

TOME Component Model

The TOME Team

Curtis “Fjord” Hawthorne

Craig Miller

Clint Olson

fREW Schmidt

October 30, 2006

Contents

1	Introduction	4
1.1	Purpose of Document	4
1.2	Background	4
1.3	Context	4
1.4	References	4
2	Event Trace	5
3	Component Specifications	6
3.1	admin.pl	6
3.1.1	Role	6
3.1.2	Responsibilities	6
3.1.3	Exclusions	6
3.1.4	Collaborators	6
3.1.5	Key Scenarios	6
3.1.6	Properties	6
3.1.7	Creation, Existence, and Management	6
3.1.8	Resource Usage/Management	7
3.1.9	State/Session/Context Management	7
3.1.10	Data Storage	7
3.1.11	Performance	7
3.1.12	Packaging	7
3.2	TOME::Interface	7
3.2.1	Role	7
3.2.2	Responsibilities	7
3.2.3	Exclusions	8
3.2.4	Collaborators	8
3.2.5	Key Scenarios	8
3.2.6	Properties	8
3.2.7	Creation, Existence, and Management	9
3.2.8	Resource Usage/Management	9
3.2.9	State/Session/Context Management	9
3.2.10	Data Storage	9
3.2.11	Performance	9
3.2.12	Packaging	9
3.3	TOME	9

3.3.1	Role	9
3.3.2	Responsibilities	10
3.3.3	Exclusions	10
3.3.4	Collaborators	10
3.3.5	Key Scenarios	10
3.3.6	Properties	11
3.3.7	Creation, Existence, and Management	11
3.3.8	Resource Usage/Management	11
3.3.9	State/Session/Context Management	11
3.3.10	Data Storage	11
3.3.11	Performance	11
3.3.12	Packaging	12
3.4	TOME::TemplateCallbacks	12
3.4.1	Role	12
3.4.2	Responsibilities	12
3.4.3	Exclusions	12
3.4.4	Collaborators	12
3.4.5	Key Scenarios	13
3.4.6	Properties	13
3.4.7	Creation, Existence, and Management	13
3.4.8	Resource Usage/Management	13
3.4.9	State/Session/Context Management	13
3.4.10	Data Storage	13
3.4.11	Performance	14
3.4.12	Packaging	14
3.5	Templates	14
3.5.1	Role	14
3.5.2	Responsibilities	14
3.5.3	Exclusions	14
3.5.4	Collaborators	14
3.5.5	Key Scenarios	15
3.5.6	Properties	15
3.5.7	Creation, Existence, and Management	15
3.5.8	Resource Usage/Management	15
3.5.9	State/Session/Context Management	15
3.5.10	Data Storage	15
3.5.11	Performance	16
3.5.12	Packaging	16

3.6	Static Content	16
3.6.1	Role	16
3.6.2	Responsibilities	16
3.6.3	Exclusions	16
3.6.4	Collaborators	16
3.6.5	Key Scenarios	16
3.6.6	Properties	17
3.6.7	Creation, Existence, and Management	17
3.6.8	Resource Usage/Management	17
3.6.9	State/Session/Context Management	17
3.6.10	Data Storage	17
3.6.11	Performance	17
3.6.12	Packaging	17
4	Class Interfaces	17
4.1	error	18
5	Component Design	18
5.1	Pattern Usage	18
5.2	Limitations	18
6	Class Diagram	18
7	Database Structure	18

List of Figures

1	Event Trace Diagram	5
2	Class Diagram	19
3	Database Diagram	20

1 Introduction

1.1 Purpose of Document

The purpose of this document is to specify the TOME system and the component model it uses.

1.2 Background

In December of 2003, several students on Dorm 41 started a system called TOME. The basic idea is that at the end of the semester, instead of everyone selling their books back to the bookstore, they all donate them to central repository. Anyone on the floor can then check out whatever books they need free of charge for a semester.

The advantage of having a computer-based system to keep track of all those books is easy to see, and one has been under development ever since the start of TOME. Since its humble beginnings as a quick solution over Christmas break, the system has grown to well over 3,000 lines of Perl code as well as HTML templates, a well-planned database schema, and significant documentation. The system not only has comprehensive facilities for tracking books and patrons, but also keeps tabs on what books are used for what classes and other alternatives to purchasing new books.

1.3 Context

This component model is a part of the larger suite of documentation for the TOME project. This document will describe the component architecture in detail. For the application model, please reference the Application Model Document. Overall project information can be found in the Project Brief and Project Plan. A later document describing the test architecture will be made available soon.

All current documentation will be available in the Trac environment (See Section 1.4).

1.4 References

All project data will be stored in a combination Subversion repository and Trac environment. All of this will be made viewable at this URL:

<http://enosh.letnet.net/trac/tome>.

References will be made to a number of standard Perl modules such as CGI::Application, Template Toolkit, and many others. Documentation for these modules is available at this URL: <http://search.cpan.org/>.

2 Event Trace

The overall trace flow of the entire system can be see in Figure 1.

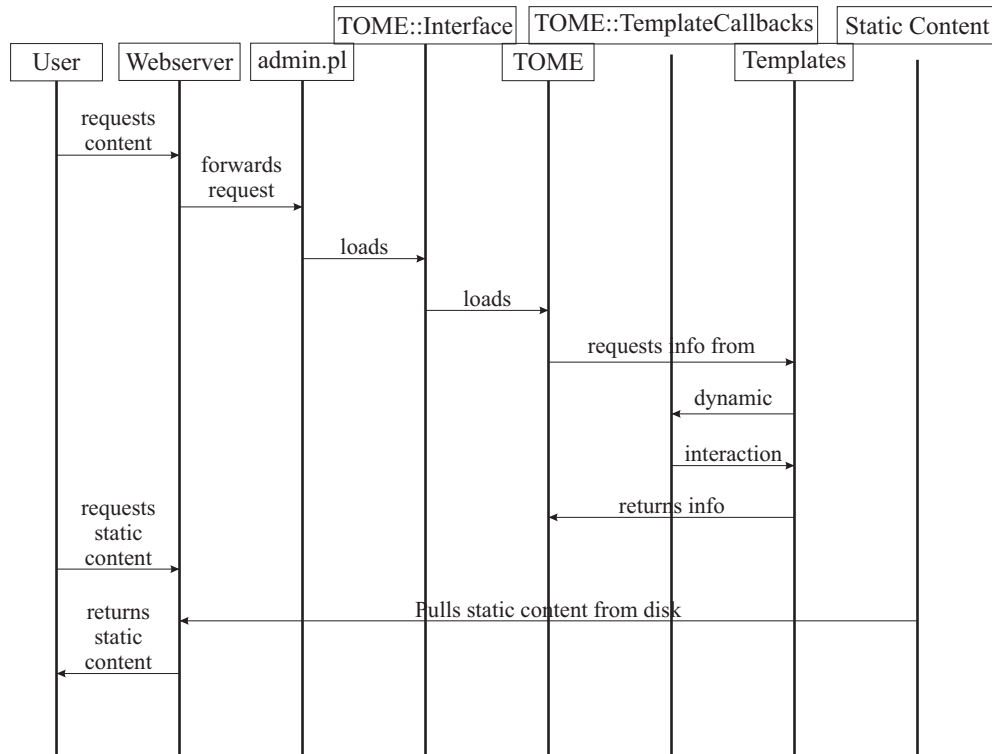


Figure 1: Event Trace Diagram

3 Component Specifications

3.1 admin.pl

3.1.1 Role

The role of admin.pl is to load the system and serve as a starting point for the web server.

3.1.2 Responsibilities

admin.pl needs only to load TOME::Interface and hand control over to the CGI::Application framework.

3.1.3 Exclusions

admin.pl has no intrinsic understanding of anything, really. It only hands control over to the other modules.

3.1.4 Collaborators

TOME::Interface collaborates very closely with admin.pl. admin.pl loads TOME::Interface and then relinquishes control.

3.1.5 Key Scenarios

admin.pl is called by the web server admin.pl will load, and, in turn, load TOME::Interface.

3.1.6 Properties

admin.pl will be a standard text file. It will run everything under Perl's taint mode. It will use strict. It will use warnings.

3.1.7 Creation, Existence, and Management

admin.pl will create a single instantiation of the TOME::Interface class. The web server (usually Apache) will be responsible for calling admin.pl. Multiple instantiations of admin.pl (and therefore TOME::Interface and any other classes) can exist only if Apache runs multiple copies, which is expected.

3.1.8 Resource Usage/Management

No specific requirements exist for this component. Resources will be limited only by the web server.

3.1.9 State/Session/Context Management

This component has no particular knowledge of states, sessions, or contexts.

3.1.10 Data Storage

This component has no intrinsic need for its own data storage.

3.1.11 Performance

This component does not have any specific performance or speed requirements. Faster is better, but that is determined entirely by the machine on which it is run. The only impact of faster or slower performance is the quality of the end user's experience.

3.1.12 Packaging

admin.pl is packaged as a single, executable Perl file.

3.2 TOME::Interface

3.2.1 Role

The role of TOME::Interface is to control almost all interaction between the user and TOME. Nearly every method is a CGI::Application runmode, with the exception of a few helper methods

3.2.2 Responsibilities

TOME::Interface is responsible for some of the set up of the CGI::Application framework. It has all of the runmode methods that CGI::Application uses to dispatch requests served by the web server through admin.pl. It should check all user input using the CGI::Application::Plugin::ValidateRM module. It should also use ValidateRM's features to give good user feedback if something

is wrong with their input. ValidateRM can nicely refill the form the way it was before and provide error messages.

3.2.3 Exclusions

TOME::Interface shouldn't know any details about the internal database structure or what things look like when they're displayed by the template.

3.2.4 Collaborators

TOME::Interface collaborates very closely with admin.pl. admin.pl loads TOME::Interface and then relinquishes control. TOME::Interface also interacts with CGI::Application::Plugin::ValidateRM to validate user input, CGI::Application::Plugin::Forward to transfer control from one runmode to another when necessary, and Crypt::PasswdMD5 to provide secure password authentication. It also interacts with the TOME module in that it is a base class of TOME.

3.2.5 Key Scenarios

admin.pl loads TOME::Interface and calls the run method Since the run method is not actually a part of TOME::Interface, it has no direct responsibilities in this case. However, the run method sets in motion a chain of events controlled by CGI::Application including calling the setup and cgiapp_prerun methods, which are implemented by TOME::Interface.

A runmode dispatch occurs TOME::Interface contains all of the runmode subs that CGI::Application will dispatch to. A runmode dispatch will simply run one of these methods. When the method runs, its usual course of action will be to acquire information from the user's CGI query, make appropriate calls into the TOME core to obtain or modify database information, format that information to be used in a template, and then make the call to Template Toolkit with the appropriate information.

3.2.6 Properties

TOME::Interface will be a standard text file. It will run everything under Perl's taint mode. It will use strict. It will use warnings.

3.2.7 Creation, Existence, and Management

TOME::Interface will exist as a single instantiation created by admin.pl. The web server (usually Apache) will be responsible for calling admin.pl. Multiple instantiations of admin.pl (and therefore TOME::Interface and any other classes) can exist only if Apache runs multiple copies, which is expected.

3.2.8 Resource Usage/Management

No specific requirements exist for this component. Resources will be limited only by the web server.

3.2.9 State/Session/Context Management

This component has no particular knowledge of states, sessions, or contexts.

3.2.10 Data Storage

This component has no intrinsic need for its own data storage. It will interact heavily with the database, but only through the TOME module. It has no internal knowledge of anything storage-related.

3.2.11 Performance

This component does not have any specific performance or speed requirements. Faster is better, but that is determined entirely by the machine on which it is run. The only impact of faster or slower performance is the quality of the end user's experience.

3.2.12 Packaging

TOME::Interface is packaged as a single Perl module name Interface.pm in the TOME directory.

3.3 TOME

3.3.1 Role

The role of the TOME module is to provide database connectivity and all utility functions used by other parts of the program.

3.3.2 Responsibilities

TOME needs to validate all subs with the Params::Validate module. Even if the data has already been validated inside TOME::Interface, it needs to do it again. Sooner or later, someone will make a call with unvalidated data, and catching it is critical.

3.3.3 Exclusions

TOME shouldn't know anything about users and especially nothing about templates.

3.3.4 Collaborators

TOME collaborates very closely with TOME::Interface. TOME is the base class of TOME::Interface. TOME is in turn implemented as a subclass of CGI::Interface. TOME also interacts closely with several external modules such as Template Toolkit, DateTime, Params::Validate, SQL::Interpolate, CGI::Application::Plugin::DBH, CGI::Application::Plugin::Session, CGI::Application::Plugin::HTMLPrototype, and MIME::Lite. It also uses the TOME::TemplateCallbacks modules to make dynamic callbacks available to templates.

3.3.5 Key Scenarios

TOME::Interface calls a utility method TOME::Interface is loaded by admin.pl and contains the runmode methods to service runmode dispatches made by CGI::Application. In the course of servicing these requests, TOME::Interface will usually make calls to the TOME module. These calls are handled by doing things such as interacting directly with the PostgreSQL database, interacting directly with the Template Toolkit module, or interacting directly with the MIME::Lite module to send email messages.

admin.pl loads TOME::Interface and calls the run method The TOME module also contains some of the methods that CGI::Application calls in the course of initializing itself before dispatching any runmode requests. These include cgiapp_init, and potentially error_runmode.

3.3.6 Properties

TOME will be a standard text file. It will run everything under Perl's taint mode. It will use strict. It will use warnings.

3.3.7 Creation, Existence, and Management

TOME will exist as a single instantiation created by TOME::Interface when it is loaded by admin.pl. The web server (usually Apache) will be responsible for calling admin.pl. Multiple instantiations of admin.pl (and therefore TOME::Interface and any other classes) can exist only if Apache runs multiple copies, which is expected.

3.3.8 Resource Usage/Management

No specific requirements exist for this component. Resources will be limited only by the web server.

3.3.9 State/Session/Context Management

This component has no particular knowledge of states, sessions, or contexts. It does however load the CGI::Application::Plugin::Session module and configure it for use by TOME::Interface. It also hands the current session object off to the Template Toolkit module when template calls are made.

3.3.10 Data Storage

This module is responsible for all interactions with the database by indirectly using the DBI module through the CGI::Application::Plugin::DBH module. The TOME module doesn't have direct knowledge of how database operations are carried out, or especially what kind of storage mechanisms are used, but it relies upon them heavily.

3.3.11 Performance

This component does not have any specific performance or speed requirements. Faster is better, but that is determined entirely by the machine on which it is run. The only impact of faster or slower performance is the quality of the end user's experience.

3.3.12 Packaging

TOME is packaged as a single Perl module name TOME.pm in the modules directory.

3.4 TOME::TemplateCallbacks

3.4.1 Role

The role of the TOME::TemplateCallbacks module is to provide a way for template to dynamically request information from the TOME module. It is used instead of a direct TOME object to increase orthogonality and prevent accident misuse of the TOME module by a template.

3.4.2 Responsibilities

All templates are given a "tome" object that is an instantiation of this class. The idea is that when the template is given ID numbers of various things in the database (patrons, books, tomebooks, etc.) by TOME::Interface, the template can use this object to query the database through the TOME module and get string representations of the data. This module has the place of knowing a little bit about both the template and the database. Most methods will be wrappers of TOME methods, but if there is any additional data manipulation that needs to take place before the template (without crossing the line of actually doing template work), this is the place to do it. The reason this is separate from TOME is to give an extra layer of abstraction between the actual database calls and the template.

3.4.3 Exclusions

This module should know a little about templates and databases, but nothing else.

3.4.4 Collaborators

TOME::TemplateCallbacks works closely with the TOME module. It is passed an instantiation of it when it is instantiated itself. It uses and interacts with no other modules.

3.4.5 Key Scenarios

A template dynamically requests information This information request will come through a TOME::TemplateCallbacks method. This method will then request information from the TOME module that it has an instantiation of and return it to the template.

A template is generated All templates are generated through the TOME module, and whenever the TOME module generates a template through the Template Toolkit module, it instantiates a TOME::TemplateCallbacks object and passes it to the template. The only important step of the instantiation is that the class is passed a reference to the current TOME object and retains it for any further calls that will be made based on dynamic information requests from the template.

3.4.6 Properties

TOME::TemplateCallbacks will be a standard text file. It will run everything under Perl's taint mode. It will use strict. It will use warnings.

3.4.7 Creation, Existence, and Management

The template method within the TOME module is responsible for instantiating all instances of the TOME::TemplateCallbacks module. Usually, there will only be one template created per TOME instance, but in some cases, such as when emails are sent out using templates, there may be multiple template objects created. This will not cause any problems.

3.4.8 Resource Usage/Management

No specific requirements exist for this component. Resources will be limited only by the web server.

3.4.9 State/Session/Context Management

This component has no particular knowledge of states, sessions, or contexts.

3.4.10 Data Storage

This module has no intrinsic data storage requirements.

3.4.11 Performance

This component does not have any specific performance or speed requirements. Faster is better, but that is determined entirely by the machine on which it is run. The only impact of faster or slower performance is the quality of the end user's experience.

3.4.12 Packaging

TOME is packaged as a single Perl module name `TemplateCallbacks.pm` in the TOME directory.

3.5 Templates

3.5.1 Role

The role of the templates is to control the actual presentation of data by determining the HTML representation of the information gathered by `TOME::Interface` and `TOME::TemplateCallbacks` from TOME. These are HTML-style files that are interpreted by the Template Toolkit module; they are not an actual class.

3.5.2 Responsibilities

Structures that are used commonly should be put in the `blocks` directory and INCLUDED in the other templates. INCLUDE can take a list of locally-scoped variables, which essentially makes the files in `blocks` like little sub-routines.

3.5.3 Exclusions

The templates should be as free as possible from any knowledge about the database or any internals of the TOME system.

3.5.4 Collaborators

Templates are retrieved by the TOME module, usually at the behest of the `TOME::Interface` module. The only way the templates have to interact with the other system in an active manner is through the

TOME::TemplateCallbacks module. The templates neither know how they have been called nor what will be done with the information they synthesize.

3.5.5 Key Scenarios

A template dynamically requests information This information request will come through a TOME::TemplateCallbacks method. This method will then request information from the TOME module that it has an instantiation of and return it to the template.

A template is generated The template's HTML-style information will be interpreted by the Template Toolkit library.

3.5.6 Properties

These are plain text files. They do not really execute code, only provide direction for the Template Toolkit library.

3.5.7 Creation, Existence, and Management

As these are not classes, they are not ever instantiated. They are loaded by the TOME module, usually as a response to a request by the TOME::Interface module.

3.5.8 Resource Usage/Management

No specific requirements exist for this component. Resources will be limited only by the web server.

3.5.9 State/Session/Context Management

This component has no particular knowledge of states, sessions, or contexts. It can, however, access information about the current session based on a session object passed to it by the TOME module.

3.5.10 Data Storage

This module has no intrinsic data storage requirements.

3.5.11 Performance

This component does not have any specific performance or speed requirements. Faster is better, but that is determined entirely by the machine on which it is run. The only impact of faster or slower performance is the quality of the end user's experience.

3.5.12 Packaging

The templates are plain text files located in the templates directory.

3.6 Static Content

3.6.1 Role

The role of the static content is to serve as a location for any content that does not have to be dynamically generated for every call to the TOME system. Examples include logo graphics, static CSS files, and static Javascript files.

3.6.2 Responsibilities

The only responsibilities for this component are to be correctly formatted and up to date.

3.6.3 Exclusions

These files cannot be expected to be dynamically generated in any case.

3.6.4 Collaborators

These files will be called by the output of templates by the user's web browser and retrieved by the web server.

3.6.5 Key Scenarios

A template contains information that will request a static file The user's web browser will recognize the request, pass it on to the webserver, the webserver will return the file, and the browser will interpret it.

3.6.6 Properties

These are plain text files. They do not really execute code, only provide various static content.

3.6.7 Creation, Existence, and Management

As these are not classes, they are not ever instantiated. They are loaded by the user's web browser when needed, usually because the output of a template requests them.

3.6.8 Resource Usage/Management

No specific requirements exist for this component. Resources will be limited only by the web server.

3.6.9 State/Session/Context Management

This component has no particular knowledge of states, sessions, or contexts.

3.6.10 Data Storage

This module has no intrinsic data storage requirements.

3.6.11 Performance

This component does not have any specific performance or speed requirements. Faster is better, but that is determined entirely by the machine on which it is run. The only impact of faster or slower performance is the quality of the end user's experience.

3.6.12 Packaging

The static content is plain text files located in the static directory.

4 Class Interfaces

Note: up-to-date documentation of the entire interface is always available by viewing the POD embedded in any of the Perl modules for this project. The following is the core interface for the TOME class.

4.1 error

This function is called when there is a fatal error.

This function takes a hash as an argument:

message the short error message

extended the details of the error message

5 Component Design

5.1 Pattern Usage

TOME is built around an MVC pattern. The Model is handled by the TOME model, the View is handled by the templates, and the Control is handled by TOME::Interface.

5.2 Limitations

One major limitation of the current design is that TOME::Interface inherits from TOME. This introduces both namespace pollution and fragile base class issues. However, after assessing the benefits of moving to a delegation approach versus coping with the current approach, it was determined that, for now, we will continue with the existing design, limited as it may be.

6 Class Diagram

The class diagram for the TOME system can be seen in Figure 2.

7 Database Structure

The overall structure of the database can be seen in Figure 3. In addition to the structure, there are also triggers that ensure the consistency of the database at all times.

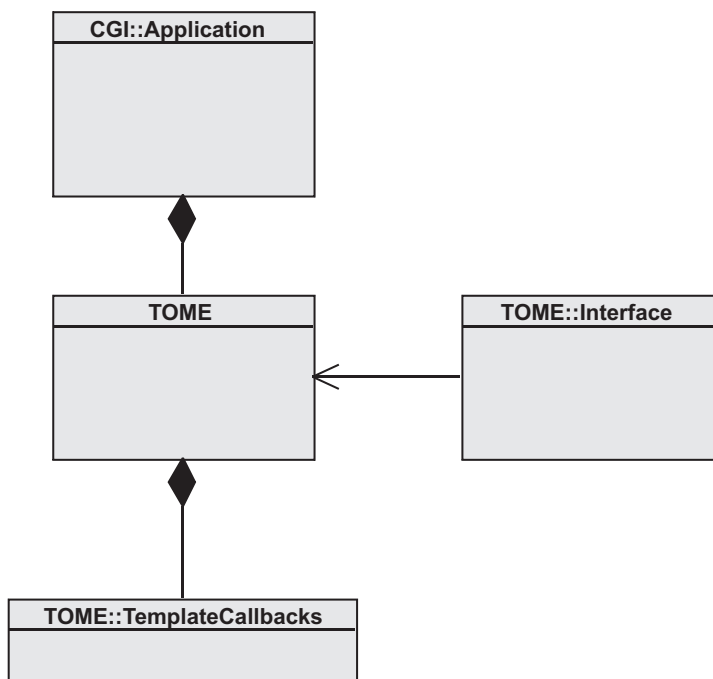


Figure 2: Class Diagram

