Vladyslav Frolov

Software Engineer

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BACKGROUND

I learned the foundation of algorithms and data structures at school where I competed in a number of programming contests using Pascal. The algorithmic foundation helped me to solve complex problems optimally. Later, I taught myself C, C++, Python, JS, Rust, and other programming languages and technologies. Throughout my career, I have been into desktop, web, kernel, distributed systems, and machine learning developments, and I am eager to learn more and I love helping others to learn more.

EDUCATION

September 2012 - Master's Degree, Kharkiv National University of Radio Electronics, First Class Honours. June 2013 Security of Information and Communication Systems

"Research of Synthesis Methods of Nonlinear S-boxes for Block Symmetric

September 2008 – Bachelor's Degree, Kharkiv National University of Radio Electronics, First Class Honours. June 2012 Security of Information and Communication Systems

"Security Analysis of WEP Protocol in 802.11 WLAN Computer Networks"

EXPERIENCE

Salford Systems

June 2012 - **Software Engineer**, Data Mining and Predictive Analytics Software company.

- March 2018 O Designed, led, and developed distributed data mining (BigData) projects
 - PYTHON, CYTHON, DASK, YARN HADOOP, PYSPARK, PYTHON C-EXTENSIONS, C, PyInvoke, Anaconda
 - Designed, led, and developed data mining SaaS with a distributed backend in the cloud
 - API Server: Python, Flask, PostgreSQL, SeaweedFS
 - Frontend: JAVASCRIPT (ES6), REACTJS, REDUX
 - Backend: CYTHON, DASK, RABBITMQ, HADOOP HDFS
 - Other: DOCKER, DJANGO, REDIS, AWS
 - Developed an automated distributed testing system for Salford Systems' software suite
 - Python, Django, Celery, PostgreSQL, Redis
 - O Developed a text mining tool using Natural Language Toolkit
 - Python, NLTK
 - Set up Salford Systems IT infrastructures
 - Linux, Docker, Hadoop, FreeIPA, Rancher, Gitlab, Gitlab CI, Mattermost, CFENGINE, NGINX, JENKINS, REDMINE, PYINVOKE

Open-source (github.com/frol)

September 2009 – **Contributor**, open-source software.

I became a fan of open-source software the moment I consciously used it for the first time back in 2009, developing a small project in Qt. At that time, I had already been using Linux for over two years, but most of my projects were written from scratch, meaning that I didn't use any thirdparty libraries.

It was September 29, 2009, when the first project I published to the open-source was born. Since then I have open-sourced over 30 projects and contributed to over 100, including Linux kernel, Android for x86, Docker, and Django.

I am an active maintainer of some packages on Docker Hub and conda-forge (Anaconda Python).

Q-BIT (qbit.org.ua)

March 2015 - **Education Evangelist**, *local science community*.

I used to be a student at Q-BIT, and now I am helping new students (giving lectures and guiding). Q-BIT has its own online-platform that we use to teach programming and to conduct programming contests, and I have designed and developed the backend that does testing (compilation and execution) of student solutions in over 15 different programming languages.

- LINUX, DOCKER, NGINX, PYTHON, RUST, C, BASH, JS, PHP, C++, PASCAL

Escalibro (escalibro.com)

October 2010 - **Co-creator**, pet project.

today This is a Web-service for writers and readers, that provides simple and convinient book writing and reading. I was involved in the every bit of the project: servers tuning, UI design, frontend and backend development.

- LINUX, PYTHON, DJANGO, CELERY, NGINX, MYSQL, RABBITMQ, HTML/CSS/JS

Fahrenheit 451

April 2011 - **Software Engineer**, Website building company.

May 2012 Developed a food delivery web-service for restaurant chains "Mafia" (mafia.ua) and "Yakitoria" (yaki.kh.ua)

- Python, Django, MySQL, HTML/CSS/JS

EwaDev

October 2009 - **Software Engineer**, Website building company.

December 2011 Developed a variety of websites and web-services

- LINUX, PYTHON, DJANGO, MYSQL, HTML/CSS/JS

Classes

2005 - 2009 **Student**.

I was taught algorithms and data structures in Pascal, and so I competed in a number of individual (IOI and alike) and team competitions. Later, I learned about desktop development and network design, which allowed me to implement a Direct Connect (DC) server from scratch and host a DC hub on a local city network.

- Pascal, Delphi, C++, Qt, Linux

PROFESSIONAL SKILLS (my preferences are marked in bold)

Programming Rust \circ Python \circ Cython \circ JavaScript (ES6+) \circ Bash \circ C++ \circ C \circ HTML \circ Languages SQL \circ PHP \circ Delphi/Pascal

Frameworks and Flask \circ ReactJS \circ VIM \circ Dask \circ Django \circ Celery \circ PySpark \circ Apache Spark Tools \circ Hadoop YARN \circ JQuery \circ NGINX \circ Apache \circ Anaconda \circ Qt \circ Docker \circ Git \circ Jenkins \circ OpenVPN \circ StrongSWAN \circ ...

Databases PostgreSQL o MySQL o SQLITE o RABBITMQ o Redis o MongoDB o Memcache
OS GNU/Linux (Debian, Ubuntu, CentOS, ArchLinux) o MS Windows o macOS

LANGUAGES

Russian, Ukrainian Native

English Fluent