### Professional Profile

# Responsible, flexible and determined person, who is used to work well under pressure and deliver high quality in problems resolution, excellent organization skills with international experience.

### Qualifications

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| --- | --- |
| * Augmented Reality * Virtual Reality * Software Development * Transmedia | * Computer Graphics * User Experience * Game Development * Gamification |

### Education

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| --- | --- |
| **Master in Game Development**  CIPSA – Barcelona, Spain | 2014 - 2015 |
| **Game Developer**  Fernando Pessoa University – Barcelona, Spain | 2014 - 2015 |
| **Master in Multimedia Creation and Serious Games**  Ramon Llull University, La Salle- Barcelona, Spain | 2013 - 2014 |
| **Engineering Cybernetics and Computer Systems**  La Salle University – Mexico City, Mexico | 2007 - 2011 |

### Experience

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| --- | --- |
| **Game Designer / Developer** | May 2015 - Current |

**Self-Employed - Froman Interactive (**[**www.fromaninteractive.com**](http://www.fromaninteractive.com/)**)**

Create multimedia projects, from prototypes, designs and development.

* Nostrum Experience: Augmented Reality app developed for Nostrum (Spain)
* Rescue and Escape: Virtual reality game  prototype for Global Game Architect (Mexico)

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| **Game Designer / Developer** | Feb 2014 - Aug 2014 |

**Holoplab (**[**www.mediadomeprojects.com/holoplab/**](http://www.mediadomeprojects.com/holoplab/)**) –** Barcelona, Spain

Design and development of multimedia projects

* Creation of a trasmedia project for AliaVox and CIMA Foundation to engage young people in ancient music. (Creation of a Web, an Augmented Reality and Serious game app)

|  |  |
| --- | --- |
| **Software Tester** | Mar 2012 - Feb 2013 |

**ILIKEA –** Mexico City, Mexico

Test the System and report the bugs

* Manage the team and found more than 1000 bugs.
* Verify the 1000 bugs reported, plus 3000 reported before
* Automatize some data insertion for faster testing

|  |  |
| --- | --- |
| **TI Manager** | Jan 2011 - Mar 2012 |

**Grupo Bryfel S.A. de C.V. –** Mexico City, Mexico

Design and develop software to automatize some process. Keep technology working and update.

* Development of software that save some days of work in logistics area.

### Languages

* Spanish: Native
* English: Advanced \*Studies in Canada, Ireland and England
* French: Basic \*Course at “Alianza Francesa de México”

### Technical Skills

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| --- | --- | --- | --- | --- | --- |
| * Office * Windows * Unity * C# * MAC OS * Open Office * Latex * Pencil * Just in Mind * SQL * HTML5 * CSS | Advanced  Advanced  Advanced  Advanced  Intermediate  Intermediate  Intermediate  Intermediate  Intermediate  Intermediate  Intermediate  Intermediate | * C++ * .Net * Matlab * Maya * Photoshop * Gimp * Premier * After Effects * Muse * ASP * Java * Visual Basic | Intermediate  Intermediate  Intermediate  Intermediate  Intermediate  Intermediate  Intermediate  Intermediate  Intermediate  Beginner  Beginner  Beginner | * Assembler * PHP * JavaScript * Linux * Proteus * GitHub * Unreal Engine * Nuke * Blender * Motion Builder * MudBox * Sony Vegas | Beginner  Beginner  Beginner  Beginner  Beginner  Beginner  Beginner  Beginner  Beginner  Beginner  Beginner  Beginner |

### Courses

2007 Computer Systems. CCPM.

2006 Digital Graphic Design. CCPM.