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# UNIT 1: Git and GitHub

## Topics Covered

1. What is version control?
2. Benefits of using Git
3. Git vs other VCS (like SVN)
4. Installing Git
5. Configuring Git (username, email)

## 1. What is Version Control?

**Version Control System (VCS)** is software that helps developers manage changes to source code over time. It allows you to:

- **Track changes** to files
- **Revert** to a previous version if something breaks
- **Collaborate** with others on the same codebase
- Avoid **conflicts** when working with teammates

### Real-World Analogy:

Imagine writing a book in MS Word. You save a version every time you make edits — VCS automates this. You can go back to any version and see who made what changes.

## 2. Benefits of Using Git

Benefit	Description
<b>History Tracking</b>	Git keeps a full history of changes made to your files
<b>Experiment Safely</b>	You can create branches to test new features without affecting the main code
<b>Team Collaboration</b>	Multiple people can work on the same code without stepping on each other
<b>Easy Rollback</b>	Broke the app? You can go back to a stable commit
<b>Offline Work</b>	Git works locally; you don't need an internet connection to track changes

## 3. Git vs Other Version Control Systems

Feature	Git (Distributed VCS)	SVN (Centralized VCS)
<b>Local Repository</b>	Yes	✗ No
<b>Offline Commits</b>	Yes	✗ No
<b>Speed</b>	⚡ Very Fast	🐢 Slower
<b>Branching</b>	✈ Easy and lightweight	😓 Heavy and complex
<b>Dependency on Server</b>	✗ No (unless pushing)	Yes (always)

**Conclusion:** Git is faster, more flexible, and better suited for modern development workflows.



## 4. Installing Git

### For Windows:

1. Go to <https://git-scm.com/downloads>
2. Download and run the installer
3. Keep the default settings unless you know what you're doing
4. Open Git Bash (you'll use this instead of CMD)

### For Ubuntu/Linux:

```
sudo apt update  
sudo apt install git
```

### For macOS:

```
brew install git  
# OR use Xcode Command Line Tools:  
xcode-select --install
```

## 5. Configuring Git

Once Git is installed, set your global identity (used in all repos):

```
git config --global user.name "Your Name"  
git config --global user.email "your@email.com"
```

This information will appear in your commit logs.

### Verify Configuration

```
git config --list
```

You should see:

```
user.name=Your Name  
user.email=your@email.com
```

## Core Concepts

### Distributed Version Control

Every developer has a full copy of the codebase including its entire history. This allows:

- Offline commits
- Local experimentation
- Safer collaboration



## Git Architecture

Git works in **three areas**:

Area	Purpose
<b>Working Directory</b>	Where you write/edit files
<b>Staging Area</b>	Where you mark files for commit using git add
<b>Local Repository</b>	Where commits are saved using git commit

## Hands-On Practice

### Step-by-Step:

```
# Step 1: Install Git

# Step 2: Configure Git
git config --global user.name "Your Name"
git config --global user.email "you@example.com"

# Step 3: Verify settings
git config --list
```

## Exercise

Objective: Setup Git on your system

### Task 1: Install Git

- Use your OS-specific method to install Git.

### Task 2: Configure Your Identity

- Run:
- `git config --global user.name "Your Full Name"`
- `git config --global user.email "youremail@example.com"`

### Task 3: Verify Installation

- Run:
- ```
git --version
git config --list
```

✦ **Checkpoint:** If you see Git version and your user info, you're good to go!



## Summary

- Git is a distributed version control system for tracking changes in your code.
- It helps with team collaboration, rollback, and parallel development.
- Setup requires installing Git and configuring your username/email.



# Unit 2: Git Basics

## Topics Covered

1. Initializing a Git repository
2. Tracking files
3. Adding & committing changes
4. Writing good commit messages

## 1. Initializing a Git Repository

When you're starting a new project, you need to tell Git to track changes in that directory.

 **Command:**

```
git init
```

This creates a **.git/ hidden folder**, which stores all metadata and version history. Once initialized, the folder is officially a Git repository.

## 2. Tracking Files

When you create or modify a file, Git doesn't track it **automatically**.

You need to:

- Check the file's status
- Add it to the staging area

**Check File Status:**

```
git status
```

You'll see:

- **Untracked files** → Not being tracked yet
- **Modified files** → Changed after last commit
- **Staged files** → Ready to be committed

## 3. Adding Files to Staging Area

Git uses a two-step commit process:

1. Stage the files
2. Commit them



**Add a single file:**

```
git add filename.txt
```

**Add all files in the directory:**

```
git add .
```

This moves files to the **Staging Area** (like a "preview basket" before committing).

## 4. Committing Changes

Once files are staged, you **commit** them — this means saving a snapshot to the repository.

**Commit:**

```
git commit -m "Short but clear message"
```

Git creates a commit object with:

- Author info
- Commit message
- Timestamp
- Snapshot of all staged files

Git best practice: **Commit often, in small logical chunks.**

## 5. Best Practices for Commit Messages

Writing clear commit messages is crucial for team collaboration and debugging later.

**Golden Rules:**

- Use the **imperative** mood: "Add login button", not "Added" or "Adding"
- Keep it short and meaningful (ideally < 50 characters)
- Describe **why** something changed (not just what)

**Examples:**

- Add user registration form
- Fix typo in README
- ✗ Changed something
- ✗ Final commit lol

## Hands-On Exercise

**Objective:** Create a simple project folder, track a file, and make your first commit.

**Step-by-step:**

```
# 1. Create a folder and navigate to it
mkdir my-first-repo
cd my-first-repo

# 2. Initialize Git
git init

# 3. Create a file
echo "Hello Git!" > hello.txt

# 4. Check the status
git status

# 5. Stage the file
git add hello.txt

# 6. Commit it
git commit -m "Add hello.txt with welcome message"
```

Congrats! You've made your first Git commit.

## Troubleshooting Tips

| Problem                            | Solution                           |
|------------------------------------|------------------------------------|
| <b>fatal: not a git repository</b> | Run git init first                 |
| <b>nothing to commit</b>           | Add files using git add            |
| <b>File not showing in commit</b>  | Ensure it's staged with git status |

## Summary

- git init initializes a Git repository.
- Use git add to stage changes and git commit to save them.
- Use git status often to see what's staged/untracked.
- Write clear, short, and action-based commit messages.

## Challenge Yourself

Try doing this for 3 files, then update one and commit only that specific change. Explore how Git tracks each file.



# Unit 3: Working with Remote Repositories

## Topics Covered

1. Setting up a GitHub account
2. Creating a GitHub repository
3. Connecting local repo to remote (GitHub)
4. Push/pull workflow
5. Cloning repositories

## 1. GitHub Account Setup

### Steps:

1. Visit <https://github.com/>
2. Sign up with an email, username, and password
3. (Optional) Enable 2FA (two-factor authentication) for security
4. Personalize your profile (name, bio, profile pic)

You'll need a GitHub account to **host remote repositories** and collaborate with others.

## 2. Create a Repository on GitHub

### Steps:

1. After logging in, click the "+" icon at the top-right → **New repository**
2. Enter a **repository name**
3. Choose **Public** or **Private**
4. *Do NOT* initialize with README, .gitignore, or license (for now)
5. Click **Create repository**

💡 GitHub now shows you instructions to link a local project — follow them or continue with the guide below.

## 3. Connect Local Repo to Remote

Assume you've already created a local repo using:

```
git init
```

### Step 1: Add the remote origin

```
git remote add origin https://github.com/your-username/your-repo-name.git
```

💡 This tells Git *where* to push and pull from.

### Step 2: Push local code to GitHub



```
git push -u origin main
```

-u sets origin as the default remote for main branch, so next time you can just do git push.

## 4. Push/Pull Workflow

| Action               | Command              | Description                               |
|----------------------|----------------------|-------------------------------------------|
| <b>Push changes</b>  | git push origin main | Uploads local commits to GitHub           |
| <b>Pull changes</b>  | git pull origin main | Downloads latest changes from GitHub      |
| <b>Check remotes</b> | git remote -v        | Displays current remote URL(s)            |
| <b>Rename branch</b> | git branch -M main   | Rename current branch (e.g., from master) |

🔗 **Pull before you push** if you're working on a team — this prevents conflicts.

## 5. Cloning a Remote Repo

If someone already created a GitHub repo and you want to work on it:

```
git clone https://github.com/username/repo-name.git
```

This:

- Downloads all the files
- Sets up the .git folder
- Connects to the remote origin

Now you can cd repo-name and start working immediately.

## Hands-On Exercise

🎯 **Objective:** Create a GitHub repository and connect it to a local project

### Step-by-Step Instructions:

```
# 1. Create a local folder
mkdir github-demo
cd github-demo
git init

# 2. Create a file
echo "# My GitHub Demo" > README.md
git add README.md
git commit -m "Initial commit"

# 3. Create a remote repo on GitHub (via web browser)

# 4. Add remote origin
git remote add origin https://github.com/YOUR_USERNAME/github-demo.git
```



```
# 5. Push to GitHub
git branch -M main # Optional: rename default branch to 'main'
git push -u origin main
```

**From another device:**

```
git clone https://github.com/YOUR_USERNAME/github-demo.git
```

Now you can cd github-demo and start working from there.

## Tips

- You can have multiple remotes (e.g., origin, upstream)
- Use SSH URLs for better authentication (git@github.com:user/repo.git)
- Always pull before pushing on team projects to prevent merge issues

## Summary

| Concept                    | Command                          |
|----------------------------|----------------------------------|
| <b>Add remote</b>          | git remote add origin <repo-url> |
| <b>Push code</b>           | git push -u origin main          |
| <b>Pull latest changes</b> | git pull origin main             |
| <b>Clone repo</b>          | git clone <repo-url>             |
| <b>Check remote URL</b>    | git remote -v                    |



# Unit 4: Branching Basics

## 1. Why Use Branches?

In Git, a **branch** is a lightweight movable pointer to a commit. It allows developers to:

- Work on **new features** or **bug fixes** without affecting the main code
- Try experimental ideas safely
- Collaborate without interfering with others' work

### Example Use Cases:

```
main → Production-ready code
feature/login → New login system
bugfix/navbar → Fixing broken navbar
```

Think of branches as separate "sandboxes" — you can experiment freely without breaking the original code.

## 2. Creating and Switching Branches

### Create a new branch:

```
git branch new-feature
```

This creates a branch **but doesn't switch** to it yet.

### Switch to a branch:

```
git switch new-feature
```

OR

```
git checkout new-feature # Older syntax, still works
```

💡 When switching, Git updates your working directory with that branch's latest state.

## 3. List All Branches

To see which branches exist:

```
git branch
```

- The current active branch will have a \* next to it.
- Use descriptive names like:
  - feature/signup-page
  - hotfix/logout-crash
  - bugfix/registration-username-validation



- experiment/image-compression

## 4. Hands-On Exercise

**Objective:** Create a new branch, make changes, and switch between branches.

### Step-by-step:

#### 1. Create a working repo

```
mkdir branch-demo
cd branch-demo
git init
echo "This is main branch" > index.html
git add .
git commit -m "Add index.html on main"
```

#### 2. Create a new branch

```
git branch new-feature
```

#### 3. Switch to the new branch

```
git switch new-feature
```

#### 4. Modify the file in this branch

```
echo "This is new-feature branch" >> index.html
git add index.html
git commit -m "Update index.html in new-feature branch"
```

#### 5. Switch back to main branch

```
git switch main
```

#### 6. View the difference in content

```
cat index.html # Should show only main branch content
```

You've now experienced **independent development** across branches!

## 5. Common Git Branch Names & Use Cases:

| Branch Name       | Purpose / Use Case                                                          |
|-------------------|-----------------------------------------------------------------------------|
| main or master    | 🔥 <b>Production-ready code</b> – always stable and deployable               |
| dev or develop    | 🔄 <b>Ongoing development</b> – base for new features                        |
| feature/<name>    | ✦ New features – isolated from other code<br>Example: feature/login-page    |
| bugfix/<name>     | 🐛 Fixing bugs in dev or production<br>Example: bugfix/missing-cart-icon     |
| hotfix/<name>     | 🚑 Urgent fixes for production bugs<br>Example: hotfix/login-crash           |
| test/<name>       | 🧪 Testing new experiments or code spikes<br>Example: test/ui-animation      |
| release/<version> | 🚀 Prepares code for release, testing & packaging<br>Example: release/v1.2.0 |



## Typical Branching Workflow:

```

main
├── dev
│   ├── feature/login
│   ├── feature/cart
│   └── bugfix/cart-button
└── hotfix/payment-error
  
```

## When to Use Each:

| Scenario                     | Create...             |
|------------------------------|-----------------------|
| Building a new module        | feature/module-name   |
| Fixing a reported issue      | bugfix/issue-name     |
| Quick production patch       | hotfix/fix-name       |
| Preparing a version release  | release/vX.Y.Z        |
| Deploying to live site       | Merge into main       |
| Collaborating with teammates | Use shared dev branch |

## Best Practices:

- Keep main always clean & deployable.
- Use clear, descriptive branch names.
- Delete branches after merging to avoid clutter.

## Example: Branching in a To-Do App Project

Assume your **main** branch contains the initial version of a simple To-Do app with basic features like:

- Add a task
- Delete a task
- Mark task as done

Now, let's say you're developing more features and fixing issues. Here's how you would structure your branches:

### 1. main

Production-ready To-Do app with basic task management  
Keep this branch clean, tested, and always deployable.

### 2. dev

Main development branch — integrates features before merging into main.



## Feature Branches

| Branch Name              | Purpose                                            |
|--------------------------|----------------------------------------------------|
| feature/edit-task        | Add functionality to edit a task                   |
| feature/due-date         | Add a due date to each task                        |
| feature/filter-completed | Allow filtering tasks (e.g., completed/incomplete) |
| feature/user-auth        | Add login/signup system                            |
| feature/share-todo       | Allow users to share their to-do list with others  |

## Bugfix Branches

| Branch Name           | Purpose                                          |
|-----------------------|--------------------------------------------------|
| bugfix/duplicate-task | Fix bug where adding a task twice causes a crash |
| bugfix/deletion-delay | Fix slow response when deleting tasks            |

## Hotfix Branches (urgent production issues)

| Branch Name            | Purpose                                        |
|------------------------|------------------------------------------------|
| hotfix/task-not-saving | Fix broken task saving feature on deployed app |
| hotfix/page-crash      | Emergency fix for app crashing on homepage     |

## Release Branches

| Branch Name    | Purpose                                             |
|----------------|-----------------------------------------------------|
| release/v1.0.0 | Prepares first full-featured release for deployment |
| release/v1.1.0 | Includes due dates and edit task feature            |

## Test/Experiment Branches

| Branch Name      | Purpose                                            |
|------------------|----------------------------------------------------|
| test/ui-redesign | Try out a new UI layout for the task list          |
| test/drag-drop   | Experiment with drag-and-drop for reordering tasks |



## Sample Workflow:

1. Create new feature:

`git checkout -b feature/edit-task`

2. Do the work → commit → push
3. Merge into dev for testing
4. After all features are ready, merge dev into main for production

## 6. Summary

| Task                         | Command                                 |
|------------------------------|-----------------------------------------|
| <b>Create a branch</b>       | <code>git branch new-branch-name</code> |
| <b>Switch to a branch</b>    | <code>git switch new-branch-name</code> |
| <b>List all branches</b>     | <code>git branch</code>                 |
| <b>Rename current branch</b> | <code>git branch -m new-name</code>     |





# Unit 5: Branch Management & Merging

## 1. What is Merging?

**Merging** combines changes from one branch into another.

### Common use case:

Merge feature-branch into main after completing a feature.

### Command:

```
git merge feature-branch
```

This command means: “Take the changes from feature-branch and apply them on top of the current branch.”

## 2. Merge Conflicts

Conflicts happen when:

- The same line of a file was changed differently in two branches
- Git can't decide which version to keep

### What it looks like in a file:

```
<<<<<<< HEAD
This is the main branch version
=====
This is the feature branch version
>>>>>>> feature-branch
```

You must **manually edit** this to decide what stays.

### Resolving a conflict:

1. Open the file and delete the conflict markers (<<<<<<<, =====, >>>>>>>)
2. Keep the correct content
3. Stage the resolved file:

```
git add .
```

4. Finalize with:

```
git commit
```

## 3. Fast-forward vs No-fast-forward Merge

### ◆ Fast-forward:



If main hasn't moved ahead, Git can just “move the pointer”:

main → same as feature-branch

Looks like:

A → B → C ← main, feature-branch

Git applies no new merge commit — it just moves main forward.

### No-fast-forward (merge commit):

When main and feature-branch have diverged:

```

      → C (main)
      /
A → B
      \
      → D (feature)
  
```

Git **creates a new merge commit** with both histories:

```
git merge feature-branch
```

You'll get a commit like:

Merge branch 'feature-branch' into main

## Hands-On Exercise

🎯 **Goal:** Create two branches, introduce a conflict, resolve it, and merge into main.

### ✂ Step-by-step:

```

# 1. Set up a repo and commit a file
mkdir merge-demo && cd merge-demo
git init
echo "Hello from main" > file.txt
git add . && git commit -m "Initial commit on main"

# 2. Create and switch to feature branch
git checkout -b feature
echo "Hello from feature branch" > file.txt
git add . && git commit -m "Edit in feature branch"

# 3. Switch back to main and edit same line
git switch main
echo "Hello from main branch updated" > file.txt
git add . && git commit -m "Edit in main branch"

# 4. Try merging (will cause a conflict)
git merge feature
  
```



Now you'll see a **merge conflict** in file.txt.

### Resolve the conflict:

Open file.txt, you'll see:

```
<<<<<< HEAD
Hello from main branch updated
=====
Hello from feature branch
>>>>>> feature
```

✎ Edit to something like:

Hello merged version!

Then finalize:

```
git add file.txt
git commit -m "Resolve conflict and merge feature into main"
```

Done! You've completed a manual merge with conflict resolution.

## Best Practices

| Tip                       | Why it matters                          |
|---------------------------|-----------------------------------------|
| <b>Commit often</b>       | Smaller changes = fewer merge headaches |
| <b>Pull before merge</b>  | Keeps your branch up-to-date            |
| <b>Use clear messages</b> | Understand what the merge was for later |

## Summary

| Task                    | Command                         |
|-------------------------|---------------------------------|
| <b>Merge branches</b>   | git merge branch-name           |
| <b>Resolve conflict</b> | Edit file manually, then commit |
| <b>List branches</b>    | git branch                      |
| <b>See history</b>      | git log --oneline --graph       |

## Extra Tip

To avoid merge conflicts on teams:

- Communicate which files you're editing
- Keep branches short-lived and frequently merged



# Unit 6: Advanced Branching & Collaboration

## 1. Rebase Basics

### What is Rebase?

Rebasing takes your feature branch and **replays your commits on top of another branch**, like main.

**Use Case:** You want your feature branch to stay up-to-date and have a clean linear history.

### Rebase vs Merge

| Operation     | What it does                              | History    |
|---------------|-------------------------------------------|------------|
| <b>Merge</b>  | Combines histories, creates merge commits | Graph tree |
| <b>Rebase</b> | Rewrites history, avoids merge commits    | Linear     |

### Rebase Syntax:

```
git switch feature
git rebase main
```

This applies your feature branch commits **after the latest commit in main**.

### If conflicts occur:

1. Git will pause on conflict
2. Manually resolve the conflict in files
3. Run:
4. `git add .`
5. `git rebase --continue`

## Exercise 1: Rebase a Feature Branch

```
# On main branch
echo "main version" > app.js
git add . && git commit -m "Main edit"

# On feature branch (after some initial commit)
git switch feature
echo "feature version" > app.js
git add . && git commit -m "Feature edit"

# Now try rebasing
git rebase main
# If conflict occurs: resolve, then
git add app.js
git rebase --continue
```



## 2. Pull Requests (PRs)

### What is a PR?

A **Pull Request** (on GitHub) is a way to:

- Review code
- Discuss changes
- Approve and merge into main

### Steps to create a PR:

1. Push your feature branch to GitHub:
2. git push origin feature
3. On GitHub:
  - Click "**Compare & pull request**"
  - Add title and description
  - Submit PR to main branch
4. Team members can:
  - Review
  - Comment
  - Request changes
  - Approve & merge

PRs = safer & cleaner collaboration!

## 3. GitFlow & Feature Branch Strategies

These are **branching models** for teams:

### Git Flow:

- main → Production
- develop → Active development
- feature/xyz → Individual features
- release/1.0, hotfix/urgent-fix branches when needed

### Feature Branch Strategy (simpler for beginners):

- Always work on new branches:
  - feature/navbar-redesign
  - bugfix/login-error
  - refactor/db-models

Merge into main only after review/approval.

## 4. .gitignore Essentials

Use .gitignore to **skip unnecessary or sensitive files** from being tracked by Git.



**Common use cases:**

```
.env (API keys, secrets)
node_modules/
dist/, build/ folders
```

**Add .gitignore file:**

```
touch .gitignore
```

**Example .gitignore content:**

```
node_modules/
.env
secret.env
.DS_Store
```

**Track it:**

```
git add .gitignore
git commit -m "Add .gitignore"
```

## Exercise 2: Create and Use .gitignore

```
# Create sensitive or temp file
touch secret.env
echo "API_KEY=12345" > secret.env

# Add to .gitignore
echo "secret.env" >> .gitignore

# Try adding files
git add .
git status    # secret.env will be ignored
```

## Exercise 3: Create a Pull Request

1. Create a GitHub repo
2. Clone it locally and create a branch:
3. `git checkout -b feature/readme`
4. `echo "# GitHub Demo" > README.md`
5. `git add . && git commit -m "Add README"`
6. `git push origin feature/readme`
7. Go to GitHub → Open a PR from feature/readme to main



## Best Practices

| Tip                                  | Reason                              |
|--------------------------------------|-------------------------------------|
| <b>Rebase before PR</b>              | Cleaner history                     |
| <b>Use .gitignore</b>                | Prevent leaking sensitive files     |
| <b>Create PRs, not direct merges</b> | Enables review & feedback           |
| <b>One feature per branch</b>        | Easier to test and revert if needed |

## Summary

| Task                            | Command / UI Action                    |
|---------------------------------|----------------------------------------|
| <b>Rebase a branch</b>          | git rebase main                        |
| <b>Continue after resolving</b> | git rebase --continue                  |
| <b>Create .gitignore</b>        | touch .gitignore + list unwanted files |
| <b>Push feature branch</b>      | git push origin feature-name           |
| <b>Create PR</b>                | GitHub UI: Compare & pull request      |

## Unit 1: Introduction to Git

1. **What is Git?**
  - A. Programming language
  - B. Centralized version control system
  - C. Distributed version control system
  - D. Text editor
2. **Which of the following is a primary benefit of version control?**
  - A. Automatic software testing
  - B. Tracking code changes
  - C. Compiling code
  - D. Hosting websites
3. **Which command is used to configure a Git user's email globally?**
  - A. git user.email
  - B. git config email
  - C. git config --global user.email
  - D. git set email
4. **Which of these is *not* a Git area?**
  - A. Working Directory
  - B. Staging Area
  - C. Remote Server
  - D. Build Cache
5. **Git is classified as which type of version control system?**
  - A. Centralized
  - B. Distributed
  - C. Local-only
  - D. Hybrid

## Unit 2: Git Basics

6. **Which command initializes a new Git repository?**
  - A. git start
  - B. git init
  - C. git new
  - D. git create
7. **What does git status show?**
  - A. Current GitHub issues
  - B. Status of remote repositories
  - C. Modified and staged files
  - D. Running processes
8. **Which command stages all files in the directory?**
  - A. git add -all
  - B. git add /





- C. git add .
  - D. git push .
9. **Which of these is a good commit message?**
- A. "done"
  - B. "Fix: correct login validation logic"
  - C. "update"
  - D. "stuff added"
10. **What is the default branch name in Git (after 2020)?**
- A. master
  - B. head
  - C. main
  - D. origin

## Unit 3: Remote Repos

11. **Which command connects your local repo to a GitHub repo?**
- A. git connect
  - B. git remote add origin <url>
  - C. git link
  - D. git push origin
12. **What does git clone do?**
- A. Deletes the repo
  - B. Creates a backup
  - C. Copies a remote repo to local
  - D. Forks the repo
13. **What does git push do?**
- A. Pulls from remote
  - B. Sends commits to remote
  - C. Stages changes
  - D. Creates a PR
14. **To pull changes from GitHub, which command is used?**
- A. git send
  - B. git update
  - C. git pull origin main
  - D. git upload
15. **What is required to push to a GitHub repo?**
- A. Docker
  - B. Python
  - C. Remote URL and access
  - D. Web server

## Unit 4: Branching Basics

16. **What is the purpose of branching in Git?**
- A. To store credentials
  - B. To experiment without affecting main
  - C. To download updates
  - D. To access GitHub



17. **Which command creates a new branch named dev?**
- A. git add dev
  - B. git new branch dev
  - C. git branch dev
  - D. git create dev
18. **Which command switches to a branch called login-feature?**
- A. git change login-feature
  - B. git move login-feature
  - C. git switch login-feature
  - D. git jump login-feature
19. **Which command lists all branches?**
- A. git branches
  - B. git list-branch
  - C. git show-branches
  - D. git branch
20. **What happens if you commit on a new branch?**
- A. It updates the main branch
  - B. It only affects that branch
  - C. It syncs with GitHub
  - D. It discards previous commits

## Unit 5: Merge & Conflicts

21. **What does git merge do?**
- A. Deletes a branch
  - B. Applies changes from one branch to another
  - C. Conflicts branches
  - D. Creates a PR
22. **Merge conflicts occur when:**
- A. Same files exist in two branches
  - B. You clone a repo
  - C. You use .gitignore
  - D. You rename a branch
23. **Which marker is shown in a conflict file?**
- A. +++ CONFLICT
  - B. =====>
  - C. <<<<<<< HEAD
  - D. !conflict
24. **After resolving a conflict, you must:**
- A. Commit the resolution
  - B. Run git merge --abort
  - C. Delete the branch
  - D. Clone again
25. **Fast-forward merge means:**
- A. Merging two unrelated histories
  - B. Git creates a new merge commit
  - C. Git moves branch pointer ahead
  - D. Git discards changes



## Unit 6: Advanced Topics

26. **What does git rebase main do (on a feature branch)?**
  - A. Deletes main
  - B. Creates a PR
  - C. Reapplies feature commits on top of main
  - D. Pushes to main
27. **What is the purpose of .gitignore?**
  - A. Hide folders from GitHub
  - B. Avoid tracking unwanted files
  - C. Delete local files
  - D. Encrypt credentials
28. **Which file should be in .gitignore?**
  - A. index.html
  - B. main.js
  - C. .env
  - D. README.md
29. **Pull Request (PR) is used to:**
  - A. Push directly to main
  - B. Start a Git repo
  - C. Propose changes and get them reviewed
  - D. Track issues
30. **Which is a good Git strategy for team collaboration?**
  - A. Everyone commits on main
  - B. Rebase to hide mistakes
  - C. Use feature branches and PRs
  - D. Push untested code quickly

## MCQ Answer Key (1–30)

|        |        |        |        |
|--------|--------|--------|--------|
| Q1. C  | Q2. B  | Q3. C  | Q4. D  |
| Q5. B  | Q6. B  | Q7. C  | Q8. C  |
| Q9. B  | Q10. C | Q11. B | Q12. C |
| Q13. B | Q14. C | Q15. C | Q16. B |
| Q17. C | Q18. C | Q19. D | Q20. B |
| Q21. B | Q22. A | Q23. C | Q24. A |
| Q25. C | Q26. C | Q27. B | Q28. C |
| Q29. C | Q30. C |        |        |

