Ivan Frolov
Software Engineer

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Summary

I have been into web, desktop, and kernel developments, and I am a fast learner and eager to learn more

Professional Skills

Programming Languages	Rust ∘ Python3 ∘ JavaScript ∘ Bash
Frameworks and Tools	Rocket ∘ Actix ∘ Flask ∘ NGINX ∘ Docker ∘ VIM ∘ Git
Data Bases	PostgreSQL ∘ MySQL ∘ SQLite3 ∘ MongoDB
OS	MacOS

Education

2014 – today **Q-bit**
I learned algorithms and data structures in Pascal and C++, and so I competed in a number of individual and team competitive programming contests. I learned about graphs, binary trees, linked lists, maps . . .

– Algorithms & Data Structures, Pascal, C++, Arch Linux

2016 – today **Self-education**
I started to learn more programming languages such as Python3, Rust and JavaScript. Also, honed knowledge of these programming languages on Leetcode and CodeWars problems.

– Algorithms & Data Structures, Rust, Python, MacOS

Experience

3dEYE (3deye.me)

2019 – today **Internship**, remote
Simplified the initial configuration of the device for the user, and learned how to operate with GPIO to implement an indication on the device

Languages

Native	Russian, Ukrainian
Fluent	English
Bootstrapping	German