컨볼루션 신경망

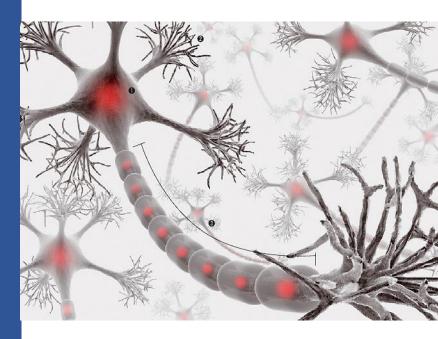
(Convolutional Neural Network)

학습 목표

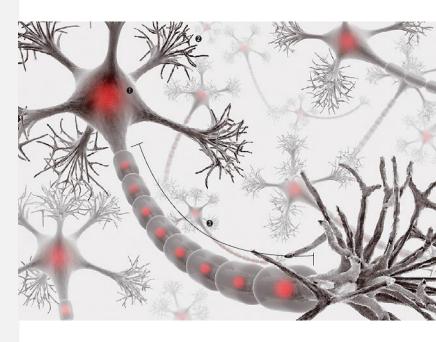
• Convolutional Neural Network의 작동 원리를 이해한다.

주요 내용

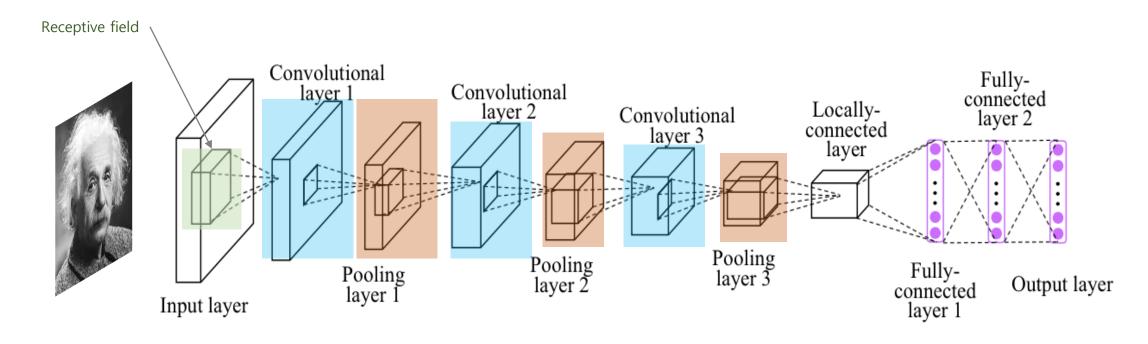
- 1. CNN 아키텍처
- 2. Convolution
- 3. Stride and Padding
- 4. CNN 가정사항



1 CNN 아키텍처



합성곱 신경망 (CNN : Convolutional Neural Network)

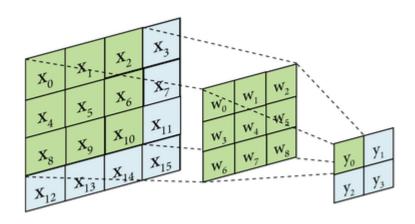


- 이미지와 같은 고차원 데이터를 처리하기 위한 신경망
- 기본 연산이 Convolution인 신경망으로 Convolution Layer와 Pooling Layer가 번갈아 가면서 나오는 구조
- 연산 방식과 구조는 Feedforward Network과 동일하지만 Convolution Filter 단위로 파라미터를 공유한다는 점이 가장 큰 차이점

Convolution

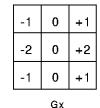
Convolution

• 이미지를 변환하거나 특징을 추출하는 연산



$$y_0 = w_0 x_0 + w_1 x_1 + w_2 x_2 + w_4 x_4 + w_5 x_5 + w_5 x_5 + w_6 x_6 + w_7 x_7 + w_8 x_8$$

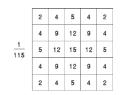
Edge Detection

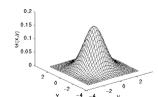


+1	+2	+1
0	0	0
-1	-2	-1

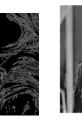
Gy











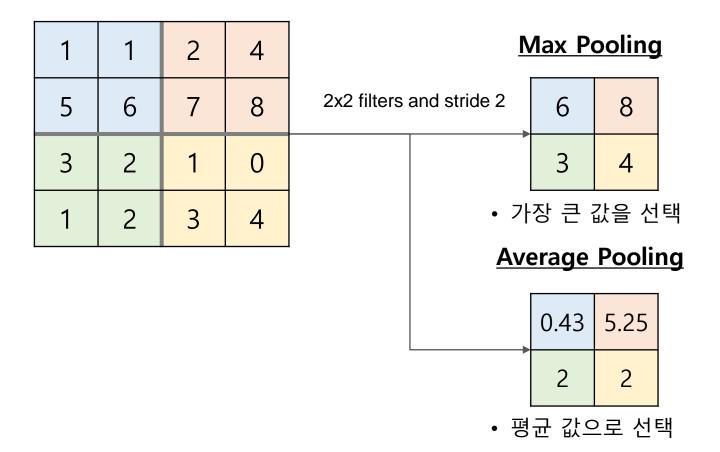


Sharpening



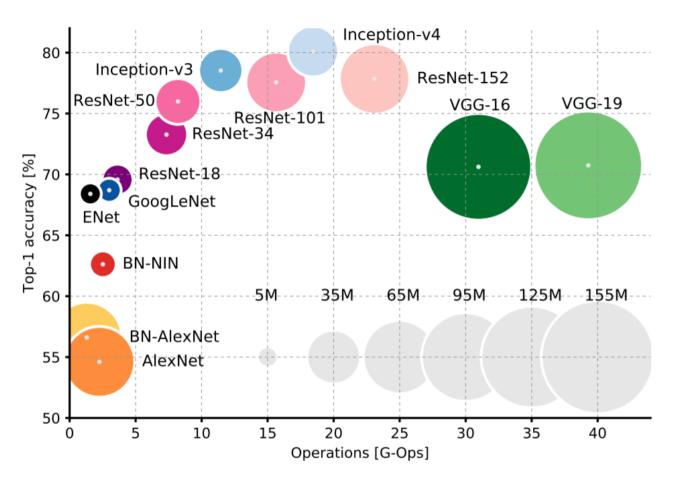
		20
-1	-1	-1
-1	12	-1
-1	-1	-1

Pooling



- 이미지 크기를 줄이는 연산
- 특정 영역에 대한 요약 통계량(summary statistics)을 구하는 연산
- L² norm이나 weighted average 등이 사용될 수 있다.

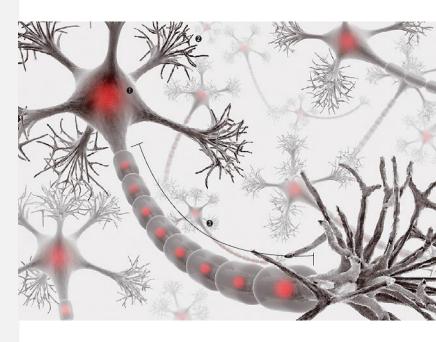
다양한 CNN 모델



An Analysis of Deep Neural Network Models for Practical Applications, 2017.

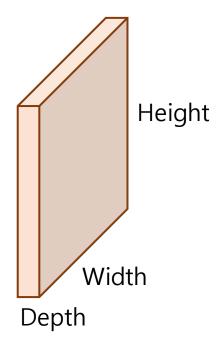
6

2 Convolution 연산



Input Image

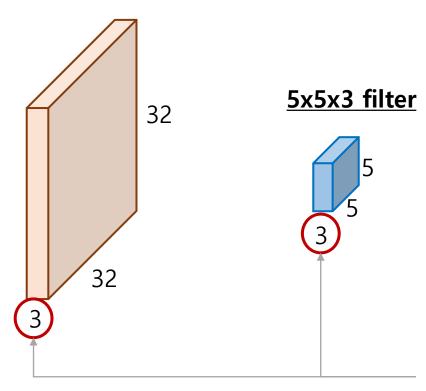
32x32x3 image



[Width] x [Height] x [Depth]

Filter

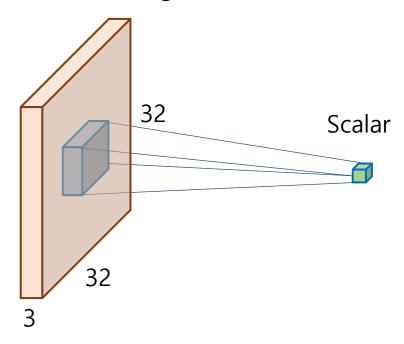
32x32x3 image



Image와 Filter의 Depth가 동일해야 Convolution 연산을 할 수 있다.

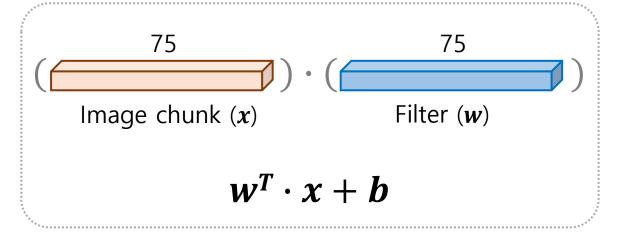
Spatial Dot Product

32x32x3 image



• Image : 5x5x3 chunk

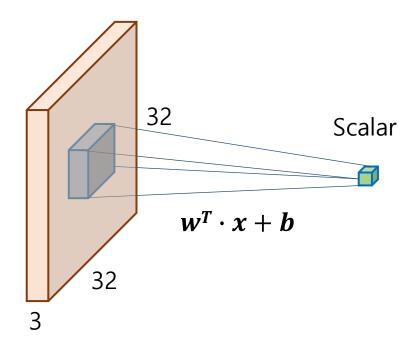
• Filter : 5x5x3

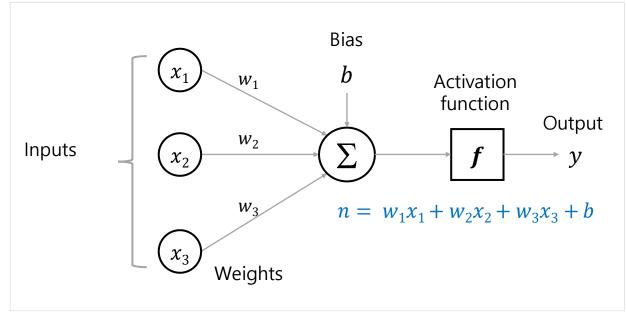


• Spatial dot product는 75 dimensional vector의 dot product와 동일

Spatial Dot Product

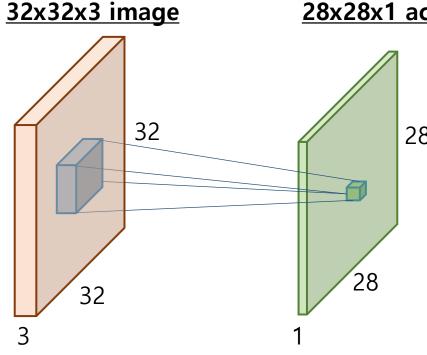
뉴런의 관점을 생각해보자!





Local Connectivity를 갖는 뉴런

Activation map



28x28x1 activation map

• 모든 pixel에 대해 convolution을 하면 activation map이 한 개 생성됨

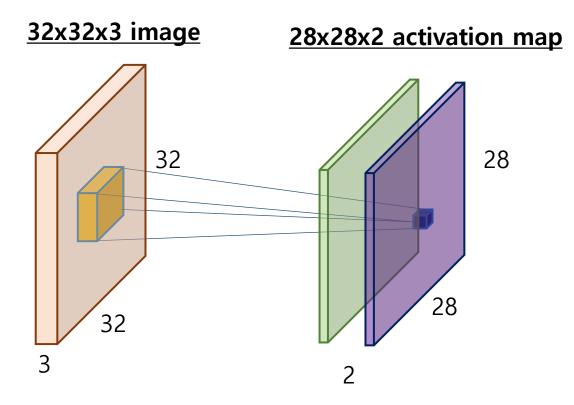
따라서, activation map은 28x28 뉴런 sheet이다.

- 1. 각 뉴런은 입력의 작은 영역에 연결
- 2. 모든 뉴런은 파라미터를 공유함

"5x5 filter" -> "5x5 receptive field for each neuron"

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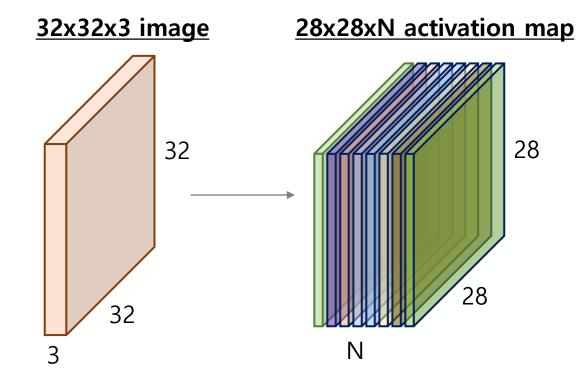
Activation map



서로 다른 filter 별로 activation map이 생성된다.

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Activation map

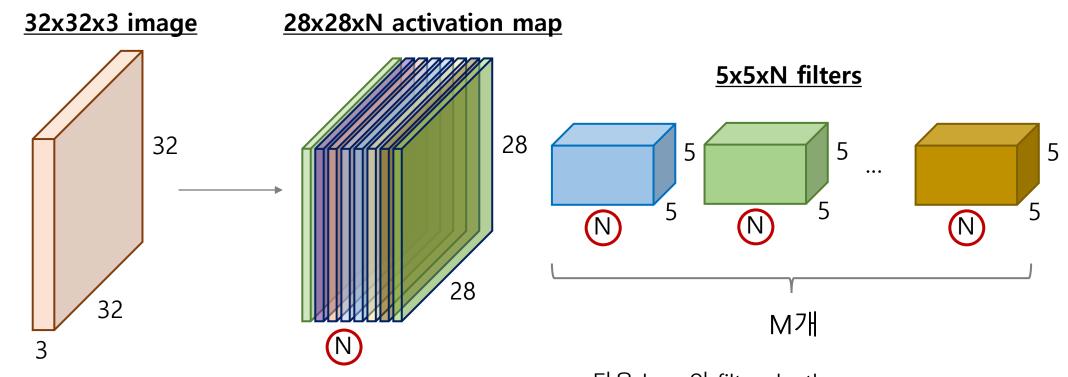


- 여러 Filter를 사용해서 다양한 feature를 학습할 수 있도록 함
- Activation map은 filter 개수만큼 depth를 갖게 됨

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N 개의 5x5x3 filter 적용 후

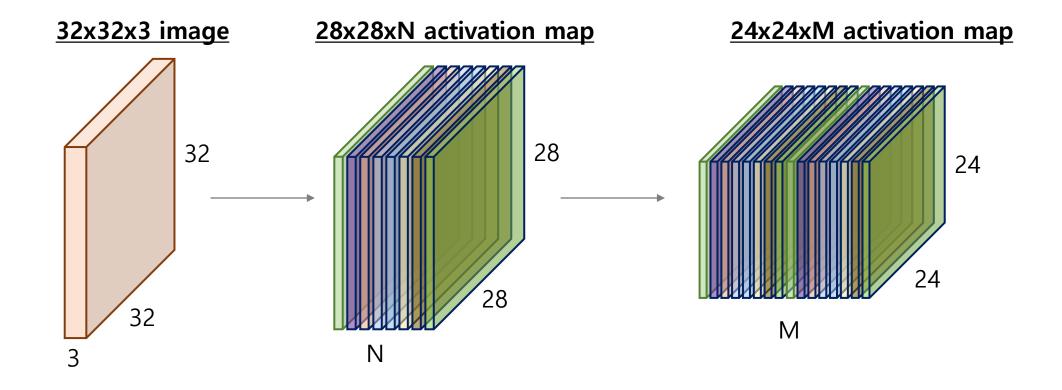
Filter - Again



다음 layer의 filter depth

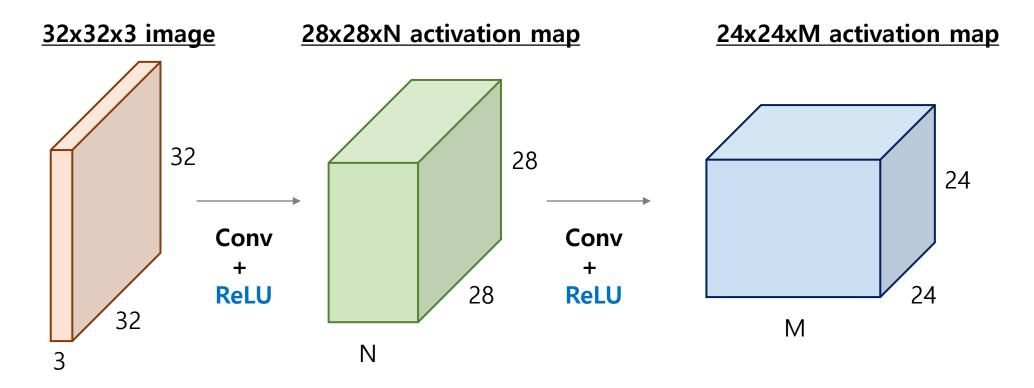
- Activation map의 depth와 동일해야 함
 따라서, 이전 layer filter 개수와 동일

Activation map - Again



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Activation 추가



- 각 Layer 별로 convolution을 수행하고 activation function을 수행
- 비선형 연산을 통해 복잡한 분류 및 이미지 처리 연산을 수행

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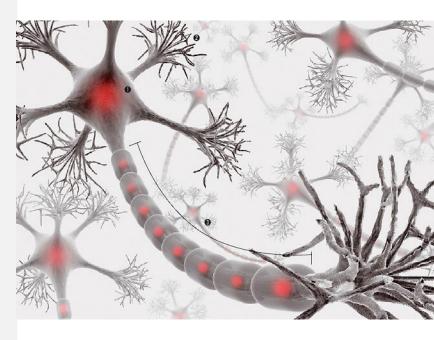
Pooling 추가

32x32x3 image 16x16xN activation map **8x8xM** activation map 32 14 Conv Conv 14 M Ν **ReLU** ReLU **Pooling Pooling**

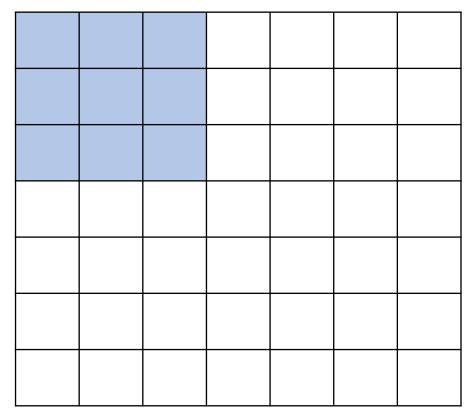
• Pooling을 통해 sub sampling을 수행함으로써 receptive field를 늘려줌

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3 Stride and Padding



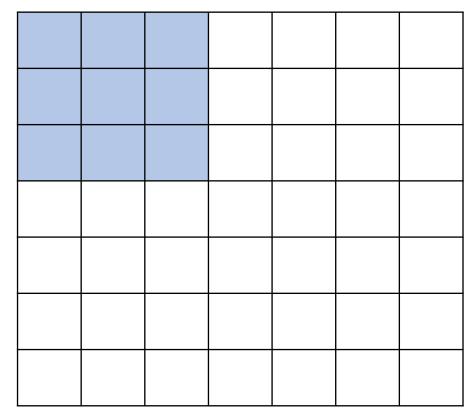
7x7 Image, 3x3 Filter



• 한 칸 씩 이동하면서 Convolution

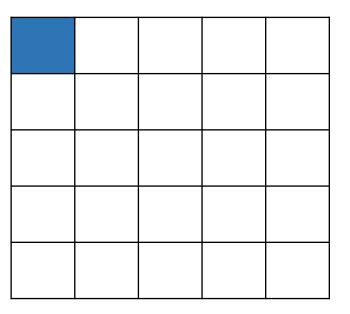
Output의 크기는?

7x7 Image, 3x3 Filter

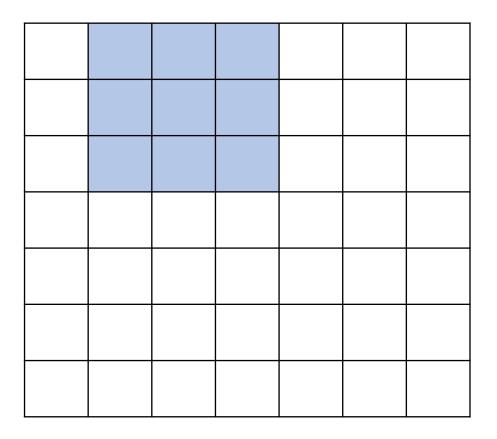


• 한 칸 씩 이동하면서 Convolution

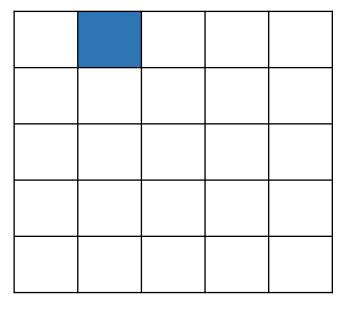
5x5 Output



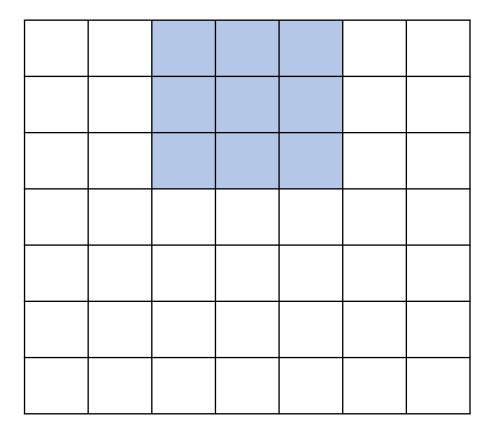
7x7 Image, 3x3 Filter



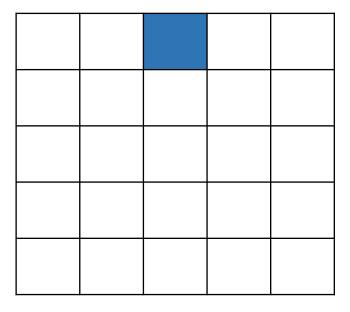
5x5 Output



7x7 Image, 3x3 Filter

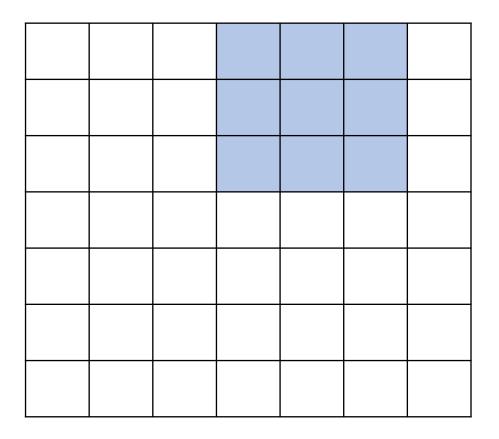


5x5 Output

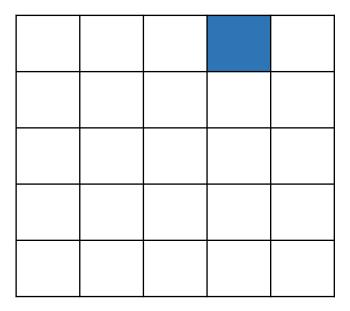


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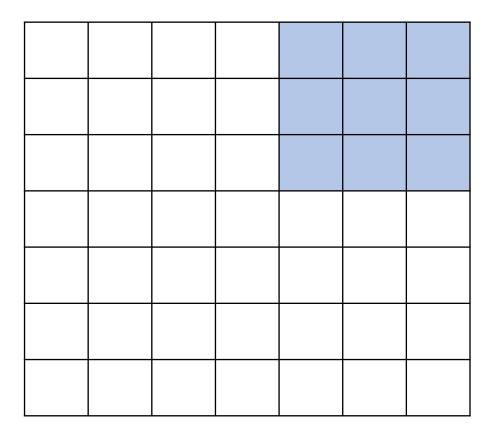
7x7 Image, 3x3 Filter



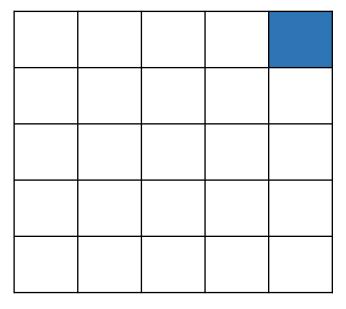
5x5 Output



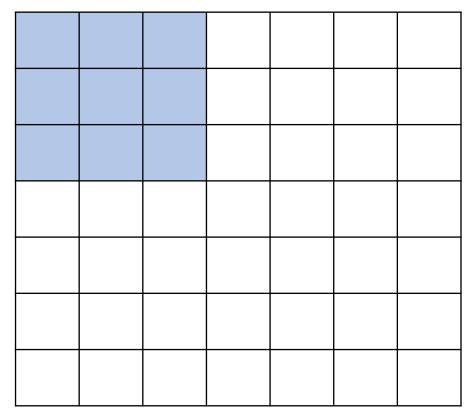
7x7 Image, 3x3 Filter



5x5 Output



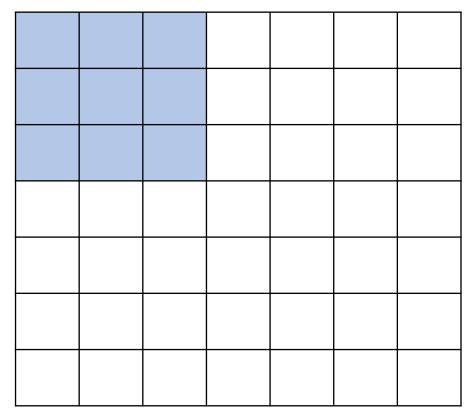
7x7 Image, 3x3 Filter



• 두 칸 씩 이동하면서 Convolution

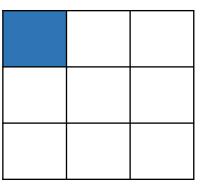
Output의 크기는?

7x7 Image, 3x3 Filter

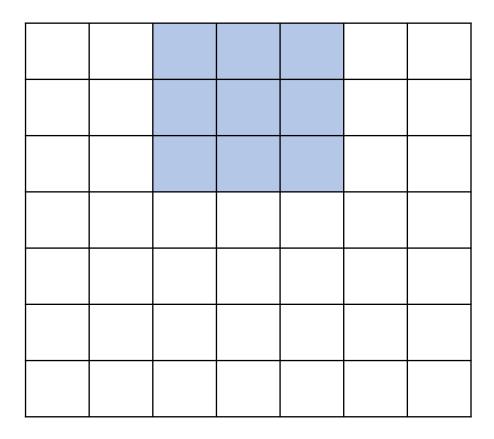


• 두 칸 씩 이동하면서 Convolution

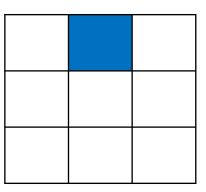
3x3 Output



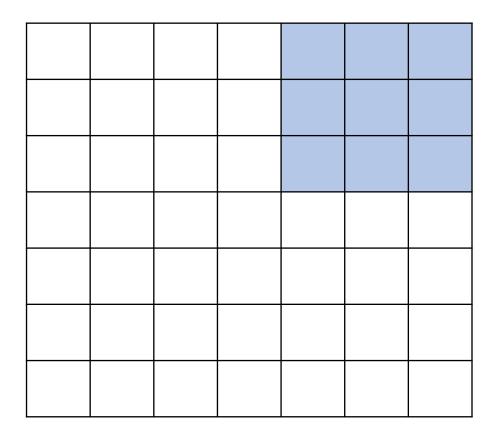
7x7 Image, 3x3 Filter



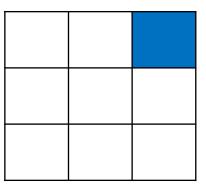
3x3 Output



7x7 Image, 3x3 Filter

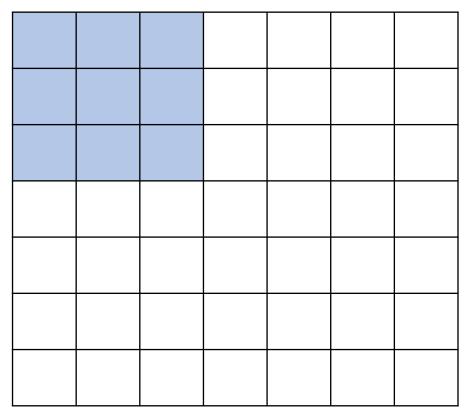


3x3 Output



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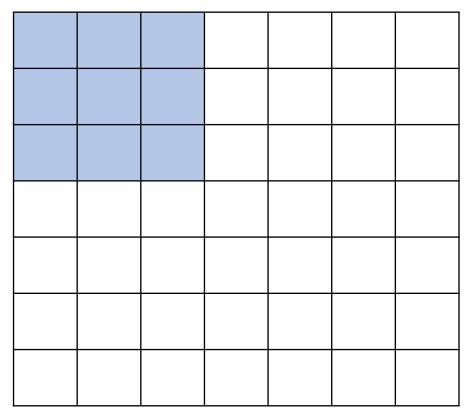
7x7 Image, 3x3 Filter



• 세 칸 씩 이동하면서 Convolution

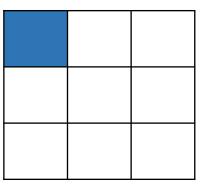
Output의 크기는?

7x7 Image, 3x3 Filter

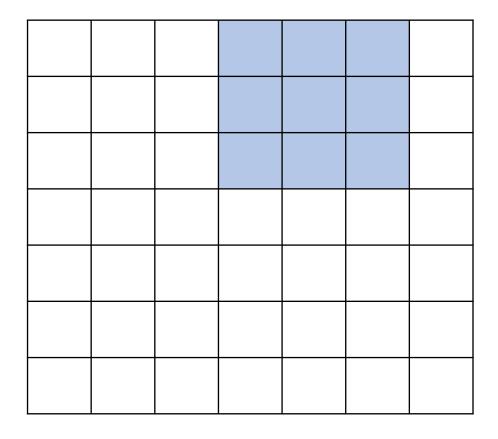


• 세 칸 씩 이동하면서 Convolution

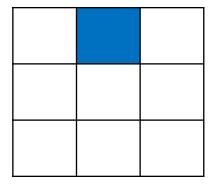
3x3 Output



7x7 Image, 3x3 Filter



3x3 Output

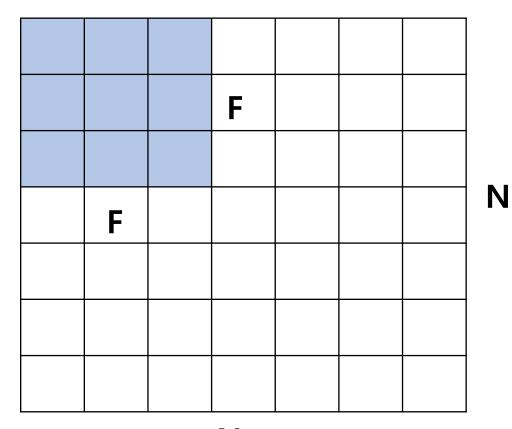


- 더 이상 이동하지 못함!!
- Stride 3은 유효한 Stride가 아니다.

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Output 크기 계산법

NxN Image, FxF Filter



N

$$O = (N-F)/Stride + 1$$

예시 1) 7x7 Image, 3x3 Filter, Stride 1인 경우

$$5 = (7-3)/1 + 1$$

따라서, 5x5 Output 생성

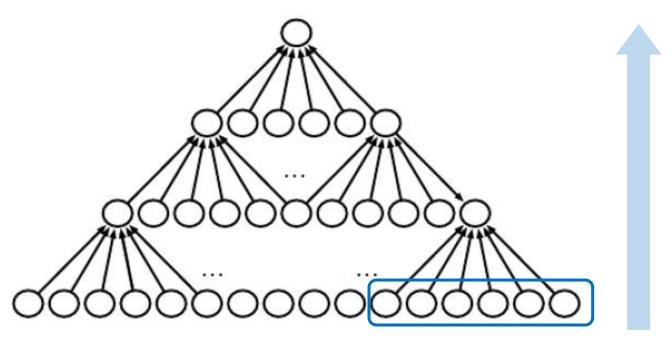
예시 2) 7x7 Image, 3x3 Filter, Stride 2인 경우

$$3 = (7-3)/2 + 1$$

따라서, 3x3 Output 생성

Convolution 연산 반복

Layer가 깊어질수록 크기가 점점 줄어드는 현상



Layer 마다 5 픽셀 씩 줄어든다.

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Receptive Field = 6

• Kernel Size – 1 만큼씩 크기가 줄어들게 됨

Convolution 연산 반복

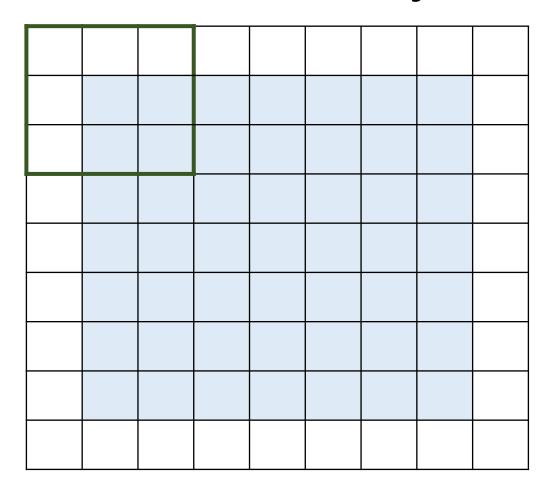
크기가 유지되도록 Padding을 해 줌



• Kernel Size – 1 만큼 Padding을 하면 크기가 유지 됨

Padding - Same Size

상하좌우로 1 픽셀 씩 Padding



7x7 Image, Padding 1, 3x3 Filter, Stride 1인 경우 Output의 크기는 얼마일까?

$$O = (N-F)/Stride + 1$$

$$7 = (9-3)/1 + 1$$

크기가 유지될 수 있음

Padding - Same Size

$$O = ((N+2*P)-F)/Stride + 1$$
 P: Padding

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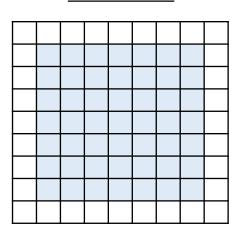
$$P = \frac{((O - 1) * Stride - (N - F))}{2}$$

Padding - Same Size

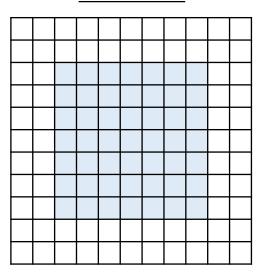
[7x7 Image, Stride 1] Same Size를 위한 Padding의 크기는?

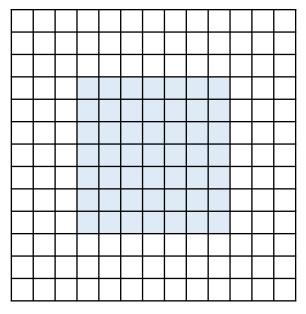
$$P = \frac{((O-1) * Stride - (N-F))}{2}$$

3x3 Filter



5x5 Filter





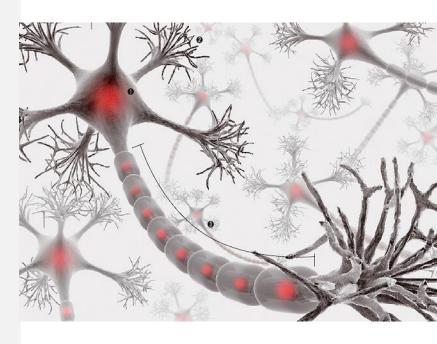
$$P = ((7 - 1) * 1 - (7 - 3))/2$$
$$= (6 - 4)/2$$
$$= 1$$

$$P = ((7-1) * 1 - (7-3))/2$$
 $P = ((7-1) * 1 - (7-5))/2$ $P = ((7-1) * 1 - (7-7))/2$ $P = ((6-2)/2$ $P = (6-0)/2$ $P = (3-1) * 1 - (7-7)/2$ $P = (6-0)/2$ $P = (6-0)/2$

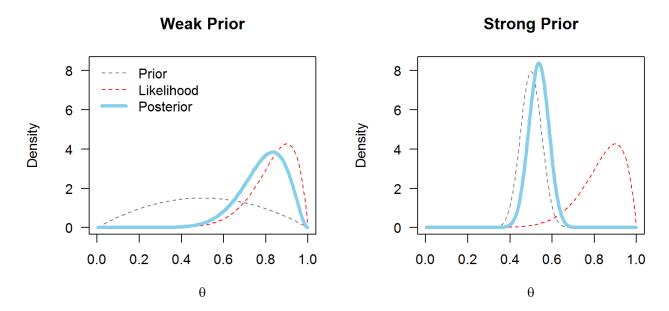
$$P = ((7 - 1) * 1 - (7 - 7))/2$$

= (6 - 0)/2
= 3

4 CNN 가정사항



모델의 가정사항



모델에 대한 믿음(Belief)을 파라미터의 사전 분포(Prior)로 표현

Weak Prior

- 높은 엔트로피를 갖는 분포
- Gaussian with high variance
- 데이터에 의해 파라미터가 자유롭게 변화함

Strong Prior

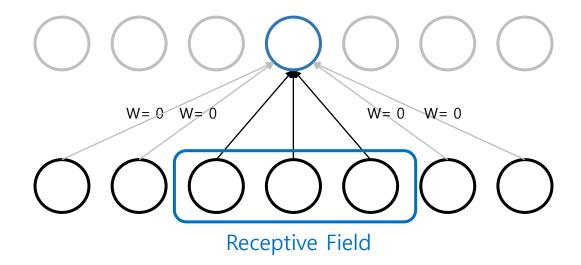
- 낮은 엔트로피를 갖는 분포
- Gaussian with low variance
- 파라미터를 결정할 때 사전 분포의 영향력이 매우 큼

Infinitely Strong Prior

- 일부 파라미터의 확률이 zero
- 데이터에 상관없이 확률이 zero인 파라미터는 사용할 수 없음

Convolution as infinitely strong prior

Convolution as infinitely strong prior



- 계층 별로 가중치에 Infinitely Strong Prior를 적용
- Receptive Field 이외의 가중치는 0
- 모든 Hidden Unit에 대해 동일한 파라미터 사용

Convolution의 infinitely strong prior에 따라 다음 세가지 성질을 갖게 됨

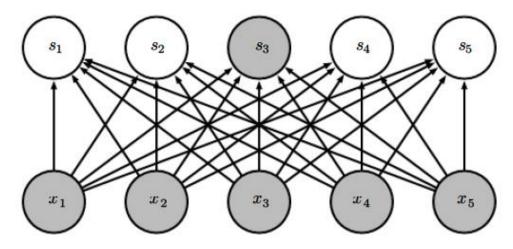
- Sparse Interaction
- Parameter Sharing
- Equivariant

딥러닝의 성능을 향상시키는 중요한 아이디어!

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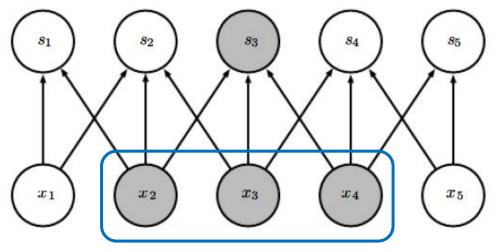
Convolution Sparse Interaction

Full Connectivity



- Output은 모든 input에 연결됨
- Parameter $\div : O(m \times n)$
- m : input 개수 - n : output 개수

Sparse Connectivity



Receptive Field

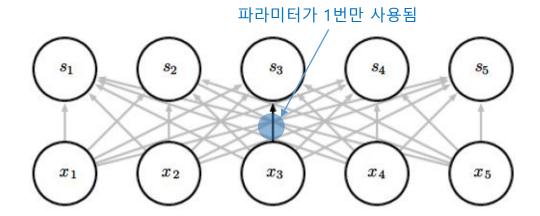
- Output에 연결된 input이 제한적
- Parameter $\div : O(k \times n)$
- k : output과 연결된 connection 수
- n : output 개수

메모리 및 계산 절약, 통계적 효율 향상

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Convolution Parameter Sharing

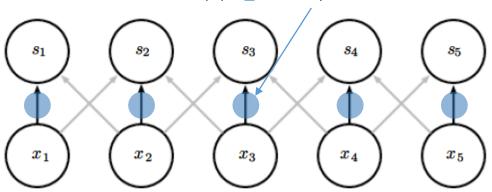
No Parameter Sharing



- 각 파라미터는 한번만 사용됨
- Parameter $\hat{\neg}$: $O(m \times n)$
- m : input 개수 - n : output 개수

Parameter Sharing

크기가 3인 Kernel의 central element



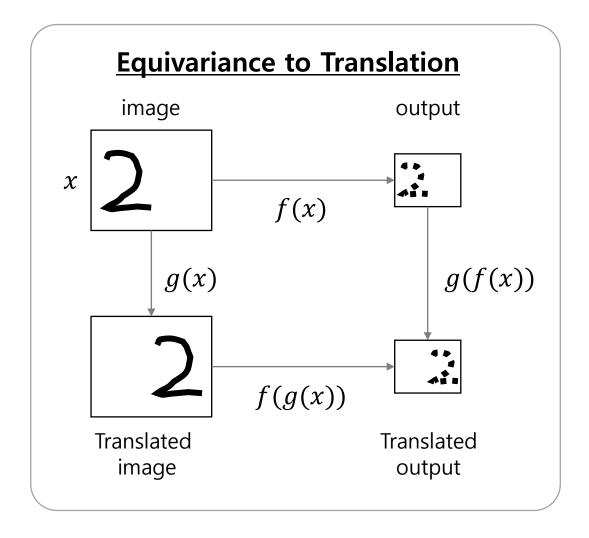
- 모든 파라미터가 재사용됨
- Parameter $\div : O(k)$
- k : 각 output이 갖는 connection 수

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- n : output 개수

메모리 및 계산 절약, 통계적 효율이 극적으로 향상

Convolution Equivariance



Input이 이동한 만큼 output도 이동하는 성질

$$f(g(x)) = g(f(x))$$

g: Translation

f : Convolution

- ▶ Parameter Sharing으로 나타나는 효과
- Convolution은 scale, rotation에 대해서는 equivariant하지 않음

Convolution Equivariance

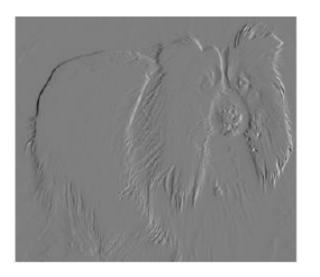
280

Input의 여러 위치에 동일한 패턴의 정보를 처리할 때 유용

Edge Detection

320





<u>Kernel</u>

1 -1

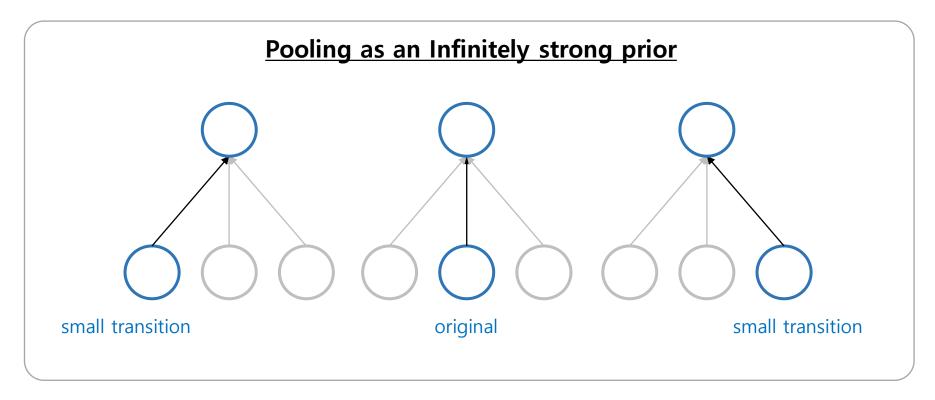
45

Convolution: $[319 \times 280] \times 3 = 267,960$ float point operations

약 60,000 배 이상 계산 효율성 향상

행렬 연산 : [320 x 280] x [319 x 280] = 약 16,000,000 float point operations

Pooling as infinitely strong prior

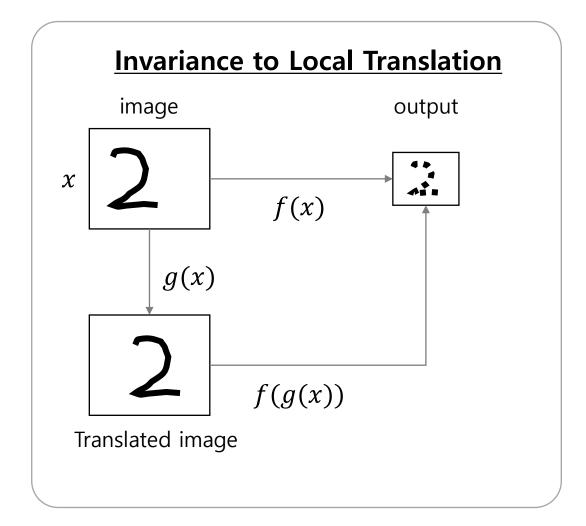


• Input에 조금의 변화가 있어도 Pooling은 동일한 결과를 얻을 수 있게 해 줌 Pooling의 Infinitely Strong Prior에 따라 Invariance to Local Translations을 갖게 됨

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Pooling Invariance to Local Translation



Input이 조금 이동해도 output은 바뀌지 않는 성질

$$f(x) = f(g(x))$$

g: Translation

f : Pooling

"특징의 정확한 위치 보다 특징의 존재에 대해 더 관심이 있을 때 유용한 성질."

Thank you!

