Common Keyboard Commands	
z	Move to first frame
x	Move back one frame
c	Play/Stop
v	Move forward one frame
b	Move to last frame
Ctrl-O	Open statefile
Ctrl-X	Open descriptor file
Comma	Cancel file loading
Escape	Cancel current action
Marking Commands	
p	Mark particle by mouse
i	Mark particle by ID
h	Hide particle
f	Follow particle
u	Unmark all particles
Period	Perform visibility selection
Semicolon	Visibility selection on region
Slash	Invert current marking selection
Render Commands	
a	Auto-set scene options
1-5	Set geometry quality (lowest to highest)
6	Toggle sphere shaders
l	Toggle lighting
t, F5	Toggle texturing
Ctrl-P	Toggle particles
Ctrl-V	Toggle translational vectors
Ctrl-R	Toggle rotational vectors
Camera Commands	
F2	Point camera along X axis
F3	Point camera along Y axis
F4	Point camera along Z axis
Arrow Keys	Change camera angle
Plus	Move closer to target
Minus	Move farther from target
Page Up	Spin camera clockwise
Page Down	Spin camera counterclockwise
Home	Halt camera spin