

# IVAN FROLOV

Software Developer

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🐙 [github.com/frolvanya](https://github.com/frolvanya)

## SUMMARY

My journey to Computer Science started in the 5th grade, where I studied in an advanced math and computer science class and learned a lot about data structures and algorithms, and later dove into learning different programming languages (Rust, C++, Python) and technologies on my own. My curiosity allowed me to participate in various programming competitions, team projects, and open source contributions. I want to use my existing skills and desire to develop software.

## SKILLS

Programming Languages RUST ◦ PYTHON ◦ C ◦ C++ ◦ JAVASCRIPT

Frameworks and Tools ROCKET ◦ ACTIX WEB ◦ FLASK ◦ NGINX ◦ DOCKER ◦ VIM ◦ GIT ◦ JIRA ◦ OPENVPN SERVER

Data Bases ORACLE ◦ POSTGRESQL ◦ MYSQL ◦ SQLITE ◦ MONGODB

OS MACOS ◦ LINUX

Languages ENGLISH (FLUENT) ◦ UKRAINIAN (NATIVE) ◦ RUSSIAN (NATIVE)

## EXPERIENCE

### Open Source Contributions

2020 – Present **GitHub Contributions**, *GitHub Profile: <https://github.com/frolvanya>*

Developed and contributed to a wide range of projects and services, including:

- Backend services for NEAR blockchain
- Libraries to support blockchain development
- Console utilities for various purposes
- Telegram bots for automation and interaction
- Web services to provide online functionality
- Load testing tools for performance analysis

Additionally, responsible for server maintenance and service monitoring to ensure smooth operation.

**3dEYE (3deye.me), Toronto, ON**

April 1, 2022 – **Software Developer Intern**, Remote

- August 30, 2022
- Simplified the initial device configuration process to enhance user experience.
  - Developed and maintained scripts for camera management, including monitoring temperature, current status, and other device information.
  - Gained hands-on experience with camera hardware and General-Purpose Input/Output (GPIO) operations.
  - Contributed to the overall improvement of device functionality and usability.

## PROJECTS

**NEAR Lake Framework**, *<https://github.com/frolvanya/near-lake-framework-py>*

- Data streaming application for Near Protocol data stored in an AWS S3 bucket
- Asynchronous functions to list blocks and fetch streamer messages
- Utilized AWS SDK for Python (Boto3) to interact with S3
- Parsed and processed Near Protocol data and handled complex data structures

**Load Testing Tool**, <https://github.com/frolvanya/load-testing-tool>

- Load testing tool in Rust for testing websites and web services
- Provides options for concurrency, proxy usage, and error handling
- Tracked the number of spawned requests and failed requests using atomic counters for concurrency control and error reporting
- Proxy server usage, allowing the tool to send requests through proxies for testing network configurations

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## EDUCATION

2022 – 2026 **B. Tech in Computer Science**, *Kharkiv National University of Radio Electronics*  
– COMPUTER SCIENCE, C++, OOP, DATABASES, OPERATION SYSTEMS DESIGN

2022 – 2024 **Ontario College Diploma**, *Seneca College*, Computer Science  
GPA: 3.7/4.0  
– COMPUTATIONAL THINKING, C/C++, JAVASCRIPT, WEB, OOP, DATABASES, LINUX/UNIX

2014 – 2022 **Q-bit**, *Ukraine*, IT School  
– ALGORITHMS & DATA STRUCTURES, RUST, PYTHON, C++, UBUNTU LINUX

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## OTHER

Volunteering: Volunteered at KiberOne School (Vienna, Austria) as a Junior Software Developer (remote) and developed a manager that works using OpenAI api, scraping facebook leads and WhatsApp webhooks for managing KiberOne IT School for 2 months (2023).

Work Permit until: 25.05.2025