



Data Visualization in Basketball Games

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PSYC 6135
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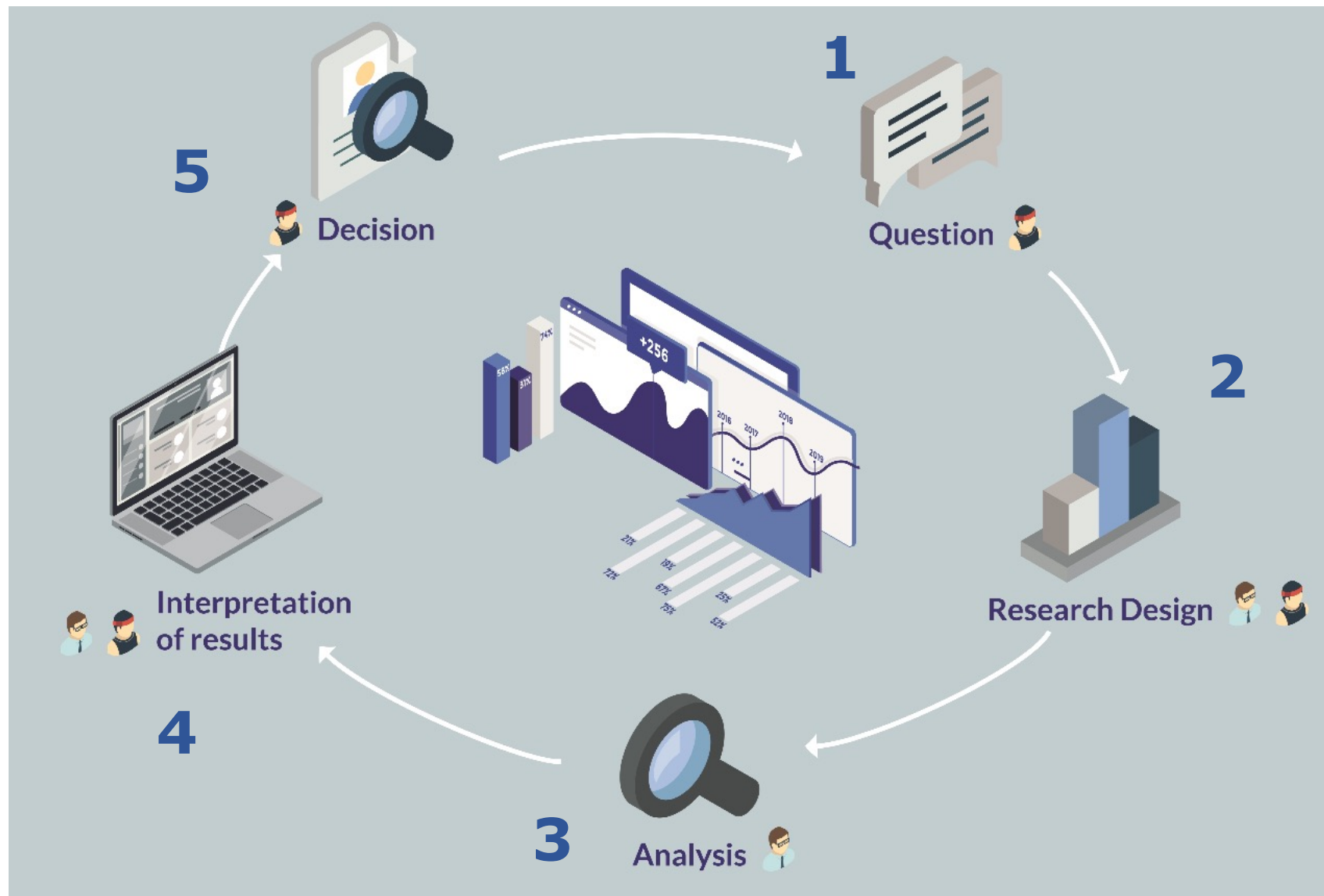


Data Science in Basketball

A variety of goals, including but not limited to

- Determining discriminating factors between successful and unsuccessful teams
- Examining the patterns of scoring during the games
- Analyzing players performance and their impact on their teams
- Studying team's tactics and identifying optimal strategies





Basketball
Experts



Data
Scientists

The virtuous cycle of Sports Analytics. Artwork by Gummy Industries Srl (<https://gummyindustries.com/>)

Agenda

Using data visualization to support communication

Two Parts

1. Visualizing players' and teams' performance

- Radial plots
- Shot charts
- Bubble plots

2. Visualizing teamwork and interactions between players

- Assist networks
- Lorenz curve

Data

```
data(package="BasketballAnalyzeR")
```

Datasets:

- **Team's box scores (Tbox)** – The cases (rows) are the analyzed teams. The variables (columns) are team achievements in the considered games.
- **Player's box scores (Pbox)** – The cases (rows) are the analyzed players. The variables (columns) are individual achievements in the considered games.
- **Play-by-play data (PbP.BDB)** – The cases (rows) are the events occurred during the games. The variables are descriptions of the events.

Visualizing performance

Radial Plots

- Visualizing the team's or player's profiles

```
# Radial plots
Pbox.PG <- subset(Pbox, Player=="Russell Westbrook" |
  Player=="Stephen Curry" |
  Player=="Chris Paul" |
  Player=="Kyrie Irving" |
  Player=="Damian Lillard" |
  Player=="Kyle Lowry" |
  Player=="John Wall" |
  Player=="Rajon Rondo" |
  Player=="Kemba Walker")

attach(Pbox.PG)
X <- data.frame(P2M, P3M, FTM, REB=OREB+DREB, AST,
  STL, BLK)/MIN
detach(Pbox.PG)
radialprofile(data=X, title=Pbox.PG$Player, std=TRUE)
```

Key Variables:

P2M: 2-Point Field Goals Made

P3M: 3-Point Field Goals Made

FTM: Free Throws Made

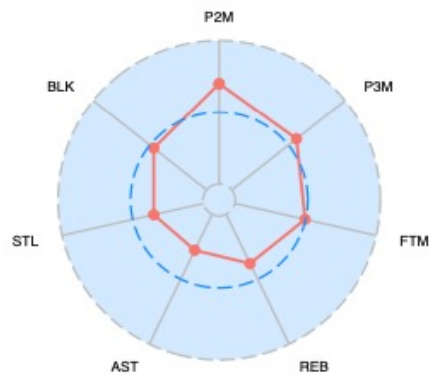
REB: Total number of rebounds (offensive + defensive)

AST: Total assists made

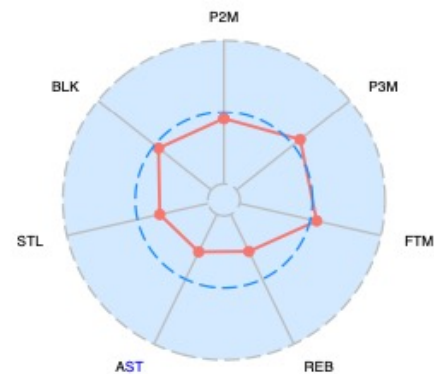
STL: Number of steals (taking the ball from opponents)

BLK: Blocks; number of shots blocked

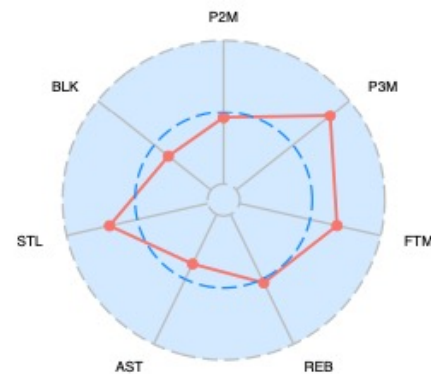
Kyrie Irving



Kemba Walker

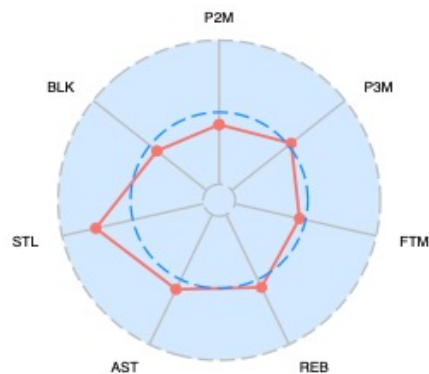


Stephen Curry

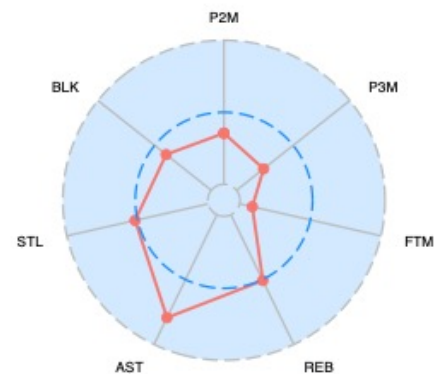


Radial plots of nine selected points guards, standardized variables. Dashed blue line: zero (average of each variable).

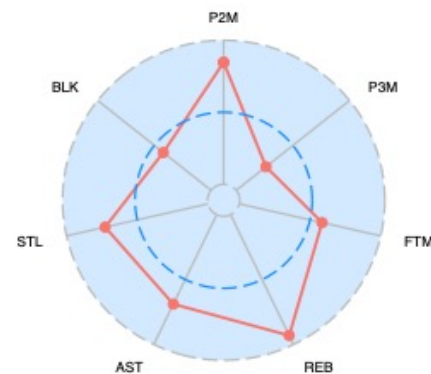
Chris Paul



Rajon Rondo

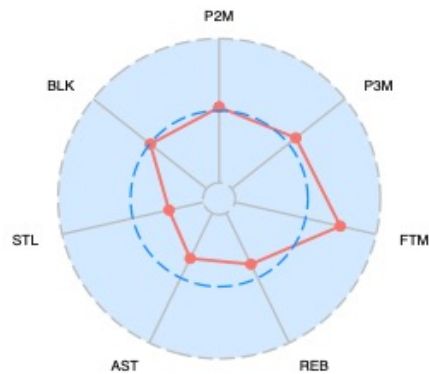


Russell Westbrook

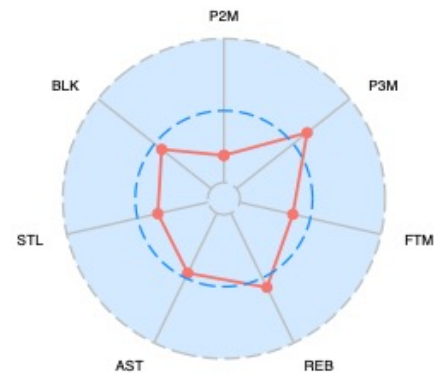


Limitation: It draws the eye to the area and shape, rather than the distance of each point from the center.

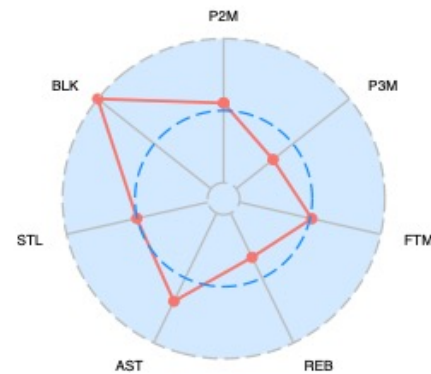
Damian Lillard



Kyle Lowry



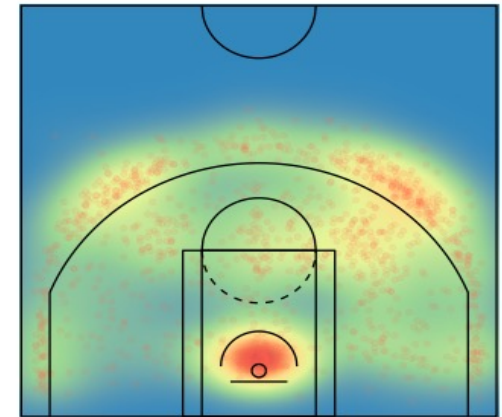
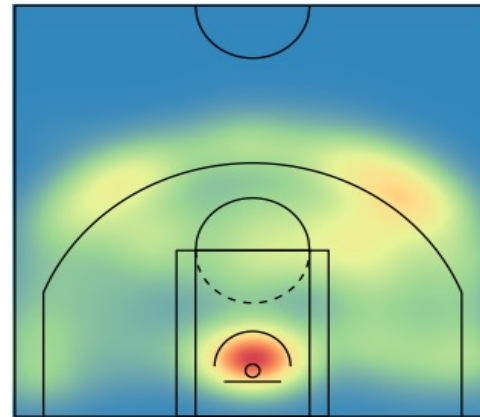
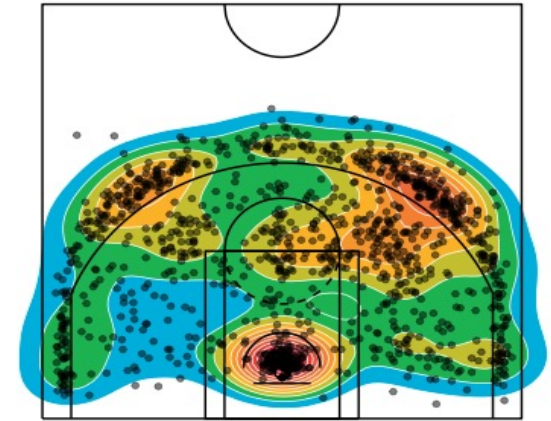
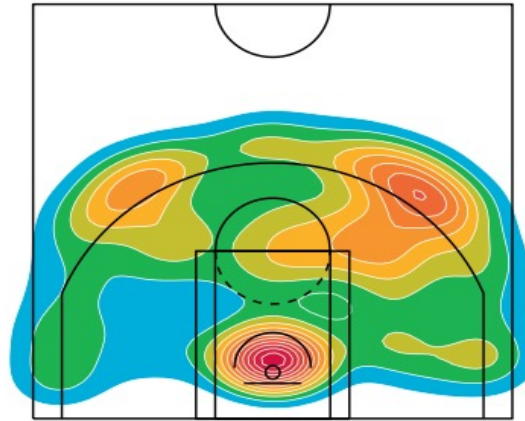
John Wall



Visualizing performance

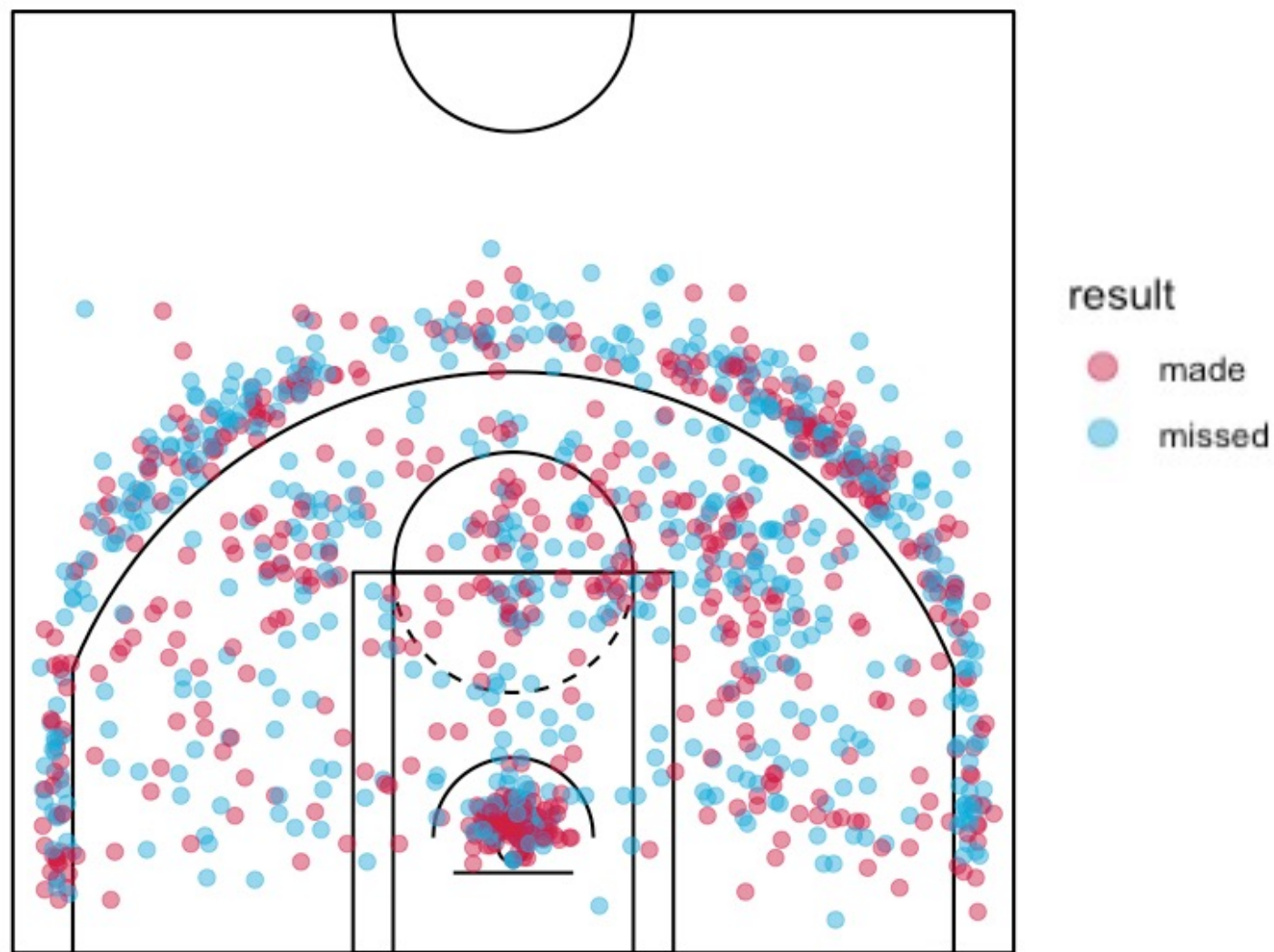
Shot Charts

- A useful tool to show shot patterns across the court.



Spatial density estimation of Klay Thompson's shots


```
# Shot Chart
subdata <- subset(PbP, player=="Klay Thompson")
subdata$xx <- subdata$original_x/10
subdata$yy <- subdata$original_y/10-41.75
# Shot Chart with made/missed shots colored
shotchart(
  data = subdata,
  x = "xx",
  y = "yy",
  z = "result",
  type = NULL,
  scatter = TRUE,
  pt.col = c("made" = "red", "missed" = "blue")
)
```



Visualizing performance

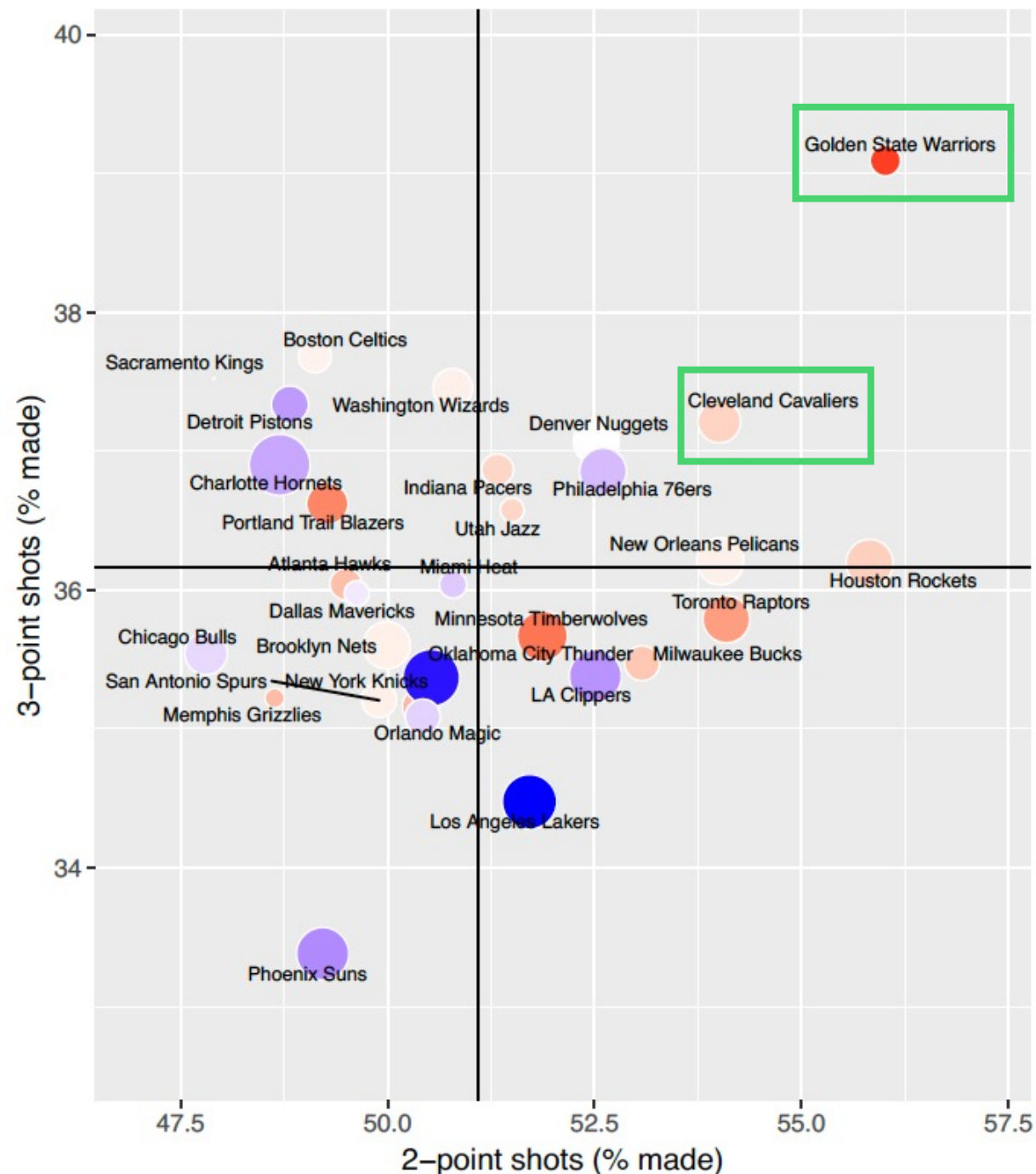
Bubble Plots

- Scatter plots where individual cases (teams or players) are plotted in the plane by means of bubbles instead of points
- The size and color of the bubble are defined according to two additional variables.

Example

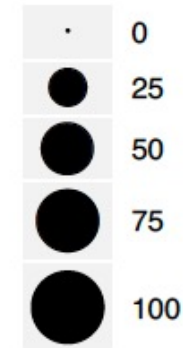
Question: How do NBA teams differ in their shooting efficiency?

Variables: 2-point shots (% made), 3-point shots (% made), total shots attempted, and free throws (% made)

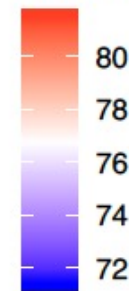


Bubble plot of the teams according to shooting percentages and total shots attempted.

Total shots attempted



free throws (% made)



```
# Bubble plots
attach(Tbox)
X <- data.frame(T=Team, P2p, P3p, FTp,
                AS=P2A+P3A+FTA)

detach(Tbox)
labs <- c("2-point shots (% made)",
          "3-point shots (% made)",
          "free throws (% made)",
          "Total shots attempted")
bubbleplot(X, id="T", x="P2p", y="P3p",
           col="FTp",
           size="AS",
           labels=labs)
```

Visualizing performance

Bubble Plots

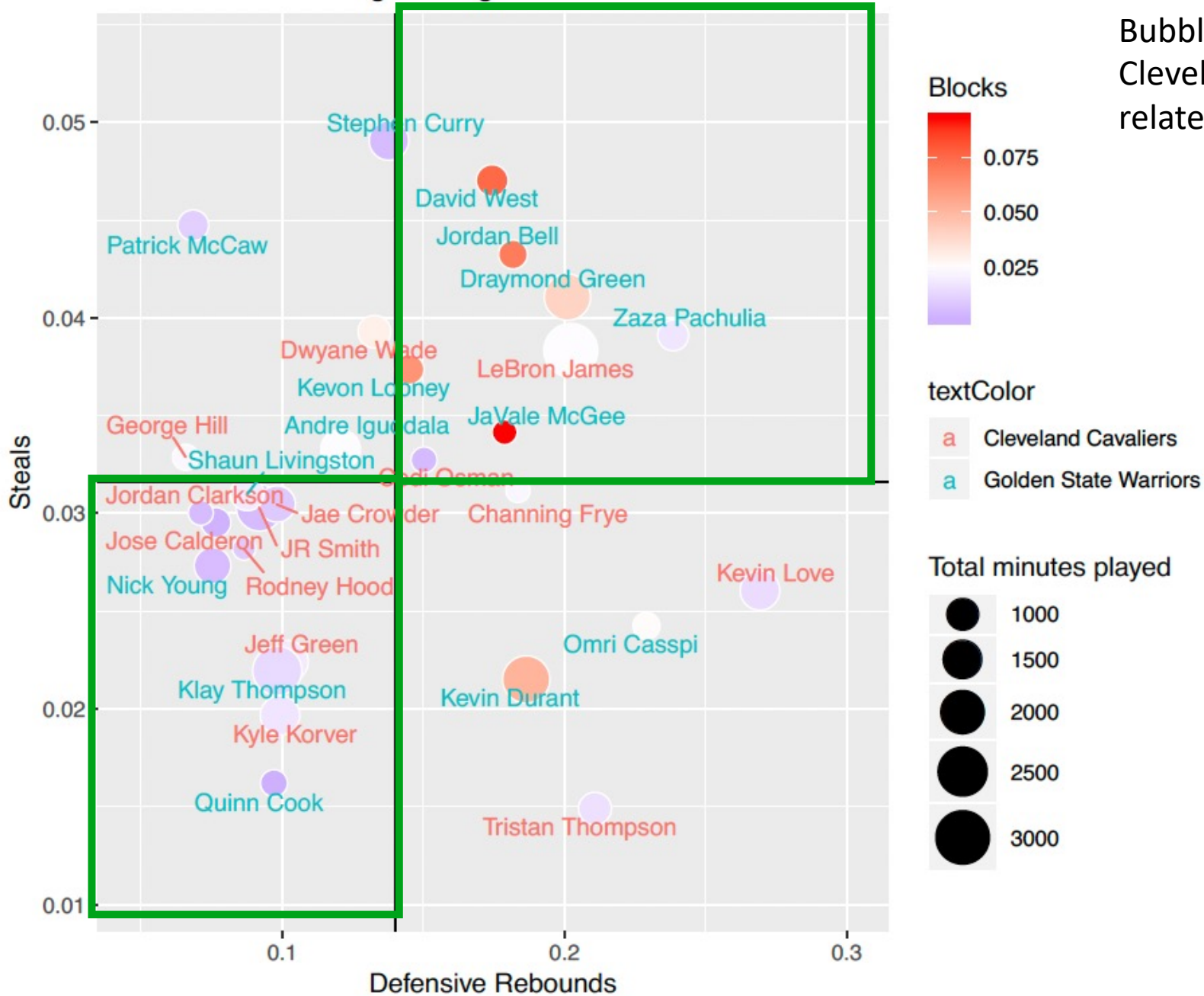
Example

Question: How do players from the Cleveland Cavaliers and Golden State Warriors differ in terms of **defense performance**?

Variables: team, steals, defensive rebounds, blocks, and total minutes played



GSW and CC during the regular season



Bubble plot of the Golden State Warriors' and Cleveland Cavaliers' players according to statistics related to defense (per minute played).

Visualizing Teamwork

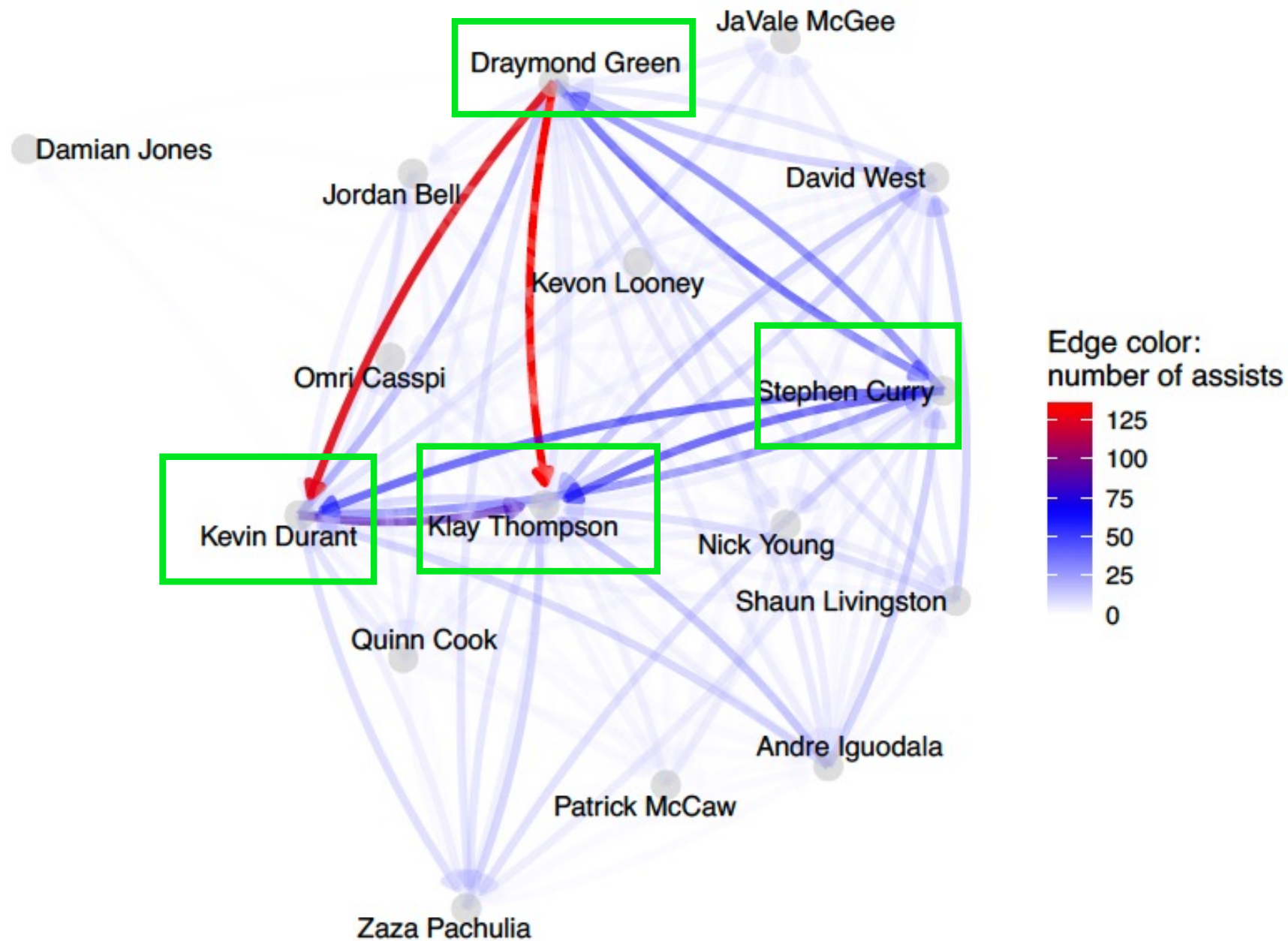
Assist Network

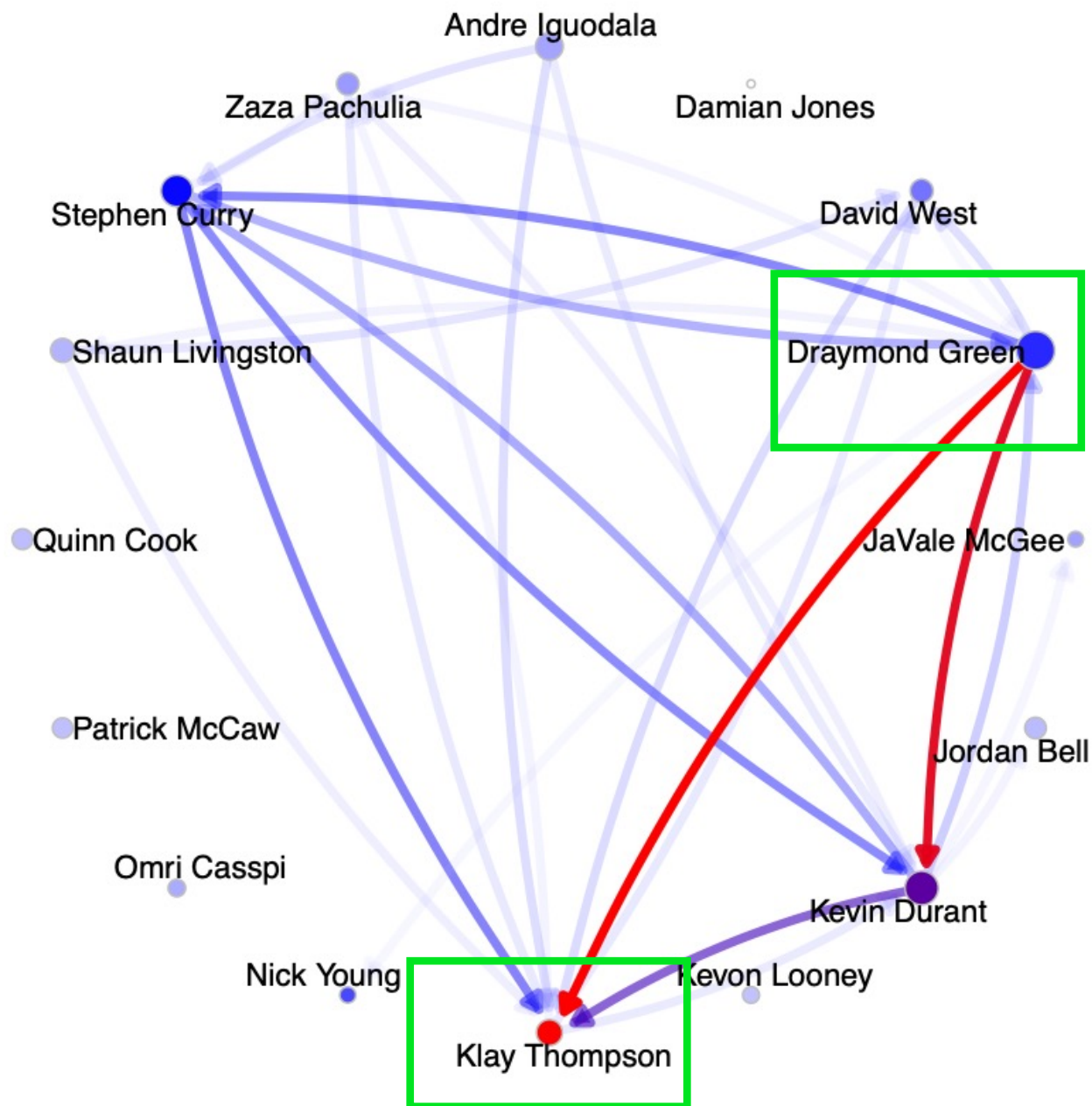
- Using R function *assistnet*, designed to investigate the network of assists in a team using play-by-play data
- **Assist**: A pass that directly leads to a teammate's scoring

Example:

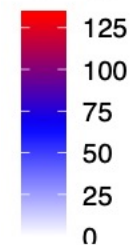
Using Golden State Warriors' play-by-play dataset to build the network and calculate some assist statistics.

```
PbP.GSW <- subset(PbP, team=="GSW")
netdata <- assistnet(PbP.GSW)
set.seed(7)
plot(netdata)
```

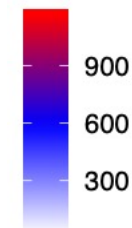




Edge color:
number of assists



Node color:
FGPTS_AST



Node size:
ASTPTS



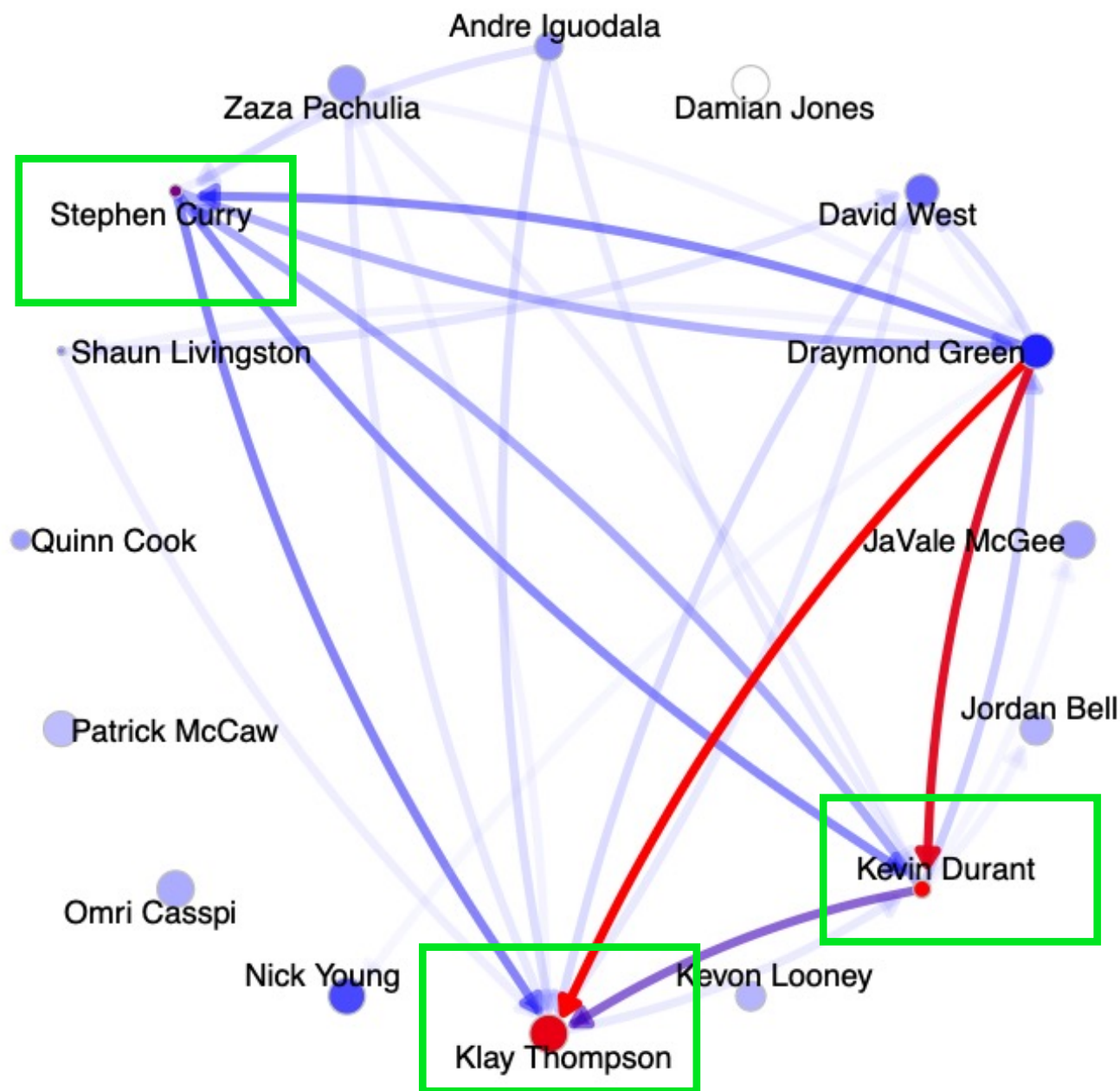
Node Color:

Point scored thanks to
assists from teammates

Node Size:

Points scored by other
players because of this
player's assists

How much do players rely on assists to score?



Edge color:
number of assists

125
100
75
50
25

FGPTS

1000
500

Node Color:
Total points the player scored

Node size:
FGPTS_ASTp

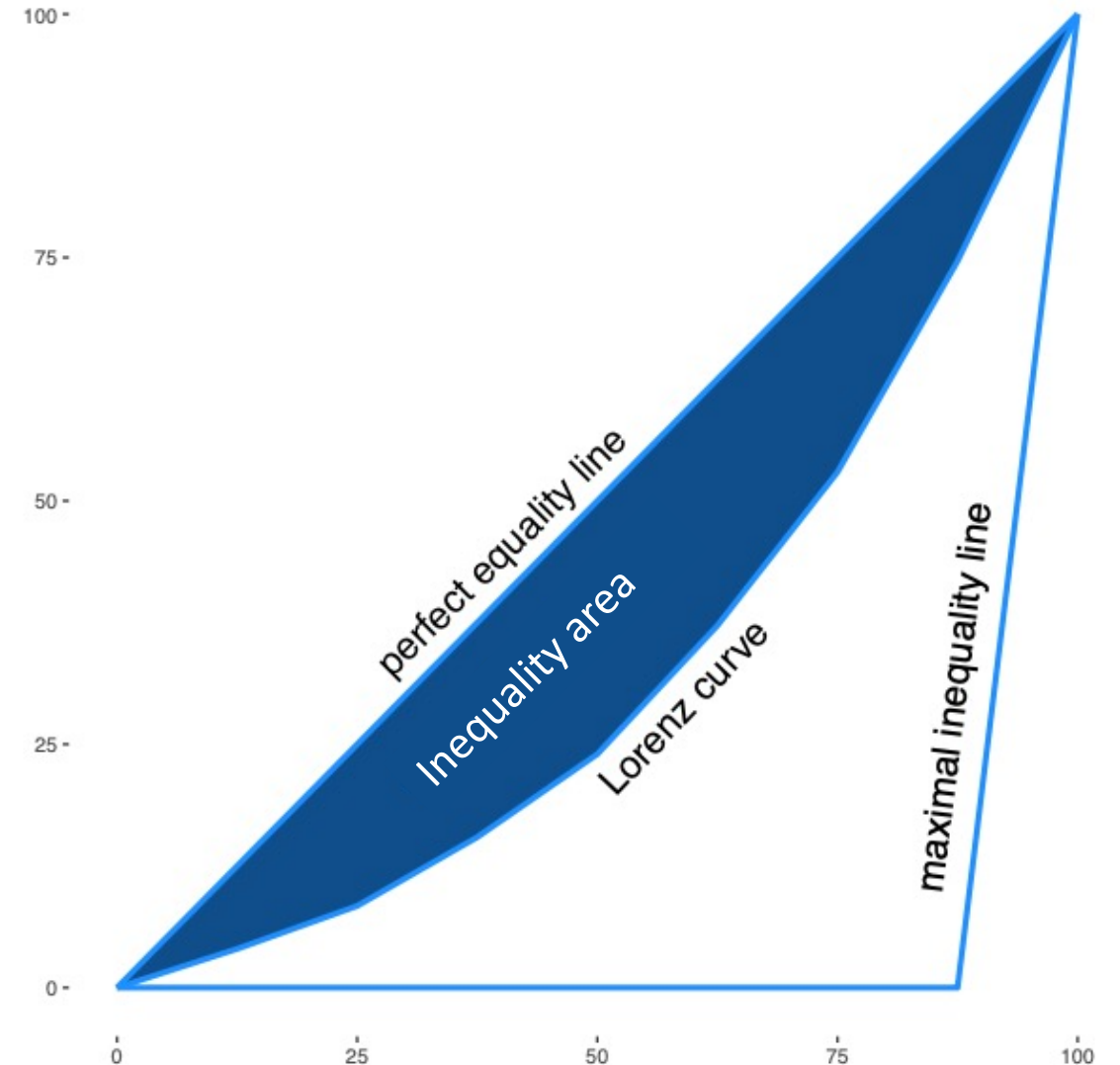
0.55
0.60
0.65
0.70
0.75
0.80

Node Size:
Percentage of points scored thanks to a teammate's assist over total points

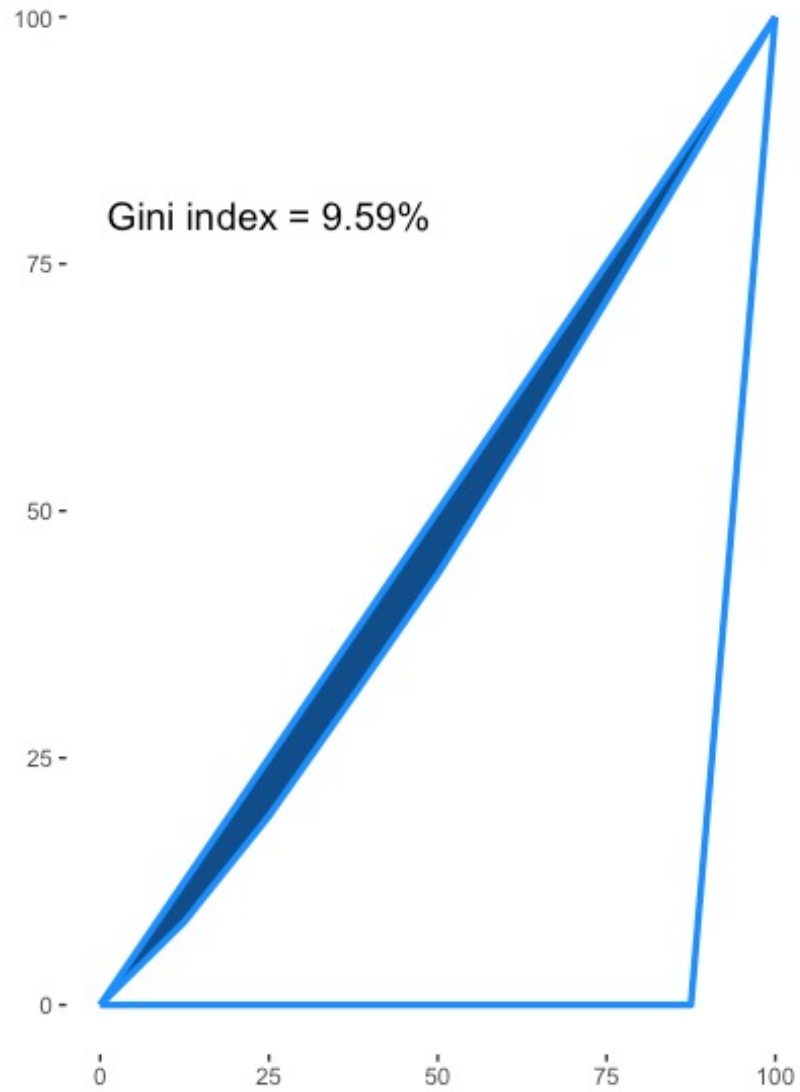
Visualizing Teamwork

Visualizing Inequality: Lorenz curve

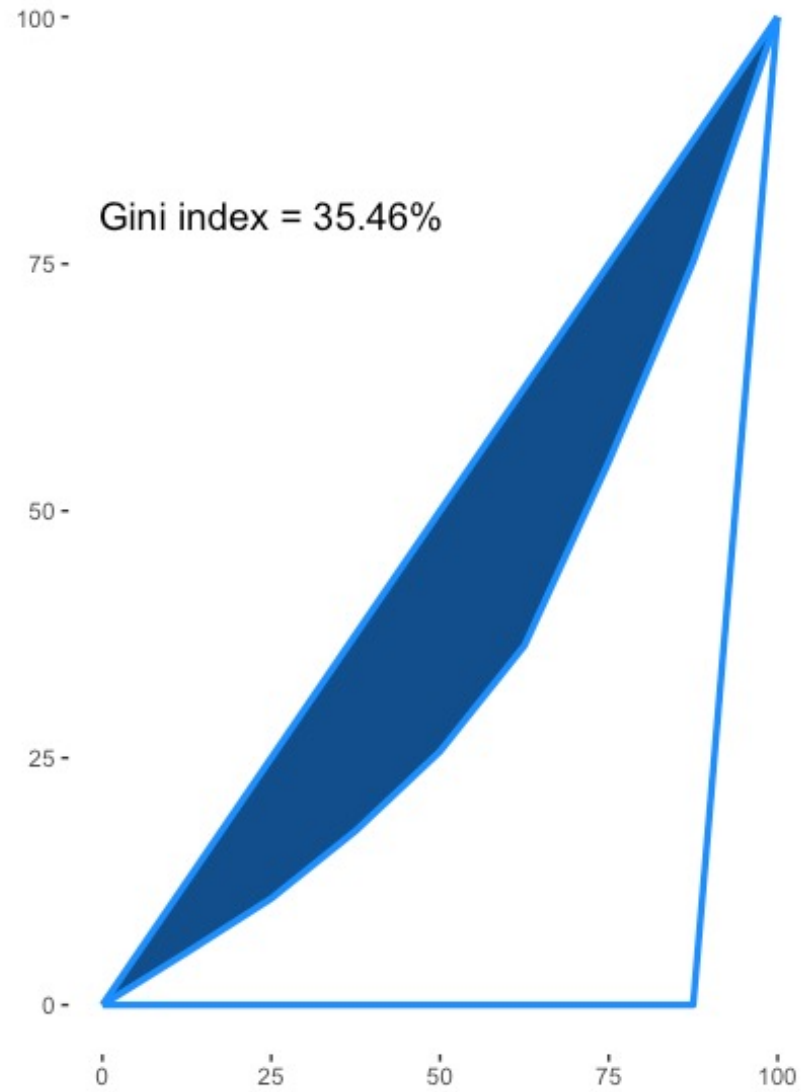
- **Inequality** of points made: There are few players who score a big part of the total points of the team
- **Equality** of points made: All the team member score the same points
- **Lorenz curve** represents the inequality area: the larger its size, the higher the inequality
- **Gini coefficient**: an index ranging from 0 (equal) to 100% (maximal inequality)



Brooklyn Nets



Golden State Warriors



Inequality analysis of scored point of Brooklyn Nets and Golden State Warriors – 8 players

Summary

- Data visualizations help translate complex stats into clear insights
- Different visualizations highlight different aspects:
 - Radial plots, bubble plots, and shot charts provide overviews of player and team performance
 - Network and inequality visualizations reveal interaction dynamics and scoring distribution across players
- **The goals:** enhance communication, support decisions, and bridge data scientists and basketball experts

Other R Resources

- **ballr** (by Ryan Elmore and Peter DeWitt), an R package that provides simple function for assessing data and tables available on <http://www.basketball-reference.com>
<https://CRAN.R-project.org/package=ballr>
- **bbr** (by Max Joseph), an R package to scrape data from basketball-reference.com
<https://CRAN.R-project.org/package=ballr>
- **nbaTools** (by Chirag Agrawal), an R package for scraping NBA related data from NBA.com <https://github.com/ccagrawal/nbaTools>
- **ncaahoopR** (by Luke Benz), an R package for working with NCAA Basketball Play-by-Play Data <https://github.com/lbenz730/ncaahoopR>
- **BallR** (by Todd W. Schneider), Interactive NBA and NCAA Shot Charts with R and Shiny
<https://github.com/toddwschneider/ballr>
- **NBA_SportVu** (by Rajiv Shah), R code for exploring the NBA SportVu motion data
https://github.com/rajshah4/NBA_SportVu

Reference

P. Zuccolotto and M. Manisera (2020) Basketball Data Science. Applications with R. CRC Press. ISBN 9781138600799.

Thank You!