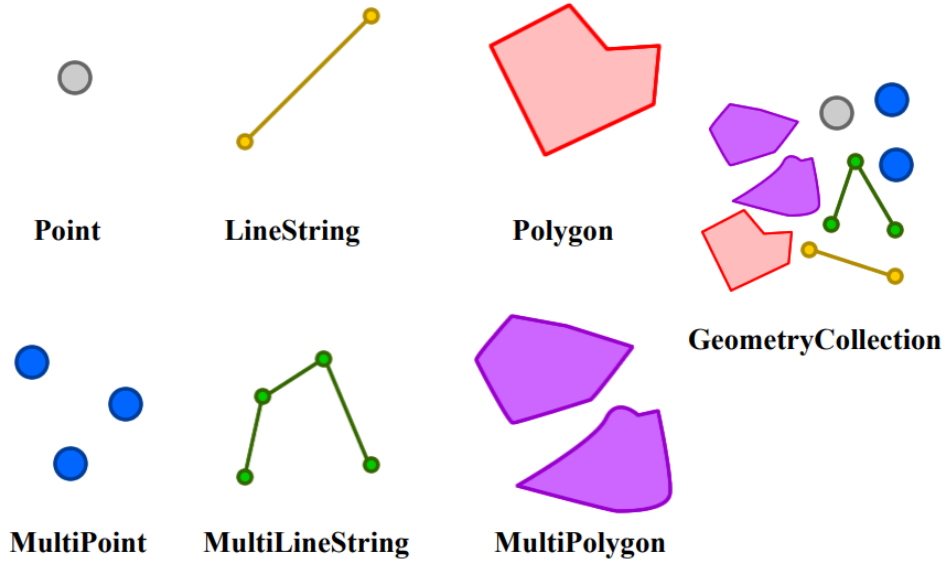
Manipuler la geographie

- Geometry
- Operateurs
- Encodage
- Outils / Bibliotheques
- Indexation / Sharding
- Utilisation OSM

Travailler avec les geométries

- Modèles :
  - Points
  - Ligne (multi)
  - Polygones (multi)
- Coordonnées X/Y/Z - M
- OGC - ST_Geometry - http://www.opengeospatial.org/

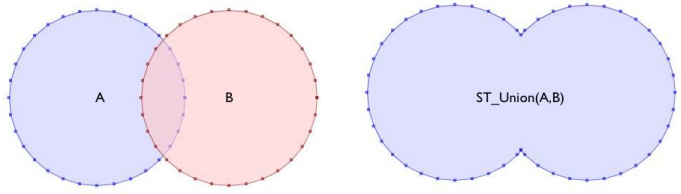


Problématiques associées à la donnée géographique

- Système de coordonnées (WGS 84/ WebMercator) - CRS/SRS
  - Bibliotheques de reprojection
  - Calcul de distances / Précision de la donnée
- Computational Geometry / Précision des nombres
  - Implémentation des opérateurs geometriques
- Taille en octets des geometries
  - contour de région précis -> 100 ko
- Indexation / Volumes
  - accès "Random"

Operateurs

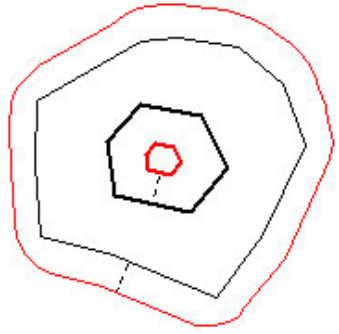
- Tests booleen
  - intersection, touche, à l'intérieur, ont des frontières communes, ...
- Modifications / Création
  - union / différence / intersection



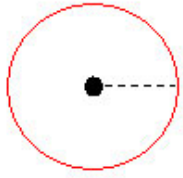
Operateurs Vectoriels (2)

- Buffer / Delaunay / Voronoi ...

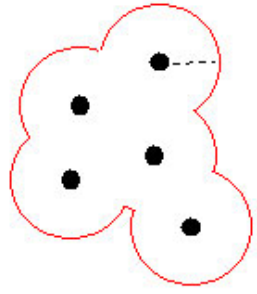
Buffering a Linestring



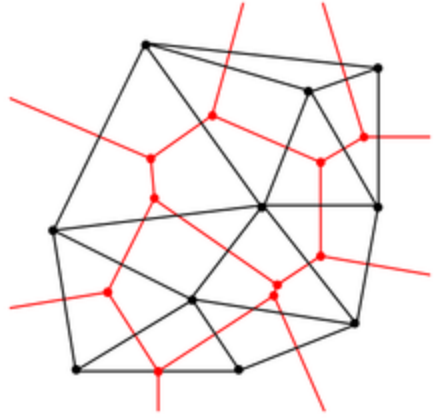
Buffering a Polygon with
1 interior ring



Buffering a Point

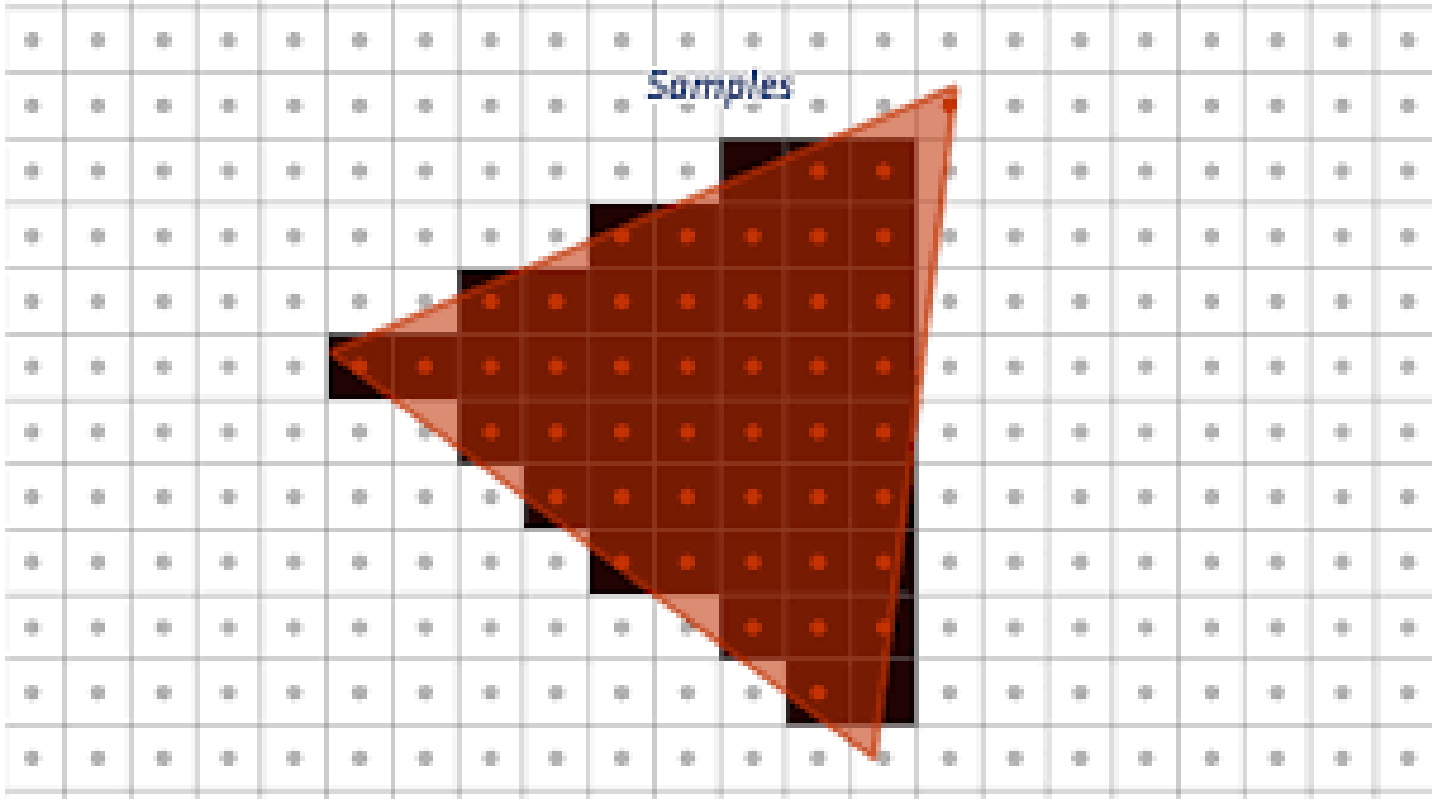


Buffering a Multipoint



Operateurs Raster (3)

- Rasterisation -> Matrices



Exemples - Operateurs ST_* OGC

Constructors	Operations	Relationship Tests	Accessors
ST_AsBinary ST_AsGeoJSON ST_AsJSON ST_AsShape ST_AsText - Notes on Hive usage of ST_AsText ST_GeomCollection ST_GeomFromGeoJSON ST_GeomFromJSON ST_GeomFromShape ST_GeomFromText ST_GeomFromWKB ST_GeometryType ST_LineFromWKB ST_LineString ST_MLineFromWKB ST_MPointFromWKB ST_MPolyFromWKB ST_MultiLineString ST_MultiPoint ST_MultiPolygon ST_Point ST_PointFromWKB ST_PointZ ST_PolyFromWKB ST_Polygon ST_SetSRID	ST_Aggr_ConvexHull ST_Aggr_Intersection ST_Aggr_Union ST_Bin ST_BinEnvelope ST_Boundary ST_Buffer ST_ConvexHull ST_Difference ST_Envelope ST_ExteriorRing ST_InteriorRingN ST_Intersection ST_SymmetricDiff ST_Union	ST_Contains ST_Crosses ST_Disjoint ST_EnvIntersects ST_Equals ST_Intersects ST_Intersects ST_Overlaps ST_Relate ST_Touches ST_Within	ST_Area ST_Centroid ST_CoordDim ST_Dimension ST_Distance ST_GeodesicLengthWGS84 ST_GeometryN ST_Is3D ST_IsClosed ST_IsEmpty ST_IsMeasured ST_IsSimple ST_Length ST_M ST_MaxM ST_MaxX ST_MaxY ST_MaxZ ST_MinM ST_MinX ST_MinY ST_MinZ ST_NumGeometries ST_NumInteriorRing ST_NumPoints ST_PointN - Notes on Hive usage of ST_PointN ST_IsRing ST_SRID ST_StartPoint ST_EndPoint ST_X ST_Y ST_Z

Encodages des Geometries - Stockage

- OGC (WKT / WKB) (Texte ou Binaire)
- GeoJSON (JSON)
- GML (XML)
- KML (XML)
- Shape (Binaire)

Important dans les applications Big Data -> volume, specification

WKT (Well known Text)

```
POINT(6 10)
LINESTRING(3 4,10 50,20 25)
POLYGON((1 1,5 1,5 5,1 5,1 1))
MULTIPOINT((3.5 5.6), (4.8 10.5))
MULTILINESTRING((3 4,10 50,20 25),(-5 -8,-10 -8,-15 -4))
MULTIPOLYGON(((1 1,5 1,5 5,1 5,1 1),(2 2,2 3,3 3,3 2,2 2)),((6
```

WKB (Well Known Binary)

```
POINT(2.0 4.0) is represented as:

00 00000001 4000000000000000 4010000000000000,

where:
1-byte integer 00 or 0: big endian
4-byte integer 00000001 or 1: POINT (2D)
8-byte float 4000000000000000 or 2.0: x-coordinate
8-byte float 4010000000000000 or 4.0: y-coordinate
```

GeoJSON

Utilisation Web essentiellement - https://tools.ietf.org/html/rfc7946

```
{
  "type": "Feature",
  "geometry": {
    "type": "Point",
    "coordinates": [125.6, 10.1]
  },
  "properties": {
    "name": "Dinagat Islands"
  }
}
```

Chez ESRI -> FeatureSet

GUI : http://geojson.io

Shape - ESRI

Format binaire

https://www.esri.com/library/whitepapers/pdfs/shapefile.pdf

Equivalent au WKB, plus ancien, utilisé dans le format "ShapeFile" .shp - très connu.

ESRI Shapefile Technical Description

An ESRI White Paper—July 1998

Bibliotheques Geometriques

- OGR / GDAL (C++ / Wrappers)
- ESRI-Geometry-API (JVM)
- JTS (JVM)
- GEOS (C++)
- CGAL (C++)

...

Manipulation geometries (1/3)

Python - OGR

```
from osgeo import ogr

wkt = "LINESTRING (1181866.263593049 615654.4222507705, 1205917
geom = ogr.CreateGeometryFromWkt(wkt)
for i in range(0, geom.GetPointCount()):
    # GetPoint returns a tuple not a Geometry
    pt = geom.GetPoint(i)
    print "%i). POINT (%d %d)" %(i, pt[0], pt[1])
```

https://pcjericks.github.io/py-gdalogr-cookbook/geometry.html

Exemple création buffer (2/3)

```
from osgeo import ogr

wkt = "POINT (1198054.34 648493.09)"
pt = ogr.CreateGeometryFromWkt(wkt)
bufferDistance = 500
poly = pt.Buffer(bufferDistance)
print "%s buffered by %d is %s" % (pt.ExportToWkt(), \
        bufferDistance, poly.ExportToWkt())
```

https://pcjericks.github.io/py-gdalogr-cookbook/geometry.html

Exemple JVM (java)

```
// geometry is shape binary encoded
byte[] content = way.getAs("geometry");
System.out.println(Arrays.asList(content));

Geometry g = GeometryEngine.geometryFromEsriShape(content,
                Type.Polyline);

// we can work on geometries, compute buffers, rasterize  ...

// dump geojson geometry
System.out.println(GeometryEngine.geometryToGeoJson(g));
```

https://github.com/Esri/geometry-api-java

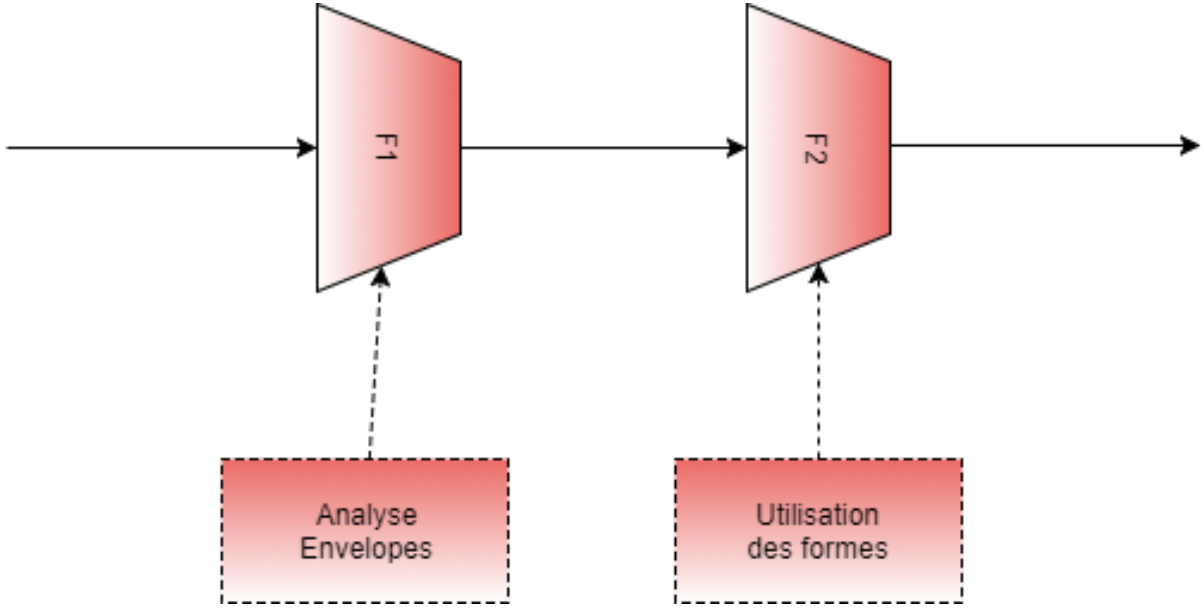
```
<dependency>
  <groupId>com.esri.geometry</groupId>
  <artifactId>esri-geometry-api</artifactId>
  <version>1.2.1</version>
</dependency>
```

Indexation / Sharding / Jointures

Retrouver rapidement des informations par "proximité" spatiale.

L'analyse des geometries est couteuse (CPU), il faut analyser tous les points.

Filtre primaire / secondaire



F1 : Utilisation des BBox (Bouding Box) -> 4 tests flottants

F2 : Utilisation de la geometrie

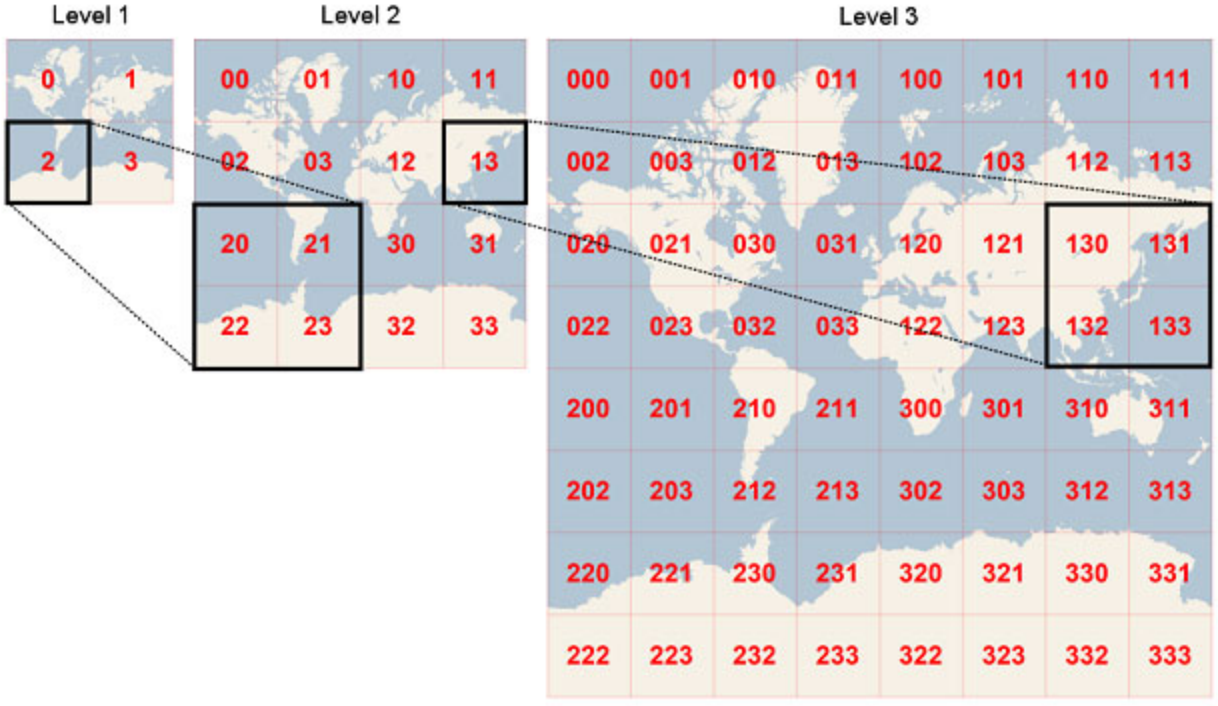
Formes d'indexes

- Grid
- GeoHash - DGGS (OGC)
- QuadTree - RTree
- TwinIndices - Format3
- ...

plus d'infos

https://en.wikipedia.org/wiki/Spatial_database

Focus on GeoHash



Exemple - Scala https://github.com/davidallsopp/geohash-scala

```
import com.github.davidallsopp.geohash.GeoHash._

encode(12.345, 123.456)  // latitude, longitude

    // res0: String = wdpy1r3fv6c9  // using default precision

encode(lat=12.345, lon=123.456)  // named arguments to avoid mi

    // res1: String = wdpy1r3fv6c9  // using default precision

encode(12.345, 123.456, 6)  // specify precision of 6 chars

    // res2: String = wdpy1r

decode("wdpy1r3fv6c9")

    // res2: (Double, Double) = (12.345000011846423,123.4559998
```

En environnement BigData

Big Data -> Parallelisme des traitements, "Bring Program on Datas", Stream the datas

Critères importants :

- Temps de parsing - CPU (Encoding)
- Taille des éléments stockés - I/O performance
- Volumes / Indexation - F1/F2

Back to OSM

Structuration des données OSM

- Node (1)

```
<node id="298884269" lat="54.0901746" lon="12.2482632"
  user="SvenHRO" uid="46882" visible="true" version="1"
  changeset="676636" timestamp="2008-09-21T21:37:45Z"/>
```

- Way (2)

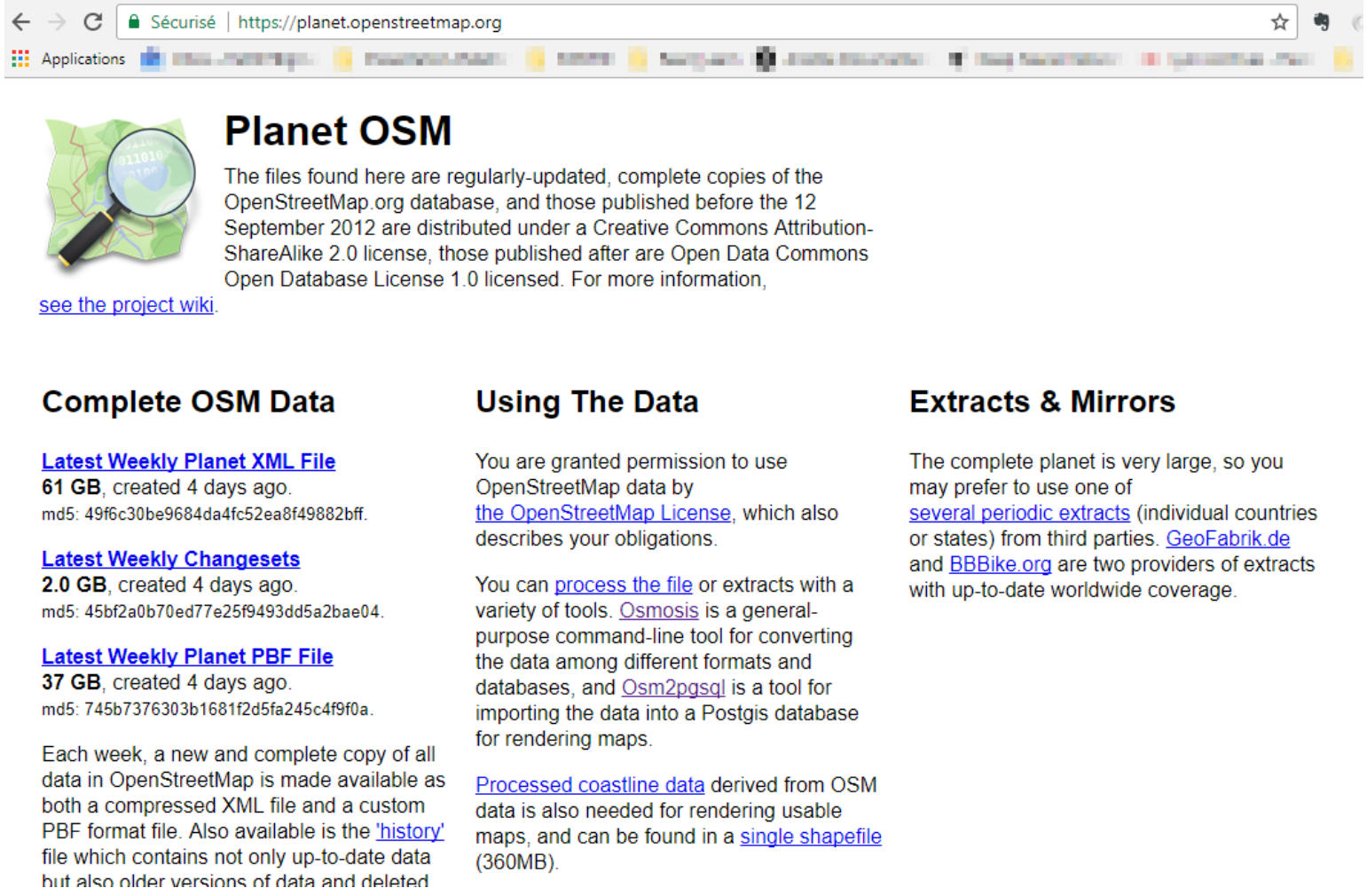
```
<way id="26659127" user="Masch" uid="55988" visible="true"
        version="5" changeset="4142606"
    timestamp="2010-03-16T11:47:08Z">
  <nd ref="292403538"/>
  <nd ref="298884289"/>
  ...
  <nd ref="261728686"/>
  <tag k="highway" v="unclassified"/>
  <tag k="name" v="Pastower Straße"/>
 </way>
```

- Relation (3)

```
<relation id="56688" user="kmvar" uid="56190" visible="true"
  version="28" changeset="6947637"
  timestamp="2011-01-12T14:23:49Z">
 <member type="node" ref="294942404" role=""/>
 ...
 <member type="node" ref="364933006" role=""/>
 <member type="way" ref="4579143" role=""/>
 ...
 <member type="node" ref="249673494" role=""/>
 <tag k="name" v="Küstenbus Linie 123"/>
 <tag k="network" v="VVW"/>
 <tag k="operator" v="Regionalverkehr Küste"/>
 <tag k="ref" v="123"/>
 <tag k="route" v="bus"/>
 <tag k="type" v="route"/>
</relation>
```

Formats de Téléchargements

- XML -> format d'origine
- PBF -> protocol buffer - Très compact



Consommation des données OSM

plusieurs chemins

0 - OpenStreetmap.org -> extract XML (petit ensemble)

1 - fichiers -> Postgis / Postgres

2 - à partir de Fichiers uniquement

1 - PostGIS / Postgresql

Outils existants : Osmosis, osm2pgsql, ...

```
 osm2pgsql -s -U postgres -d nameofdatabase  \
      /file/path/toosm/fileorpbf/name.osm
```

ex : Planet import on custom E5-1650 (32GB RAM - 6 cores) / SSD

```
Processing: Node(1507455k 301.6k/s) Way(141480k 37.49k/s) Relat
.....
Osm2pgsql took 40016s overall (11.1 hours)

real    666m56.457s
user    335m7.557s
sys     40m0.366s
```

Geofabrik / Openstreetmap.fr propose des extracts plus petits -> economie de temps

2 - à partir de fichiers

Etapes de lecture

- Parsing du fichier
- Reconstruction des geometries (Ways, Polygons)

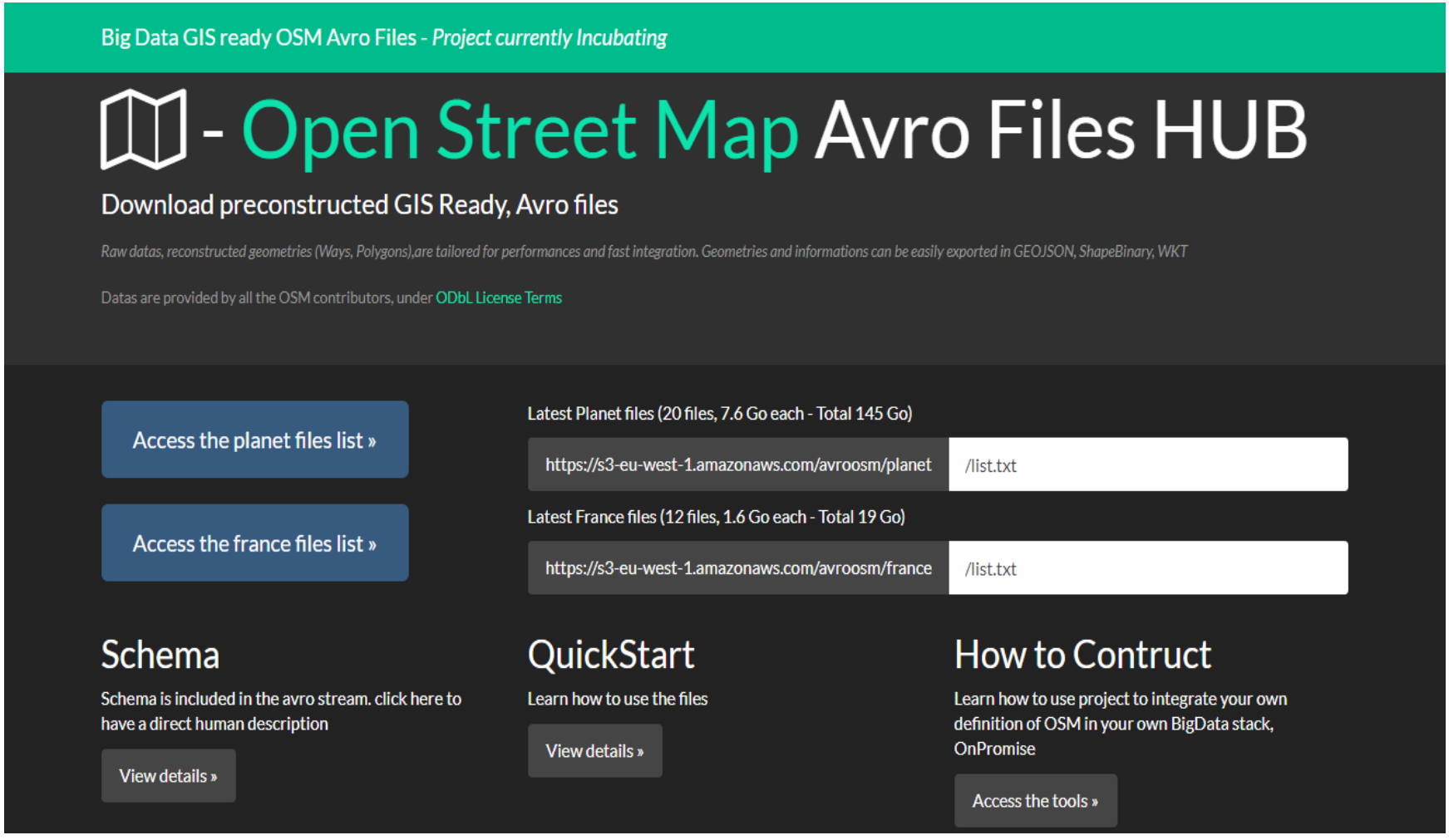
Librairies :

- osm-pbf-parser (Javascript)
- ruby osm parsing
- crosby.binary (JVM)
- imp osm (python)

-> ATTENTION : reconstruction des polylignes / polygones

Autre possibilité - AVRO (Big Data)

http://avroosm.s3-website-eu-west-1.amazonaws.com/index.html
http://bit.ly/2gPIw8B



Polylignes et polygones déjà préconstruits

Stack Big Data

Librairies / Solutions Geospatiales (BigData)

Magellan - HortonWorks

Geomesa - Location Tech

ESRI-UDF - ESRI

...