

1. Appointment Booking System with OOP

Problem Statement: Design a **hospital appointment booking system** where users can book, edit, and cancel appointments.

Key Features & Concepts:

1. Object-Oriented Programming (OOP):

- Create a Patient class to store patient information and an Appointment class to handle booking details like date, time, and doctor.
- Use methods to add, update, and delete appointments.

2. DOM Manipulation:

- Dynamically create and update a table that lists all appointments.
- Add form elements to book an appointment.

3. Event Handling:

- Attach event listeners for form submissions, edit buttons, and delete buttons.

4. Asynchronous Programming:

- Use `setTimeout` to simulate delayed responses for appointment confirmation.

5. Storage Management:

- Save appointment data to `localStorage` so that it persists after page reloads.

6. API Integration (Optional):

- Use a mock API to fetch available doctors or time slots.

2. Doctor Availability Scheduler

Problem Statement: Build a **Doctor Scheduler** where users can view available doctors and book slots based on their working hours.

Key Features & Concepts:

1. Object-Oriented Programming (OOP):

- Create a Doctor class with properties like name, specialization, and availability.
- Add methods to book, cancel, or check slot availability.

2. DOM Manipulation:

- Render a weekly schedule as a table with available and booked slots highlighted.

3. Event Handling:

- Add interactivity for booking slots via click events on calendar cells.

4. Asynchronous Programming:

- Use setInterval to refresh availability in real-time (simulate changes with mock data).

5. Storage Management:

- Store booked slots in localStorage to persist data.

6. API Integration:

- Fetch a list of doctors and their schedules from a mock JSON file or API.

3. Patient Record Management

Problem Statement: Develop a **Patient Management System** to add, update, delete, and search for patient records.

Key Features & Concepts:

1. Object-Oriented Programming (OOP):

- Define a Patient class with properties like id, name, age, and medicalHistory.
- Implement methods to manage patient records (e.g., addPatient, updatePatient).

2. DOM Manipulation:

- Dynamically render patient records in a table with search and edit options.

3. Event Handling:

- Attach event listeners for add, update, delete, and search actions.

4. Asynchronous Programming:

- Simulate fetching patient data using setTimeout OR Promise.

5. Storage Management:

- Store patient records in localStorage OR sessionStorage.

6. API Integration:

- Fetch mock patient data from a simulated REST API or JSON file.

4. Billing System with Discounts

Problem Statement: Create a **billing system** for hospital services that calculates the total cost dynamically, including taxes and discounts.

Key Features & Concepts:

1. Object-Oriented Programming (OOP):

- Create a `Service` class to represent hospital services and a `Bill` class for total calculations.
- Use methods to calculate taxes, apply discounts, and generate bill summaries.

2. DOM Manipulation:

- Display a list of services with checkboxes for selection and dynamically update the bill summary.

3. Event Handling:

- Handle events for service selection, applying discount codes, and generating a bill.

4. Asynchronous Programming:

- Simulate fetching service data from a server using the `Fetch API` or `Promise`.

5. Storage Management:

- Store selected services in `sessionStorage` to persist the bill during a session.

6. API Integration:

- Fetch available services and their prices dynamically from a mock API.

5. Interactive Symptoms Checker with OOP

Problem Statement: Build a **symptoms checker** to recommend departments or specialists based on selected symptoms.

Key Features & Concepts:

1. Object-Oriented Programming (OOP):

- Define a Symptom class and a Diagnosis class for recommendations.
- Use methods to map symptoms to departments dynamically.

2. DOM Manipulation:

- Create an interactive form with checkboxes for symptoms and display recommendations dynamically.

3. Event Handling:

- Add interactivity for symptom selection and recommendations.

4. Asynchronous Programming:

- Fetch symptom data from a mock JSON file or API.

5. Storage Management:

- Cache previously selected symptoms using localStorage.

6. API Integration:

- Fetch recommendations or symptom information from a simulated REST API.

6. Blood Bank Inventory Management

Problem Statement: Design a **Blood Bank Management System** to track blood units by type and availability.

Key Features & Concepts:

1. Object-Oriented Programming (OOP):

- Create a `BloodUnit` class with attributes like `type`, `quantity`, and `expiryDate`.
- Implement methods to add, update, or remove blood units.

2. DOM Manipulation:

- Render the inventory dynamically as a table with real-time updates.

3. Event Handling:

- Add interactivity for managing inventory via form submissions and table buttons.

4. Asynchronous Programming:

- Simulate automatic alerts for low stock or expired units using `setInterval`.

5. Storage Management:

- Save blood inventory in `localStorage` for persistence.

6. API Integration:

- Fetch or post inventory data to a mock API.