PAPER TEMPLATE FOR THE 2016 SOUND AND MUSIC COMPUTING CONFERENCE

First author

Second author

Third author

Affiliation1

Affiliation2

Affiliation3

author1@smcnetwork.org

author2@smcnetwork.org

author3@smcnetwork.org

ABSTRACT

Place your abstract at the top left column on the first page. Please write about 150–200 words that specifically highlight the purpose of your work, its context, and provide a brief synopsis of your results. Avoid equations in this part.

1. INTRODUCTION

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Please use a 10pt (point) Times font. Use sans-serif or non-proportional fonts only for special purposes, such as distinguishing source code. The first paragraph in each section should not be indented, but all other paragraphs should be.

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¹ Just like this section.

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Table 1. Table captions should be placed below the table, exactly like this, but using words different from these.

5. FLOATS AND EQUATIONS

5.1 Equations

Equations of importance, or to which you refer later, should be placed on separated lines and numbered. The number should be on the right side, in parentheses.

$$r = \sqrt[13]{3} \tag{1}$$

Refer to equations like so: Equation (1) is of particular interest in Hamburg.

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All artwork must be centred, neat, clean and legible. And if you include figures in your paper, instead of artwork, please make sure they are centred, neat, clean and completely legible without super-resolution imaging. All lines should be thick and dark enough to be reproducible even by a facsimile machine; and figures should not be hand-drawn unless your hand is robotically precise. Since the proceedings are distributed in electronic form only, we allow colour to be used in figures; but please check that your figures are coherent if they are printed in black-and-white. For instance, to make your figures zing in several conditions, vary line thickness, style, and colour at the same time.

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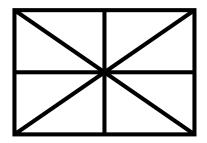


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List all bibliographical references at the end of your paper, inside a section named "REFERENCES". Order and number the references in order of appearance. Do not list references that do not appear in the text. Reference numbers in the text should appear within square brackets, such as in [1] or [1–3]. The reference format is the standard IEEE one. We highly recommend you use BibTeX to generate the reference list.

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To finish your full-length paper, end it with a conclusion; and after careful editing and a final spell-cheek, submit it through the Conference Web Submission System. <u>Do not</u> send papers directly by e-mail.

Acknowledgments

You may acknowledge people, projects, funding agencies, etc. which can be included after the second-level heading "Acknowledgments" (with no numbering).

8. REFERENCES

- [1] A. Someone, B. Someone, and C. Someone, "The title of the conf. paper," in *Proc. Int. Conf. Sound and Music Computing*, Porto, 2009, pp. 213–218.
- [2] X. Someone and Y. Someone, *The Title of the Book*. Springer-Verlag, 2010.
- [3] A. Someone, B. Someone, and C. Someone, "The title of the journal paper," in *J. New Music Research*, 2008, pp. 111–222.

² This is a footnote.