

## Lecture 1 Problems

1. The equation

$$d_{end-to-end} = N \frac{L}{R}$$

Where  $L$  is the length of each packet,  $N$  is the number of links, and  $R$  is the transmission speed of each link can be generalized for  $P$  packets as

$$d_{end-to-end} = (N + P - 1) \frac{L}{R}$$

Here,  $\frac{L}{R}$  is the transmission delay of each link. Links transport 1 packet at a time, and there are  $N - 1$  switches between each link.

- 2.

- a. The network can support 16 simultaneous connections: 4 connections between each of the 4 hosts.
- b. There can be 8 simultaneous connections between host A and C: 4 routing through B and another 4 routing through D.
- c. Yes, we can route 4 connections between A and C as well as B and D:

- 3.

- a.  $d_{prop} = \frac{m}{s}$
- b.  $d_{trans} = \frac{L}{R}$
- c.  $d_{end-to-end} = d_{prop} + d_{trans}$
- d.  $x_{last} = (t - d_{trans})s$ , so at time  $t = d_{trans}$ ,  $x_{last} = 0$ . In other words, the last bit of the packet is still just about to leave A.
- e.  $x_{first} = ts$ . At time  $t = d_{trans}$ ,  $x_{first} = d_{trans}s$ . If  $d_{prop} > d_{trans}$ , then it follows that  $x_{first} < m$  (because  $s = \frac{m}{d_{prop}}$ , so  $x_{first} = d_{trans} \frac{m}{d_{prop}}$ ), meaning the first bit of the packet has yet to reach B.
- f. If instead  $d_{prop} < d_{trans}$ , then it follows that  $x_{first} > m$ , meaning the first bit of the packet has reached B.
- g. If  $s = 2.5 \cdot 10^8$  m/s,  $L = 120$  bits,  $R = 56$  kbps, and  $d_{prop} = d_{trans}$  then

$$\begin{aligned} \frac{m}{s} &= \frac{L}{R} \\ \Downarrow \\ m &= s \frac{L}{R} \\ &= (2.5 \cdot 10^8 \text{ m/s}) \frac{120 \text{ bits}}{56 \text{ kbps}} \\ &\approx 535 \text{ m} \end{aligned}$$

4. If  $N$  = number of packets,  $L$  = length of each packet in bits, and  $R$  = transmission rate in bps, then

a.

$$\begin{aligned} d_{avg\ queue} &= \frac{\sum_{i=0}^{N-1} i \frac{L}{R}}{N} \\ &= \frac{(N-1)L}{2R} \end{aligned}$$

- b. If  $N$  packets arrive to the link every  $\frac{LN}{R}$  seconds, then the average queuing delay is still  $\frac{(N-1)L}{2R}$ , since the next burst of packets arrives right as the previous burst is done.

5. If  $m = 20\,000$  km,  $R = 2$  Mbps, and  $s = 2.5 \cdot 10^8$  m/s, then

- a. The bandwidth-delay product

$$\begin{aligned} R \cdot d_{prop} &= R \frac{m}{s} \\ &= 2 \text{ Mbps} \cdot \frac{20\,000 \text{ km}}{2.5 \cdot 10^8 \text{ m/s}} \\ &= 160 \text{ kb} \end{aligned}$$

- b. The maximum number of bits in the link at any given must be 160 kb (the number of bits the link can transmit in  $d_{prop}$  seconds).

- c. The **bandwidth-delay product** must be the maximum number of bits that can fit in a given link at any given time.

- d.  $w = \frac{m}{160 \text{ kb}} = \frac{20\,000 \text{ km}}{160 \text{ kb}} = 125$  meters per bit. This would make each bit longer than a football field.

- e.  $w = \frac{m}{R \frac{m}{s}} = \frac{s}{R}$

6. If  $R = 10$  Mbps,  $s = 2.4 \cdot 10^8$  m/s, and  $m$  = distance from geostationary satellite to surface = 35 786 km, then

- a.  $d_{prop} = \frac{m}{s} = \frac{35\,786 \text{ km}}{2.4 \cdot 10^8 \text{ m/s}} \approx 0.15 \text{ s}$

- b. The bandwidth-delay product  $R \cdot d_{prop} = 10 \text{ Mbps} \cdot 0.15 \text{ s} = 150 \text{ Mb}$ .

c.

$$\begin{aligned} d_{end-to-end} &= d_{trans} + d_{prop} \\ &= \frac{x}{R} + d_{prop} \\ x &= R(d_{end-to-end} - d_{prop}) \\ &= 10 \text{ Mbps} \cdot (60 \text{ s} - 0.15 \text{ s}) \\ &= 450 \text{ Mb} \end{aligned}$$