PARANOIA™ XP CHARACTER SHEET

Name: Karica-R-MAG-1

Gender: Male

Service group: Armed Forces [Armed Forces Friends Network]

Action Skills

Management		Stealth		Violence	
Bootlicking	10	Concealment	6	Hand Weapons	1
Chutzpah	10	Disguise	6	Unarmed Combat	1
Hygiene	10	High Alert	6	Demolition	9
Con Games	10	Security Systems	6	Fine Manipulation	9
Interrogation	10	Shadowing	6	Thrown Weapons	9
Intimidation	10	Sleight of Hand	6	Vehicular Combat	9
Moxie	10	Sneaking	6	Agility	13
Oratory	10	Surveillance	6	Energy Weapons	13
				Field Weapons	13
				Projectile Weapons	13

Knowledge Skills

Hardware		Software	Wetware	
Bot Ops & Maintenance	1	Bot Programming 5	Cloning	
Chemical Engineering	4	C-Bay 5	Medical	
Electronic Engineering	4	Data Analysis 5	Outdoor Life	
Habitat Engineering	4	Data Search 5	Biosciences	Ļ
Mechanical Engineering	4	Financial Systems 5	Suggestion	Ļ
Vehicle Ops & Maintenance	4	Hacking 5	Bioweapons	3
Weapons & Armor Maintenance	4	Operating Systems 5	Pharmatherapy	3
Nuclear Engineering	8	Vehicle Programming 5	Psychotherapy	3
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Mutant power: Machine Empathy

Secret society: Frankenstein Destroyers (degree: 11)

Secret Skills

Uncommon		Unlikely		Unhealthy	
Demolition	9	Jargon	11	programming skills	11

Notes

Credits: 727

Equipment

Personal	Assigned	Treasonous
Cold Fun Gallon (R) Cold Fun Pint (R) Cold Fun Quart (R) Gelgernine (Inner Happiness) tablet (R) Plasticord, per meter (R) Pyroxidine capsule x2 (R) Teela-O Logo Mug (IR) Xanitrick (Wakey-Wakey) tablet (IR)	Laser Pistol body RED Reflec armor Series 1300 PDC	Nail (I)