat or the document has permissions that allow signing. If the document is signed, the default action brings up a dialog box containing the signature information.	
accHitTest	Returns this object if the given location is within the bounding box of this object.	
accLocation	Returns the screen coordinates of the visible part of the object.	
accNavigate	Does not support spatial navigation (NAVDIR_UP, NAVDIR_DOWN, NAVDIR_RIGHT, NAVDIR_LEFT).	
accSelect	Supports SELFLAG_TAKEFOCUS.	
get_accChildCount	The child count is 0.	
get_accDefaultAction	Returns NULL.	
get_accFocus	Returns the object that has the keyboard focus if it is this object or its child.	
get_accName	The user name (short description) of the form field.	
get_accParent	Returns the parent object.	
get_accRole	The Digital Signature form field does not map to any of the existing roles, and a custom role, Signature, has been defined for it.	
get_accState	The State attribute of the digital signature is a logical OR of one of more of these values:	
	STATE_SYSTEM_INVISIBLE STATE_SYSTEM_UNAVAILABLE STATE_SYSTEM_READONLY STATE_SYSTEM_FOCUSABLE STATE_SYSTEM_FOCUSED STATE_SYSTEM_CHECKED STATE_SYSTEM_TRAVERSED	
	<ul> <li>If STATE_SYSTEM_CHECKED is set, but not STATE_SYSTEM_TRAVERSED, the signature is unverified.</li> </ul>	
	<ul> <li>If STATE_SYSTEM_TRAVERSED is set, but not STATE_SYSTEM_CHECKED, the signature is invalid.</li> </ul>	
	<ul> <li>If both STATE_SYSTEM_CHECKED and STATE_SYSTEM_TRAVERSED are set, the signature is valid.</li> </ul>	
get_accValue	The Value attribute is the name and date of the signature, if that information is present.	

### **PDF Caret**

Represents a caret (text cursor). If a document contains the system caret because focus is within an editable text field or an editable ComboBox field, clients can obtain an IAccessible object for the caret to determine where it is located.

Method Implementation notes		
accHitTest	Returns this object if the given location is within the bounding box of this object.	
accLocation	Returns the screen coordinates of the caret, both when the caret is in a form field and when it is in the document.	
get_accChildCount	The child count is 0.	
get_accDescription	The description is a string containing the index of the character in the field that follows the caret.	
	If the caret is at the beginning of the field, the description string is "0". If the caret follows the first character, the description string is "1".	
get_accParent	The parent is the field containing the caret. However, the caret IAccessible object is not listed among the children of that field's IAccessible object.	
get_accRole	The role is ROLE_SYSTEM_CARET.	
get_accState	The state is 0.	
get_accValue	The value is the current value of the Text field or ComboBox form field containing the caret.	

# 3

# **Reading PDF Files Through the DOM Interface**

Acrobat 6.0 and later defines a document object model (DOM) that provides more complete access to the document structure than the MSAA interface. The Accessibility plug-in defines and exports five COM interfaces in AcrobatAccess.lib that expose Acrobat's document hierarchy:

- IPDDomNode defines methods that apply to all elements of the document hierarchy.
- IPDDomDocument interface is exported by the root object for the page or document.
- IPDDomNodeExt interface is exported by every object that exports IPDDomNode.
- IPDDomElement defines additional methods that apply only to structure elements.
- IPDDomWord defines additional methods that apply only to individual words in the document.
- IPDDomGroupInfo defines an additional method that applies to radio buttons, list boxes, and combo boxes.

Clients of these interfaces must include the files AcrobatAccess.h, AcrobatAccess\_i.c and IPDDom.h.

## IPDDomNode data types

This section describes the data types for the PDF DOM hierarchy.

### **CPDDomNodeType**

Defines the type of a node in the PDF DOM hierarchy returned by GetType.

#### **Syntax**

```
typedef enum {
  CPDDomNode Document = 1,
  CPDDomNode Page = 2,
  CPDDomNode StructElement = 3,
  CPDDomNode Text = 4,
  CPDDomNode Word = 5,
  CPDDomNode Char = 6,
  CPDDomNode Graphic = 7,
  CPDDomNode Link = 8,
  CPDDomNode PushButtonField = 9,
  CPDDomNode TextEditField =10,
  CPDDomNode StaticTextField =11,
  CPDDomNode ListboxField =12,
  CPDDomNode ComboboxField =13,
  CPDDomNode CheckboxField =14,
  CPDDomNode RadioButtonField =15,
  PDDomNode SignatureField =16,
  CPDDomNode OtherField =17,
  CPDDomNode Comment =18,
  CPDDomNode TextComment =19,
  CPDDomNode Other =20,
  CPDDomNode LineSeg =21,
  CPDDomNode WordSeg =22
} CPDDomNodeType;
```

### PDDom\_FontStyle

Constants for font styles returned by GetFontInfo.

```
typedef enum {
   PDDOM_FONTATTR_ITALIC = 0x1,
   PDDOM_FONTATTR_SMALLCAP = 0x2,
   PDDOM_FONTATTR_ALLCAP = 0x4,
   PDDOM_FONTATTR_SCRIPT = 0x8,
   PDDOM_FONTATTR_BOLD = 0x10,
   PDDOM_FONTATTR_LIGHT = 0x20
} PDDOM_FONTStyle;
```

#### **FontInfoState**

Constants for font status returned by GetFontInfo.

### **Syntax**

```
typedef enum {
   FontInfo_Unchecked =1,
   FontInfo_NoInfo =2,
   FontInfo_MixedInfo =3,
   FontInfo_Valid =4
} FontInfoState;
```

#### **DocState**

Constants for document status returned by GetDocInfo in the IPDDomDocument interface.

#### **Syntax**

```
enum DocState {
   DocState_OK = 0,
   DocState_Protected = 1,
   DocState_Empty = 2,
   DocState_Unavailable = 3
};
```

## NodeRelationship

Constants returned by Relationship in the IPDDomNodeExt interface.

```
enum NodeRelationship {
   NodeRelationship_Descendant =0,
   NodeRelationship_Ancestor =1,
   NodeRelationship_Before =2,
   NodeRelationship_After =3
   NodeRelationship_Equal =4,
   NodeRelationship_None =5
};
```

### IPDDomNode methods

IPDDomNode defines methods that apply to all elements of the document hierarchy.

#### Words and lines in text

An IPDDomNode that represents a text node has the role CPDDomNode\_Text. By default, the children of text nodes are word nodes. To get the word children of a text node, call the IPDomNode method GetChild. An IPDDomNode that represents a word has the role CPDDomNode Word.

Note: When a word is hyphenated and thus appears on two lines, each segment of the word is returned as a child that has the role CPDDom\_WordSeg.

Text can also be thought of as having lines as children. To get the line children of a text node, call the IPDomNode method GetTextInLines. This method returns a new object for the text node. Subsequently, calling getChild on this object returns lines as children. An IPDDomNode that represents a line has the role CPDDomNode LineSeg. The children of that line node will be the words in that line.

#### **GetParent**

ppDispParent returns the IPDDomNode for the parent of this element if there is a parent element in the DOM hierarchy, or NULL if this element is the root element of the hierarchy.

#### **Syntax**

```
LRESULT GetParent (IDispatch **ppDispParent)
```

### GetType

nodeType returns the CPDDomNodeType of this element.

### **Syntax**

```
LRESULT GetType (long *nodeType)
```

#### **GetChild**

ppDispChild returns the IPDDomNode for the child of this element at position index, or NULL if there is no child at position index.

For a text node, this returns child words; see "Words and lines in text" on page 48.

```
LRESULT GetChild (ASInt32 index, IDispatch **ppDispChild)
```

#### **GetChildCount**

pCountChildren returns the number of children of this element.

#### **Syntax**

LRESULT GetChildCount (long \*pCountChildren)

#### **GetName**

pszName returns the name of this element.

- For individual words, this is NULL.
- For form fields, it is the short description associated with the field.
- For comments, it is a combination of the comment type and subject (if any).

#### **Syntax**

```
LRESULT GetName (BSTR *pszName)
```

#### **GetValue**

pszValue returns the value of this element.

- For individual words, this is the word itself.
- For form fields, it is the current text content of the field.
- For links, it is a description of the associated action.
- For comments, it is the contents.
- For a signature field, it is the name of the signer and the date signed.

#### **Syntax**

```
LRESULT GetValue (BSTR *pszValue)
```

#### **IsSame**

If pNode refers to the same node as this element, isSame returns true.

#### **Syntax**

```
LRESULT IsSame (IPDDomNode *pNode, BOOL *isSame)
```

#### GetTextContent

pszText returns the value of all text in the document subtree rooted at this element. Alternate text, actual text, and expansion attributes are included and may override text within the document.

```
LRESULT GetTextContent (BSTR *pszText)
```

#### GetFontInfo

These values describe the font characteristics for the text content of this element.

- fontStatus returns a value of type FontInfoState.
  - If value is FontInfo\_NoInfo, the text is not rendered, so it has no font characteristics. For example, alternate text has no font characteristics.
  - If value is FontInfo\_Valid, the rest of the values describe the font characteristics for all of the text in the subtree. That is, each word of the text either has these characteristics or has no font characteristics.
  - If value is FontInfo\_MixedInfo, different words of the text have different font characteristics, and the document subtree must be examined more closely to determine which text has which font characteristics.
- pszName returns the name of the font.
- fontSize returns the point size.
- fontAttr returns the set of PDDom\_FontStyle values.

red, green, blue return the RGB components of the color of the text. Each component is a value between 0 and 1.

#### **Syntax**

```
LRESULT GetFontInfo (long* fontStatus, BSTR* pszName, float* fontSize,
long* fontAttr, float* red, float* green, float* blue)
```

#### GetLocation

Returns the screen coordinates of the upper left corner, width, and height of the content of the element. Note that this is not exactly the same as the bounding box. If the element spans multiple pages, this method returns only the location on the first visible page. If none of the element's contents are visible, this method returns an empty location.

### **Syntax**

```
LRESULT GetLocation (long *pxLeft, ong *pyTop, long *pcxWidth,
long *pcyHeight)
```

#### **GetFromID**

ppDispNode returns the IPDDomNode for the element in the same document with the matching ID attribute, or NULL if there is no such element.

The id value is not the same as the UID returned by IAccID in the MSAA interface; it is an optional attribute of the PDF file itself, as returned by GetID in IPDDomElement.

```
LRESULT GetFromID (BSTR id, IDispatch **ppDispNode)
```

#### **GetlAccessible**

Returns the MSAA IAccessible element corresponding to this element. (Acrobat exports an MSAA interface to the document, as well as a DOM interface.)

Not all DOM elements have corresponding MSAA elements, because the DOM tree breaks the content down into much smaller pieces. If pplAccessible is NULL, search for an ancestor with a non-NULL value for GetlAccessible to find the corresponding MSAA interface.

Use the method get\_PDDomNode to find the IPDDomNode corresponding to a PDF document IAccessible object.

#### **Syntax**

LRESULT GetIAccessible (IDispatch \*\*ppIAccessible)

#### ScrollTo

Makes the contents of the node visible. If the contents cover more than one page, only the contents on the first page are made visible. If the entire contents do not fit, the upper left portion is shown.

#### **Syntax**

LRESULT ScrollTo()

#### **GetTextInLines**

ppDispTextLines returns an IPDDomNode whose children (obtained by calling GetChild) have the role CPDDomNode LineSeg; see "Words and lines in text" on page 48.

visibleOnly controls whether the children include only lines that contain at least some visible text.

If the role the node is not CPDDomNode Text, this method returns E FAIL.

### **Syntax**

LRESULT GetTextInLines (BOOL visibleOnly, IDispatch\*\* ppDispTextLines)

### IPDDomNodeExt methods

The IPDDomNodeExt interface is exported by every object that exports IPDDomNode. For Acrobat 7.0 and later, the following methods are available from all objects.

### **Navigate**

Traverses to another user interface element within a container and retrieves the object. navDir indicates which type of navigation is desired, and the node in that direction is returned in next. This method is defined in the IPDDomNodeExt interface on any node.

#### **Syntax**

```
HRESULT Navigate(
long navDir,
IPDDomNode* next);
```

#### **ScrollToEx**

Determines where to scroll when the item is too large to fit in the window. If both parameters are true, this method is equivalent to ScrollTo. This method is defined in the IPDDomNodeExt interface on any node.

#### **Syntax**

```
HRESULT ScrollToEx(
BOOL favorLeft,
BOOL favorTop);
```

#### **SetFocus**

Sets the focus to this node, if it can take focus. This method is defined in the  ${\tt IPDDomNodeExt}$  interface on any node.

### **Syntax**

```
HRESULT SetFocus();
```

#### **GetState**

Returns a set of state flags identical to those returned by get\_accState for the corresponding IAccessible object. This method is defined in the IPDDomNodeExt interface on any node.

```
HRESULT GetState(
long* state);
```

#### **GetIndex**

Returns the child index of this node in its parent. The root node returns -1. This method is defined in the IPDDomNodeExt interface on any node.

#### **Syntax**

```
HRESULT GetIndex(
long* pIndex);
```

### **GetPageNum**

Returns the first and last pages on which the node appears. This method is defined in the IPDDomNodeExt interface on any node.

### **Syntax**

```
HRESULT GetPageNum(
long* firstPage,
long* lastPage);
```

#### **DoDefaultAction**

Executes the default action for a node. This method is defined in the IPDDomNodeExt interface on any node.

#### **Syntax**

```
HRESULT DoDefaultAction();
```

### Relationship

Returns the relationship of the node parameter to this node. The value is of type NodeRelationship, defined in IPDDom.h. This method is defined in the IPDDomNodeExt interface on any node.

```
HRESULT Relationship(
PDDomNode* node,
long* pRel);
```

## **IPDDomDocument methods**

The root object for the page or document exports the IPDDomDocument interface. For Acrobat 7.0 and later, the following methods are available from the root object.

#### **SetCaret**

Sets the caret to the specified index in the word. If the index is 0, it is placed at the beginning of the word.

#### **Syntax**

```
HRESULT SetCaret(
IPDDomWord* node,
long index);
```

#### **GetCaret**

Returns the screen location of the caret, the node containing the caret, and the zero-based index of the caret within the node. The node may be a word node or a form field. If there is no active caret, the call returns S FALSE.

#### **Syntax**

```
HRESULT GetCaret (
long* pxLeft,
long* pyTop,
long* pcxWidth,
long* pcyHeight,
IPDDomNode** node,
long* index);
```

#### **NextFocusNode**

Gets the next or previous focusable IPDDomNode. If forward is true, it gets the next focusable node. Returns NULL if there is not another focusable node in the selected direction. Searches only the current DOM tree, which means that in page mode it will only return results within the page tree instead of the entire document.

```
HRESULT NextFocusNode(
BOOL forward,
IPDDomNode* node);
```

#### **GetFocusNode**

Returns the  ${\tt IPDDomNode}$  with focus. The node is set to  ${\tt NULL}$  if the focus is on the document (rather than an annotation) or if the focus is not within the document.

#### **Syntax**

```
HRESULT GetFocusNode(
IPDDomNode* node);
```

#### **SelectText**

Sets the text selection by identifying the start and end locations of the selection.

#### **Syntax**

```
HRESULT SelectText(
IPDDomWord* startNode,
long startIndex,
IPDDomWord* endNode,
long endIndex);
```

#### **GetTextSelection**

Retrieves the value of the selected text.

#### **Syntax**

```
HRESULT GetTextSelection(
BSTR* selection);
```

#### **GetSelectionBounds**

**Not implemented**. This procedure always returns S FALSE.

```
HRESULT GetSelectionBounds(
IPDDomWord** start,
long* startIndex,
IPDDomWord** stop,
long* stopIndex);
```

#### GetDocInfo

Returns the full pathname of the file, how many pages it contains, and the range of pages that are at least partially visible. The status indicates whether there are issues with this document or page, such as access controls prohibiting access or an apparently empty page or document. If lang is not NULL, it is the default language used in the document.

Note: The GetDocInfo and GoToPage methods use different numbering systems. The page numbers returned as firstVisiblePage and lastVisiblePage by GetDocInfo are based on page 1 as the first page of the document. However, the GoToPage method treats page 0 as the first page of the document. Therefore, you must adjust accordingly when passing the value of pageNum to GoToPage.

#### **Syntax**

```
HRESULT GetDocInfo(
BSTR* fileName,
long* nPages,
long* firstVisiblePage,
long* lastVisiblePage,
long* status,
BSTR* lang);
```

### **GoToPage**

Positions the document so that the requested page is visible.

Note: The GetDocInfo and GoToPage methods use different numbering systems. The page numbers returned as firstVisiblePage and lastVisiblePage by GetDocInfo are based on page 1 as the first page of the document. However, the GoToPage method treats page 0 as the first page of the document. Therefore, you must adjust accordingly when passing the value of pageNum to GoToPage.

```
HRESULT GoToPage(
long pageNum);
```

### **IPDDomElement Methods**

IPDDomElement defines additional methods that apply only to structure elements.

### **GetTagName**

pszTagName returns the structural element tag for this element.

#### **Syntax**

LRESULT GetTagName (BSTR \*pszTagName)

#### **GetStdName**

pszStdName returns the standard role for this element. The standard roles are:

Document, Part, Art, Sect, Div, BlockQuote, Caption, TOC, TOCI, Index, NonStruct, Private, Table, TR, TH, TD, L, LI, Lbl, LBody, P, H, H1, H2, H3, H4, H5, H6, Span, Quote, Note, Reference, BibEntry, Code, Link, Figure, Formula, Form

For details, see the PDF Reference, version 1.6, section 10.7.3.

#### **Syntax**

LRESULT GetStdName (BSTR \*pszStdName)

#### **GetID**

pszId returns the ID string associated with this element, if it has been defined.

The id value is not the same as the UID returned by IAccID in the MSAA interface; it is an optional attribute of the PDF file itself. See Table 10.10 of section 10.6 of the PDF Reference, version 1.6.

#### **Syntax**

```
LRESULT GetID (BSTR *pszId)
```

#### **GetAttribute**

pszAttrVal returns the value of the specified attribute for specified owner for this element. Owner can be NULL or an empty string.

If the element does not have the requested attribute, the method returns S FALSE.

The set of owners and attributes is open-ended, but the standard structure attributes for Tagged PDF are defined in section 10.7.4 of the *PDF Reference*, version 1.6. See the table below for accessibility attributes.

```
LRESULT GetAttribute (BSTR pszAttr, BSTR pszOwner, BSTR *pszAttrVal)
```

## **Accessibility attributes**

Some of the attributes that are useful for assistive technology are listed here. For a complete list, see section 10.8 of the *PDF Reference*, version 1.6.

Attribute	Owner	Value	
Lang		ISO language code for text within this element.	
Alt		Text containing an equivalent replacement for the content of this element.	
		Automatically incorporated into the value or text content of the element or any of its ancestor elements.	
ActualText		Text which is an exact replacement for the content of this element, for example, the text of an illuminated character.	
		Automatically incorporated into the value or text content of the element or any of its ancestor elements.	
E		The expanded form of the element's content, when it is an abbreviation or acronym.	
RowSpan	Table	Number of rows spanned by the table cell.	
ColSpan	Table	Number of columns spanned by the table cell.	
Headers	Table	Array of IDs of Table Header (TH) cells associated with this table cell (TD or TH).	
Scope	Table	The scope of this table header cell: Row, Column, or Both.	
Summary	Table	Text that describes the table's purpose and structure, for use in non-visual rendering such as speech or Braille.	

## **IPDDomWord methods**

IPDDomWord defines additional methods that apply only to individual words in the document.

### **LastWordOfLine**

If this is the last word in a line on the page, isLast returns true. Use this function to determine where the line breaks occur in text. Note that line breaks are inserted into the text content for elements.

### **Syntax**

LRESULT LastWordOfLine (BOOL \*isLast)

## IPDDomGroupInfo method

IPDDomGroupInfo defines an additional method that applies to radio buttons, list boxes, and combo boxes.

### **GetGroupPosition**

groupSize returns the number of items in the radio button set, the list, or the combo box drop-down list. position returns the 1-based index of the node in that set of values. That is, a value of 1 for position indicates the first value in the set.

#### **Syntax**

GetGroupPosition (long \*groupSize, long \*position)

# 4

# Reading PDF Files using Adobe Reader for UNIX

Adobe Reader version 7.0 for UNIX platforms provides accessibility support for assistive technology such as screen readers.

Adobe Reader uses GTK stock widgets. It also leverages the GTK Accessibility Implementation Library (GAIL). GAIL contains implementations of ATK interfaces for the standard GTK widgets, making them accessible.

To make user interface elements accessible, Adobe Reader implements the relevant ATK interfaces. The same method is used to expose the contents of PDF documents opened in Adobe Reader.

All ATK-compliant clients can access the user interface of Adobe Reader as well as the contents of PDF documents. Clients must have the AT-SPI development libraries and headers.

Support for assistive technology is based on the following technologies:

- The Accessibility Tool Kit (ATK). The complete ATK API is documented at http://developer.gnome.org/doc/API/2.0/atk/atk.html.
- The Assistive Technology Service Providers' Interface (AT-SPI) provides accessibility facilities as part of the GNOME project. See <a href="http://developer.gnome.org/doc/API/2.0/at-spi/index.html">http://developer.gnome.org/doc/API/2.0/at-spi/index.html</a>.
- GNOME is a desktop environment that is part of the GNU project for free software. The following web sites provide useful information regarding GNOME accessibility:
  - The GNOME Accessibility Project http://developer.gnome.org/projects/gap/.
  - GNOME Accessibility for Developers http://developer.gnome.org/projects/gap/guide/gad/index.html.
  - GNOME Accessibility Architecture <a href="http://accessibility.kde.org/developer/atk.php">http://accessibility.kde.org/developer/atk.php</a> and <a href="http://www.sun.com/software/star/images/gnome\_access\_arch\_lg.jpg">http://www.sun.com/software/star/images/gnome\_access\_arch\_lg.jpg</a>.
- The GIMP Toolkit (GTK) is a widget toolkit that is used by GNOME for creating graphical user interfaces. GTK API documentation is located at http://www.gtk.org/api.
- The GObject system is a library and framework that is the basis for all GTK and GNOME classes. GObject documentation is located at <a href="http://developer.gnome.org/doc/API/2.0/gobject/index.html">http://developer.gnome.org/doc/API/2.0/gobject/index.html</a>.

## **Setting up Adobe Reader for accessibility**

GConf is a system that consists of a set of keys for storing application preferences. The key

```
/desktop/gnome/interface/accessibility
```

determines whether accessibility support is enabled on the system. This key must be set to true before using the accessibility features of Adobe Reader. This can be done by issuing the following command:

```
gconftool-2 -s /desktop/gnome/interface/accessibility -t bool true
```

In addition, the user must enable document accessibility in the Adobe Reader preferences.

## Navigating the hierarchy of Accessible objects

The Adobe Reader application is represented as a hierarchy of Accessible objects, which are AtkObjects. In this hierarchy, the application is at the top and other elements are at lower levels. The hierarchy can be navigated to reach any Accessible object.

There are two main categories of Accessible objects that clients can interact with:

- Adobe Reader user interface items (for example, tool buttons)
- The content of PDF documents (including text, graphics, form fields, and annotations).

You can obtain the Accessible object for the Adobe Reader application by iterating over all Accessible children of the desktop Accessible object (that is all accessible applications). The following code shows how this can be done.

```
Accessible *desktop;
Accessible *accAcroread = NULL;
int numApps, i;
desktop = SPI getDesktop(0);
numApps = Accessible getChildCount(desktop); // Number of accessible
  //applications
for(i = 0; i < numApps; i++)
    char *name;
    Accessible *child;
    child = Accessible getChildAtIndex(desktop, i);
    name = Accessible getName (child);
     if(strcmp(name, "acroread") == 0)
       accAcroread = child;
       break;
Accessible unref(child);
Accessible unref(desktop);
```

For each accessible application, its name is determined using the Accessible\_getName method until the name "acroread", representing Adobe Reader, is found.

In this example, accAcroRead is a pointer to the Accessible object for the Adobe Reader application. This object is at the root of the hierarchy of all Accessible objects in Adobe Reader.

The example uses a few of the methods (beginning with "Accessible\_") that are available for all Accessible objects and can be used to navigate the hierarchy. These methods can be used to identify specific items when navigating the hierarchy. The ATK documentation (see <a href="mailto:page 61">page 61</a>) provides more detailed information.

### Accessible\_getName

Gets the name of an Accessible object.

#### **Syntax**

```
char *Accessible getName (Accessible *obj);
```

### Accessible\_getDescription

Gets the description of an Accessible object.

#### **Syntax**

```
char *Accessible getDescription (Accessible *obj);
```

### Accessible\_getParent

Gets an Accessible object's parent container.

#### **Syntax**

```
Accessible *Accessible getParent (Accessible *obj);
```

### Accessible\_getChildCount

Gets the number of children contained by an Accessible object.

### **Syntax**

```
long Accessible getChildCount (Accessible *obj);
```

## Accessible\_getChildAtIndex

Gets the Accessible child of an Accessible object at a given index

### **Syntax**

```
Accessible *Accessible_getChildAtIndex (Accessible *obj, long int childIndex);
```

## $Accessible\_getRelationSet$

Gets the set of AccessibleRelation objects which describe this Accessible object's relationships with other Accessible objects.

```
AccessibleRelation **Accessible_getRelationSet (Accessible *obj);
```

### Accessible\_getRole

Gets the user interface role of an Accessible object. A UTF-8 string describing this role can be obtained via Accessible\_getRoleName.

### **Syntax**

```
AccessibleRole Accessible getRole (Accessible *obj);
```

### Accessible\_getRoleName

Gets a UTF-8 string describing the role this object plays in the user interface. This method returns useful values for roles that fall outside the enumeration used in Accessible getRole.

#### **Syntax**

```
char *Accessible getRoleName (Accessible *obj);
```

### Accessible\_getStateSet

Returns a pointer to an AccessibleStateSet representing the object's current state.

```
AccessibleStateSet *Accessible_getStateSet (Accessible *obj);
```

## **Accessible object interfaces**

Each Accessible object can implement one or more of several interfaces. For each interface, there is a method (Accessible\_isInterfaceName) that can be called on an object to determine whether the object implements the interface. For example, the following method determines whether an object implements the Action interface:

```
SPIBoolean Accessible isAction(Accessible *obj)
```

A list of interfaces implemented by the standard GTK widgets (in GAIL) can be obtained from the GTK/GAIL documentation (see page 61).

The following interfaces are implemented by Accessible objects in Adobe Reader:

- The Action interface (see <u>"Action interface" on page 66</u>) is implemented for both user interface elements and PDF document contents.
- The Component interface (see <u>"Component interface" on page 67</u>) is implemented for both user interface elements and PDF document contents.
- The Text interface (see <u>"Text interface" on page 68</u>) is implemented for text contents of PDF documents.

**Note:** The following interfaces are not currently implemented by Accessible objects in Adobe Reader: Application, EditableText, Hypertext, Image, Selection, StreamableContent, Table, and Value. Further details on these interfaces can be obtained from the ATK or AT-SPI API documentation (see page 61).

Each interface specifies methods that can be implemented by an Accessible object. To call any of the methods, you must obtain the GObject that corresponds to the interface. For example, Action interface methods apply to AccessibleAction objects; Text interface methods apply to AccessibleText objects, and so on.) To get the GObject, call the method Accessible\_getInterfaceName on the Accessible object. For example, call Accessible\_getText to obtain the AccessibleText object for an Accessible object.

The following example determines whether an Accessible object (accObj) implements the Text interface. It then obtains the AccessibleText object and gets the number of characters in the object.

```
AccessibleText *accText;
long numChars = 0;

if(Accessible_isText(accObj))
{
    accText = Accessible_getText(accObj);
    numChars = AccessibleText_getCharacterCount(accText);
}
```

### **Action interface**

These methods enable clients to find the possible actions that can be performed on an object and to perform those actions. The Action interface implements the following methods:

### AccessibleAction\_getNActions

Gets the number of actions associated with an object. It returns 0 for objects on which no action can be performed (for example, for a text paragraph or a toolbutton that is disabled). Currently, there is only one action associated with any Accessible object in Adobe Reader. For example, the action "Press" can be performed on a tool button in the UI, a push button in a PDF document, or a text annotation to open it. The action "Jump" can be performed on a link annotation to jump to its target.

#### **Syntax**

long AccessibleAction\_getNActions (AccessibleAction \*obj);

### AccessibleAction\_getName

Gets the name of the *i*th action invokable on this object.

#### **Syntax**

```
char *AccessibleAction getName (AccessibleAction *obj, long int i);
```

### AccessibleAction\_getDescription

Gets the description of the ith action invokable on this object.

### **Syntax**

```
char *AccessibleAction getDescription (AccessibleAction *obj, long int i);
```

### AccessibleAction\_doAction

Invokes the action indicated by the index.

```
SPIBoolean AccessibleAction doAction (AccessibleAction *obj, long int i);
```

## **Component interface**

The Component interface implements the following methods:

### AccessibleComponent\_getExtents

Gets the bounding box of a component, which can be a user interface element such as a tool button or a PDF element such as a text form field.

#### **Syntax**

```
void AccessibleComponent_getExtents (AccessibleComponent *obj, long int
long int *y, long int *width, long int *height, AccessibleCoordType ctype);
```

### AccessibleComponent\_getMDIZOrder

Gets the Z-order of a component in a window layer.

#### **Syntax**

```
short AccessibleComponent_getMDIZOrder (AccessibleComponent *obj);
```

### AccessibleComponent\_grabFocus

Causes a particular user interface element or PDF element to grab the focus.

```
SPIBoolean AccessibleComponent grabFocus (AccessibleComponent *obj);
```

#### **Text interface**

The Text interface allows clients to obtain the content of any text element in a PDF document, including text-entry form fields as well as textual page contents. To get the entire content of a page as text, a client should navigate the entire hierarchy of the page and accumulate text content through the functions of the Text interface, as well as the names and descriptions of non-text elements on the page.

### AccessibleText\_getCharacterCount

Gets the character count of an AccessibleText object.

#### **Syntax**

long AccessibleText getCharacterCount (AccessibleText \*obj);

### AccessibleText\_getText

Gets a range of text from an AccessibleText object.

#### **Syntax**

char \* AccessibleText\_getText (AccessibleText \*obj, long int startOffset, long
int endOffset);

### AccessibleText\_getCaretOffset

Gets the current offset of the text caret in an AccessibleText object.

### **Syntax**

long AccessibleText getCaretOffset (AccessibleText \*obj);

### AccessibleText\_getTextBeforeOffset

Gets delimited text from an AccessibleText object that precedes a given text offset.

### **Syntax**

char \* AccessibleText\_getTextBeforeOffset (AccessibleText \*obj, long int
offset, AccessibleTextBoundaryType type, long int \*startOffset, long int
\*endOffset);

### AccessibleText\_getTextAtOffset

Gets delimited text from an AccessibleText object that includes a given text offset.

### **Syntax**

char \* AccessibleText\_getTextAtOffset (AccessibleText \*obj, long int offset,
AccessibleTextBoundaryType type, long int \*startOffset, long int \*endOffset);

## $Accessible Text\_get Text After Offset$

Get delimited text from an AccessibleText object that follows a given text offset.

### **Syntax**

char \* AccessibleText\_getTextAfterOffset (AccessibleText \*obj, long int
 offset, AccessibleTextBoundaryType type, long int \*startOffset, long int
 \*endOffset);

### AccessibleText\_getCharacterAtOffset

Gets a character at a given offset.

#### **Syntax**

unsigned long AccessibleText\_getCharacterAtOffset (AccessibleText \*obj, long
int offset);

## Accessing the user interface

To interact with Adobe Reader, the client needs to navigate the hierarchy and locate specific objects. These objects can be identified by their roles and their names.

For example, to press the "Print" tool button, the client starts from the Accessible object for the Adobe Reader application and searches the hierarchy (using the aforementioned methods) for Accessible objects having the role SPI\_ROLE\_TOOL\_BAR (obtained through Accessible\_getRole). It searches their children for an Accessible object having the required name (obtained through Accessible getName) and the role SPI\_ROLE\_PUSH\_BUTTON or SPI\_ROLE\_TOGGLE\_BUTTON.

The client should then obtain the corresponding AccessibleAction object (through a call to Accessible\_getAction) and then make a call to AccessibleAction\_doAction on it, with the action index 0 (for "Press").

The following table shows the SPI roles that correspond to user interface items in Adobe Reader.

Adobe Reader UI item	Role in SPI
Toolbar	SPI_ROLE_TOOLBAR
Toolbutton	SPI_ROLE_PUSH_BUTTON or
	SPI_ROLE_TOGGLE_BUTTON
Tool tip	SPI_ROLE_TOOL_TIP
Pop-up menu	SPI_ROLE_POPUP_MENU
Separator	SPI_ROLE_SEPARATOR
Navigation tabs list	SPI_ROLE_PAGE_TAB_LIST
Navigation tab	SPI_ROLE_PAGE_TAB
Progress bar	SPI_ROLE_PROGRESS_BAR
Button drop-down	SPI_ROLE_POPUP_MENU
Client-drawn area	SPI_ROLE_DRAWING_AREA
Hierarchy tree (for example, bookmarks)	SPI_ROLE_TREE_TABLE
Graphic or image	SPI_ROLE_IMAGE

## **Accessing PDF content**

This section describes how clients can interact with the contents of a PDF document that is open in Adobe Reader. To access any Accessible object in a PDF document, a client must navigate to it in the same manner as navigating to a user interface element.

The Accessible object for an open PDF document has a custom role named "Document". (The role name of an Accessible object can be obtained by calling Accessible\_getRoleName.) Under the document object is a hierarchy of the elements that make up a PDF document: items such as pages, paragraphs, form fields, and links. You navigate this hierarchy in the same manner as described in the previous section.

The following table shows the roles that correspond to various elements in a PDF document.

PDF document item	nent item Role in SPI	
Pop-up menu	SPI_ROLE_POPUP_MENU	
Table	SPI_ROLE_TABLE	
	Note: The content of tables can be obtained by iterating through their children and using the Text interface. Individual cells of a table have the role SPI_ROLE_UNKNOWN.	
Paragraph or text run	SPI_ROLE_TEXT	
Text form fields	SPI_ROLE_DRAWING_AREA	
Push button	SPI_ROLE_PUSH_BUTTON	
Check box	SPI_ROLE_CHECK_BOX	
Radio button	SPI_ROLE_RADIO_BUTTON	
Combo box	SPI_ROLE_COMBO_BOX	
List box	SPI_ROLE_LIST	
Drop list	SPI_ROLE_POPUP_MENU	
Button drop-down	SPI_ROLE_POPUP_MENU	
Client-drawn area	SPI_ROLE_DRAWING_AREA	
Hierarchy tree	SPI_ROLE_TREE_TABLE	
Graphic or image	SPI_ROLE_IMAGE	
Text annotations	SPI_ROLE_TEXT	
Other comments (such as stamps)	SPI_ROLE_PUSH_BUTTON	
Link or hyperlink	Custom role "Link"	
Digital signature	Custom role "Signature"	

**Note:** In Adobe Reader 7.0 and later, text components (including textbox form fields) implement the Text interface but not the EditableText interface.

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