

# Deep Learning Book

## Chapter 7

### Regularization for Deep Learning

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You can download the  $\text{\LaTeX}$  source code of this file from [Here](#).

# Generalization and Strategy

- How to make an algorithm that will perform well not just on the training data, but also on new inputs?
- Many strategies designed to reduce the test error, possibly at the expense of increased training error.
- These strategies are known collectively as **regularization**.
- Many regularization algorithm have been developed.
- Developing more effective regularization strategies is one of the major research efforts in the field.
- In this chapter, we describe regularization in more detail, focusing on regularization strategies for deep models or models that may be used as building blocks to form deep models.

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- There are many regularization strategies.
  1. Put extra constraints on a machine learning model. (Adding restrictions on the parameter values.)
  2. Add extra terms in the objective function that can be thought of as corresponding to a soft constraint on the parameter values.
- If chosen carefully, these extra constraints and penalties can lead to improved performance on the test set.
- Sometimes these constraints and penalties are designed to
  1. **encode** specific kinds of **prior knowledge**.
  2. Express a generic preference for a simpler model class in order to promote generalization.
  3. make an under-determined problem determined. (Provide more information)
- Other forms of regularization, known as ensemble methods, combine multiple hypotheses that explain the training data.



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# Generalization and Strategy

- Principle: Trading increased bias for reduced variance.
- An effective regularizer is one that makes a profitable trade, reducing variance significantly while not overly increasing the bias.
- In practice, an overly complex model family does not necessarily include the target function or the true data generating process, or even a close approximation.
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# Generalization and Strategy

- However, most applications of deep learning algorithms are to domains where the true data generating process is almost certainly outside the model family.
- Deep learning algorithms are typically applied to **extremely complicated domains** such as images, audio sequences and text, for which the true generation process essentially involves **simulating the entire universe**.
- To some extent, we are always trying to fit a square peg(the data generating process) into a round hole (our model family)『持方枘 (rui) 而欲内圆凿』.
- What this means is that controlling the complexity of the model is not a simple matter of finding the model of the **right size**, with the **right number of parameters**.
- Instead, we might find that the best fitting model is a large model that has been regularized appropriately.
- We now review several strategies for how to create such a large, deep, regularized model.

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# Parameter Norm Penalties

- Regularization has been used for decades prior to the advent of deep learning.
- Linear models allow simple straightforward and effective regularization strategies.
- Most approaches are based on limiting the capacity of models by adding a **parameter norm penalty**  $\Omega(\theta)$  to the objective function  $J$ :

$$\tilde{J}(\theta; X, y) = J(\theta; X, y) + \alpha \Omega(\theta)$$

where  $\alpha \in [0, +\infty)$  weights the relative contribution of the norm penalty term.

- Setting  $\alpha$  to 0 results in no regularization. Larger values of  $\alpha$  correspond to more regularization.
- Optimize both  $J$  and norm
- Different  $\Omega$  has different result.



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- We penalize **only the weights** of the affine transformation at each layer and leaves the biases unregularized.
- We do not induce too much variance by leaving the biases unregularized.
- Regularizing the bias parameters can introduce a significant amount of under-fitting.
- We therefore use the vector  $\mathbf{w}$  to indicate all of the weights that should be affected by a norm penalty, while the vector  $\boldsymbol{\theta}$  denotes all of the parameters, including both  $\mathbf{w}$  and the unregularized parameters.
- Sometime we use a separate penalty with a different  $\alpha$  coefficient for each layer.
- But it can be expensive to search for the correct value of multiple hyper-parameters, it is still reasonable to use the same weight decay at all layers just to reduce the size of search space.

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## $L^2$ Parameter Regularization

- The  $L^2$  norm penalty commonly known as *weight decay*.

$$\Omega(\theta) = \frac{1}{2} \|w\|_2^2$$

- This regularization strategy drives the weights closer to the origin. (as well as *ridge regression* or *Tikhonov regularization*)
- We can gain some insight into the behavior of weight decay regularization. (assume no bias for simplification)

$$\tilde{J}(w; X, y) = \frac{\alpha}{2} w^T w + J(w; X, y)$$

$$\nabla_w \tilde{J}(w; X, y) = \alpha w + \nabla_w J(w; X, y)$$

- The update

$$w \leftarrow w - \epsilon(\alpha w + \nabla_w J(w; X, y))$$

$$w \leftarrow (1 - \epsilon\alpha)w - \epsilon\nabla_w J(w; X, y)$$

- Shrink the weight vector by a constant factor on each step.
- What happens over the entire course of training?

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## Recall: Quadratic Approximation

- In mathematics, approximation theory is concerned with how functions can best be approximated with simpler functions.
- **local linear approximation** and **taylor expansion**

1. For example, when the independent variable of function  $y = x^3$  changes, which is  $\Delta x$ , the variation of  $y$  is

$$\Delta y = (x + \Delta x)^3 - x^3 = 3x^2 \Delta x + 3x(\Delta x)^2 + (\Delta x)^3$$

2. When  $\Delta x \rightarrow 0$ , omit last two terms:  $\Delta y = 3x^2 \Delta x$
3. In general:

$$\Delta y = f(x_0 + \Delta x) - f(x_0) \approx f'(x_0) \times \Delta x$$

$$\Delta y = f(x) - f(x_0), \Delta x = x - x_0$$

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$$f(x) = f(x_0) + f'(x_0)(x - x_0)$$

4. In order to improve the precision, we can use second-order approximation, which is the second-order Taylor series expansion.

$$f(x) = f(x_0) + \frac{f'(x_0)}{1!}(x - x_0) + \frac{f''(x_0)}{2!}(x - x_0)^2$$

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2. When  $\Delta x \rightarrow 0$ , omit last two terms:  $\Delta y = 3x^2 \Delta x$
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$$\Delta y = f(x_0 + \Delta x) - f(x_0) \approx f'(x_0) \times \Delta x$$

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$$f(x) - f(x_0) = f'(x_0) \times (x - x_0)$$

$$f(x) = f(x_0) + f'(x_0)(x - x_0)$$

4. In order to improve the precision, we can use second-order approximation, which is the second-order Taylor series expansion.

$$f(x) = f(x_0) + \frac{f'(x_0)}{1!}(x - x_0) + \frac{f''(x_0)}{2!}(x - x_0)^2$$

## Recall: Quadratic Approximation

- In mathematics, approximation theory is concerned with how functions can best be approximated with simpler functions.
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## $L^2$ Parameter Regularization

- Let  $\mathbf{w}^* = \arg \min_{\mathbf{w}} J(\mathbf{w})$  (unregularized training cost)
- Making a quadratic approximation to the objective function in the neighborhood of the value of the weights. (In DLBook, they used  $\hat{J}(\boldsymbol{\theta})$ , but here we use  $\hat{J}(\mathbf{w})$  to explain easier)

$$\hat{J}(\mathbf{w}) = J(\mathbf{w}^*) + \frac{1}{2}(\mathbf{w} - \mathbf{w}^*)^T \mathbf{H}(\mathbf{w} - \mathbf{w}^*)$$

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$$\alpha \tilde{w} + H(\tilde{w} - w^*) = 0$$

$$(H + \alpha I) \tilde{w} = H w^*$$

$$\tilde{w} = \frac{H w^*}{(H + \alpha I)}$$

- As  $\alpha$  approaches 0, the regularized solution  $\tilde{w}$  approaches  $w^*$ .
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- Because  $\mathbf{H}$  is real and symmetric, we can decompose it into a diagonal matrix  $\mathbf{\Lambda}$  and an orthonormal basis of eigenvectors,  $\mathbf{Q}$ , such that  $\mathbf{H} = \mathbf{Q}\mathbf{\Lambda}\mathbf{Q}^T$ .
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$$\tilde{\mathbf{w}} = (\mathbf{Q}\mathbf{\Lambda}\mathbf{Q}^T + \alpha\mathbf{I})^{-1}\mathbf{Q}\mathbf{\Lambda}\mathbf{Q}^T\mathbf{w}^* \quad (1)$$

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- We see that the effect of weight decay is to rescale  $\mathbf{w}^*$  along the axes defined by the eigenvectors of  $\mathbf{H}$ .
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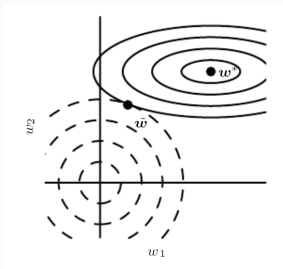
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This effect is illustrated in figure:

**Fig. 1:** An illustration of the effect of  $L^2$  (or weight decay) regularization on the value of the optimal  $w$

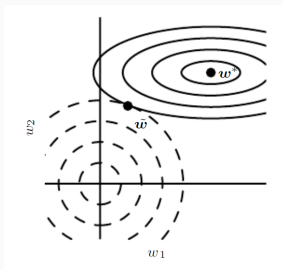


- The solid ellipses represent contours of equal value of the unregularized objective.
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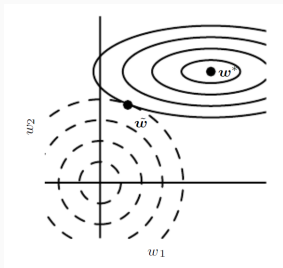


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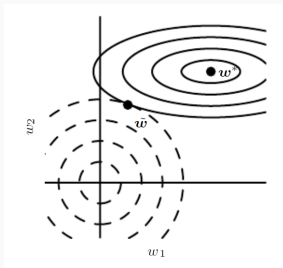


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## $L^2$ Parameter Regularization

- How do these effects relate to machine learning in particular?
- We can find out by studying linear regression, the cost function is the sum of squared errors:

$$(Xw - y)^T(Xw - y)$$

- Add  $L^2$  regularization, the objective function changes to:

$$(Xw - y)^T(Xw - y) + \frac{1}{2}\alpha w^T w$$

- This changes the normal equations for the solution from:

$$w = (X^T X)^{-1} X^T y \text{ to } w = (X^T X + \alpha I)^{-1} X^T y$$

- The new matrix has the addition of  $\alpha$  to the diagonal.
- Diagonal correspond to the variance of each input feature.
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- As with  $L^2$  weight decay,  $L^1$  weight decay controls the strength of the regularization by scaling the penalty  $\Omega$  using a positive hyperparameter  $\alpha$ .
- Thus, the regularized objective function  $\tilde{J}(w; X, y)$  is given by

$$\tilde{J}(w; X, y) = \alpha \|w\|_1 + J(w; X, y)$$

with the corresponding gradient:

$$\nabla_w \tilde{J}(w; X, y) = \alpha \text{sign}(w) + \nabla_w J(w; X, y)$$

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- From this equation, we can see that the effect of  $L^1$  regularization is quite different from that of  $L^2$  regularization.
- We can see that the regularization contribution to the gradient no longer scales linearly with each  $w_i$ ; instead it is a constant factor with a sign equal to  $\text{sign}(w_i)$ .
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# $L^1$ Regularization

- Our simple linear model has a quadratic cost function that we can represent via its Taylor series.
- Alternately, we could imagine that this is a truncated Taylor series approximating the cost function of a more sophisticated model.
- The gradient in this setting is given by

$$\nabla_w \tilde{J}(w) = H(w - w^*)$$

- Because the  $L^1$  penalty does not admit clean algebraic expressions in the case of a full general Hessian, we will also make the further simplifying assumption that the Hessian is a diagonal,  $H = \text{diag}([H_{1,1}, \dots, H_{n,n}])$ , where each  $H_{i,i} > 0$ .
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- Our quadratic approximation of the  $L^1$  regularized objective function decomposes into a sum over the parameters:

$$\tilde{J}(\mathbf{w}; \mathbf{X}, \mathbf{y}) = J(\mathbf{w}^*; \mathbf{X}, \mathbf{y}) + \sum_i \left[ \frac{1}{2} H_{i,i} (\mathbf{w}_i - \mathbf{w}_i^*)^2 + \alpha |\mathbf{w}_i| \right]$$

- The problem of minimizing this approximate cost function has an analytical solution (for each dimension  $i$ ), with the following form:

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  1. The case where  $w_i^* \leq \frac{\alpha}{H_{i,i}}$ . Here the optimal value of  $w_i$  under the regularized objective is simply  $w_i = 0$ . This occurs because the contribution of  $J(\mathbf{w}; \mathbf{X}, \mathbf{y})$  to the regularized objective  $\tilde{J}(\mathbf{w}; \mathbf{X}, \mathbf{y})$  is overwhelmed—in direction  $i$ —by the  $L^1$  regularization which pushes the value of  $w_i$  to zero.
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# $L^1$ Regularization

- In comparison to  $L^2$  regularization,  $L^1$  regularization results in a solution that is more *sparse*.
- Sparsity in this context refers to the fact that some parameters have an optimal value of zero.
- The sparsity property induced by  $L^1$  regularization has been used extensively as a *feature selection* mechanism.
- Feature selection simplifies a machine learning problem by choosing which subset of the available features should be used.
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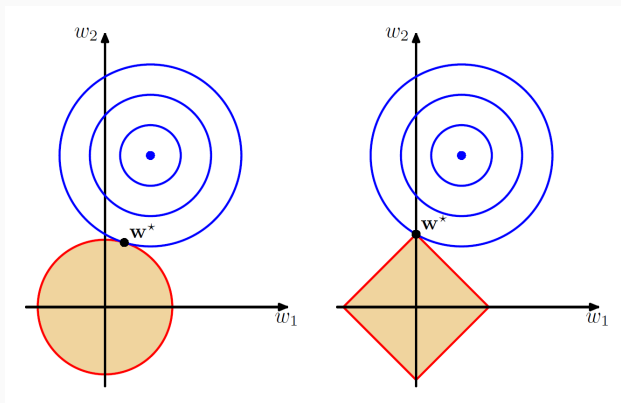
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## Sparsity? $L^1$ and $L^2$



**Fig. 2:** Plot of the contours of the unregularized error function (blue) along with the constraint region for the quadratic regularizer on the left and the lasso regularizer on the right.

# Norm Penalties as Constrained Optimization

- Consider the cost function regularized by a parameter norm penalty:

$$\tilde{J}(\theta; X, y) = J(\theta; X, y) + \alpha \Omega(\theta)$$

- If we want to constrain  $\Omega(\theta)$  to be less than some constant  $k$ , we could construct a generalized Lagrange function

$$\mathcal{L}(\theta, \alpha; X, y) = J(\theta; X, y) + \alpha(\Omega(\theta) - k)$$

- The solution to the constrained problem is given by

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- Solving this problem requires modifying both  $\theta$  and  $\alpha$ .
- Many different procedures are possible—some may use gradient descent, while others may use analytical solutions for where the gradient is zero—but in all procedures  $\alpha$  must increase whenever  $\Omega(\theta) > k$  and decrease whenever  $\Omega(\theta) < k$ .
- All positive  $\alpha$  encourage  $\Omega(\theta)$  to shrink.
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# Regularization and Under-Constrained Problems

- In some cases, regularization is necessary.
- Many linear models in machine learning, including linear regression and PCA, depend on inverting the matrix  $X^T X$ .
- This is not possible whenever  $X^T X$  is singular.
- This matrix can be singular whenever the data generating distribution truly has no variance in some direction, or when no variance is **observed** in some direction because there are fewer examples (rows of  $X$ ) than input features (columns of  $X$ ).
- In this case, many forms of regularization correspond to inverting  $X^T X + \alpha I$  instead. This regularized matrix is guaranteed to be invertible.

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- It is also possible for a problem with no closed form solution to be underdetermined.
- An example is logistic regression applied to a problem where the classes are linearly separable.
- If a weight vector  $\mathbf{w}$  is able to achieve perfect classification, then  $2\mathbf{w}$  will also achieve perfect classification and higher likelihood.
- An iterative optimization procedure like SGD will continually increase the magnitude of  $\mathbf{w}$  and, in theory, will never halt.

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- We can solve underdetermined linear equations using the Moore-Penrose pseudoinverse. Recall that one definition of the pseudoinverse  $X^+$  of a matrix  $X$  is

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- The best way to make a machine learning model generalize better is to train it on more data.
- In practice, it is limited.
- Create fake data and add it to the training set.
- This approach is easiest for classification.
- A classifier needs to take a complicated, high dimensional input  $x$  and summarize it with a single category identity  $y$ .
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- Dataset augmentation is effective for speech recognition task as well (Jaitly and Hinton [2013]).
- Inject noise in the input to a neural network can also be seen as a form of data augmentation (Sietsma and Dow [1991]).
- For many classification and even some regression tasks, the task should still be possible to solve even if small random noise is added to the input.
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# Noise Robustness

- For some models, the addition of noise with infinitesimal variance at the input of the model is equivalent to imposing a penalty on the norm of the weights (Bishop [1995b,a]).
- Noise injection can be much more powerful than simply shrinking the parameters, especially when the noise is added to the hidden units.
- Noise applied to the hidden units is such an important topic; the dropout algorithm describe later.
- Another way that noise can be added into the weights.
- This technique has been used primarily in the context of recurrent neural networks (Jim et al. [1996], Graves [2011]).
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- We study the regression setting, where we wish to train a function  $\tilde{y}(\mathbf{x})$  that maps a set of features  $\mathbf{x}$  to a scalar using the least-squares cost function between the model predictions  $\tilde{y}(\mathbf{x})$  and the true values  $y$ :

$$J = \mathbb{E}_{p(\mathbf{x}, y)} [(\hat{y}(\mathbf{x}) - y)^2]$$

- The training set with  $m$  examples:  $(\mathbf{x}^{(1)}, y^{(1)}), \dots, (\mathbf{x}^{(m)}, y^{(m)})$ .
- We now assume that with each input presentation we also include a random perturbation  $\epsilon_W \mathcal{N}(\epsilon; \mathbf{0}, \eta I)$  of the network weights.
- We denote the perturbed model as  $\hat{y}_{\epsilon_W}(\mathbf{x})$ . The objective function thus becomes:

$$\begin{aligned}\tilde{J}_W &= \mathbb{E}_{p(\mathbf{x}, y, \epsilon_W)} [(\hat{y}_{\epsilon_W}(\mathbf{x}) - y)^2] \\ &= \mathbb{E}_{p(\mathbf{x}, y, \epsilon_W)} [\hat{y}_{\epsilon_W}^2(\mathbf{x}) - 2y\hat{y}_{\epsilon_W} + y^2]\end{aligned}$$

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## Injecting Noise at the Output Target

- Most datasets have some amount of mistakes in the  $y$  labels.
- It can be harmful to maximize  $\log p(y|x)$  when  $y$  is a mistake.
- One way to prevent this is to explicitly model the noise on the labels.
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- In the paradigm of semi-supervised learning, both unlabeled examples from  $P(\mathbf{x})$  and labeled examples from  $P(\mathbf{x}, \mathbf{y})$  are used to estimate  $P(\mathbf{y}|\mathbf{x})$  or predict  $\mathbf{y}$  from  $\mathbf{x}$ .
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- By controlling how much of the generative criterion is included in the total criterion, one can find a better trade-off than with a purely generative or purely discriminative training criterion.
- Hinton and Salakhutdinov [2008] describe a method for learning the kernel function of a kernel machine used for regression, in which the usage of unlabeled examples for modeling  $P(\mathbf{x})$  improves  $P(\mathbf{y}|\mathbf{x})$  quite significantly.

# Semi-Supervised Learning

- In the paradigm of semi-supervised learning, both unlabeled examples from  $P(\mathbf{x})$  and labeled examples from  $P(\mathbf{x}, \mathbf{y})$  are used to estimate  $P(\mathbf{y}|\mathbf{x})$  or predict  $\mathbf{y}$  from  $\mathbf{x}$ .
- One can construct models in which a generative model of either  $P(\mathbf{x})$  or  $P(\mathbf{x}, \mathbf{y})$  shares parameters with a discriminative model of  $P(\mathbf{y}|\mathbf{x})$ .
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# Semi-Supervised Learning

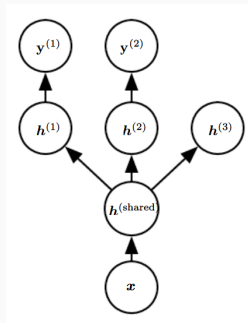
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# Multi-Task Learning

- Multi-task learning is a way to improve generalization by pooling the examples arising out of several tasks.
- In the same way that additional training examples put more pressure on the parameters of the model towards values that generalize well, when part of a model is shared across tasks, that part of the model is more constrained towards good values, often yielding better generalization.

# Multi-Task Learning

- Here is a very common form of multi-task learning.
- Different supervised tasks (predicting  $y^{(i)}$  given  $x$ ) share the same input  $x$ , as well as some intermediate-level representation  $h^{(\text{shared})}$  capturing a common pool of factors.
- The model has two kinds of parts:
  1. Task-specific parameters (which only benefit from the examples of their task to achieve good generalization). These are the upper layers.
  2. Generic parameters, shared across all the tasks (which benefit from the pooled data of all the tasks). These are the lower layers.
- The factors that explain the variations are shared across two or more tasks.



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