

Automatic Type Annotations

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Ph.D. Qualifying exam

A Story about
Annotating...



JavaScript ?
(Google Closure —————→ **TypeScript**
annotated)

“How do we convert 600k lines of JavaScript
to TypeScript, in an actively developed app?”

Option 1

- “Gradual” typing

Active



Option 2

- Stop and sprint!

Stop the world



Chose: Option 2

- Annual 48 hour hackathon
- No devs working on core product for 48 hours!

CTO's thoughts:

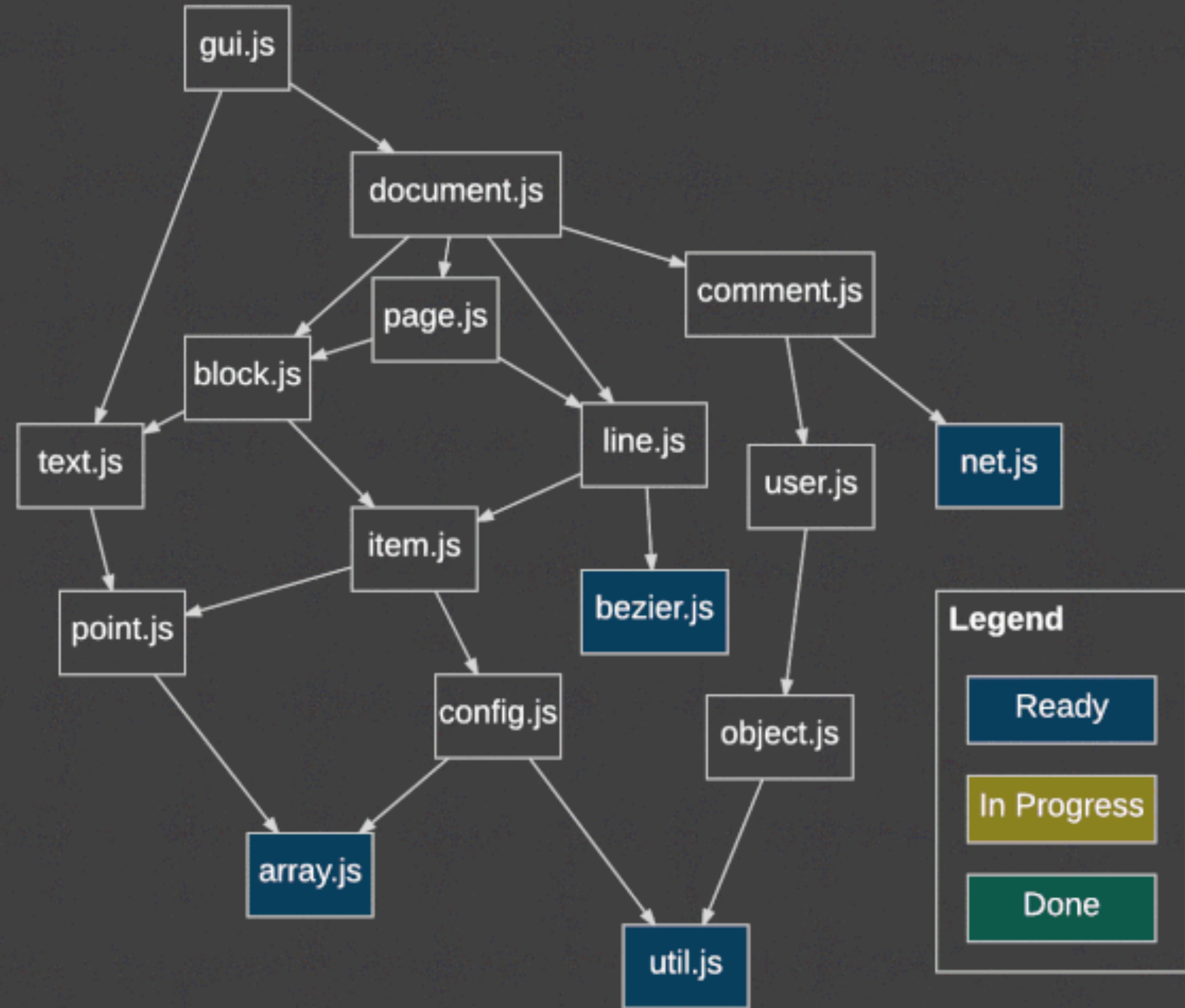
June 9th



Ben Dilts 8:53 AM

I think there's a zero percent chance you can get all our Closure code successfully building as Typescript in a matter of three days.

Six of us engineers decided to try anyway.



1	
2	Can do
3	Can do
4	Can't do
5	Can't do
6	Can't do
7	Can't do
8	Can't do
9	Can't do
10	Can't do
11	Can do
12	Can't do
13	Can't do
14	Can't do
15	Can't do
16	Can't do
17	Can do

Clutz - Closure to TypeScript Declarations (`.d.ts`) generator.

[build](#) [passing](#)

This project uses the [Closure Compiler](#) to parse Closure-style JSDoc type annotations from ES5/ES2015 code, and generates a suitable TypeScript type definition file (`.d.ts`) for the exported API.

Gents - Closure to TypeScript converter

This repository also hosts `gents` - tool that generates TypeScript code out of Closure annotated `.js` . We host it in this repo together with `clutz` because they both wrap Closure Compiler to get the type information. As such `gents` shares `clutz` restriction that it only accepts code that is valid well-typed Closure JavaScript.



CONVERTING 600K LINES TO TYPESCRIPT IN 72 HOURS

© November 16, 2017

• Paul Draper & Ryan Stringham

15 Comments

 Lucidchart



Takeaways

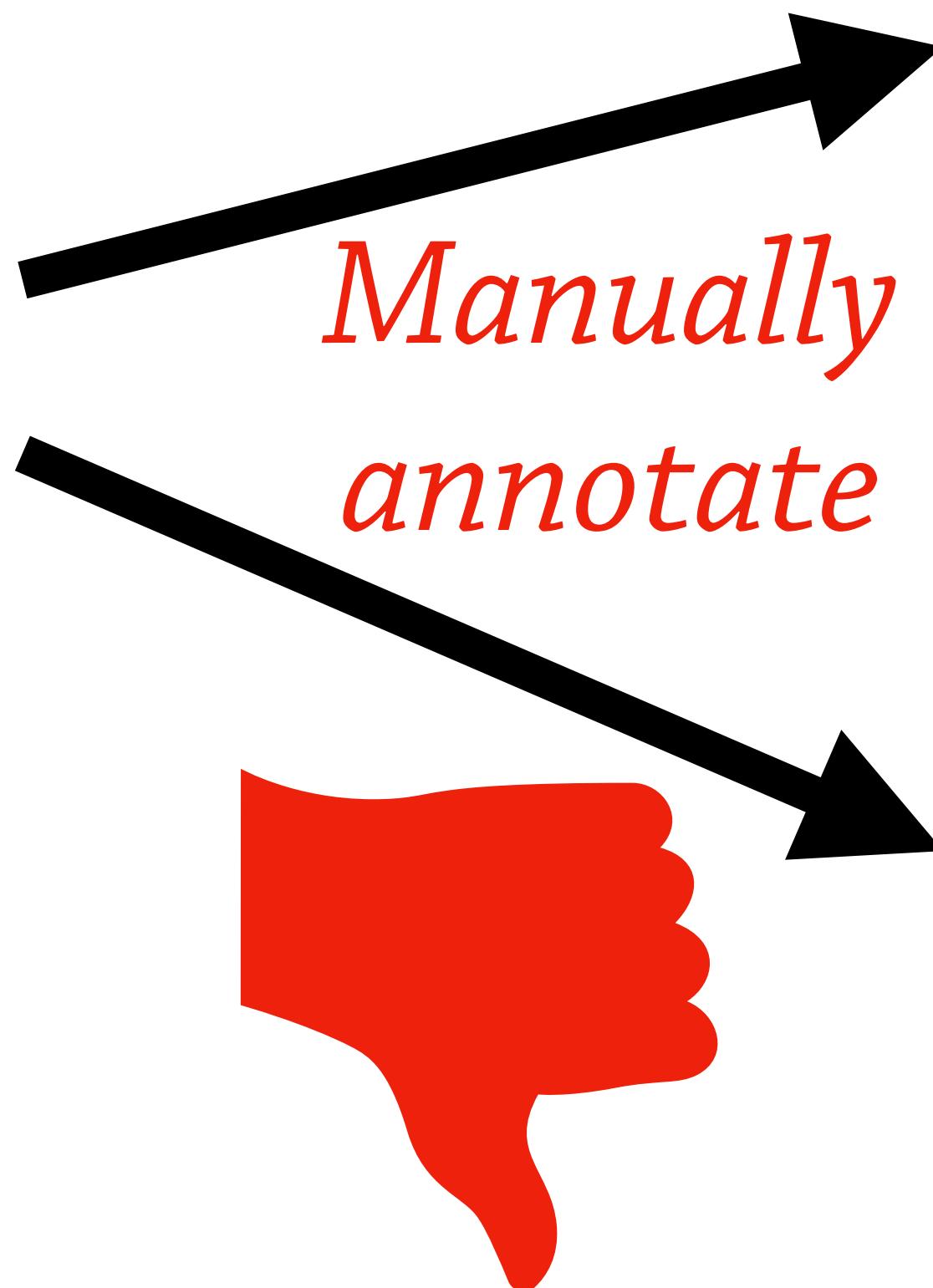
Companies will heavily invest in transitioning to typed languages

Translation to typed languages can be partially automated

Background for My Research



Clojure
(untyped)



Typed Clojure
(typed sister-language)

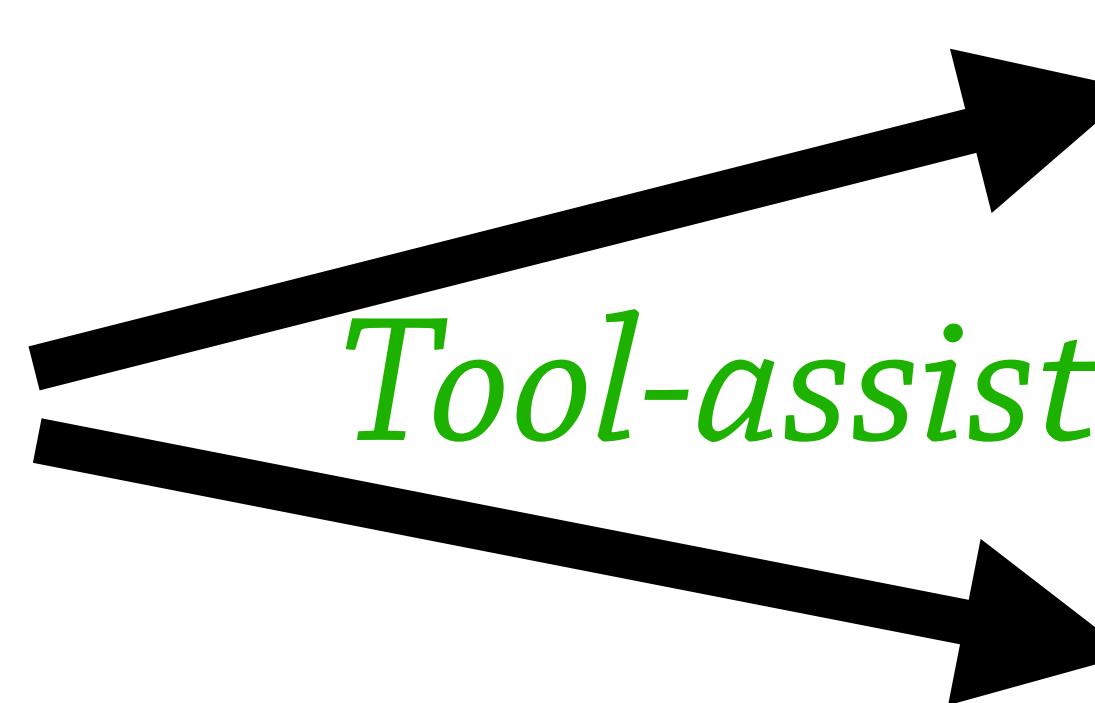
clojure.spec
(contract system)

My research objective

Create *effective tools* to ease the transition
to annotated target languages.



Clojure



Typed Clojure



clojure.spec

Approach

1. Understand target language theory
2. Understand target language practice
3. Compare our tool with similar tools

This Talk

1. Understand target language theory
 - **Quals question:** *spec theory*
 - Audience questions
2. Understand target language practice
 - **Quals question:** *spec practice*
 - Audience questions
3. Compare with similar tools
 - **Quals question:** *perf analysis*
 - Audience questions

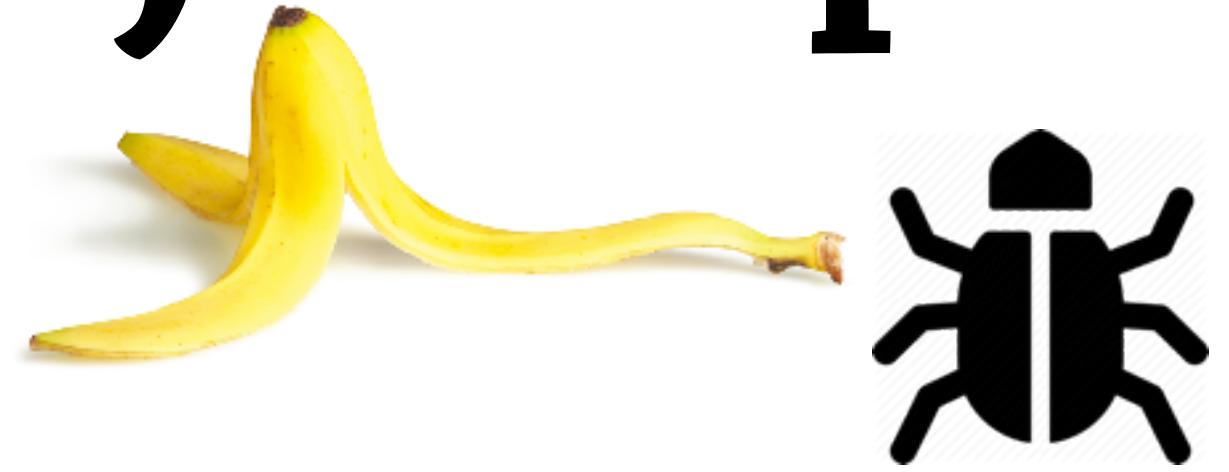
1. Understand target language theory



Clojure

Tool-assisted

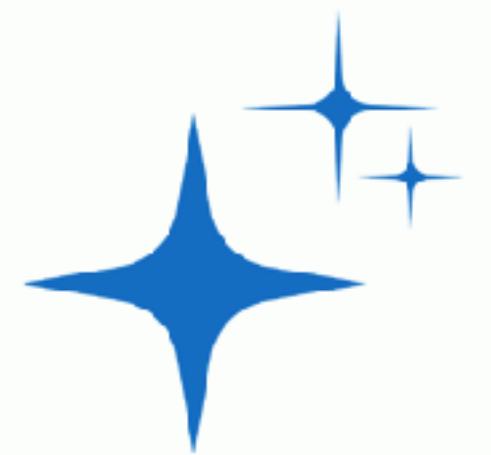
→ **clojure.spec**



Clojure

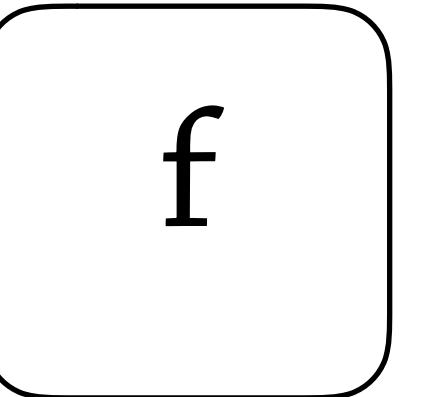
Tool-assisted

→ **clojure.spec**



Quals Question (*spec theory*)

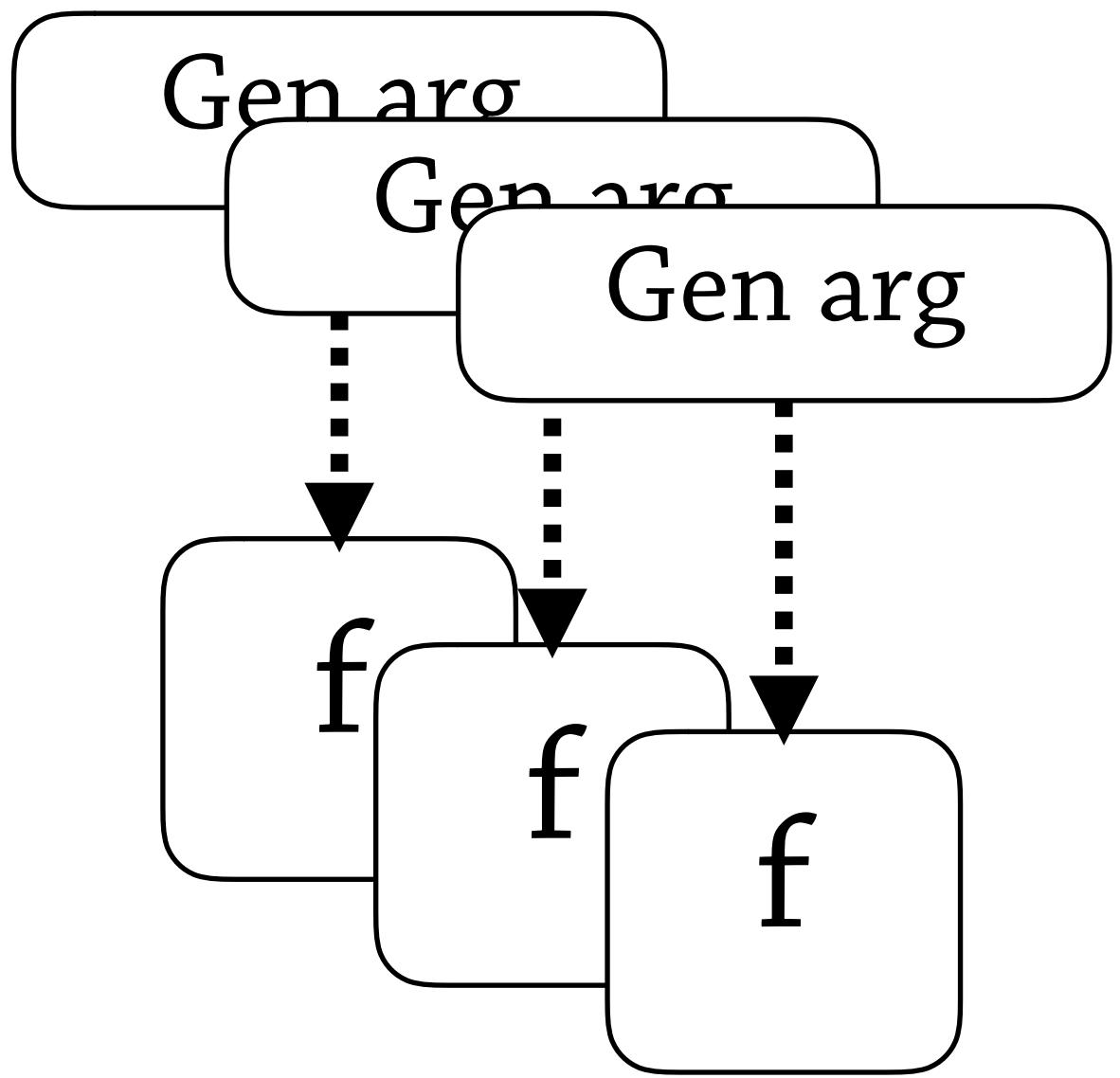
1. Formulate a formal model for clojure.spec
2. Implement model in PLT Redex
3. Formulate consistency property between contracted and uncontracted execution
 - (a) Test property in Redex

(ifn? )

Tag-test



Proxy-based



Generative-testing based

Model

Features

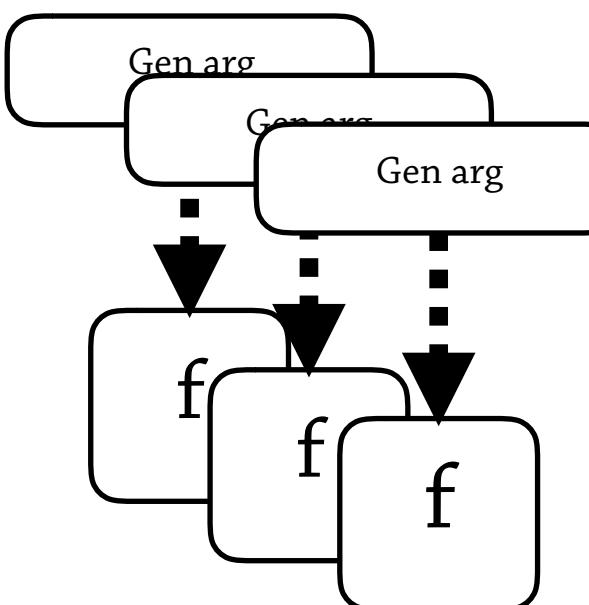
λc



λc_s



λc_s^f





$E ::= C \mid L \mid X$
 | $(E \ E \ \dots)$
 | $(\text{if } E \ E \ E)$

$C ::= N \mid O \mid B \mid \text{nil} \mid H \mid \text{ERR}$

$X ::= \text{variable-not-otherwise-mentioned}$

$\text{ERR} ::= (\text{error any any} \ \dots)$

$L ::= (\text{fn} \ [X \ \dots] \ E) \mid (\text{fn} \ X \ [X \ \dots] \ E)$

$\text{NONFNV} ::= B \mid H \mid \text{nil} \mid N$

$V ::= O \mid L \mid \text{NONFNV}$

$V^e ::= V \mid \text{ERR}$

$H ::= (\text{HashMap} \ (V \ V) \ \dots)$

$B ::= \text{true} \mid \text{false}$

$N ::= \text{number}$

$Z ::= \text{natural}$

$O ::= P$
 | $\text{inc} \mid \text{dec}$
 | $\text{+} \mid \text{*} \mid \text{dissoc}$
 | $\text{assoc} \mid \text{get}$

$P ::= \text{zero?} \mid \text{number?} \mid \text{boolean?} \mid \text{nil?}$

$C ::= [] \mid (\text{if } C \ E \ E) \mid (V \ \dots \ C \ E \ \dots)$

$\text{FS} ::= (\text{DefFSpec} \ (S \ \dots) \ S)$

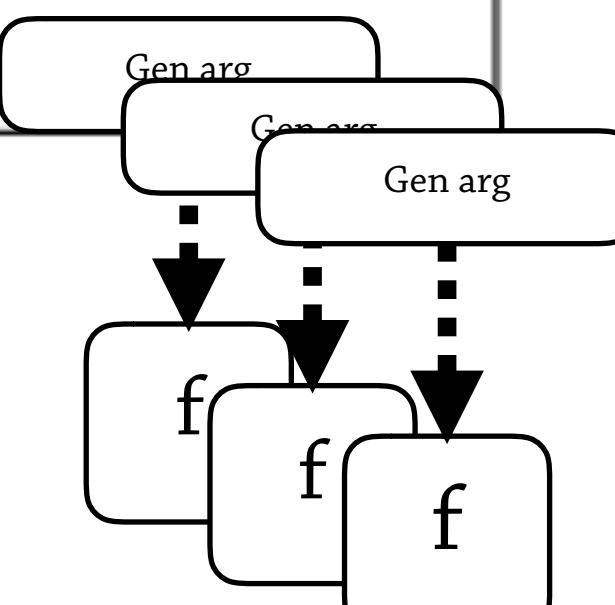
$S ::= P$

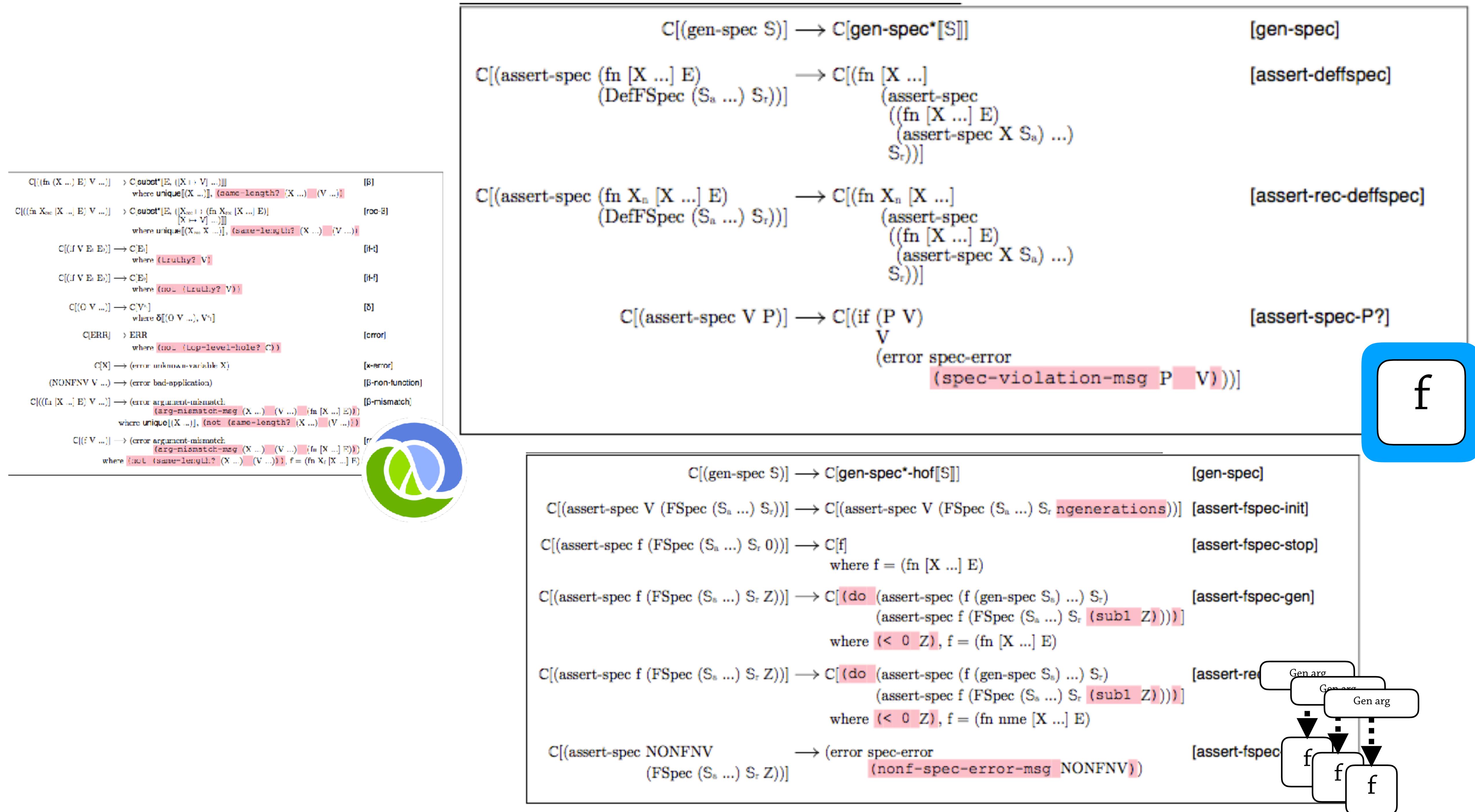
$C ::= \dots \mid (\text{assert-spec} \ C \ S)$

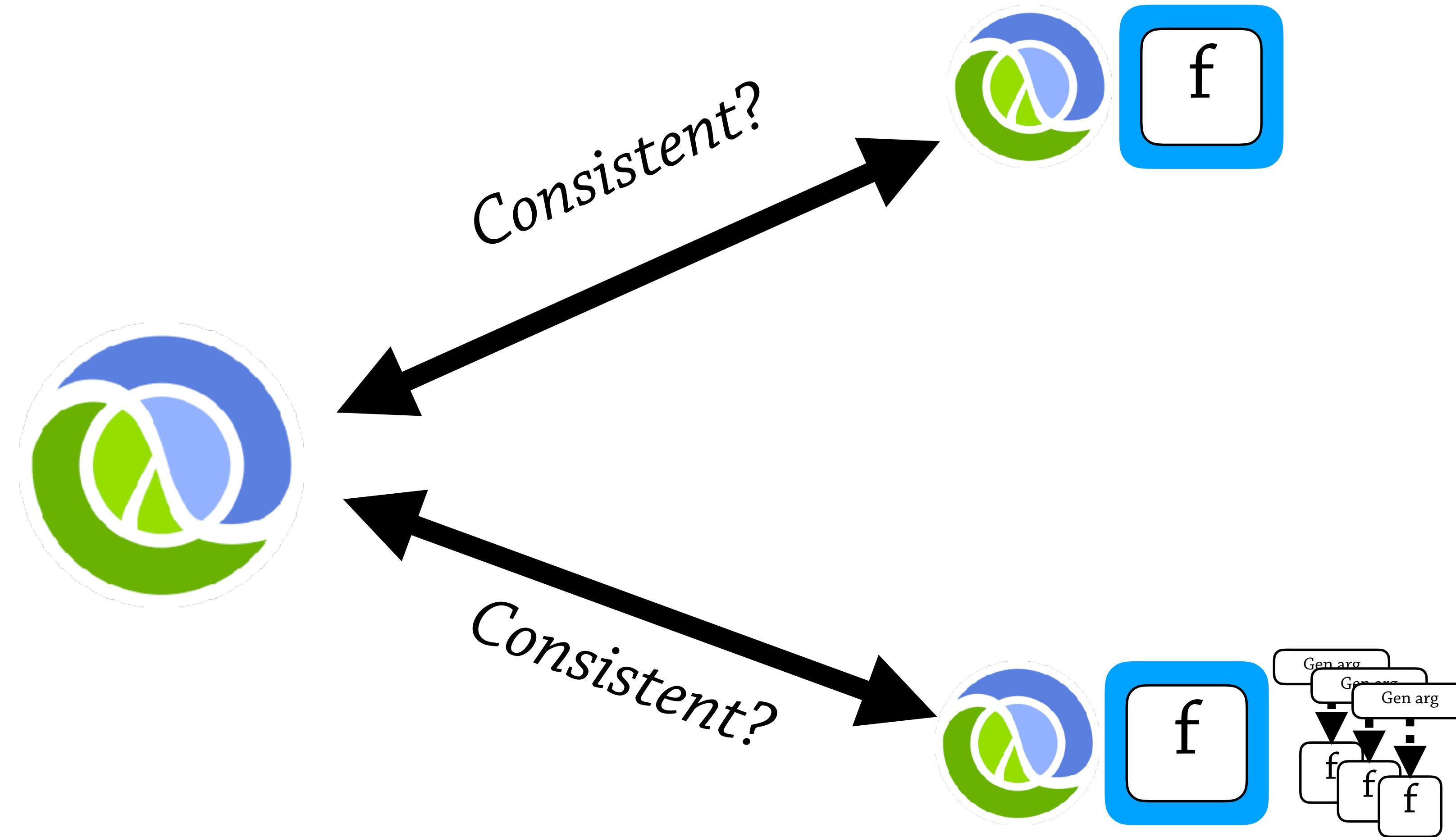
$C ::= \dots \mid (\text{gen-spec} \ S)$

$E ::= \dots \mid (\text{assert-spec} \ E \ S)$

$S ::= \dots \mid (\text{FSpec} \ (S \ \dots) \ S) \mid (\text{FSpec} \ (S \ \dots) \ S \ Z)$







Uncontracted



Contracted



1

(assert-spec 1 int?)

1

1

(assert-spec 1 nil?)

Spec ERROR:
expected nil, found 1



Consistent?



Consistent?

Uncontracted

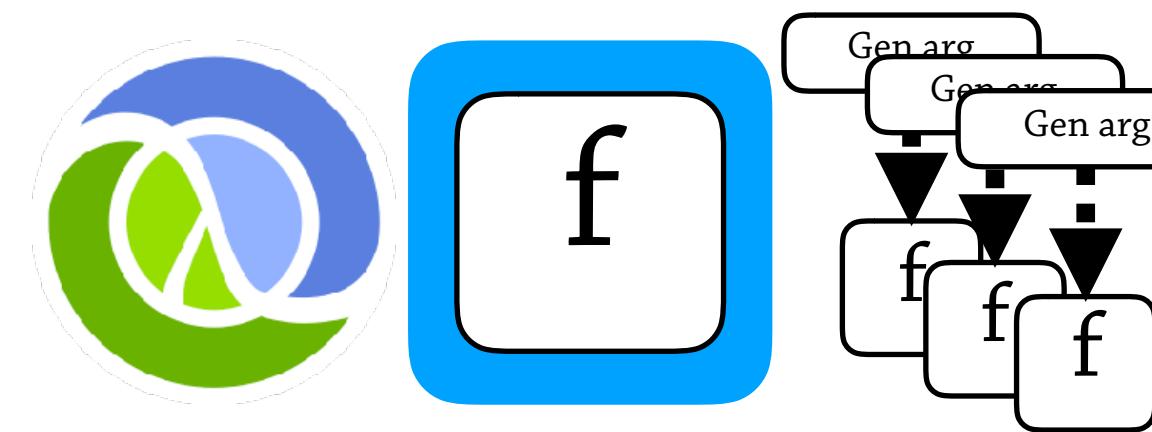


(fn a [] (a))



(fn a [] (a))

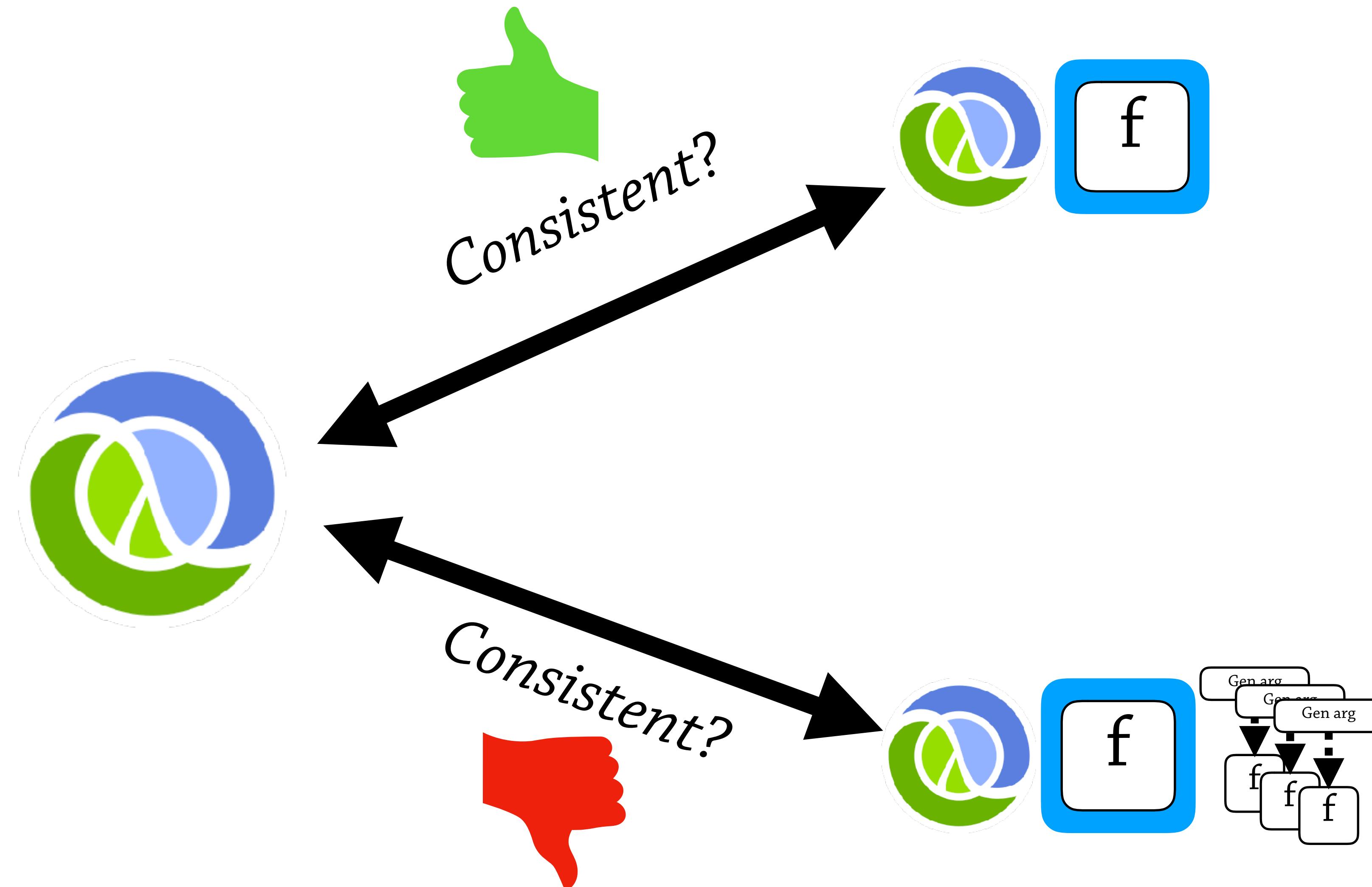
Contracted



(assert-spec (fn a [] (a))
(fspec :args (cat)))



Consistent?



**Break for
Questions**

2. Understand target language practice

*Our tool's
output*

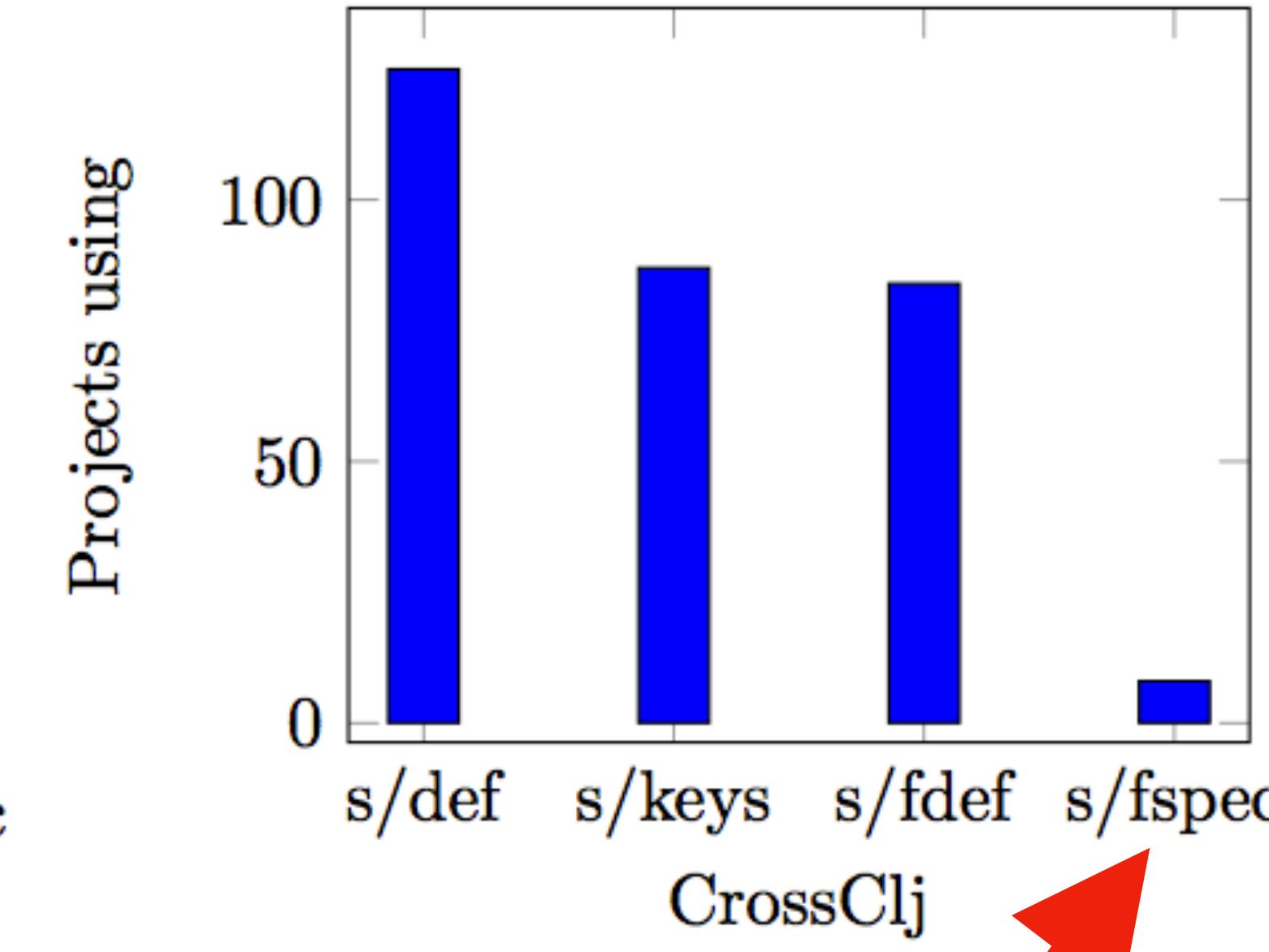
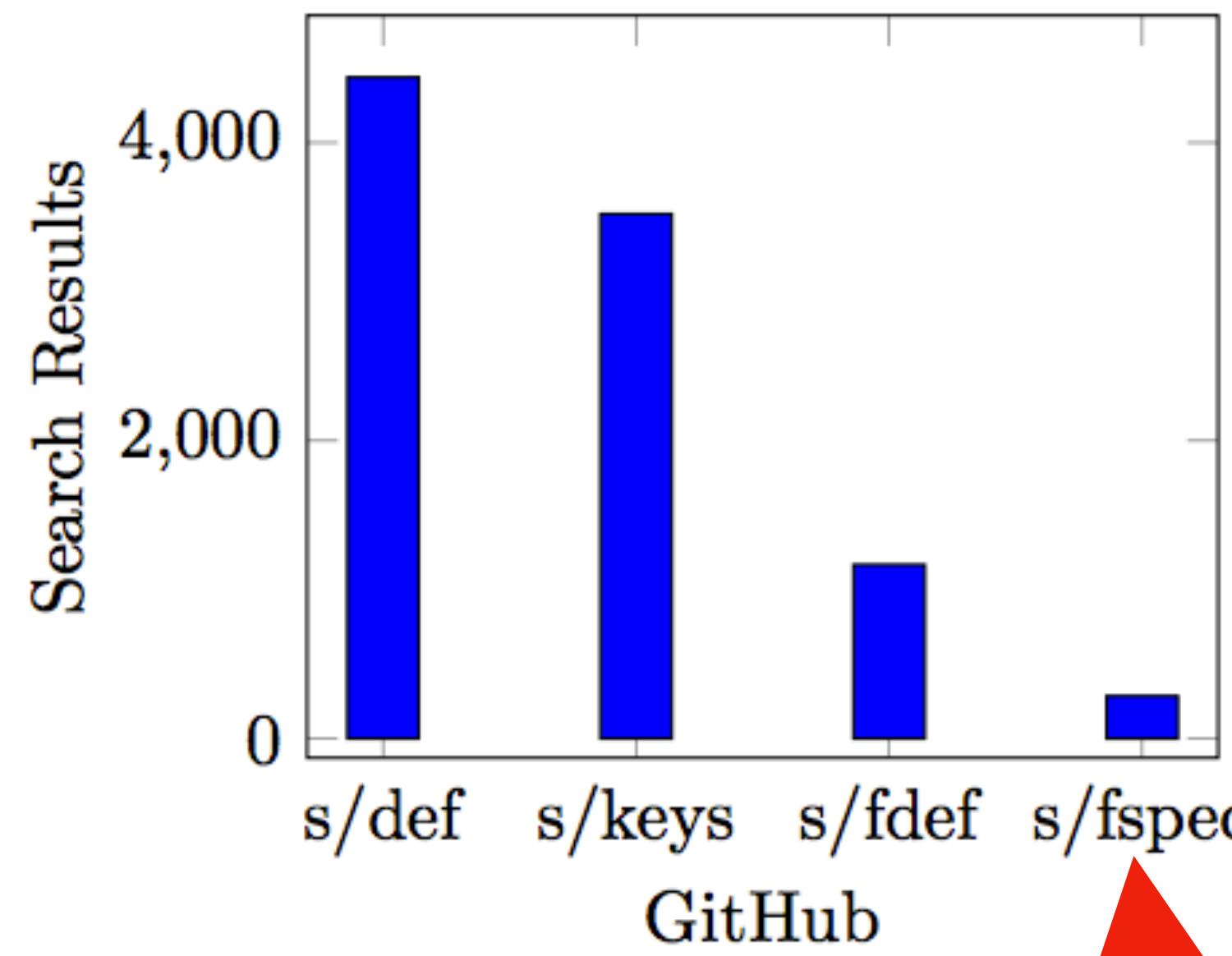


*Updated
code*

Quals Question (*spec practice*)

1. Examine clojure.spec usage in real-world code bases
2. Analyze frequency and precision of higher-order function annotations

*Searches say generative testing
is not that popular*

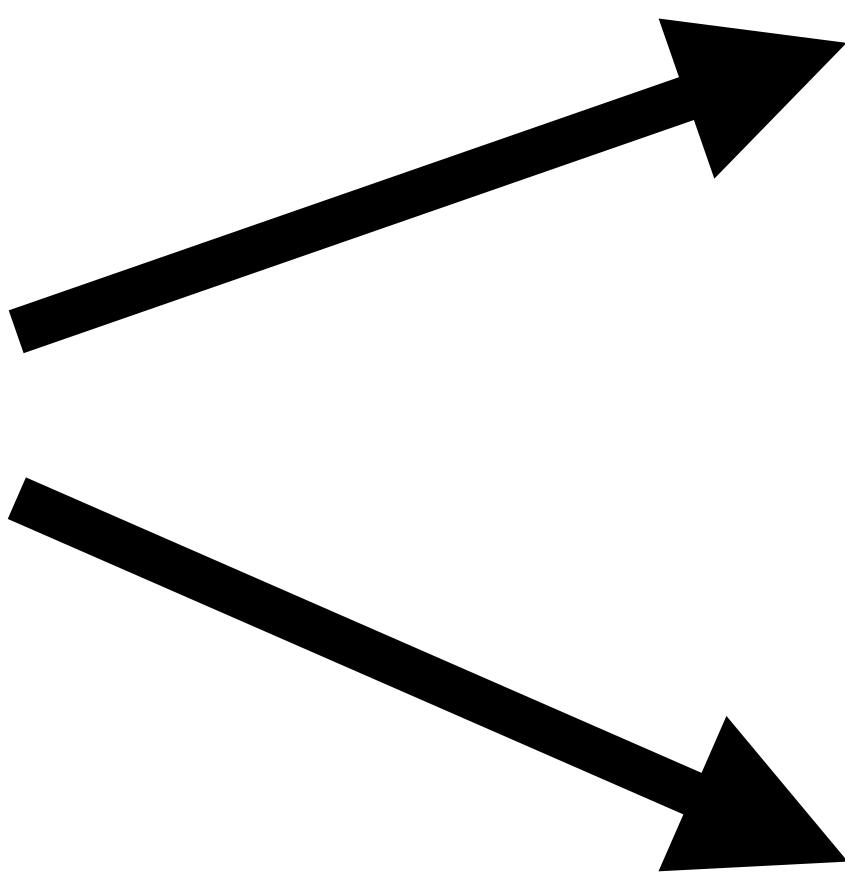


$s/fspec$ = Gen testing-based function contract

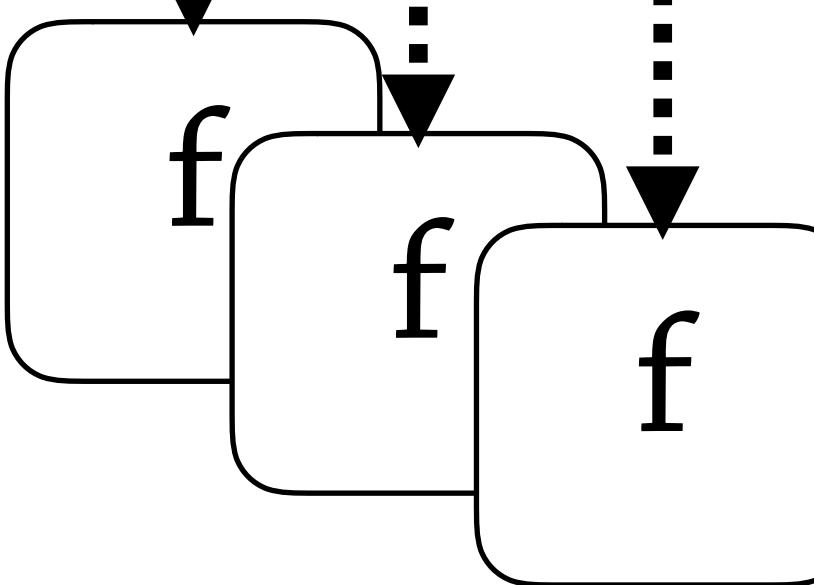
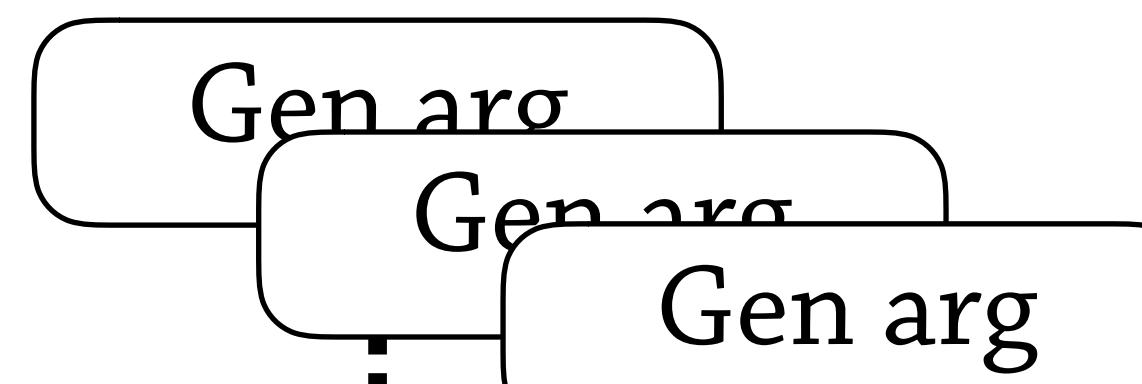
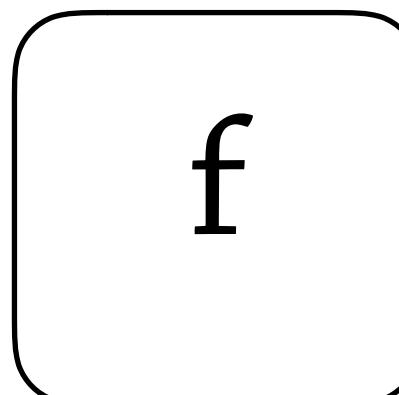
*Different function contracts rarely
occur in the same project*

	Search terms	# Projects	Ratio of <Tag-test>:<Gen-testing> function specs
Search 1	clojure.spec && fspec	18	3:79
Search 2	clojure.spec && ifn?	17	188:0

*Our tool's
output*



(ifn?)



**Break for
Questions**

3. Compare with similar tools

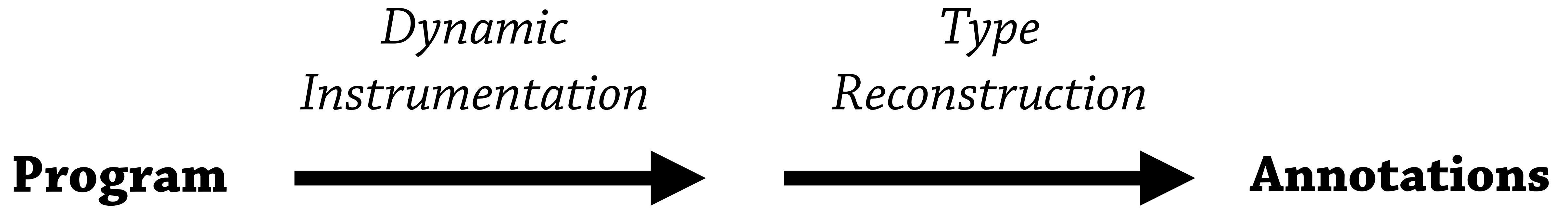
3. Compare with similar tools

Why is this
useful?

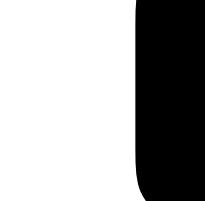
- Ensure performance of our tool is reasonable compared to existing tooling
- Better understand tradeoffs we made by comparing with other approaches

Quals Question (*perf analysis*)

1. Compare time+space complexity vs. Daikon
2. Can we reuse Daikon's optimizations?
3. How expressive are Daikon annotations?



Our Tool's Type Reconstruction

$t=0$	<i>Initial</i>	
$t=1$	<i>Observed x is an int</i>	<div style="background-color: black; color: white; padding: 5px; text-align: center;">x : Int </div>
$t=2$	<i>Observed y is a bool</i>	<div style="background-color: black; color: white; padding: 5px; text-align: center;">x : Int</div> <div style="background-color: black; color: white; padding: 5px; text-align: center;">y : Bool </div>
$t=3$	<i>Observed x is a bool</i>	<div style="background-color: black; color: white; padding: 5px; text-align: center;">x : Int U Bool </div> <div style="background-color: black; color: white; padding: 5px; text-align: center;">y : Bool</div>
$t=4$	<i>Observed x is a symbol</i>	<div style="background-color: black; color: white; padding: 5px; text-align: center;">x : Any </div> <div style="background-color: black; color: white; padding: 5px; text-align: center;">y : Bool</div>

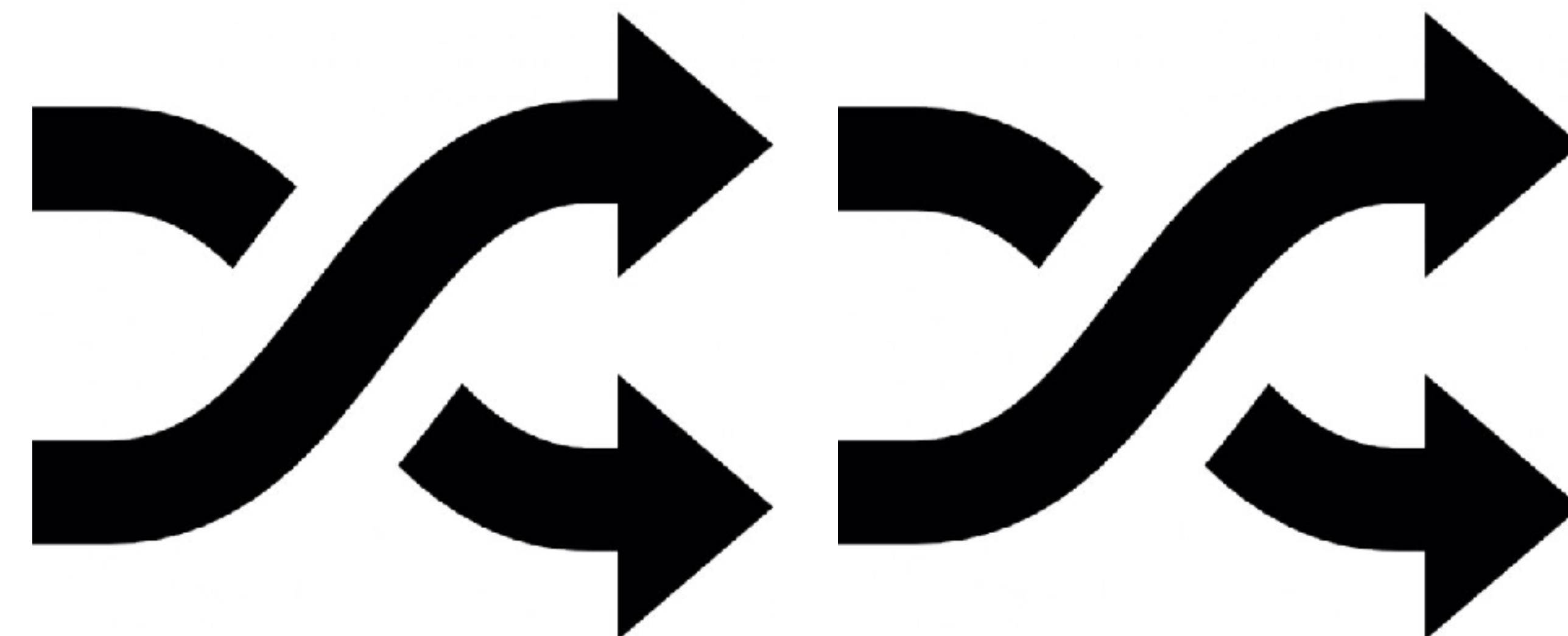
Daikon's Type Reconstruction

$t=0$	<i>Initial</i>	even(x)	even(y)	even(z)
		odd(x)	odd(y)	odd(z)
$t=1$	<i>Observed</i> $x = 3$	ev x (x)	even(y)	even(z)
		odd(x)	odd(y)	odd(z)
$t=2$	<i>Observed</i> $y = 4$	ev x (x)	even(y)	even(z)
		odd(x)	od y (y)	odd(z)

Processing traces on-line

*Dynamic
Instrumentation*

*Type
Reconstruction*



**Break for
Questions**

Recap

I want to create effective tools to ease the transition to annotated target languages.

Approach:

1. Understand target language theory
2. Understand target language practice
3. Compare our tool with similar tools

Thanks