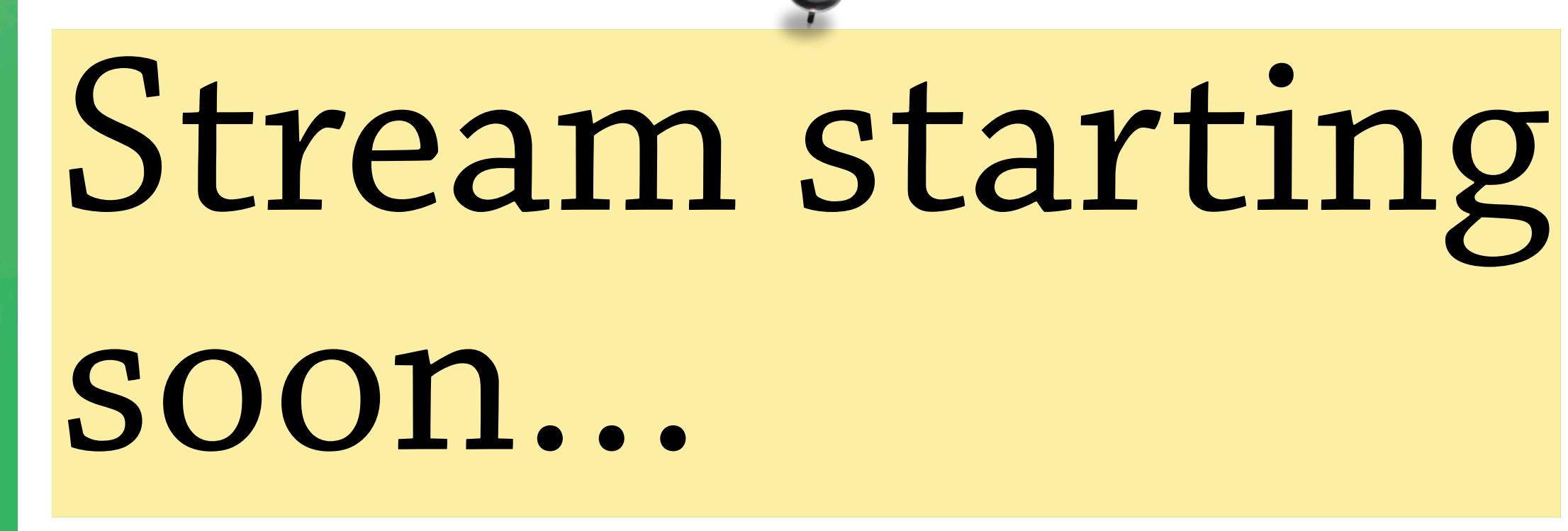


# Madison Clojure

# Leveling Up Clojure Runtime Specs

Ambrose Bonnaire-Sergeant



Stream starting  
soon...

# Leveling Up Clojure Runtime Specs

Ambrose Bonnaire-Sergeant



Programming  
before Specs



1. Write the program

1. Write the program
2. Try to break it

1. Write the program
2. Try to break it
3. Fix the program

$$f(x) = 1$$

“Takes an argument  $x$  and returns  $x$ .”

$$f(x) = 1$$

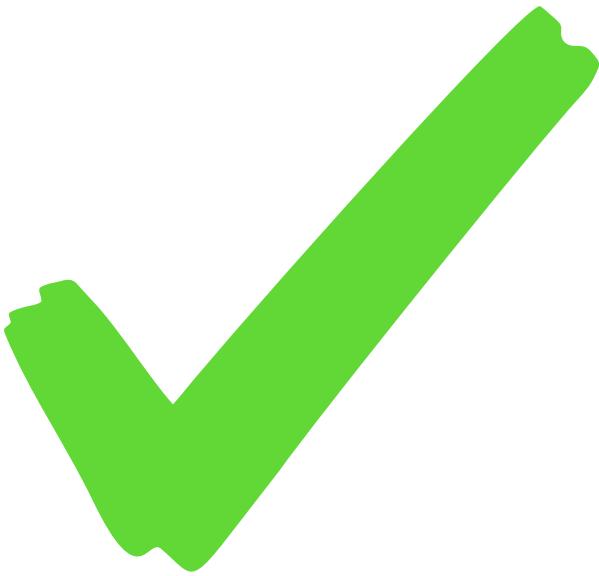
“Takes an argument  $x$  and returns  $x$ .”

$$f(1) \Rightarrow 1$$

$$f(x) = 1$$

“Takes an argument  $x$  and returns  $x$ .”

$$f(1) \Rightarrow 1$$



$$f(x) = 1$$

“Takes an argument x and returns x.”

$$f(1) \Rightarrow 1$$

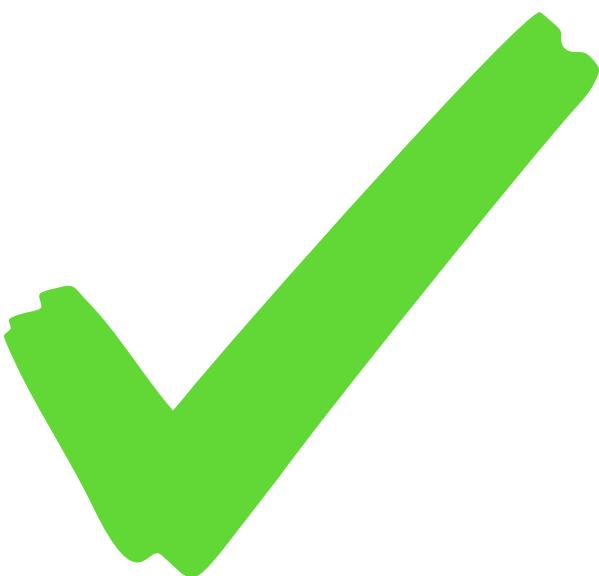


$$f("hello") \Rightarrow "hello"$$

$$f(x) = 1$$

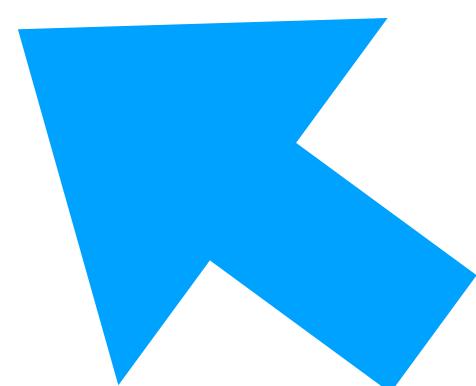
“Takes an argument x and returns x.”

$$f(1) \rightarrow 1$$



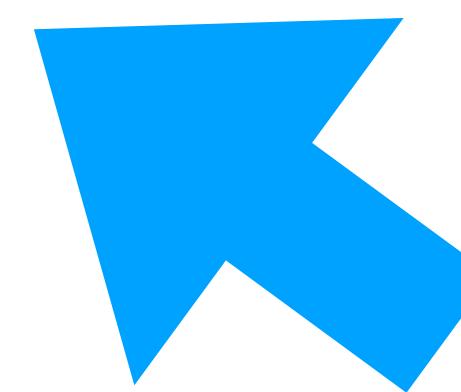
$$f("hello") \rightarrow "hello"$$



$f(x) = 1$ 

“Takes an argument x and returns x.”

 $f(1) \Rightarrow 1$  $f("hello") \Rightarrow "hello"$ 

$f(x) = x$ 

“Takes an argument  $x$  and returns  $x$ .”

 $f(1) \Rightarrow 1$  $f("hello") \Rightarrow "hello"$

$$f(x) = x$$

“Takes an argument  $x$  and returns  $x$ .”

$$f(1) \Rightarrow 1$$

$$f(\text{“hello”}) \Rightarrow \text{“hello”}$$

$$f(x) = x$$

“Takes an argument x and returns x.”

$$f(1) \Rightarrow 1$$



$$f("hello") \Rightarrow "hello"$$

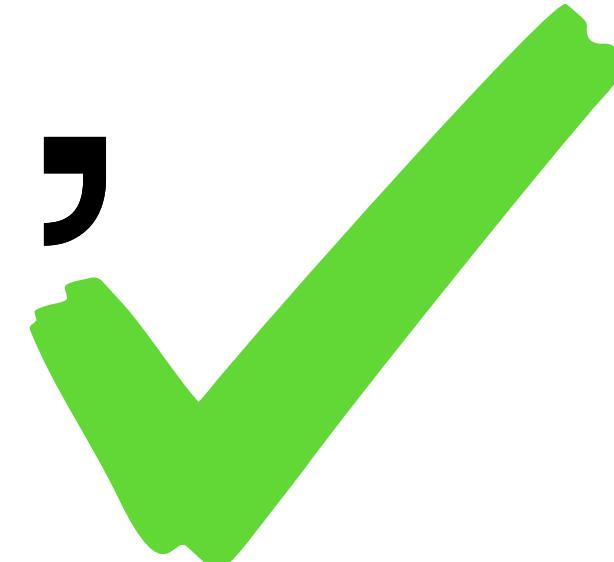
$$f(x) = x$$

“Takes an argument  $x$  and returns  $x$ .”

$$f(1) \Rightarrow 1$$



$$f("hello") \Rightarrow "hello"$$



# Programming after Specs



1. Write the program

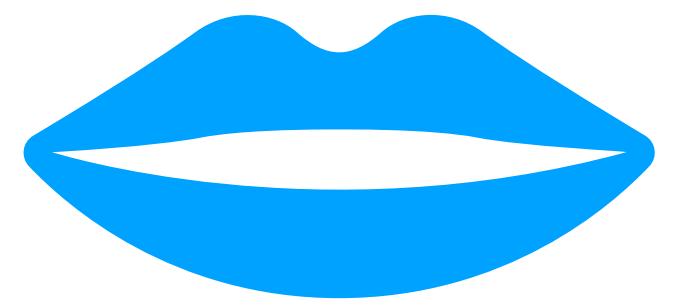
1. Write the program
2. Write a "spec"

1. Write the program

2. Write a "spec"

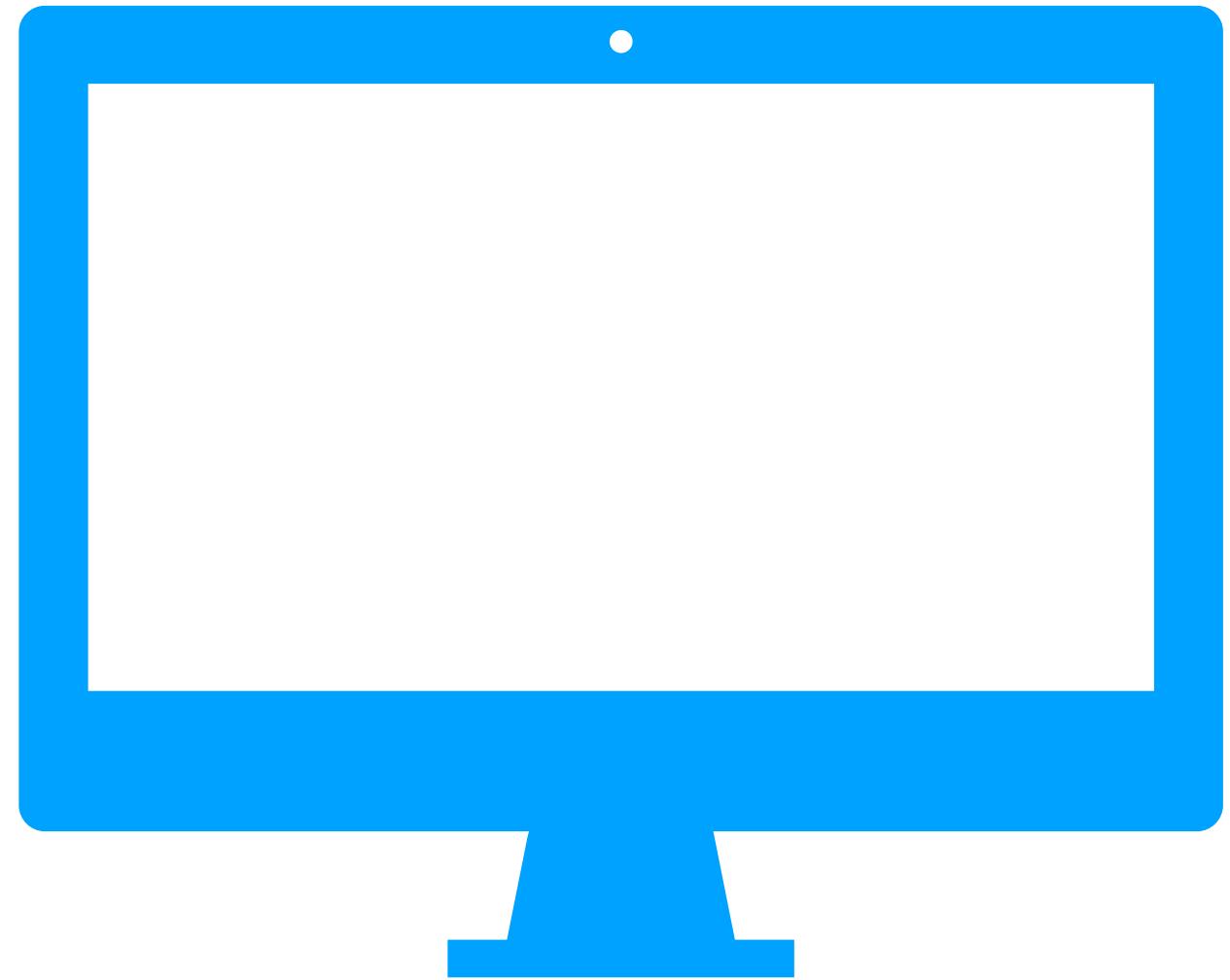
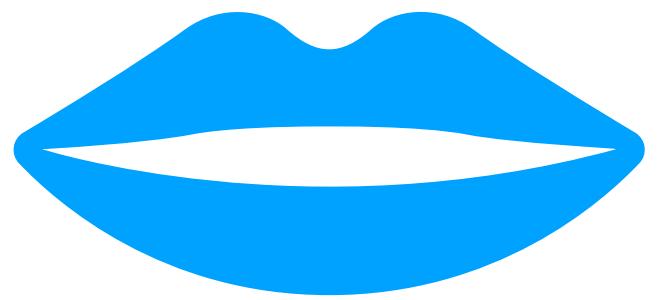
3. ??????????????

1. Write the program
2. Write a "spec"
3. ??????????????
4. Fix the program



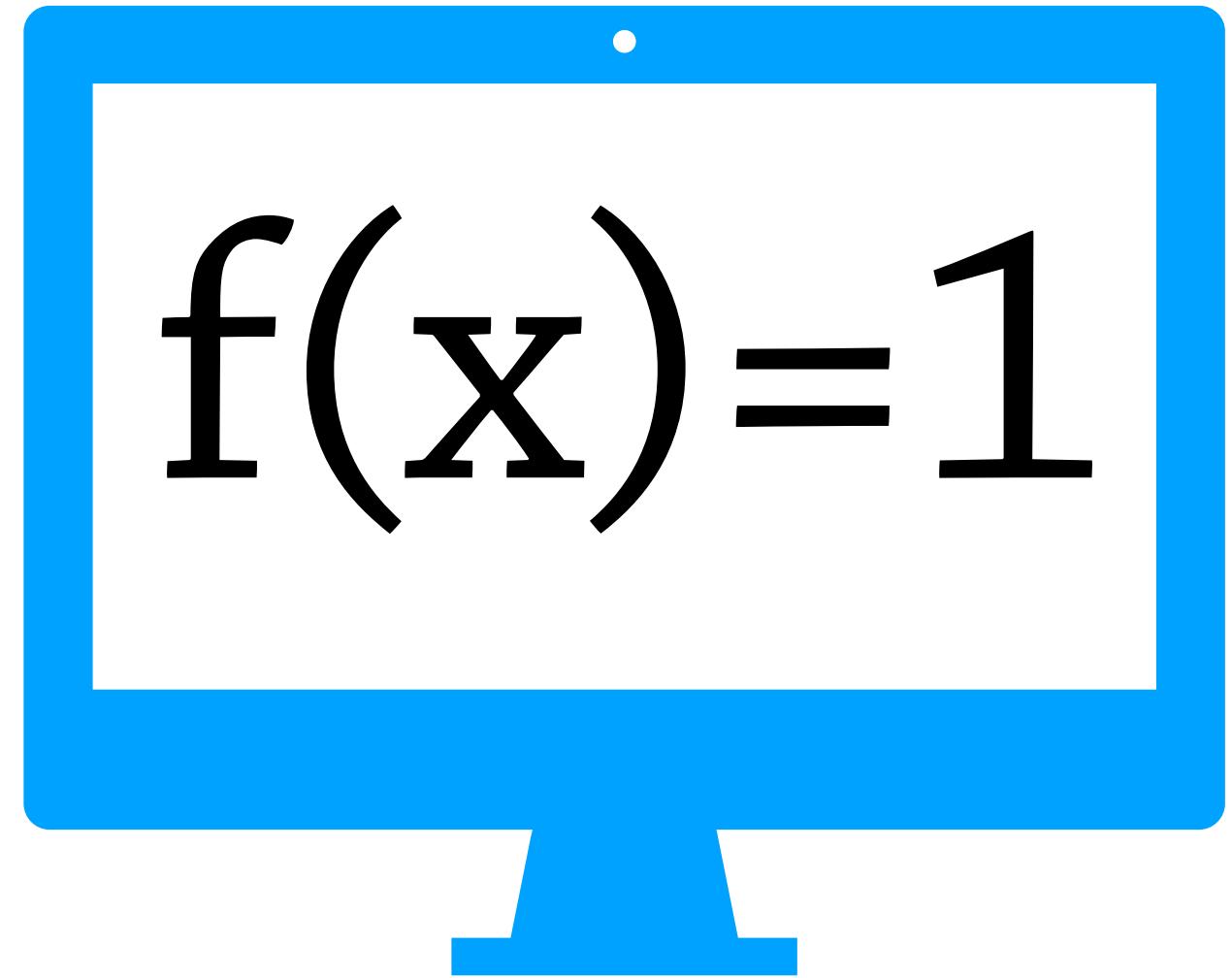
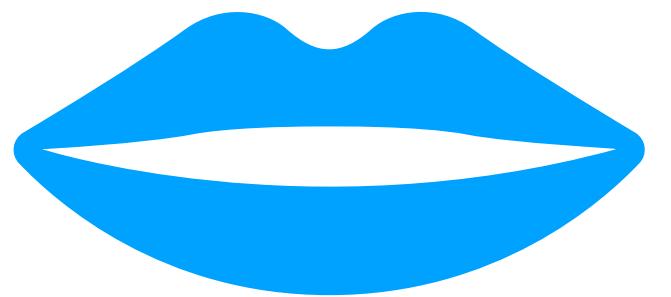


I just wrote a  
program!





I just wrote a  
program!

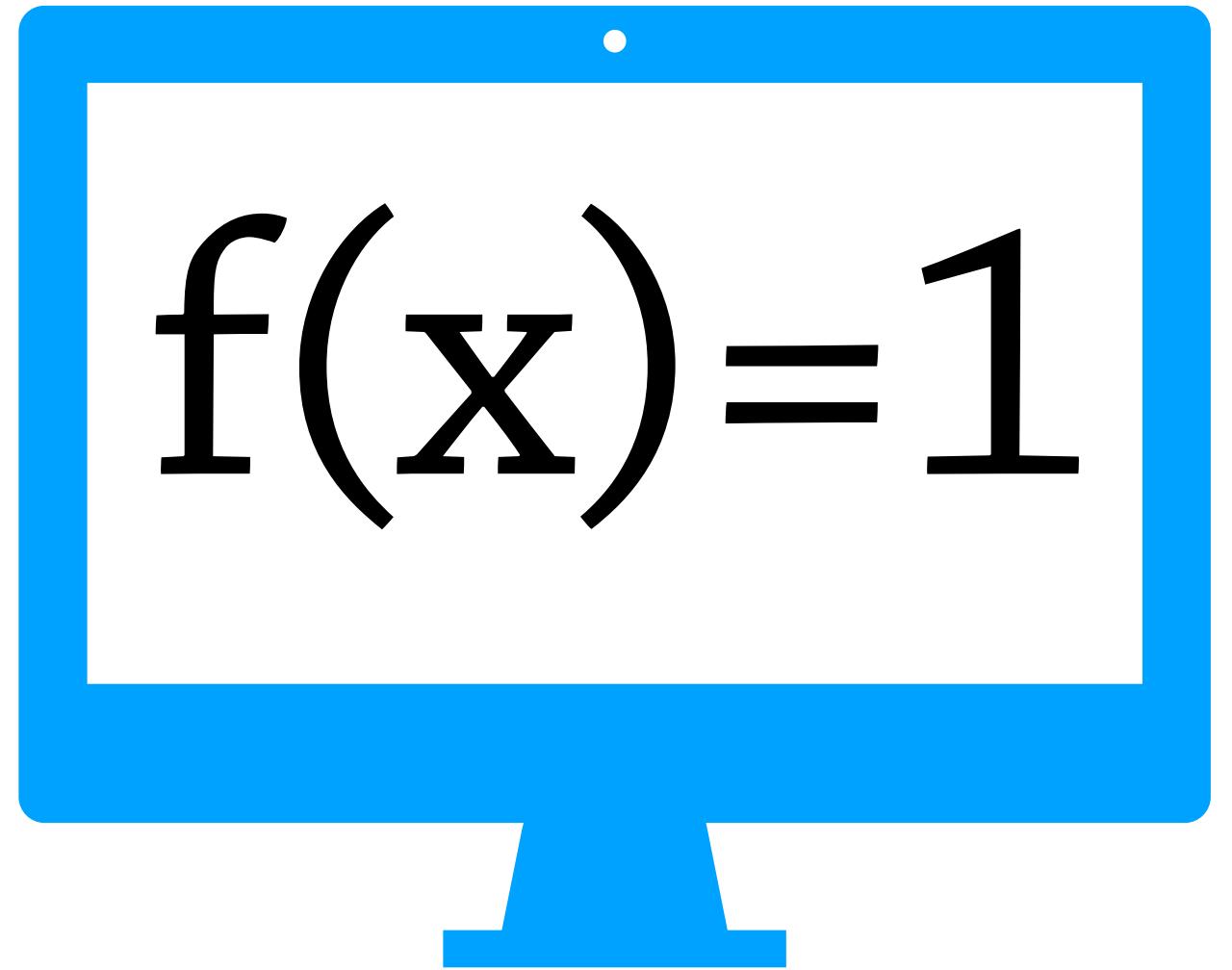




I just wrote a  
program!



Thanks!!


$$f(x) = 1$$



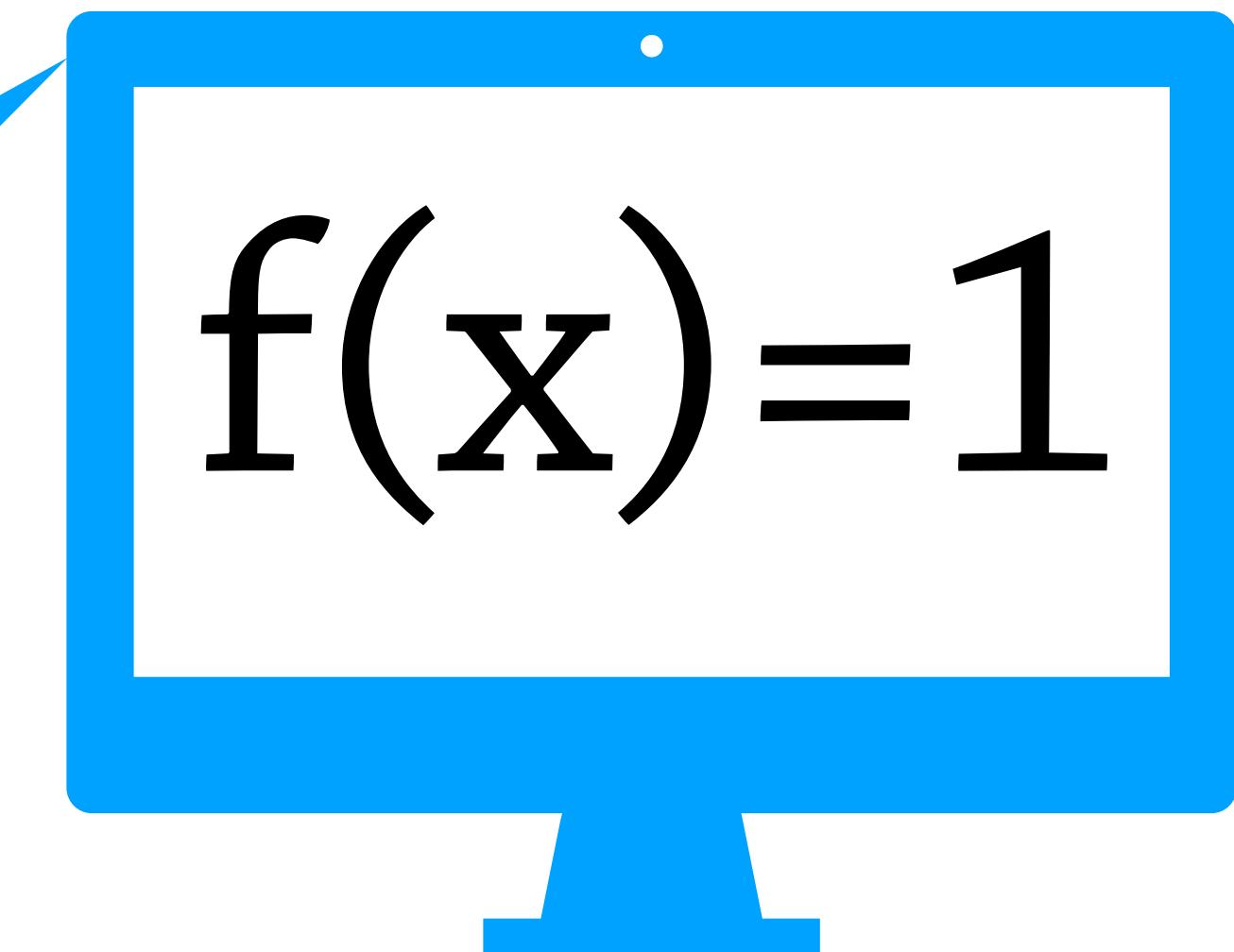
I just wrote a  
program!

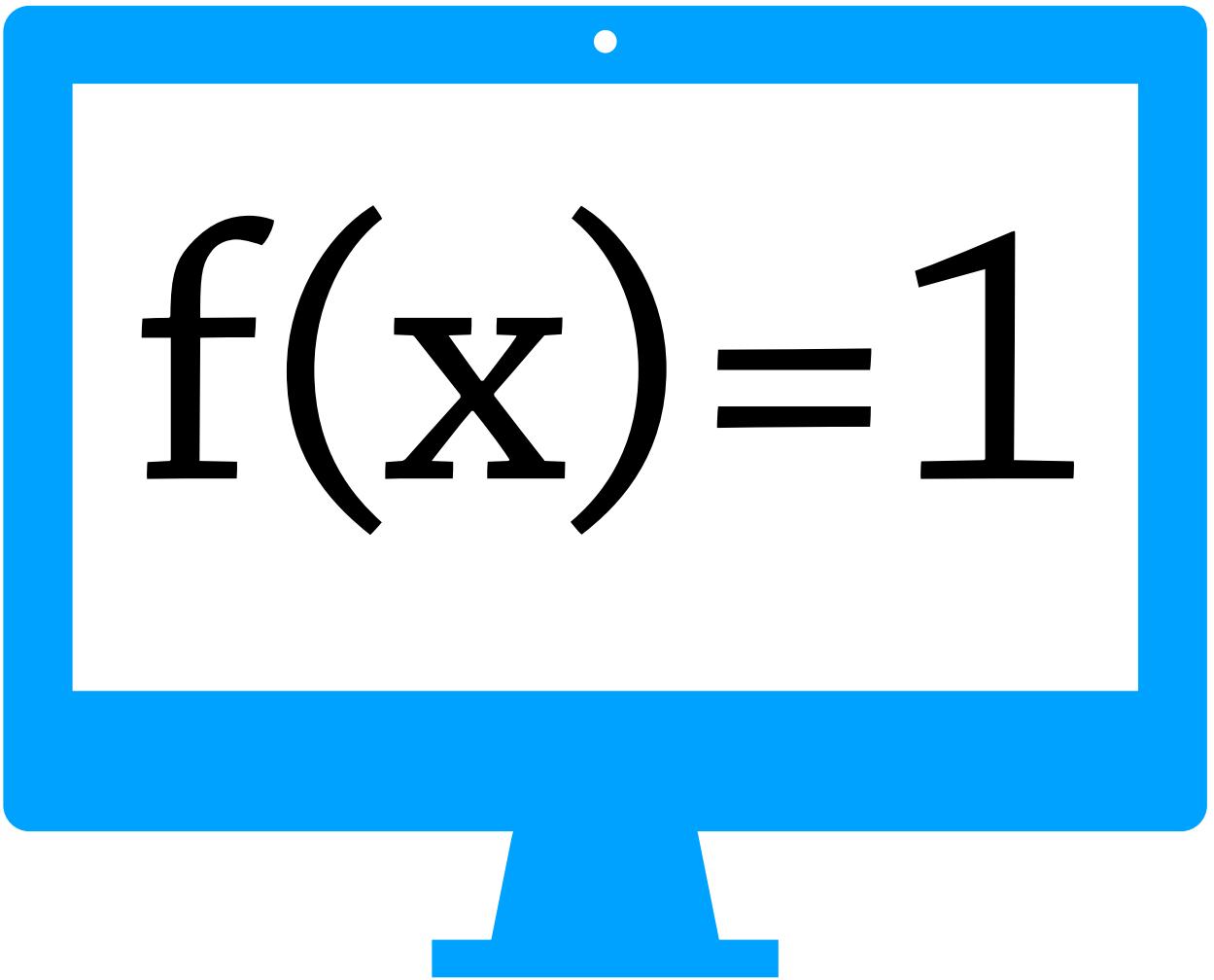
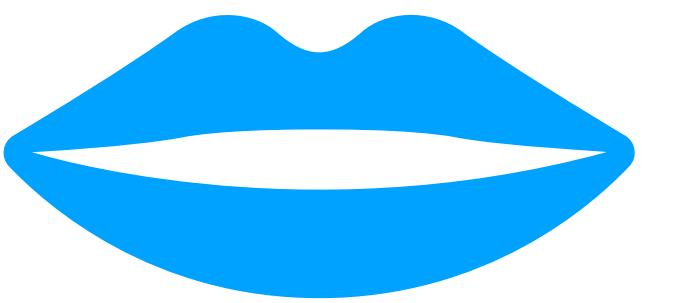


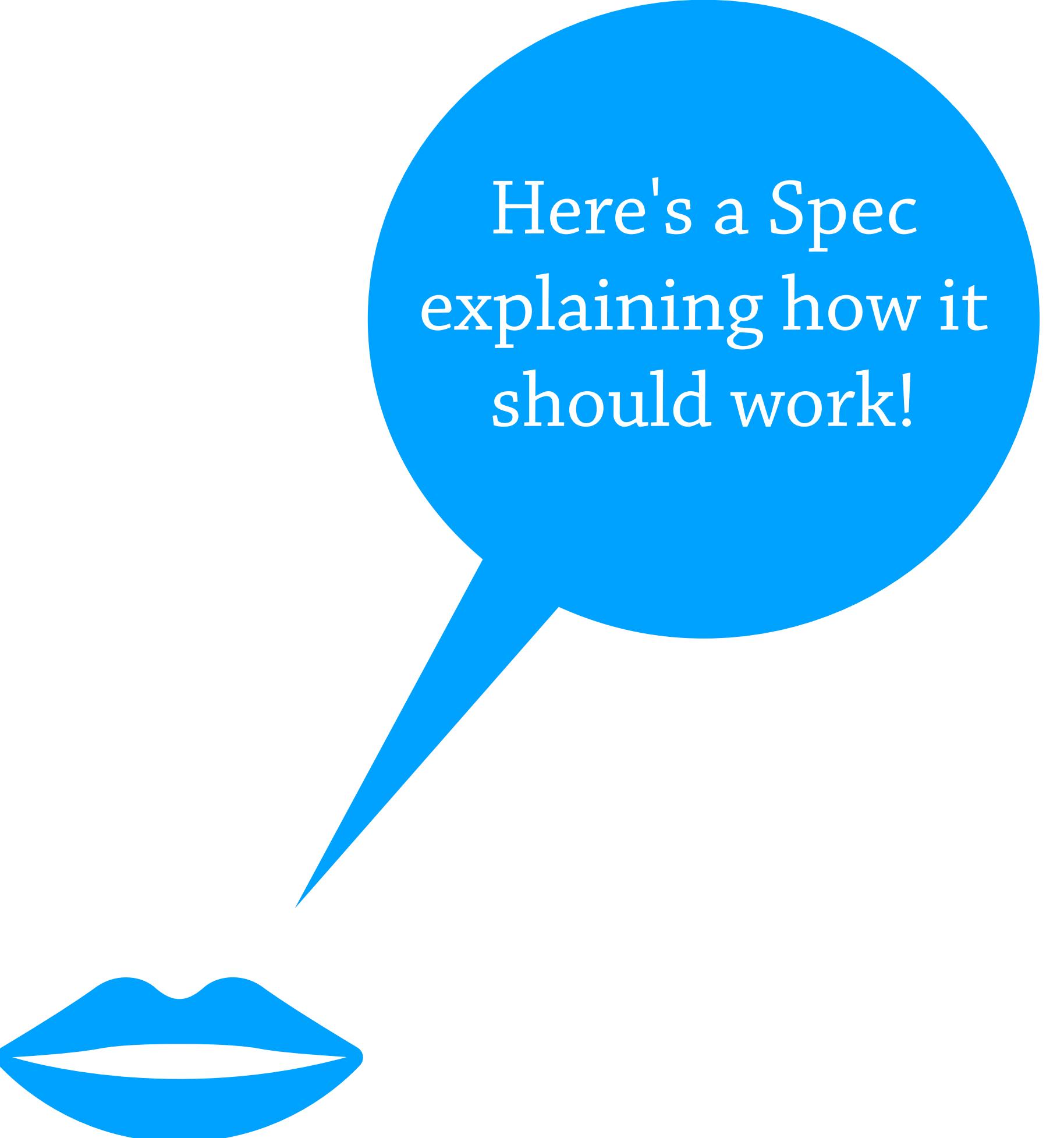
Thanks!!



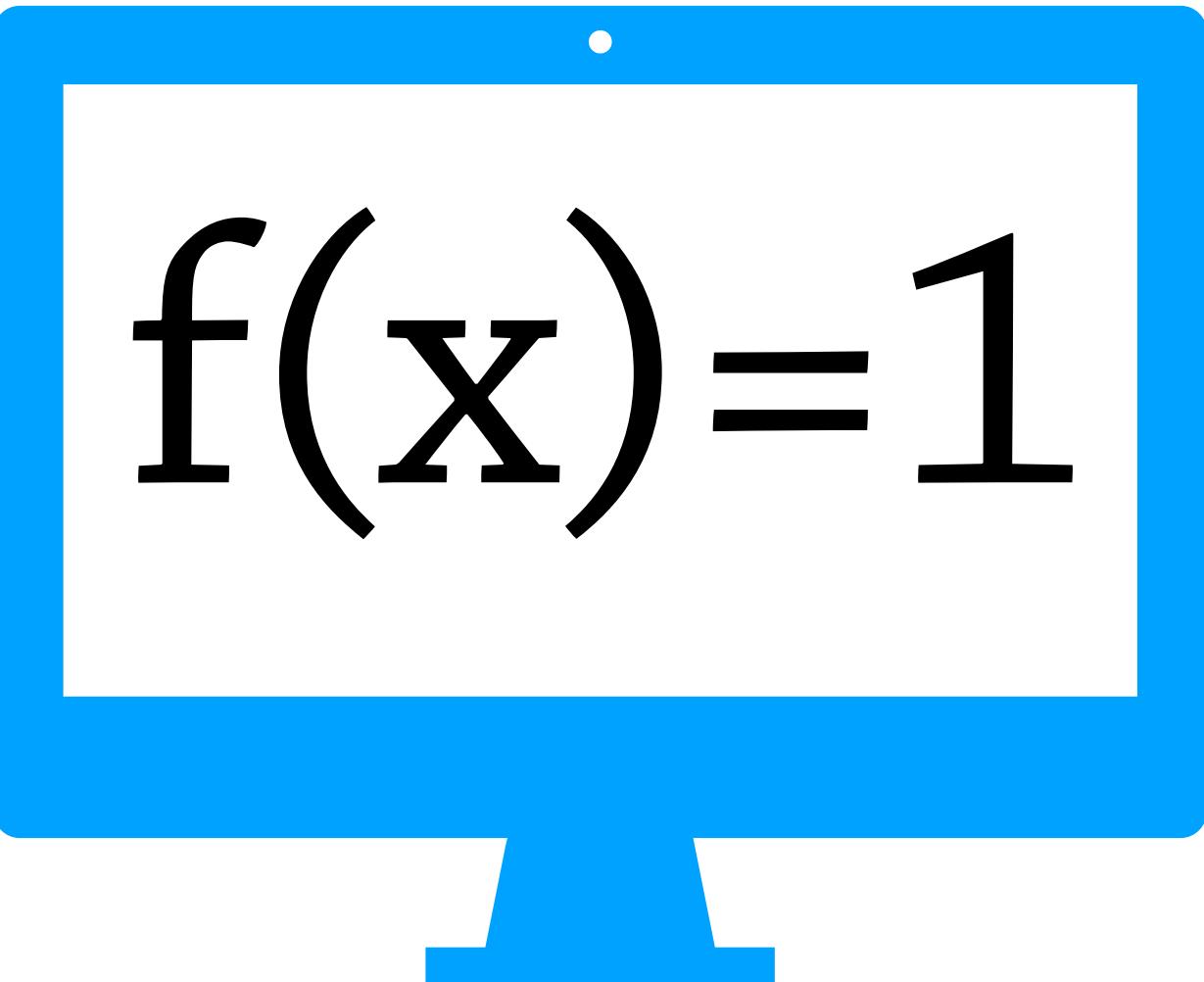
I can check your  
program for mistakes if you  
give me a spec!

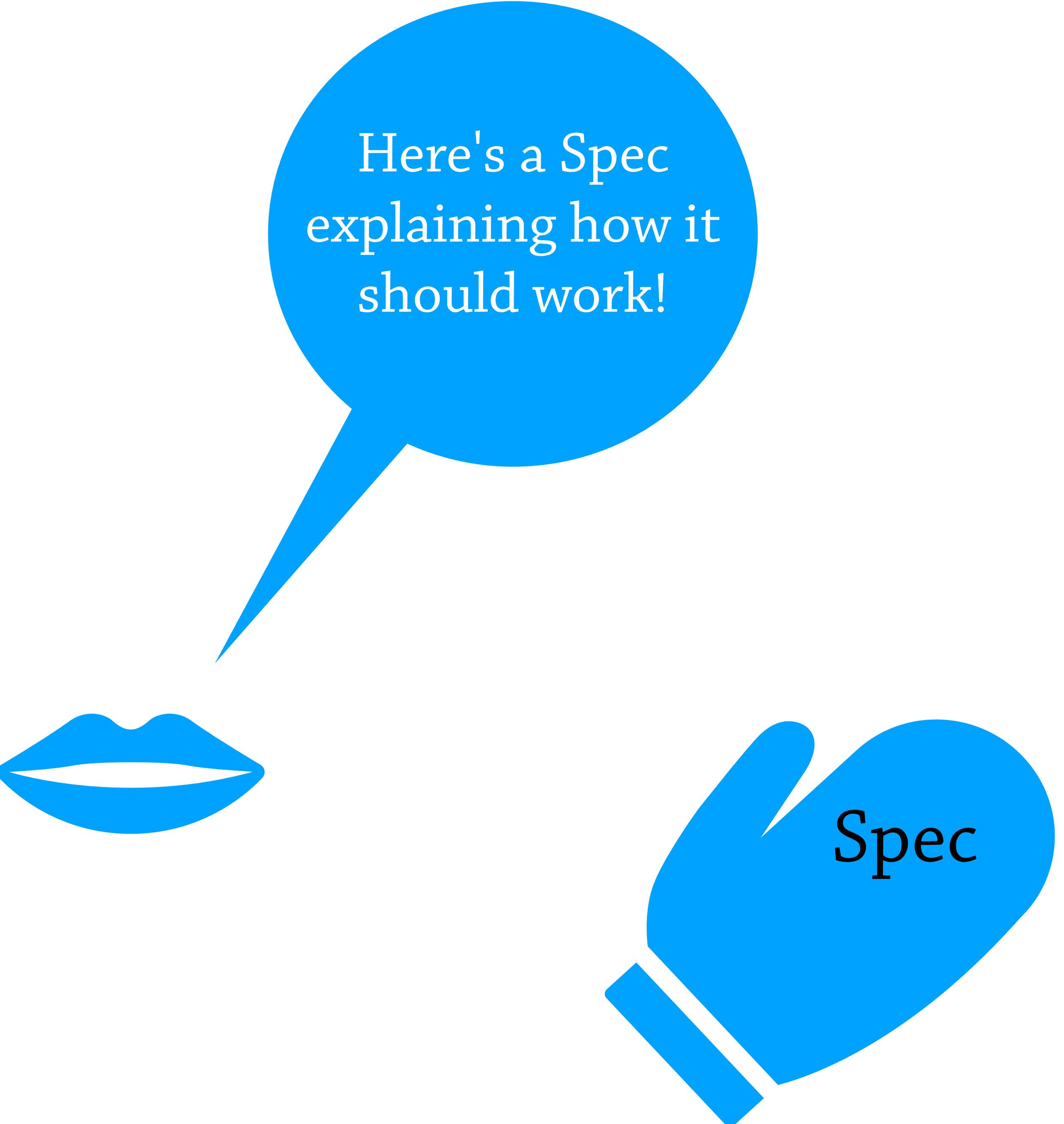






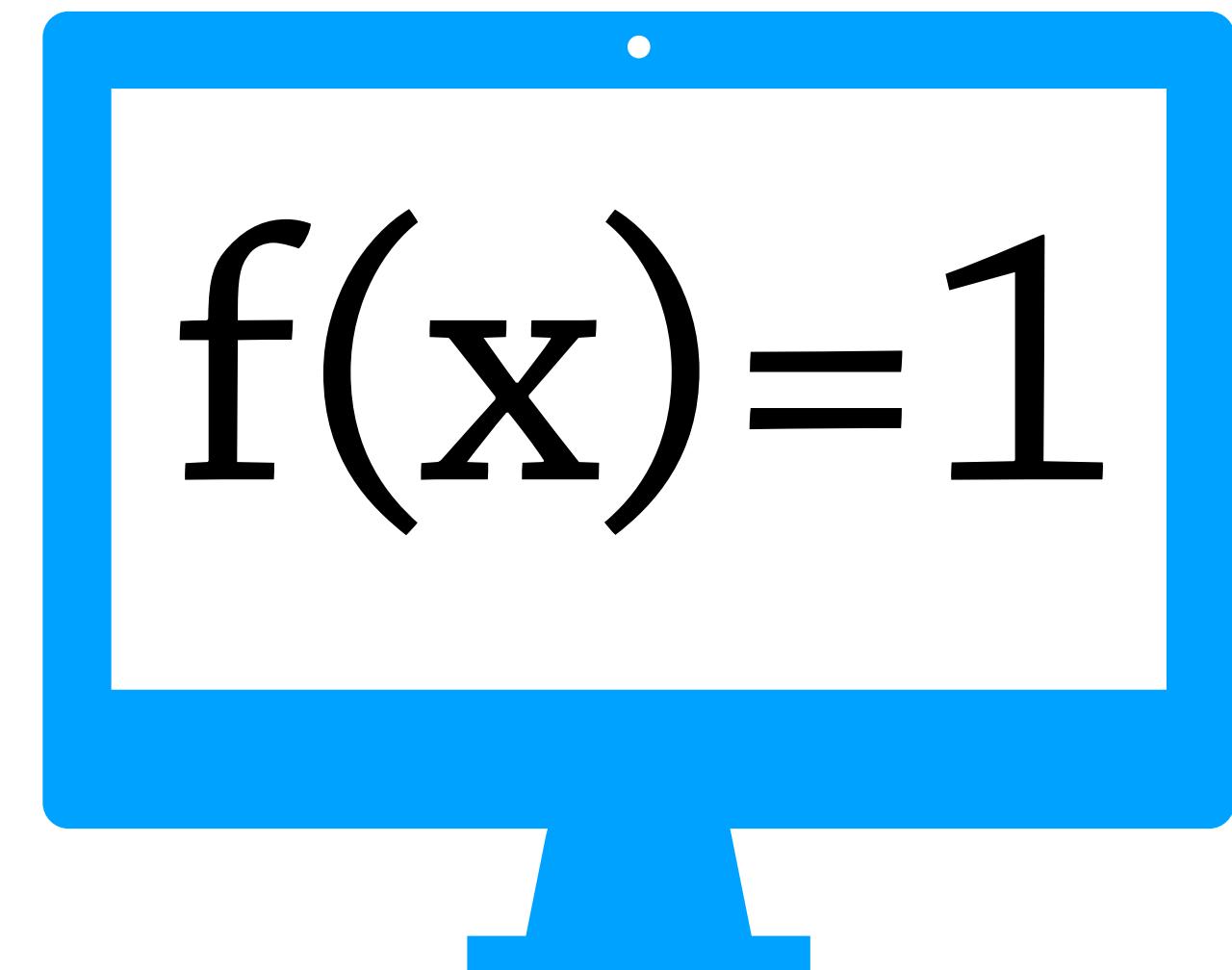
Here's a Spec  
explaining how it  
should work!

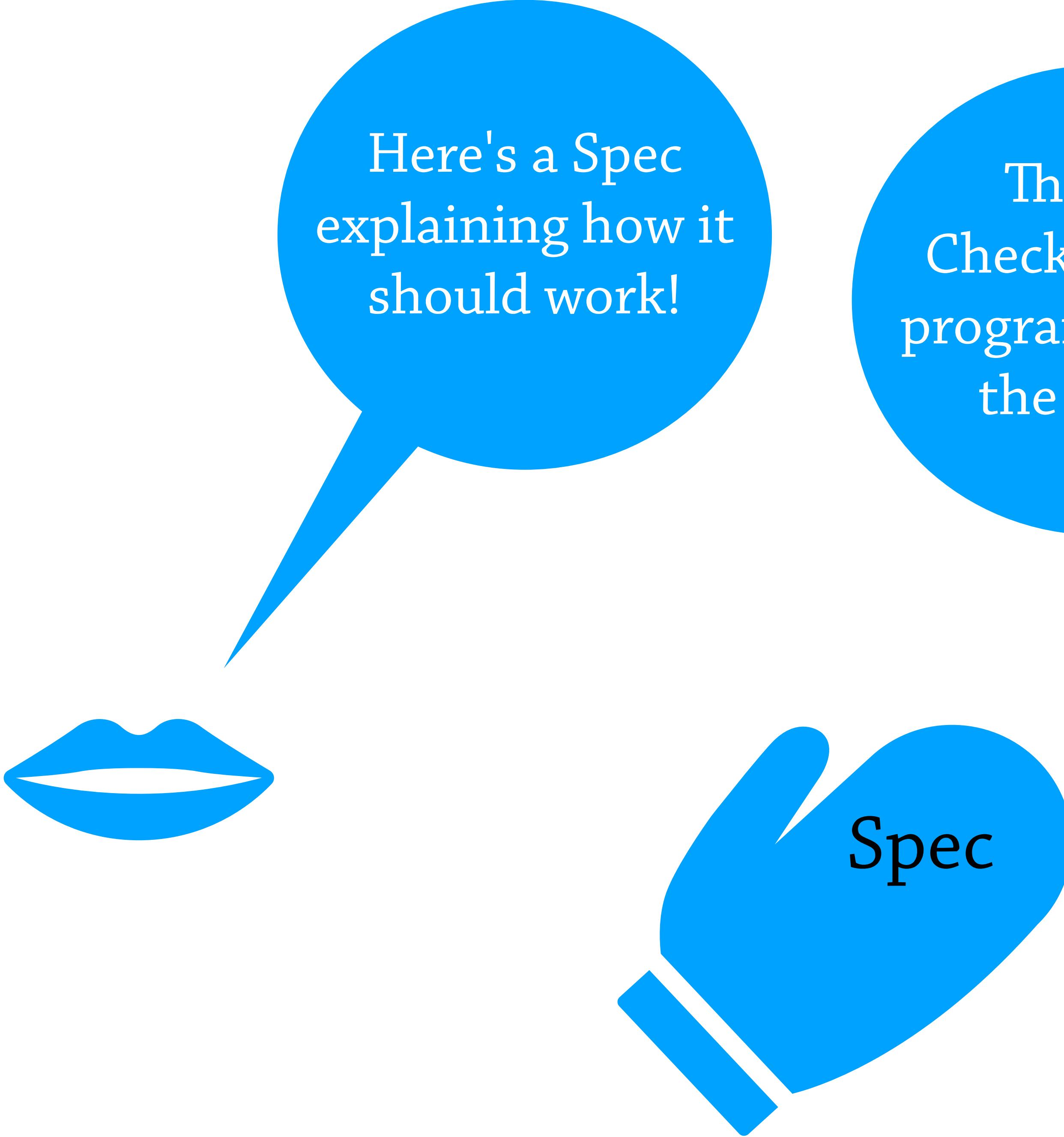




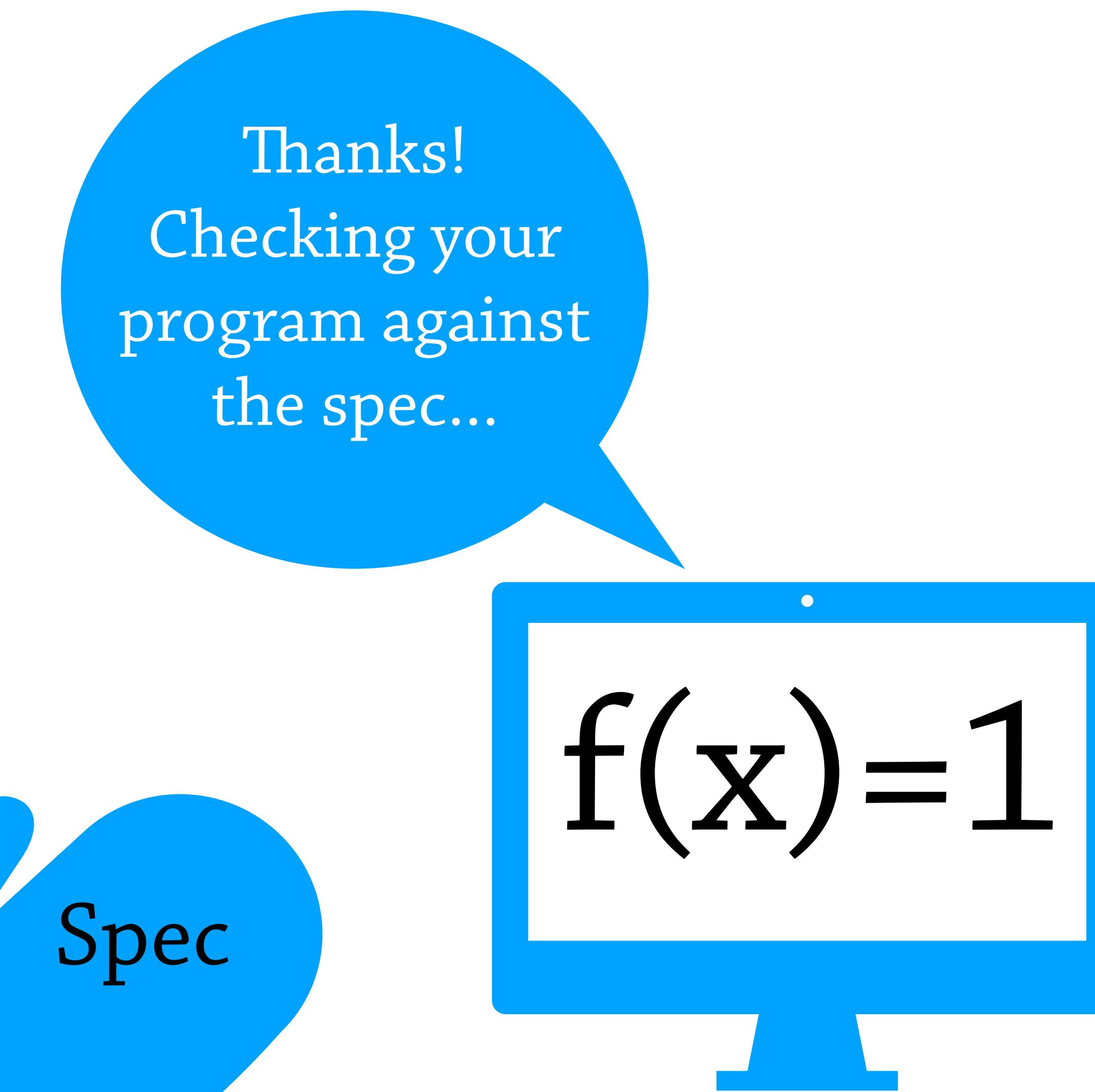
Here's a Spec  
explaining how it  
should work!

Spec





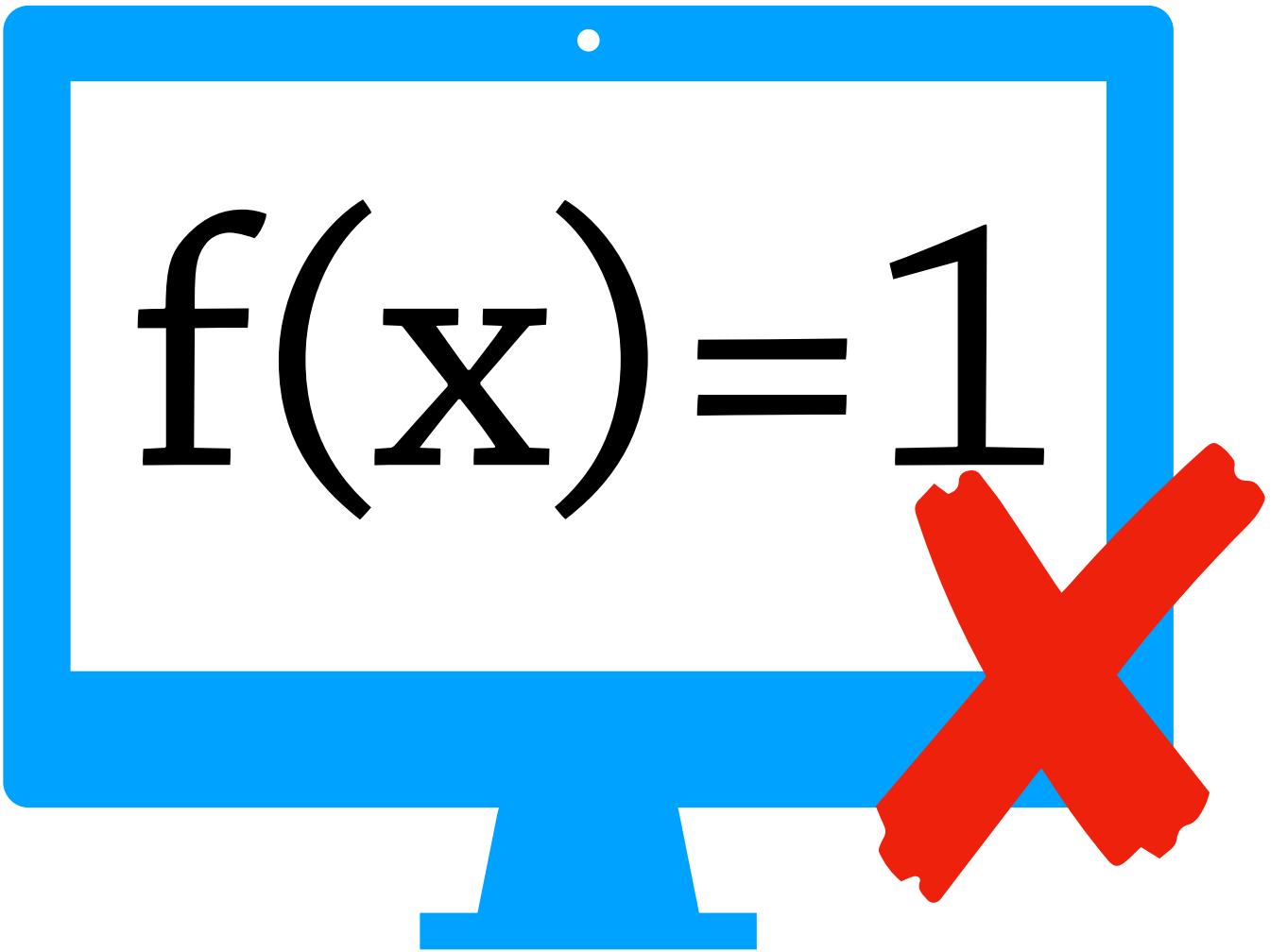
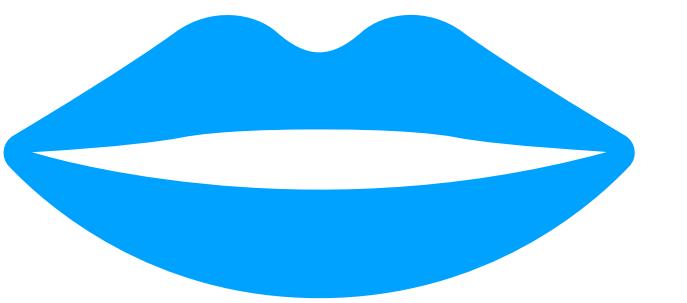
Here's a Spec  
explaining how it  
should work!



Thanks!  
Checking your  
program against  
the spec...

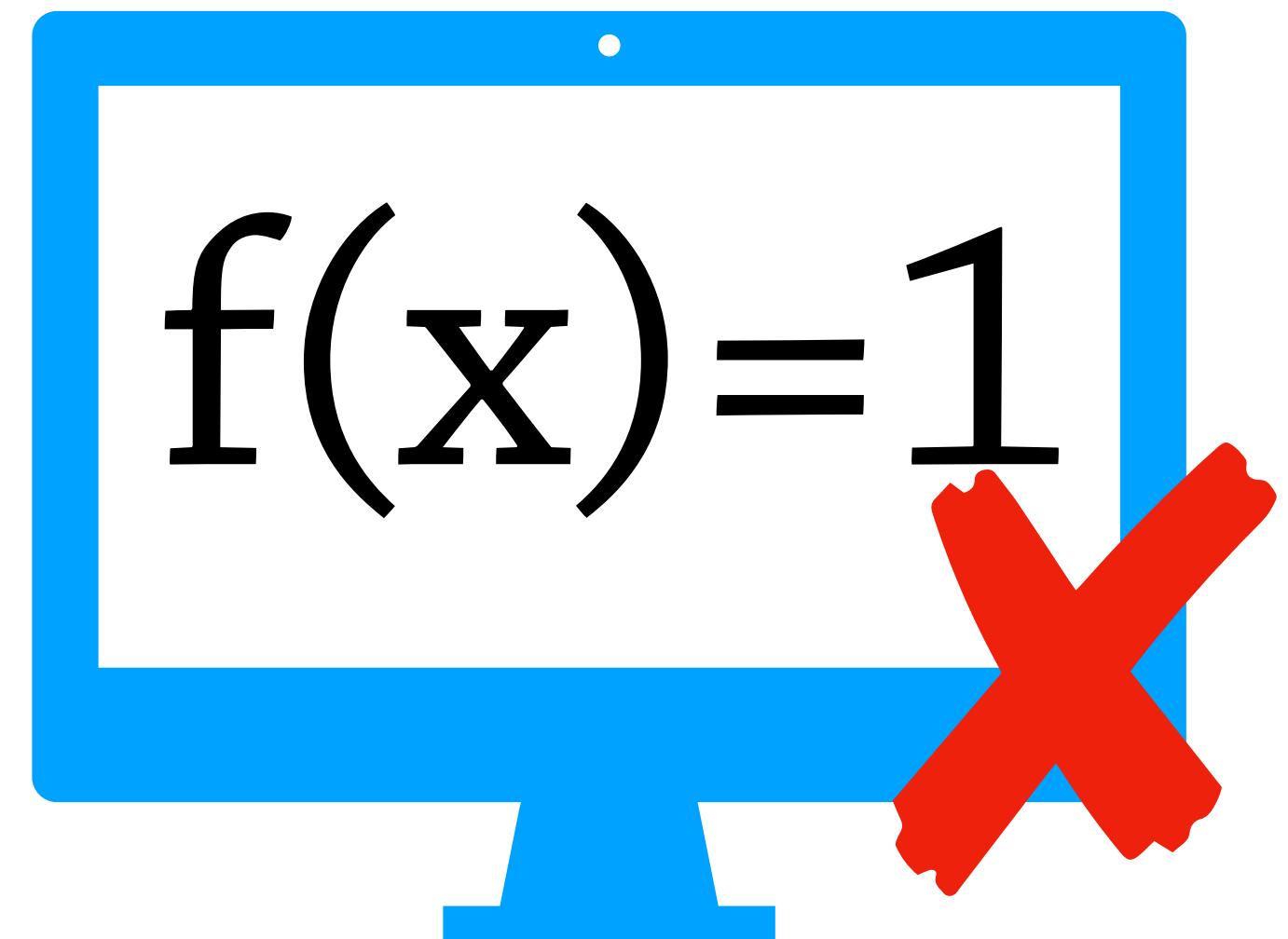
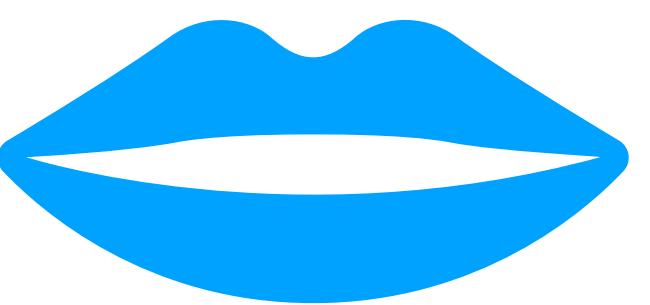
Spec

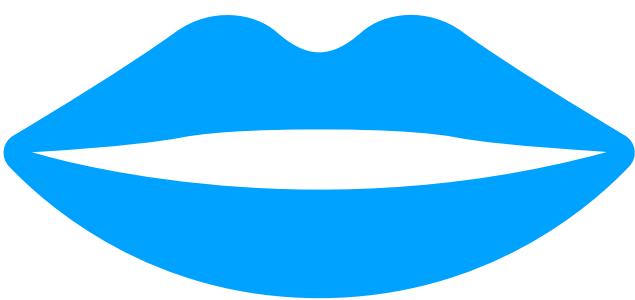
$$f(x) = 1$$





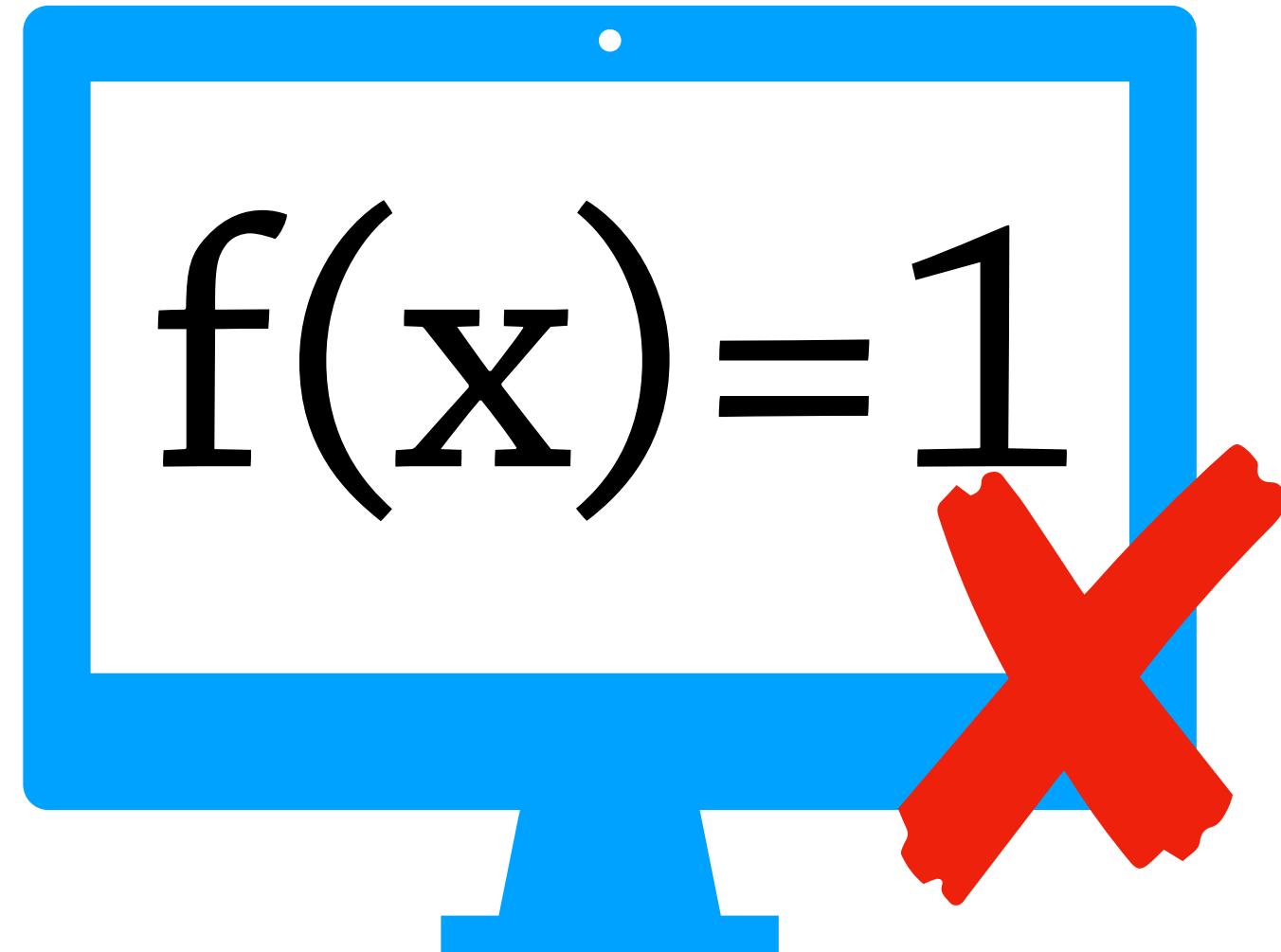
Oh, your  
program has a  
mistake! Here's  
where it went  
wrong...

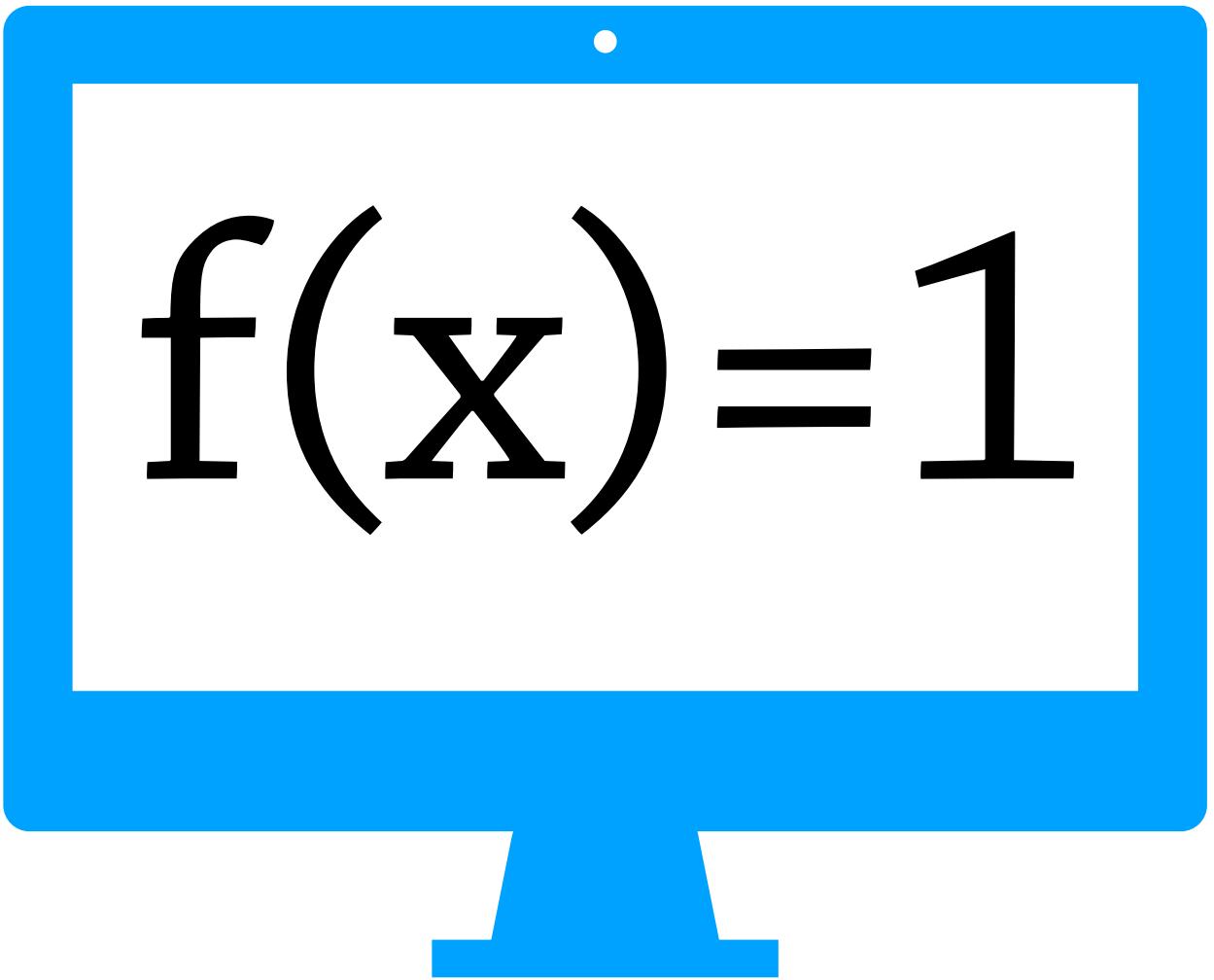
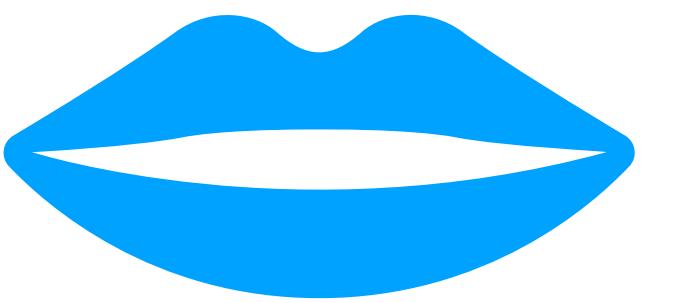


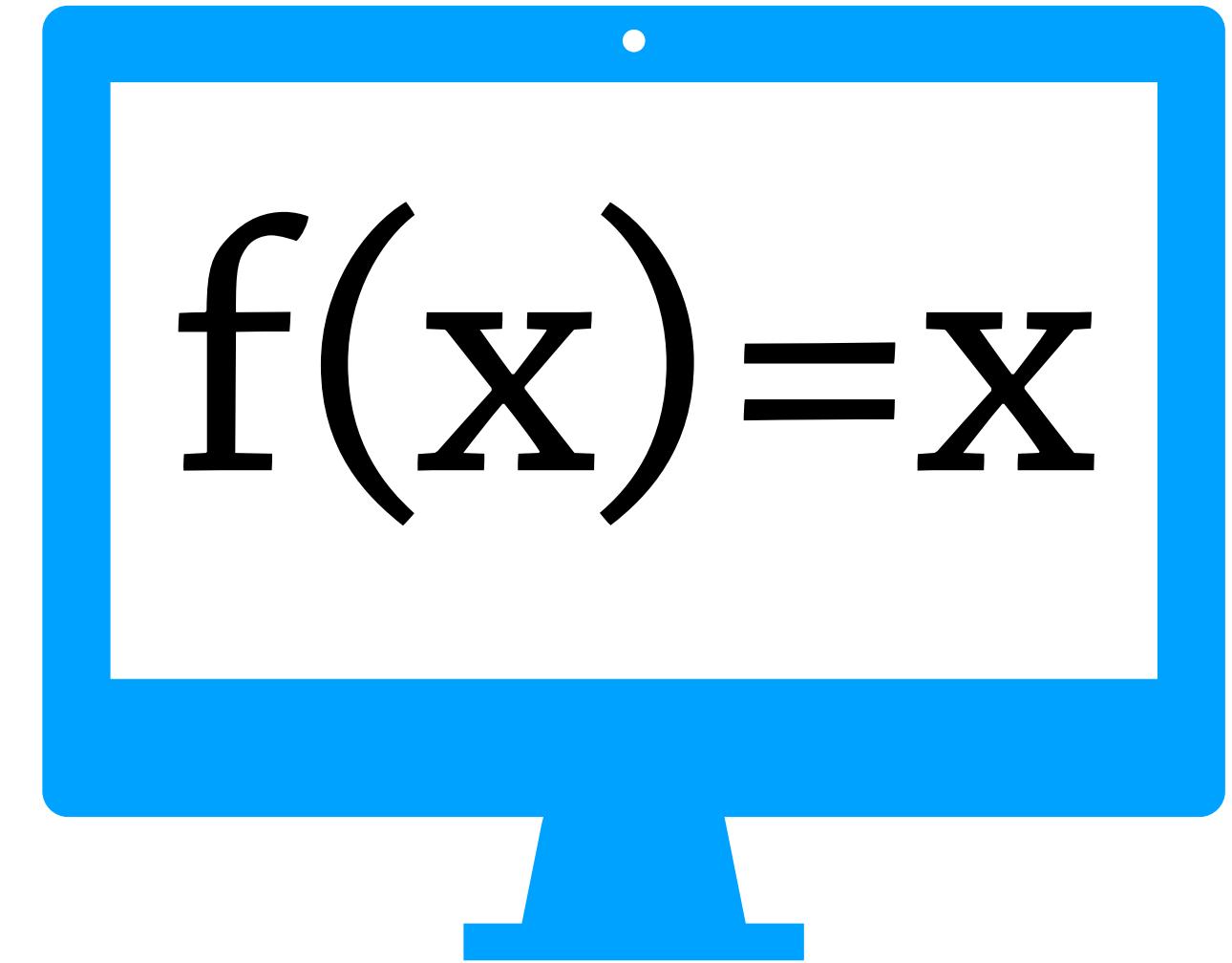
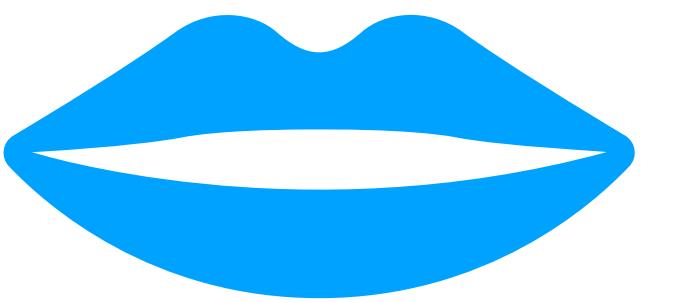


Whoops! Let me  
fix that...

Oh, your  
program has a  
mistake! Here's  
where it went  
wrong...

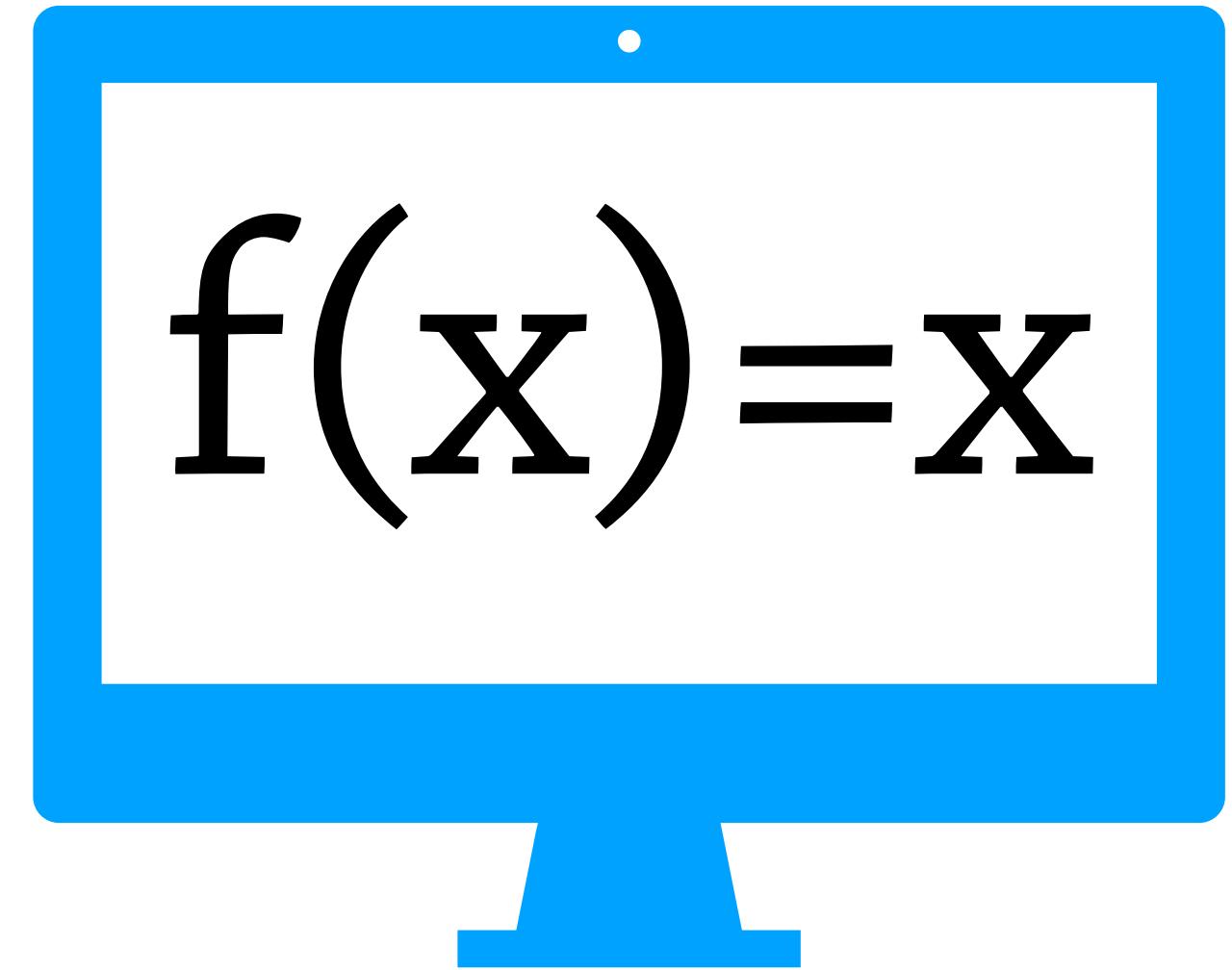
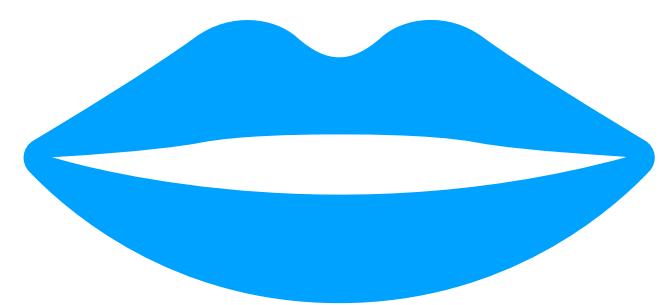






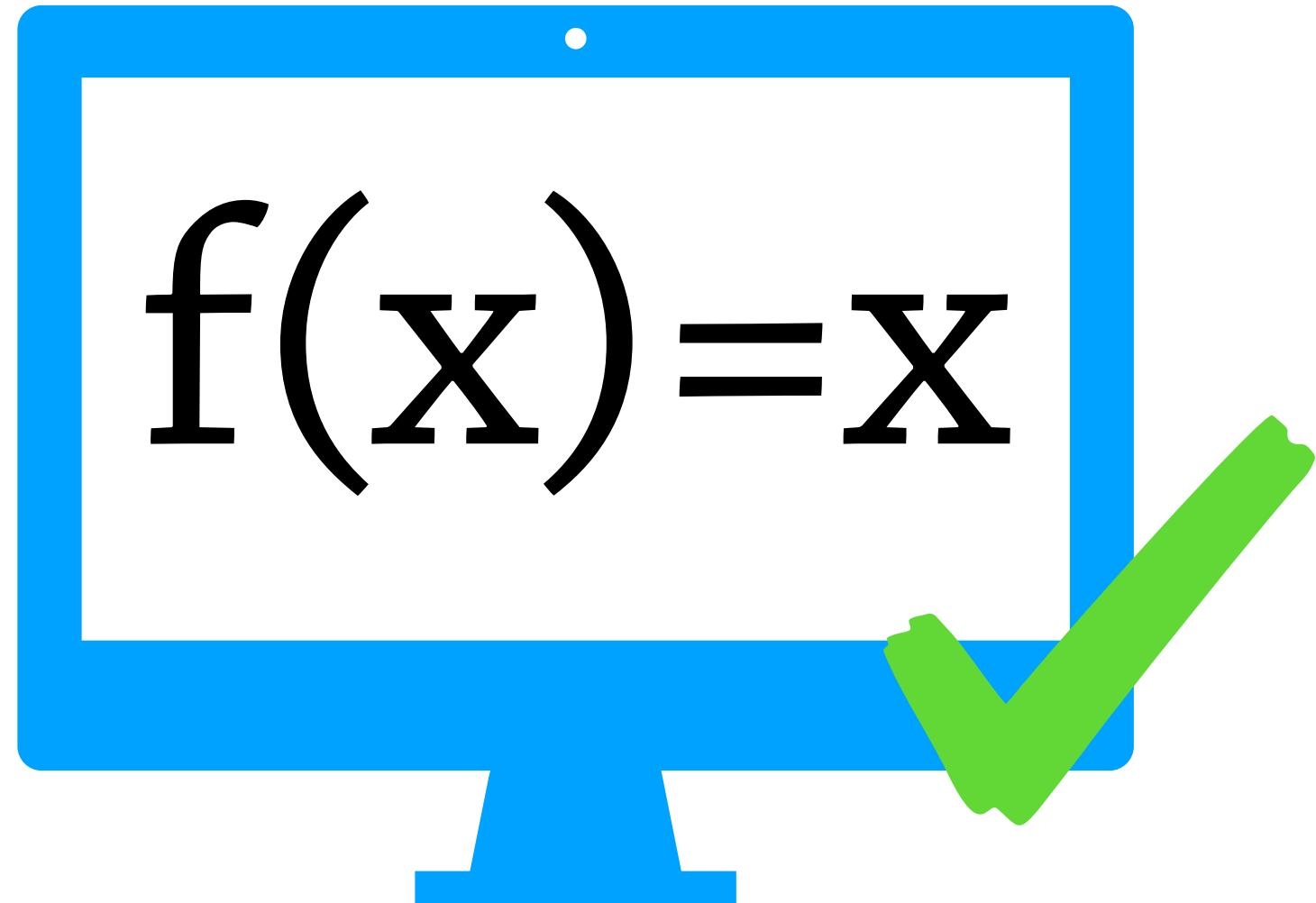
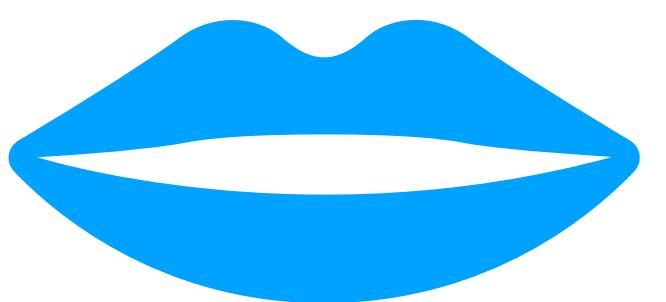


There! Try again  
please?





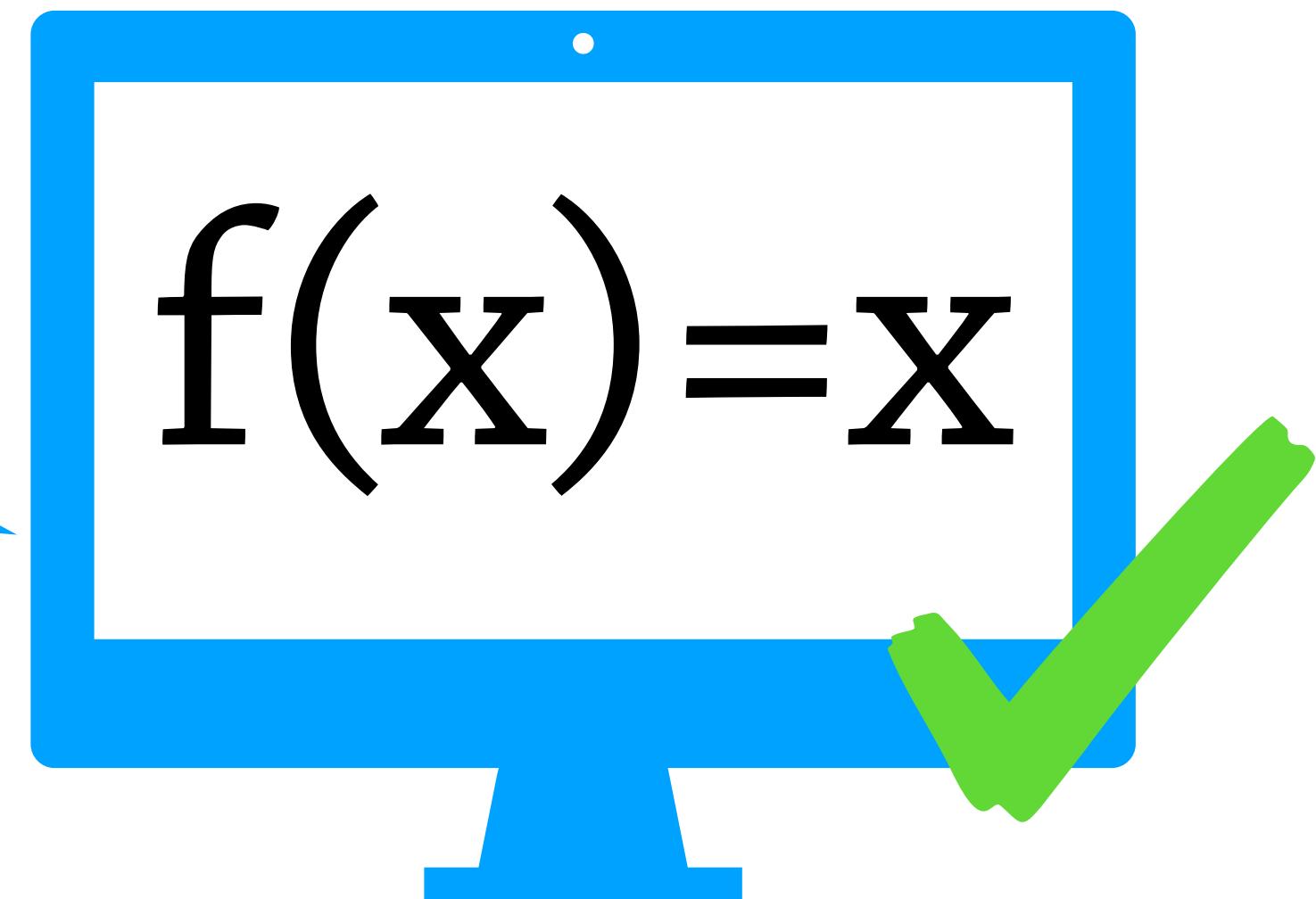
There! Try again  
please?

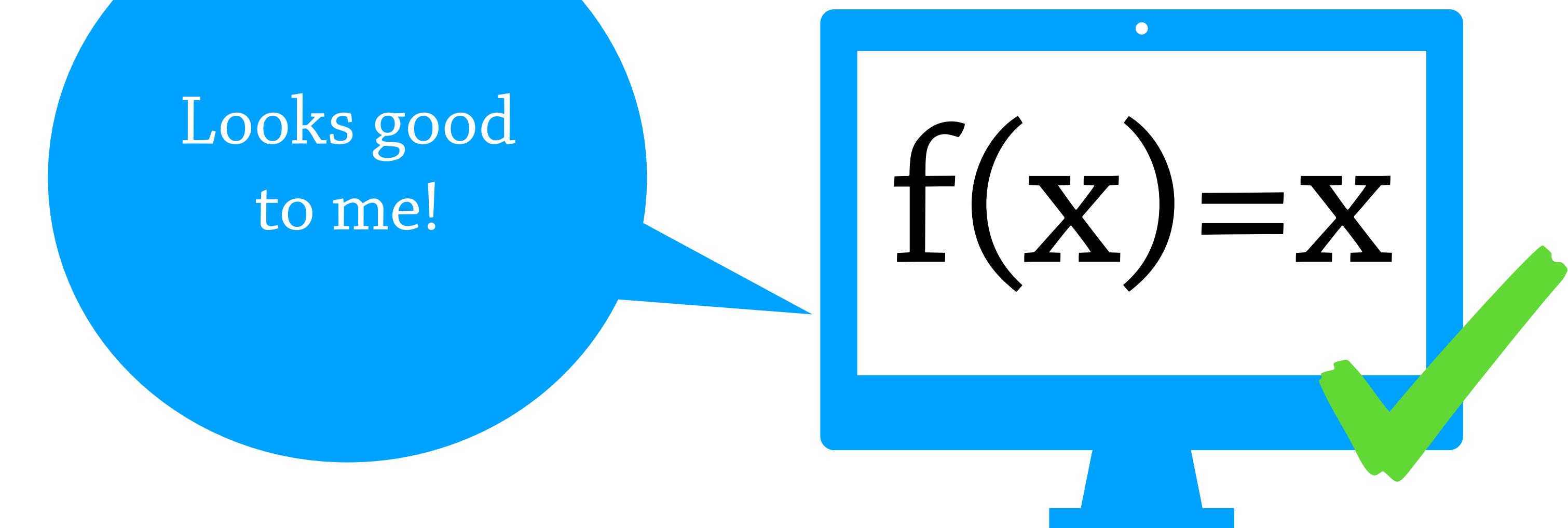




There! Try again  
please?

Looks good  
to me!

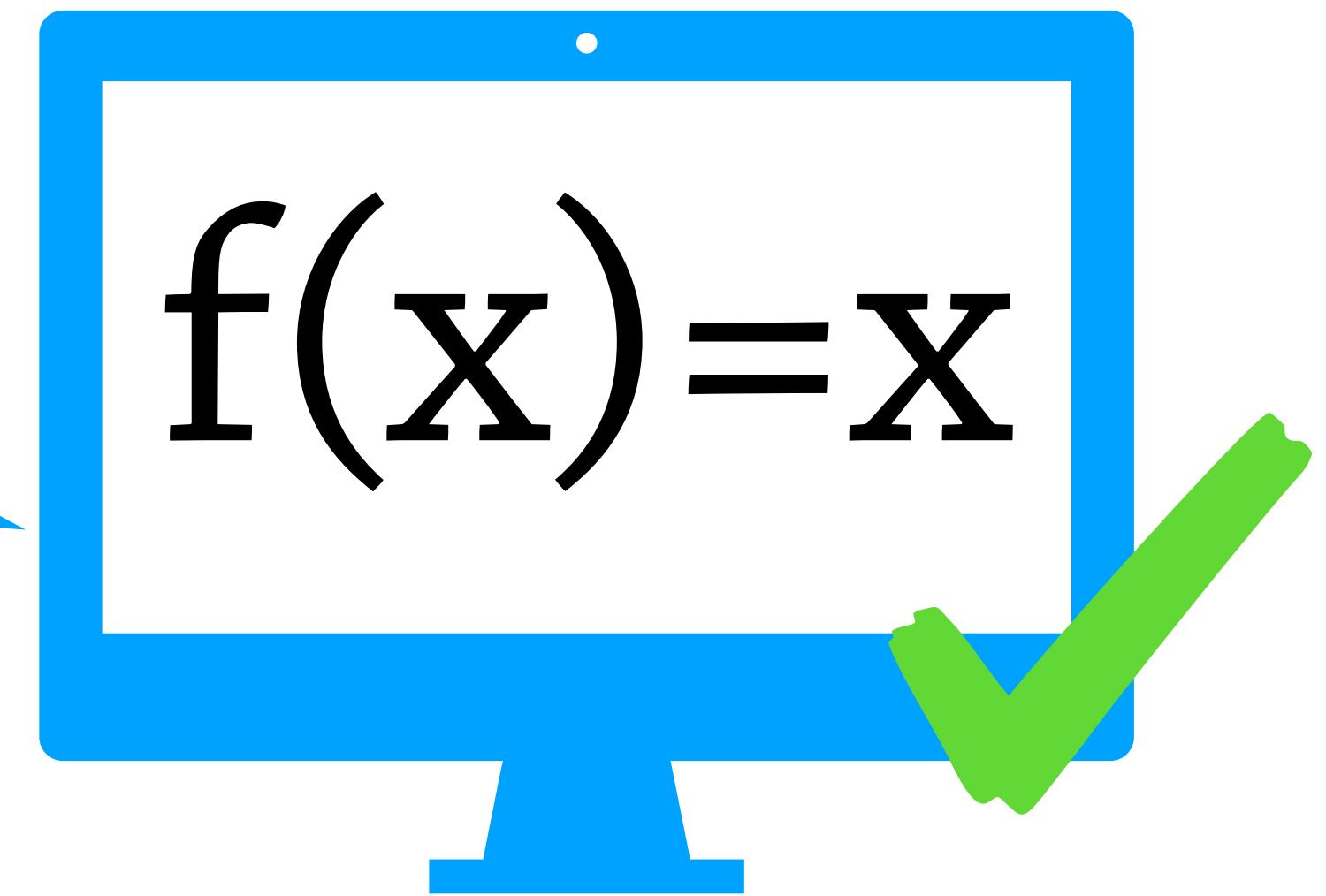






# schema

## clojure.spec

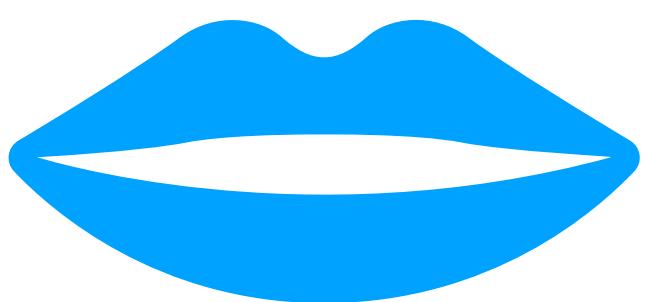




**/schema**

clojure.spec

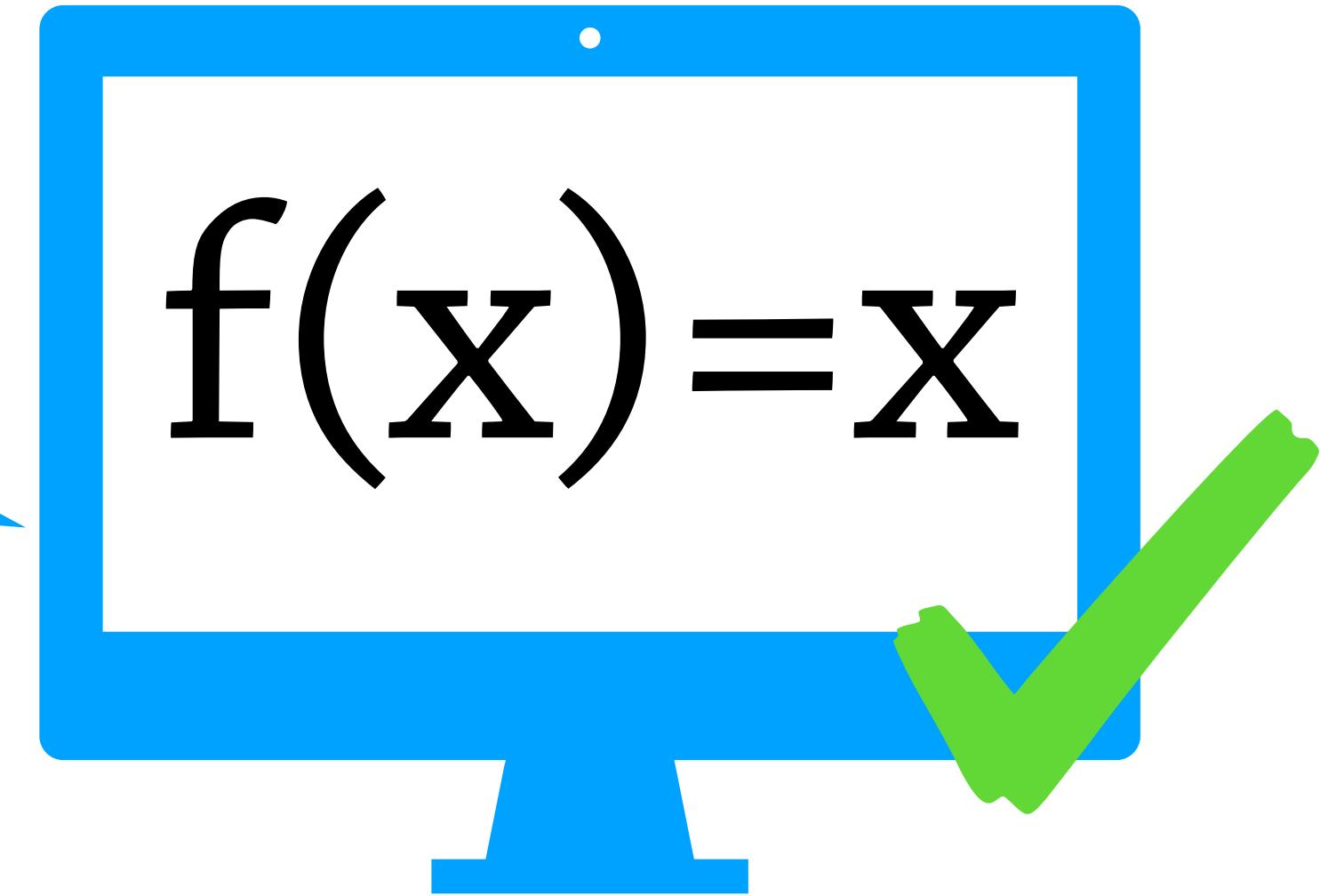
Malli



There! Try again  
please?



Looks good  
to me!



$$f(x) = x$$

Intro to specs  
(via Malli)

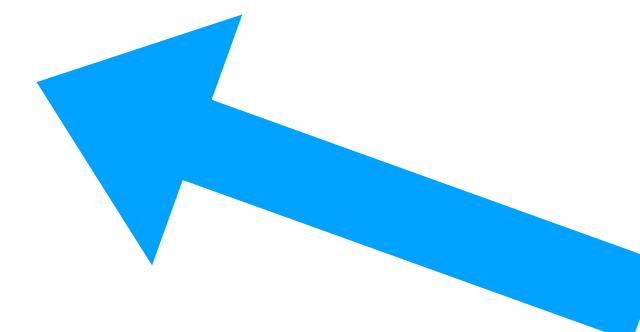
# Intro to specs (via Malli)



```
{ :street "Washington Ave",  
:city "Madison"  
:zip 53701  
:lonlat [43.0812792448301, -89.37430643983365] }
```



{ :street "Washington Ave",  
:city "Madison"  
:zip 53701  
:lonlat [43.0812792448301, -89.37430643983365] }

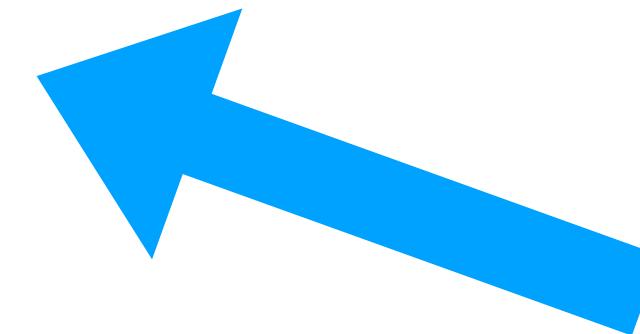


Address





```
{ :street "Washington Ave",  
  :city "Madison"  
  :zip 53701  
  :lonlat [43.0812792448301, -89.37430643983365] }
```

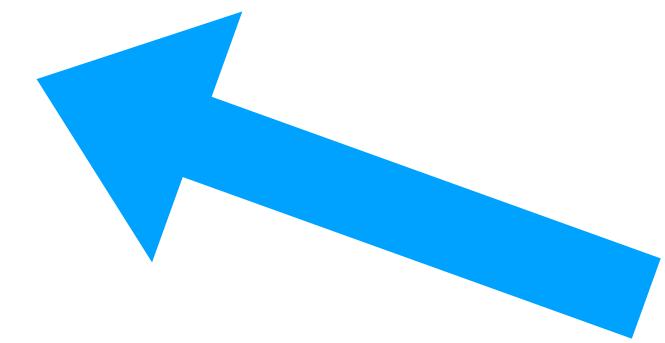


## Address

```
(def Address  
  [ :map  
    [ :street string?]  
    [ :city string?]  
    [ :zip int?]  
    [ :lonlat [:tuple double? double?]]])
```

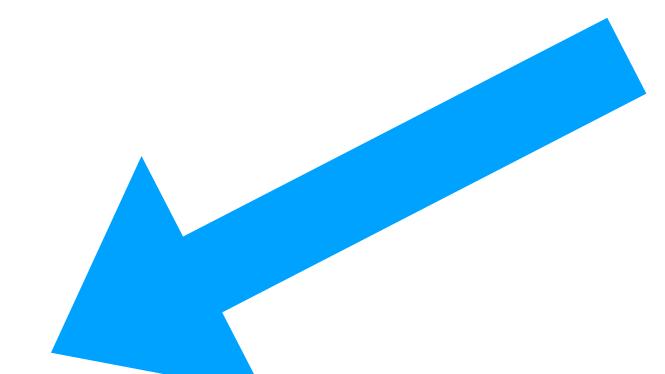


```
{ :street "Washington Ave",  
  :city "Madison"  
  :zip 53701  
  :lonlat [43.0812792448301, -89.37430643983365] }
```



Address

```
(def Address  
  [:map  
   [:street string?]  
   [:city string?]  
   [:zip int?]  
   [:lonlat [:tuple double? double?]]])
```



Spec for Addresses



```
{ :street "Washington Ave",  
  :city "Madison"  
  :zip 53701  
  :lonlat [43.0812792448301, -89.37430643983365] }
```

```
(def Address  
  [ :map  
    [ :street string?]  
    [ :city string?]  
    [ :zip int?]  
    [ :lonlat [:tuple double? double?]]])
```



```
{ :street "Washington Ave",  
  :city "Madison"  
  :zip 53701  
  :lonlat [43.0812792448301, -89.37430643983365] }
```

```
(def Address  
  [ :map  
    [ :street string?]  
    [ :city string?]  
    [ :zip int?]  
    [ :lonlat [:tuple double? double?]]])
```



```
{ :street "Washington Ave",  
  :city "Madison"  
  :zip 53701  
  :lonlat [43.0812792448301, -89.37430643983365] }
```

```
(def Address  
  [ :map  
    [ :street string?]  
    [ :city string?]  
    [ :zip int?]  
    [ :lonlat [:tuple double? double?]]])
```



```
{ :street "Washington Ave",  
  :city "Madison"  
  :zip 53701  
  :lonlat [43.0812792448301, -89.37430643983365] }
```

```
(def Address  
  [ :map  
    [ :street string?]  
    [ :city string?]  
    [ :zip int?]  
    [ :lonlat [:tuple double? double?]] ])
```

```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```



```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```



# Validate

```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```



# Validate

"Does this value conform to this spec?"



```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```

# Validate

"Does this value conform to this spec?"

```
(explain
  Address
  { :street "Washington Ave",
    :city "Madison"}))

=>
{ :zip ["missing required key"],
  :lonlat ["missing required key"] }
```



```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```

# Validate

"Does this value conform to this spec?"

```
(explain
  Address
  { :street "Washington Ave",
    :city "Madison"}))
```

~~{ :zip ["missing required key"]
 :lonlat ["missing required key"] }~~



```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```

# Validate

"Does this value conform to this spec?"

```
(explain
  Address
  { :street "Washington Ave",
    :city "Madison"} )
```

~~{ :zip ["missing required key"]
 :lonlat ["missing required key"] }~~



```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```

# Validate

"Does this value conform to this spec?"

```
(explain
  Address
  { :street "Washington Ave",
    :city "Madison"}))

=>
{ :zip ["missing required key"],
  :lonlat ["missing required key"] }
```



```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```

# Validate

"Does this value conform to this spec?"

```
(explain
  Address
  { :street "Washington Ave",
    :city "Madison"}))

=>
{ :zip ["missing required key"],
  :lonlat ["missing required key"] }
```

# Generate



```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```

# Validate

"Does this value conform to this spec?"

```
(explain
  Address
  { :street "Washington Ave",
    :city "Madison"}))
```

=>

```
{ :zip ["missing required key"],
  :lonlat ["missing required key"] }
```

# Generate

"Create an example value for this spec."



```
(def Address
  [ :map
    [ :street string?]
    [ :city string?]
    [ :zip int?]
    [ :lonlat [:tuple double? double?]]])
```

# Validate

"Does this value conform to this spec?"

```
(explain
  Address
  { :street "Washington Ave",
    :city "Madison"}))

=>
{ :zip ["missing required key"],
  :lonlat ["missing required key"]}
```

# Generate

"Create an example value for this spec."

```
(generate Address)
=>
{ :street "OD8916M7fZ3gGz48eNRZz86Q3100",
  :city "",
  :zip -1,
  :lonlat [96.5218505859375 -156.7041015625]}
```



```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```

# Validate

"Does this value conform to this spec?"

```
(explain
  Address
  { :street "Washington Ave",
    :city "Madison"}))

=>
{ :zip ["missing required key"],
  :lonlat ["missing required key"]}
```

# Generate

"Create an example value for this spec."

```
(generate Address)
=>
{:street "OD8916M7fZ3gGz48eNRZz86Q3100",
 :city "",  

 :zip -1,  

 :lonlat [96.5218505859375 -156.7041015625]}
```



```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```

# Validate

"Does this value conform to this spec?"

```
(explain
  Address
  { :street "Washington Ave",
    :city "Madison"}))

=>
{ :zip ["missing required key"],
  :lonlat ["missing required key"]}
```

# Generate

"Create an example value for this spec."

```
(generate Address)
=>
{ :street "0D8916M7fZ3gGz48eNRZz86Q3100",
  :city "",
  :zip -1,
  :lonlat [96.5218505859375 -156.7041015625]}
```



```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```

# Validate

"Does this value conform to this spec?"

```
(explain
  Address
  { :street "Washington Ave",
    :city "Madison"}))

=>
{ :zip ["missing required key"],
  :lonlat ["missing required key"]}
```

# Generate

"Create an example value for this spec."

```
(generate Address)
=>
{ :street "OD8916M7fZ3gGz48eNRZz86Q3100",
  :city "",
  :zip -1,
  :lonlat [96.5218505859375 -156.7041015625]}
```



```
(def Address
  [ :map
    [:street string?]
    [:city string?]
    [:zip int?]
    [:lonlat [:tuple double? double?]]])
```

# Validate

"Does this value conform to this spec?"

```
(explain
  Address
  { :street "Washington Ave",
    :city "Madison"}))

=>
{ :zip ["missing required key"],
  :lonlat ["missing required key"]}
```

# Generate

"Create an example value for this spec."

```
(generate Address)
=>
{ :street "0D8916M7fZ3gGz48eNRZz86Q3100",
  :city "",
  :zip -1,
  :lonlat [96.5218505859375 -156.7041015625]}
```

```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```



(=> address-street [ :=> Address string? ] )  
(defn address-street [address]  
  ( :street address ))



(=> address-street [:=> Address string?])  
(defn address-street [address]  
 (:street address))



```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```



# Instrument



```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

# Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```



```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

# Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```



```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

# Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```



```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

# Instrument

```
(defn address-street [address]  
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```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
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```

# Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))  
  
(address-street {:street 52 ...})
```

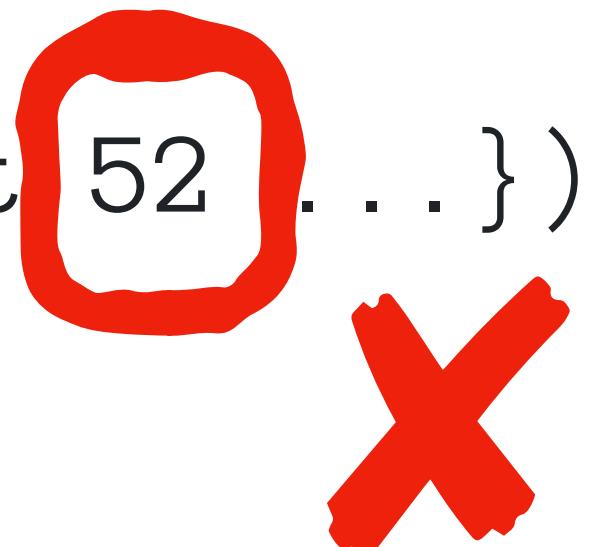


```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

# Instrument

```
(defn address-street [address]  
  (coerce Address address)  
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```
(address-street {:street 52 ...})
```



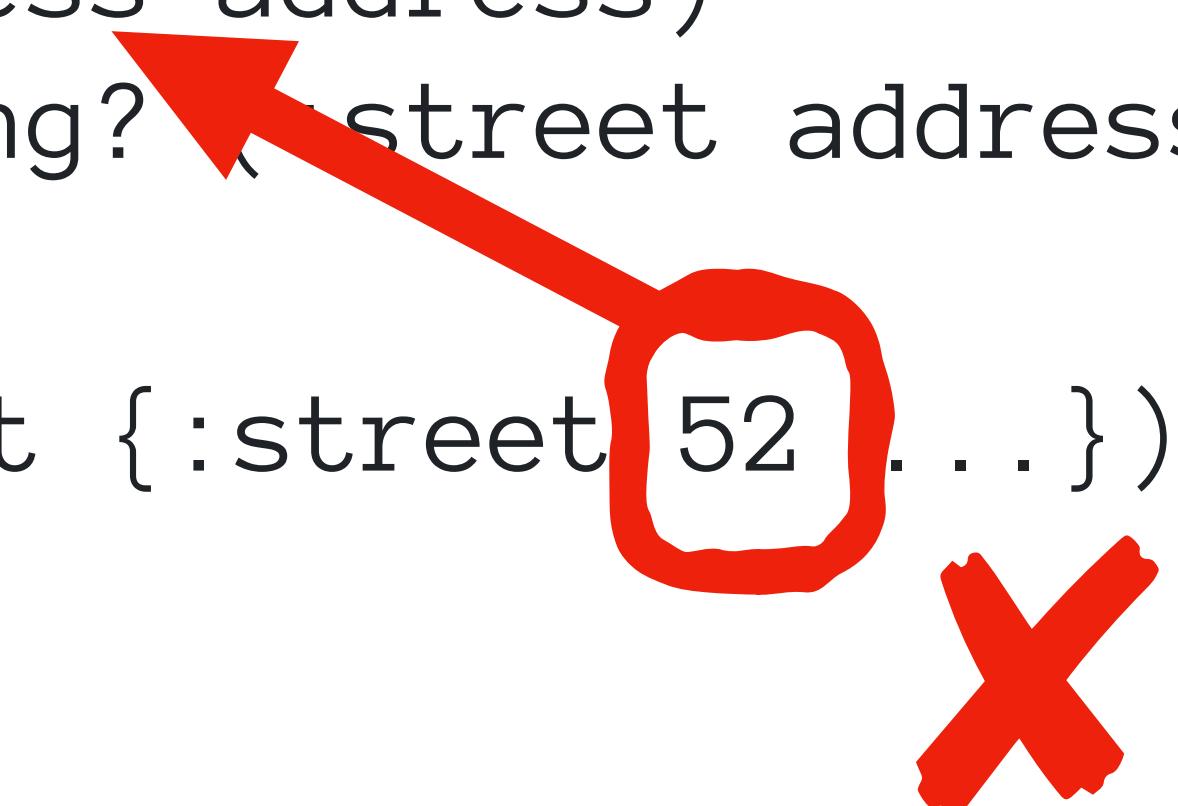


```
(=> address-street [:=> Address string?])  
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(defn address-street [address]  
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(address-street {:street 52 ...})
```



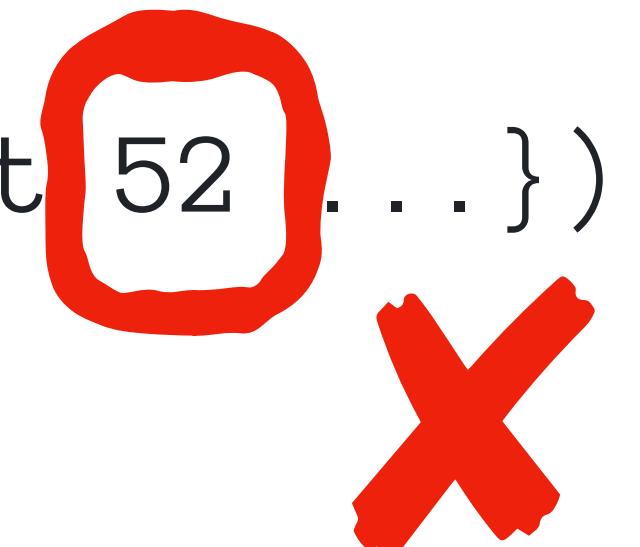


```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

# Instrument

```
(defn address-street [address]  
  (coerce Address address)  
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```

```
(address-street {:street 52 ...})
```





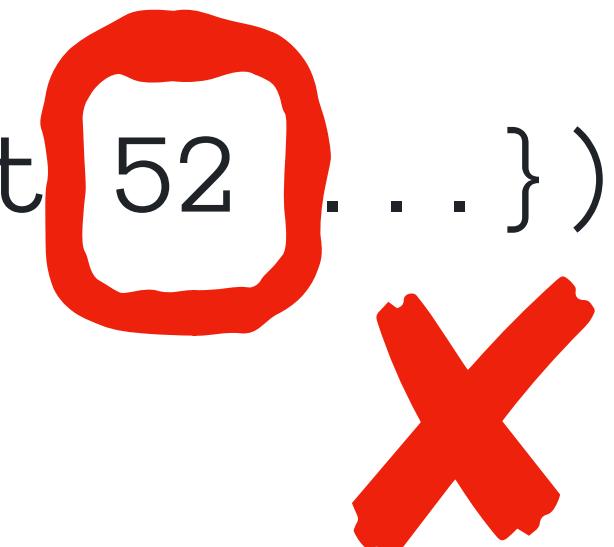
```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

# Instrument

# Exercise

```
(defn address-street [address]  
  (coerce Address address)  
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```

```
(address-street {:street 52 ...})
```



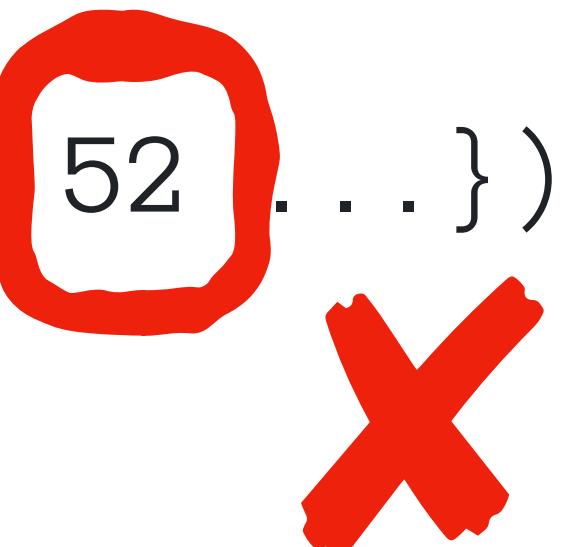


```
(=> address-street [:=> Address string?])  
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```

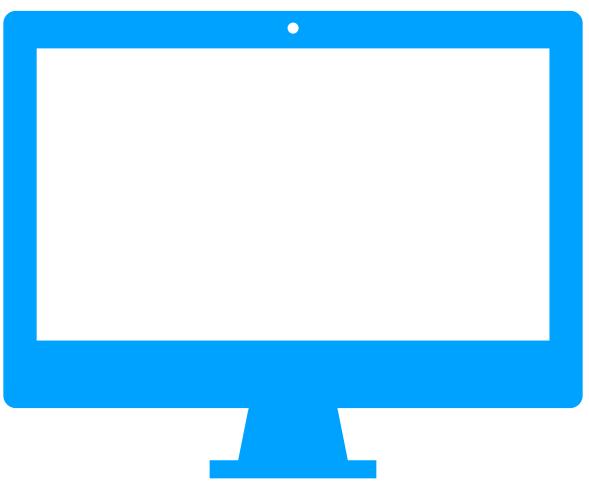
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```

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## Exercise



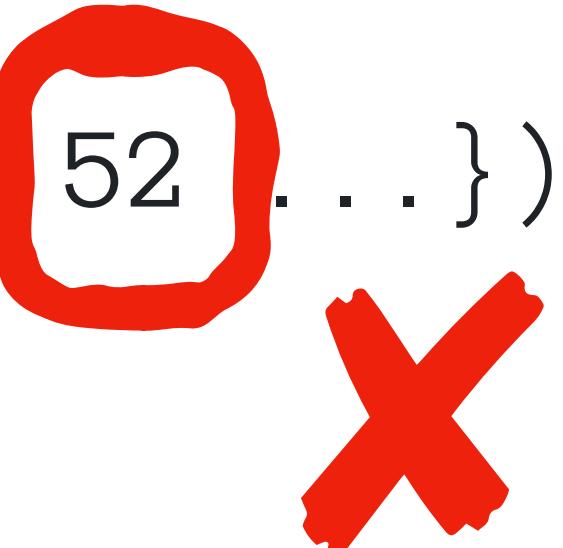


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(=> address-street [:=> Address string?])  
(defn address-street [address]  
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```

## Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```



## Exercise



```
(validate string?  
  (address-street (generate Address)))
```

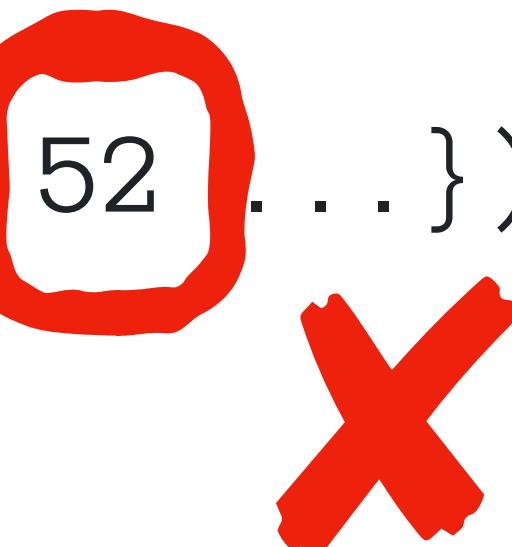


```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
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```

## Instrument

```
(defn address-street [address]  
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```

```
(address-street {:street 52 ...})
```



## Exercise

```
(validate string?  
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```



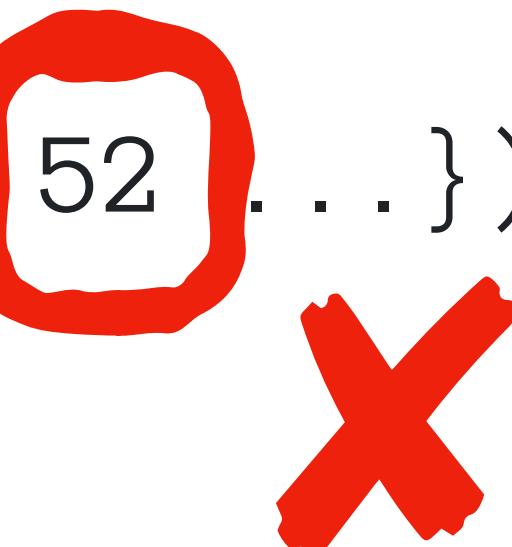


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## Exercise



```
(validate-string?  
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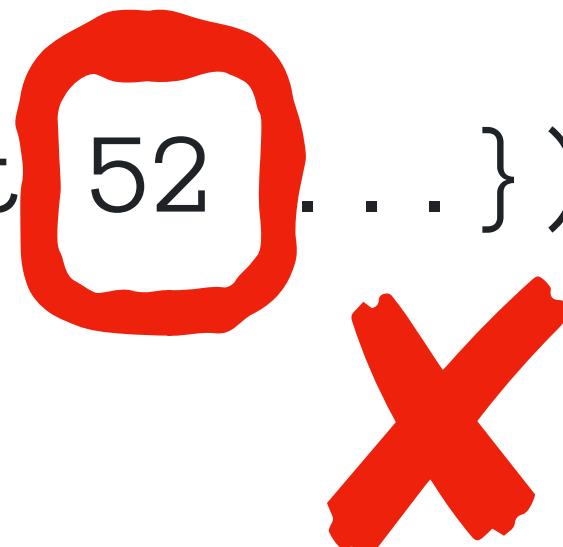


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## Exercise

(validate string?)

```
(address-street (generate Address)))
```



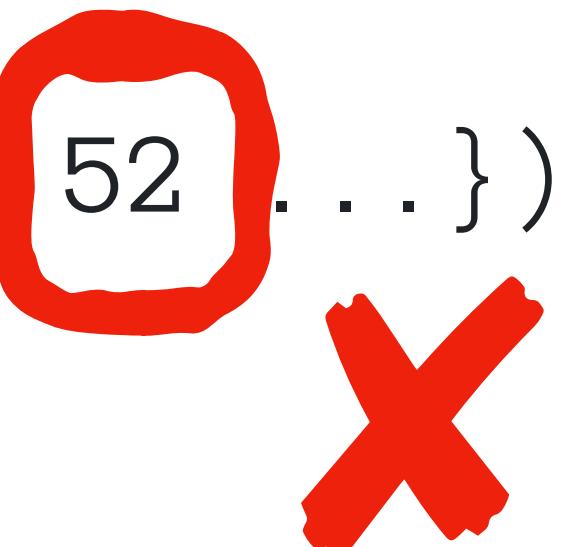


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(address-street {:street 52 ...})
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## Exercise



```
(validate string?  
         (address-street (generate Address)))
```

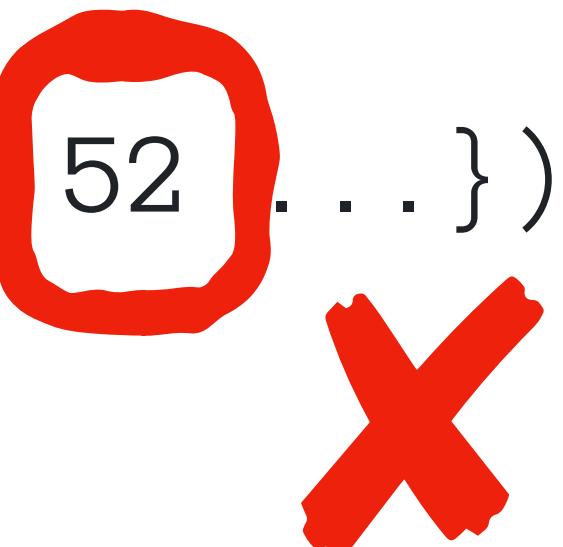


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```

## Instrument

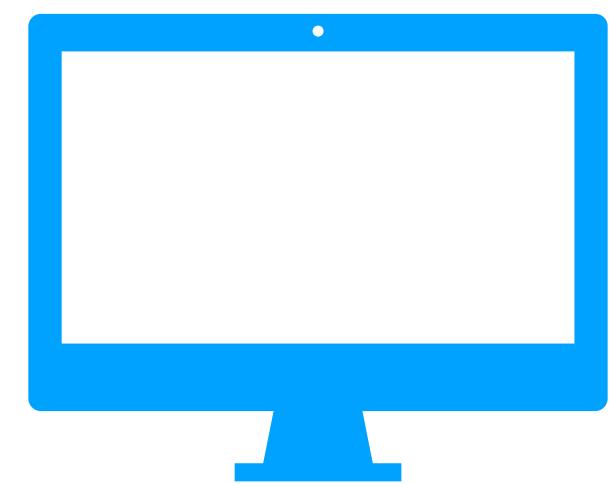
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## Exercise

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Oh! I have  
everything I need to  
test this program all  
by myself!

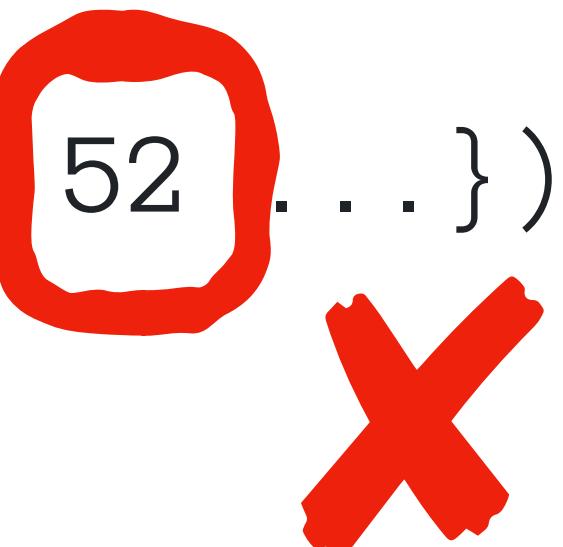


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Let's try this...

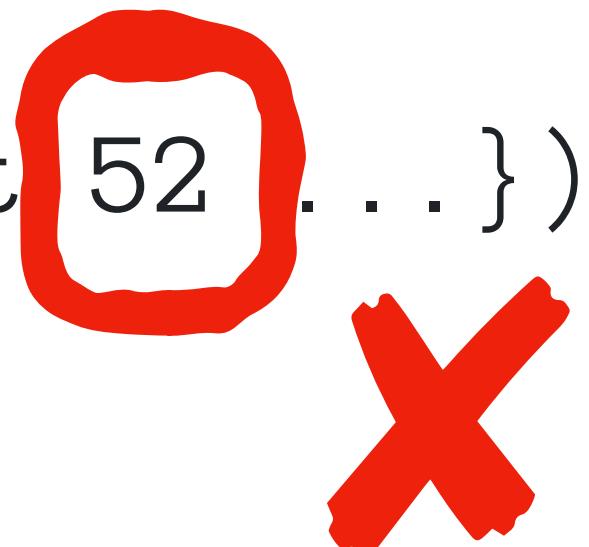


```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

## Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```



## Exercise

```
(validate string?  
  (address-street (generate Address)))  
  
(address-street {:street "random" ...})  
=> "random"
```



Oh! I have  
everything I need to  
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by myself!

Let's try this...

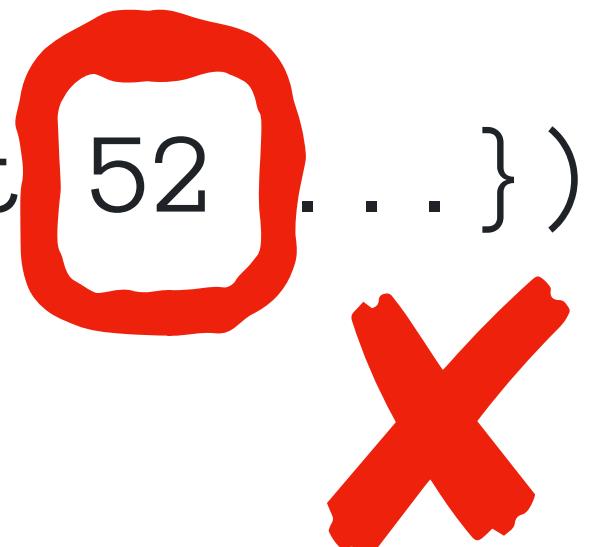


```
(=> address-street [:=> Address string?])  
(defn address-street [address]  
  (:street address))
```

## Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```



## Exercise

```
(validate string?  
  (address-street (generate Address)))
```

```
(address-street {:street "random" ...})  
=> "random"
```



Oh! I have  
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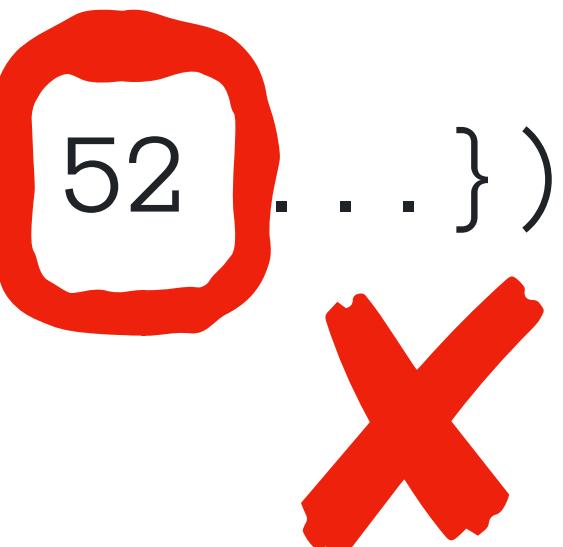


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(defn address-street [address]  
  (:street address))
```

## Instrument

```
(defn address-street [address]  
  (coerce Address address)  
  (coerce string? (:street address)))
```

```
(address-street {:street 52 ...})
```



## Exercise

```
(validate string?  
  (address-street (generate Address)))
```

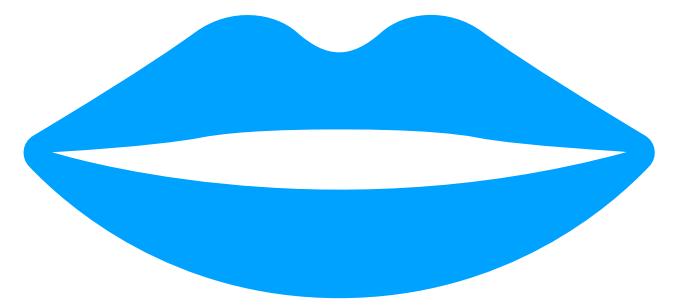
```
(address-street {:street "random"})  
=> "random"
```

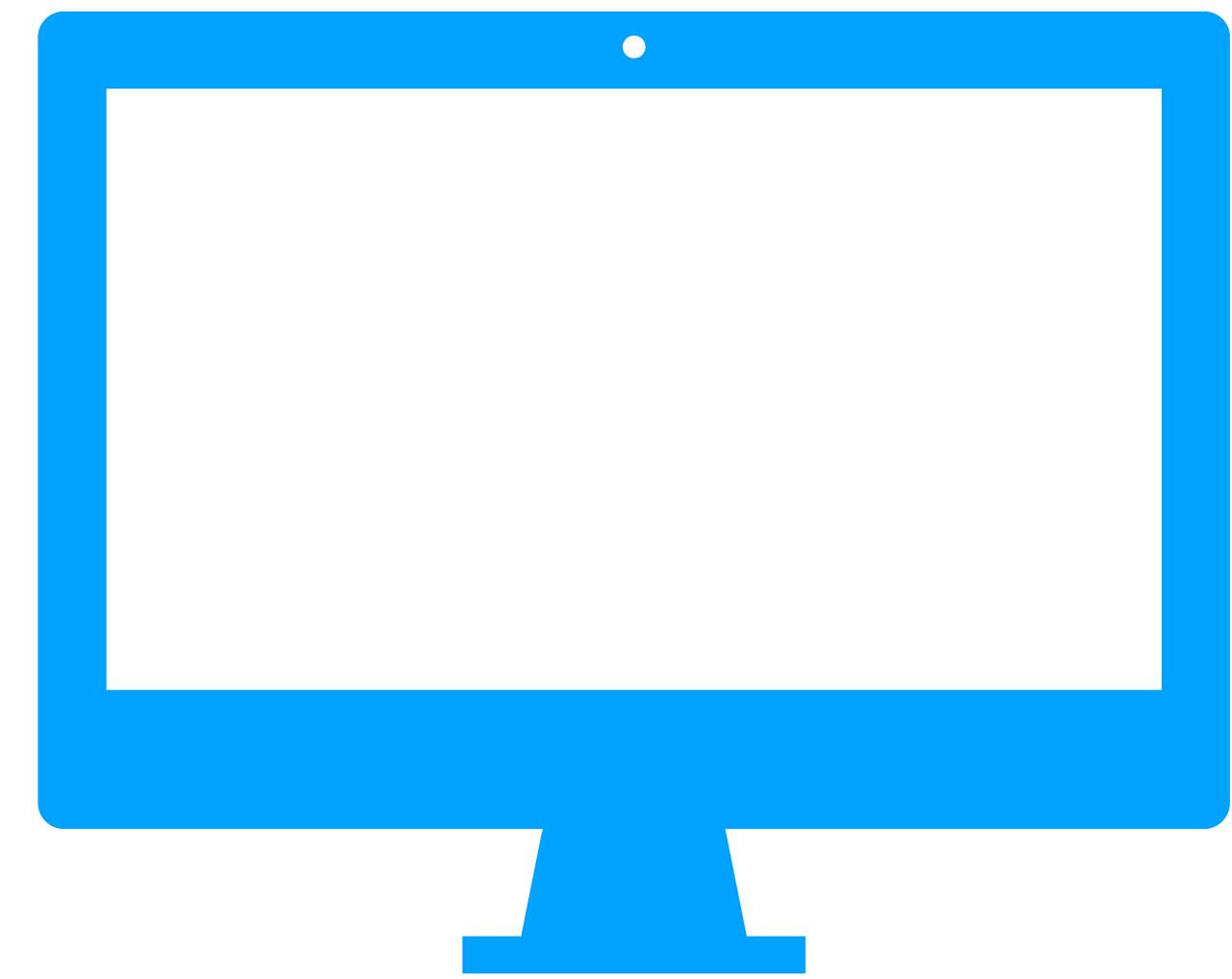
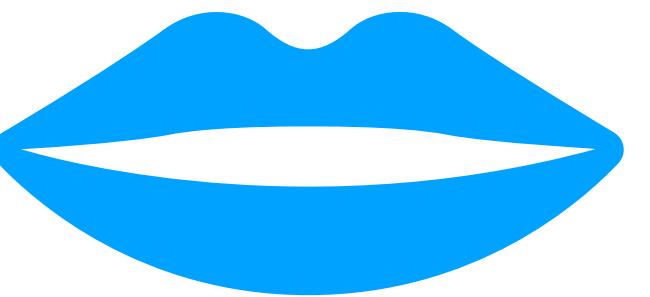


It worked!! I can't wait to tell the programmer what a good job they did!

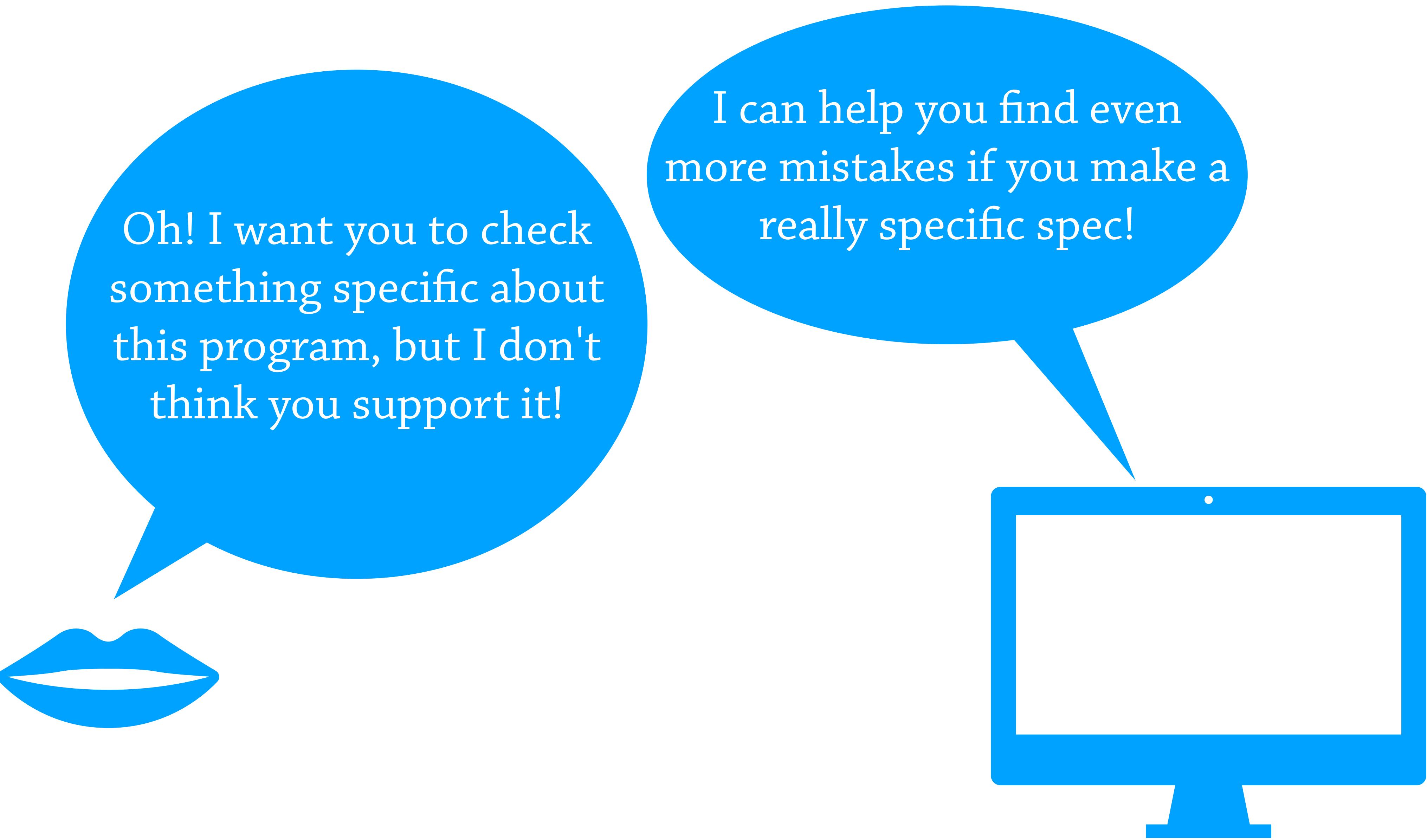
Oh! I have everything I need to test this program all by myself!

Let's try this...





I can help you find even  
more mistakes if you make a  
really specific spec!



Oh! I want you to check something specific about this program, but I don't think you support it!

I can help you find even more mistakes if you make a really specific spec!



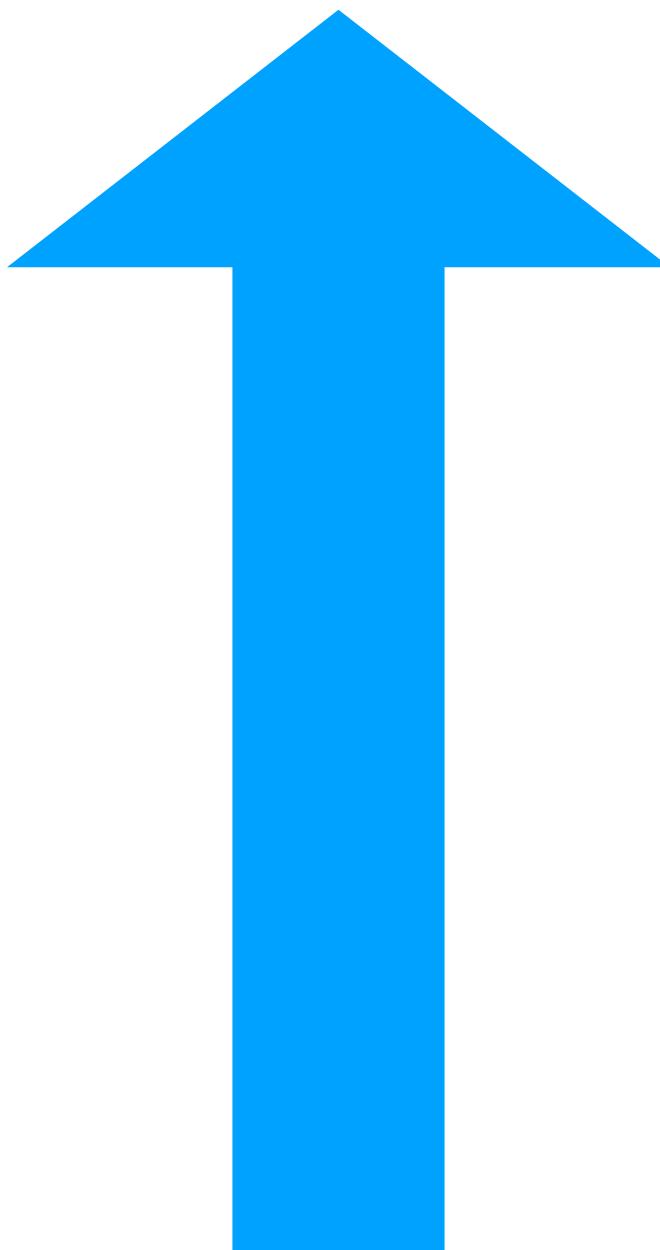
Oh! I want you to check something specific about this program, but I don't think you support it!

I can help you find even more mistakes if you make a really specific spec!

# This talk

Spec

???



Leveling-Up  
Function  
Specs

# Data flow

# identity

"Returns its argument."

# identity

"Returns its argument."

```
(identity "a") => "a"
```

# identity

"Returns its argument."

```
(identity "a") => "a"
```

```
(identity 1) => 1
```

# identity

"Returns its argument."

(identity "a") => "a"

(identity 1) => 1

(identity nil) => nil

# identity

"Returns its argument."

(identity "a") => "a"

(identity 1) => 1

(identity nil) => nil

# identity

"Returns its argument."

(identity "a'") => "a"

(identity 1) => 1

(identity nil) => nil

# identity

"Returns its argument."

(identity "a") => "a"

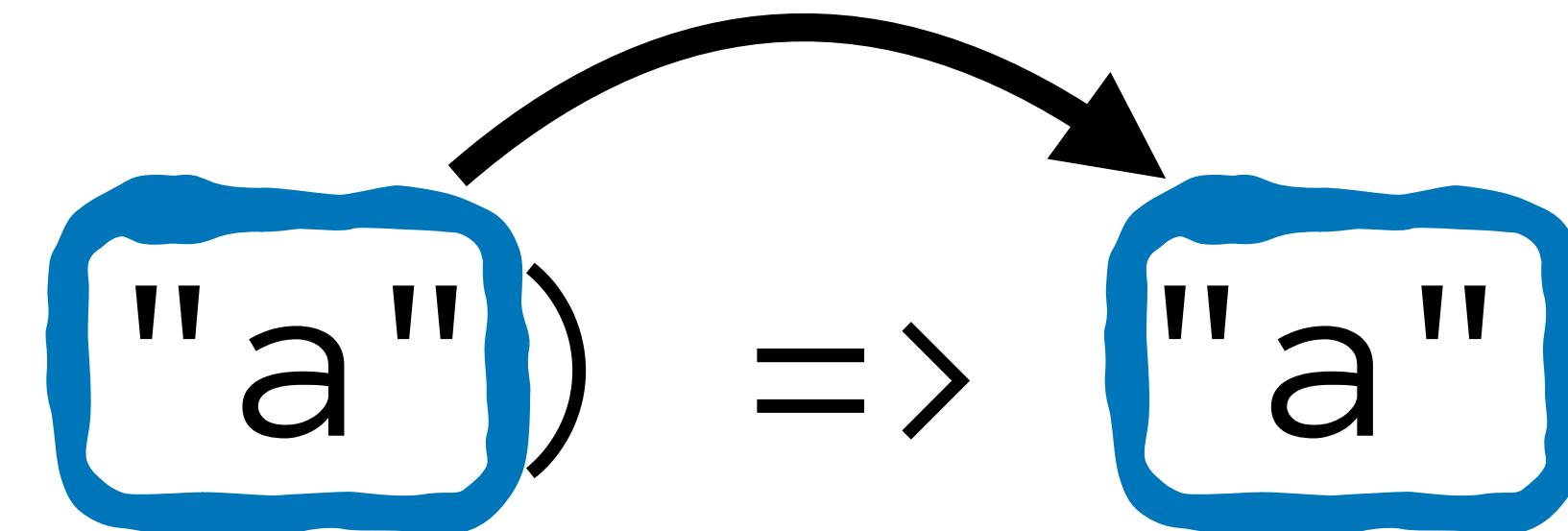
(identity 1) => 1

(identity nil) => nil

# identity

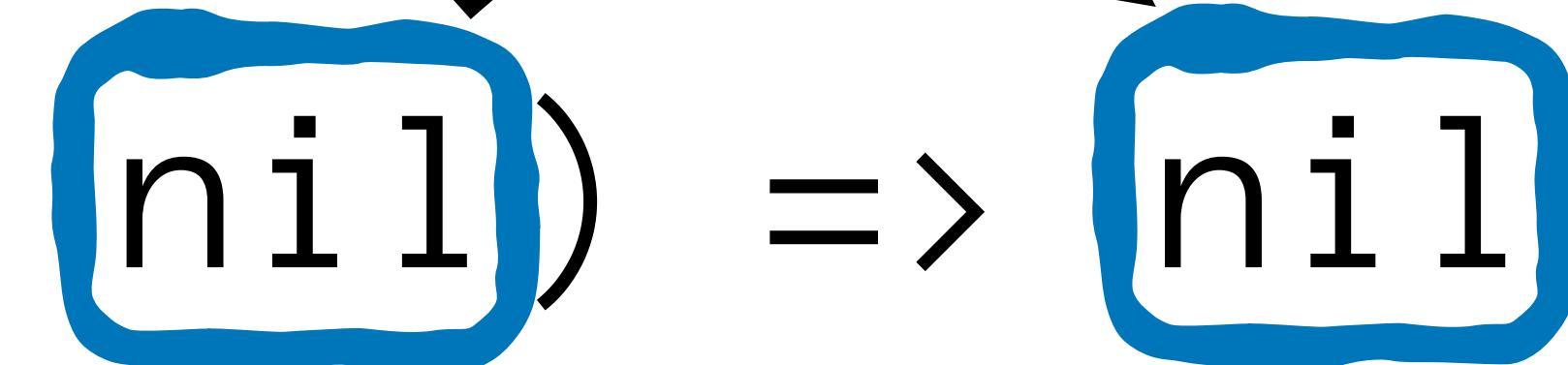
"Returns its argument."

( identity



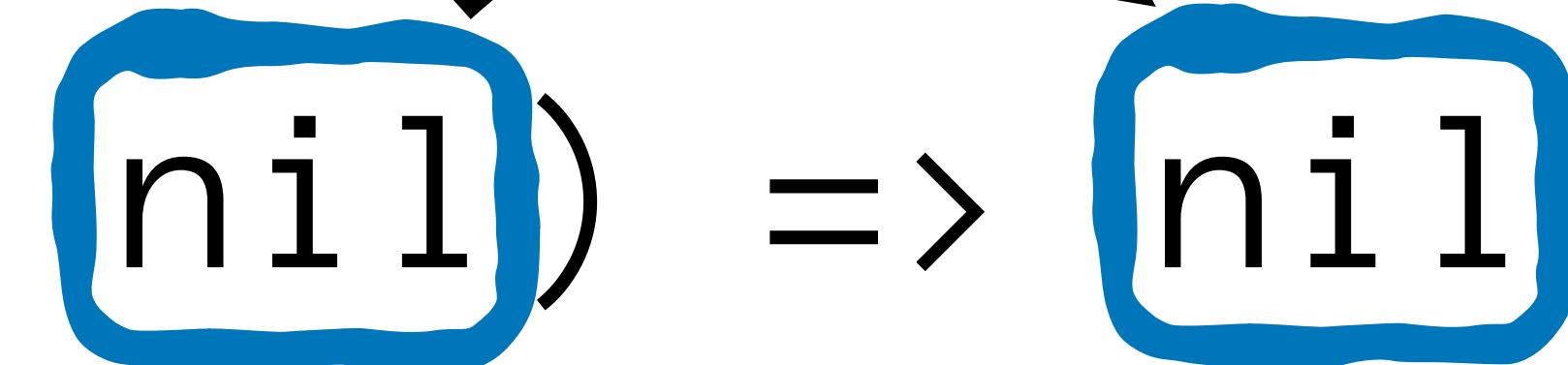
) =>

( identity



) =>

( identity



) =>

# identity

"Returns its argument."

# identity

"Returns its argument."



Any → Any

# identity

"Returns its argument."



Any → Any

spec

any? → any?

# identity

"Returns its argument."

 schema

Any → Any

spec

any? → any?

malli

: any → : any



 schema

Any → Any

spec

any? → any?

malli

: any → : any



## Use (Iteration)

## Sequences > Use (Iteration)

- [\*\*map\*\*](#) Returns a lazy sequence consisting of the result of applying f to the set ...
- [\*\*mapv\*\*](#) Returns a vector consisting of the result of applying f to the set of first it...
- [\*\*map-indexed\*\*](#) Returns a lazy sequence consisting of the result of applying f to 0 and t...
- [\*\*keep\*\*](#) Returns a lazy sequence of the non-nil results of (f item). Note, this mea...
- [\*\*keep-indexed\*\*](#) Returns a lazy sequence of the non-nil results of (f index item). Note, thi...
- [\*\*mapcat\*\*](#) Returns the result of applying concat to the result of applying map to f a...
- [\*\*reduce\*\*](#) f should be a function of 2 arguments. If val is not supplied, returns the ...
- [\*\*reductions\*\*](#) Returns a lazy seq of the intermediate values of the reduction (as per re...
- [\*\*transduce\*\*](#) reduce with a transformation of f (xf). If init is not supplied, (f) will be call...
- [\*\*max-key\*\*](#) Returns the x for which (k x), a number, is greatest. If there are multiple ...
- [\*\*min-key\*\*](#) Returns the x for which (k x), a number, is least. If there are multiple suc...
- [\*\*doall\*\*](#) When lazy sequences are produced via functions that have side effects,...
- [\*\*dorun\*\*](#) When lazy sequences are produced via functions that have side effects,...

**Use (General)**

## Sequences &gt; Use (General)

**first** Returns the first item in the collection. Calls seq on its argument. If coll i...  
**second** Same as (first (next x))  
**last** Return the last item in coll, in linear time  
**rest** Returns a possibly empty seq of the items after the first. Calls seq on it...  
**next** Returns a seq of the items after the first. Calls seq on its argument. If th...  
**ffirst** Same as (first (first x))  
**nfirst** Same as (next (first x))  
**fnext** Same as (first (next x))  
**nnext** Same as (next (next x))  
**nth** Returns the value at the index. get returns nil if index out of bounds, nth...  
**nthnext** Returns the nth next of coll, (seq coll) when n is 0.  
**nthrest** Returns the nth rest of coll, coll when n is 0.  
**rand-nth** Return a random element of the (sequential) collection. Will have the sa...  
**butlast** Return a seq of all but the last item in coll, in linear time  
**take** Returns a lazy sequence of the first n items in coll, or all items if there ar...  
**take-last** Returns a seq of the last n items in coll. Depending on the type of coll ...  
**take-nth** Returns a lazy seq of every nth item in coll. Returns a stateful transduce...  
**take-while** Returns a lazy sequence of successive items from coll while (pred item) ...  
**drop** Returns a lazy sequence of all but the first n items in coll. Returns a stat...  
**drop-last** Return a lazy sequence of all but the last n (default 1) items in coll  
**drop-while** Returns a lazy sequence of the items in coll starting from the first item f...

**Use (Iteration)**

## Sequences &gt; Use (Iteration)

**map** Returns a lazy sequence consisting of the result of applying f to the set ...  
**mapv** Returns a vector consisting of the result of applying f to the set of first it...  
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**mapcat** Returns the result of applying concat to the result of applying map to f a...  
**reduce** f should be a function of 2 arguments. If val is not supplied, returns the ...  
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**doall** When lazy sequences are produced via functions that have side effects,...  
**dorun** When lazy sequences are produced via functions that have side effects,...

## Sequences

## Collections

### Create

	Sequences > Create
<code>seq</code>	Returns a seq on the collection. If the collection is empty, returns nil. (seq ...)
<code>sequence</code>	Coerces coll to a (possibly empty) sequence, if it is not already one. Will...
<code>eduction</code>	Returns a reducible/iterable application of the transducers to the items i...
<code>repeat</code>	Returns a lazy (infinite!, or length n if supplied) sequence of xs.
<code>replicate</code>	DEPRECATED: Use 'repeat' instead. Returns a lazy seq of n xs.
<code>range</code>	Returns a lazy seq of nums from start (inclusive) to end (exclusive), by s...
<code>repeatedly</code>	Takes a function of no args, presumably with side effects, and returns a ...
<code>iterate</code>	Returns a lazy sequence of x, (f x), (f (f x)) etc. f must be free of side-effe...
<code>lazy-seq</code>	Takes a body of expressions that returns an ISeq or nil, and yields a Se...
<code>lazy-cat</code>	Expands to code which yields a lazy sequence of the concatenation of t...
<code>cycle</code>	Returns a lazy (infinite!) sequence of repetitions of the items in coll.
<code>interleave</code>	Returns a lazy seq of the first item in each coll, then the second etc.
<code>interpose</code>	Returns a lazy seq of the elements of coll separated by sep. Returns a s...
<code>tree-seq</code>	Returns a lazy sequence of the nodes in a tree, via a depth-first walk. br...
<code>xml-seq</code>	A tree seq on the xml elements as per xml/parse
<code>enumeration-seq</code>	Returns a seq on a java.util.Enumeration
<code>iterator-seq</code>	Returns a seq on a java.util.Iterator. Note that most collections providin...
<code>file-seq</code>	A tree seq on java.io.Files
<code>line-seq</code>	Returns the lines of text from rdr as a lazy sequence of strings. rdr must...

### Use (General)

### Sequences > Use (General)

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<code>enumeration-seq</code>	Returns a seq on a java.util.Enumeration
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<code>file-seq</code>	A tree seq on java.io.Files
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<code>nth</code>	Returns the value at the index. get returns nil if index out of bounds, nth...
<code>nthnext</code>	Returns the nth next of coll, (seq coll) when n is 0.
<code>nthrest</code>	Returns the nth rest of coll, coll when n is 0.
<code>rand-nth</code>	Return a random element of the (sequential) collection. Will have the sa...
<code>butlast</code>	Return a seq of all but the last item in coll, in linear time
<code>take</code>	Returns a lazy sequence of the first n items in coll, or all items if there ar...
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<code>take-while</code>	Returns a lazy sequence of successive items from coll while (pred item) ...
<code>drop</code>	Returns a lazy sequence of all but the first n items in coll. Returns a stat...
<code>drop-last</code>	Return a lazy sequence of all but the last n (default 1) items in coll
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<code>map</code>	Returns a lazy sequence consisting of the result of applying f to the set ...
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<code>reduce</code>	f should be a function of 2 arguments. If val is not supplied, returns the ...
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### Collections

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<code>repeatedly</code>	Takes a function of no args, presumably with side effects, and returns a...
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Sequences > Create

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### Use (Iteration)

Sequences > Use (Iteration)

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## Sets

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<code>vec</code>	Creates a new vector containing the contents o...
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Create	
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<code>group-by</code>	Returns a map of the elements of coll keyed by the result of f on each el...
<code>partition</code>	Returns a lazy sequence of lists of n items each, at offsets step apart. If...
<code>partition-all</code>	Returns a lazy sequence of lists like partition, but may include partitions...
<code>partition-by</code>	Applies f to each value in coll, splitting it each time f returns a new val...
<code>split-at</code>	Returns a vector of [(take n coll) (drop n coll)]
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<code>filter</code>	Returns a lazy sequence of the items in coll for which (pred item) return...
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<code>vector</code>	Creates a new vector containing the args.
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## Lists

### Create

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## Sequences

## Collections

Create	
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<code>cycle</code>	Returns a lazy (infinite!) sequence of repetitions of the items in coll.
<code>interleave</code>	Returns a lazy seq of the first item in each coll, then the second etc.
<code>interpose</code>	Returns a lazy seq of the elements of coll separated by sep. Returns a s...
<code>tree-seq</code>	Returns a lazy sequence of the nodes in a tree, via a depth-first walk. br...
<code>xml-seq</code>	A tree seq on the xml elements as per xml/parse
<code>enumeration-seq</code>	Returns a seq on a java.util.Enumeration
<code>iterator-seq</code>	Returns a seq on a java.util.Iterator. Note that most collections providin...
<code>file-seq</code>	A tree seq on java.io.Files
<code>line-seq</code>	Returns the lines of text from rdr as a lazy sequence of strings. rdr must...

## Use ('Modification')

Sequences > Use ('Modification')	
<code>conj</code>	conj[oin]. Returns a new collection with the xs 'added'. (conj nil item) ret...
<code>concat</code>	Returns a lazy seq representing the concatenation of the elements in th...
<code>distinct</code>	Returns a lazy sequence of the elements of coll with duplicates remove...
<code>group-by</code>	Returns a map of the elements of coll keyed by the result of f on each el...
<code>partition</code>	Returns a lazy sequence of lists of n items each, at offsets step apart. If...
<code>partition-all</code>	Returns a lazy sequence of lists like partition, but may include partitions...
<code>partition-by</code>	Applies f to each value in coll, splitting it each time f returns a new val...
<code>split-at</code>	Returns a vector of [(take n coll) (drop n coll)]
<code>split-with</code>	Returns a vector of [(take-while pred coll) (drop-while pred coll)]
<code>filter</code>	Returns a lazy sequence of the items in coll for which (pred item) return...
<code>filterv</code>	Returns a vector of the items in coll for which (pred item) returns logical...
<code>remove</code>	Returns a lazy sequence of the items in coll for which (pred item) return...
<code>replace</code>	Given a map of replacement pairs and a vector/collection, returns a vec...
<code>shuffle</code>	Return a random permutation of coll
<code>random-sample</code>	Returns items from coll with random probability of prob (0.0 - 1.0). Retu...
<code>flatten</code>	Takes any nested combination of sequential things (lists, vectors, etc.) a...
<code>sort</code>	Returns a sorted sequence of the items in coll. If no comparator is supp...
<code>sort-by</code>	Returns a sorted sequence of the items in coll, where the sort order is d...
<code>reverse</code>	Returns a seq of the items in coll in reverse order. Not lazy.
<code>dedupe</code>	Returns a lazy sequence removing consecutive duplicates in coll. Retur...

## Use (General)

Sequences > Use (General)	
<code>first</code>	Returns the first item in the collection. Calls seq on its argument. If coll i...
<code>second</code>	Same as (first (next x))
<code>last</code>	Return the last item in coll, in linear time
<code>rest</code>	Returns a possibly empty seq of the items after the first. Calls seq on it...
<code>next</code>	Returns a seq of the items after the first. Calls seq on its argument. If th...
<code>ffirst</code>	Same as (first (first x))
<code>nfirst</code>	Same as (next (first x))
<code>fnext</code>	Same as (first (next x))
<code>nnext</code>	Same as (next (next x))
<code>nth</code>	Returns the value at the index. get returns nil if index out of bounds, nth...
<code>nthnext</code>	Returns the nth next of coll, (seq coll) when n is 0.
<code>nthrest</code>	Returns the nth rest of coll, coll when n is 0.
<code>rand-nth</code>	Return a random element of the (sequential) collection. Will have the sa...
<code>butlast</code>	Return a seq of all but the last item in coll, in linear time
<code>take</code>	Returns a lazy sequence of the first n items in coll, or all items if there ar...
<code>take-last</code>	Returns a seq of the last n items in coll. Depending on the type of coll ...
<code>take-nth</code>	Returns a lazy seq of every nth item in coll. Returns a stateful transduce...
<code>take-while</code>	Returns a lazy sequence of successive items from coll while (pred item) ...
<code>drop</code>	Returns a lazy sequence of all but the first n items in coll. Returns a stat...
<code>drop-last</code>	Return a lazy sequence of all but the last n (default 1) items in coll
<code>drop-while</code>	Returns a lazy sequence of the items in coll starting from the first item f...

## Use (Iteration)

Sequences > Use (Iteration)	
<code>map</code>	Returns a lazy sequence consisting of the result of applying f to the set ...
<code>mapv</code>	Returns a vector consisting of the result of applying f to the set of first it...
<code>map-indexed</code>	Returns a lazy sequence consisting of the result of applying f to 0 and t...
<code>keep</code>	Returns a lazy sequence of the non-nil results of (f item). Note, this mea...
<code>keep-indexed</code>	Returns a lazy sequence of the non-nil results of (f index item). Note, thi...
<code>mapcat</code>	Returns the result of applying concat to the result of applying map to f a...
<code>reduce</code>	f should be a function of 2 arguments. If val is not supplied, returns the ...
<code>reductions</code>	Returns a lazy seq of the intermediate values of the reduction (as per re...
<code>transduce</code>	reduce with a transformation of f (xf). If init is not supplied, (f) will be call...
<code>max-key</code>	Returns the x for which (k x), a number, is greatest. If there are multiple ...
<code>min-key</code>	Returns the x for which (k x), a number, is least. If there are multiple suc...
<code>doall</code>	When lazy sequences are produced via functions that have side effects,...
<code>dorun</code>	When lazy sequences are produced via functions that have side effects,...

## Sets

### Create

<code>hash-set</code>	Returns a new hash set with supplied keys. Any equal key...
<code>set</code>	Returns a set of the distinct elements of coll.
<code>sorted-set</code>	Returns a new sorted set with supplied keys. Any equal ke...
<code>sorted-set-by</code>	Returns a new sorted set with supplied keys, using the su...

### Use

<code>conj</code>	conj[oin]. Returns a new collection with the xs 'added'. (co...
<code>disj</code>	disj[oin]. Returns a new set of the same (hashed/sorted) ty...
<code>get</code>	Returns the value mapped to key, not-found or nil if key no...

## Transients

### Create

<code>transient</code>	Returns a new, transient version of the collection, in constant time.
<code>persistent!</code>	Returns a new, persistent version of the transient collection, in constan...

### Use (General)

Transients > Use (General)	
<code>conj!</code>	Adds x to the transient collection, and return coll. The 'addition' may ha...
<code>pop!</code>	Removes the last item from a transient vector. If the collection is empty...
<code>assoc!</code>	When applied to a transient map, adds mapping of key(s) to val(s). Wh...
<code>dissoc!</code>	Returns a transient map that doesn't contain a mapping for key(s).
<code>disj!</code>	disj[oin]. Returns a transient set of the same (hashed/sorted) type, tha...

## Vectors

### Create

<code>vec</code>	Creates a new vector containing the contents o...
<code>vector</code>	Creates a new vector containing the args.
<code>vector-of</code>	Creates a new vector of a single primitive type t...

## Lists

### Create

<code>list</code>	Creates a new list containing the items.
-------------------	--

# identity

"Returns its argument."

# identity

"Returns its argument."

Any → Any



# identity

"Returns its argument."

Any  $\rightarrow$  Any



Int | Bool  $\rightarrow$  Int | Bool

# identity

"Returns its argument."

Any  $\rightarrow$  Any



Int | Bool  $\rightarrow$  Int | Bool

Int  $\rightarrow$  Int

# identity

"Returns its argument."

Any  $\rightarrow$  Any



Int | Bool  $\rightarrow$  Int | Bool

Int  $\rightarrow$  Int

Bool  $\rightarrow$  Bool

# identity

"Returns its argument."

Any  $\rightarrow$  Any



Int | Bool  $\rightarrow$  Int | Bool

Int  $\rightarrow$  Int

Bool  $\rightarrow$  Bool

(eq 1)  $\rightarrow$  (eq 1)

# identity

"Returns its argument."

Any  $\rightarrow$  Any

Int | Bool  $\rightarrow$  Int | Bool

Int  $\rightarrow$  Int

Bool  $\rightarrow$  Bool

(eq 1)  $\rightarrow$  (eq 1)



# identity

"Returns its argument."

Any  $\rightarrow$  Any

Int | Bool  $\rightarrow$  Int | Bool

Int  $\rightarrow$  Int

Bool  $\rightarrow$  Bool

(eq 1)  $\rightarrow$  (eq 1)



for all specs  $X$ ,  
 $X \rightarrow X$

# identity

"Returns its argument."

Any  $\rightarrow$  Any

Int | Bool  $\rightarrow$  Int | Bool

Int  $\rightarrow$  Int

Bool  $\rightarrow$  Bool

(eq 1)  $\rightarrow$  (eq 1)



for all specs  $X$ ,

$X \rightarrow X$



**typed.clj.spec**

# identity

"Returns its argument."

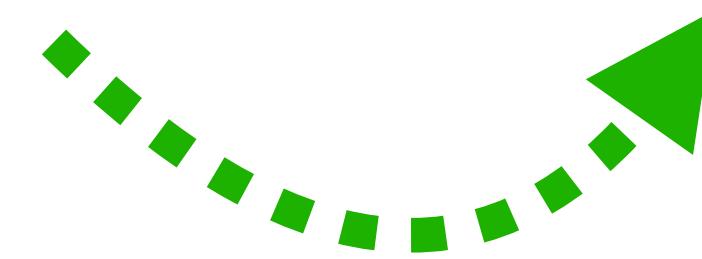
for all specs  $X$ ,  
 $X \rightarrow X$

# identity

"Returns its argument."

for all specs  $X$ ,

$X \rightarrow X$



# identity

"Returns its argument."

for all specs  $X$ ,  
 $X \rightarrow X$

```
(s/def
  ::identity-poly
  (t/all :binder (t/binder :x (t/bind-tv))
         :body
         (s/fspec :args (s/cat :x (t/tv :x))
                  :ret (t/tv :x))))
```

# identity

"Returns its argument."

for all specs  $X$ ,  
 $X \rightarrow X$

```
(s/def
  ::identity-poly
  (t/all :binder (t/binder :x (t/bind-tv))
         :body
         (s/fspec :args (s/cat :x (t/tv :x))
                  :ret (t/tv :x))))
```

# identity

"Returns its argument."

```
(tu/is-valid ::identity-poly identity)
```

```
(tu/is-invalid ::identity-poly (fn [x] nil))
```

# identity

"Returns its argument."

(tu/is-valid ::identity-poly identity)



(tu/is-invalid ::identity-poly (fn [x] nil))

# identity

"Returns its argument."

(tu/is-valid ::identity-poly identity)



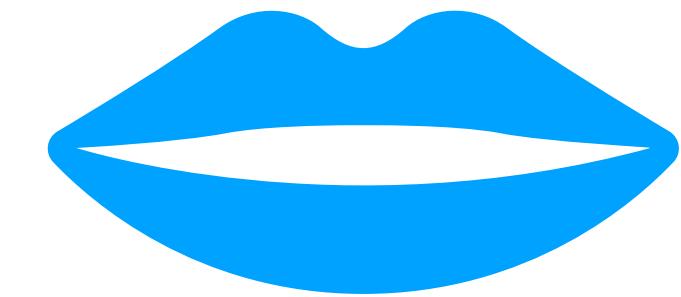
(tu/is-invalid ::identity-poly (fn [x] nil))





# identity

"Returns its argument."



Any  $\rightarrow$  Any

Int | Bool  $\rightarrow$  Int | Bool

Int  $\rightarrow$  Int

Bool  $\rightarrow$  Bool

(eq 1)  $\rightarrow$  (eq 1)

}

for all specs  $X$ ,

$X \rightarrow X$



# identity

"Returns its argument."

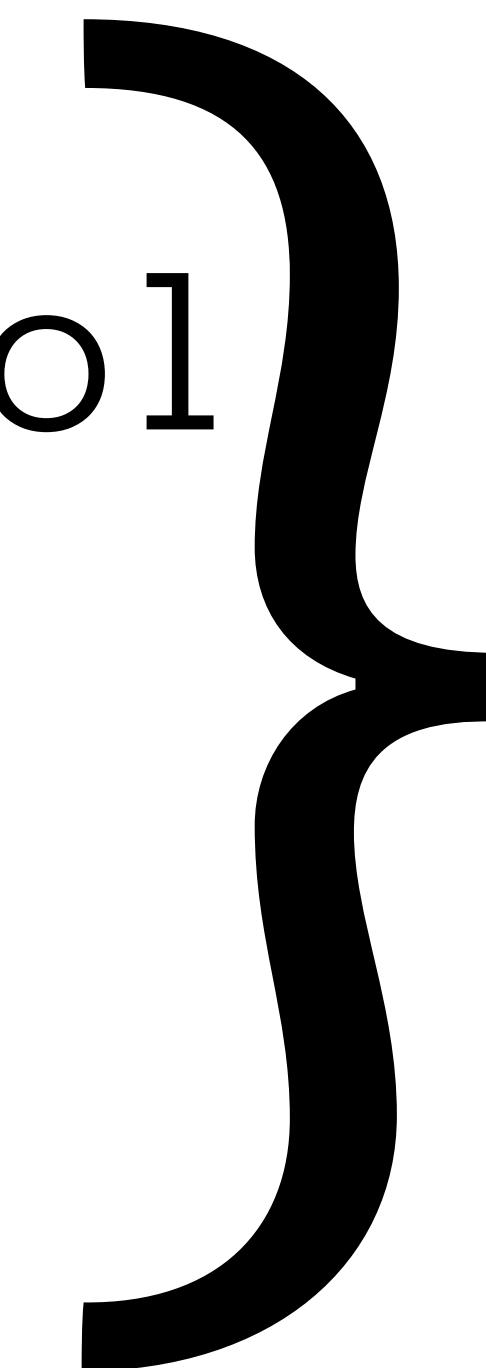
Any  $\rightarrow$  Any

Int | Bool  $\rightarrow$  Int | Bool

Int  $\rightarrow$  Int

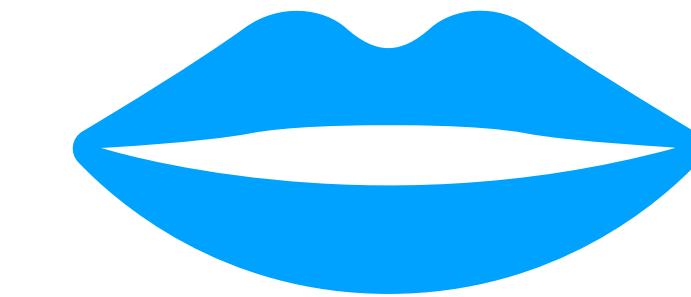
Bool  $\rightarrow$  Bool

(eq 1)  $\rightarrow$  (eq 1)



for all specs  $X$ ,

$X \rightarrow X$



I'll write this!



# identity

"Returns its argument."

Any



Any

Int | Bool



Int | Bool

Int



Int

Bool



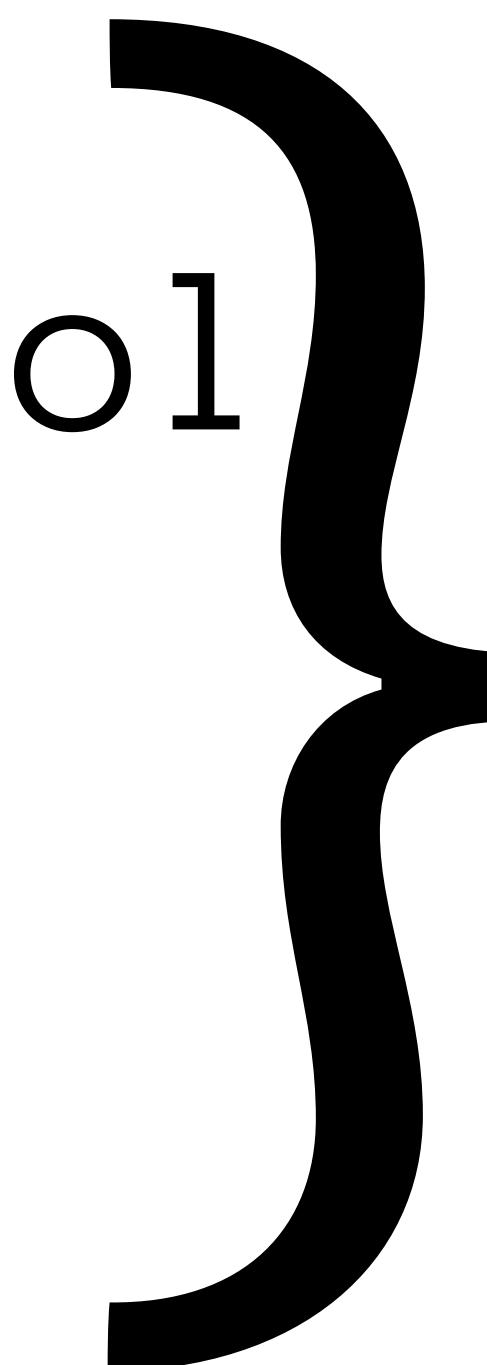
Bool

(eq 1)



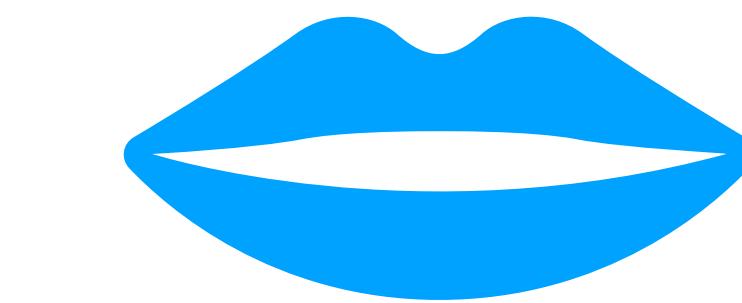
(eq 1)

I'll check  
these!



for all specs  $X$ ,

$X \rightarrow X$



I'll write this!

# map

"Applies the function to each element of the collection."

```
(map (fn [n]
          (+ 1 n))
          [1 2 3])
=> (2 3 4)
```

# map

"Applies the function to each element of the collection."

```
(map (fn [n]
          (+ 1 n))
       [1 2 3])
=> (2 3 4)
```

# map

"Applies the function to each element of the collection."

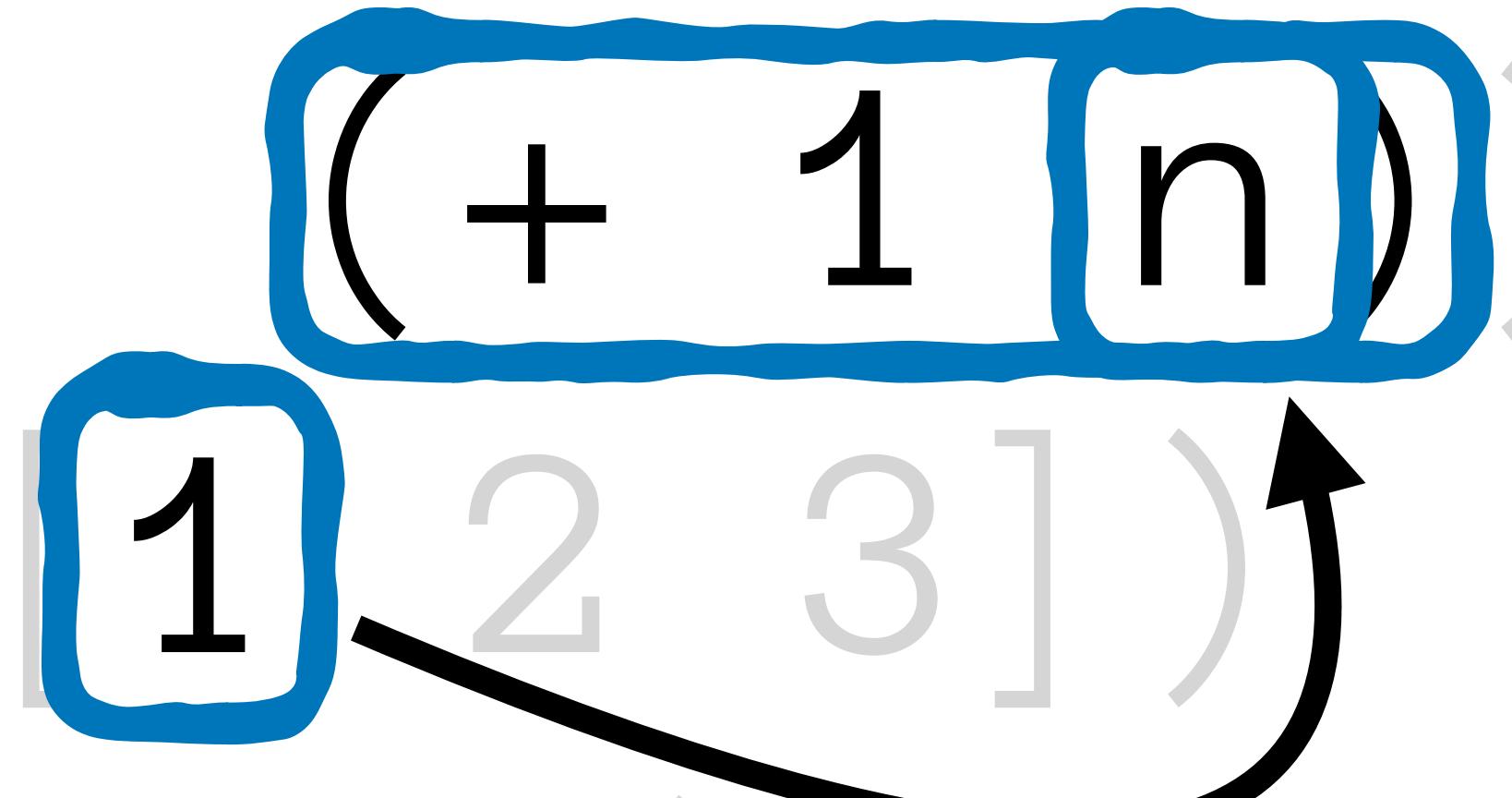
```
(map (fn [n]  
      (+ 1 n))  
     [1 2 3])  
=> (2 3 4)
```

The diagram illustrates the application of the map function. It shows the function call (map (fn [n] (+ 1 n)) [1 2 3]) and its resulting value (2 3 4). A blue box highlights the first element '1' in the input list [1 2 3]. Another blue box highlights the variable 'n' in the function call (+ 1 n). A curved arrow points from the highlighted '1' to the highlighted 'n', indicating that the function (+ 1 n) is being applied to the first element of the list.

# map

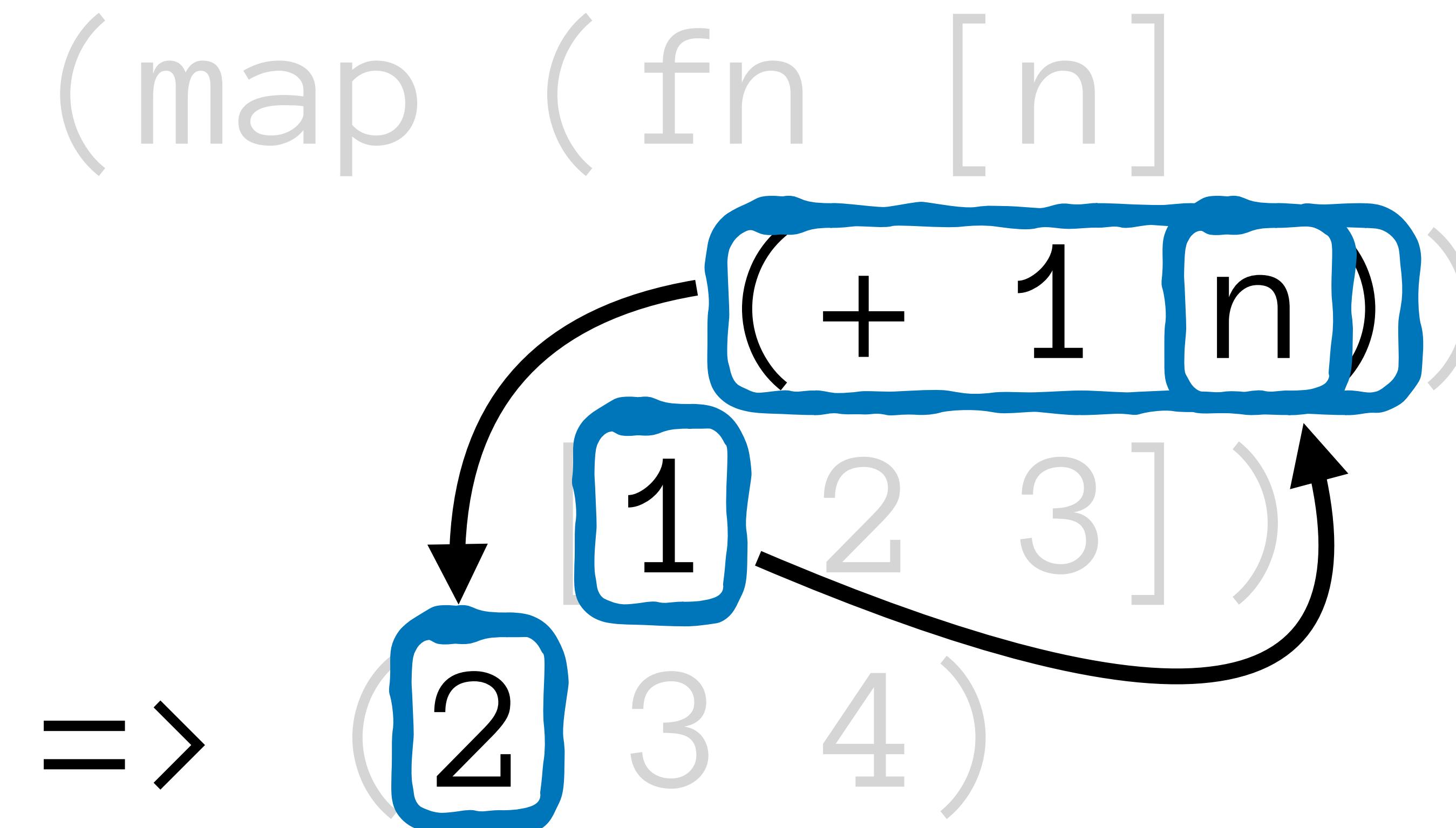
"Applies the function to each element of the collection."

```
(map (fn [n]  
      (+ 1 n))  
      [1 2 3]))  
=> (2 3 4)
```



# map

"Applies the function to each element of the collection."



# map

"Applies the function to each element of the collection."

```
(map (fn [n]  
      (+ 1 n))  
      [1 2 3])  
=> (2 3 4)
```

# map

"Applies the function to each element of the collection."

```
(map (fn [n]  
      (+ 1 n))  
      [1 2 3])  
=> (2 3 4)
```

The diagram illustrates the application of the map function. It shows a call to map with a function fn that takes an argument n and adds 1 to it. The function is applied to a list [1, 2, 3]. The result is a new list (2, 3, 4). The variable n is highlighted in the function definition, and the value 2 is highlighted in the list. A curved arrow points from the highlighted 2 to the highlighted n, showing how the function is mapped over the list.

# map

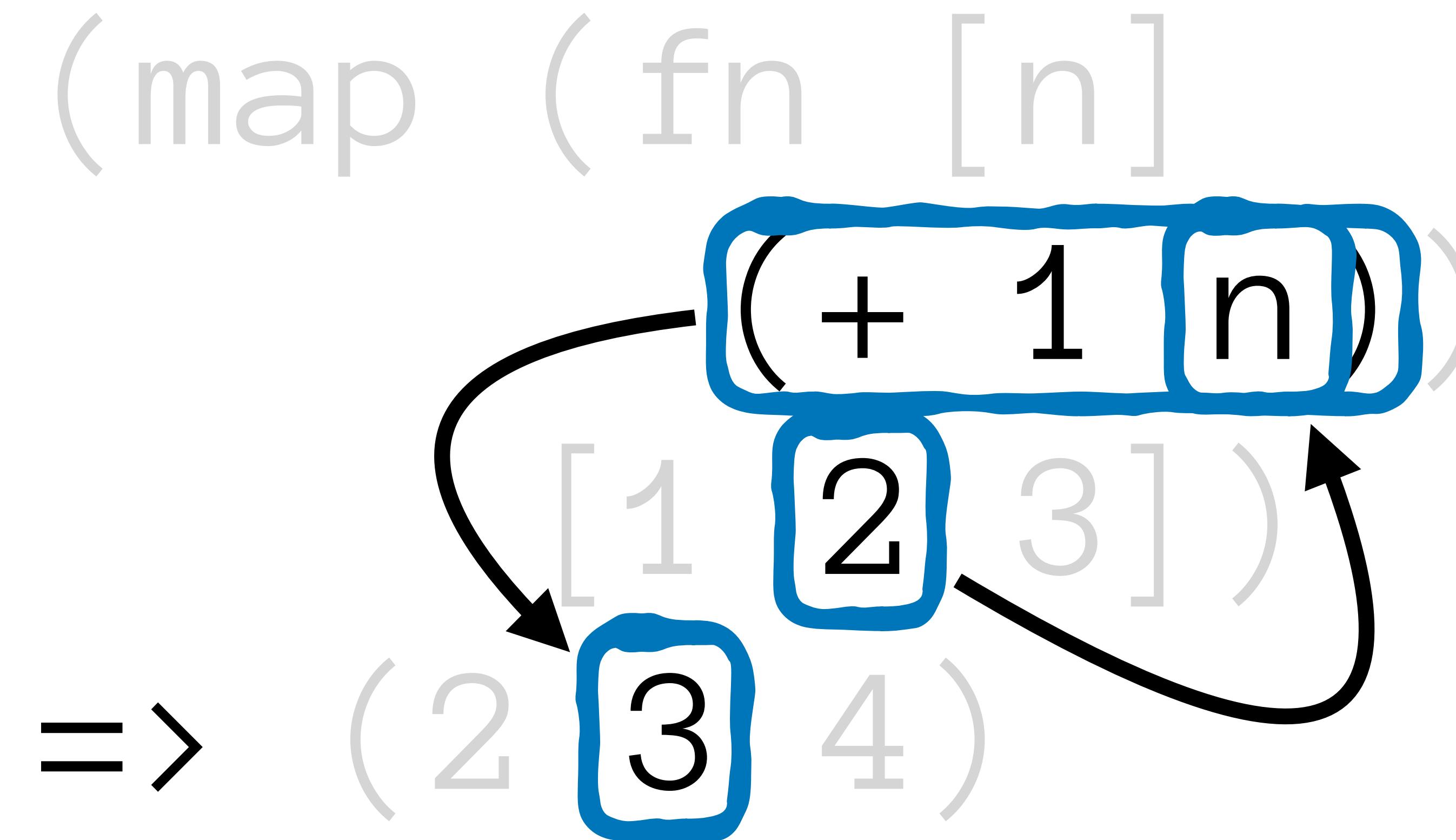
"Applies the function to each element of the collection."

```
(map (fn [n]  
      (+ 1 n))  
      [1 2 3]))  
=> (2 3 4)
```

The diagram illustrates the application of the map function. It shows a function call (+ 1 n) enclosed in a blue box, which is being applied to each element of the input list [1 2 3]. The result is the output list (2 3 4). The number 2 in the output list is also highlighted with a blue box and connected by a black arrow to the highlighted function call, indicating the mapping process.

# map

"Applies the function to each element of the collection."



# map

"Applies the function to each element of the collection."

```
(map (fn [n]
          (+ 1 n))
       [1 2 3])
=> (2 3 4)
```

# map

"Applies the function to each element of the collection."

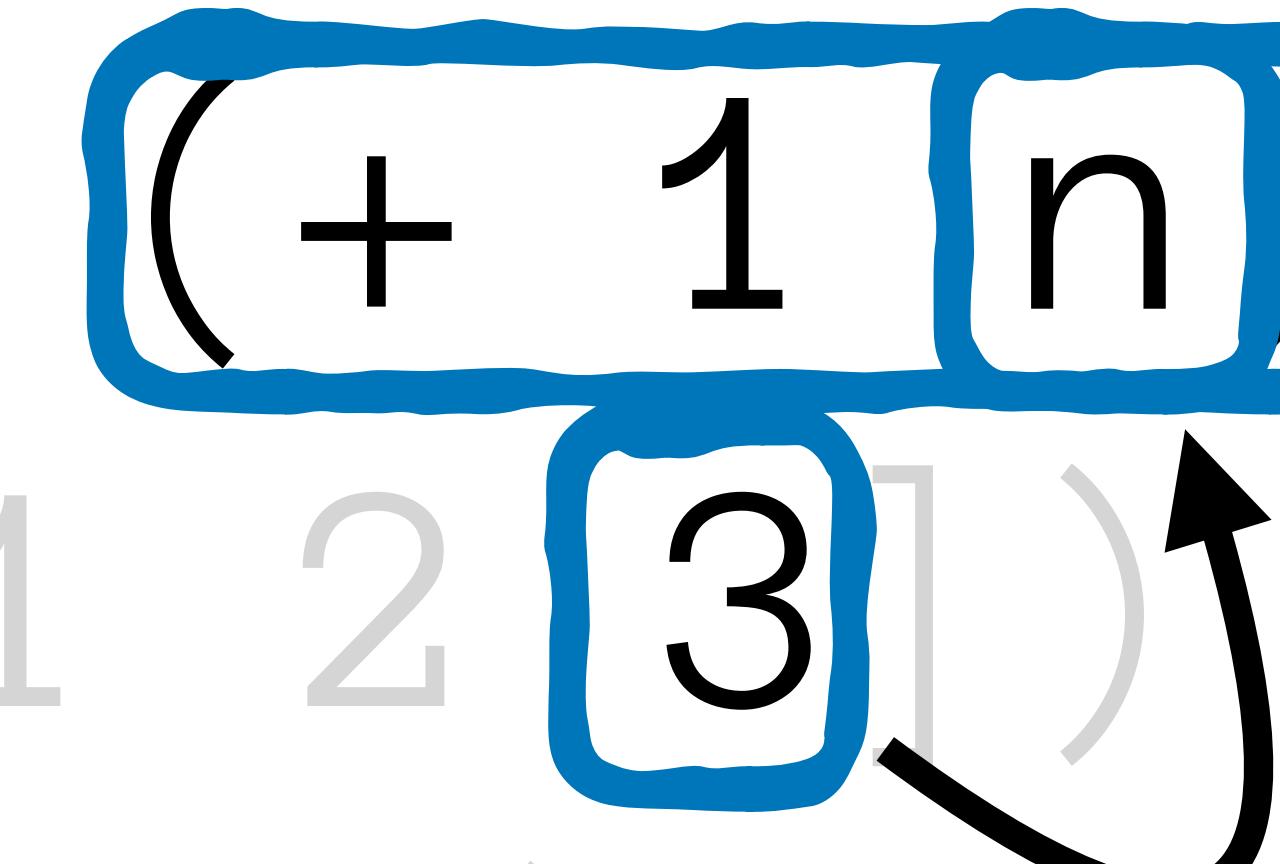
```
(map (fn [n]  
      (+ 1 n))  
      [1 2 3])  
=> (2 3 4)
```

The diagram illustrates the application of the map function. It shows the function call (map (fn [n] (+ 1 n)) [1 2 3]). The input list [1 2 3] is shown below. A blue box highlights the variable 'n' in the function definition, and another blue box highlights the value '3' in the input list. A black arrow points from the highlighted '3' to the highlighted 'n', indicating that the function is being applied to the third element of the list.

# map

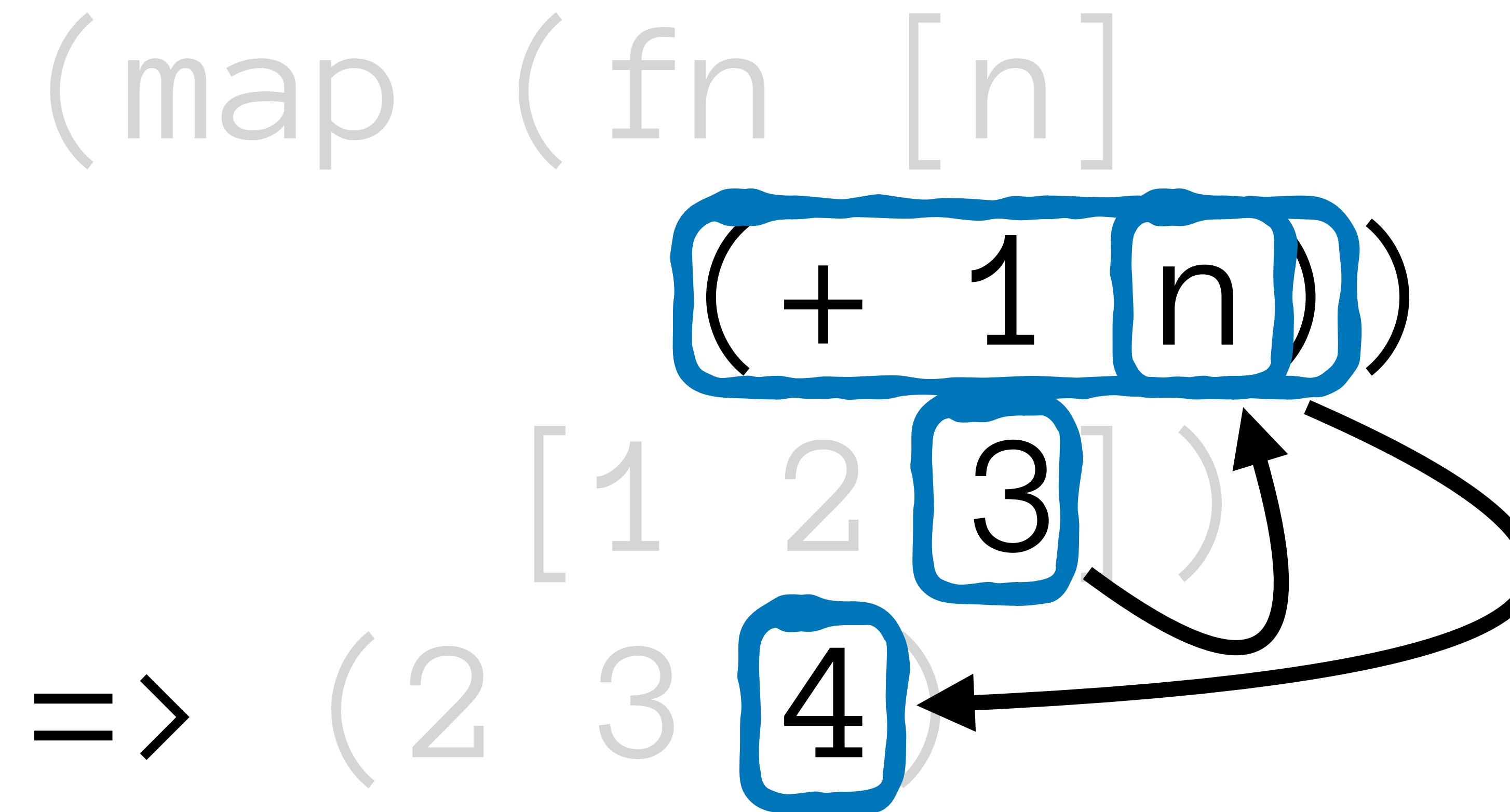
"Applies the function to each element of the collection."

```
(map (fn [n]  
      (+ 1 n))  
      [1 2 3])  
=> (2 3 4)
```



# map

"Applies the function to each element of the collection."



# map

"Applies the function to each element of the collection."

# map

"Applies the function to each element of the collection."

 **Alschema** (Any->Any) [Any] -> [Any]

# map

"Applies the function to each element of the collection."



(Any->Any) [Any] -> [Any]

spec

(any? -> any?) (every any?) ->  
(every any?)

# map

"Applies the function to each element of the collection."

 **Alchema**

(Any->Any) [Any] -> [Any]

**spec**

(any? -> any?) (every any?) ->  
(every any?)

**malli**

[ $\Rightarrow$  :any :any] [:sequential :any :any] ->  
[:sequential :any]

# map

"Applies the function to each element of the collection."

 **Alschema**

(Any->Any) [Any] -> [Any]

**spec**

(any? -> any?) (every any?) ->  
(every any?)

**malli**

[ $\Rightarrow$  :any :any] [:sequential :any :any] ->  
[:sequential :any]

# map

"Applies the function to each element of the collection."

# map

"Applies the function to each element of the collection."

(Any->Any) [Any]-> [Any]



# map

"Applies the function to each element of the collection."



(Any->Any) [Any]-> [Any]

(Int->Str) [Int]-> [Str]

# map

"Applies the function to each element of the collection."



(Any->Any) [Any]-> [Any]

(Int->Str) [Int]-> [Str]

(1->2) [1]-> [2]

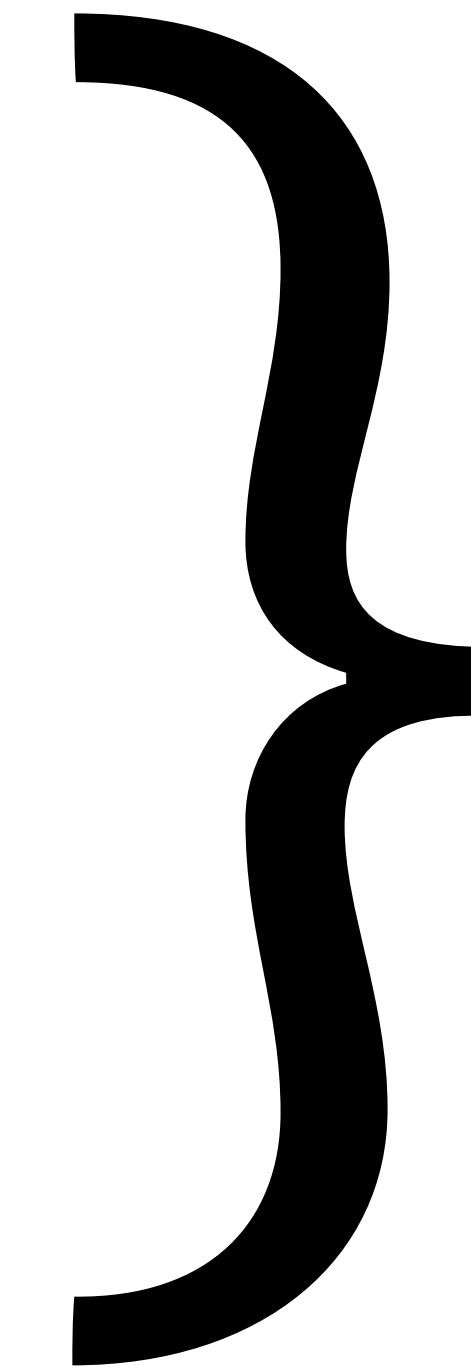
# map

"Applies the function to each element of the collection."

(Any->Any) [Any]-> [Any]

(Int->Str) [Int]-> [Str]

(1->2) [1]-> [2]



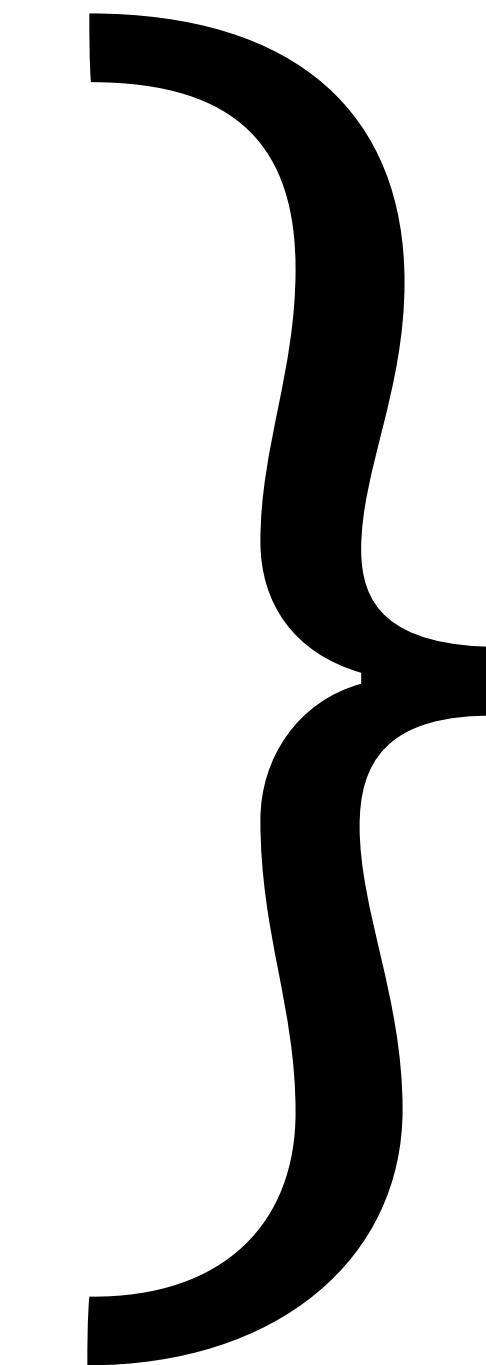
# map

"Applies the function to each element of the collection."

$(\text{Any} \rightarrow \text{Any})[\text{Any}] \rightarrow [\text{Any}]$

$(\text{Int} \rightarrow \text{Str})[\text{Int}] \rightarrow [\text{Str}]$

$(1 \rightarrow 2)[1] \rightarrow [2]$



for all specs  $X, Y,$   
 $(X \rightarrow Y)[X] \rightarrow [Y]$

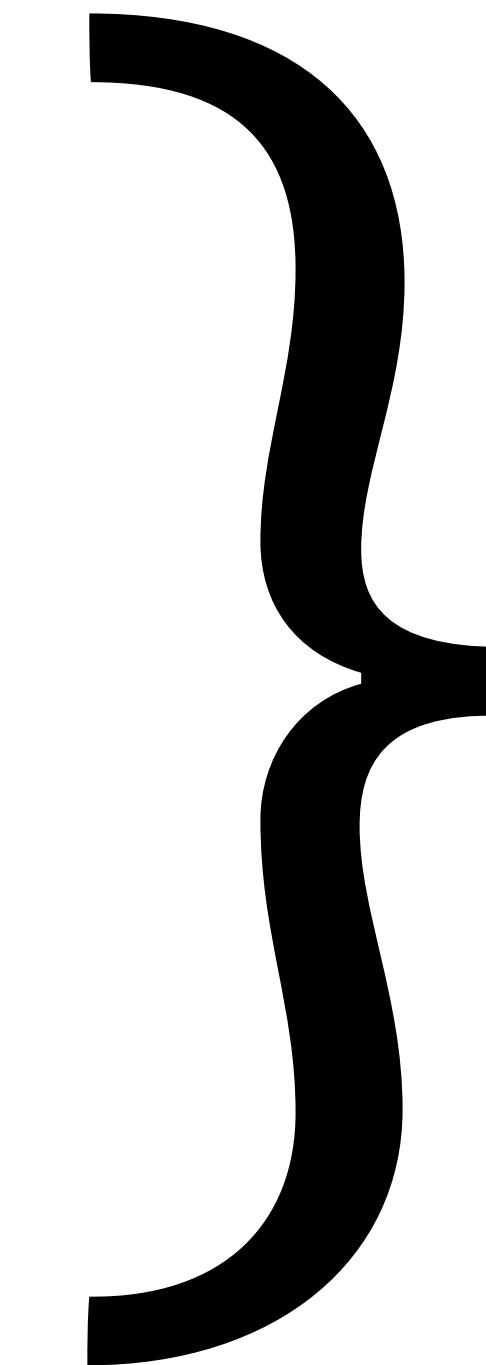
# map

"Applies the function to each element of the collection."

$(\text{Any} \rightarrow \text{Any})[\text{Any}] \rightarrow [\text{Any}]$

$(\text{Int} \rightarrow \text{Str})[\text{Int}] \rightarrow [\text{Str}]$

$(1 \rightarrow 2)[1] \rightarrow [2]$



for all specs  $X, Y,$   
 $(X \rightarrow Y)[X] \rightarrow [Y]$



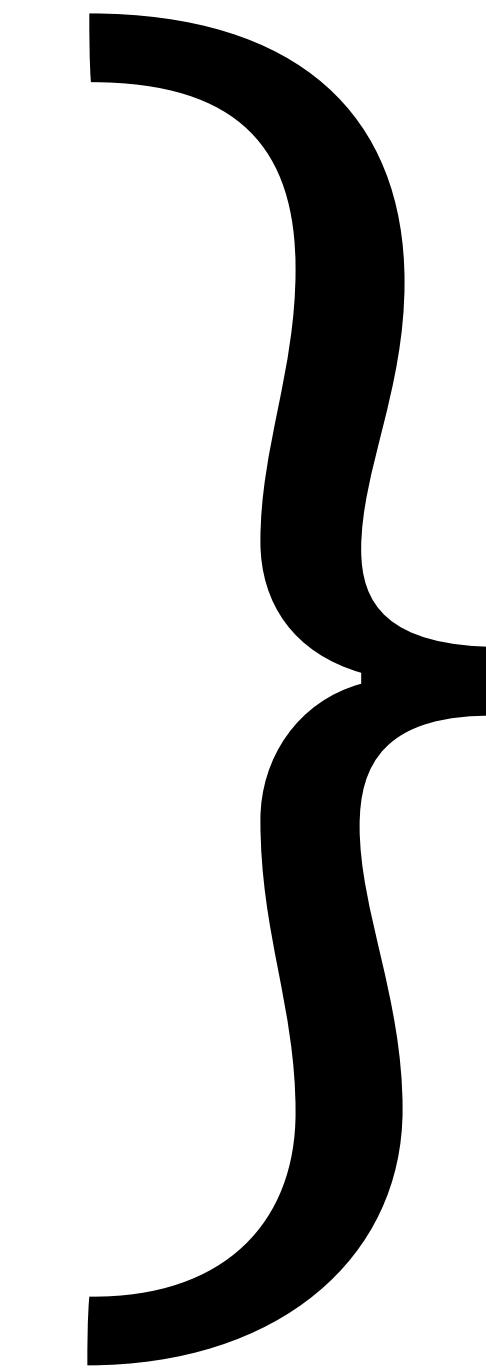
# map

"Applies the function to each element of the collection."

$(\text{Any} \rightarrow \text{Any})[\text{Any}] \rightarrow [\text{Any}]$

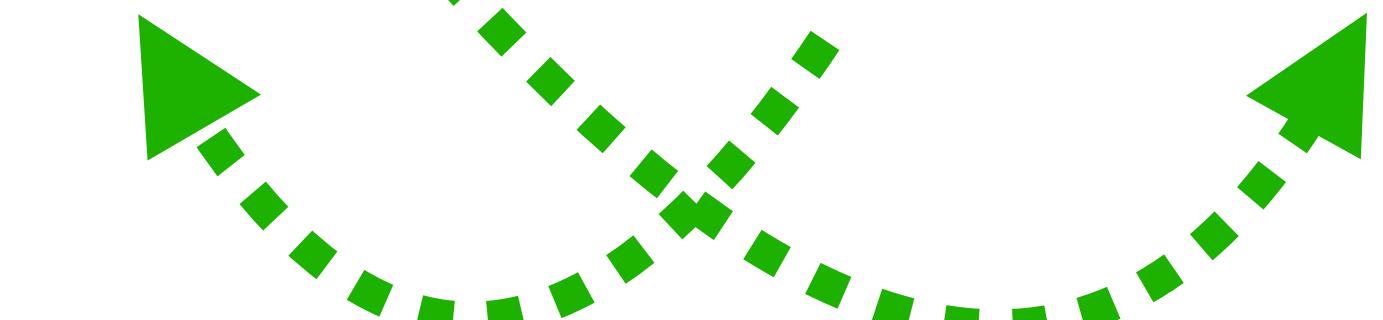
$(\text{Int} \rightarrow \text{Str})[\text{Int}] \rightarrow [\text{Str}]$

$(1 \rightarrow 2)[1] \rightarrow [2]$



for all specs  $X, Y,$

$(X \rightarrow Y)[X] \rightarrow [Y]$



# map

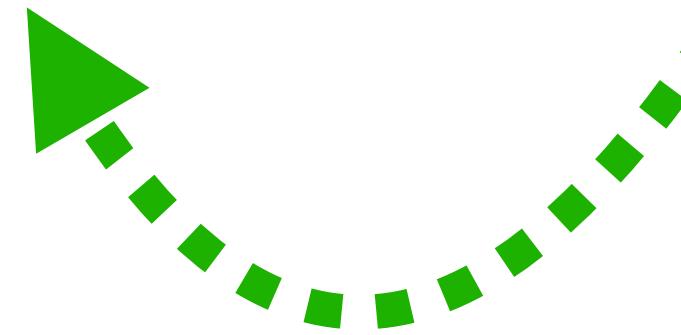
"Applies the function to each element of the collection."

for all specs  $X, Y,$   
 $(X \rightarrow Y)[X] \rightarrow [Y]$

# map

"Applies the function to each element of the collection."

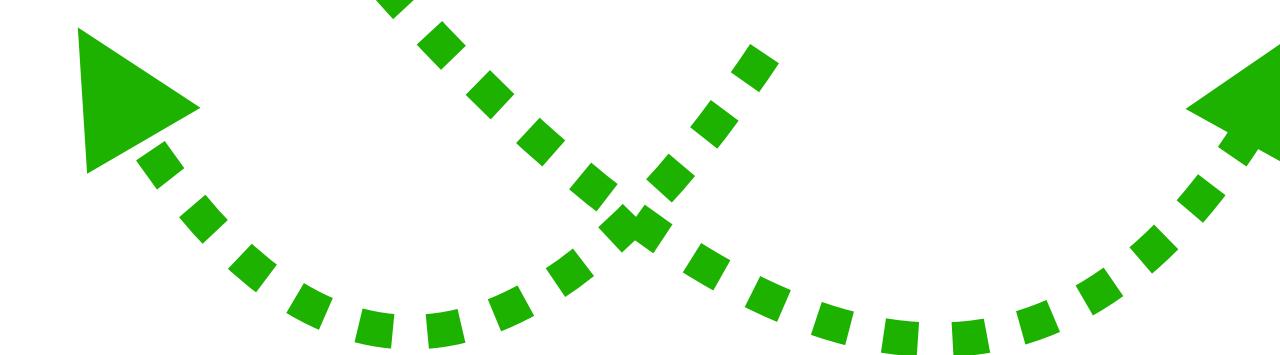
for all specs  $X, Y,$   
 $(X \rightarrow Y)[X] \rightarrow [Y]$



# map

"Applies the function to each element of the collection."

for all specs  $X, Y,$   
 $(X \rightarrow Y)[X] \rightarrow [Y]$

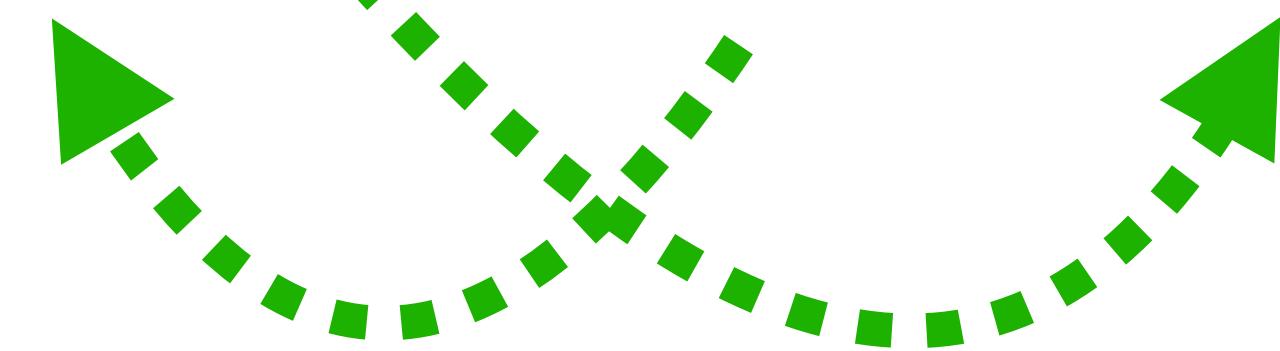


# map

"Applies the function to each element of the collection."

```
(s/def
  ::map1
  (all :binder (binder
    :x (bind-tv)
    :y (bind-tv))
  :body (s/fspec :args (s/cat :fn (s/fspec :args (s/cat :x (tv :x))
                                         :ret (tv :y)))
                 :coll (s/coll-of (tv :x))))
  :ret (s/coll-of (tv :y)))))
```

for all specs  $X, Y,$   
 $(X \rightarrow Y)[X] \rightarrow [Y]$

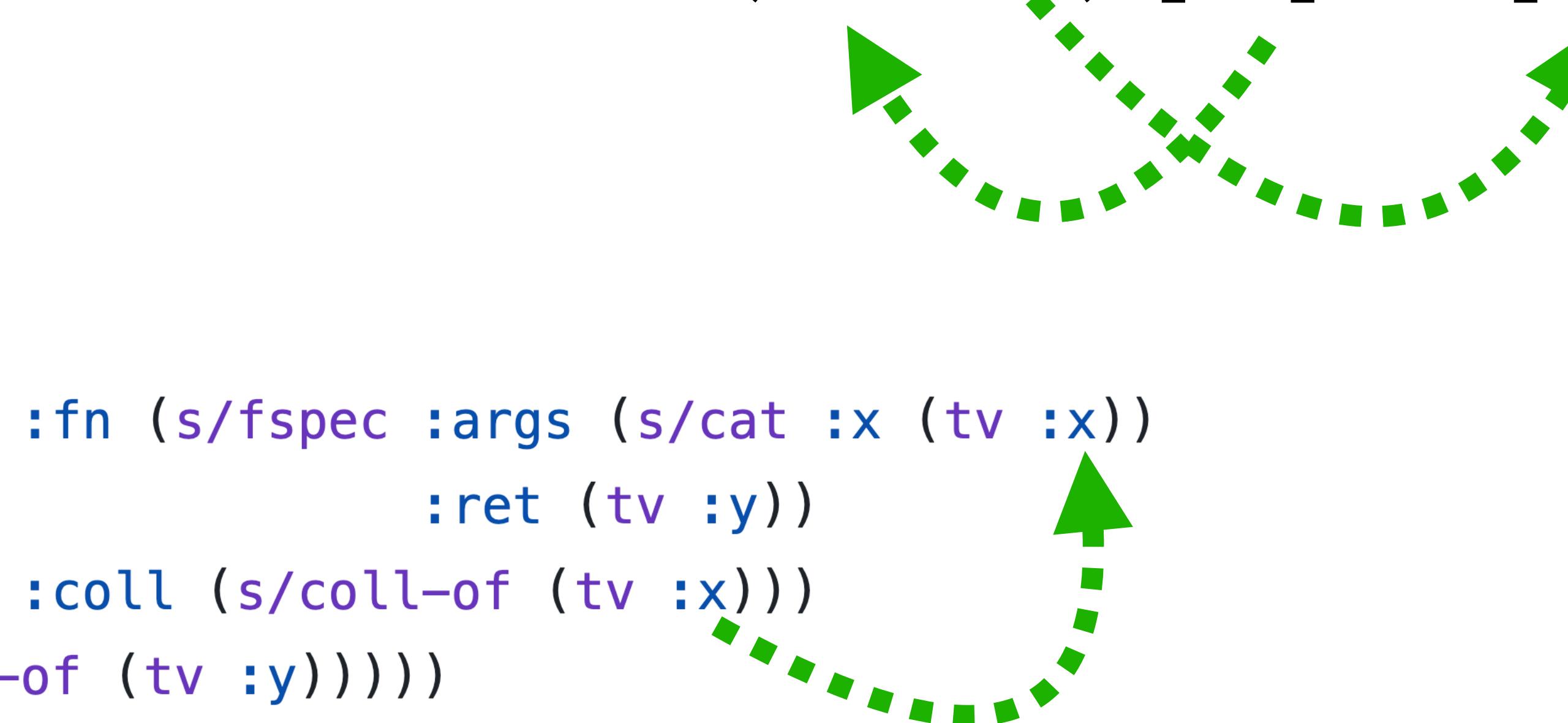


# map

"Applies the function to each element of the collection."

```
(s/def
  ::map1
  (all :binder (binder
    :x (bind-tv)
    :y (bind-tv))
  :body (s/fspec :args (s/cat :fn (s/fspec :args (s/cat :x (tv :x))
    :ret (tv :y)))
    :coll (s/coll-of (tv :x))))
  :ret (s/coll-of (tv :y))))
```

for all specs  $X, Y,$   
 $(X \rightarrow Y)[X] \rightarrow [Y]$

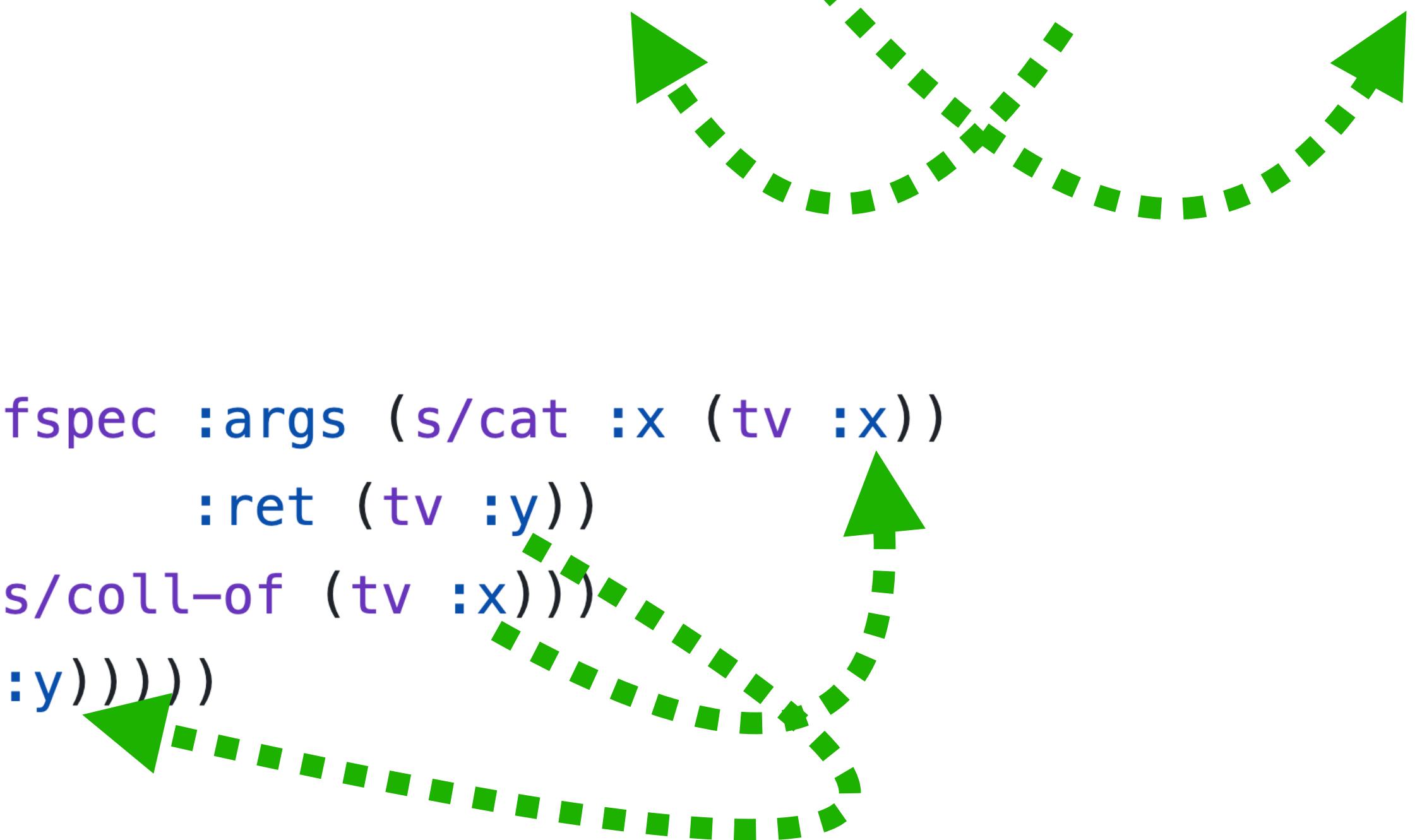


# map

"Applies the function to each element of the collection."

```
(s/def
  ::map1
  (all :binder (binder
    :x (bind-tv)
    :y (bind-tv))
  :body (s/fspec :args (s/cat :fn (s/fspec :args (s/cat :x (tv :x))
    :ret (tv :y)))
    :coll (s/coll-of (tv :x))))
  :ret (s/coll-of (tv :y))))
```

for all specs  $X, Y,$   
 $(X \rightarrow Y)[X] \rightarrow [Y]$



# map

"Applies the function to each element of the collection."

```
(tu/is-valid ::map1 map)
```

```
(tu/is-invalid ::map1 (comp #(map str %) map))
```

# map

"Applies the function to each element of the collection."

(tu/is-valid ::map1 map)



(tu/is-invalid ::map1 (comp #(map str %) map))

# map

"Applies the function to each element of the collection."

(tu/is-valid ::map1 map)



(tu/is-invalid ::map1 (comp #(map str %) map))



# map

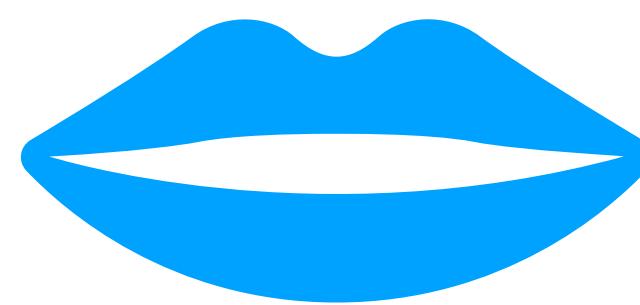
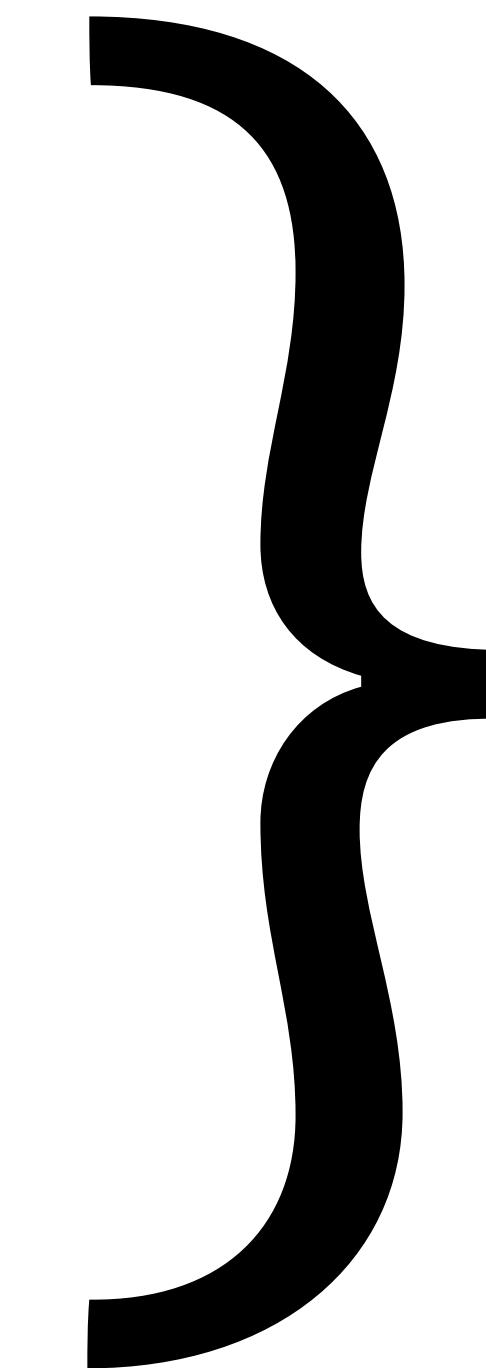


"Applies the function to each element of the collection."

$(\text{Any} \rightarrow \text{Any})[\text{Any}] \rightarrow [\text{Any}]$

$(\text{Int} \rightarrow \text{Str})[\text{Int}] \rightarrow [\text{Str}]$

$(1 \rightarrow 2)[1] \rightarrow [2]$



for all specs  $X, Y,$   
 $(X \rightarrow Y)[X] \rightarrow [Y]$

# map

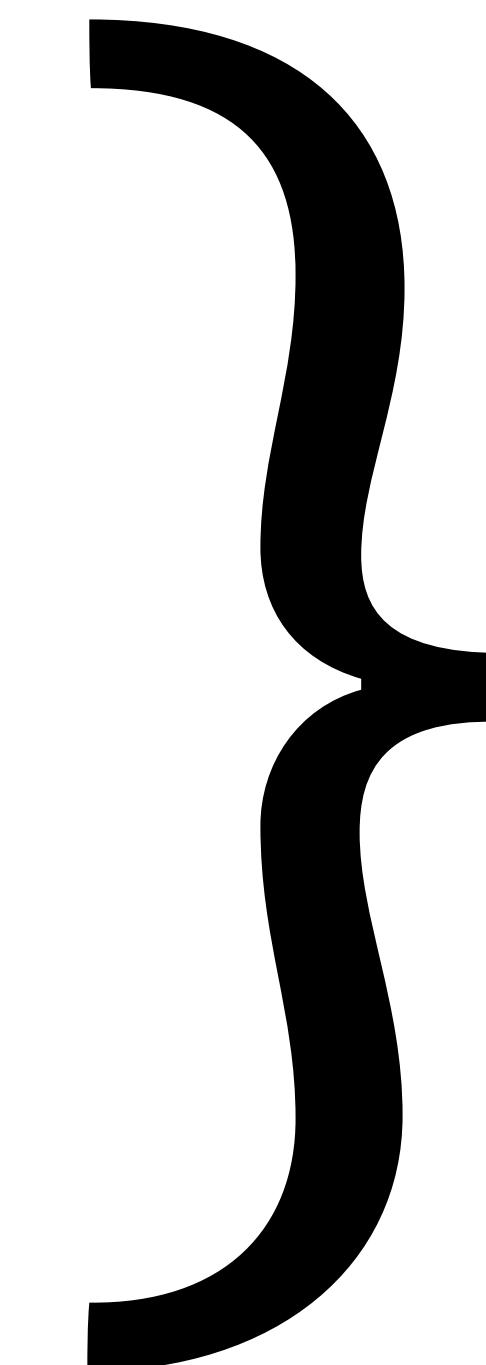


"Applies the function to each element of the collection."

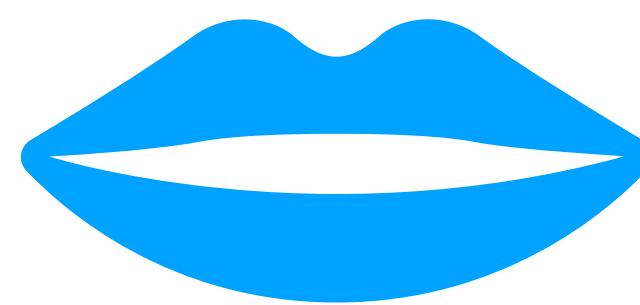
$(\text{Any} \rightarrow \text{Any})[\text{Any}] \rightarrow [\text{Any}]$

$(\text{Int} \rightarrow \text{Str})[\text{Int}] \rightarrow [\text{Str}]$

$(1 \rightarrow 2)[1] \rightarrow [2]$

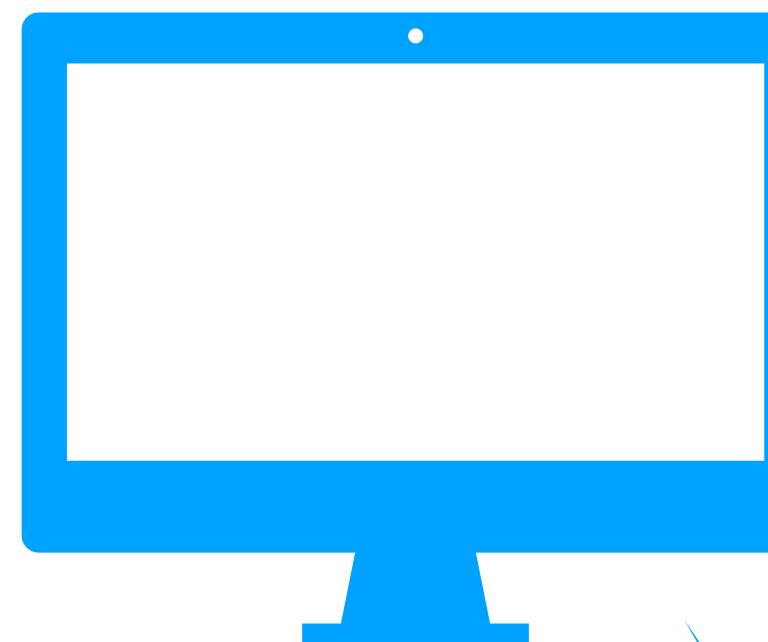


for all specs  $X, Y,$   
 $(X \rightarrow Y)[X] \rightarrow [Y]$



I'll write this!

# map



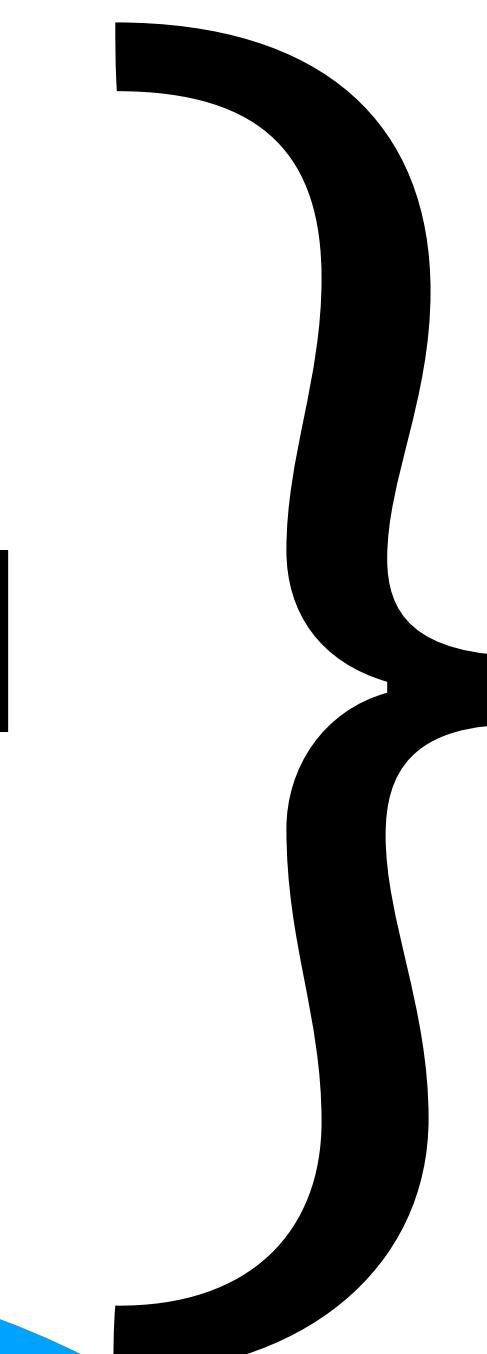
"Applies the function to each element of the collection."

$(\text{Any} \rightarrow \text{Any}) [\text{Any}] \rightarrow [\text{Any}]$

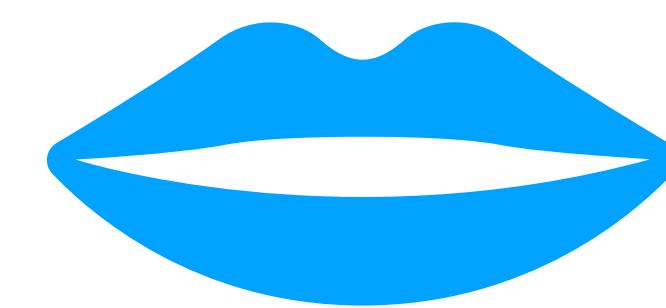
$(\text{Int} \rightarrow \text{Str}) [\text{Int}] \rightarrow [\text{Str}]$

$(1 \rightarrow 2) [1] \rightarrow [2]$

I'll check  
these!



for all specs  $X, Y,$   
 $(X \rightarrow Y) [X] \rightarrow [Y]$



I'll write this!

# comp

"Takes functions f and g, returning function applying g then f."

(comp f g)

=>

(fn [x]  
(f (g x)))

# comp

"Takes functions f and g, returning function applying g then f."

(comp f g)

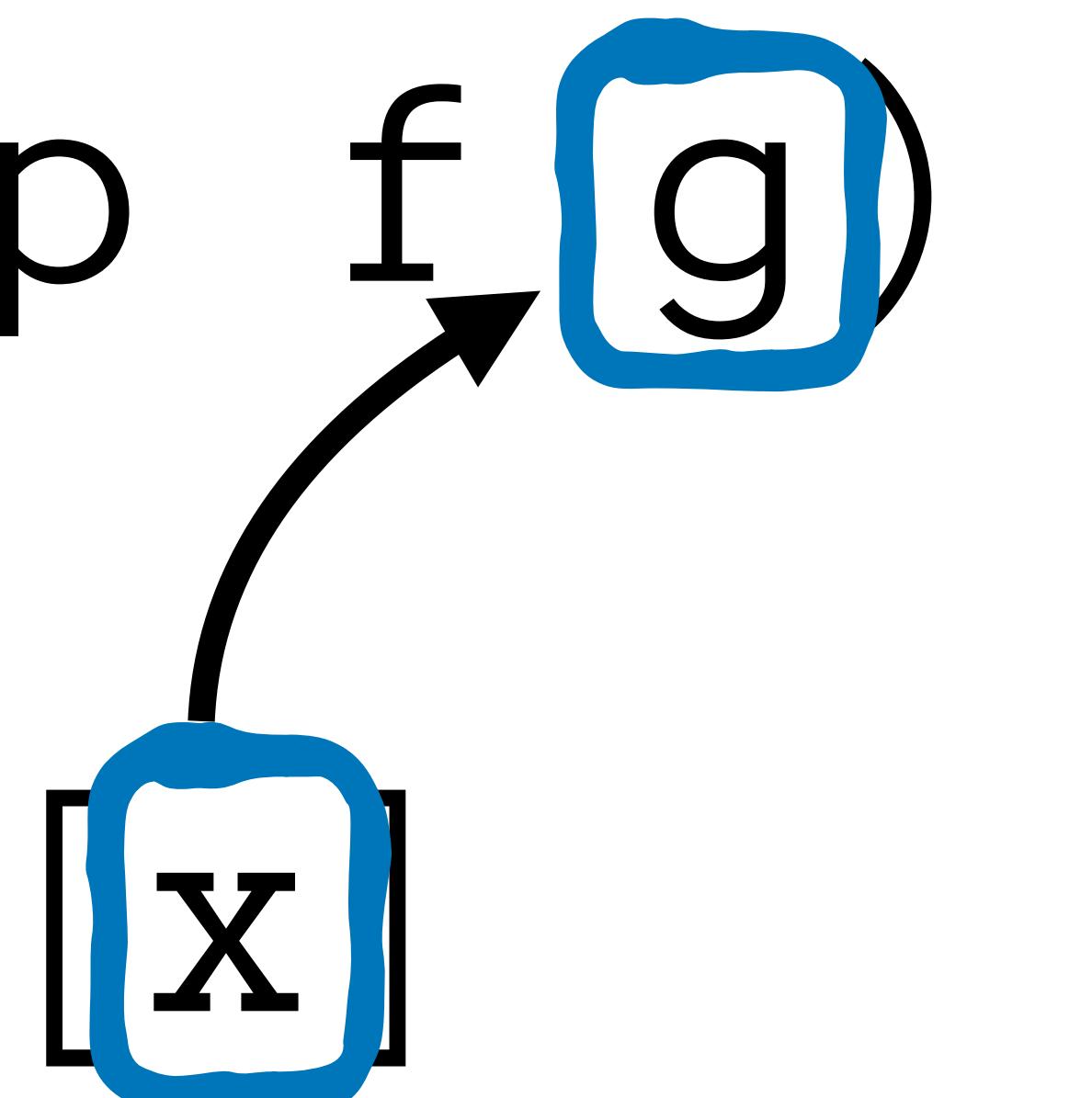
=>

(fn [x]  
  (f (g x)))

# comp

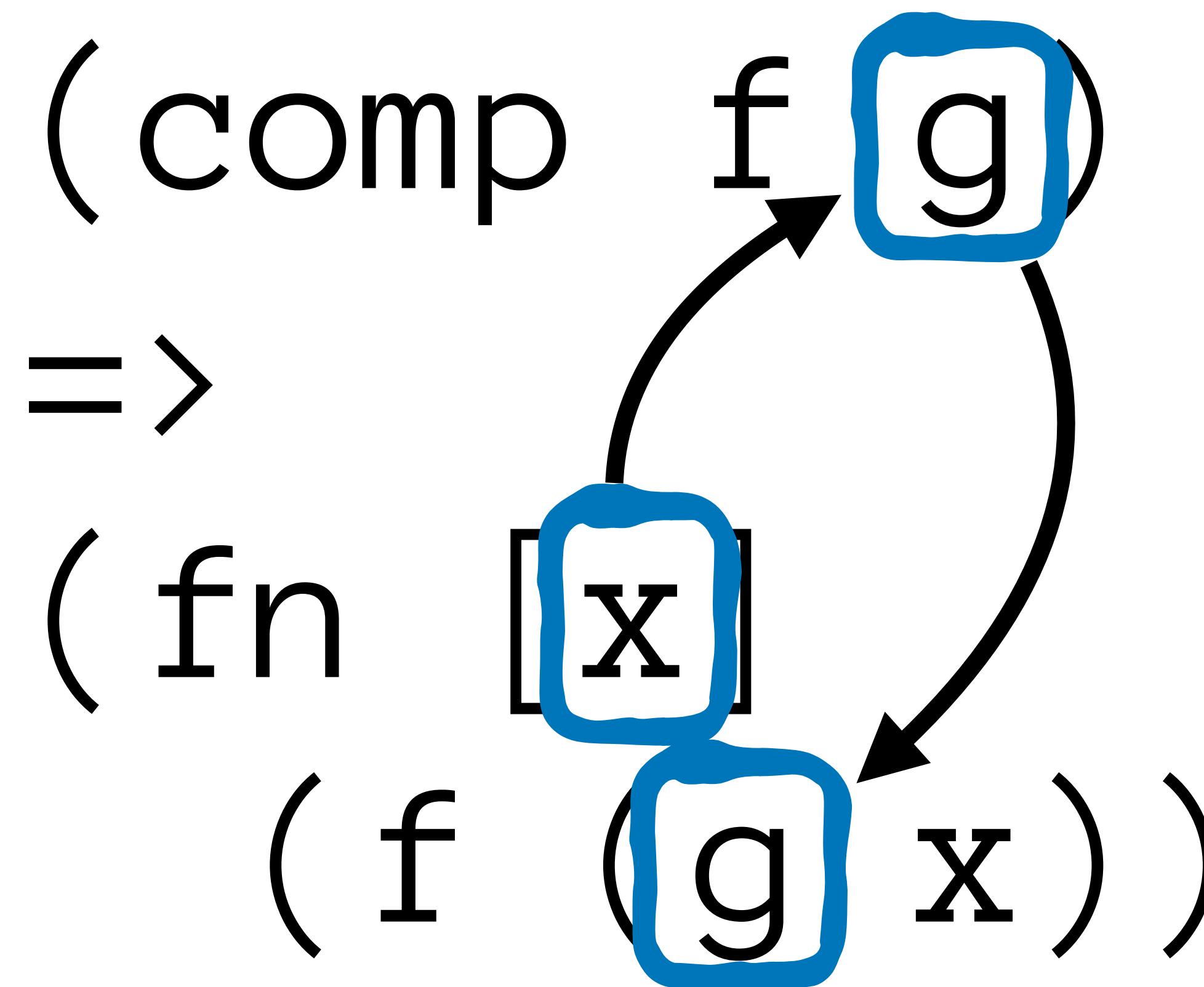
"Takes functions f and g, returning function applying g then f."

(comp f **g**)  
=>  
(fn **x**  
(f (g x)))



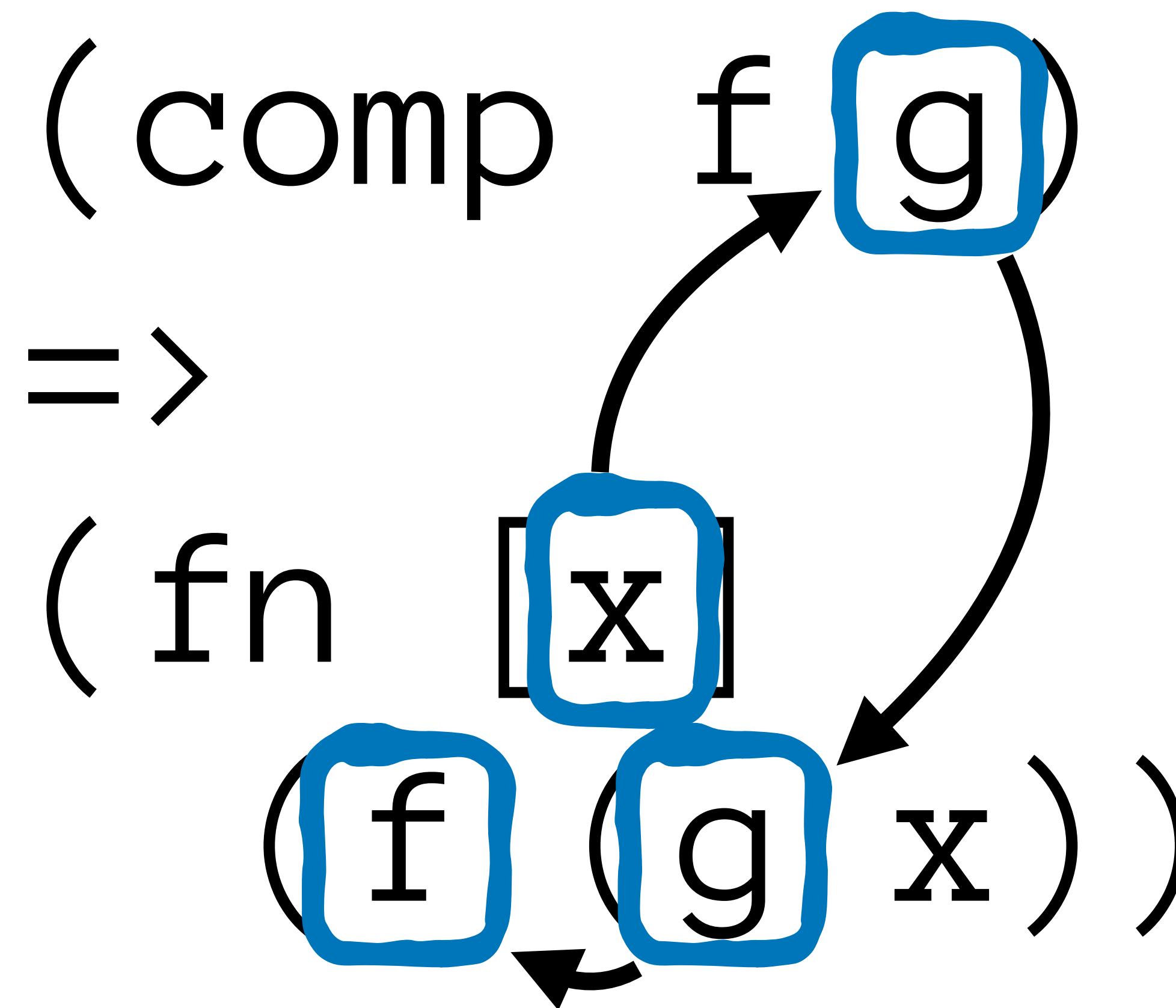
# comp

"Takes functions f and g, returning function applying g then f."



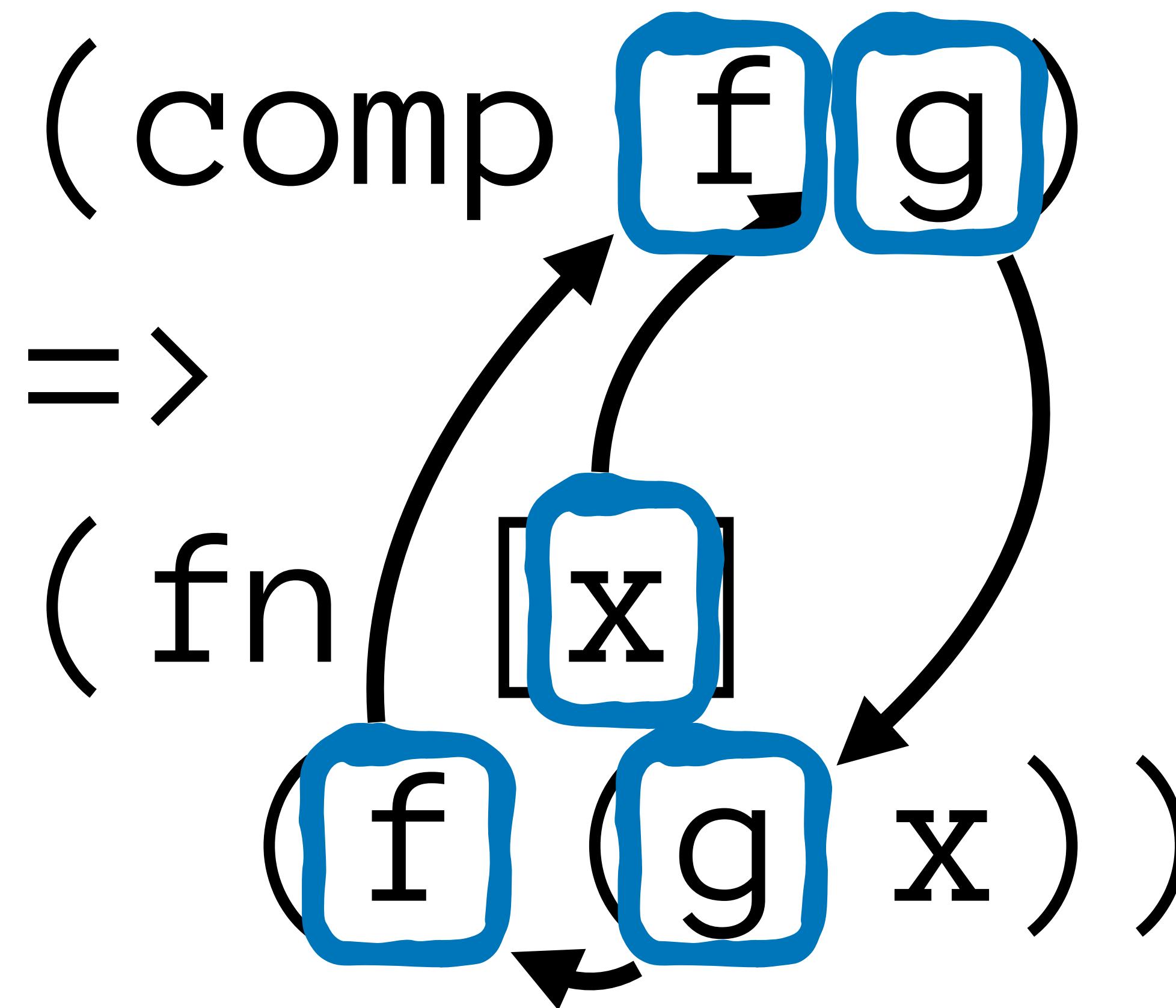
# comp

"Takes functions f and g, returning function applying g then f."



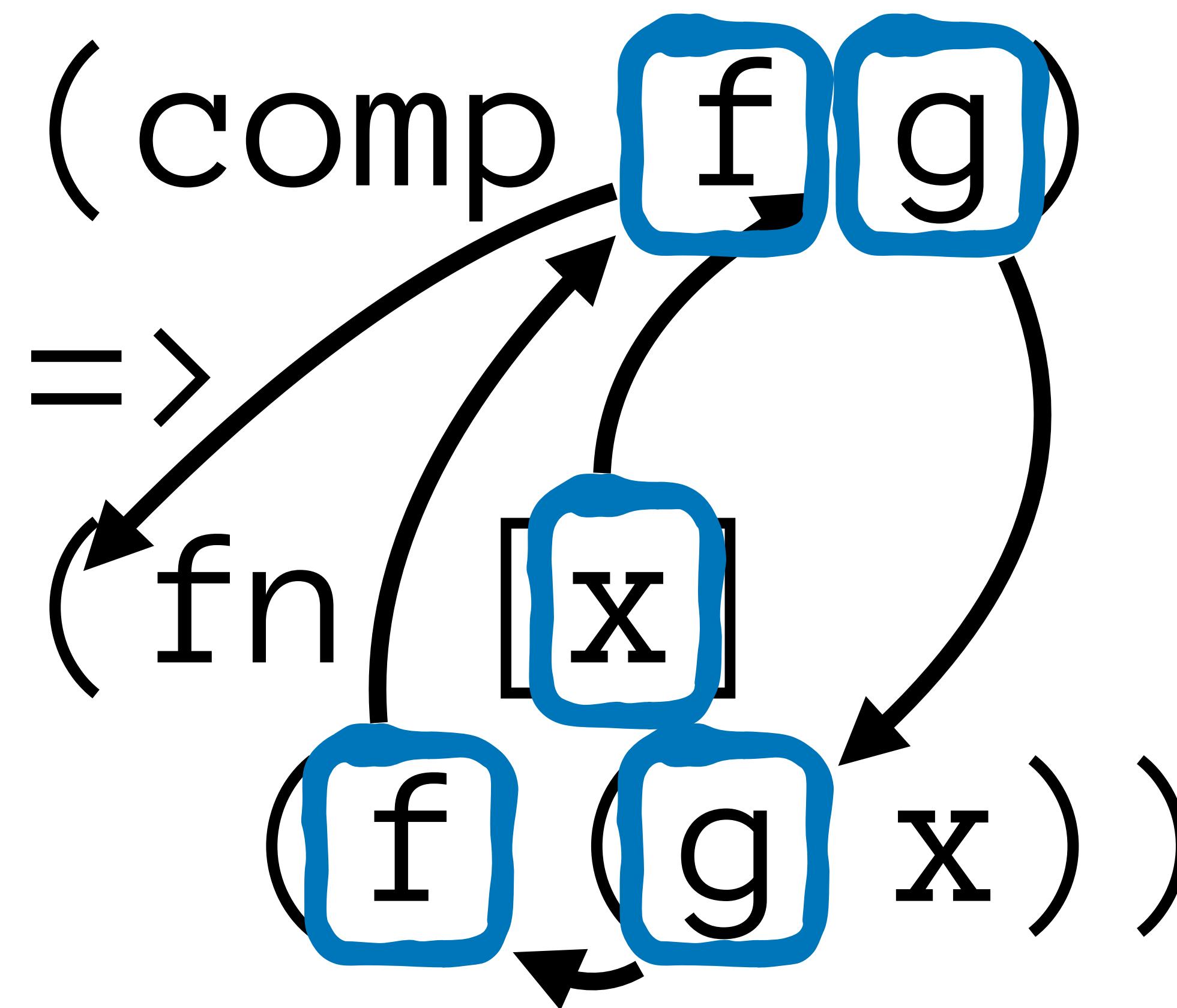
# comp

"Takes functions f and g, returning function applying g then f."



# comp

"Takes functions f and g, returning function applying g then f."



# comp

"Takes functions f and g, returning function applying g then f."

# comp

"Takes functions f and g, returning function applying g then f."



(Any->Any)(Any->Any)->(Any->Any)

# comp

"Takes functions f and g, returning function applying g then f."

 schema

(Any->Any)(Any->Any)->(Any->Any)

spec

(any?->any?)(any?->any?)->(any?->any?)

# comp

"Takes functions f and g, returning function applying g then f."

 schema

(Any->Any)(Any->Any)->(Any->Any)

spec

(any?->any?)(any?->any?)->(any?->any?)

malli

```
[ :=> :any :any] [ :=> :any :any]->
[ :=> :any :any]
```

# comp

"Takes functions f and g, returning function applying g then f."

 schema

(Any->Any)(Any->Any)->(Any->Any)

spec

(any?->any?)(any?->any?)->(any?->any?)

malli

```
[ :=> :any :any] [ :=> :any :any]->
[ :=> :any :any]
```

# comp

"Takes functions f and g, returning function applying g then f."

# comp

"Takes functions f and g, returning function applying g then f."

(Any->Any)(Any->Any)->  
(Any->Any)



# comp

"Takes functions f and g, returning function applying g then f."

(Any->Any)(Any->Any)->  
(Any->Any)

(Bool->Str)(Int->Bool)->  
(Int->Str)



# comp

"Takes functions f and g, returning function applying g then f."

(Any->Any)(Any->Any)->  
(Any->Any)

(Bool->Str)(Int->Bool)->  
(Int->Str)

(2->3)(1->2)->  
(1->3)



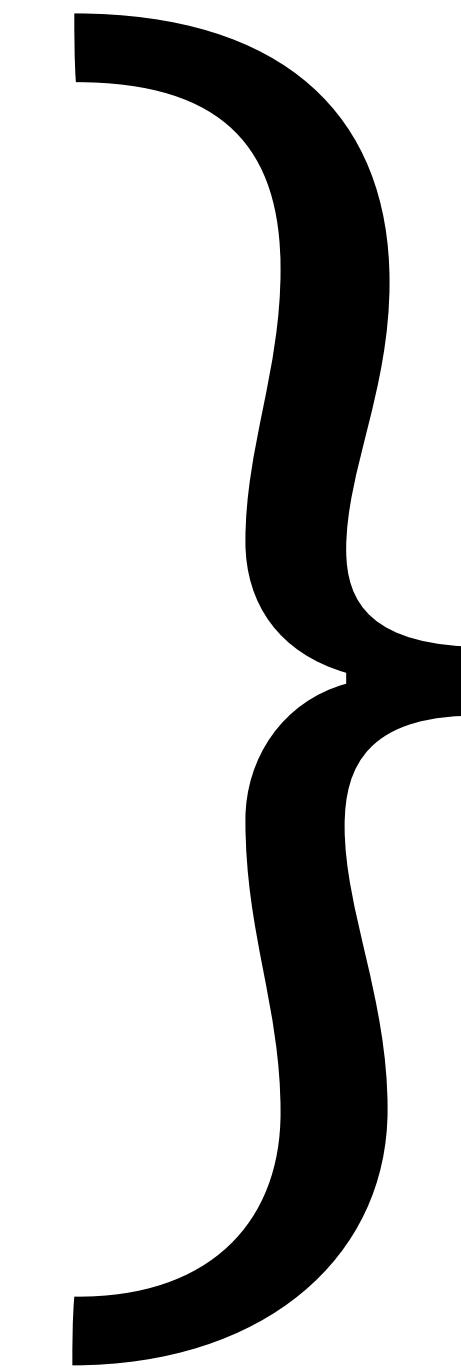
# comp

"Takes functions f and g, returning function applying g then f."

(Any→Any)(Any→Any)→  
(Any→Any)

(Bool→Str)(Int→Bool)→  
(Int→Str)

(2→3)(1→2)→  
(1→3)



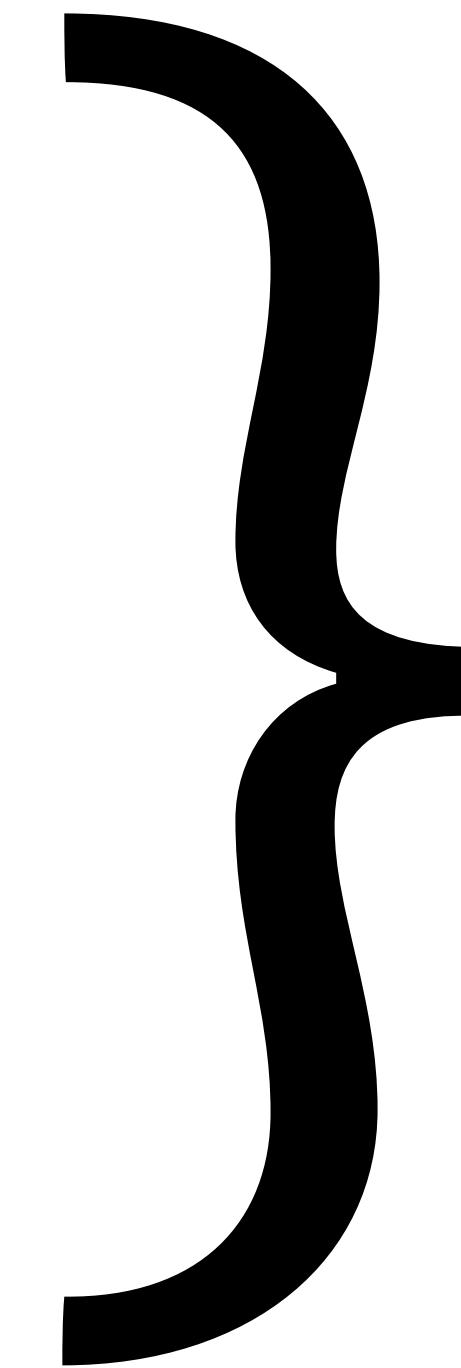
# comp

"Takes functions f and g, returning function applying g then f."

(Any→Any)(Any→Any)→  
(Any→Any)

(Bool→Str)(Int→Bool)→  
(Int→Str)

(2→3)(1→2)→  
(1→3)



for all specs X, Y, Z,  
(Y→Z)(X→Y)→(X→Z)

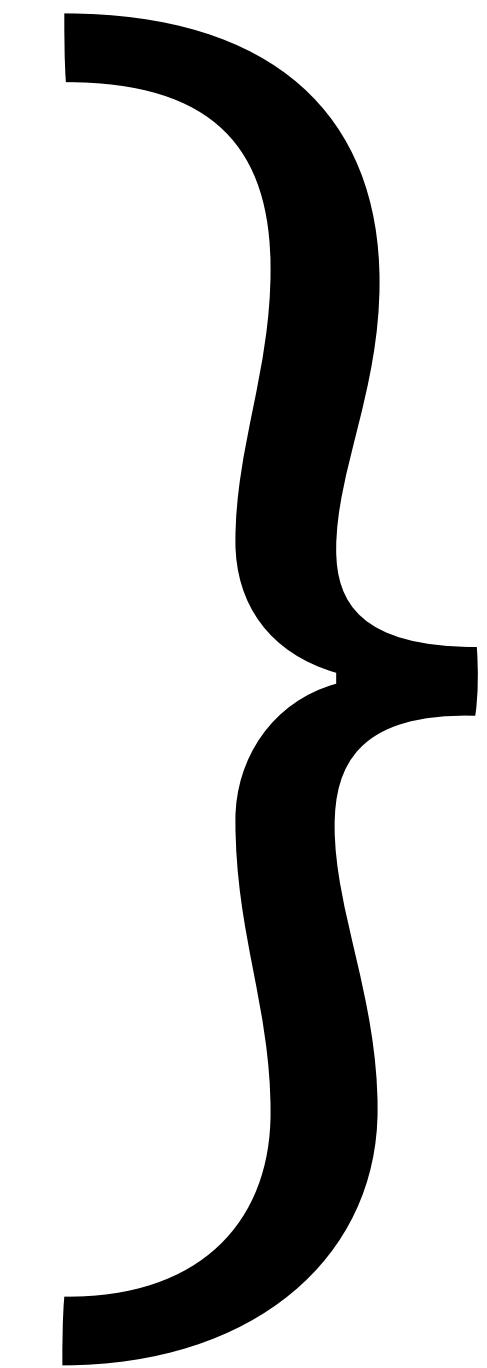
# comp

"Takes functions f and g, returning function applying g then f."

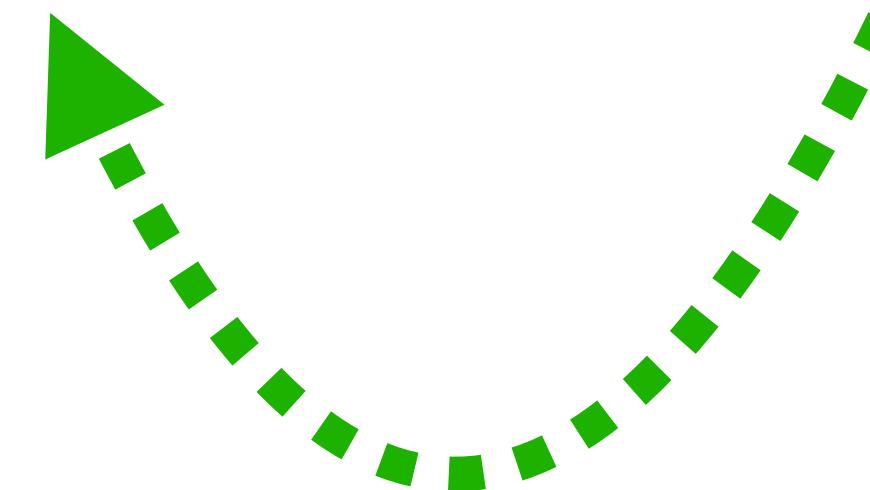
(Any→Any)(Any→Any)→  
(Any→Any)

(Bool→Str)(Int→Bool)→  
(Int→Str)

(2→3)(1→2)→  
(1→3)



for all specs X,Y,Z,  
(Y→Z)(X→Y)→(X→Z)



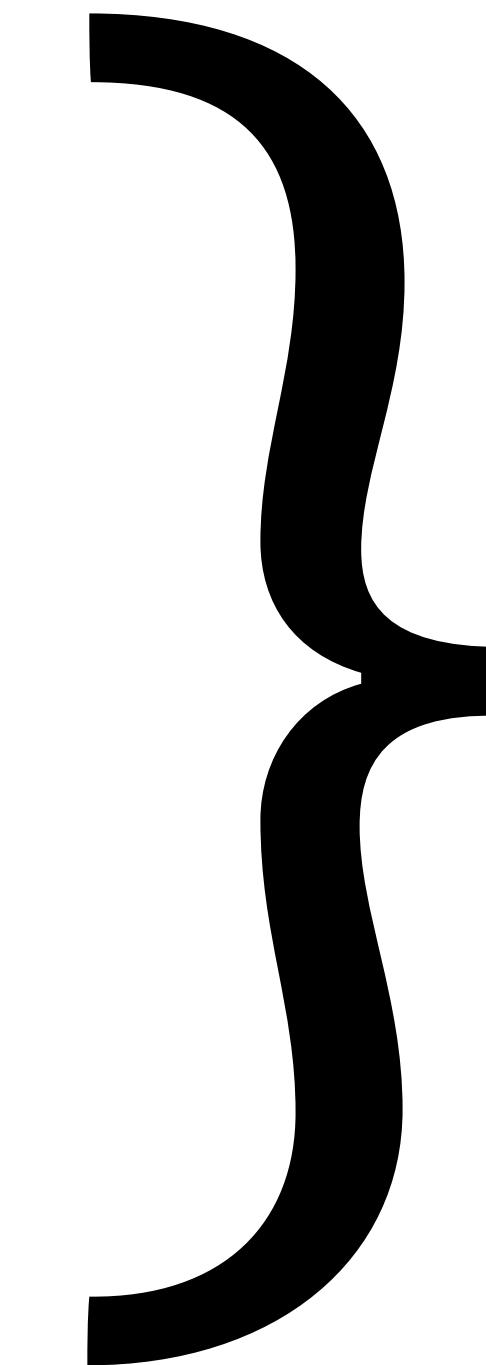
# comp

"Takes functions f and g, returning function applying g then f."

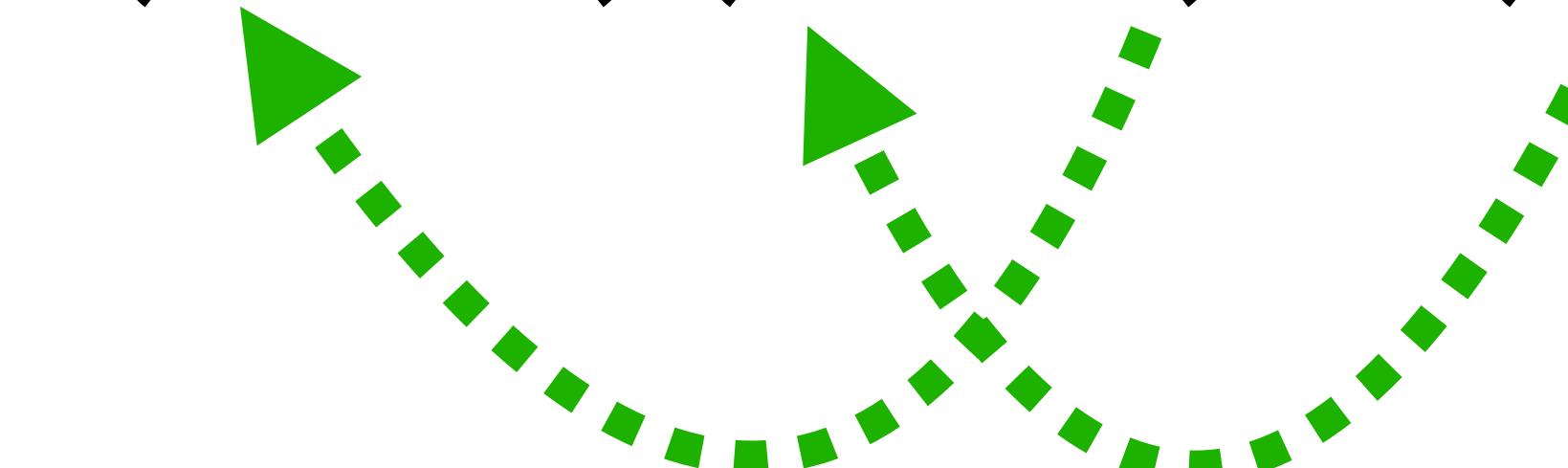
(Any→Any)(Any→Any)→  
(Any→Any)

(Bool→Str)(Int→Bool)→  
(Int→Str)

(2→3)(1→2)→  
(1→3)



for all specs X,Y,Z,  
(Y→Z)(X→Y)→(X→Z)



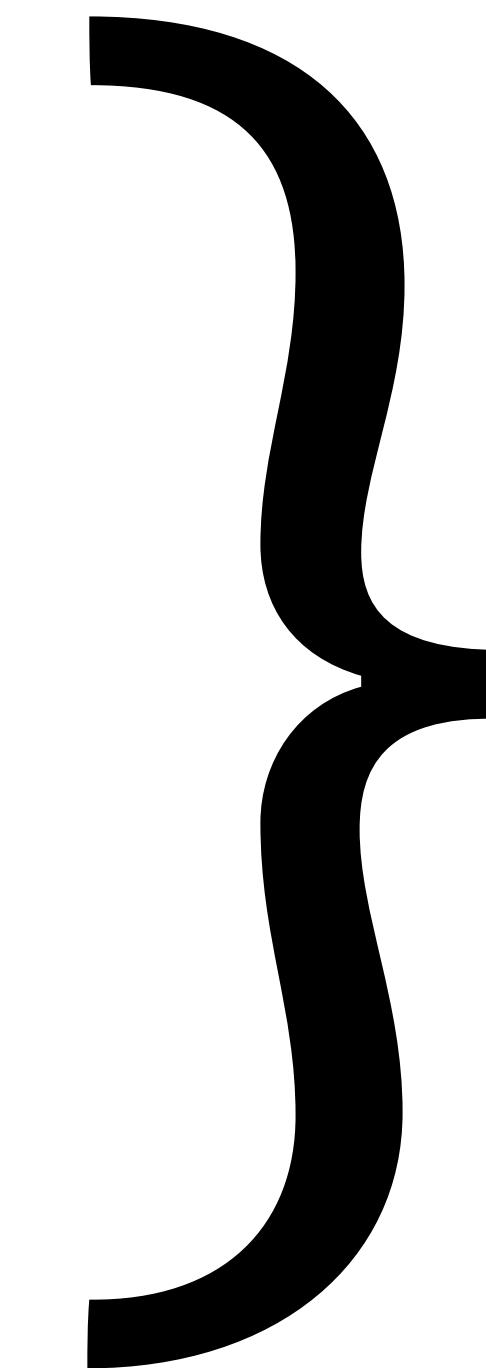
# comp

"Takes functions f and g, returning function applying g then f."

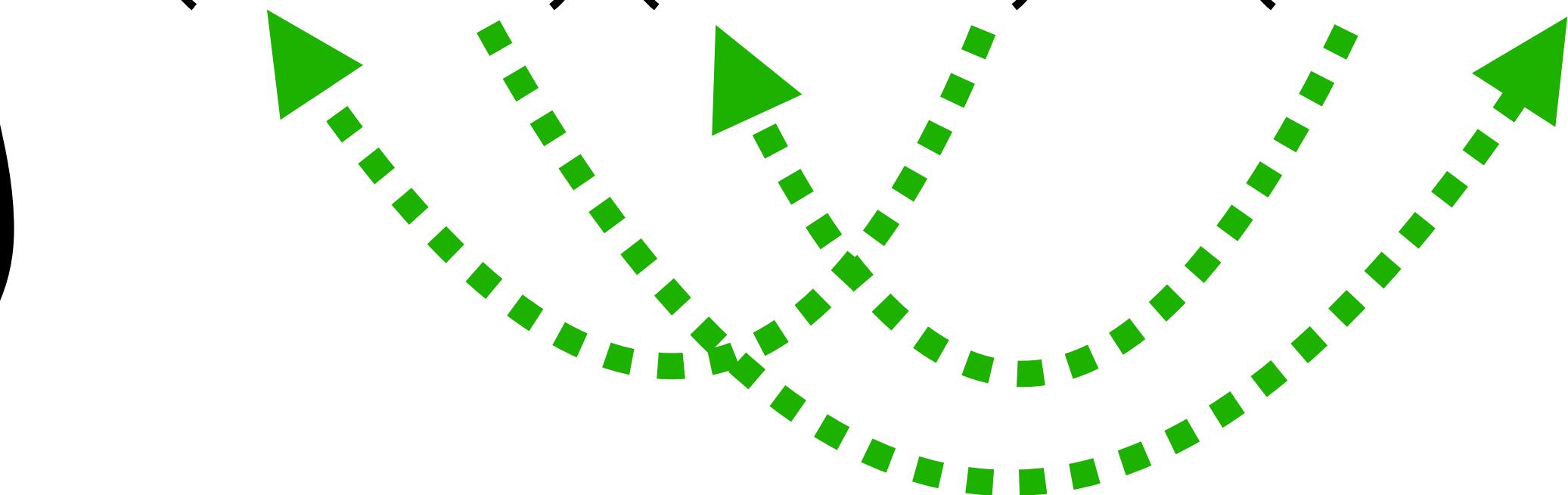
(Any→Any)(Any→Any)→  
(Any→Any)

(Bool→Str)(Int→Bool)→  
(Int→Str)

(2→3)(1→2)→  
(1→3)



for all specs X,Y,Z,  
(Y→Z)(X→Y)→(X→Z)



# comp

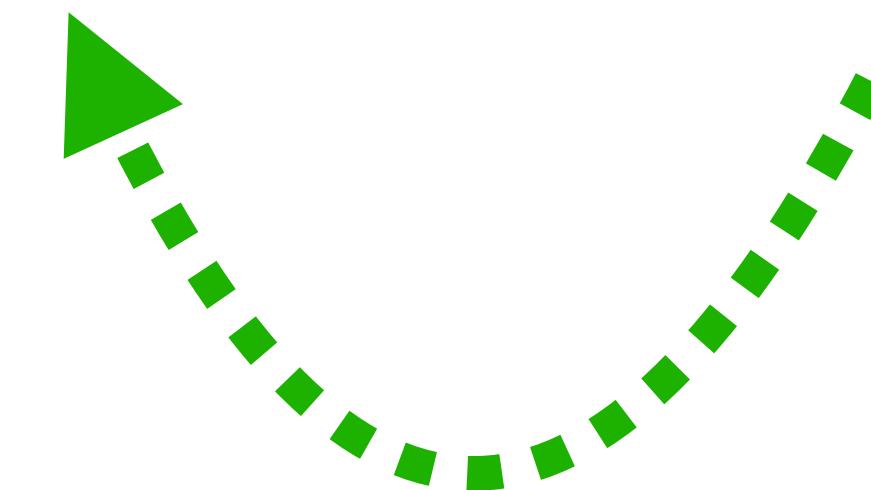
"Takes functions f and g, returning function applying g then f."

for all specs  $X, Y, Z,$   
 $(Y \rightarrow Z)(X \rightarrow Y) \rightarrow (X \rightarrow Z)$

# comp

"Takes functions f and g, returning function applying g then f."

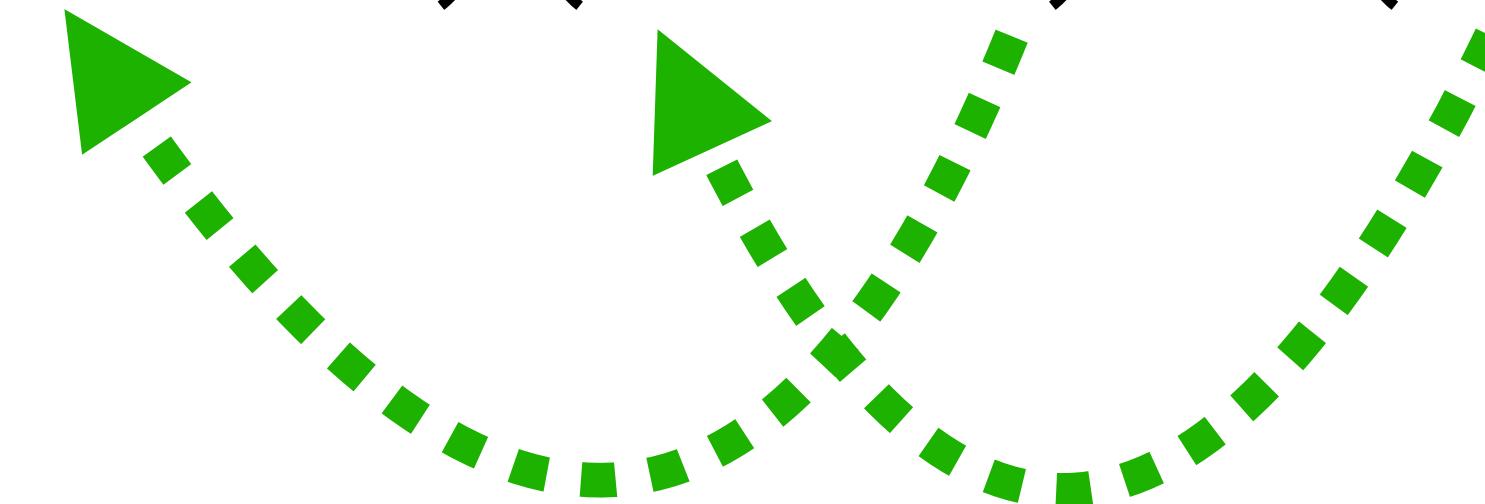
for all specs  $X, Y, Z,$   
 $(Y \rightarrow Z)(X \rightarrow Y) \rightarrow (X \rightarrow Z)$



# comp

"Takes functions f and g, returning function applying g then f."

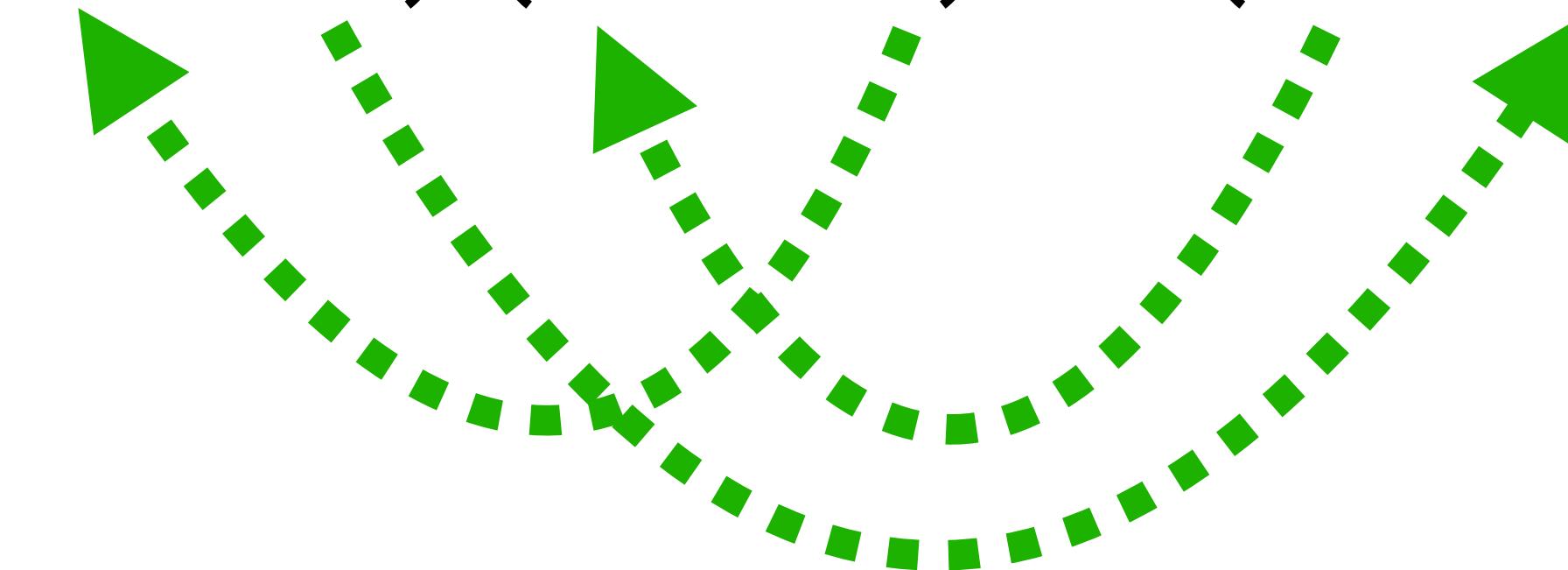
for all specs  $X, Y, Z,$   
 $(Y \rightarrow Z)(X \rightarrow Y) \rightarrow (X \rightarrow Z)$



# comp

"Takes functions f and g, returning function applying g then f."

for all specs  $X, Y, Z,$   
 $(Y \rightarrow Z)(X \rightarrow Y) \rightarrow (X \rightarrow Z)$

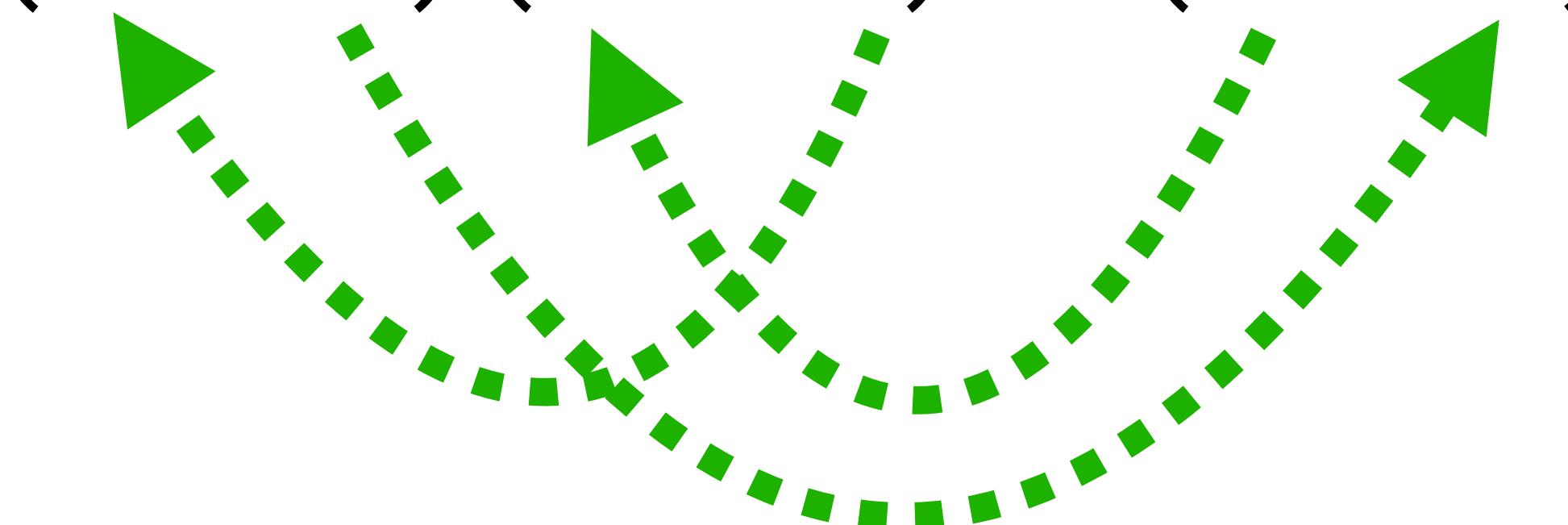


# comp

"Takes functions f and g, returning function applying g then f."

```
(s/def ::comp2
  (t/all :binder (t/binder
    :a (t/bind-tv)
    :b (t/bind-tv)
    :c (t/bind-tv)))
  :body
  (s/fspec :args (s/cat :f (s/fspec :args (s/cat :b (t/tv :b))
                                         :ret (t/tv :c)))
            :g (s/fspec :args (s/cat :a (t/tv :a))
                         :ret (t/tv :b))))
  :ret (s/fspec :args (s/cat :a (t/tv :a))
                :ret (t/tv :c))))
```

for all specs  $X, Y, Z,$   
 $(Y \rightarrow Z)(X \rightarrow Y) \rightarrow (X \rightarrow Z)$

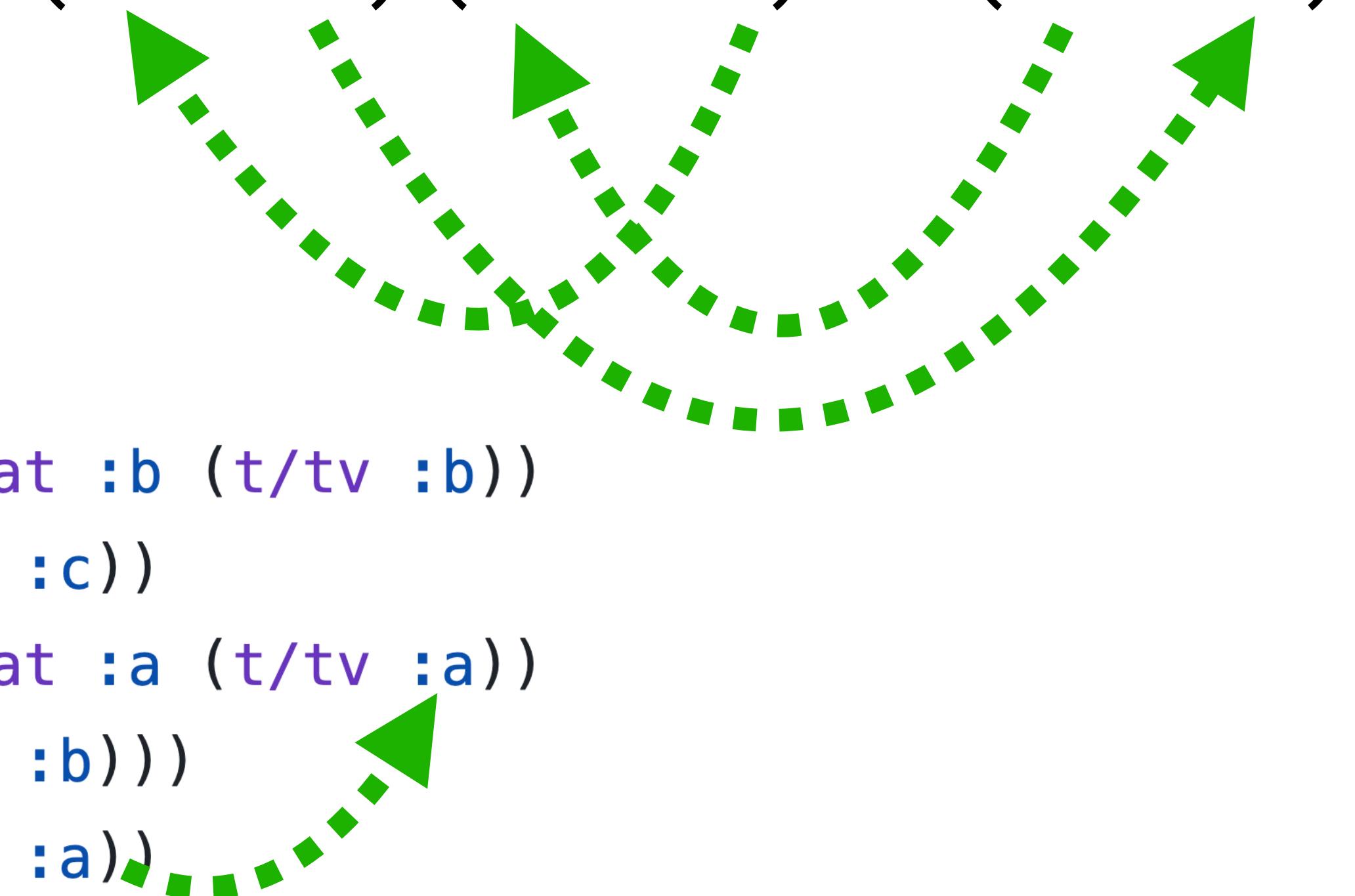


# comp

"Takes functions f and g, returning function applying g then f."

```
(s/def ::comp2
  (t/all :binder (t/binder
    :a (t/bind-tv)
    :b (t/bind-tv)
    :c (t/bind-tv)))
  :body
  (s/fspec :args (s/cat :f (s/fspec :args (s/cat :b (t/tv :b))
    :ret (t/tv :c)))
    :g (s/fspec :args (s/cat :a (t/tv :a))
      :ret (t/tv :b))))
  :ret (s/fspec :args (s/cat :a (t/tv :a))
    :ret (t/tv :c))))
```

for all specs  $X, Y, Z,$   
 $(Y \rightarrow Z)(X \rightarrow Y) \rightarrow (X \rightarrow Z)$

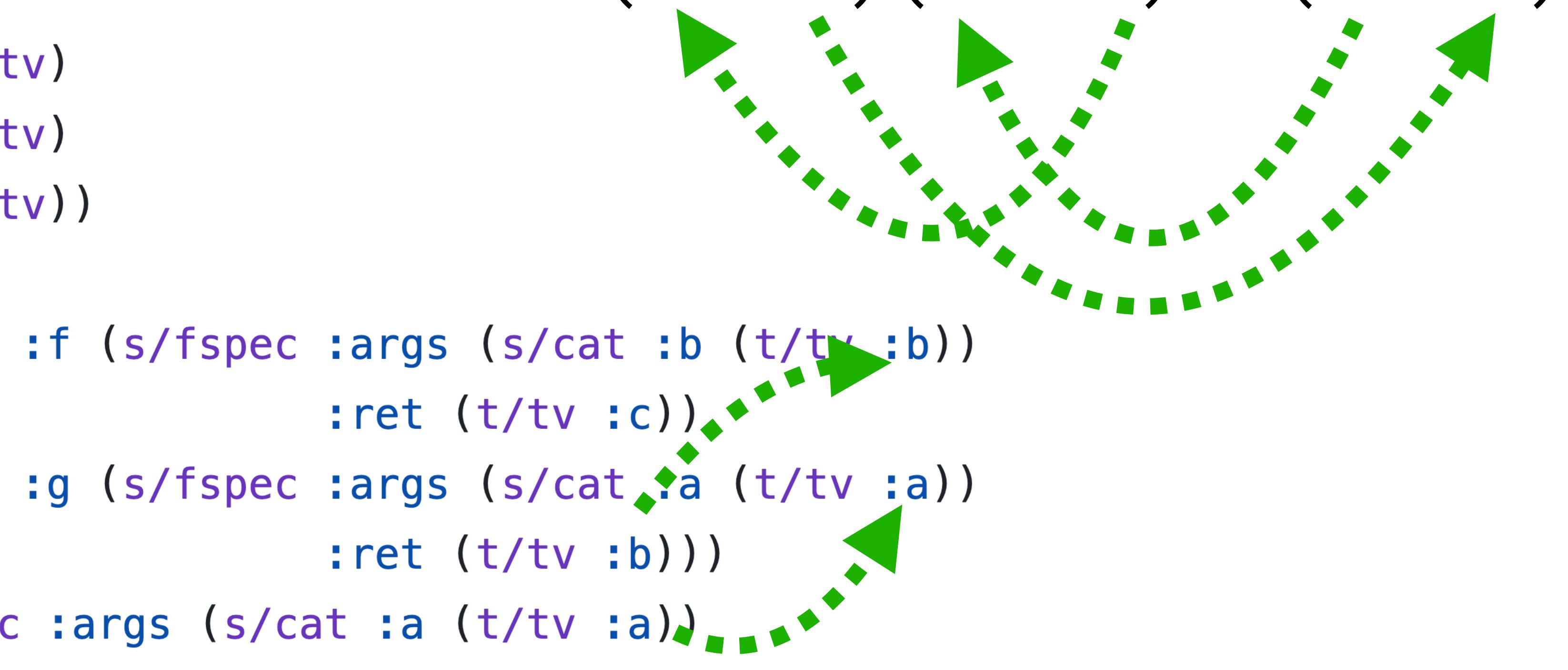


# comp

"Takes functions f and g, returning function applying g then f."

```
(s/def ::comp2
  (t/all :binder (t/binder
    :a (t/bind-tv)
    :b (t/bind-tv)
    :c (t/bind-tv)))
  :body
  (s/fspec :args (s/cat :f (s/fspec :args (s/cat :b (t/tv :b))
    :ret (t/tv :c)))
    :g (s/fspec :args (s/cat :a (t/tv :a))
      :ret (t/tv :b))))
  :ret (s/fspec :args (s/cat :a (t/tv :a))
    :ret (t/tv :c)))))
```

for all specs  $X, Y, Z,$   
 $(Y \rightarrow Z)(X \rightarrow Y) \rightarrow (X \rightarrow Z)$

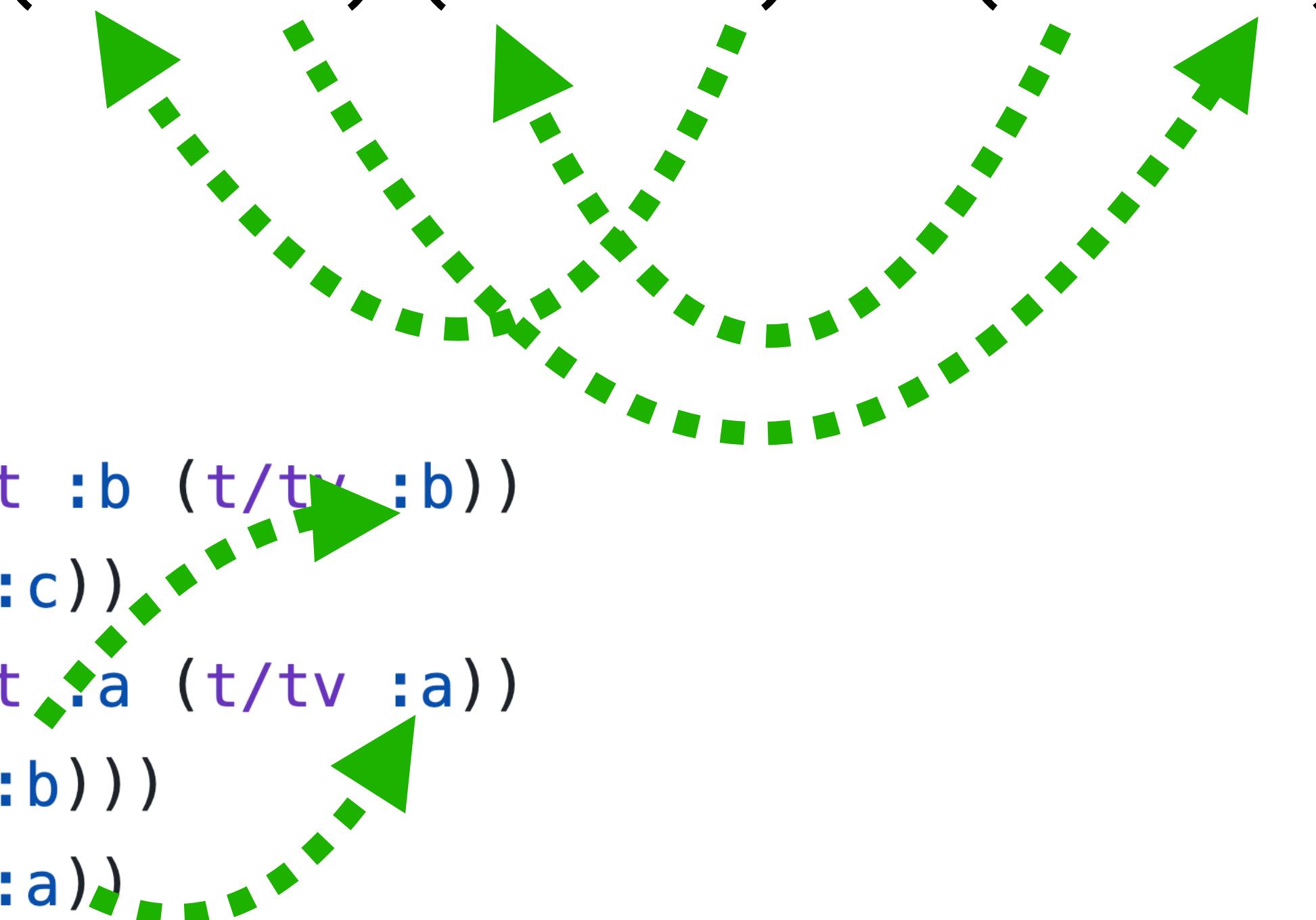


# comp

"Takes functions f and g, returning function applying g then f."

```
(s/def ::comp2
  (t/all :binder (t/binder
    :a (t/bind-tv)
    :b (t/bind-tv)
    :c (t/bind-tv)))
  :body
  (s/fspec :args (s/cat :f (s/fspec :args (s/cat :b (t/tv :b))
    :ret (t/tv :c)))
    :g (s/fspec :args (s/cat :a (t/tv :a))
      :ret (t/tv :b)))
    :ret (s/fspec :args (s/cat :a (t/tv :a))
      :ret (t/tv :c)))))
```

for all specs  $X, Y, Z,$   
 $(Y \rightarrow Z)(X \rightarrow Y) \rightarrow (X \rightarrow Z)$



# comp

"Takes functions f and g, returning function applying g then f."

```
(tu/is-valid ::comp-fspec-fn-gensym (fn [f g]  
                                         #(f (g %))))
```

```
(tu/is-invalid ::comp-fspec-fn-gensym (fn [f g] #(g (f %))))
```

# comp

"Takes functions f and g, returning function applying g then f."

```
(tu/is-valid ::comp-fspec-fn-gensym (fn [f g]  
                                         #(f (g %))))
```



```
(tu/is-invalid ::comp-fspec-fn-gensym (fn [f g] #(g (f %))))
```

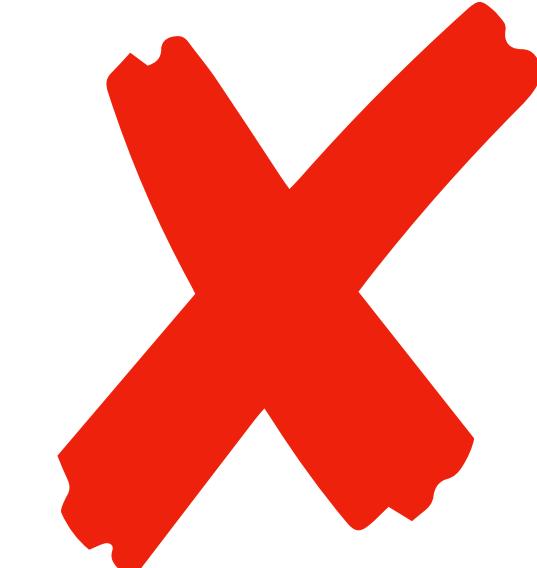
# comp

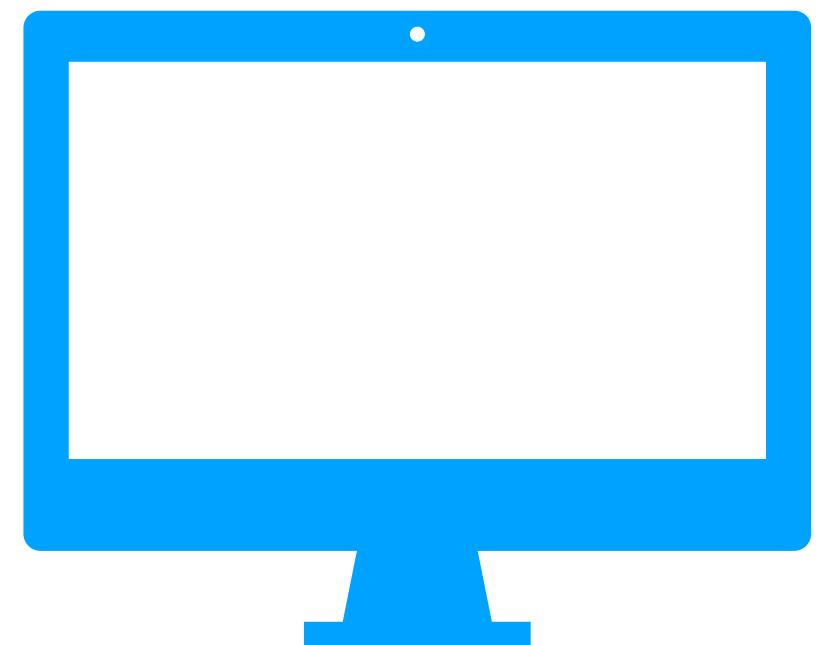
"Takes functions f and g, returning function applying g then f."

```
(tu/is-valid ::comp-fspec-fn-gensym (fn [f g]  
                                         #(f (g %))))
```



```
(tu/is-invalid ::comp-fspec-fn-gensym (fn [f g] #(g (f %))))
```





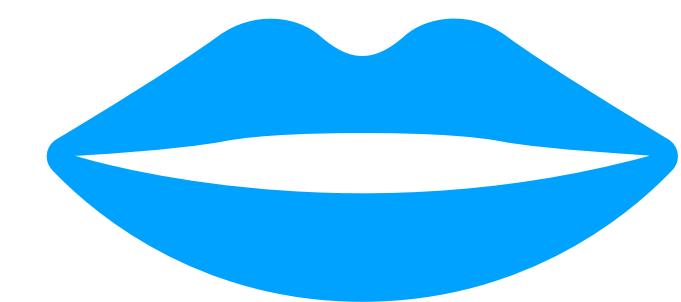
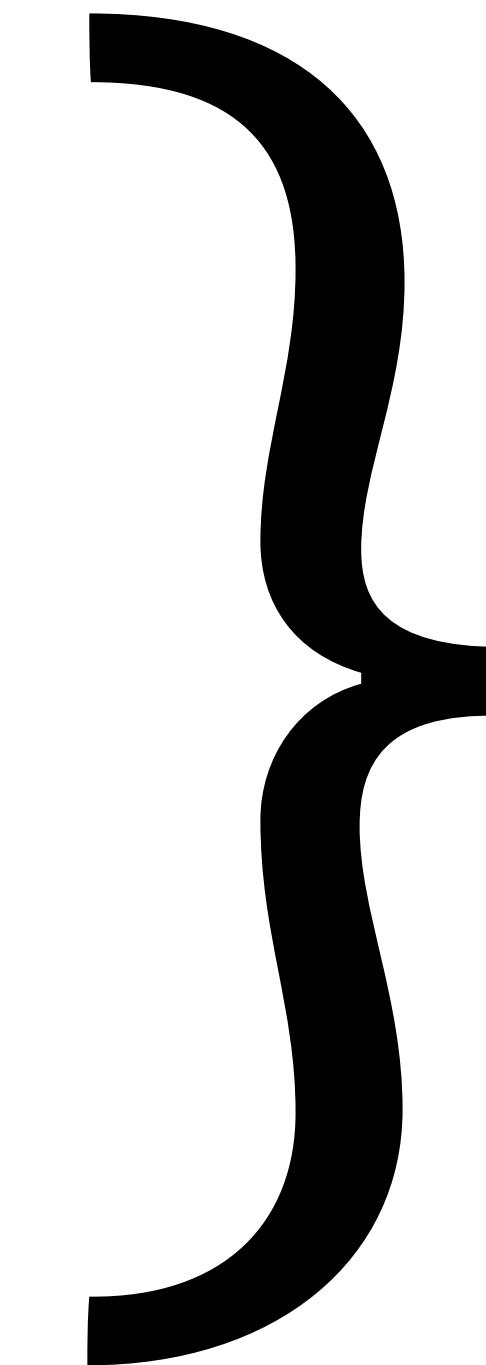
# comp

"Takes functions f and g, returning function applying g then f."

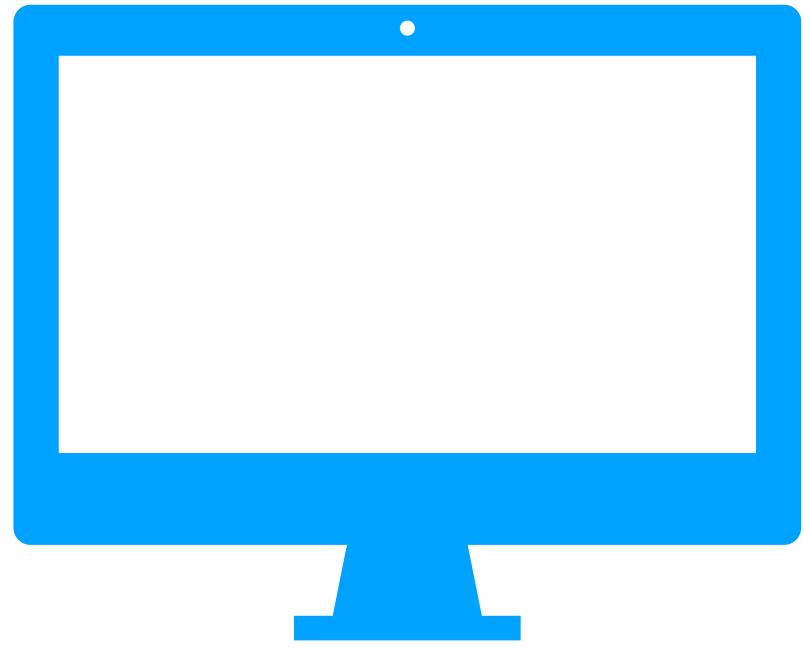
(Any→Any)(Any→Any)→  
(Any→Any)

(Bool→Str)(Int→Bool)→  
(Int→Str)

(2→3)(1→2)→  
(1→3)



for all specs X,Y,Z,  
(Y→Z)(X→Y)→(X→Z)



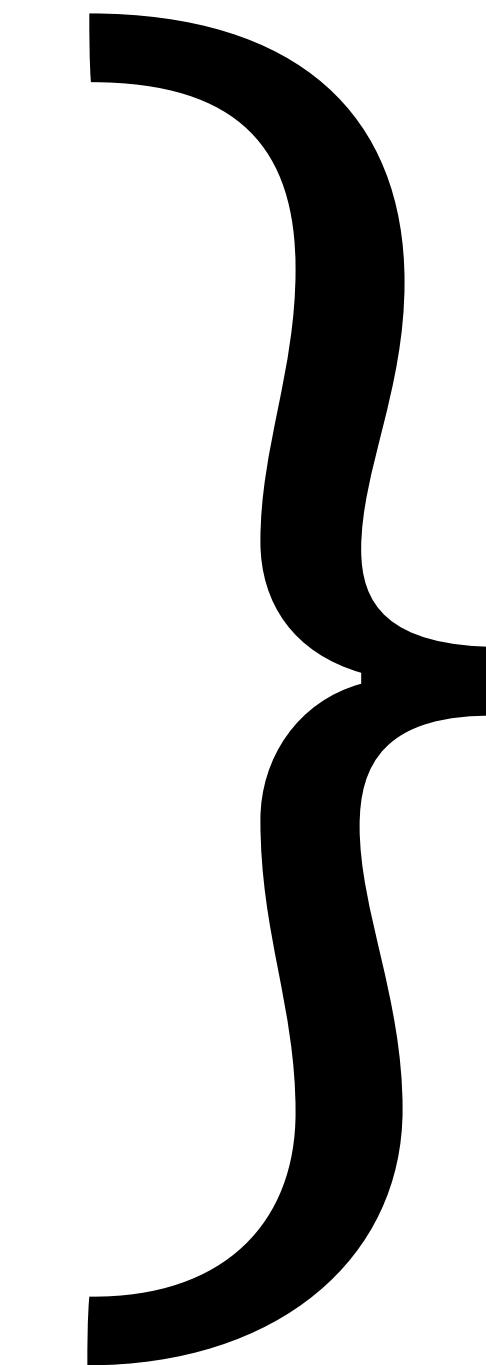
# comp

"Takes functions f and g, returning function applying g then f."

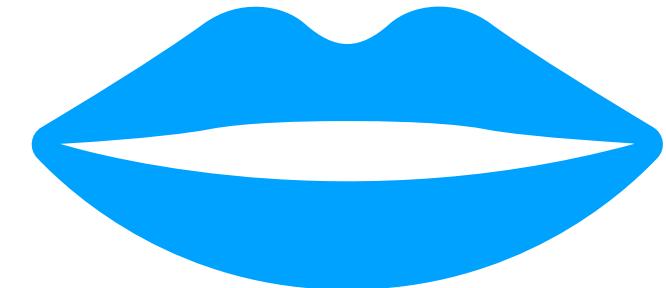
$(\text{Any} \rightarrow \text{Any})(\text{Any} \rightarrow \text{Any}) \rightarrow$   
 $(\text{Any} \rightarrow \text{Any})$

$(\text{Bool} \rightarrow \text{Str})(\text{Int} \rightarrow \text{Bool}) \rightarrow$   
 $(\text{Int} \rightarrow \text{Str})$

$(2 \rightarrow 3)(1 \rightarrow 2) \rightarrow$   
 $(1 \rightarrow 3)$

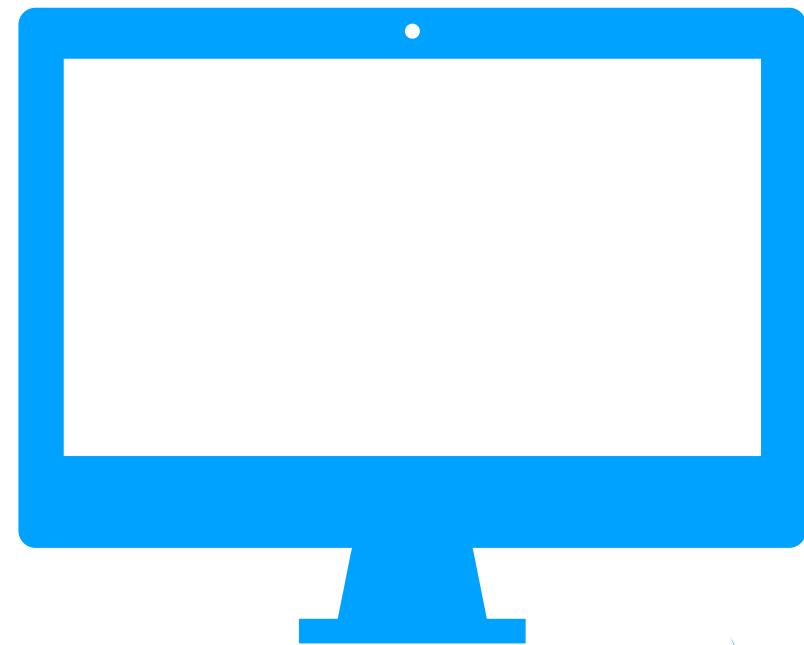


for all specs X, Y, Z,  
 $(Y \rightarrow Z)(X \rightarrow Y) \rightarrow (X \rightarrow Z)$



I'll write this!

# comp



"Takes functions f and g, returning function applying g then f."

(Any→Any)(Any→Any)→  
(Any→Any)

(Bool→Str)(Int→Bool)→  
(Int→Str)

(2→3)(1→2)→  
(1→2)

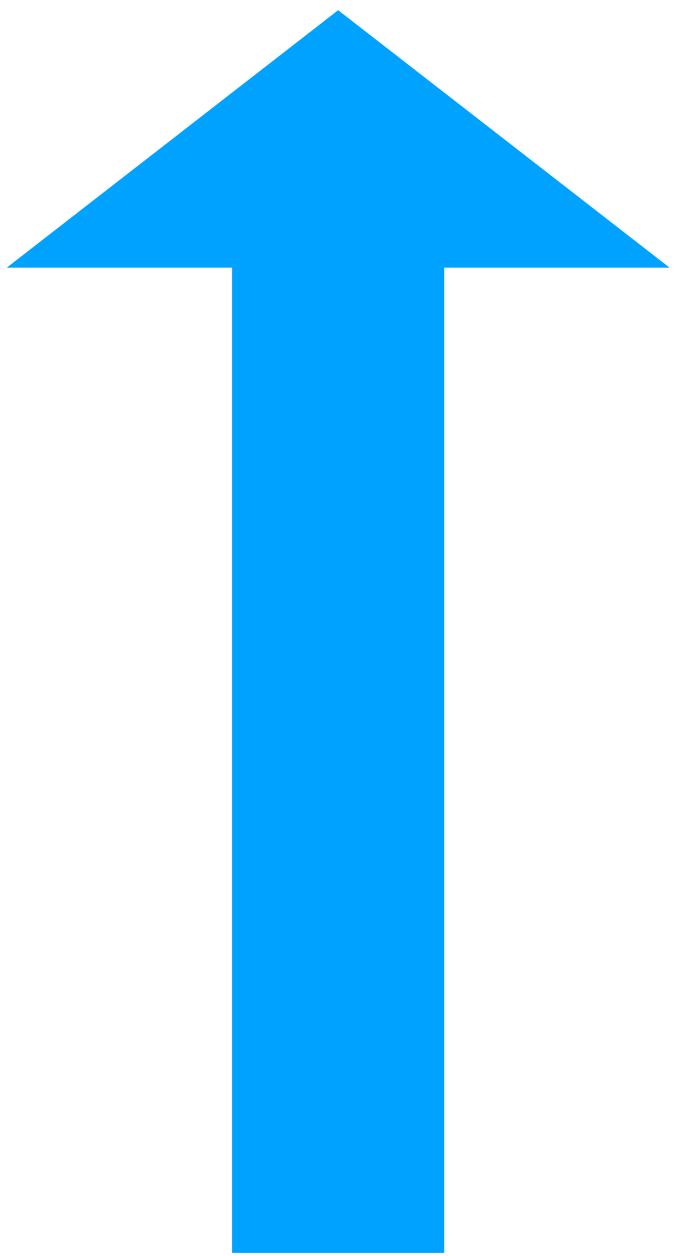
I'll check  
these!

}

for all specs X,Y,Z,  
(Y→Z)(X→Y)→(X→Z)

I'll write this!

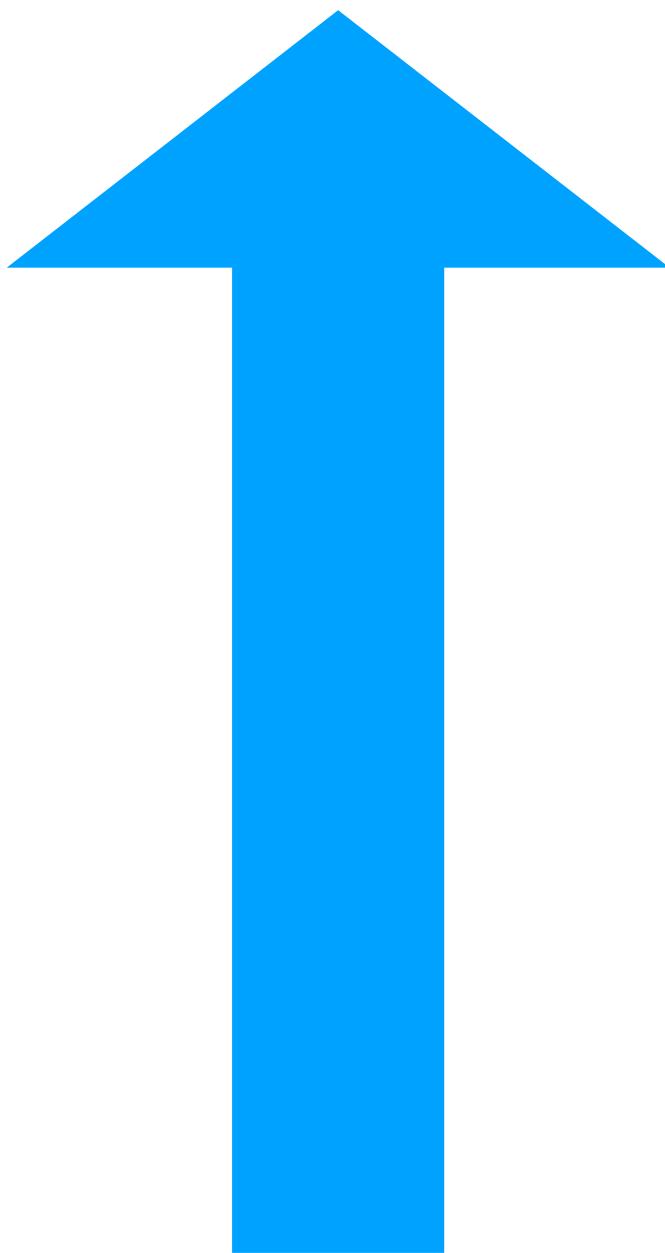
Spec



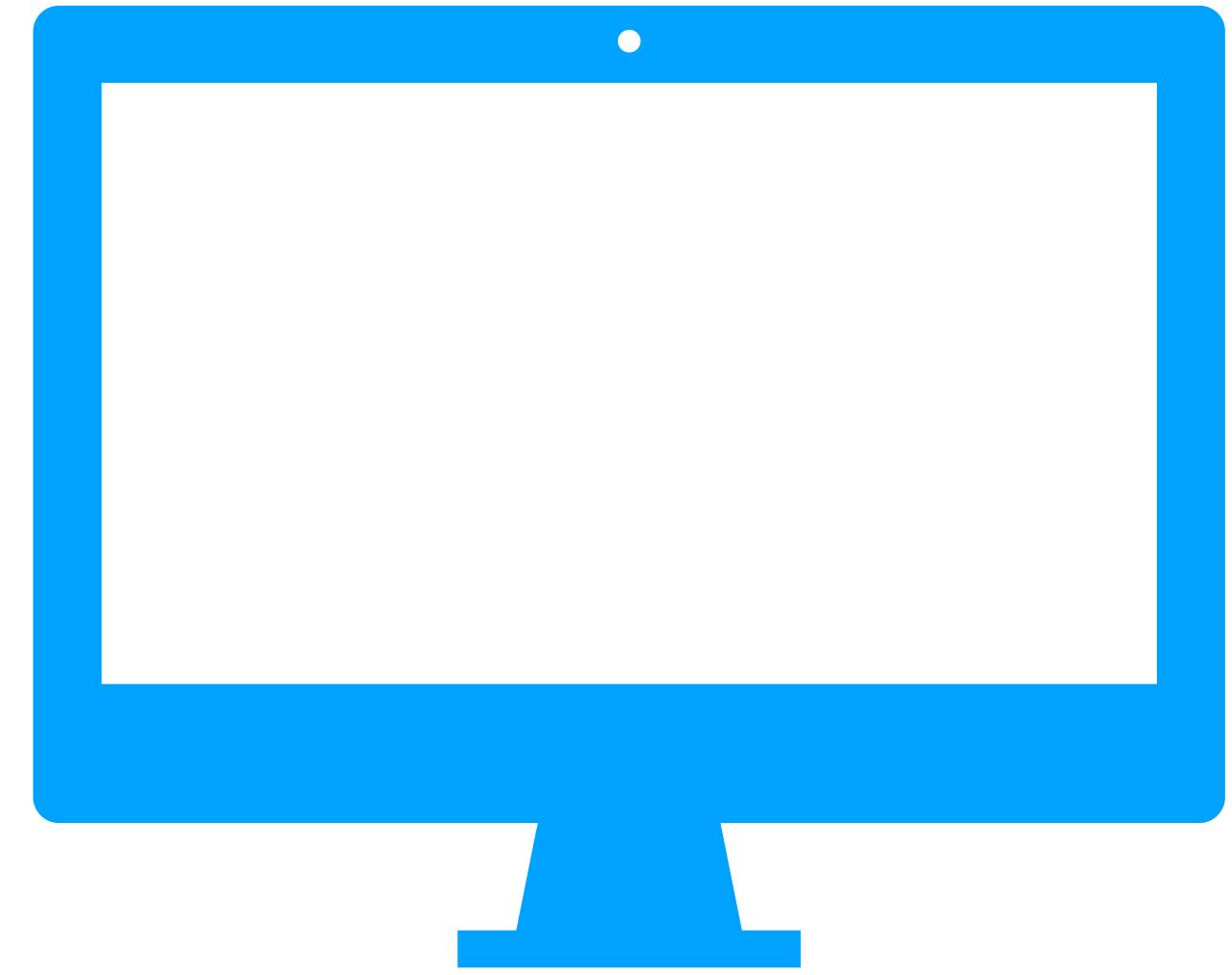
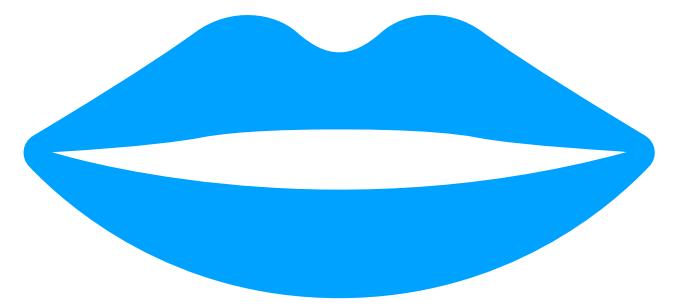
Leveling-Up  
Function  
Specs

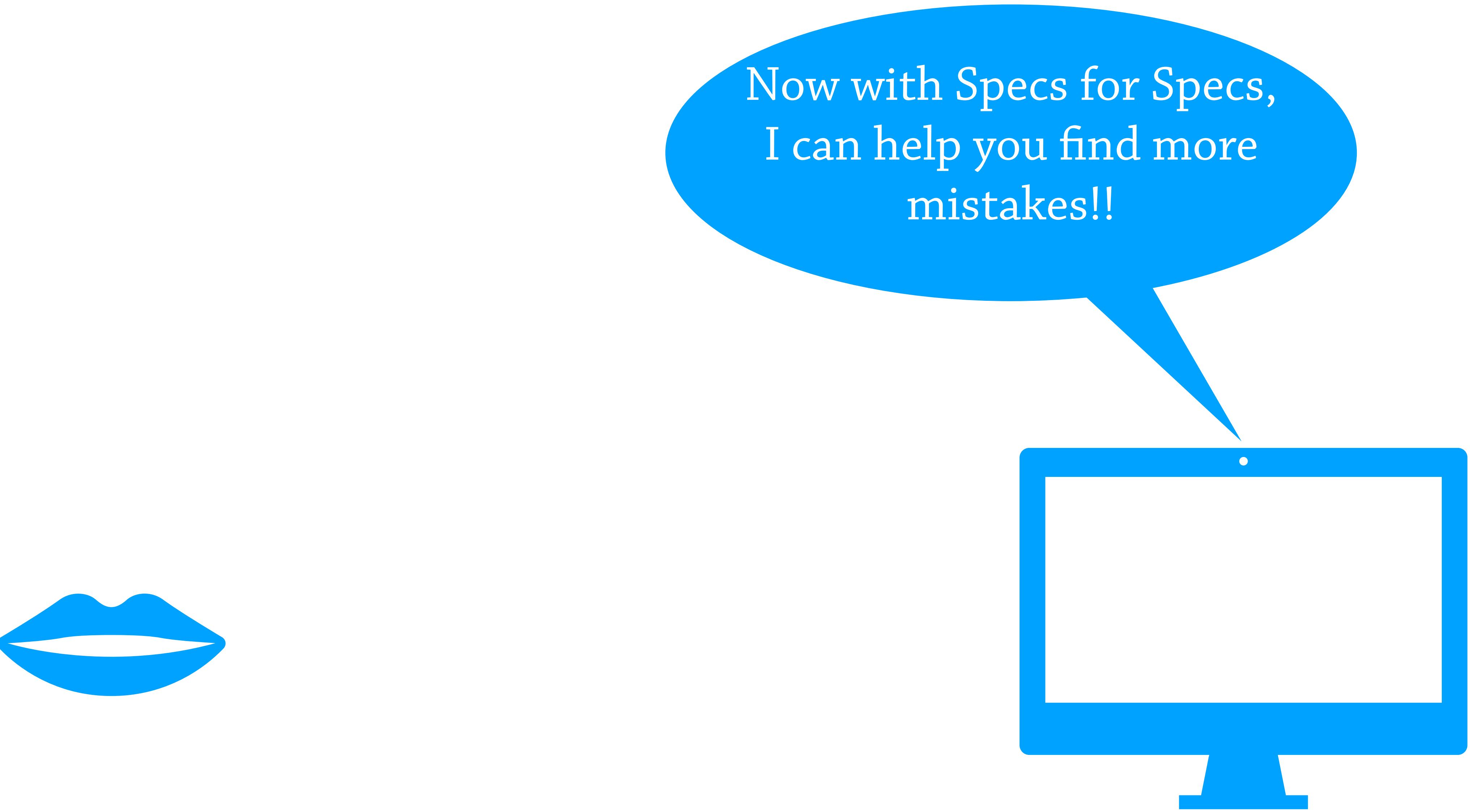
# Specs for specs

Spec

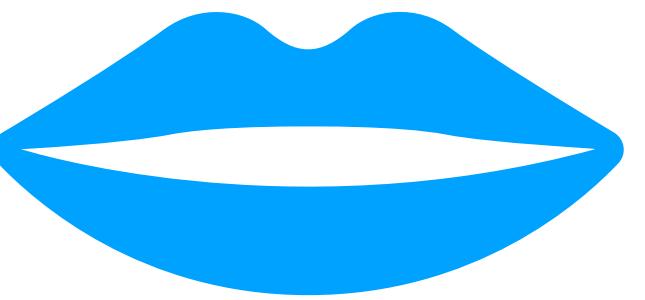


Leveleing-Up  
Function  
Specs





Now with Specs for Specs,  
I can help you find more  
mistakes!!





Specs for specs  
help me better  
explain my  
program!!



Now with Specs for Specs,  
I can help you find more  
mistakes!!



Specs for specs  
help me better  
explain my  
program!!



Now with Specs for Specs,  
I can help you find more  
mistakes!!

# thanks

<https://github.com/typedclojure/typedclojure/blob/main/typed/clj.spec/README.md>

<https://tinyurl.com/typed-clj-spec>



Specs for specs  
help me better  
explain my  
program!!



Now with Specs for Specs,  
I can help you find more  
mistakes!!

# thanks