```
\alpha, \beta, \gamma
          cursor symbols
           data/content symbols
formula
                     judgement
                     \alpha fresh
s
               ::=
                                             atomic symbol, a single unit of information
                                                cursor
                     \alpha
                     d
                                                data/content
Z
               ::=
                                             Symbol zipper
                     \langle S_1 \parallel \alpha \parallel S_2 \rangle
                                                Consists of symbols to left (S_1) and right (S_2) of active cursor \alpha
                     rev(Z)
                                        Μ
                                                The symbol zipper Z in reverse order (flipped left and right)
dir
                                             Zipper direction
                     L
                     R
               ::=
                                             Command
                     ins d dir
                                                Insert d to direction dir
                     rem dir
                                                Remove next data symbol in direction dir
                                                Move the cursor over the data symbol to direction dir
                     move dir
                     repl d dir
                                                Replace next data symbol in direction dir with d
                     \mathsf{mk}\;\alpha
                                                Make a passive cursor \alpha at the position of the active cursor.
                     switch \alpha
                                                Switch active cursor to cursor \alpha
                     \mathsf{jmp}\ \alpha
                                                Jump active cursor to position of cursor \alpha
                                                Join active cursor to the identity and position of cursor \alpha.
                     join \alpha
C
                                             Command sequence
                     \epsilon
                     c :: C
                     C :: c
                     rev(C)
                                        Μ
                                                Command sequence C, in reverse order.
                                             Command zipper
Z_{\mathsf{C}}
                     \langle C_1 \parallel C_2 \rangle
                                                Consists of command history C_1 and undo buffer C_2.
                                             Action
a
                                                Perform command c
                     \mathsf{cmd}\ c
                     undo
                                                Undo previous command action.
                     redo
                                                Undo previous undo action, redoing undone command action.
A
               ::=
                                             Action sequence
                     \epsilon
                     A :: a
\bar{\alpha}
                                             Sequence of cursors
                     \alpha \, \bar{\alpha}
```

 $\epsilon$ 

TUnfocused symbol tree. Empty tree Symbol  $\{\bar{\alpha}_1 \ T_1 \parallel \bar{\alpha}_2 \ T_2\}$ Binary tree;  $\bar{\alpha}_1$  are cursors in  $T_1$ ;  $\bar{\alpha}_2$  are cursors in  $T_2$ SSymbol sequence s :: SS :: sseq(T)Sequence of tree TJ $\begin{array}{c|c} \vdots & Z_1 \leftrightarrow Z_2 \\ \mid & Z_1 \vdash c \longrightarrow Z_2 \\ \mid & Z_1 \vdash C \Downarrow Z_2 \\ \mid & A \Downarrow Z_{\mathsf{C}} \\ \mid & A \Downarrow Z \end{array}$ Zipper  $Z_1$  refocuses to  $Z_2$  in zero or more steps. Under zipper  $Z_1$ , performing command c yields zipper  $Z_2$ Under zipper  $Z_1$ , performing command sequence C yields zipper Performing action sequence A yields command zipper  $Z_{\mathsf{C}}$ Performing action sequence A yields symbol zipper ZJdet $T_1; T_2 \Downarrow_{dir}^{\mathsf{next}} S$ From he dir-most position; the symbol sequence  $T_1$  followed by judgement Jdet $user\_syntax$  $\alpha$ dformula

 $\overline{Z_1 \leftrightarrow Z_2}$  Zipper  $Z_1$  refocuses to  $Z_2$  in zero or more steps.

 $\bar{\alpha}$  T

 $Z_1 \vdash c \longrightarrow Z_2$  Under zipper  $Z_1$ , performing command c yields zipper  $Z_2$ 

 $Z_1 \vdash C \Downarrow Z_2$  Under zipper  $Z_1$ , performing command sequence C yields zipper  $Z_2$ 

$$\frac{Z \vdash \epsilon \Downarrow Z}{Z_1 \vdash c \longrightarrow Z_2}$$
 EC\_NIL 
$$\frac{Z_1 \vdash c \longrightarrow Z_2}{Z_2 \vdash C \Downarrow Z_3}$$
 EC\_CONS

 $A \downarrow Z_{\mathsf{C}}$  Performing action sequence A yields command zipper  $Z_{\mathsf{C}}$ 

$$\frac{1}{\epsilon \Downarrow \langle \epsilon \parallel \epsilon \rangle}$$
 EAC\_NIL

$$\begin{array}{ll} A \Downarrow \langle C_1 :: c \parallel C_2 \rangle \\ \hline A :: \mathsf{undo} \Downarrow \langle C_1 \parallel c :: C_2 \rangle \\ \hline A \Downarrow \langle C_1 \parallel c :: C_2 \rangle \\ \hline A :: \mathsf{redo} \Downarrow \langle C_1 :: c \parallel C_2 \rangle \\ \hline A :: \mathsf{redo} \Downarrow \langle C_1 :: c \parallel C_2 \rangle \\ \hline A :: \mathsf{cmd} \ c \Downarrow \langle C_1 :: c \parallel \epsilon \rangle \end{array} \quad \text{EAC\_CMD}$$

 $A \downarrow Z$  Performing action sequence A yields symbol zipper Z

$$\begin{array}{c} \alpha \text{ fresh} \\ A \Downarrow \langle C_1 \parallel C_2 \rangle \\ \hline \langle \epsilon \parallel \alpha \parallel \epsilon \rangle \vdash \text{rev}(C_1) \Downarrow Z \\ \hline A \Downarrow Z \end{array} \quad \text{ZofA}$$

 $T_1; T_2 \downarrow_{dir}^{\mathsf{next}} S$  From he dir-most position; the symbol sequence  $T_1$  followed by  $T_2$  is S.

$$\begin{array}{c} \overline{\epsilon;\epsilon} \Downarrow_{dir}^{\mathsf{next}} \overline{\epsilon} \\ \\ \overline{T;\epsilon} \Downarrow_{dir}^{\mathsf{next}} S \\ \hline \overline{\epsilon;T} \Downarrow_{dir}^{\mathsf{next}} S \end{array} \quad \text{NEXT2\_NIL2} \\ \\ \overline{s;T} \Downarrow_{dir}^{\mathsf{next}} s :: \mathsf{seq}(T) \\ \hline \overline{S;T} \Downarrow_{dir}^{\mathsf{next}} s :: \mathsf{seq}(T) \\ \hline T_1; \langle\!\!\langle \epsilon \mid T_2 \mid\!\!\rangle \in T_3 \rangle\!\!\rangle \downarrow_{\mathbb{L}}^{\mathsf{next}} S \\ \hline \langle\!\!\langle \bar{\alpha}_1 \mid T_1 \mid\!\!\rangle \bar{\alpha}_2 \mid T_2 \rangle\!\!\rangle ; T_3 \Downarrow_{\mathbb{R}}^{\mathsf{next}} S \\ \hline \overline{\langle\!\!\langle \bar{\alpha}_1 \mid T_1 \mid\!\!\rangle \bar{\alpha}_2 \mid T_2 \rangle\!\!\rangle ; T_3 \Downarrow_{\mathbb{R}}^{\mathsf{next}} S} \quad \text{NEXT2\_BINL} \\ \hline \overline{\langle\!\!\langle \bar{\alpha}_1 \mid T_1 \mid\!\!\rangle \bar{\alpha}_2 \mid T_2 \rangle\!\!\rangle ; T_3 \Downarrow_{\mathbb{R}}^{\mathsf{next}} S} \quad \text{NEXT2\_BINR} \\ \hline \end{array}$$

Definition rules: 30 good 0 bad Definition rule clauses: 56 good 0 bad