

# Froilan Buendia

Artesia, CA | (562) 547-0242 | [froilanguendia@gmail.com](mailto:froilanguendia@gmail.com) | [froilanbuendia.com](http://froilanbuendia.com)

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Aspiring software engineer with experience in Python, Java, C++, HTML, CSS, and JavaScript. Open-minded and willing to learn as well as communicate with peers to foster a collaborative team environment.

## SKILLS

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**Technical Skills** Python | Java | C++ | HTML, CSS, JavaScript/TypeScript | React | Node.js

**Soft Skills** Adaptable | Fast Learner | Advanced Problem Solving | Strong interpersonal skills

## EDUCATION

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### California State University of Long Beach

AUG 2020 - PRESENT

- ❖ Dean's List, Fall 2020
- ❖ Affiliations: Association for Computing Machinery, Google Developer Student Club, Pilipino American Coalition
- ❖ BeachHacks Sponsorship Committee Member

## COURSEWORK

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### CSULB

- ❖ Database Fundamentals
- ❖ Data Structures & Algorithms
- ❖ Object Oriented Application Development
- ❖ Principles of Programming Languages
- ❖ Intro to Computer Security and Principles
- ❖ Computer, Ethics, and Society
- ❖ Intro to Software Engineering

### LinkedIn

- ❖ JavaScript Essential Training
- ❖ Learning Python

### Udemy

- ❖ 100 Days of Code

## EXPERIENCE

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### Nilly's Burger Shop (Artesia, CA)

JAN 2022 - PRESENT

Helped start up the business and currently working as a cashier and cook. Excelling in delivering premium customer service and food.

## PROJECTS

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### Nilly's Burger Shop Website (React, Typescript, Google Maps API, Netlify)

Contributed to the development of the website for Nilly's Burger Shop using Typescript, React, Google Maps API, and deployed to Netlify

### Sorting with Threads (C++)

Implemented various sorting algorithms utilizing threads in C++ to compare and contrast runtimes to non-thread implementations

### Dragon Slayer (Java)

Created a terminal based game where you are tasked to defeat three dragons to practice Object Oriented Programming concepts such as inheritance and polymorphism in Java

### Solitaire Fibonacci (C++)

Developed a solitaire game that checks to see if the last played hand is a fibonacci value to practice Object Oriented Programming in C++