Setup

We recommend you to go through these installation steps for installing the Freshworks Development Kit (FDK) CLI. It guides you on following items using the CLI interface

- 1. Install prerequisites.
- 2. Install the FDK + CLI.
- 3. Create an app.
- 4. Build the app.
- 5. Test the app.
- 6. Validate and pack the app.
- 7. Submit the app.

Setup instructions when standard installation fails

- 1. For Mac/OSX
 - i. Via NVM
 - a. brew install nvm
 - b. source \$(brew --prefix nvm)/nvm.sh
 - c. nvm install 18
 - d. node -v to verify installation
 - e. nvm alias default 18 to set alias
 - f. npm install https://cdn.freshdev.io/fdk/latest.tgz -g to install
 FDK
 - g. fdk -v to verify FDK installation

2. Via Brew

- i. brew update
- ii. brew tap freshworks-developers/homebrew-tap to use brew tap
- iii. brew install fdk to install FDK via brew
- iv. fdk -v to verify FDK installation
- v. Use source "\$(brew --repository freshworks-developers/homebrew-tap)/path.bash.inc" to initialize FDK in a fresh terminal, you must source the FDK by modifying the path variable.

2. For Windows installation

- i. Via Installers
 - a. Install Node 18 from here
 - b. npm install https://cdn.freshdev.io/fdk/latest.tgz -g to install
 FDK
 - c. fdk -v to verify FDK installation

- 2. Via Chocolatey
 - i. Run powershell.exe in Admin mode
 - ii.Run Set-ExecutionPolicy Bypass -Scope Process -Force;
 [System.Net.ServicePointManager]::SecurityProtocol =
 [System.Net.ServicePointManager]::SecurityProtocol -bor 3072; iex
 ((New-Object
 System.Net.WebClient).DownloadString('https://community.chocolatey.org/install.ps1')) to install chocolatey
 - iii. Ensure you have the latest version of Chocolatey by running choco upgrade chocolatey in your command-line interface.
 - iv. Download FDK Package: For testing purposes, download the FDK package from GitHub.
 - v. Use this command to install the downloaded package choco install fdk -- source="'path/to/nupkg'" '-y'
 - vi. Once installed, open a new terminal / command prompt and execute the script C:\fdk\loadFdk.ps1 to Load the FDK.