```
f3
push %rbp
mov %rsp,%rbp
movl $0x1,-0x8(%rbp)
movl $0x2,-0x4(%rbp)
      mov -0x4(%rbp),%eax
      add \%eax,-0x8(\%rbp)
      cmpl $0x9,-0x8(%rbp)
          0x00000000004007e6
      ile
         %rbp
     pop
     reta
```