

ACG - Auditoría Calidad y Gestión de Sistemas 2024/2025

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Practica 2

Testing Alquiler de Películas

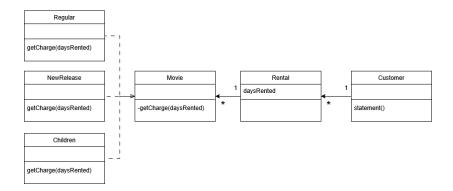


Figure 1: Diagrama de clases

Listing 1: RentalTest.java

```
package Principal;
import static org.junit.jupiter.api.Assertions.*;
import org.junit.jupiter.api.BeforeAll;
import org.junit.jupiter.api.Test;
public class RentalTest {
   // Declaramos variables Rental, Customer y Movie
   private static Movie movieRegular;
   private static Movie movieNewRelease;
   private static Movie movieChildren;
   private static Rental rentalRegular;
   private static Rental rentalNewRelease;
   private static Rental rentalChildren;
   private static Customer customer1;
   private static Customer customer2;
 * Dado que alli solo estamos leyendo las istancias en las pruebas,
 st sin alterar el estado interno, Before\mbox{All} parece mas apropiado que
 * BeforeEach, que sin embargo garantizaria el aislamiento de las pruebas.
   */
@BeforeAll
public static void setUp() throws Exception {
    // Creamos peliculas usando los constructores directamente
    movieRegular = new RegularMovie("Matrix");
    movieNewRelease = new NewReleaseMovie("Avatar 2");
    movieChildren = new ChildrensMovie("Toy Story");
    // Creamos alquileres
    rentalRegular = new Rental(movieRegular, 3);
    rentalNewRelease = new Rental(movieNewRelease, 2);
    rentalChildren = new Rental(movieChildren, 5);
    // Creamos clientes
    customer1 = new Customer("Miguel");
    customer2 = new Customer("Ana");
}
   @Test
   public void testMovies() {
       // Comprobamos que el nombre de las peliculas creadas es correcto
       assertEquals("Matrix", movieRegular.getTitle());
       assertEquals("Avatar 2", movieNewRelease.getTitle());
       assertEquals("Toy Story", movieChildren.getTitle());
       // Comprobamos que el codigo del precio de las peliculas es correcto
       assertEquals(Movie.PriceCodes.Regular, movieRegular.getPriceCode());
       assertEquals(Movie.PriceCodes.NewRelease, movieNewRelease.getPriceCode());
```

```
assertEquals (Movie.PriceCodes.Childrens, movieChildren.getPriceCode());
}
@Test
public void testCustomers() {
    // Comprobamos que los clientes se han creado con el nombre correcto
    assertEquals("Miguel", customer1.getName());
    assertEquals("Ana", customer2.getName());
@Test
public void testRentals() {
    // Comprobamos que la pelicula asociada al alquiler es correcta
    assertSame(movieRegular, rentalRegular.getMovie());
    assertSame(movieNewRelease, rentalNewRelease.getMovie());
    assertSame(movieChildren, rentalChildren.getMovie());
    // Comprobamos que los dias asociados a cada alquiler son correctos
    assertEquals(3, rentalRegular.getDaysRented());
    assertEquals(2, rentalNewRelease.getDaysRented());
    assertEquals(5, rentalChildren.getDaysRented());
}
@Test
public void testStatement() {
    // Anadimos los alquileres a uno de los clientes
    customer1.addRental(rentalRegular);
    customer1.addRental(rentalNewRelease);
    customer1.addRental(rentalChildren);
    // Obtenemos el string que devuelve statement()
    String result = customer1.statement();
    // Calculamos manualmente los importes esperados
    // Construimos el string que esperamos debe devolver statement()
    String expected = "Rental record for Miguel\n" +
                     "\tMatrix\t3.5\n" +
                     '' \t Avatar 2\t 6.0\n'' +
                     "\tToy Story\t4.5\n" +
                     "Amount owed is 14.0\n" +
                     "You earned 4 frequent renter points.";
    // Comprobamos que statement() ha devuelto lo mismo que esperabamos
    assertEquals(expected, result);
}
@Test
public void testGetCharge(){
    // Comprobamos que el precio que devuelve getCharge de los
    // alquileres que hemos creado es el que hemos calculado
    // a mano que debe ser
    // Regular: 2 + (3-2)*1.5 = 3.5
    assertEquals(3.5, rentalRegular.getCharge(), 0.01);
    // NewRelease: 2*3 = 6.0
    assertEquals(6.0, rentalNewRelease.getCharge(), 0.01);
    // Children: 1.5 + (5-3)*1.5 = 4.5
    assertEquals(4.5, rentalChildren.getCharge(), 0.01);
public void testGetFrequentRenterPoint(){
    // Comprobamos que los puntos que devuelve getFrequentRenterPoint
    // de los alquileres que hemos creado es el que hemos calculado
    // a mano que debe ser
    // Regular: 1 punto independientemente de los dias
```

```
assertEquals(1, rentalRegular.getFrequentRenterPoint());

// NewRelease: 2 puntos si el alquiler es > 1 dia
assertEquals(2, rentalNewRelease.getFrequentRenterPoint());

// Children: 1 punto independientemente de los dias
assertEquals(1, rentalChildren.getFrequentRenterPoint());

// Creamos un nuevo alquiler de NewRelease con 1 dia para comprobar el caso
limite
Rental rentalNewRelease1Day = new Rental(movieNewRelease, 1);
assertEquals(1, rentalNewRelease1Day.getFrequentRenterPoint());
}
```

Listing 2: Customer.java

```
package Principal;
import java.util.ArrayList;
import java.util.List;
import java.io.Console;
import java.util.*;
public class Customer {
    private String name;
    private List<Rental> rentals = new ArrayList<Rental>();
    public Customer(String name) {
        this.name = name;
    public String getName() {
        return name;
    }
    public void addRental(Rental rental) {
       rentals.add(rental);
    public String statement() {
        double totalAmount = 0;
        int frequentRenterPoints = 0;
        Iterator < Rental > iteradorRentals = rentals.iterator();
        String result = "Rental record for " + name + "\n";
        while (iteradorRentals.hasNext()) {
            Rental each = iteradorRentals.next();
            frequentRenterPoints += each.getFrequentRenterPoint();
            result += "\t" + each.getMovie().getTitle() + "\t" + Double.toString(each.
               getCharge()) + "\n";
            totalAmount += each.getCharge();
        }
        result += "Amount owed is " + Double.toString(totalAmount) + "\n";
        result += "You earned " + Integer.toString(frequentRenterPoints) + " frequent
           renter points.";
        return result;
   }
}
```

Listing 3: Rental.java

```
public class Rental {
    private Movie movie;
    private int daysRented;
    public Rental(Movie movie, int daysRented) {
        this.movie = movie;
        this.daysRented = daysRented;
    public Movie getMovie() {
       return movie;
    public int getDaysRented() {
       return daysRented;
    public double getCharge() {
       return movie.getCharge(daysRented);
    public int getFrequentRenterPoint() {
        if ((movie.getPriceCode() == Movie.PriceCodes.NewRelease) &&
                (daysRented > 1)) {
            return 2;
        } else
            // no extra point
            return 1;
    }
}
```

Listing 4: Movie.java

```
package Principal;
public abstract class Movie {
    public enum PriceCodes {
        Regular, NewRelease, Childrens
    private String title;
    public Movie(String title) {
        this.title = title;
    public String getTitle() {
        return title;
    public void setTitle(String title) {
        this.title = title;
    // Metodo abstracto que deben implementar las subclases
    public abstract double getCharge(int daysRented);
    // Metodo de puntos de fidelidad - aplicacion por defecto
    public int getFrequentRenterPoints(int daysRented) {
       return 1;
    // Por compatibilidad con el codigo existente
    public abstract PriceCodes getPriceCode();
}
```

}

Listing 5: RegularMovie.java

```
package Principal;
public class RegularMovie extends Movie {
    public RegularMovie(String title) {
        super(title);
    @Override
    public double getCharge(int daysRented) {
        double result = 2;
        if (daysRented > 2) {
            result += (daysRented - 2) * 1.5;
        return result;
    }
    @Override
    public PriceCodes getPriceCode() {
        return PriceCodes.Regular;
}
                              Listing 6: NewReleaseMovie.java
package Principal;
public class NewReleaseMovie extends Movie {
    public NewReleaseMovie(String title) {
        super(title);
    @Override
    public double getCharge(int daysRented) {
        return daysRented * 3;
    @Override
    public int getFrequentRenterPoints(int daysRented) {
      // 2 puntos por alquileres de mas de 1 dia
      return daysRented > 1 ? 2 : 1;
    }
    @Override
    public PriceCodes getPriceCode() {
        return PriceCodes.NewRelease;
}
                               Listing 7: ChildrensMovie.java
package Principal;
public class ChildrensMovie extends Movie {
    public ChildrensMovie(String title) {
        super(title);
    }
    @Override
    public double getCharge(int daysRented) {
        double result = 1.5;
        if (daysRented > 3) {
            result += (daysRented - 3) * 1.5;
        return result;
```

```
@Override
  public PriceCodes getPriceCode() {
     return PriceCodes.Childrens;
}
```