



Furkan Deniz

Electrical Electronic Engineer

I am an electrical and electronics engineer. I am passionate about game development and creating new game ideas. I am always willing and curious to learn by doing research.

CONTACT

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linkedin.com/in/furkandeniz1

https://frkndnz.github.io

Ankara/Turkey

PORTFOLIO

You can find at my portfolio in here
<https://frkndnz.github.io/#works>

EDUCATION

2019

Electrical Electronic Engineering
Konya Technical University

SKILLS

- Unity
- Programming
- UI Designing
- Augmented Reality
- Animation
- Problem Solving
- Team Player

LANGUAGE

Turkish

English

EXPERIENCE

2021 - Present

Lecten

UNITY GAME DEVELOPER

- Full time game developer
- Mobile game optimization
- UI Design
- Assets integration
- Animation design
- 3D model transfer

2019 - 2019

Pi Makine

Intern

2016 - 2016

Asya Trafik A.Ş.

Intern

HONOURS AND AWARDS

2019

Tübitak 2242 University students research project competition
Electronics lab training with augmented reality(AR)

I designed a mobile application with Unity3D ; in this project, it is aimed that users can log in to the system and control and observe electronic circuits with augmented reality

Konya won the regional championship and the right to participate in Teknofest

REFERENCE

Mehmet Şakar

Co-Founder at Lecten

Email : mehmet@lecten.com