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### Part I

# **Proofs**

### 1 Orthogonality and determinant

Be 
$$\vec{v_1} = \begin{pmatrix} x_1 \\ y_1 \end{pmatrix} = |\vec{v_1}| \begin{pmatrix} \cos \alpha \\ \sin \alpha \end{pmatrix}$$
,  $\vec{v_2} = \begin{pmatrix} x_2 \\ y_2 \end{pmatrix} = |\vec{v_2}| \begin{pmatrix} \cos \beta \\ \sin \beta \end{pmatrix}$  with  $\alpha = \angle \vec{v_1}$ ,  $\beta = \angle \vec{v_2}$ 

#### Orthogonality

To proove:  $\vec{v_1} \perp \vec{v_2} <=> \vec{v_1} * \vec{v_2} = 0$  :

$$\vec{v_1}*\vec{v_2} = |\vec{v_1}| \begin{pmatrix} \cos \alpha \\ \sin \alpha \end{pmatrix} |\vec{v_2}| \begin{pmatrix} \cos \beta \\ \sin \beta \end{pmatrix} = |\vec{v_1}| |\vec{v_2}| (\cos \alpha \cos \beta + \sin \alpha \sin \beta) = \underline{|\vec{v_1}||\vec{v_2}|\cos(\alpha - \beta)}.$$

Be 
$$\vec{v_1} \perp \vec{v_2} \ll \alpha = \beta + \frac{\pi}{2}$$
, w.l.o.g.

$$= > |\vec{v_1}| |\vec{v_2}| \cos(\alpha - \beta) = |\vec{v_1}| |\vec{v_2}| \cos(\beta + \frac{\pi}{2} - \beta) = 0$$

#### Determinant

Let's choose sin() instead of cos() in the above equation:

$$|\vec{v_1}||\vec{v_2}|\sin(\alpha-\beta) = |\vec{v_1}||\vec{v_2}|(\sin\alpha\cos\beta - \cos\alpha\sin\beta)$$

$$\begin{split} &=|\vec{v_1}||\vec{v_2}|\begin{pmatrix}\sin\alpha\\\cos\beta\\-\sin\beta\end{pmatrix}\begin{pmatrix}\cos\beta\\-\sin\beta\end{pmatrix}=\begin{pmatrix}|\vec{v_1}|\sin\alpha\\|\vec{v_1}|\cos\alpha\end{pmatrix}\begin{pmatrix}|\vec{v_2}|\cos\beta\\-|\vec{v_2}|\sin\beta\end{pmatrix}=\begin{pmatrix}y_1\\x_1\end{pmatrix}\begin{pmatrix}x_2\\-y_2\end{pmatrix}\\ &=\det\begin{pmatrix}x_2&x_1\\y_2&y_1\end{pmatrix}=\underline{\det\begin{pmatrix}\vec{v_2}&\vec{v_1}\end{pmatrix}}. \end{split}$$

If 
$$\alpha = \beta + k * \pi$$
, w.l.o.g,  $k \in \mathbb{N}$ 

$$=$$
 det  $(\vec{v_2} \ \vec{v_1}) = |\vec{v_1}||\vec{v_2}|\sin(\alpha - \beta) = |\vec{v_1}||\vec{v_2}|\sin(\beta + k * \pi - \beta) = 0$ 

 $=>\vec{v_1}$  and  $\vec{v_2}$  are linear dependent and the determinant in general determines linear dependency.

# 2 Law of cosine

To proove:  $c^2 = a^2 + b^2 - 2ab\cos\gamma$ 

 $\gamma > = \frac{\pi}{2}$ :

$$d^2 = b^2 - e^2 (1)$$

$$e = b\sin(\pi - \gamma) \tag{2}$$

$$1 = \sin^2 \gamma + \cos^2 \gamma \tag{3}$$

$$c^{2} = (a+d)^{2} + e^{2}$$

$$= (a+\sqrt{b^{2}-e^{2}})^{2} + e^{2}$$

$$= a^{2} + 2a\sqrt{b^{2} - e^{2}} + b^{2}$$

$$= a^{2} + 2a\sqrt{b^{2} - b^{2}\sin^{2}(\pi - \gamma)} + b^{2}$$

$$= a^{2} + 2ab\sqrt{1 - \sin^{2}(\pi - \gamma)} + b^{2}$$

$$= a^{2} + 2ab\sqrt{\cos^{2}(\pi - \gamma)} + b^{2}$$

$$= a^{2} + b^{2} + 2ab\cos(\pi - \gamma)$$

$$= a^{2} + b^{2} - 2ab\cos\gamma$$

# 3 Polynomial derivation

To proove:  $(x^n)' = nx^{n-1}$ 

$$\frac{f(x+\Delta x) - f(x)}{\Delta x}$$

$$= \frac{(x+\Delta x)^n - x^n}{\Delta x}$$

$$= \frac{\sum_{k=0}^n \binom{n}{k} (x^{n-k} \Delta x^k) - x^n}{\Delta x}$$

$$= \frac{x^n \Delta x^0 + \sum_{k=1}^n \binom{n}{k} (x^{n-k} \Delta x^k) - x^n}{\Delta x}$$

$$= \frac{\sum_{k=1}^n \binom{n}{k} (x^{n-k} \Delta x^k)}{\Delta x}$$

$$= \frac{\sum_{k=1}^n \binom{n}{k} (x^{n-k} \Delta x^{k-1})}{\Delta x}$$

$$= \sum_{k=1}^n \binom{n}{k} (x^{n-k} \Delta x^{k-1})$$

$$= \sum_{k=1}^n \frac{n!}{k!(n-k)!} (x^{n-k} \Delta x^{k-1})$$

$$= nx^{n-1} + \sum_{k=2}^n \binom{n}{k} (x^{n-k} \Delta x^k)$$

$$\lim_{\Delta x \to 0} \left( nx^{n-1} + \sum_{k=2}^n \binom{n}{k} (x^{n-k} \Delta x^k) \right) = nx^{n-1}$$

### 4 Binomial theorem

To proove:  $(x+y)^n = \sum_{k=0}^n \binom{n}{k} (x^{n-k}y^k)$ 

Induction:

n=0:

$$(x+y)^0 = 1 = \sum_{k=0}^{0} {0 \choose k} (x^{0-k}y^k)$$

 $n \rightarrow n+1$ :

$$(x+y)^{n+1} = (x+y)^n (x+y) \stackrel{\text{i.p.}}{=} \sum_{k=0}^n \binom{n}{k} (x^{n-k}y^k)(x+y)$$
$$= \sum_{k=0}^n \binom{n}{k} (x^{n+1-k}y^k) + \sum_{k=0}^n \binom{n}{k} (x^{n-k}y^{k+1})$$

$$= \sum_{k=0}^{n} \binom{n}{k} (x^{n+1-k}y^k) + \sum_{k=1}^{n+1} \binom{n}{k-1} (x^{n+1-k}y^k)$$

$$= \binom{n}{0} x^{n+1} y^0 + \sum_{k=1}^n \binom{n}{k} (x^{n+1-k} y^k) + \binom{n}{n} x^0 y^{n+1} + \sum_{k=1}^n \binom{n}{k-1} (x^{n+1-k} y^k)$$

$$= \binom{n+1}{0}x^{n+1}y^0 + \sum_{k=1}^n \binom{n}{k}(x^{n+1-k}y^k) + \binom{n+1}{n+1}x^0y^{n+1} + \sum_{k=1}^n \binom{n}{k-1}(x^{n+1-k}y^k)$$

$$= \binom{n+1}{0} x^{n+1} y^0 + \sum_{k=1}^n \binom{n}{k-1} (x^{n+1-k} y^k) + \sum_{k=1}^n \binom{n}{k} (x^{n+1-k} y^k) + \binom{n+1}{n+1} x^0 y^{n+1}$$

$$= {*} \binom{n+1}{0} x^{n+1} y^0 + \sum_{k=1}^n \left( \binom{n}{k-1} + \binom{n}{k} \right) (x^{n+1-k} y^k) + \binom{n+1}{n+1} x^0 y^{n+1}$$

$$= \binom{n+1}{0} x^{n+1} y^0 + \sum_{k=1}^n \binom{n+1}{k} (x^{n+1-k} y^k) + \binom{n+1}{n+1} x^0 y^{n+1}$$

$$= \sum_{k=0}^{n+1} \binom{n+1}{k} (x^{n+1-k}y^k)$$

$$\binom{n}{k-1} + \binom{n}{k} = \frac{n!}{(k-1)!(n-k+1)!} + \frac{n!}{k!(n-k)!}$$

$$= \frac{n!k}{k!(n-k+1)!} + \frac{n!(n-k+1)}{k!(n-k+1)!}$$

$$= \frac{n!k+n!(n-k+1)}{k!(n+1-k)!}$$

$$= \frac{n!(k+n+1-k)}{k!(n+1-k)!}$$

$$= \frac{(n+1)!}{k!(n+1-k)!}$$

$$= \binom{n+1}{k}$$

### 5 Linear regression

measured values  $x_i, y_i \mid 1 \le i \le n, n \in \mathbb{N}$ 

regression line: y = mx + b

minimize error by calculating least squares

$$S = \sum_{i=1}^{n} (y_i - (mx_i + b))^2 = \sum_{i=1}^{n} (y_i - mx_i - b)^2$$

set  $\frac{\partial S}{\partial m} = 0$ :

$$\frac{\partial S}{\partial m} = -2\sum_{i=1}^{n} (y_i - mx_i - b)x_i = 0$$

$$\iff$$
  $0 = \sum_{i=1}^{n} (y_i - mx_i - b)x_i = \sum_{i=1}^{n} (x_i y_i - mx_i x_i - bx_i)$ 

$$= \sum_{i=1}^{n} x_i y_i - m \sum_{i=1}^{n} x_i x_i - b \sum_{i=1}^{n} x_i : I$$

set  $\frac{\partial S}{\partial b} = 0$ :

$$\frac{\partial S}{\partial b} = -2\sum_{i=1}^{n} (y_i - mx_i - b) = 0$$

$$\iff 0 = \sum_{i=1}^{n} (y_i - mx_i - b) = \sum_{i=1}^{n} (y_i - mx_i - b) = \sum_{i=1}^{n} y_i - m\sum_{i=1}^{n} x_i - nb$$

$$\iff$$
  $b = \frac{1}{n} \sum_{i=1}^{n} y_i - m \frac{1}{n} \sum_{i=1}^{n} x_i = \underline{y_M - mx_M}$ : II

II in I:

$$0 = \sum_{i=1}^{n} x_{i} y_{i} - m \sum_{i=1}^{n} x_{i} x_{i} - b \sum_{i=1}^{n} x_{i} = \sum_{i=1}^{n} x_{i} y_{i} - m \sum_{i=1}^{n} x_{i} x_{i} - (y_{M} - m x_{M}) \sum_{i=1}^{n} x_{i}$$

$$= \sum_{i=1}^{n} x_{i} y_{i} - m \sum_{i=1}^{n} x_{i} x_{i} - y_{M} \sum_{i=1}^{n} x_{i} + m x_{M} \sum_{i=1}^{n} x_{i}$$

$$\iff m \left( \sum_{i=1}^{n} x_{i} x_{i} - x_{M} \sum_{i=1}^{n} x_{i} \right) = \sum_{i=1}^{n} x_{i} y_{i} - y_{M} \sum_{i=1}^{n} x_{i}$$

$$\iff m = \frac{\sum_{i=1}^{n} x_{i} y_{i} - y_{M} \sum_{i=1}^{n} x_{i}}{\sum_{i=1}^{n} x_{i} x_{i} - x_{M} y_{M}}$$

$$= \frac{\frac{1}{n} \sum_{i=1}^{n} x_{i} y_{i} - x_{M} y_{M}}{\frac{1}{n} \sum_{i=1}^{n} x_{i} x_{i} - x_{M} x_{M}}$$

$$= * \frac{Cov(x, y)}{Var(x)}$$

$$\implies y = mx + n$$

$$= \frac{Cov(x, y)}{Var(x)}x + (y_M - \frac{Cov(x, y)}{Var(x)}x_M)$$

$$= \frac{Cov(x, y)}{Var(x)}(x - x_M) + y_M$$

$$Cov(x,y) := \frac{1}{n} \sum_{i=1}^{n} (x_i - x_M)(y_i - y_M)$$

$$Var(x) := \frac{1}{n} \sum_{i=1}^{n} (x_i - x_M)^2 = Cov(x,x)$$

$$Cov(x,y) := \frac{1}{n} \sum_{i=1}^{n} (x_i - x_M)(y_i - y_M)$$

$$= \frac{1}{n} \sum_{i=1}^{n} (x_i y_i - x_i y_M - x_M y_i + x_M y_M)$$

$$= \frac{1}{n} \left( \sum_{i=1}^{n} x_i y_i - y_M \sum_{i=1}^{n} x_i - x_M \sum_{i=1}^{n} y_i + n x_M y_M \right)$$

$$= \frac{1}{n} \sum_{i=1}^{n} x_i y_i - y_M x_M - x_M y_M + x_M y_M$$

 $= \frac{1}{n} \sum_{i=1}^{n} x_i y_i - x_M y_M$ 

### 6 Number theory - irrational roots

To proove: if a root of a natural number is not integer then it is irrational formal:  $\forall x \in \mathbb{N} : (\sqrt{x} \notin \mathbb{Z}) \Rightarrow (\not\exists a, b \in \mathbb{Z} : \frac{a}{b} = \sqrt{x})$ 

assume  $\exists a,b \in \mathbb{Z} : \frac{a}{b} = \sqrt{x}, \, a,b$  have no common divisors

$$\Rightarrow \frac{a^2}{b^2} = x$$

$$\iff a^2 = x * b^2 = (x * b) * b$$

be

 $A = \{p_i | p_i \text{ is i-th of n prime factors of } a\}$   $X = \{p_j | p_j \text{ is j-th of m prime factors of } x\}$   $B = \{p_k | p_k \text{ is k-th of l prime factors of } b\}$ 

$$\Rightarrow a = \prod_{p_i \in A} p_i, \ a^2 = \prod_{p_i \in A} p_i^2, \ x = \prod_{p_j \in X} p_j, \ b = \prod_{p_k \in B} p_k$$
$$\Rightarrow a^2 = \prod_{p_j \in X} p_j * \prod_{p_k \in B} p_k^2 = \prod_{p_i \in A} p_i^2$$

since integer factorization is unique  $\ \Rightarrow B \subseteq A$ 

 $\frac{\text{case I:}}{\Rightarrow b = 1} B = \emptyset$   $\Rightarrow b = 1 \Rightarrow \sqrt{x} = a \text{ is integer}$ 

case II:  $B \neq \emptyset$ 

 $\Rightarrow B$  is a set of common divisors of a and  $b \Rightarrow \Leftarrow$  to assumption

### Part II

# Computation

### 7 linear interpolation of discrete vector field

Be  $\vec{g}: \mathbb{Z}^n \to \mathbb{R}^m$ 

We define  $\vec{f}: \mathbb{R}^n \to \mathbb{R}^m$  as:

$$\vec{f}(\vec{v}) := \sum_{p \in \mathcal{P}(S)} \prod_{i=1}^{n} \left( (1 - \vec{\delta}(\vec{v})_i)^{1 - \xi_p(i)} \vec{\delta}(\vec{v})_i^{\xi_p(i)} \right) \vec{g}(\vec{h}_p(\vec{v}))$$

with

$$S := \{ x \in \mathbb{N} \mid 1 \le x \le n \}, \quad p \in \mathcal{P}(S)$$

indicator function:

$$\xi_A: \mathbb{N} \to \{0,1\}, \quad A \subseteq \mathbb{N}$$
 
$$\xi_A(x) := \begin{cases} 1 & x \in A \\ 0 & x \not\in A \end{cases}$$

discretization function:

$$\vec{h}_p : \mathbb{R}^n \to \mathbb{Z}^n$$
 
$$h_i := \begin{cases} \lceil v_i \rceil & i \in p \\ \lfloor v_i \rfloor & i \notin p \end{cases}$$
 with 
$$\vec{h} := \vec{h}_p(\vec{v})$$

delta function:

$$\vec{\delta}: \mathbb{R}^n \to \{z \in \mathbb{R} \mid 0 \le z < 1\}^n$$
$$\vec{\delta}(\vec{v}) := \vec{v} - \vec{h}_{\emptyset}(\vec{v})$$

Example: n = 2,  $d_1 := \vec{\delta}(\vec{v})_1, d_2 := \vec{\delta}(\vec{v})_2$ 

$$\begin{split} \vec{f}(\vec{v}) &= \vec{f}(\vec{h_\emptyset}(\vec{v}) + \vec{\delta}(\vec{v})) = \vec{f}(\begin{pmatrix} \lfloor v_1 \rfloor \\ \lfloor v_2 \rfloor \end{pmatrix} + \begin{pmatrix} d_1 \\ d_2 \end{pmatrix}) \\ &= (1 - d_1)(1 - d_2)\vec{g}(\vec{h}_\emptyset(\vec{v})) + (1 - d_2)d_1\vec{g}(\vec{h}_{\{1\}}(\vec{v})) + (1 - d_1)d_2\vec{g}(\vec{h}_{\{2\}}(\vec{v})) + d_1d_2\vec{g}(\vec{h}_{\{1,2\}}(\vec{v})) \end{split}$$

### 8 partial velocity vector

In order to calculate the momentum between two colliding masses it is necessary to determine the partial velocity vector of a moving mass in direction to the second mass. Let's assume a mass  $m_1$  moves with velocity  $\vec{v}$  and would hit mass  $m_2$ . For simplicity  $m_2$  remains stationary and the shapes of both masses are spherical. Even when the direction of  $\vec{v}$  does not point directly to  $m_2$ , it behaves as if  $m_1$  hits  $m_2$  with a (partial) velocity  $v_{m_2}$  which points to the direction of  $m_2$ . The calculation holds for any dimension.

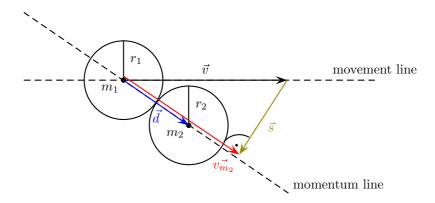


Figure 1: collision

We need to calculate  $\vec{v_{m_2}}$ . We define  $\vec{d} = \vec{m_2} - \vec{m_1}$ , where  $\vec{m_1}$  and  $\vec{m_2}$  are the positional vectors for  $m_1$  resp.  $m_2$ . We require that the masses have a positive expansion  $(r_1 > 0, r_2 > 0)$ , thus  $\vec{d} \neq \vec{0}$  (collision takes place if  $|\vec{d}| = r_1 + r_2$ ). Let  $\vec{s}$  be a (the) vector with  $\vec{v_{m_2}} = \vec{v} + \vec{s}$ . Then  $\vec{s}$  must be orthogonal to  $\vec{v_{m_2}}$  and thus to  $\vec{d}$ . That is because  $\vec{v_{m_2}}$  is a partial vector of  $\vec{v}$  and points in the same direction as  $\vec{d}$  which resides on the momentum line. See figure 1.

Be  $\lambda \in \mathbb{R}$ , then the following equations hold:

$$\vec{v_{m_2}} = \vec{v} + \vec{s} = \lambda \vec{d} \tag{4}$$

$$\vec{s} \cdot \vec{d} = 0 \tag{5}$$

This can easily be solved:

$$(4),(5) = > (\lambda \vec{d} - \vec{v})\vec{d} = 0 \tag{6}$$

$$\langle = \rangle \lambda \vec{d}^2 - \vec{v} \vec{d} = 0 \tag{7}$$

$$\langle = \rangle \lambda = \frac{\vec{v}\vec{d}}{\vec{d}^2}$$
 (8)

As a result we get:

$$\vec{v_{m_2}} = \frac{\vec{v}\vec{d}}{\vec{d}^2}\vec{d}$$

# 9 physical line adjustment

Points P1, P2 with  $\vec{d} := \vec{P2} - \vec{P1}, l :=$  required length of line

We obtain P1', P2' with  $|\vec{P2'} - \vec{P1'}| = l$  by calculating  $\vec{P2'} = \vec{P2} - \vec{\Delta d}$  and  $\vec{P1'} = \vec{P1} + \vec{\Delta d}$  with  $|\vec{\Delta d}| = \frac{|\vec{d}| - l}{2}$ :

$$\vec{\Delta d} = \frac{\vec{d}}{|\vec{d}|} * |\vec{\Delta d}| = \frac{|\vec{d}| - l}{2|\vec{d}|} \vec{d}.$$

# 10 n-dimensional polar coordinates

### cartesian to polar

$$(x_1, \dots, x_n) \to (r, \alpha_1, \dots, \alpha_{n-1})$$
  
 $\alpha_1 = \arctan_2(\frac{x_2}{x_1})$ 

$$\alpha_i = \arctan_2(\frac{x_{i+1}}{\sqrt{\sum_{j=1}^i x_n^2}})$$

### polar to cartesion

$$(r, \alpha_1, \dots, \alpha_{n-1}) \to (x_1, \dots, x_n)$$

$$\begin{aligned} x_1 &= r \prod_{j=1}^{n_{\alpha}} \cos \alpha_j \\ x_i &= r \sin \alpha_{i-1} \prod_{j=i}^{n_{\alpha}} \cos \alpha_j \quad \forall \ 1 < i <= n \end{aligned}$$

#### function transition 11

Be  $f: \mathbb{C}^n \to \mathbb{C}^m$ ,  $g: \mathbb{C}^n \to \mathbb{C}^m$ ,  $t: \mathbb{C}^n \to [0,1]$  (transition function). We define:

$$m: \mathbb{C}^n \to \mathbb{C}^m$$
 with  $m(x) = f(x) + t(x)(g(x) - f(x))$ 

m morphs f to g depending on t.

### Example application:

projection of interval range [smin, smax] to [tmin, tmax]  $smin, smax, tmin, tmax \in \mathbb{R}, \ smax \neq smin:$ 

$$f(x) = tmin$$

$$q(x) = tmax$$

$$g(x) = t \max_{x-smin} t(x) = \frac{x-smin}{smax-smin}$$

### 12 3D-Math

### 12.1 transformation by free axis

```
v: initial vector v_n: current transformed vector v_{n+1}: next transformed vector to be obtained R_n: current rotation matrix R_A: rotation matrix of axis A to be applied R_{n+1}: next rotation matrix to be obtained T_n: current translation vector T_t: translation vector to be applied T_{n+1}: next translation vector to be obtained T_A: translation vector of axis A relative to origin v_n = R_n v + T_n v_{n+1} = R_{n+1} v + T_{n+1}
```

translation of 
$$v$$
 by  $T_t$ :  
 $v_{n+1} = v_n + T_t$   
 $= R_n v + T_n + T_t$   
 $\Rightarrow R_{n+1} = R_n$ ,  $T_{n+1} = T_n + T_t$   
rotation of  $v$  by axis  $A$  with  $R_A$ :  
 $v_{n+1} = R_A(v_n - T_A) + T_A$   
 $= R_A v_n - R_A T_A + T_A$   
 $= R_A (R_n v + T_n) - R_A T_A + T_A$   
 $= R_A R_n v + R_A T_n - R_A T_A + T_A$ 

 $R_A = R_x^{-1} R_y^{-1} R_z R_y R_x$ 

 $=R_AR_Nv+R_A(T_n-T_A)+T_A$   $\Rightarrow R_{n+1}=R_AR_n, \ T_{n+1}=R_A(T_n-T_A)+T_A$ To do a rotation by axis A, A needs to be rotated to lay in one of the planes  $P_{xy}$ ,  $P_{xz}$  or  $P_{yz}$ , the actual rotation takes place in that plane resp. by the corresponding coordinate axis. Let's choose z as the final coordinate axis (plane  $P_{xy}$ ):

Starting point of the calculation is  $v_0$  with  $v_0 = v$  by  $R_0 = E$ ,  $T_0 = \vec{0}$ .