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INTEROPERABILITY

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Outline



- 1.1 Motivation and Terminology
- 1.2 XML and Databases
- 1.3 Information Integration
- 1.4 Service-oriented Architectures
- 1.5 Ontologies

General references

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1.1 Motivation



- □ Situation today:
 - o Enterprise = many (distributed) systems form a single system

□ Challenges for IT:

- o Business/IT Alignment → Interface between departments and IT
- o Flexibility → Reaction on changing requirements
- o Complexity→ Effects of steadily changing requirements
- Heterogenity → Platforms, programming languages and paradigms
- o Maintenance→ scalability (central solutions are restricted with respect to scalability)
- Modern IT has to deal with these challenges
 → INTEROPERABILITY

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1.1 Terminology



Interoperability – let us try some definition:

- "... the ability of two or more systems or components to exchange information and to use the information that has been exchanged." (IEEE Standard Computer Dictionary)
- ... The ability of software and hardware on multiple machines from multiple vendors to **communicate**." (www.computer-onlinedictionary.org)
- In summary interoperability means the ability to
 - Exchange information
 - Share information
 - o Communicate with each other
 - Use each others services
 - Without creating effort for the partners

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1.1 Terminology



- ☐ It is all about information and services
- \neg \rightarrow Main topics of this lecture
 - o Data exchange between XML and databases
 - Information integration
 - Service-oriented architectures
 - o Ontologies

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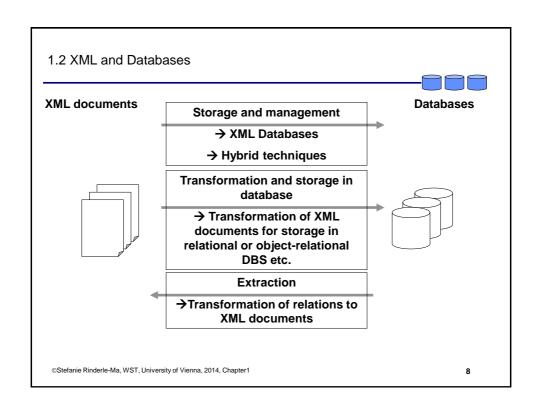
1.2 XML and Databases

- □ XML
 - Exchange format
 - o very important in practice

Databases

- are the most important implementation platform for realizing information systems
- o are used as development and Integration tools
- ☐ As starting question for approaching interoperability: How to bring XML and databases together?
- □ Note: We do not want to repeat XML basics (→ Web Engineering)

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1.2 XML and Databases



Teaching objectives:

- ☐ Show challenges of extracting database content into XML
 - o Database techniques
 - o SQL/XML standard
- ☐ Show possibilites to store XML documents in databases
 - o Different mappings
 - o Native XML databases
 - o SQL/XML standards

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1.3 Information Integration



- □ Information integration is a difficult problem → more than 50% of IT costs are due to integration of existing systems
- □ WHY?
 - o Data extraction from multiple heterogeneous data sources
 - o Data integration conflicts [SPD92]:
 - ◆ Semantic conflicts
 - Description conflicts
 - ◆ Heterogeneity conflicts
 - ◆ Structural conflicts
 - ◆ Additionally multiple kinds of conflicts
- □ Structure → schema integration
- □ Data → data cleaning and integration

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1.3 Information Integration

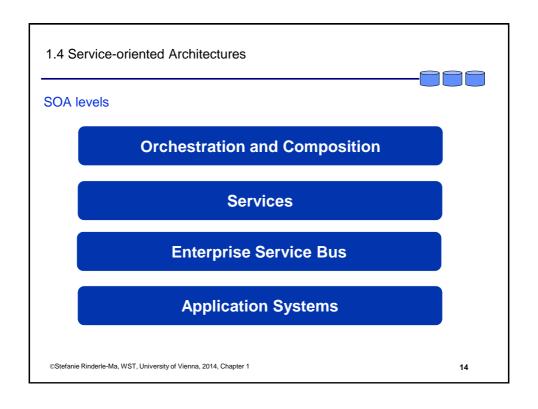


Teaching objectives:

- ☐ Show difficulties and challenges of information integration
- □ Discuss different kinds of conflicts
 - o Structural conflicts
 - o Semantic conflicts
- ☐ Show specific challenges along Data Warehouse Systems
- ☐ Introduce different approaches to deal with conflicts (selection):
 - o Data transformation
 - o Data cleaning
 - o Schema matching

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1.4 Service-oriented Architectures



Teaching objectives:

- □ Understanding concepts of service-oriented architectures and current web service technologies
- □ Understanding challenges of enterprise-wide application integration
- Understanding methodes, techniques, and concepts for service orchestrations and choreographies in a process-oriented way
- □ Summary of core questions for a service-oriented architecture:
 - How quickly can business processes and services be designed, implemented, and enacted (i.e., deployed)?
 - How expensive is it to change the Process- and Service-oriented Information system after their introduction (i.e., rollout)?
 - How flexible can we react on new requirements (e.g., when chanding the business process)?
 - How comprehensive is the life cycle support of business process and services?

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1.5 Ontologies





Two buzzwords: Ontologies and Semantic Web

- Why are they useful with respect to interoperability?
- □ Definition of Semantic Web by Tim Berners-Lee, James Hendler and Ora Lassila):

"The Semantic Web is an extension of the current web in which information is given well-defined meaning, better enabling **computers** and people to work in **cooperation.**"

- → Next step to make information available on the web also to machines!
- The Semantic Web interoperability: machines working on behalf of humans

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1.5 Ontologies

Partly based or [LEKS]



- ☐ Machines talking to machines semantics need to be unambiguously represented: *Ontologies*
- ☐ Interoperability information exchange and integration, from diverse sources, different applications: *mapping and reconciliation*
- Why Ontologies?
 - o Terms not necessarily clarify the meaning.
 - o Terms are misleading, concepts are unambiguous.
 - o Agreement on terms is easier to reach, but is tricky.
 - o Agreement on concepts is difficult to reach, but is stable

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1.5 Ontologies



Teaching objectives:

- Understand how ontologies can help to support interoperability
- ☐ Show how to model ontologies
- ☐ Show different ontology languages and tools
- ☐ Give insight into Semantic Web technology

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Interesting links

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- □ www.computerwoche.de/soa-expertenrat/
- □ www.306.ibm.com/software/solutions/soa/
- www.service-architecture.com/
- $\quad \ \ \, \blacksquare \ \ \, \text{http://www.ws-standards.com/glossary.asp}$
- □ http://www.thomaserl.com/

MORE REFERENCES AND LINKS AT THE END OF EACH CHAPTER