

Continual Learning on Noisy Data Streams via Self-Purified Replay



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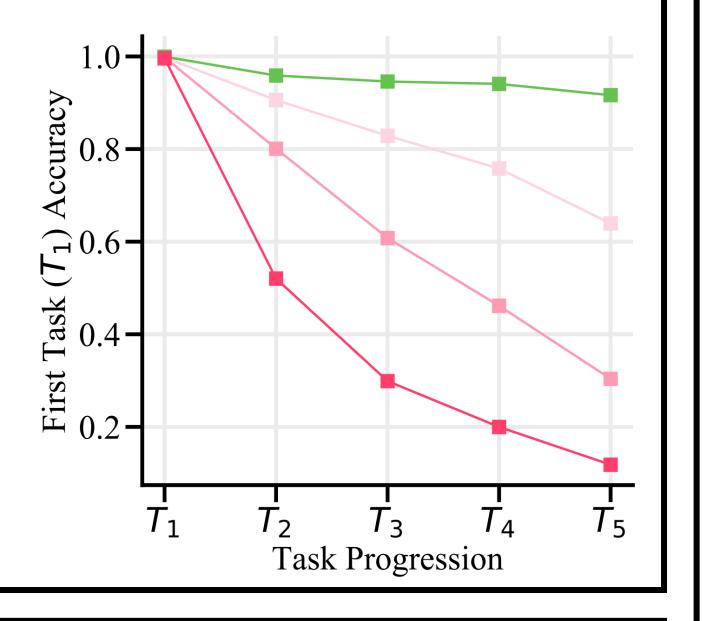
Code available at http://vision.snu.ac.kr/projects/SPR

Introduction Noisy Labels & Continual Learning are inevitable real-world machine learning problems which are bound to converge. First work to explore this intersection. 41336287900 Model **Catastrophic Forgetting**

Motivation

- Replay based continual learning from a noisy data stream.
- Fatal amounts of forgetting with increasing amounts of noise.

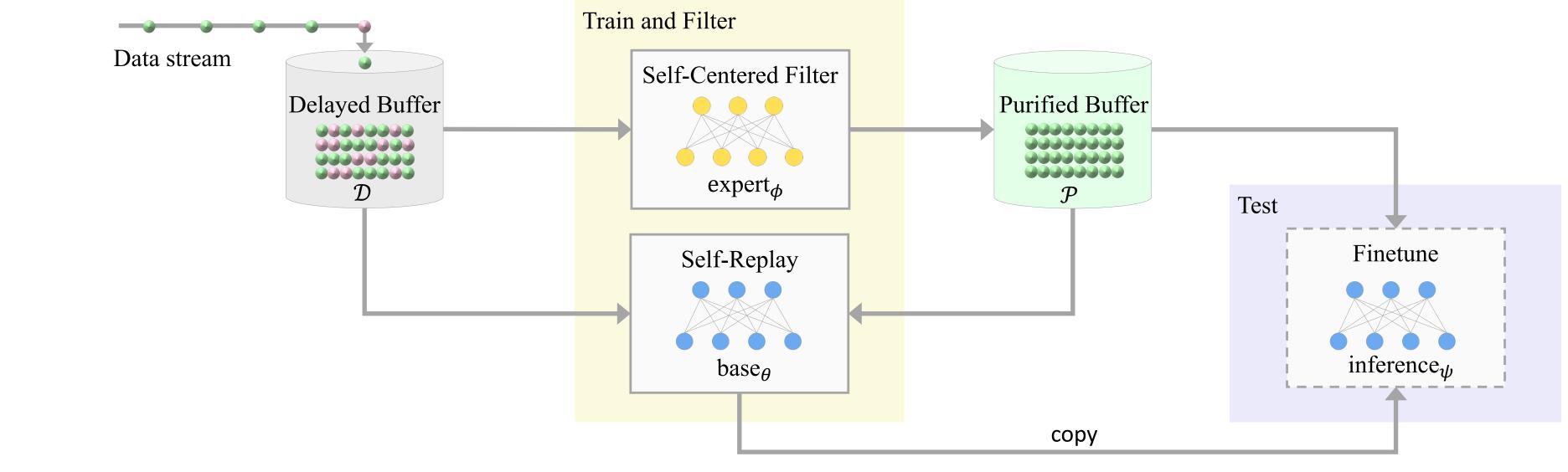




Approach

- Goal. Continually learn from a stream of noisy labeled data
- Break into two interrelated sub-goals:
- Reduce forgetting even with noisy labels. Catastrophic forgetting must be mitigated amidst noisy labels.
 - Self-Replay
- 2. Filter clean data. Noise should be identified from small portions of data to generalized to online continual learning.
 - ✓ Self-Centered Filter
- Self-Replay + Self-Centered Filter = Self-Purified Replay





- Delayed buffer \mathcal{D} : temporarily stocks the incoming data stream.
- Purified buffer \mathcal{P} : maintains the cleansed data.
- Base network θ : addresses sub goal 1 via self-supervised replay (Self-Replay) training.
- Expert network ϕ : tackles sub goal 2 by obtaining confidently clean samples via centrality

Self-Replay

Self-supervised replay for continually relevant and rich representations.

 $2(B_D+B_P)$ $e^{u_i^T u_j/\tau}$ circumvent error signals via learning only from x (without y) using contrastive self-supervised learning techniques.

mitigate forgetting while learning general representations via self-supervised replay of the samples in the delayed and purified buffer $(\mathcal{D} \cup \mathcal{P})$.

Self-Centered-Filter

Confident samples

Highly confident

Filter clean data (using only Delayed Buffer contents).

- Representation learning
- self-supervised training only using the delayed buffer.

$$L_{self} = -\sum_{i=1}^{2(B_D)} \log \frac{e^{u_i^T u_j/\tau}}{\sum_{k=1}^{2(B_D)} \mathbb{I}_{k \neq i} e^{u_i^T u_k/\tau}}$$

- 2. Centrality scoring
- eigenvector centrality based on similarity between the representations.

$$c_v = \frac{1}{\lambda} \sum_{u \in N(v)} c_u = \frac{1}{\lambda} \sum_{u \in V} a_{v,u} c_u \qquad p(c_u)$$

- 3. Probabilistic discrimination
- EM algorithm to fit a beta mixture model to the centrality scores.

$$p(z|c) = \frac{\pi_z p(c|\alpha_z, \beta_z)}{\sum_{j=1}^{Z} \pi_j p(c|\alpha_j, \beta_j)}$$

- 4. Stochastic Ensembles
- Monte Carlo sampling to approximate robust posterior $p(z|D_l)$.

$$p(z|D_l) \propto \int_A p(z|\operatorname{cent}(A)) dp(A|D_l)$$

$$A = (a_{v,u})_{|V| \times |V|}$$

