

~~***~~ this was recented spilled statton orginal

Date

Physical Memory = List of frames

Page Table = List of Pages

TLB table = List of Pages

LRU stack = Stack or Page

LRU Page = Stack or Read

Back store = File

Statistic = meta stats

frame

Title =

Dirty Bit

Section = List of 256 bytes

Page

Title

Valid

frame*

Statistics

Number of calls

Number of hits

Number of Page faults

etc..

high level view
of what
the main
character
in this program

I understand that
I could of just
did

Physical Memory
without this and
just do

char PhysicalMem[500]
But I felt at the
time it would be
be easier this way

this page and the next is just
overviews of
any function

Date

whole read & number of calls

Request = Address & read

Address = Raw[0]

Command = Raw[1]

Page = Upper Bits

offsets & low bits

if TLB Table[Page].isValid == 1

Physical Memory(TLB[Page].frame)

if command

farane is do

else

Read

TLB Hit

else if PageTable[Page].isValid

7

Put

Else

Page Lower address up.

read mem

Store in frame

update TLB

update Page

PageCount += 1

I used Bits
from each

Read from
memory

Read from

Writen by
algorithm

Get Results

HW 3

Overview

Physical Memory = []

TLB = Dictionary

Page table = []

while reading

address Read in Address

Find Page, Offset

Determine valid

or (TLB Hit or Page table Hit)

E

Convert to physical a

read into

S

Else { Page Fault

E

Page memory

read from m

Put into main

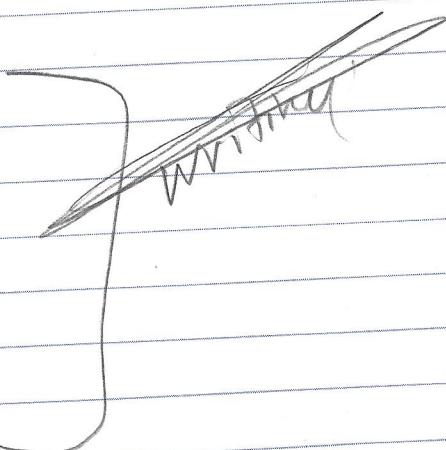
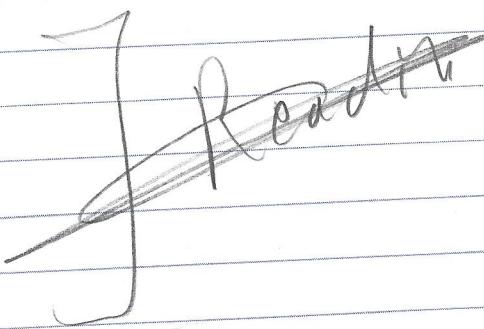
Put in TLB

Put into Page

Convert to Physico

Branch

read into



	Step 1	Step 2	Step 3	Push Down	Pop	Print	Date
	0	3	0	3	0	1	Step 1
0	0	3	0	3	0	0	11
1	1	2	1	2	1	0	0
2	2	1	2	1	2	1	1
3	2	-2	4	3	3	2	2
4	-2	4	4	4	4	4	4
5	5	6	5	5	5	5	5
6	6	7	6	6	6	6	6
7	7	8	7	7	7	7	7
8	8	9	8	8	8	8	8
9	9	9	9	9	9	9	9
				No no			

Pick (int I)

int Index = 0 & temp

for i in 3=0 S < size ; S++

if list[S] == I

index = S

Break

temp = list(S)

for index < 1 index --

list[index] = index --

List(0) = temp

128 64 32 16 8 4 2 1

1 0 0 0 0 0 0 0

80

1 1 2 1 1 5

return true

a C++ queue or stack couldn't help me so I
made my own thing for LRU

we also need a bit to say
no good

Class LRU Page Array

Public

int Thrash[size]
Bool Page True

Int LRU size avgg()

for in less - 1
size[i] = ~~254 - i~~

254
:
0

Pop

who Pick (int)

temp = first (size-1);

intemp

for in less and i > 0

index(i) = index(i-1)

temp = temp[i]

Ind 0 = temp

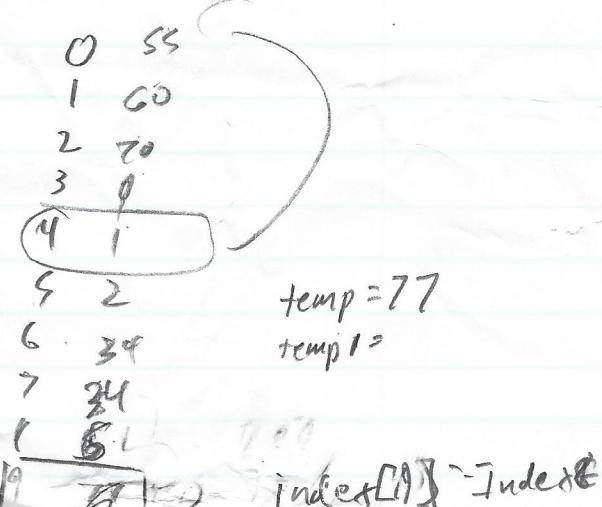
Pick (int)

for in i in 255

If temp[i] != temp

Break

for in 3 >= 0 i



C. 11

Date

Add to TIB

find $T = \text{LRU Table.pop}$

		Hit/No	Wh 320
①	-1	No	
1	-1	No	
2	-1	No	
3	-1	No	
4	-1	No	
5	-1	No	
6	-1	No	
7	-1	No	
8	-1	No	
9	-1	No	
10	-1	No	
11	-1	No	
12	-1	No	
13	-1	No	
14	-1	No	
15	-1	No	
	316	10	$T = -1$

there was
a bug with the TIB LRU counter thing

1 if TLB hit
2 Stats Number of TLB hit
3 Value
4 Put at the top of ~~list~~ (IB) upper
5

177

else if page hit
Value
put on top of LRU (page)
put on top of LRU (page)

Put on top LRU (pageList, upper), size
for i into size
if List[i] = upper

fi

else E

Find free frame

while $i < \text{size}(\text{page} \ll 8)$

$\text{if } \text{Physical}[i], \text{ free}$

$\text{MyBreak}(\text{page}), \text{ free}[i] = \text{free}$

IPT

$i = i + 1$

$i = \text{pop free}$

$\text{page}[i], \text{is invalid}$

Split page to valid

PLM Procedure

idea to handle page faults

- 1 Fix the two intermediate products in inter-dependent processes
- 2 For the process and try
- 3

128	64	32	16	8	4	2	1
1	1	0	0	0	0	0	0
1	0	1	6	0	0	0	0
0	1	0	6	6	6	6	0
0	0	1	0	0	0	0	0
0	0	0	1	0	0	0	0

Number

if Number < 128

~~128~~ Number & 128 - 128

2150

return Number

working out the

Value >

get Values function