Let's address each part of this problem step-by-step.让我们逐步解决这个问题的每个部分。

Part (a): Haar Wavelet Transform of v(a) 部分: Haar 小波变换 v

The vector v = [10, 13, 25, 26, 29, 21, 7, 15].

The one-level Haar wavelet transform averages and differences pairs of values. Each new level applies the same operation to the resulting averages from the previous level.

一级 Haar 小波变换对值对进行平均值和差值。每个新级别都会对上一个级别的结果平均值应用相同 的操作。

1. Pairwise averages: (10+13)/2=11.5, (25+26)/2=25.5, (29+21)/2=25, (7+26)/2=25

One-Level Haar Wavelet Transform一级 Haar 小波变换

(15)/2 = 11成对平均值: (10+13)/2=11.5, (25+26)/2=25.5, (29+21)/2=25, (7+25)/2=25, (25+26)/2=25, (25+26)/2=25, (25+26)/2=25, (25+26)/2=25

(15)/2 = 11

(7-15)/2=-4成对差异: (10-13)/2=-1.5, (25-26)/2=-0.5, (29-21)/2=4, (7-20)/2=4,

Averages: [11.5, 25.5, 25, 11],

Combined: [11.5, 25.5, 25, 11, -1.5, -0.5, 4, -4].

Differences: [-1.5, -0.5, 4, -4]

Two-Level Haar Wavelet Transform两级 Haar 小波变换

现在,我们将 Haar 变换应用于第一级的平均值: [11.5, 25.5, 25, 11]。 1. Averages: (11.5 + 25.5)/2 = 18.5, (25 + 11)/2 = 18

- 差异: (11.5-25.5)/2=-7, (25-11)/2=7
- Two-level transform output:两级变换输出:

Three-Level Haar Wavelet Transform三级Haar小波变换

Averages: [18.5, 18], Differences: [-7, 7]

Apply the Haar transform on [18.5, 18].应用 Haar 变换 [18.5, 18] 。

1. Average: (18.5 + 18)/2 = 18.25

2. Difference: (18.5-18)/2=0.25不同之处: (18.5-18)/2=0.25

[18.25, 0.25, -7, 7, -1.5, -0.5, 4, -4]

Each term represents:每个术语代表:

$\frac{\partial I}{\partial x}\frac{dx}{dt} + \frac{\partial I}{\partial y}\frac{dy}{dt} + \frac{\partial I}{\partial t} = 0.$

Part (b): Brightness Constancy Equation(b) 部分: 亮度恒定方程

1. $\frac{\partial I}{\partial x}$: the change in image intensity along the x-axis (horizontal spatial derivative).

 $rac{\partial I}{\partial x}$: 图像强度沿 x -轴(水平空间导数)。

3. $\frac{\partial I}{\partial t}$: the change in image intensity over time (temporal derivative).

4. $\frac{dx}{dt}$: the horizontal velocity or motion in the x-direction. $\frac{dx}{dt}$: 水平速度或运动 x -方向。

5. $\frac{dy}{dt}$: the vertical velocity or motion in the y-direction. $\frac{dy}{dt}$: 垂直速度或运动 y -方向。

point moving in the image.该方程描述了假设图像中移动的点的强度不变的情况下对运动的约束。 Part (c): Huffman Coding(c) 部分: 霍夫曼编码

组合最不常见的符号 c 和 d (每个 10 个) 进入频率为 20 的节点。

The characters and their frequencies are:字符及其出现频率为:

• a:40, b:20, c:10, d:10.

3. Combine b and cd (each with frequency 20) to form a node with frequency 40.

结合 b 和 cd (每个频率为 20) 形成频率为 40 的节点。

现在我们有节点: a:40, b:20, 以及合并后的 cd:20。

2. Now we have nodes: a:40, b:20, and the combined cd:20.

- 最后,将这个新节点 (40)与 a (40)得到频率为80的根节点。 Assign codes based on the tree:根据树分配代码:
 - a = 0• *b* = 10

• d = 111Part (d): Generative Adversarial Network (GAN)

- A GAN has a generator G(z) and a discriminator D(G(z)).

(d) 部分:生成对抗网络 (GAN)

and easily identified as fake by the discriminator.

在早期阶段, D(G(z)) 接近于 0,因为生成的图像质量较差并且很容易被鉴别器识别为假图像。

(ii) After Successful Training(ii) 成功培训后

images. This implies that the generated images resemble real apples closely.

当GAN训练成功后, D(G(z)) 对于生成的图像,理想情况下约为 0.5,这表明鉴别器无法自信地区 分真实图像和生成图像。这意味着生成的图像非常类似于真实的苹果。



2. Pairwise differences: (10-13)/2=-1.5, (25-26)/2=-0.5, (29-21)/2=4,

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(15)/2 = -4

The one-level transform output: 一级变换输出:

Now, we apply the Haar transform to the averages from the first level: [11.5, 25.5, 25, 11].

2. Differences: (11.5 - 25.5)/2 = -7, (25 - 11)/2 = 7

Combined: [18.5, 18, -7, 7, -1.5, -0.5, 4, -4].

Three-level transform output:三电平变换输出:

2. $\frac{\partial I}{\partial y}$: the change in image intensity along the y-axis (vertical spatial derivative). $rac{\partial I}{\partial u}$: 图像强度沿 y -轴(垂直空间导数)。

 $\frac{\partial I}{\partial t}$: 图像强度随时间的变化(时间导数)。

This equation describes the constraint on motion assuming intensity doesn't change for a

Huffman Code Calculation霍夫曼码计算 1. Combine the least frequent symbols c and d (10 each) into a node of frequency 20.

4. Finally, combine this new node (40) with a (40) to get a root node of frequency 80.

• c = 110

GAN 有一个生成器 G(z) 和一个鉴别器 D(G(z)) 。

(i) Early Stage of Training(i) 培训初期

In the early stage, D(G(z)) is closer to 0 because the generated images are of poor quality

When the GAN is successfully trained, D(G(z)) is ideally around 0.5 for generated images, indicating the discriminator cannot confidently distinguish between real and generated

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