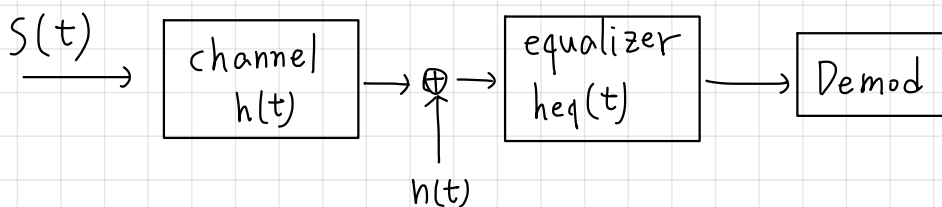


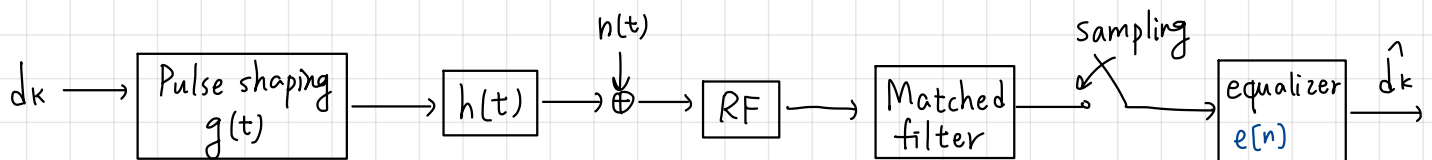
Wireless Communication Ch16

Equalization.

- ISI can degrade the system significantly.
- To mitigate ISI, we use equalization (on time domain)
- From freq domain, equalization can be viewed as a compensation on freq selectivity of channel such that the channel after equalizer is flat.
- For time-domain, we want the overall channel after equalization become a single path channel.
- We assume quasi-static channel.
- let $s(t) = \sum d_i g(t - iT)$



- So, simplest way is to have $H_{eq}(f) = \frac{1}{H(f)}$
→ This is called "zero forcing equalization"



- What we want with ZF ideal is that when there is no noise, we have $\hat{d}_k = d_k$
- We let $f(t) = g(t) * h(t) * g_m(t)$, be the effective channel.
- $\hat{d}_k = \sum_{i=-L}^L e_i y[n-i]$
we want $\hat{d}_k = d_k$, so we design $e_i, \dots, e_0, \dots, e_i$ such $\hat{d}_k - d_k = 0$
⇒ This implies $f[n] * e[n] = \delta[n] \iff E(z) = \frac{1}{F(z)}$

Noise enhancement of ZF equalization

- If we have noise, we have,

$$Y(z) = F(z) \underbrace{D(z)}_{\text{data spectrum}} + \underbrace{N_g(z)}_{\sqrt{N_0} G_m(z)}$$

- If we adopt ZF, we have

$$\hat{D}(z) = \frac{Y(z)}{F(z)} = D(z) + \frac{N_g(z)}{F(z)}$$

- Power of noise: $\frac{N_g(z)}{F(z)} = \frac{N_0 |G_m(z)|^2}{|F(z)|^2} = \frac{N_0 \cancel{|G_m(z)|^2}}{|G(z)|^2 |H(z)|^2 \cancel{|G_m(z)|^2}} = \frac{N_0}{|G(z)|^2 |H(z)|^2}$

- Suppose our pulse shaping function is ideal, we can ignore it.

$$\rightarrow \text{Power of noise} = \frac{N_0}{|H(z)|^2}$$

- If poor SNR, this implies $|H(f)|^2$ is small.
Then you have large noise power.

- Thus, noise is enhanced if SNR is low,
 \rightarrow give poor performance.

Note:

{ If SNR is high, ZF is good
If SNR is low, ZF is NOT a good idea.

Minimum Mean Square Error (MMSE equalizer)

• Minimum MSE $\rightarrow \min_e E\{|\hat{d}_k - d_k|^2\}$

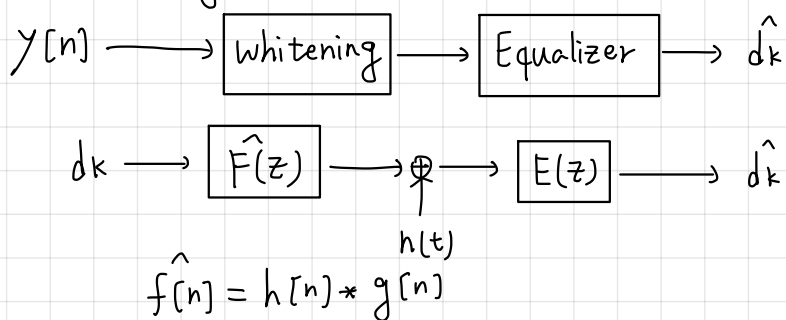
Implementation

(1) We can directly do MMSE

(2) As the noise is not white, we do the whitening filter first, and then do MMSE.

$$N_g(z) = \sqrt{N_0} G_m(z) \leftarrow \text{color noise.}$$

we do whitening:



$$\text{Now, } \hat{d}_n = \sum_{i=-L}^L e_i u[n-i] = e^T u$$

$$e = [e_{-L}, e_{-L+1}, \dots, e_0, \dots, e_L]$$

$$u = [u[n+L], \dots, u[0], \dots, u[n-L]]$$

$$E[|\hat{d}_n - d_n|^2] = E[|e^T u|^2 - 2\text{Re}\{u^H e^* d_n\} + |d_n|^2] = J$$

Assume $|d_n|^2 = 1$ without loss of generality.

$$\nabla_e J = 0$$

$$\Rightarrow \nabla_e J = 2e^T E[uu^H] - 2E[u^* d_n]$$

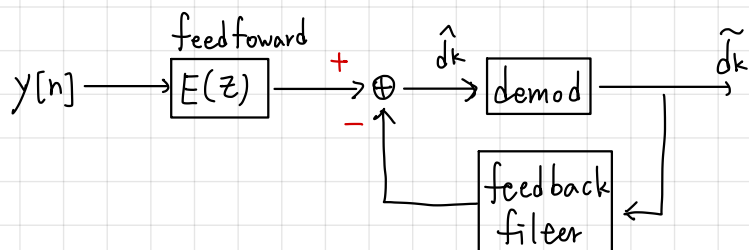
$$\Rightarrow e_{\text{opt}} = R^{-1}P, \text{ where } R = E[uu^H], P = E[u^* d_n]$$

$$\text{Overall, if we let } L \rightarrow \infty, \text{ then } H_{\text{eq}}(z) = \frac{1}{F(z) + \frac{N_0}{E[|d_n|^2]}} = \frac{1}{SNR}$$

\Rightarrow We see this equalizer is a combination of ZF and noise

$\begin{cases} \text{if } SNR \uparrow, \text{ we tend to use ZF} \\ \text{if } SNR \downarrow, \text{ we tend to not do equalization.} \end{cases}$

Decision - feedback equalization (DFE)



- Ideal is to use feedback from demodulated data to cancel ISI
- $E[z]$ can be ZF or MMSE
- Issue : If error happen on \hat{d}_k , we have even worse performance for the next data symbol
→ error happen again and again.
→ error - propagation.

Maximum Likelihood Sequence Estimation (MLSE)

- $u[n] = \sum_{i=0}^L f_i d_{n-i} + n[n]$
 - d_n : transmitted symbol
 - f_i : channel coefficient
 - n : white Gaussian noise
- Assume noise is white with variance σ_n^2
- For a sequence of received data $u[0], u[1] \dots u[N-1]$
- Joint pdf is :
$$pdf(u|d, f) = \frac{1}{(2\pi\sigma_n^2)^{\frac{N}{2}}} \exp\left(-\frac{1}{2\sigma_n^2} \sum_{n=0}^{N-1} \left|u[n] - \sum_{i=0}^L f_i d_{n-i}\right|^2\right)$$
 - $u = [u[0] \dots u[N-1]]^T$
 - $d = [d_0 \dots d_{N-1}]^T$
 - $f = [f_0 \dots f_L]^T$
- The ML solution is to find a vector \vec{d} such that $pdf(u|d, f)$ is maximized

• In other word, we want to minimize

$$\sum_{n=0}^{N-1} \left| u[n] - \sum_{i=0}^L f_i d_{n-i} \right|^2$$

• Solution approach

(i) You can try every possible sequence of d and then find the best one

(ii) Viterbi algorithm \rightarrow still give you the optimum solution,

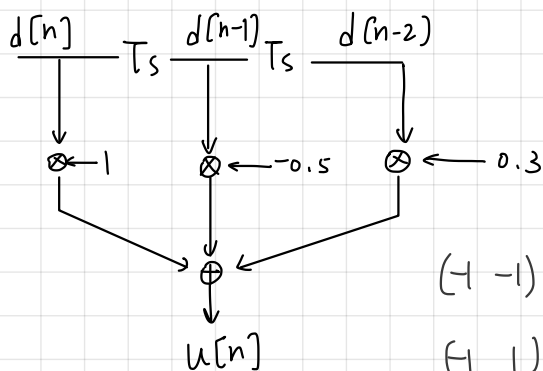
EX16.3 Viterbi Equalization,

• Suppose a channel tap with $f = [1, -0.5, 0.3]^T$

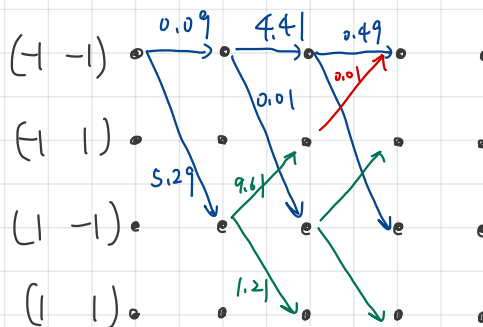
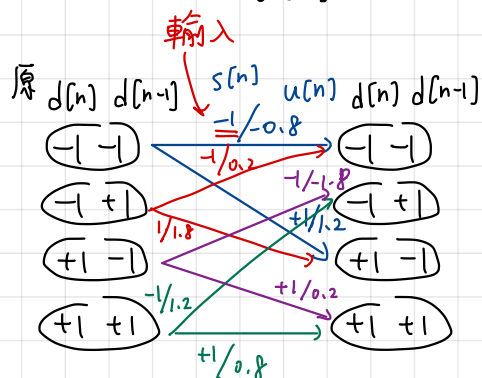
• Suppose we transmit BPSK and received signal with

$$[-1.1, +1.3, -0.1, +0.1, +1.6] = u$$

• What is the transmitted signal d ?



Suppose the starting state is $-1, -1$
Then, we see the optimal can be chosen from the current and the action.



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Capacity and influence of channel coding.

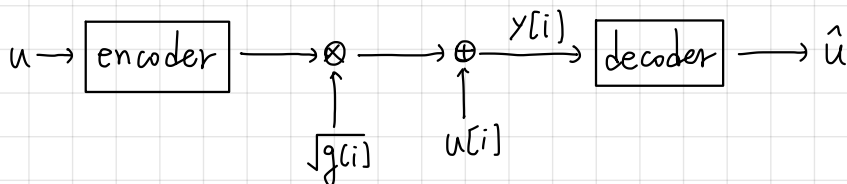
- Capacity is the limit for maximum possible data rate that can be transmitted over wireless channel with negligibly small error rate
- It requires both optimum modulation and coding to achieve the capacity.
- Ideal data rate $\hat{=}$ capacity.

Capacity in noisy channel

$$y = x + n. \quad \begin{cases} \text{SNR} = \frac{P}{N_0 B} = r \\ B = \text{bandwidth} \\ P = \text{transmit power.} \end{cases} \quad \rightarrow C = B \log_2 (1 + \text{SNR})$$

$\begin{cases} \text{error rate bounded away from 0, if } R > C \\ \text{error rate be arbitrarily small, if } R \leq C \end{cases}$
 $\rightarrow R$: data rate

Capacity in flat fading channel.



$\begin{cases} x(i) \text{ is the transmitted signal at time } i \\ g(i) \text{ is the channel power gain at time } i \\ u(i) \text{ is the noise at time } i \\ y(i) \text{ is the received signal at time } i \end{cases}$

$\rightarrow r(i)$ is the SNR at time i

$$\rightarrow r(i) = \frac{P(i) g(i)}{N_0 B}, \quad \bar{r} = \frac{1}{T} \sum_{i=0}^{T-1} r(i) = E[r]$$

$P(i)$: transmit power

Case

1. Channel state information (CSI) $g[i]$ is known at the receiver.
 2. CSI is known at both Tx and Rx \rightarrow CSIT, perfect CSI \hookrightarrow received CSI
 3. CSIT, but only with statistic at Rx
-

Capacity with CSIR

- Tx does NOT know the CSI, so $P[i] = P[j]$, $i \neq j$
 $P[i] = P[j] = p, \forall i, j$
 - $r[i] = \frac{p g[i]}{N_0 B} \rightarrow r[i]$ follow some distribution
-

Ergodic capacity

- Channel is fast fading.

$$C_{\text{erg}} = \lim_{T \rightarrow \infty} \frac{1}{T} \sum_{i=0}^{T-1} B \log_2(1 + r[i]) = E[B \log_2(1 + r)]$$
$$= \int_0^{\infty} B \log_2(1 + r) \cdot P_r(r) dr$$

where $P_r(r)$ is the distribution of SNR

- With Jensen's inequality, we see

$$C_{\text{erg}} = E[B \log_2(r)] \leq B \log_2(1 + E[r]) = B \log_2(1 + \bar{r})$$

\uparrow Jensen's inequality.

\rightarrow Fading reduce capacity.

EX. Flat fading as follow

$$\sqrt{g} = \begin{cases} 0.05 & , \text{ w.p. } 0.1 \\ 0.5 & , \text{ w.p. } 0.5 \\ 1 & , \text{ w.p. } 0.4 \end{cases}$$

Capacity with outage prob.

- suitable for slow fading.
- We denote γ_{\min} as the minimum SNR. to have for a transmission.
 $\rightarrow C_{\min} = B \log_2 (1 + \gamma_{\min})$: minimum capacity to have for channel.

$$\begin{cases} C(r) < C_{\min} \Rightarrow \text{error rate} \rightarrow 1 \\ C(r) > C_{\min} \Rightarrow \text{error rate} \rightarrow 0 \end{cases}$$

$$\rightarrow \text{effective rate } R = (1 - P_{\text{out}}) B \log_2 (1 + \gamma_{\min})$$

- You can do rate adaptation such that you can maximize R .
 - If you have CSIT, you can do rate adaptation.
-

Capacity with both CSIR and CSIT.

- Both Tx and Rx have CSI
- Suppose we can allocate resource to multiple channel from $i=1, 2, \dots, I$.
- We want allocate different power on different $g[i]$, $\forall i$, but remain the same average power.

$$\rightarrow C = \sum_{i=1}^I C[i] = \sum_{i=1}^I B \log_2 \left(1 + \frac{P[i] g[i]}{N_0 B} \right)$$

$$\rightarrow \max_{P[0] \dots P[I-1]} C[i], \text{ s.t. } \frac{1}{I} \sum_{i=0}^{I-1} P[i] \leq \bar{P} \quad \rightarrow \text{We use "water filling alg" to solve.}$$
$$P[i] \geq 0, \forall i$$

Water-filling (Lagrange multiplier)

$$\bullet J(P) = \sum_{i=0}^{T-1} B \log_2 \left(1 + \frac{P[i] g[i]}{N_0 B} \right) - \lambda \left[\frac{1}{T} \sum_{i=0}^{T-1} P[i] - \bar{P} \right]$$

$$\rightarrow \frac{dJ(P)}{dP[i]} = \frac{B}{\ln 2} \frac{1}{1 + \frac{P[i] g[i]}{N_0 B}} - \frac{\lambda}{T} = 0$$

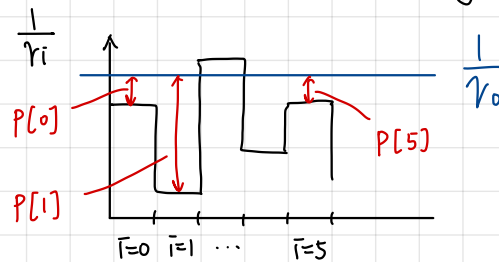
$$\rightarrow P[i] = \frac{1}{\lambda} \frac{TB}{\ln 2} - \frac{N_0 B}{g[i]}, \forall i$$

$$P[i] = \left[\frac{1}{\lambda} \frac{TB}{\ln 2} - \frac{N_0 B}{g[i]} \right]^+ ; [a]^+ = \max(a, 0)$$

→ Final solution

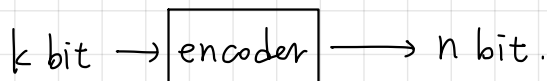
$$\begin{cases} P^*[i] = \left[\frac{1}{\lambda} \frac{TB}{\ln 2} - \frac{N_0 B}{g[i]} \right]^+, \forall i \\ \text{such that } \sum_{i=0}^{T-1} P^*[i] = \bar{P} \end{cases}$$

$$\text{let } \frac{1}{\lambda} \frac{TB}{\ln 2} = \frac{1}{\gamma_0} \text{ and } \frac{N_0 B}{g[i]} = \frac{1}{\gamma_i}$$



BER with channel coding. (error-correction code)

- Suppose we have (n, k) code, where the input is k bits and the output is n bit, $k \leq n$.



- code rate = $\frac{k}{n}$

- Spectral efficiency = $R \frac{k}{n}$.

For Example.

最多可更正 2 bit, 超出即為 error.

If we have $(7, 3)$ code that can help receiver at most 2 bit then the prob. of having error become:

- error rate = $1 - \Pr(\text{no bit error}) - \Pr(1 \text{ bit error}) - \Pr(2 \text{ bit error})$

- error rate = $1 - (1 - p_e)^7 - 7(1 - p_e)^6 - C_2^7 (1 - p_e)^5$