ALEA B. FROGOSA

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PROFILE	A self-driven 4th year Computer Engineering student in pursuit of acquiring actual industry skills and knowledge that will complement my theoretical learnings from the university. Highly motivated in being an asset to the company through developing systems that serve a purpose.
SKILLS & ABILITIES	**Office Suites** Presented collected data using Microsoft Office and Google Suites to show business financial statements and reports **Graphics** • Designed marketing materials, print ads, infographics, and game assets using Adobe Photoshop and Illustrator **Coding/Programming** • Developed an Ordering and Membership System to create a reliable, convenient and accurate ordering system using C# • Spearheaded the development of a student information system in PHP using the Laravel framework • Developed a learning management system for preschool learners with MERN stack • Co-developed a movie adapted thriller-suspense interactive game using C++ • Developed and conceptualized a RPG game from scratch using C# entitled *Unwinged*
PROGRAMMING LANGUAGES	**C++/C#, PHP, Javascript**
AWARDS	**Dean's Lister** **First Year, Second Semester** Polytechnic University of the Philippines, Manila **President's Lister** **Second Year, First Semester** Polytechnic University of the Philippines, Manila **President's Lister** **Third Year, First Semester** Polytechnic University of the Philippines, Manila
EDUCATION	**Bachelor of Science in Computer Engineering** **2018– Present** Polytechnic University of the Philippines, Manila **Senior High School** - **Accountancy, Business, and Management** 2016 - 2018 APEC Schools V. Luna, Quezon City
SCHOLARSHIP	**Quezon City Government Economic Scholarship** **2nd Year — 3rd Year**
EXPERIENCE	**Lamina Studios LLC,** Web Dev Intern **2021**