

## 2022-2023 Spring CS 342 – Operating Systems

Homework #1 - Report

Berk Çakar - 22003021 - Section 2

- 1) As assigned in the first step of the homework, I have read the first and second chapters of the textbook, which is Silberschatz's Operating System Concepts. In summary, Chapter 1 is named "Introduction," This chapter starts with reviewing concepts such as interrupts, storage and I/O structure, single/multi-processor systems, and more regarding computer organization and architecture. Then, the chapter discusses a selection of operating systems' operations and features like multitasking, memory management, and file system management. In addition to that, the chapter also covers some related concepts, such as security and protection, virtualization, and distributed systems. After that, the chapter talks about the data structures extensively used in operating systems, especially in the kernel. These include lists, stacks, queues, trees, maps, and bitmaps. Finally, the chapter ends with a brief introduction to the history of operating systems and the evolution of operating systems. On the other hand, Chapter 2 is named "Operating-System Structures." Unlike the first chapter, this chapter does not discuss hardware organization and architecture; instead, it focuses on the elements of operating systems. The chapter starts with introducing the ways for users to interact with the operating system, such as the command line, graphical user interface, and touch screen. Following that, system calls, services, linkers, and loaders are discussed in detail. Lastly, the chapter explains how the operating system is structured (monolithic, microkernel, hybrid, and layered approaches) and how the kernel and the user space are separated based on examples from operating systems, including iOS, macOS, Android, UNIX, and Linux. Lastly, the chapter ends with mentioning how an operating system is generated from scratch, how it is booted up, and some ways to debug an operating system.
- 2) Currently, I am using a MacBook, which has macOS Catalina 10.15.7 as its operating system. Rather than installing Ubuntu Desktop 64-bit 22.04 on my bare hardware, I preferred to use a virtual machine to install Ubuntu. To do that, I used VMWare Fusion software for macOS. VMWare Fusion is an enterprise-level virtualization software by the company VMWare Inc. One can create virtual machines on macOS using VMWare Fusion and run different operating systems on them. In VMWare Fusion, I created a new virtual machine with the following specifications: 4 GB RAM, 30 GB of storage space, and 4 CPU cores. Then, I downloaded the installation file of Ubuntu Desktop 64-bit 22.04 from the official website of Ubuntu using the link provided in the homework assignment. Then, I loaded the Ubuntu installation image into the virtual machine which I recently created. Since I was already experienced with Linux distributions, the installation process was straightforward. I followed the instructions on the screen and installed Ubuntu on the virtual machine by allocating all 30 GB of storage space to

Ubuntu. After completing the installation, I searched the Internet to learn basic Linux usage and some terminal commands. Then, I encountered a Linux usage guide document prepared at the University of Leicester [1]. Here are the 10 Linux commands that I learned from the guide:

- 1s: Lists the contents of a directory.
- mkdir: Creates a new directory.
- cd: Changes to a different directory.
- pwd: Prints the path of the current working directory.
- cp: Copies a file or directory.
- mv: Moves a file or directory.
- grep: Prints lines matching specified words or patterns.
- cat: Concatenates files and prints on the standard output.
- rmdir: Deletes a directory if and only if the directory is empty.
- clear: Clears the terminal screen (prompt).
- 3) In this Linux installation of Ubuntu Desktop 64-bit 22.04, the kernel executable resides in the /boot directory. The kernel executable inside there is named vmlinuz-5.15.0-58-generic Therefore, the full path for the kernel executable is /boot/vmlinuz-5.15.0-58-generic uname -r command outputs 5.15.0-58-generic, which is the version of the running kernel.
- **4)** I downloaded the source code of the Linux kernel from the official website of the Linux kernel (i.e., https://www.kernel.org/). On the website, the version which is the closest to the version of my running kernel was 5.15.91. Therefore, I downloaded the source code of this version as a tarball (i.e., linux-5.15.91.tar.xz). Then, I extracted the tar package and changed the directory to the extracted directory. Names of the subdirectories in the root directory of the kernel source code are as follows:
- arch
- block
- certs
- crypto
- Documentation
- drivers

- fs
- include
- init
- io\_uring
- ipc
- kernel

- lib
- LICENSES
- mm
- net
- samples
- scripts

- security
- sound
- tools
- 10015
- usr
- virt

- 5) For the 64-bit architecture, the definition of the system call table in the kernel source code root directory is located in the following file: arch/x86/entry/syscalls/syscall\_64.tbl From this file, it is possible to find out the system call names corresponding to the requested system call numbers in the homework assignment:
  - 0: read
  - 1: write
  - 2: open
  - 3: close
  - 4: stat
  - 5: fstat
  - 6: lstat
  - 39: getpid
  - 120: getresgid
  - 150: munlock
- 6) According to the output of the man strace command (which provides the user manual for the strace program), strace is used for tracing system calls and signals.

I tested the strace utility to trace the system calls used by a copy operation (i.e., strace cp test.txt test-copy.txt), and the output is as follows:

```
execve("/usr/bin/cp", ["cp", "test.txt", "test-copy.txt"], 0x7fff296a84e0 /* 53 vars */) = 0
2. brk(NULL)
                                           = 0x563c2092f000
3. arch_prctl(0x3001 /* ARCH_??? */, 0x7ffc0c242e60) = −1 EINVAL (Invalid argument)
4. mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7ff99e675000
5. access("/etc/ld.so.preload", R_OK)
                                           = −1 ENOENT (No such file or directory)
6. openat(AT_FDCWD, "/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
   newfstatat(3, "", \{st_mode=S_IFREG|0644, st_size=51611, ...\}, AT_EMPTY_PATH) = 0 mmap(NULL, 51611, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7ff99e668000
7.
10. openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libselinux.so.1", O_RDONLY|O_CLOEXEC) = 3
12. newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=166280, ...}, AT_EMPTY_PATH) = 0
13. mmap(NULL, 177672, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7ff99e63c000
14. mprotect(0x7ff99e642000, 139264, PROT_NONE) = 0
15. mmap(0x7ff99e642000, 106496, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x6000) = 0x7ff99e642000
16. mmap(0x7ff99e65c000, 28672, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x20000) =
   0x7ff99e65c000
17. mmap(0x7ff99e664000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x27000) = 0x7ff99e664000
18. mmap(0x7ff99e666000, 5640, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0)
   = 0x7ff99e666000
```

```
19. close(3)
                                      = 0
20. openat(AT FDCWD, "/lib/x86 64-linux-qnu/libacl.so.1", O RDONLY|O CLOEXEC) = 3
22. newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=34888, ...}, AT_EMPTY_PATH) = 0
23. mmap(NULL, 36896, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7ff99e632000
24. mprotect(0x7ff99e634000, 24576, PROT_NONE) = 0
25. mmap(0x7ff99e634000, 16384, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE,
    0x2000) = 0x7ff99e634000
26. mmap(0x7ff99e638000, 4096, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x6000) =
    0x7ff99e638000
27. mmap(0x7ff99e63a000, 8192, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP DENYWRITE,
    0x7000) = 0x7ff99e63a000
28. close(3)
29. openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libattr.so.1", O_RDONLY|O_CLOEXEC) = 3
31. newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=26696, ...}, AT_EMPTY_PATH) = 0
32. mmap(NULL, 28696, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7ff99e62a000
33. mmap(0x7ff99e62c000, 12288, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE,
    0x2000) = 0x7ff99e62c000
34. mmap(0x7ff99e62f000, 4096, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x5000) =
    0x7ff99e62f000
35. mmap(0x7ff99e630000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x5000) = 0x7ff99e630000
36. close(3)
                                      = 0
37. openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libc.so.6", O_RDONLY|O_CLOEXEC) = 3
784
40. pread64(3, "\4\0\0\0\0\0\0\5\0\0\0GNU\0\2\0\0\300\4\0\0\0\0\0\0\0\0\\0\\\., 48, 848) =
              "\4\0\0\0\24\0\0\0\3\0\0\GNU\0i8\235HZ\227\223\333\350s\360\352,\223\340."...,
41.
   pread64(3,
    68.896) = 68
42. newfstatat(3, "", {st mode=S IFREG|0644, st size=2216304, ...}, AT EMPTY PATH) = 0
784
44. mmap(NULL, 2260560, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7ff99e402000
45. mmap(0x7ff99e42a000, 1658880, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x28000) = 0x7ff99e42a000
46. mmap(0x7ff99e5bf000, 360448, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x1bd000) =
    0x7ff99e5bf000
47. mmap(0x7ff99e617000, 24576, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x214000) = 0x7ff99e617000
48. mmap(0x7ff99e61d000, 52816, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1,
    0) = 0x7ff99e61d000
49. close(3)
50. openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libpcre2-8.so.0", O_RDONLY|O_CLOEXEC) = 3
52. newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=613064, ...}, AT_EMPTY_PATH) = 0
53. mmap(NULL, 615184, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7ff99e36b000
54. mmap(0x7ff99e36d000, 438272, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE,
    0x2000) = 0x7ff99e36d000
55. mmap(0x7ff99e3d8000, 163840, PROT READ, MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3, 0x6d000) =
    0x7ff99e3d8000
56. mmap(0x7ff99e400000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x94000) = 0x7ff99e400000
57. close(3)
58. mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7ff99e369000
59. mmap(NULL, 12288, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7ff99e366000
60. arch_prctl(ARCH_SET_FS, 0x7ff99e366800) = 0
61. set_tid_address(0x7ff99e366ad0)
                                      = 42864
62. set_robust_list(0x7ff99e366ae0, 24)
63. rseq(0x7ff99e3671a0, 0x20, 0, 0x53053053) = 0
64. mprotect(0x7ff99e617000, 16384, PROT_READ) = 0
65. mprotect(0x7ff99e400000, 4096, PROT_READ) = 0
66. mprotect(0x7ff99e630000, 4096, PROT_READ) = 0
67. mprotect(0x7ff99e63a000, 4096, PROT_READ) = 0
```

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68. mprotect(0x7ff99e664000, 4096, PROT_READ) = 0
69. mprotect(0x563c1f26a000, 4096, PROT_READ) = 0
70. mprotect(0x7ff99e6af000, 8192, PROT_READ) = 0
71. prlimit64(0, RLIMIT_STACK, NULL, {rlim_cur=8192*1024, rlim_max=RLIM64_INFINITY}) = 0
72. munmap(0x7ff99e668000, 51611)
                                            = 0
73. statfs("/sys/fs/selinux", 0x7ffc0c242ea0) = -1 ENOENT (No such file or directory)
74. statfs("/selinux", 0x7ffc0c242ea0)
                                          = −1 ENOENT (No such file or directory)
75. getrandom("\times0b\times41\times7e\times90\times44\times99\times49\timesd0", 8, GRND_NONBLOCK) = 8
76. brk(NULL)
                                             = 0x563c2092f000
77. brk(0x563c20950000)
                                             = 0x563c20950000
78. openat(AT_FDCWD, "/proc/filesystems", O_RDONLY|O_CLOEXEC) = 3
79. newfstatat(3, "", {st_mode=S_IFREG|0444, st_size=0, ...}, AT_EMPTY_PATH) = 0
80. read(3, "nodev\tsysfs\nnodev\ttmpfs\nnodev\tbd"..., 1024) = 393
81. read(3, "", 1024)
82. close(3)
                                             = 0
                                             = -1 ENOENT (No such file or directory)
83. access("/etc/selinux/config", F_OK)
84. openat(AT_FDCWD, "/usr/lib/locale/locale-archive", O_RDONLY|O_CLOEXEC) = 3
85. newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=17388592, ...}, AT_EMPTY_PATH) = 0
86. mmap(NULL, 17388592, PROT_READ, MAP_PRIVATE, 3, 0) = 0 \times 7 ff99d2d0000
87. close(3)
                                             = 0
88. geteuid()
                                             = 1000
89. newfstatat(AT_FDCWD, "test-copy.txt", 0x7ffc0c242cf0, 0) = -1 ENOENT (No such file or
90. newfstatat(AT_FDCWD, "test.txt", {st_mode=S_IFREG|0664, st_size=0, ...}, 0) = 0
91. newfstatat(AT_FDCWD, "test-copy.txt", 0x7ffc0c242a70, 0) = -1 ENOENT (No such file or
    directory)
92. openat(AT_FDCWD, "test.txt", O_RDONLY) = 3
93. newfstatat(3, "", {st_mode=S_IFREG|0664, st_size=0, ...}, AT_EMPTY_PATH) = 0
94. openat(AT_FDCWD, "test-copy.txt", O_WRONLY|O_CREAT|O_EXCL, 0664) = 4
95. newfstatat(4, "", {st_mode=S_IFREG|0664, st_size=0, ...}, AT_EMPTY_PATH) = 0
96. fadvise64(3, 0, 0, POSIX_FADV_SEQUENTIAL) = 0
97. mmap(NULL, 139264, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7ff99d2ae000
98. read(3, "", 131072)
                                             = 0
99. close(4)
                                             = 0
100.close(3)
                                             = 0
101. munmap(0x7ff99d2ae000, 139264)
                                             = 0
102.lseek(0, 0, SEEK_CUR)
                                             = −1 ESPIPE (Illegal seek)
103.close(0)
104.close(1)
                                             =
                                               0
105.close(2)
                                             = 0
106.exit_group(0)
107.+++ exited with 0 +++
```

Then, I tried strace again with the 1s command (i.e., strace 1s) and got the following output:

```
execve("/usr/bin/ls", ["ls"], 0x7ffcbc362c90 /* 53 vars */) = 0
2.
   brk(NULL)
                                         = 0x559259544000
   arch_prctl(0x3001 /* ARCH_??? */, 0x7ffca0d9ae80) = -1 EINVAL (Invalid argument)
4. mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f1ded1b6000
5. access("/etc/ld.so.preload", R_OK)
                                        = −1 ENOENT (No such file or directory)
6. openat(AT_FDCWD, "/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
   newfstatat(3, "", \{st_mode=S_IFREG | 0644, st_size=51611, \ldots\}, AT_EMPTY_PATH) = 0
7.
   mmap(NULL, 51611, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f1ded1a9000
8.
   close(3)
10. openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libselinux.so.1", O_RDONLY|O_CLOEXEC) = 3
12. newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=166280, ...}, AT_EMPTY_PATH) = 0
13. mmap(NULL, 177672, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f1ded17d000
14. mprotect(0x7f1ded183000, 139264, PROT_NONE) = 0
15. mmap(0x7f1ded183000, 106496, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x6000) = 0x7f1ded183000
16. mmap(0x7f1ded19d000, 28672, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x20000) =
   0x7f1ded19d000
17. mmap(0x7f1ded1a5000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x27000) = 0x7f1ded1a5000
```

```
18. mmap(0x7f1ded1a7000, 5640, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0)
   = 0x7f1ded1a7000
19. close(3)
                                       = 0
20. openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libc.so.6", O_RDONLY|O_CLOEXEC) = 3
784
48
24. pread64(3, "\4\0\0\0\24\0\0\0\\0\0\0INU\0i8\235HZ\227\223\333\350s\360\352,\223\340."...,
25. newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=2216304, ...}, AT_EMPTY_PATH) = 0
27. mmap(NULL, 2260560, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f1decf55000
28. mmap(0x7f1decf7d000, 1658880, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x28000) = 0x7f1decf7d000
29. mmap(0x7f1ded112000, 360448, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x1bd000) =
    0x7f1ded112000
30. mmap(0x7f1ded16a000, 24576, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x214000) = 0x7f1ded16a000
31. mmap(0x7f1ded170000, 52816, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1,
    0) = 0x7f1ded170000
32. close(3)
33. openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libpcre2-8.so.0", O_RDONLY|O_CLOEXEC) = 3
35. newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=613064, ...}, AT_EMPTY_PATH) = 0
36. mmap(NULL, 615184, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f1decebe000
37. mmap(0x7f1decec0000, 438272, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x2000) = 0x7f1decec0000
38. mmap(0x7f1decf2b000, 163840, PROT_READ, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x6d000) =
   0x7f1decf2b000
39. mmap(0x7f1decf53000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3,
    0x94000) = 0x7f1decf53000
40. close(3)
                                       = 0
41. mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f1decebc000
42. arch_prctl(ARCH_SET_FS, 0x7f1decebcc40) = 0
43. set_tid_address(0x7f1decebcf10)
                                       = 42873
44. set_robust_list(0x7f1decebcf20, 24)
                                      = 0
45. rseq(0x7f1decebd5e0, 0x20, 0, 0x53053053) = 0
46. mprotect(0x7f1ded16a000, 16384, PROT_READ) = 0
47. mprotect(0x7f1decf53000, 4096, PROT_READ) = 0
48. mprotect(0x7f1ded1a5000, 4096, PROT_READ) = 0
49. mprotect(0x55925892b000, 4096, PROT_READ) = 0
50. mprotect(0x7f1ded1f0000, 8192, PROT_READ) = 0
51. prlimit64(0, RLIMIT_STACK, NULL, {rlim_cur=8192*1024, rlim_max=RLIM64_INFINITY}) = 0
52. munmap(0x7f1ded1a9000, 51611)
                                 = 0
53. statfs("/sys/fs/selinux", 0x7ffca0d9aec0) = -1 ENOENT (No such file or directory)
54. statfs("/selinux", 0x7ffca0d9aec0) = -1 ENOENT (No such file or directory)
55. getrandom("\xb9\xd6\xc3\xdb\xc6\xcc\x17\xcc", 8, GRND_NONBLOCK) = 8
56. brk(NULL)
                                     = 0x559259544000
57. brk(0x559259565000)
                                       = 0x559259565000
58. openat(AT_FDCWD, "/proc/filesystems", O_RDONLY|O_CLOEXEC) = 3
59. newfstatat(3, "", {st_mode=S_IFREG|0444, st_size=0, ...}, AT_EMPTY_PATH) = 0
60. read(3, "nodev\tsysfs\nnodev\ttmpfs\nnodev\tbd"..., 1024) = 393
61. read(3, "", 1024)
62. close(3)
63. access("/etc/selinux/config", F_OK)
                                       = -1 ENOENT (No such file or directory)
64. openat(AT_FDCWD, "/usr/lib/locale/locale-archive", O_RDONLY|O_CLOEXEC) = 3
65. newfstatat(3, "", {st_mode=S_IFREG|0644, st_size=17388592, ...}, AT_EMPTY_PATH) = 0
66. mmap(NULL, 17388592, PROT_READ, MAP_PRIVATE, 3, 0) = 0 \times 751 = 0.000
67. close(3)
68. ioctl(1, TCGETS, {B38400 opost isig icanon echo \dots}) = 0
69. ioctl(1, TIOCGWINSZ, {ws_row=34, ws_col=158, ws_xpixel=0, ws_ypixel=0}) = 0
70. openat(AT_FDCWD, ".", O_RDONLY|O_NONBLOCK|O_CLOEXEC|O_DIRECTORY) = 3
71. newfstatat(3, "", {st_mode=S_IFDIR|0750, st_size=4096, ...}, AT_EMPTY_PATH) = 0
```

```
72. getdents64(3, 0x55925954bab0 /* 24 entries */, 32768) = 768
73. getdents64(3, 0x55925954bab0 /* 0 entries */, 32768) = 0
75. newfstatat(1, "", {st_mode=S_IFCHR|0620, st_rdev=makedev(0x88, 0), ...}, AT_EMPTY_PATH) = 0
                     "Desktop
                                                              Downloads M"...,
76. write(1,
                                         Documents
   102Desktop Documents
                         Downloads
                                      Music
                                             Pictures
                                                         Public
                                                                snap
                                                                        Templates
                                                                                  test-
   copy.txt test.txt Videos
77.) = 102
78. close(1)
                                        = 0
79. close(2)
                                        = 0
80. exit_group(0)
                                        = ?
81. +++ exited with 0 +++
```

7) The time command reports the amount of time programs spend during their execution. However, it outputs the time statistics under three different headings: real, user, and sys. These three different time statistics have meanings explained below:

real: The real time is the actual time elapsed between the start and end of the program execution. This one is the most intuitive one, and it can be thought of as a regular stopwatch that measures the time elapsed between the start and end of the program execution.

user: The user time is the amount of CPU time spent by the program in user mode in which the program is executing instructions in user mode, and executing privileged instructions is not allowed. However, the time waited for I/O operations is not included in this time.

sys: The sys time is the amount of CPU time spent by the program in kernel mode in which the program is executing privileged instructions. Similar to the user time, the time waited for I/O operations is not included in this time.

Sample outputs of the time command are shown below:

| \$ time                  | touch test-header.h              | \$ time    | gcc hello-world.c                      |
|--------------------------|----------------------------------|------------|--|
| real                     | 0m0,003s                         | real       | 0m0,147s                               |
| user                     | 0m0,001s                         | user       | 0m0,030s                               |
| sys                      | 0m0,002s                         | sys        | 0m0,041s                               |
|                          |                                  |            |  |
|                          |                                  |            |  |
| \$ time                  | strace mkdir myFiles             | \$ time    | mv Music Videos Multimedia             |
| <pre>\$ time  real</pre> | strace mkdir myFiles<br>0m0,048s | \$ time of | mv Music Videos Multimedia<br>0m0,009s |
|                          | ·                                | •          |  |

**8)** As instructed in the homework assignment, I implemented a doubly linked list of integers in C, which keeps the integers in ascending order. Afterward, I inserted 10000 random integers into the list and printed the list. Then I measured the time in terms of milliseconds it took to insert 10000 random integers into the doubly linked list using the gettimeofday() system call.

The source code for the doubly linked list (list.c) is given below:

```
1.
    #include <stdlib.h>
2. #include <stdio.h>
    #include <sys/time.h>
4.
5.
    // Macro definitions
6.
7.
    // #define DEBUG
   #define dll_node struct doubly_linked_list_node
8.
9.
    #define DLL_SIZE 10000
10.
11. // Function prototypes (declarations)
12.
13. dll_node* new_dll_node(int data);
14. void sorted_insert(dll_node **head, dll_node *node);
15. void print_dll(dll_node *head);
16. void delete_dll(dll_node *head);
17. int generate_random_int();
18. double get_time_diff();
19.
20. // Struct definitions
21.
22. struct doubly_linked_list_node {
23.
        int data;
24.
        struct doubly_linked_list_node *next;
25.
        struct doubly_linked_list_node *prev;
26. };
27.
28. struct timeval start, end;
29.
30. // Function definitions
31.
32. int generate_random_int() {
33.
        return rand();
34. }
35.
36. dll_node* new_dll_node(int data) {
37.
        dll_node *new_node = (dll_node*)malloc(sizeof(dll_node));
38.
        new_node->data = data;
39.
        new_node->next = NULL;
        new_node->prev = NULL;
40.
41.
        return new_node;
42.
43.
    void sorted_insert(dll_node **head, dll_node *node) {
44.
45.
        if (*head == NULL || (*head)->data >= node->data) {
46.
            node->next = *head;
47.
            node->prev = NULL;
48.
            if (*head != NULL) {
49.
                 (*head)->prev = node;
50.
            *head = node;
51.
52.
        } else {
53.
            dll_node *current = *head;
```

```
54.
             while (current->next != NULL && current->next->data < node->data) {
55.
                 current = current->next;
56.
57.
             node->next = current->next;
58.
             node->prev = current;
59.
             if (current->next != NULL) {
60.
                 current->next->prev = node;
             }
61.
62.
             current->next = node;
         }
63.
64. }
65.
66. void print_dll(dll_node *head) {
67.
         dll_node *current = head;
68.
         while (current != NULL) {
             printf("%d\n", current->data);
69.
70.
             current = current->next;
71.
         }
72.
73.
74. void delete_dll(dll_node *head) {
         dll_node *current = head;
75.
76.
         while (current != NULL) {
             dll_node *next = current->next;
77.
78.
             free(current);
79.
             current = next;
80.
81. }
82.
83. // Return the time difference in milliseconds (1 milliseconds = 1000 microseconds)
84. double get_time_diff() {
        return ((end.tv_sec - start.tv_sec) * 1000.0) + ((end.tv_usec - start.tv_usec) / 1000.0);
85.
86. }
87.
88. int main() {
89.
         gettimeofday(&start, NULL);
90.
91.
         dll_node *head = NULL;
         for (int i = 0; i < DLL_SIZE; i++) {</pre>
92.
93.
             sorted_insert(&head, new_dll_node(generate_random_int()));
94.
95.
96.
         gettimeofday(&end, NULL);
97.
98.
         printf("Time taken to insert %d integers into a doubly linked list in ascending sorted
    order: %f milliseconds\n", DLL_SIZE, get_time_diff());
99.
100.
         #ifdef DEBUG
         print_dll(head);
101.
102.
         #endif
103.
104.
        delete_dll(head);
105.
106.
        return 0;
107.}
```

The source code for the Makefile is given below:

```
1. LIST_FILE := list.c
2.
3. CXX := gcc
4. CXXFLAGS := -Wall -g
5. SRC := .
6. EXECUTABLE := list
7.
```

The output of the program is the following:

```
berk-cakar@berk-ubuntu:-/hw1$ make
berk-cakar@berk-ubuntu:-/hw1$ ./list
Time taken to insert 10000 integers into a doubly linked list in ascending sorted order: 126.527000 milliseconds
```

## References

[1] J. Wakelin, L. Gretton, G. Gilchrist, and T. Forey, "Linux Tutorial." University of Leicester [Online]. Available:

https://web.njit.edu/~alexg/courses/cs332/OLD/S2020/s20hand3/Linux-Tutorial.pdf. [Accessed: Feb. 02, 2023]