

人工智能之 自動化光學檢測 實務

Yi-Yung Chen

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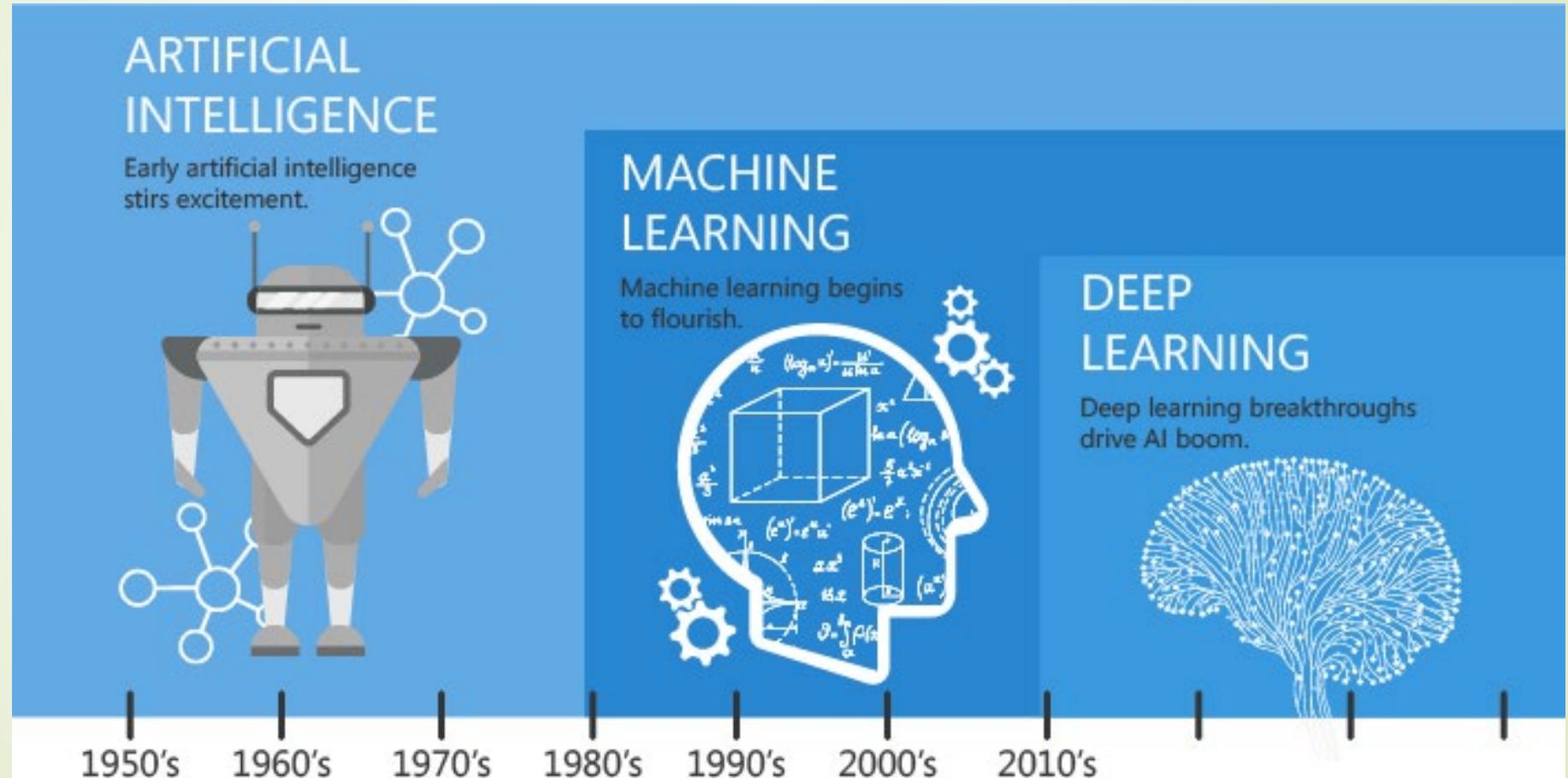


適用影片單元10~單元16

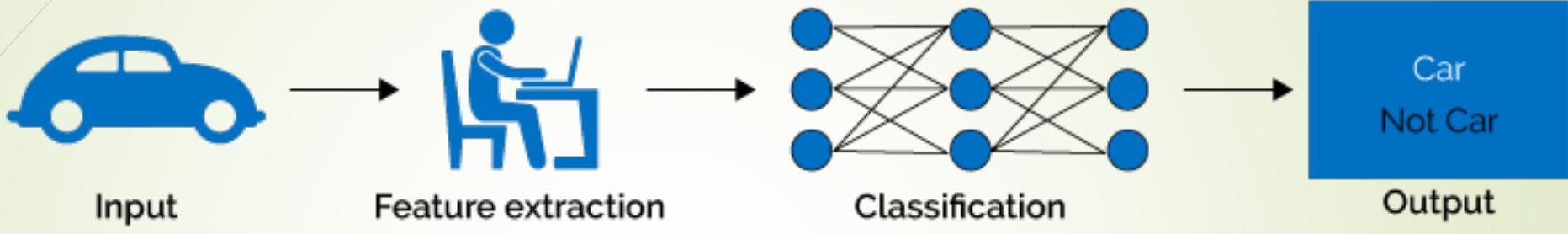
深度學習 (Deep Learning)

- ▶ 人工神經網絡
- ▶ 卷積神經網絡

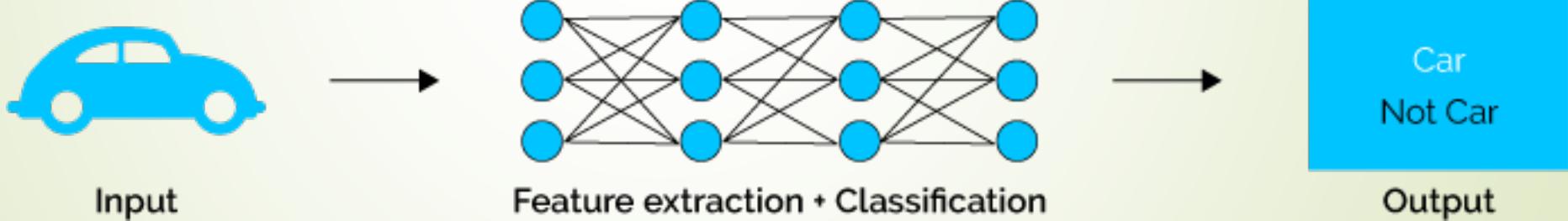
Development of AI



Machine Learning

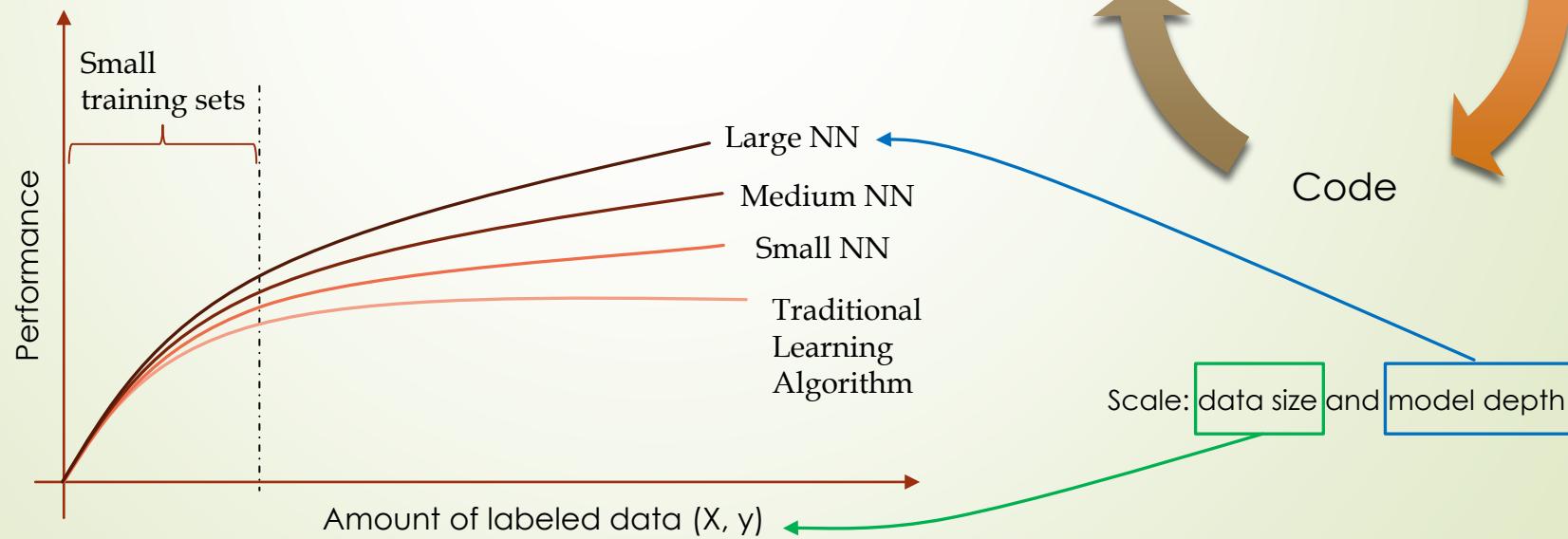


Deep Learning



Scale Drives Deep Learning Progress

- Data
- Computation
- Algorithms
- Sigmoid -> ReLU



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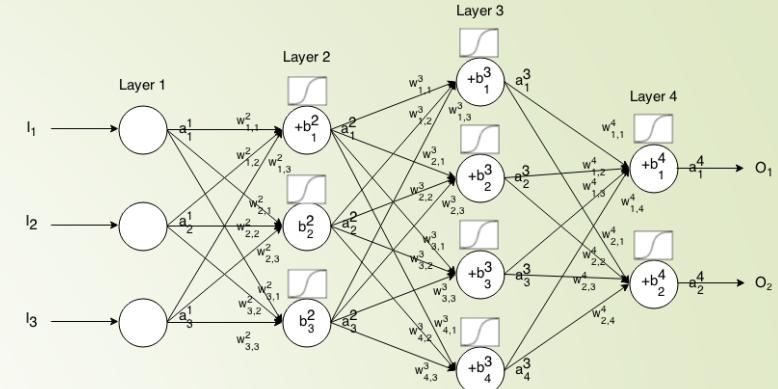
人工神經網絡

人工神經網路 (Artificial Neural Networks)

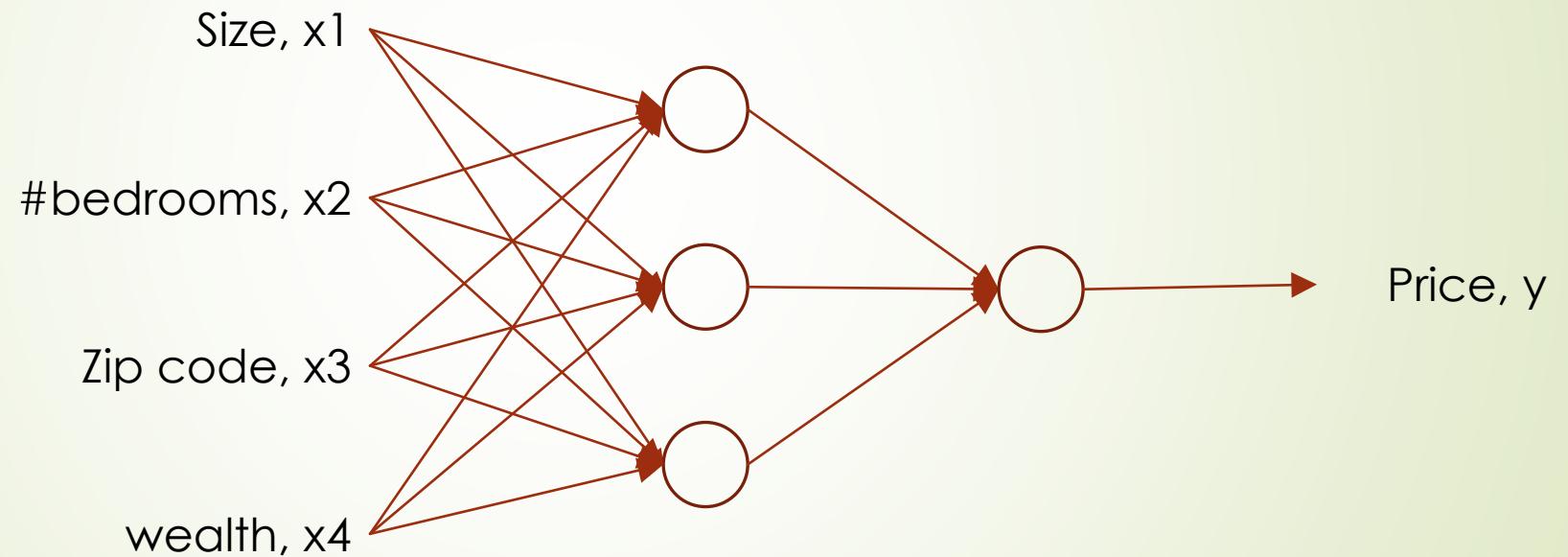
- ▶ 神經元 (The Neuron)
- ▶ 激勵函數 (Activation Function)
- ▶ 神經網路如何運作
- ▶ 神經網路如何訓練
- ▶ 梯度下降 (Gradient Descent)
- ▶ 隨機梯度下降 (Stochastic Gradient Descent)
- ▶ 反向傳播 (Back Propagation)

Training the ANN

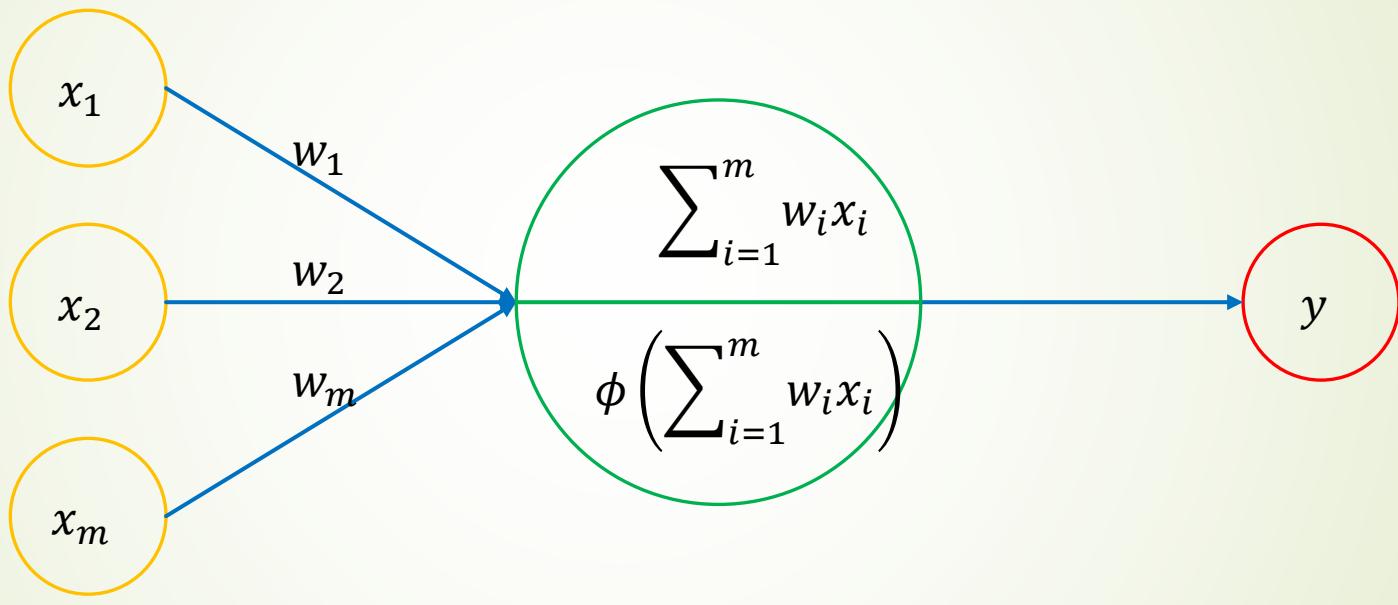
1. 隨機初始化權重，使得權重接近0但不等於0
2. 將第一個觀察數據輸入“輸入層”，每個自變量特徵輸入一個神經元
3. 正向傳播：神經網路從左至右進行計算，每個神經元得到來自上一層神經元的輸入與權重的運算
4. 誤差函數：計算預測值與實際值的差異 (**loss function**)
5. 反向傳播：神經網路從右至左進行計算，依據誤差函數相對於權重的梯度，對每個權重進行更新。學習速率與梯度將決定更新的速度 (**optimizer**)
6. 對每一組新的觀察數據，重複step 1到step 5 (**batch size**)
7. 當所有數據都輸入神經網路後，稱之為一期(**epoch**)的訓練



Housing Price Prediction



The Neuron



自變量

標準化：平均=0、標準差=1
歸一化：範圍0~1

Standardisation

$$x_{stand} = \frac{x - mean(x)}{StandardDeviation(x)}$$

Normalisation

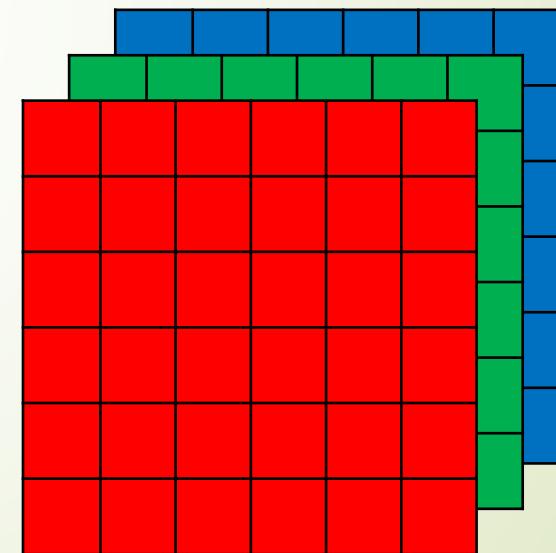
$$x_{norm} = \frac{x - min(x)}{max(x) - min(x)}$$

應變量

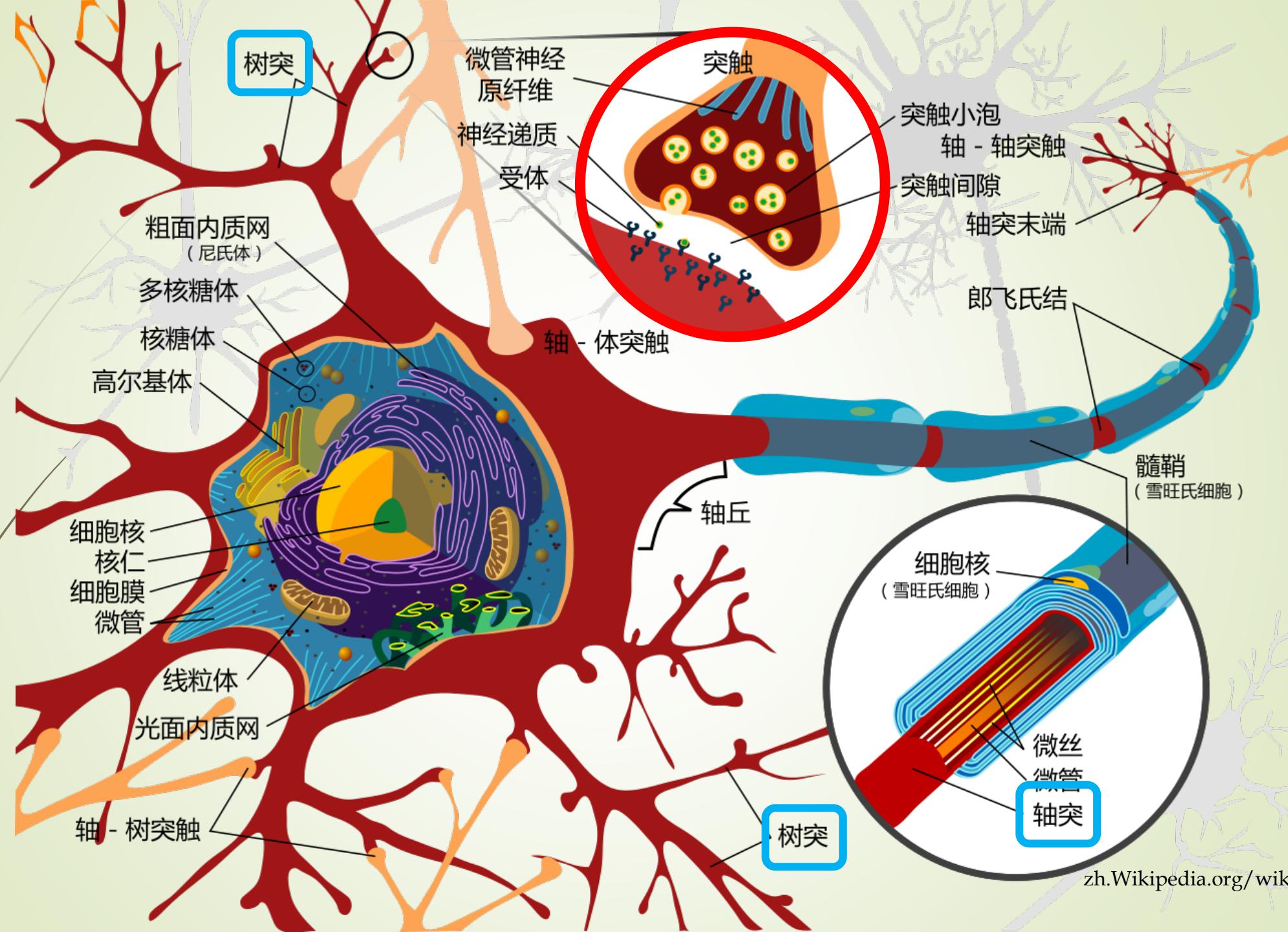
1. Continuous (price)
2. Binary (will exit yes/no)
3. Categorical

Notation

- (x, y)
 - $x \in \mathbb{R}^{n_x}, y \in \{0, 1\}$
- m training examples
 - $\{(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})\}$
- $X \in \mathbb{R}^{n_x \times m}, Y \in \mathbb{R}^{1 \times m}$
 - $X = \begin{bmatrix} | & & | \\ x^{(1)} & \dots & x^{(m)} \\ | & & | \end{bmatrix}$
 - $Y = [y^{(1)}, \dots, y^{(m)}]$



Ex. $64 \times 64 \times 3, n^x = 64 \times 64 \times 3 = 12,288$

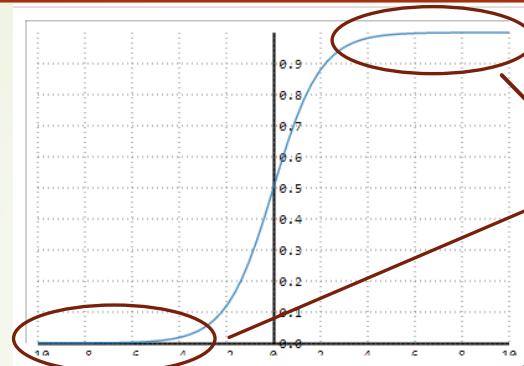


Activation function

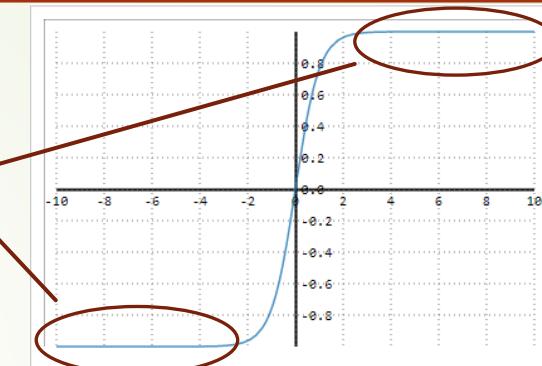
Homework:

- Why do you need non-linear activation functions?

梯度消失

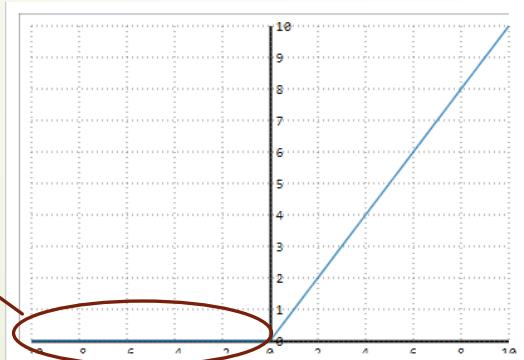


$$\text{sigmoid: } a = g(z) = \frac{1}{1 + e^{-z}}$$

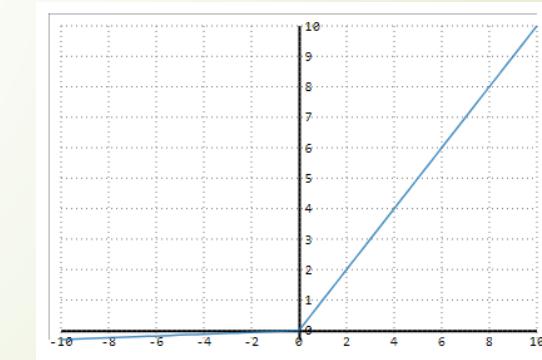


$$\tanh: a = g(z) = \frac{(e^z - e^{-z})}{(e^z + e^{-z})}$$

Dead
neurons

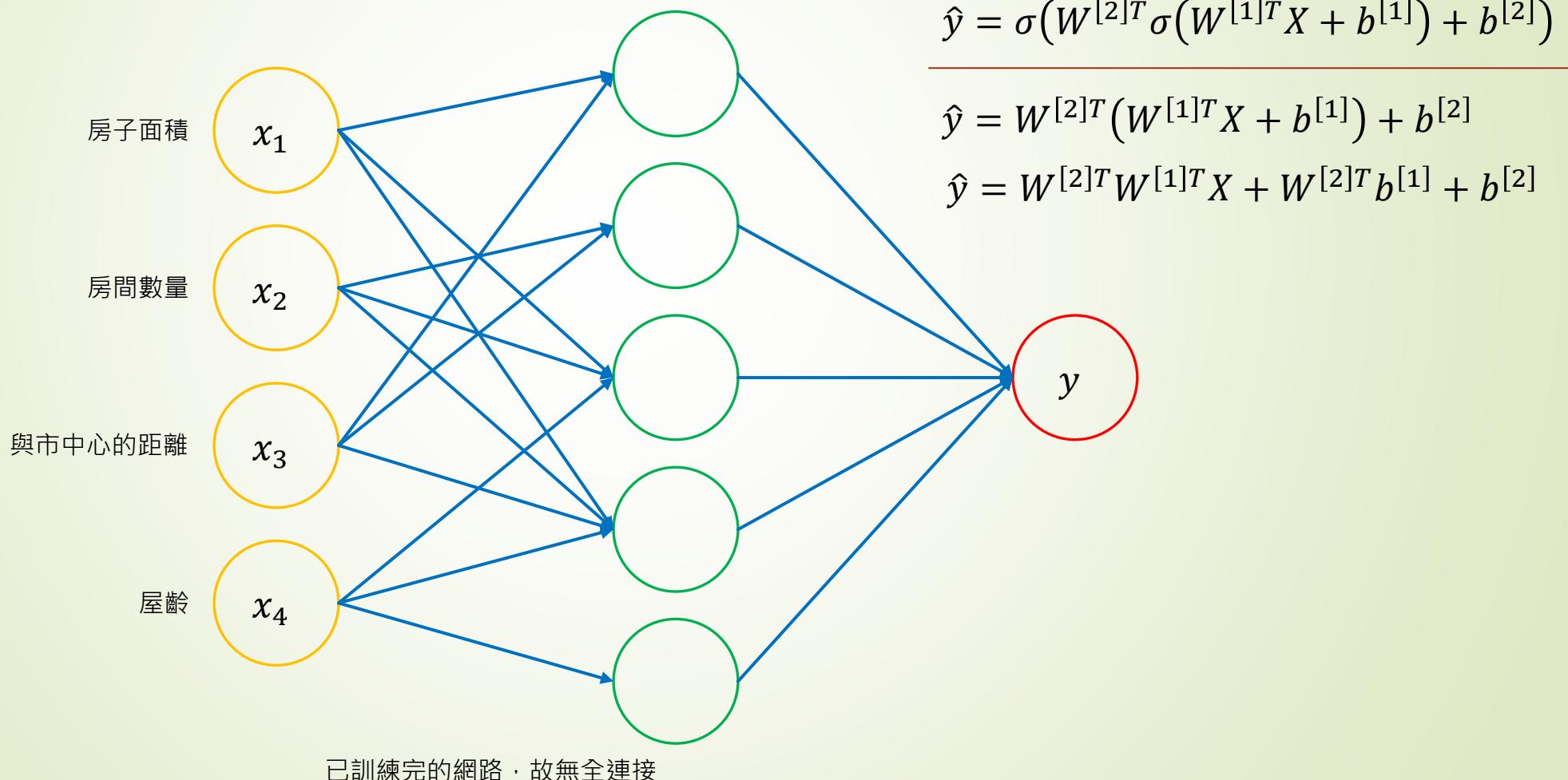


$$\text{ReLU: } a = g(z) = \text{Max}(0, z)$$



$$\text{Leaky ReLU: } a = g(z) = \text{Max}(0.01z, z)$$

How do Neural Networks work?



Convolutional Deep Belief Networks for Scalable Unsupervised Learning of Hierarchical Representations (2009)

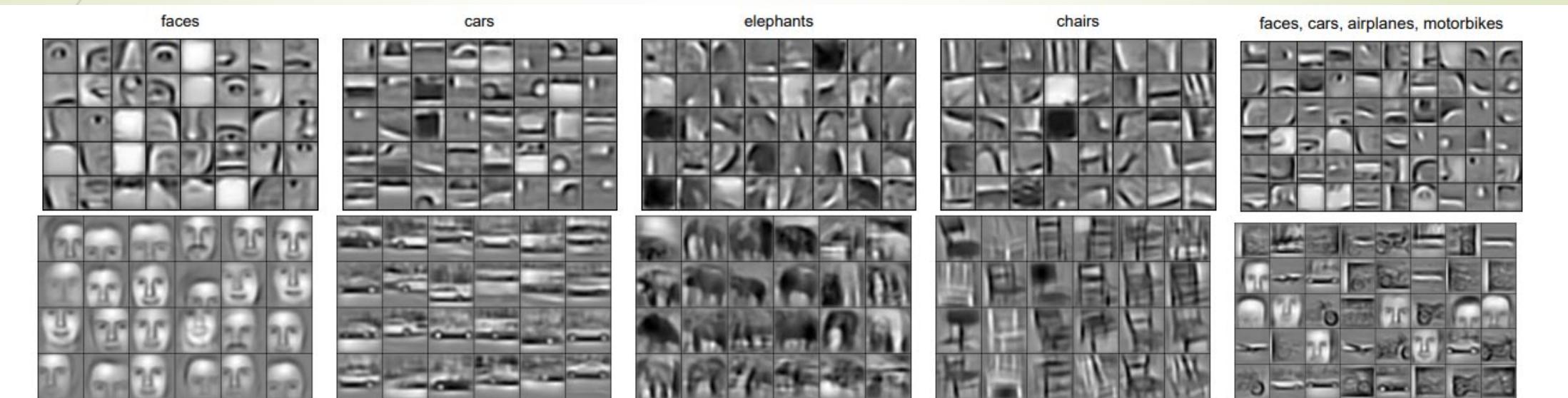
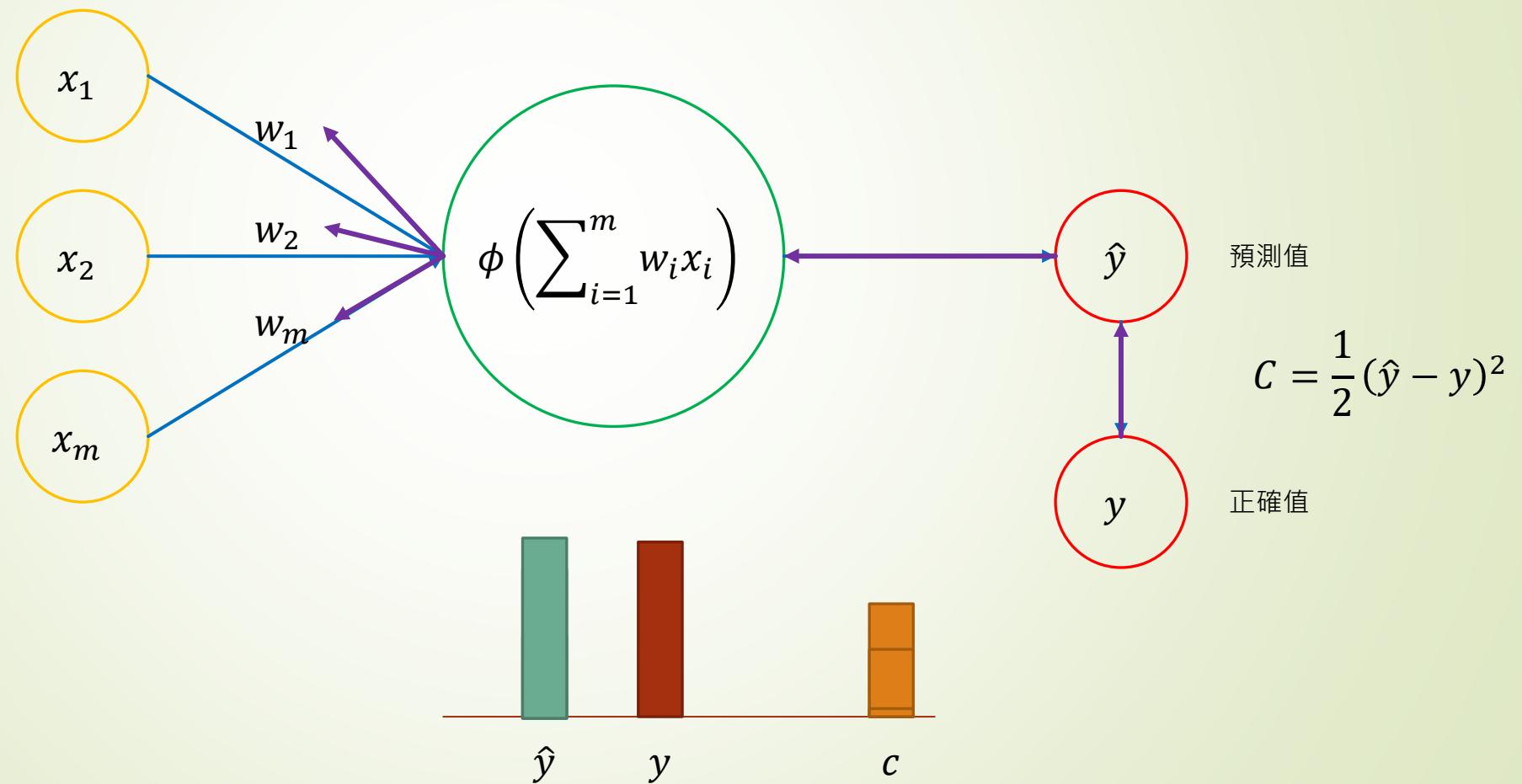
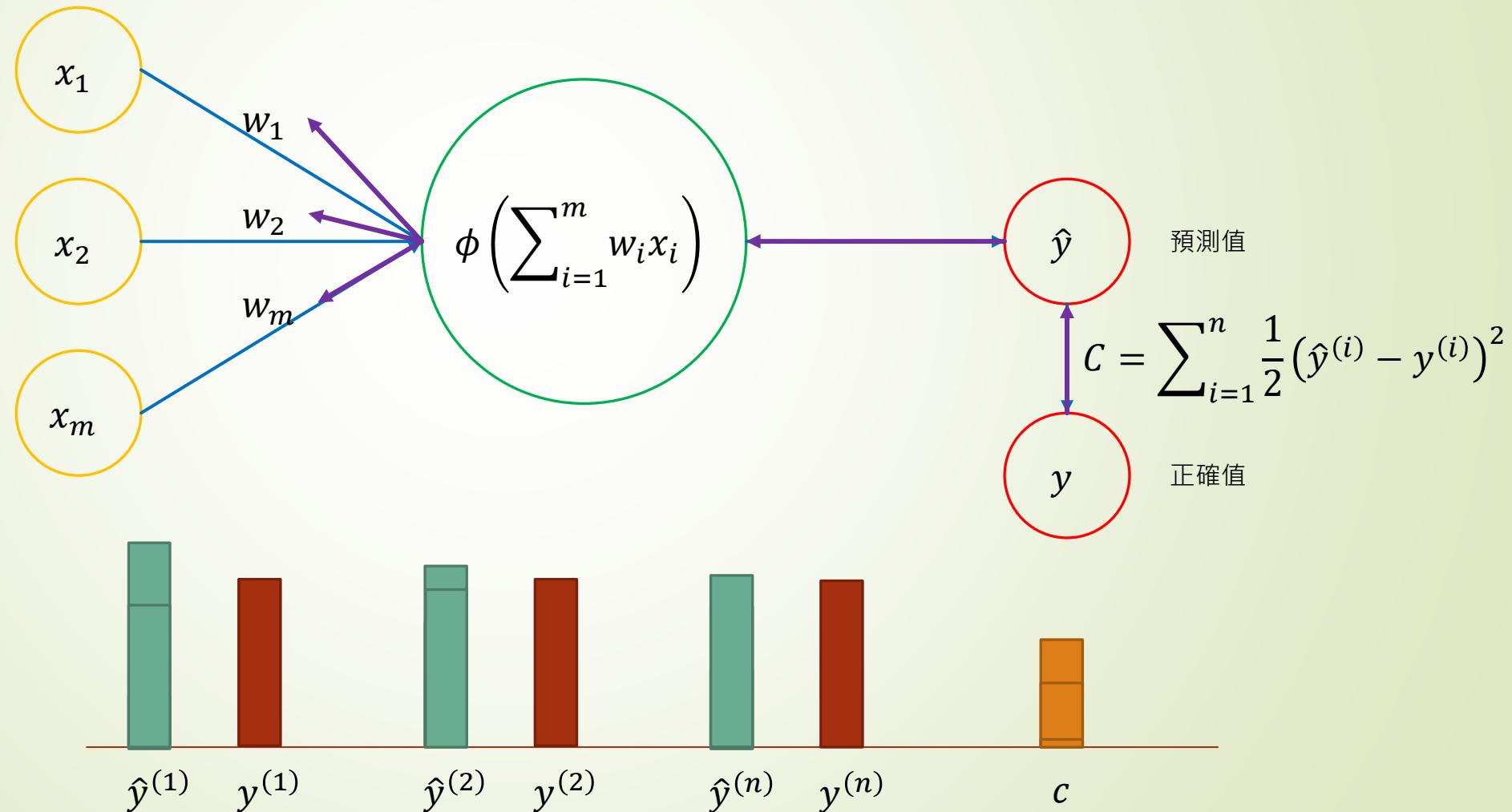


Figure 3. Columns 1-4: the second layer bases (top) and the third layer bases (bottom) learned from specific object categories. Column 5: the second layer bases (top) and the third layer bases (bottom) learned from a mixture of four object categories (faces, cars, airplanes, motorbikes).

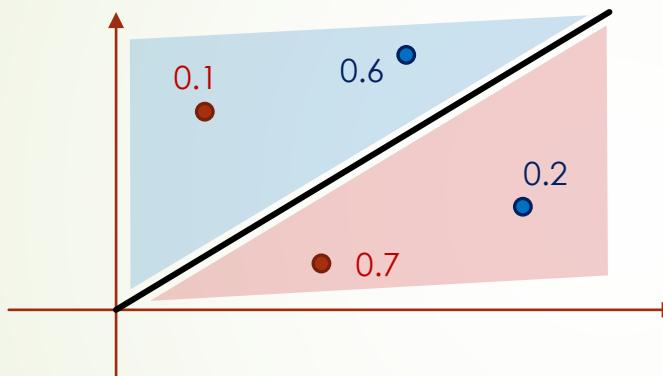
How do Neural Networks learn?



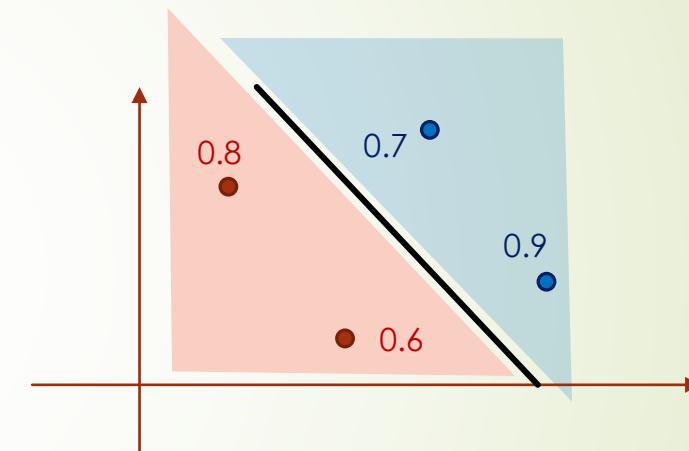
How do Neural Networks learn?



Maximum Likelihood



$$0.6 \times 0.2 \times 0.1 \times 0.7 = 0.0084$$



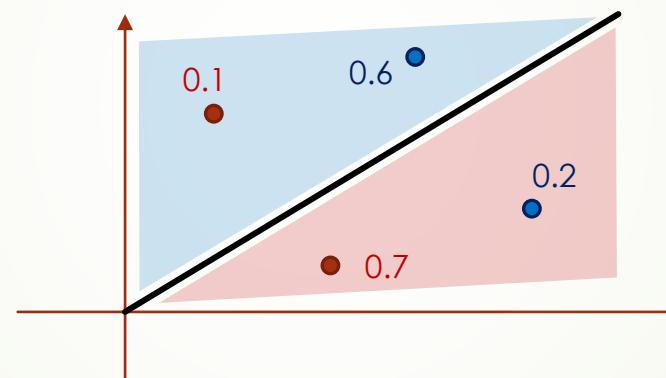
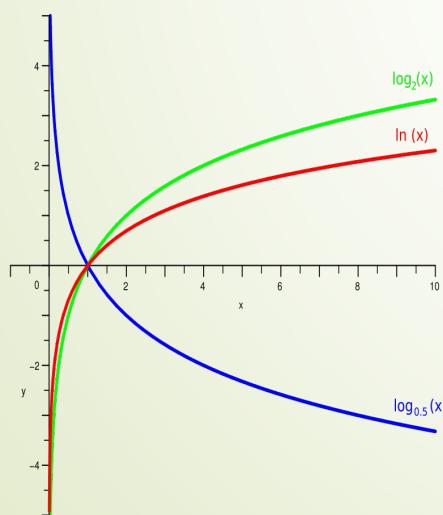
$$0.7 \times 0.9 \times 0.8 \times 0.6 = 0.3024$$

Cross-Entropy

Goal: Minimize the Cross Entropy

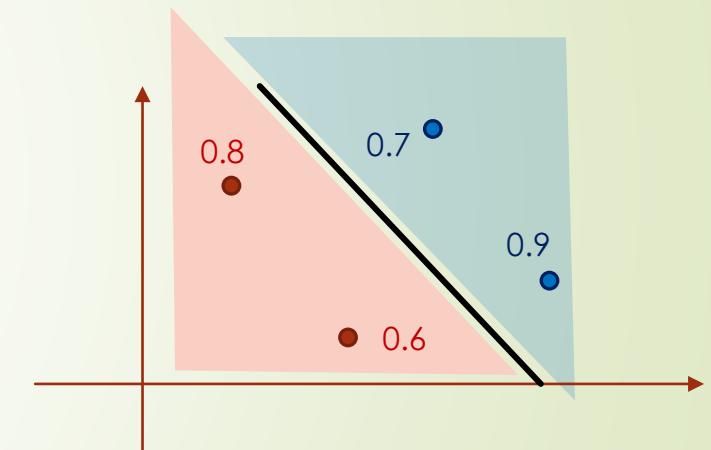
► What function turns products into sums?

- Sin()
- Cos()
- Log()
- Exp()



$$0.6 \times 0.2 \times 0.1 \times 0.7 = 0.0084$$

$$-\ln(0.6) - \ln(0.2) - \ln(0.1) - \ln(0.7) = 4.8$$



$$0.7 \times 0.9 \times 0.8 \times 0.6 = 0.3024$$

$$-\ln(0.7) - \ln(0.9) - \ln(0.8) - \ln(0.6) = 1.2$$

$$\text{Cross Entropy} = - \sum_{i=1}^m y^{(i)} \ln \hat{y}^{(i)} + (1 - y^{(i)}) \ln(1 - \hat{y}^{(i)})$$

Logistic Regression cost function

- ▶ Loss (error) function

- ▶ $L(\hat{y}, y) = -[y \log \hat{y} + (1 - y) \log(1 - \hat{y})]$

- ▶ If $y=1$, $L(\hat{y}, y) = -\log \hat{y}$, want \hat{y} large

- ▶ If $y=0$, $L(\hat{y}, y) = -\log(1 - \hat{y})$, want \hat{y} small

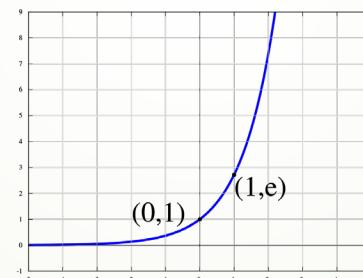
- ▶ Cost function

- ▶ $J(w, b) = \frac{1}{m} \sum_{i=1}^m L(\hat{y}^{(i)}, y^{(i)}) = -\frac{1}{m} \sum_{i=1}^m [y^{(i)} \log \hat{y}^{(i)} + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)})]$

- ▶ $\hat{y}^{(i)} = \sigma(w^T x^{(i)} + b)$

The Softmax Function

- We want to classify cat, dog, and pig
 - If the prediction of cat is 1, dot is 0, and pig is -1, what should we do to calculate the probability?
 - What function turns every number into a positive number?
 - Sin()
 - Cos()
 - Log()
 - Exp()
- Softmax Function



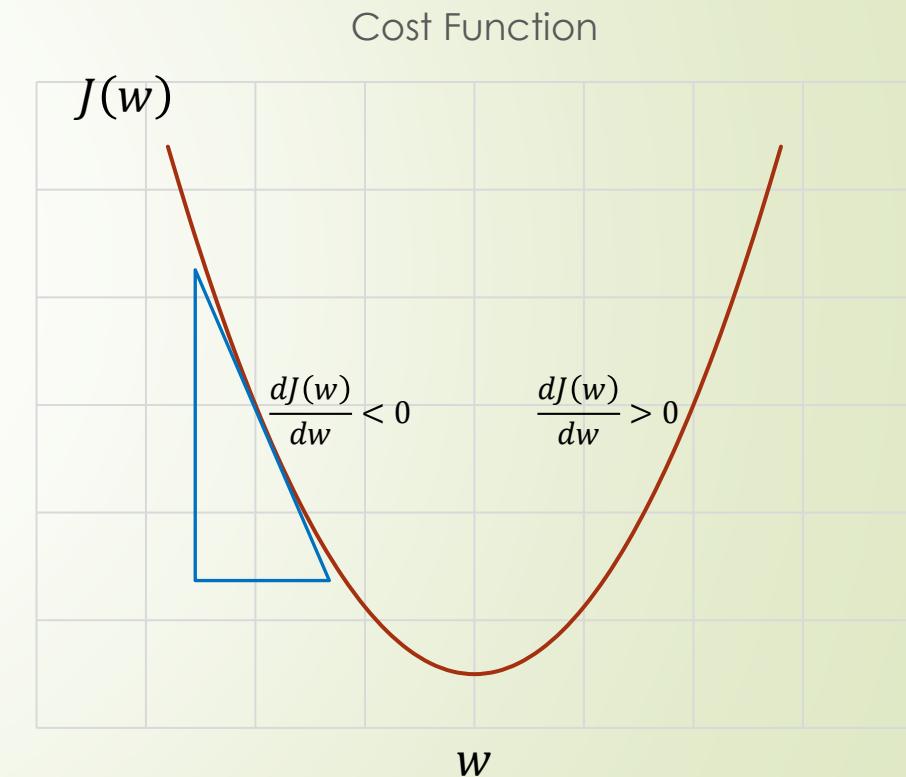
$$\text{Cat} \Rightarrow \frac{e^1}{e^1 + e^0 + e^{-1}} = 0.67$$

$$\text{Dot} \Rightarrow \frac{e^0}{e^1 + e^0 + e^{-1}} = 0.24$$

$$\text{Pig} \Rightarrow \frac{e^{-1}}{e^1 + e^0 + e^{-1}} = 0.09$$

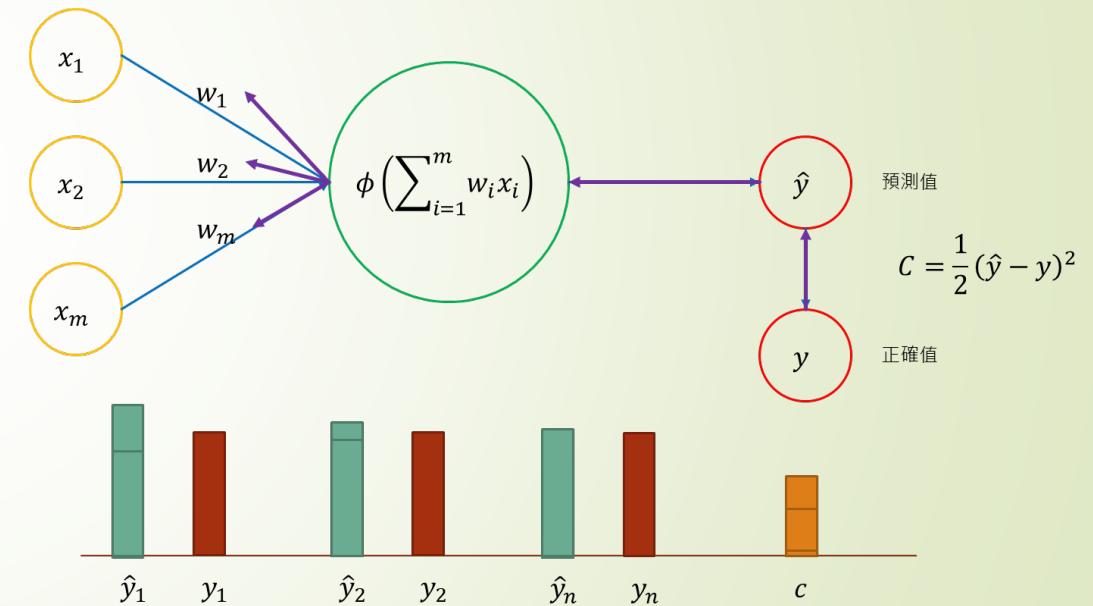
Gradient Descent

- ▶ Want to find w, b that minimize $J(w, b)$
 - ▶ $w := w - \alpha \frac{\partial J(w, b)}{\partial w}$
 - ▶ $\frac{\partial J(w, b)}{\partial w}$ is the slope of $J(w, b)$ on w direction
 - ▶ $b := b - \alpha \frac{\partial J(w, b)}{\partial b}$
 - ▶ $\frac{\partial J(w, b)}{\partial b}$ is the slope of $J(w, b)$ on b direction
 - ▶ α : learning rate



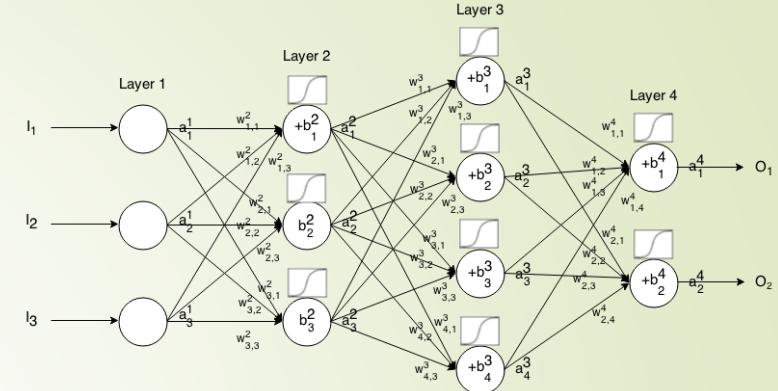
Stochastic Gradient Descent

- ▶ (Batch) Gradient Descent
 - ▶ $w^{(t+1)} = w^{(t)} - \alpha \nabla f(w^{(t)})$
 - ▶ Local Minimum
- ▶ Stochastic Gradient Descent
 - ▶ Large Vibration \rightarrow Global Minimum
 - ▶ Including Random
 - ▶ Higher Speed
- ▶ Mini-batch Gradient Descent
 - ▶ Mixed
- ▶ Momentum
 - ▶ $w^{(t+1)} = w^{(t)} - v^{(t)}$
 - ▶ $v^{(t)} = m v^{(t-1)} + \alpha \nabla f(w^{(t)})$ when $t \geq 1$



Training the ANN

1. 隨機初始化權重，使得權重接近0但不等於0
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卷積神經網絡

About CNN

- ▶ What are Convolutional Neural Networks?
- ▶ Step 1: Convolution Operation
 - ▶ Step 1.1: ReLU Layer
- ▶ Step 2: Pooling
- ▶ Step 3: Flattening
- ▶ Step 4: Full Connection
- ▶ Summary

應用

► 應用領域

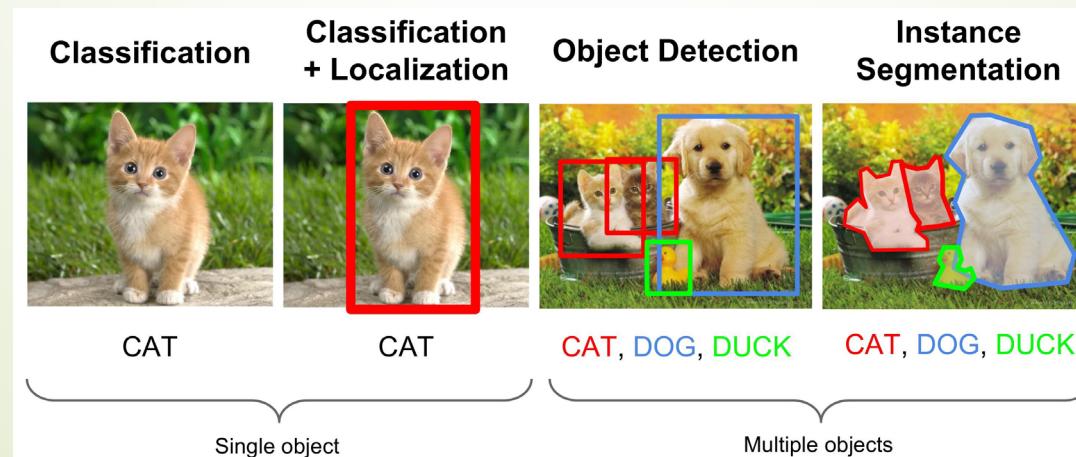
- ▶ 電腦視覺
- ▶ 語音辨識
- ▶ 自然語言處理
- ▶ 音訊辨識
- ▶ 生物資訊學等領域

► 影片

- ▶ 駕駛：<https://vimeo.com/192179727>
- ▶ 倉儲：<https://www.youtube.com/watch?v=rKHFPsA8JjM>
- ▶ 機器人：
https://www.youtube.com/watch?v=rVlhMGQgDkY&start_radio=1&list=RDQMaBMndpuioWw

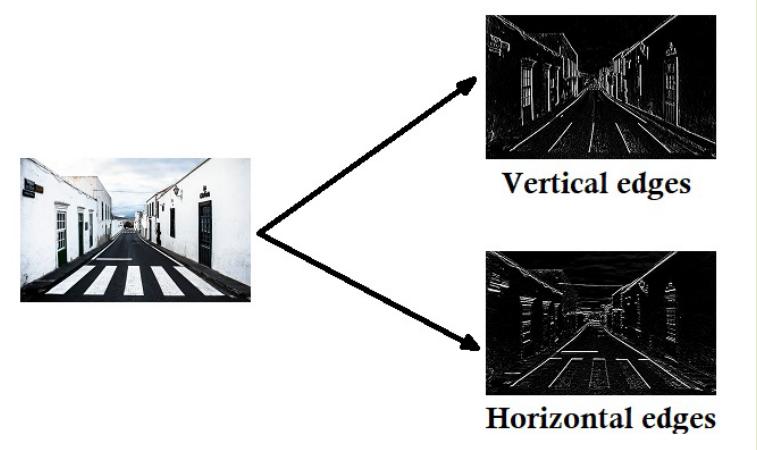
Computer Vision

- ▶ 圖像分類(image classification)
 - ▶ 識別圖像中存在的內容;
- ▶ 物體識別和檢測(object recognition and detection)
 - ▶ 識別圖像中存在的內容和位置（通過邊界框）；
- ▶ 語義分割(semantic segmentation)
 - ▶ 識別圖像中存在的內容以及位置（通過查找屬於它的所有像素）

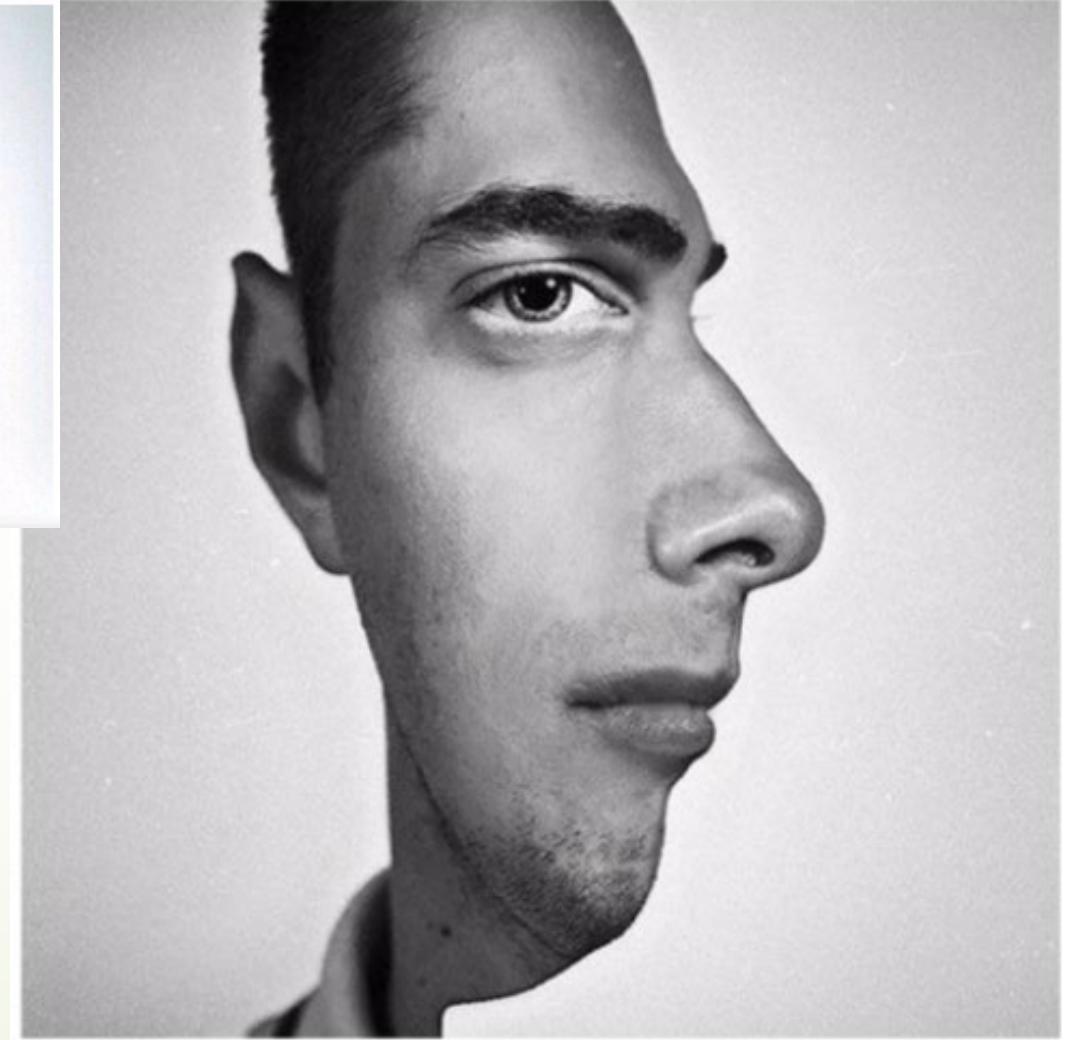
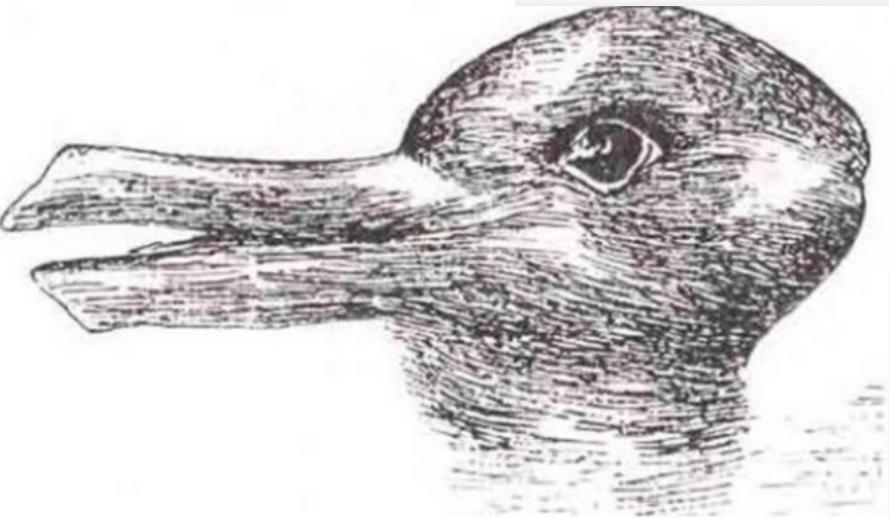


Why Convolution

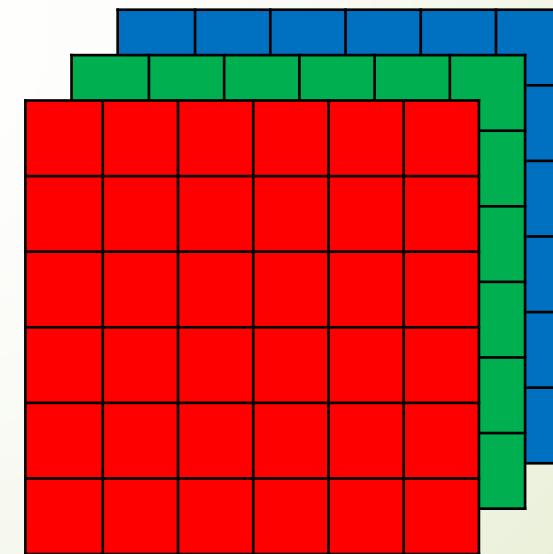
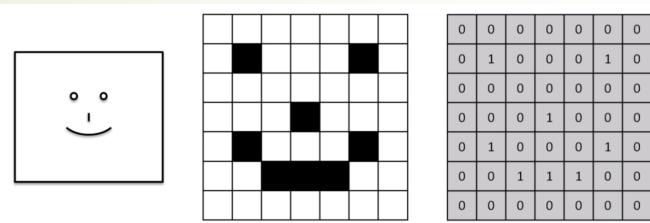
- ▶ Reduce the dimension of input
 - ▶ If the image is $1,000 \times 1,000$
 - ▶ If the neuron of hidden layer is 1,000
 - ▶ The parameters is around 3 billion
- ▶ Pick the feature of input



尋找特徵



圖片數字化



Ex. $64 \times 64 \times 3$,
 $n^x = 64 \times 64 \times 3 = 12,288$

卷積神經網路 (Convolutional Neural Networks)

- ▶ 卷積 (Convolution)
 - ▶ 線性整流層 (ReLU Layer)
- ▶ 最大池化 (Max Pooling)
- ▶ 扁平化 (Flattening)
- ▶ 全連接 (Full Connection)

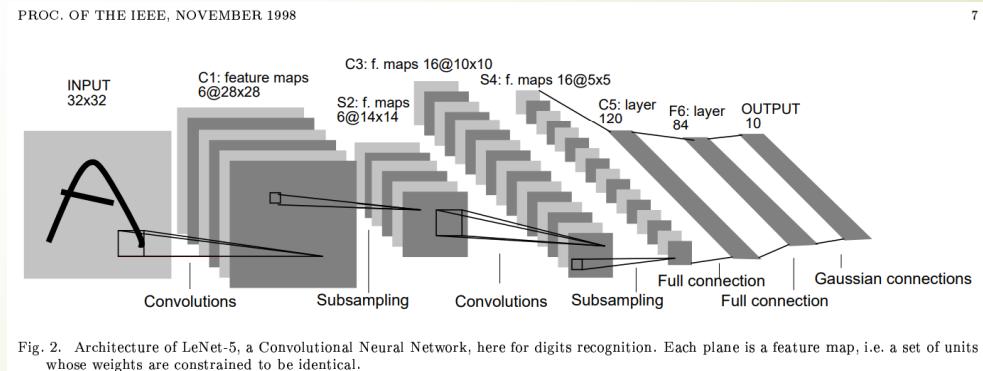


Fig. 2. Architecture of LeNet-5, a Convolutional Neural Network, here for digits recognition. Each plane is a feature map, i.e. a set of units whose weights are constrained to be identical.

<http://yann.lecun.com/exdb/publis/pdf/lecun-01a.pdf>

1. 卷積

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

輸入圖片

0	0	1
1	0	0
0	1	1

過濾器

0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0	1	2	1

特徵圖

Size of Filter
Step of Filter

1. 卷積的功能
2. 如何決定filter的數值？

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濾鏡

0	-1	0
-1	5	-1
0	-1	0

尖銳化
Sharpen



1	1	1
1	1	1
1	1	1

模糊化
Blur



0	1	0
1	-4	1
0	1	0

邊緣凸顯
Edge Detect



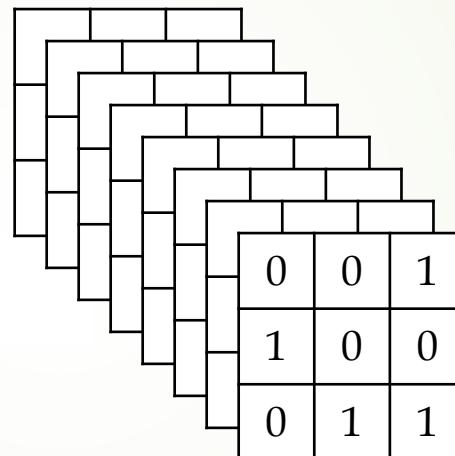
Padding

- ▶ Valid convolutions: no padding
 - ▶ Shrink output
 - ▶ Input (n)
 - ▶ Filter (f)
 - ▶ Output = $n - f + 1$
 - ▶ Throw array info from edge
 - ▶ Same convolutions: Pad so that output size is the same as the input size
 - ▶ Padding (P)
 - ▶ Output = $n + 2p - f + 1$
 - ▶ $p = \frac{f-1}{2}$
 - ▶ f is usually odd

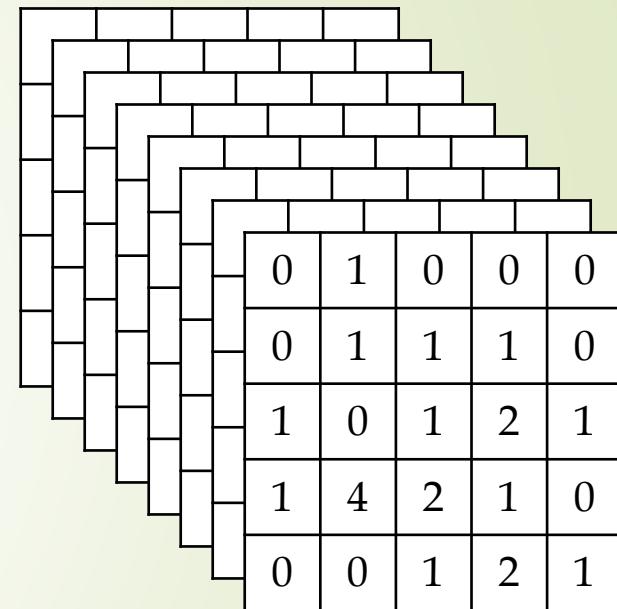
卷積層

0	0	0	0	0	0	0	0
0	1	0	0	0	1	0	0
0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	0
0	1	0	0	0	1	0	0
0	0	1	1	1	0	0	0
0	0	0	0	0	0	0	0

輸入圖片

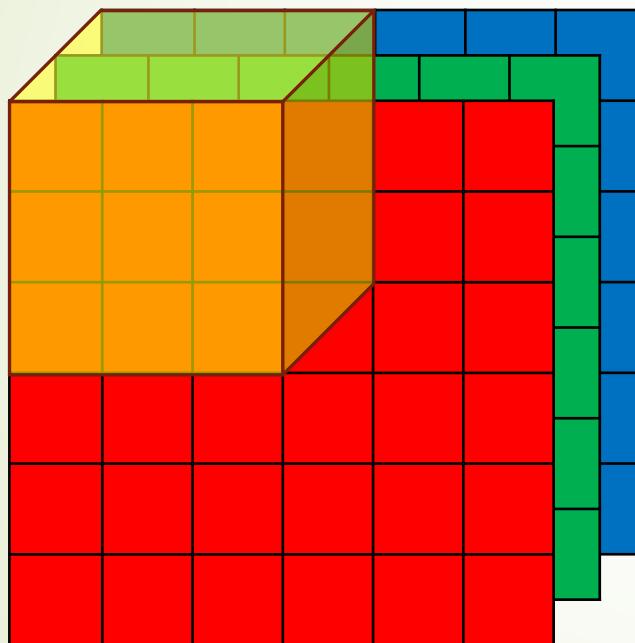
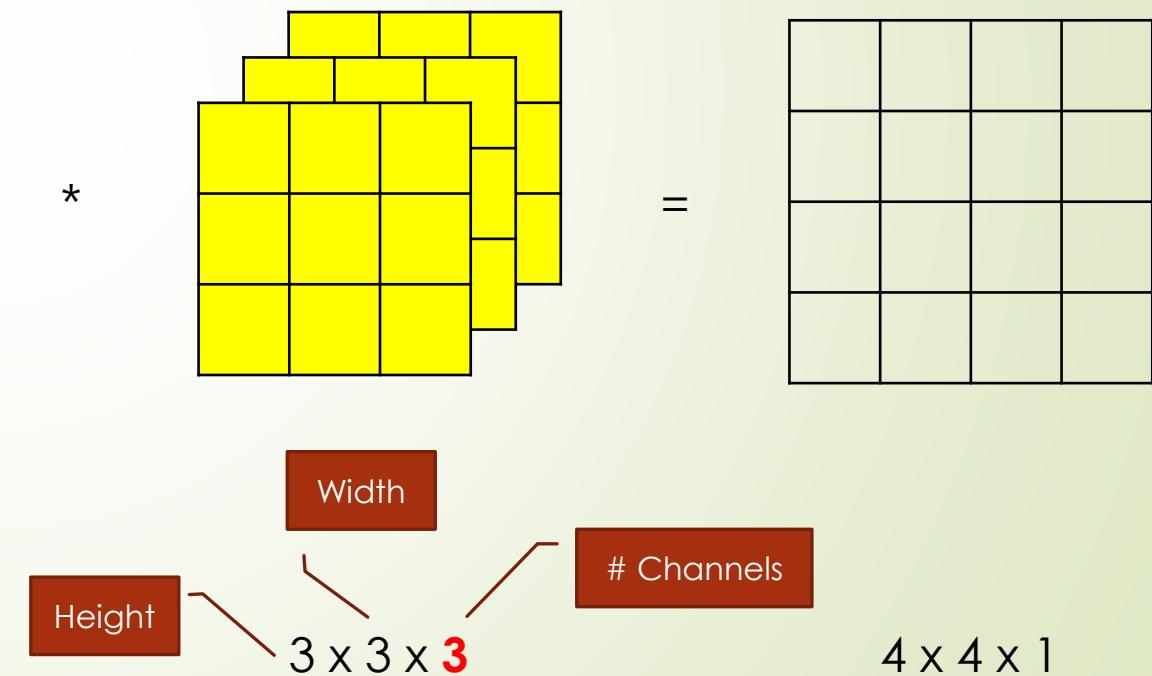


過濾器

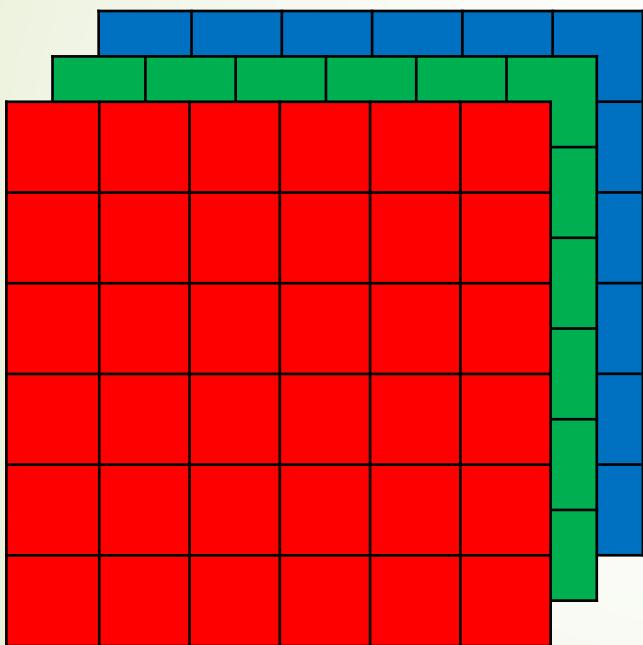


特徵圖

Convolutions on RGB image

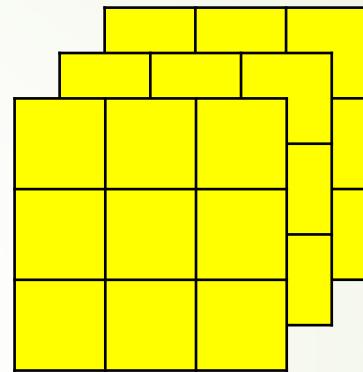
 $6 \times 6 \times 3$ 

Multiple Filters

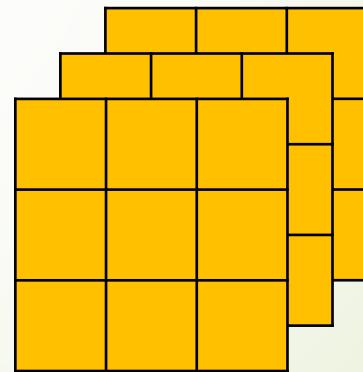


$6 \times 6 \times 3$

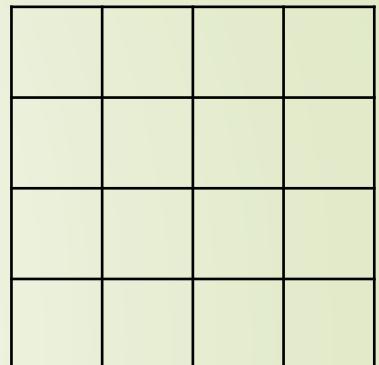
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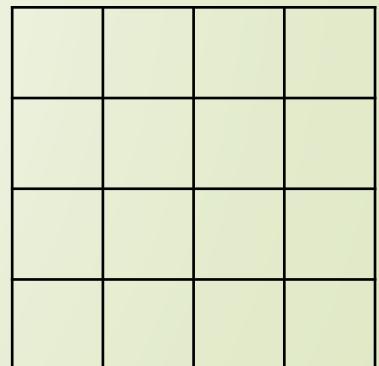
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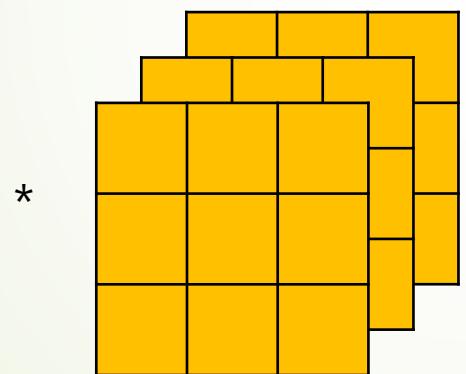
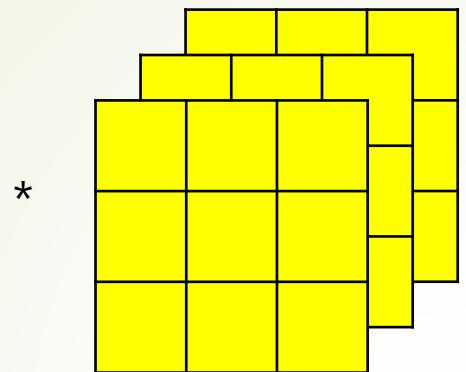
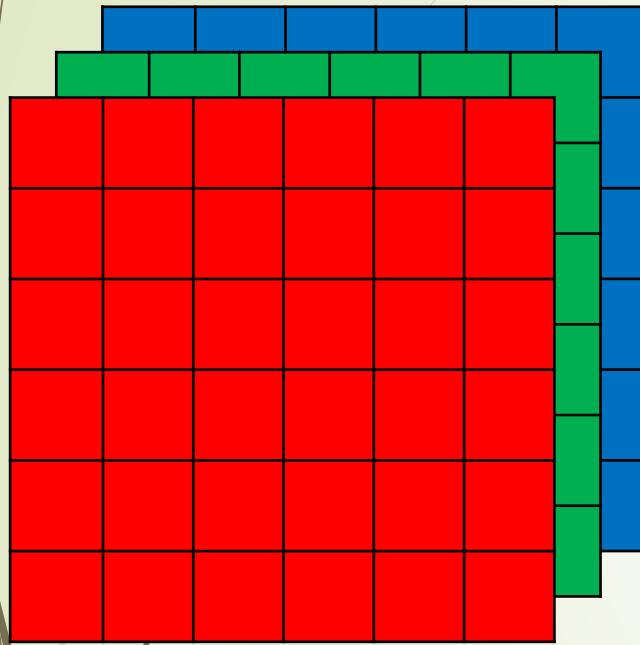


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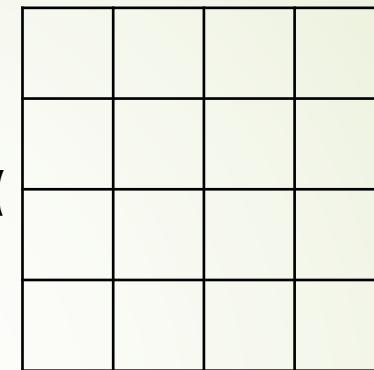
$4 \times 4 \times 1 \times 2$

Example of a Layer



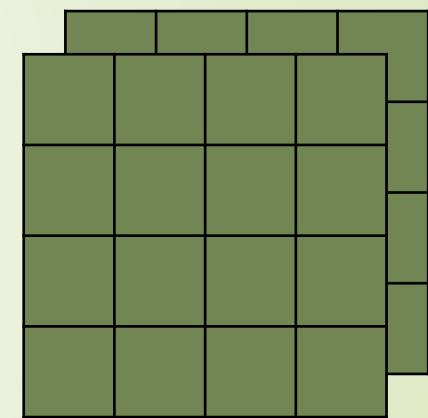
$$z^{[1]} = w^{[1]} \times a^{[0]} + b^{[1]}, \quad a^{[1]} = g(z^{[1]})$$

=> LeLU(



+b)

=>



+b)

2. 最大池化

0	1	0	0	0	
0	1	1	1	0	
1	0	1	2	1	
1	4	2	1	0	
0	0	1	2	1	

特徵圖

Max Pooling

1	1	0
4	2	1
0	2	1

池化後特徵圖

為何池化？

1. 特徵的相對位置，非絕對位置
2. 降低維度，可避免過度擬合



5獵豹捕獵圍攻羚羊完食後血面具怵目驚心- ...
chinatimes.com



Our Planet】獵豹生擒角馬超震撼令人類置身弱肉強...
hk01.com



猎豹- 维基百科，自由的百科全书
zh.wikipedia.org



成年男子能不能單殺非洲獵豹- 每日頭條
kknews.cc



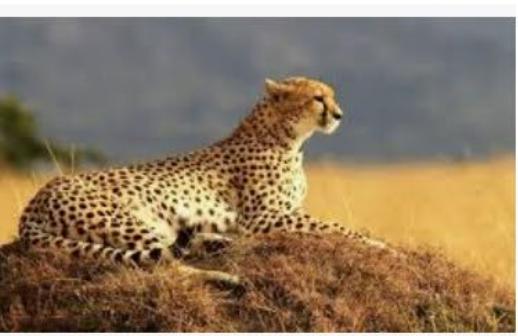
獵豹跑得快！快不過絕種的速度| DQ 地球圖...
dq.yam.com



地表最快的獵豹逝世——同欣賞牠奔馳的...
natgeomedia.com



獵豹，花豹，美洲豹，它們到底有什麼區別...
kknews.cc



你聽過獵豹的叫聲嗎？這反差也太大了！ * 阿波...
tw.aboluowang.com



哪隻獵豹不偷腥？ - 國家地理雜誌中文網
natgeomedia.com

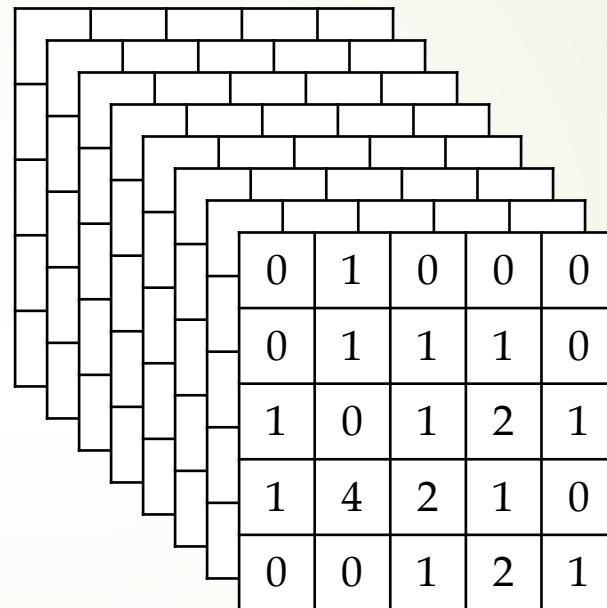


獵豹寶寶太害羞！園方派出「療癒犬拉拉」 ...
lookerpets.com

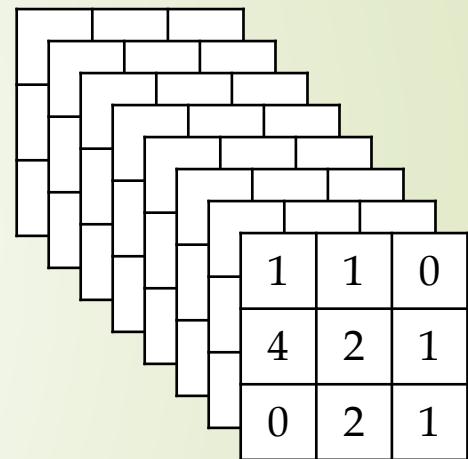
池化層

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

輸入圖片

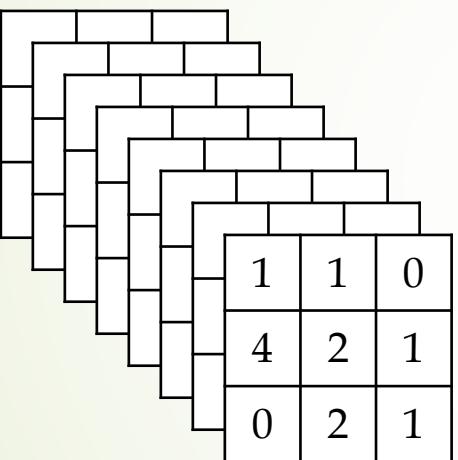


卷積層



池化層

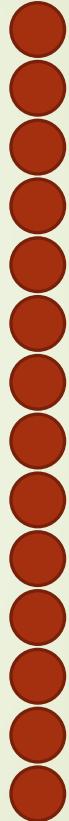
3. 扁平化



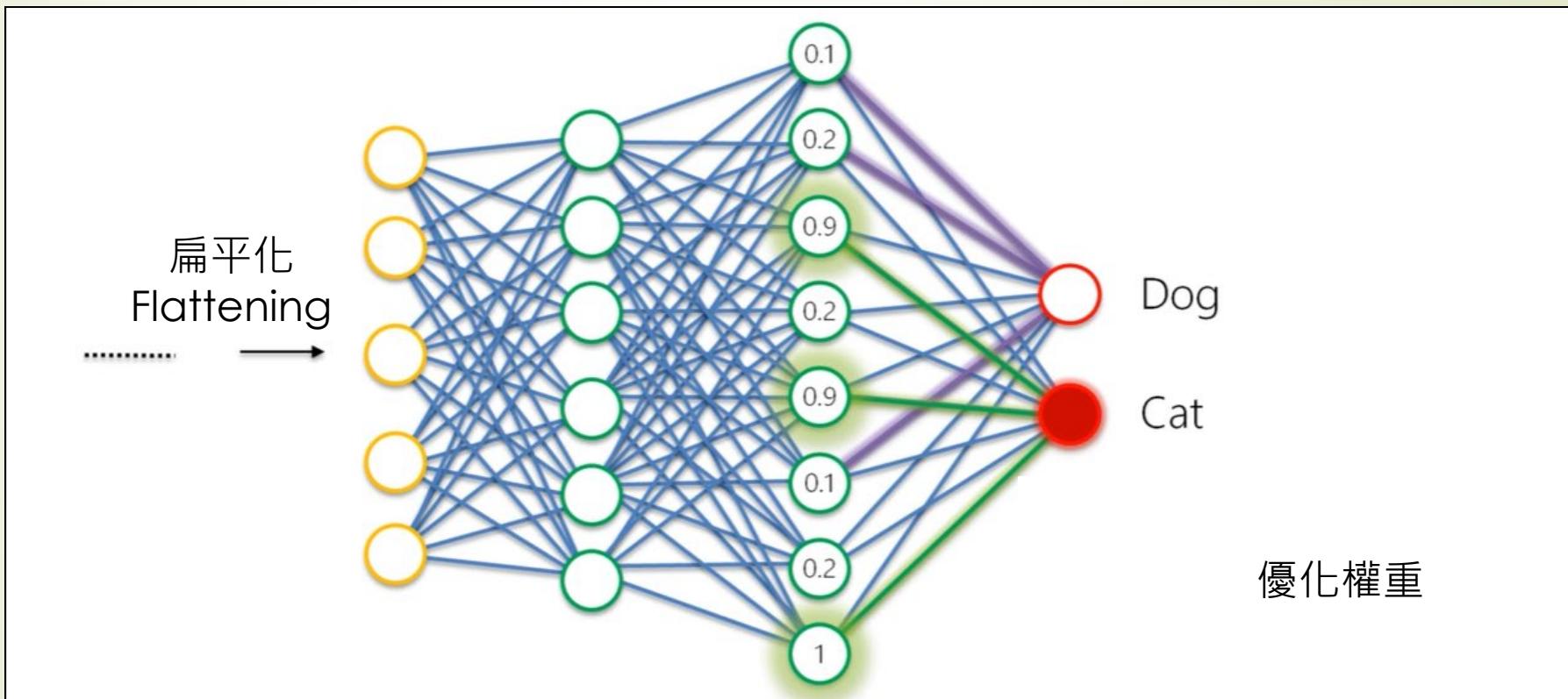
池化層



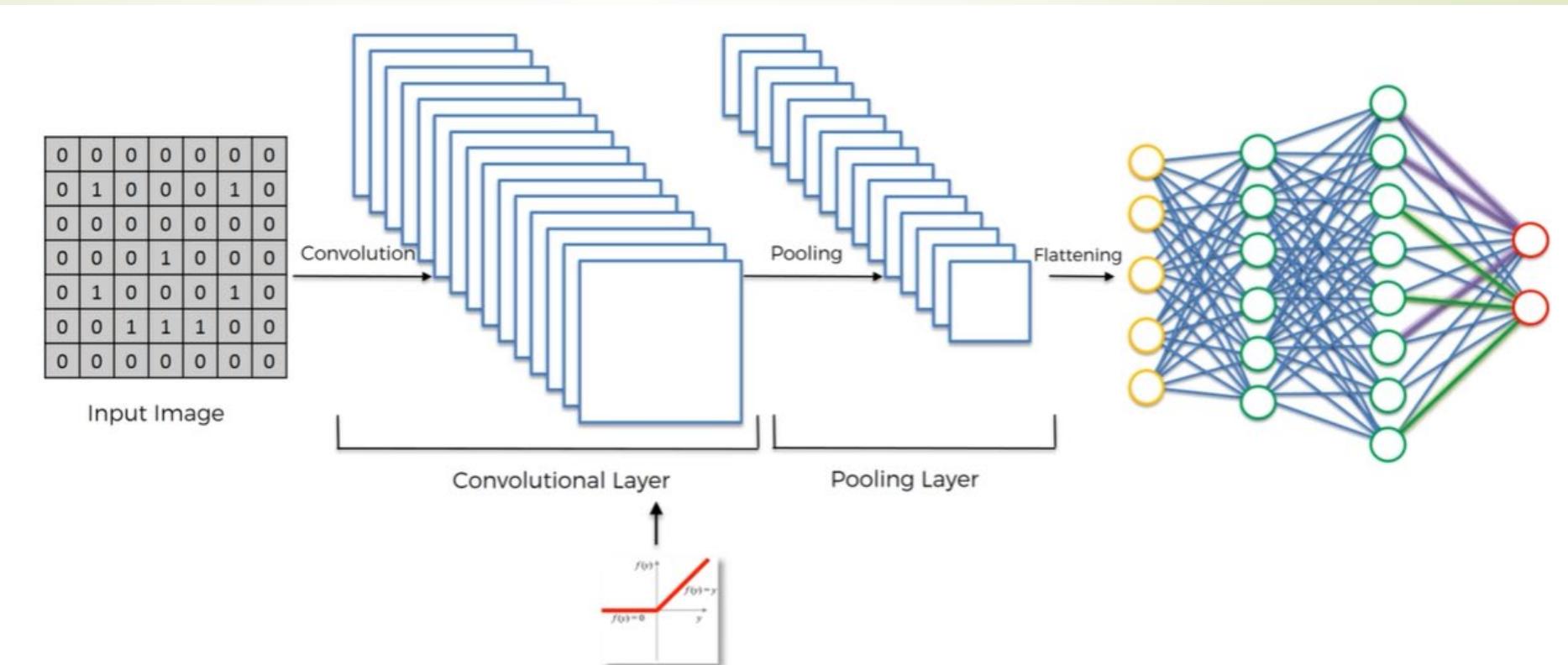
ANN 輸入層



4. 全連接

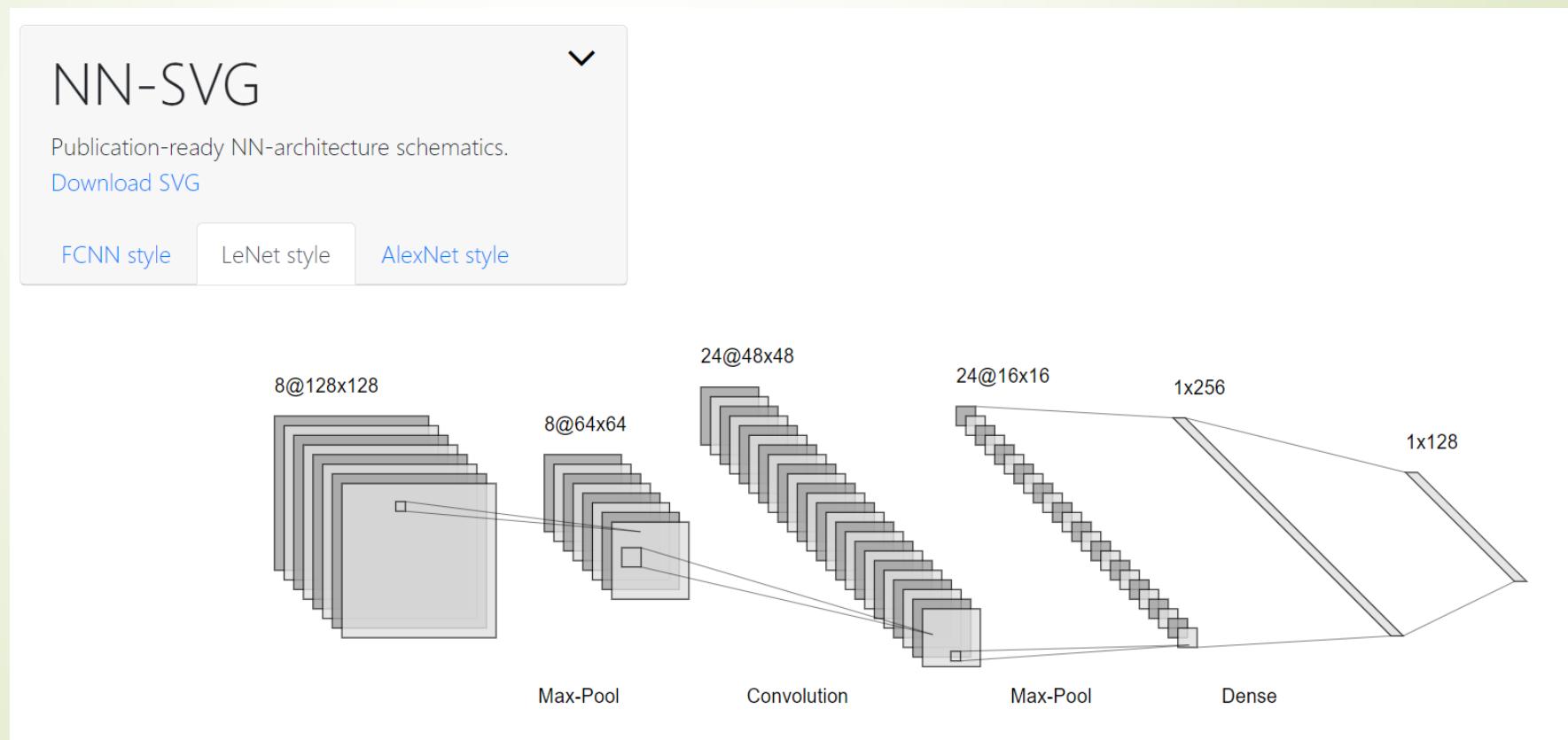


整體架構

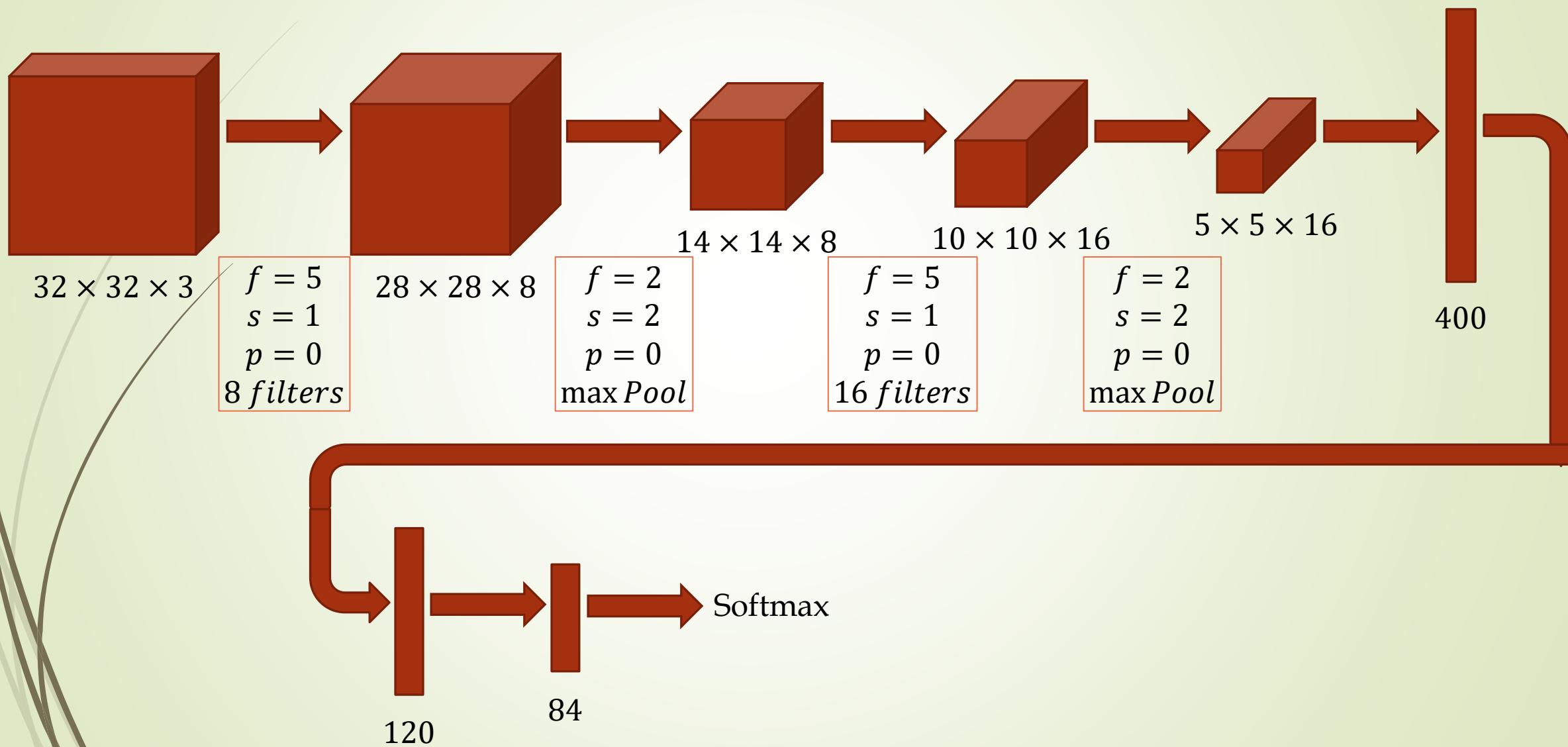


A Tool for Publication

► <http://alexlenail.me/NN-SVG/LeNet.html>



Neural Network Example (~LeNet-5)



Neural Network Example

	Activation Shape	Activation Size	Parameters Shape	Parameters Size
Input	(32, 32, 3)	3,072		0
CONV 1(f=5, s=1)	(28, 28, 8)	6,272	(5, 5, 3) x 8	608
POOL1	(14, 14, 8)	1,568		0
CONV2 (f=5, s=1)	(10, 10, 16)	1,600	(5, 5, 8) x 16	3,216
POOL2	(5, 5, 16)	400		0
FC3	(120, 1)	120	(120, 400)	48,120
FC4	(84, 1)	84	(84, 120)	10,164
Softmax	(10, 1)	10	(10, 84)	850

50

感謝聆聽