# A Matching Logic Theory of Contexts with Applications to (Work in Progress)

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- Introduction
- Matching Logic (ML)
- Contexts
- Application to IMP
- Conclusion

#### Plan

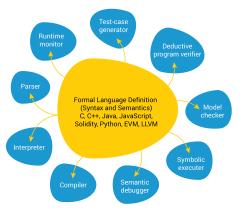
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# A Brief History of K Framework

- 2003, Grigore Roşu at UIUC: motivated mainly by teaching programming languages and noticing that the existing semantic frameworks have limitations
- 2010-2013: joint work between Formal Systems Laboratory (FSL) from University of Illinois at Urbana-Champaign (UIUC) lead by Grigore Roşu and Formal Methods in Software Engineering (FMSE) from Al. I. Cuza University (UAIC) lead by presenter
- since 2014: joint work between FSL and Runtimeverification a start-up founded by Grigore Roşu
- since 2024: joint work with Pi Squared Inc a second start-up founded by Grigore Roşu

#### K Framework: The Main Idea

- K (https://kframework.org/) is a framework where
  - programming languages can be formally defined, and
  - tools can be soundly derived from the formal language definition



Example: IMP (Partial)

6

89

10

11

12

13

14

15

16

17

18

19

20

26 27

28 29

```
module IMP-SYNTAX
  imports DOMAINS-SYNTAX
  syntax AExp ::= Int | Id
                 > AExp "+" AExp
                                              [left, strict]
  syntax Stmt ::= Block
                 | Id "=" AExp ":"
                                              [strict(2)]
  syntax Pgm ::= "int" Ids ";" Stmt
endmodule
module IMP-CONFIG
imports IMP-SYNTAX
imports DOMAINS
  configuration <T color="yellow">
                 <k> $PGM:Pgm </k>
                  <state> .Map </state>
                </T>
endmodule
module IMP
imports IMP-CONFIG
imports VERIFICATION
  syntax KResult ::= Int | Bool
  rule I1 + I2 => I1 +Int I2
  rule <k> X = I:Int; => .K ...</k> <state>... X |-> (_ => I) ...</state>
endmodule
```

# Example of IMP Program

#### sum.imp

#### Runing sum.imp

```
1  // This program calculates in sum
2  // the sum of numbers from 1 to n.
3  
4  int n, sum;
5  n = 100;
6  sum = 0;
7  while (!(n <= 0)) {
8   sum = sum + n;
9  n = n + -1;
10 }</pre>
```

```
% cd imp/
% kompile imp.k
% krun sum.imp
% krun sum.imp
<T>
  <k>
    . K
  </k>
  <state>
    n |-> 0
    sum |-> 5050
  </state>
```

# Example: IMP with Threads

```
module IMP-SYNTAX
     // the same
   endmodule
   module IMP-CONFIG
6
      imports IMP-SYNTAX
      imports DOMAINS
      configuration
        <T color="vellow">
10
          <threads>
11
            <thread multiplicity="*" type="Map" initial="">
12
              <id> 0 </id>
13
              <k> $PGM:K </k>
14
           </thread>
15
          </threads>
16
          <state> .Map </state>
17
          <next-id> 1 </next-id>
18
        </T>
19
   endmodule
20
21
   module IMP
22
     // the same
23
   endmodule
```

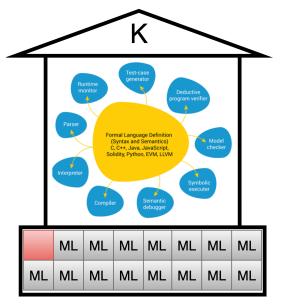
```
sum.imp
```

#### Runing sum.imp

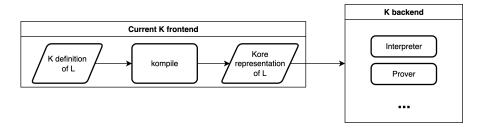
```
1  // This program calculates in sum
2  // the sum of numbers from 1 to n.
3
4  int n, sum;
5  n = 100;
6  sum = 0;
7  while (!(n <= 0)) {
8   sum = sum + n;
9  n = n + -1;
}</pre>
```

```
cd ../imp++
% kompile imp.k
% krun sum.imp
<T>
  <threads>
    <thread>
       \langle id \rangle
         0
       </id>
       <k>
         . K
       </k>
    </thread>
  </threads>
  <state>
    n I-> 0
    sum |-> 5050
  </state>
  <next-id>
     1
  </next-id>
</T>
```

# The Foudation of $\mathbb{K}$ is Matching Logic ( $\mathbb{ML}$ )



#### K Framework: Frontend and Backend



#### Kore for rule I1 + I2 => I1 +Int I2 in IMP

```
axiom{} \rewrites{TopCell{}} (
  \and{TopCell{}} (
    Top>(T>(k)(kseq{}(inj{AExp{}, KItem{}}))
      _+_(inj{Int{}, AExp{}}(VarI1:Int{}),inj{Int{}, AExp{}}(VarI2:Int{})))
      DotVar2:K{})),
      DotVar1:StateCell{}).
      DotVar0:GeneratedCounterCell{}),
    \top{TopCell{}}()),
  \and{TopCell} \
    <Top>(<T>(<k>(kseq{}(inj{Int{}}, KItem{}}(_
        +Int_(VarI1:Int{}, VarI2:Int{})), DotVar2:K{})),
      DotVar1:StateCell{}),
      DotVar0:GeneratedCounterCell{}),
    \top{TopCell{}}()
```

# Kore for rule I1 + I2 => I1 +Int I2 in IMP with Threads

```
axiom{} \rewrites{TopCell{}} (
  \and{TopCell{}} (
    <Top>(<T>(<treads>(
        ThreadCellMap{}(ThreadCellMapItem{}(DotVar3:IdCell{},
        <thread>(DotVar3:IdCell{}.
          <k>(kseq{}(inj{AExp{}, KItem{}}(_+_(inj{Int{}, AExp{}})(VarI1:Int{})),
            inj{Int{}, AExp{}}(VarI2:Int{}))),DotVar4:K{})))),
        DotVar2:ThreadCellMap{})),
        Gen0:StateCell{},Gen1:NextIdCell{}),
      DotVarO:GeneratedCounterCell{}),
    \top{TopCell{}}()),
  \and{TopCell{}} (
    <Top>(<T>(<treads>(
        ThreadCellMap{}(ThreadCellMapItem{}(DotVar3:IdCell{}),
          <thread>(DotVar3:IdCell{}.
            <k>(kseq{}(inj{Int{}, KItem{}}(_+Int_(VarI1:Int{},VarI2:Int{})),
              DotVar4:K(})))),
          DotVar2:ThreadCellMap{})),
          Gen0:StateCell{},Gen1:NextIdCell{}),
        DotVarO:GeneratedCounterCell{}).
    \top{TopCell{}}()
```

### Main Questions

Q1 What is the ML denotation of rules like

```
rule I1 + I2 => I1 +Int I2
rule <k> X = I:Int; => .K ...</k> <state>... X |-> (_ =>
      I) ...</state>
```

Q2 How such a simple rule, like the first one, can handle any  $E_1 + E_2$ expression?

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# A Brief History of ML

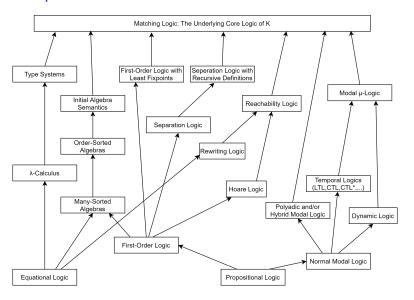
- An alternative to Hoare/Floyd Logic (Roşu, Ellison, Schulte, AMAST 2010)
- Reachability Logic (A. Stefanescu, St. Ciobaca, B. M. Moore, T.-F. Serbanuta, R. Mereuta, G. Rosu, LICS 2013, RTA-TLCA 2014, LMCS 2029)
- (Many-sorted) Matching Logic (Roşu, LMCS 2017)
- Matching mu-Logic (Chen, Roşu, LICS 2019)
- Applicative Matching Logic (Chen, Roşu, TR 2019; Chen, Roşu, Lucanu, JLAMP 2021)

#### ML: Rationale Behind

#### A minimal logic where

- definition of programming languages and
- behavioral properties of their programs can uniformly specified.

# ML is Expressive<sup>1</sup>



<sup>&</sup>lt;sup>1</sup>Source: http://www.matching-logic.org/

#### ML: Syntax

Signature:  $(\Sigma, EV, SV)$ , where  $\Sigma$  is a set of *constant symbols*, EV a set of *element variables*, and SV. a set of *set variables* 

#### Formulas (Patterns):

```
\begin{array}{lll} \varphi ::= x & & \text{elementary variable } (x \in EV) \\ | X & & \text{set variabile } (X \in SV) \\ | \sigma & & \text{symbol } (\sigma \in \Sigma) \\ | \varphi_1 \varphi_2 & & \text{application} \\ | \bot & & \text{bottom} \\ | \varphi_1 \to \varphi_2 & & \text{implication} \\ | \exists x. \varphi & & \text{existential binder} \\ | \mu X. \varphi \text{ if } \varphi \text{ is positive in } X & \text{least fixpoint binder} \end{array}
```

#### ML: Semantics - Models

 $(M, \underline{\ \ }, \{M_{\sigma}\}_{\sigma \in \Sigma})$ , where

- *M* is a carrier set, required to be nonempty;
- \_•\_: M × M → P(M) is a function, called the interpretation of application; here, P(M) is the powerset of M;
- $M_{\sigma} \subseteq M$  is a subset of M, called the *interpretation of*  $\sigma$  *in* M for each  $\sigma \in \Sigma$ .

# ML: Semantics - Pattern Interpretation

*M-valuation*:  $\rho$ :  $(EV \cup SV) \rightarrow (M \cup \mathcal{P}(M))$  s.t.  $\rho(X) \in M$  for all  $X \in EV$  and  $\rho(X) \subseteq M$  for all  $X \in SV$ .

pattern interpretation:  $|-|_{\rho}$ : PATTERN  $\rightarrow \mathcal{P}(M)$ 

$$|x|_{\rho} = {\rho(x)}$$

$$|X|_{\rho} = \rho(X)$$

$$|\sigma|_{\rho} = M_{\sigma}$$

$$|\bot|_{\rho} = \emptyset$$

$$|\varphi_{1} \varphi_{2}|_{\rho} = |\varphi_{1}|_{\rho} \cdot |\varphi_{2}|_{\rho}$$

$$|\varphi_{1} \to \varphi_{2}|_{\rho} = M \setminus (|\varphi_{1}|_{\rho} \setminus |\varphi_{2}|_{\rho})$$

$$|\exists x. \varphi|_{\rho} = \bigcup_{\mathbf{a} \in M} |\varphi|_{\rho[\mathbf{a}/x]}$$

$$|\mu X. \varphi|_{\rho} = \mu \mathcal{F}_{\mathbf{X}, \rho}^{\rho}$$

# ML: Theory of Sorts (Over Theory of Equality)

If  $s \in \Sigma$  represents a sort name, then the pattern (inh s) represents all its inhabitants, where inh  $\in \Sigma$ .

New formulas (patterns):

$$\varphi ::= \top_{s} \mid \forall x : s. \varphi \mid \exists x : s. \varphi \mid \varphi : s \mid \forall x_{1}, \dots, x_{n} : s. \varphi \mid \exists x_{1}, \dots, x_{n} : s. \varphi$$

Axioms:

$$\begin{aligned} &\mathsf{Sort} \in \top_{\mathsf{Sort}} \\ &\forall s.s \in \top_{\mathsf{Sort}} \to \lceil \top_s \rceil \end{aligned}$$

Notations:

#### Power Sorts

Given a sort s ( $s \in \top_{Sort}$ ), its *power sort* is specified by

• a sort 2<sup>s</sup>

$$2^s \in \top_{\mathsf{Sort}}$$

• two constant symbols, extension and intension in  $\Sigma$ , together with the following axioms:

$$\forall \alpha : 2^{s}$$
.extension  $\alpha \subseteq \top_{s}$ 
 $X \subseteq \top_{s} \to \exists \alpha : 2^{s}$ .extension  $\alpha = X$ 
 $\forall \alpha : 2^{s} . \forall \beta : 2^{s}$ .extension  $\alpha = \text{extension } \beta \to \alpha = \beta$ 
intension  $\varphi : \leftrightarrow \exists \alpha : 2^{s} . \alpha \land (\text{extension } \alpha = \varphi)$ 

#### Remark

- 1. The product sort  $s_1 \otimes s_2$  can also be specified.
- 2. The function sort  $[s_1 \to s_2]$  can be specified a subsort of  $2^{s_1 \otimes s_2}$ .

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## Contexts, Intuitively

A context-based processing has two steps:

**split:** a term t is split into two components: a subterm  $t_0$  and a *context* C[], including a special variable  $\square$  usually named *hole*, such that  $t = C[t_0/\square]$ ;

**plug:** given a context C[] and a term  $\bar{t}_0$ , returns  $C[\bar{t}_0] = C[\bar{t}_0/\Box]$ .

# Contexts: Definition 1/2

• given the sorts  $s_1$  and  $s_2$   $(s_1, s_2 \in \top_{\mathsf{Sort}})$ , consider a new sort  $\mathsf{Context}_{s_1}^{s_2}$ 

$$\mathsf{Context}_{s_1}^{s_2} \in \top_{\mathsf{Sort}}$$

- a constant symbol gamma in  $\Sigma$ , used for abstraction;
- a constant symbol plug in  $\Sigma$ , used for plugging operation;
- the following notations:

$$\gamma \square : s_1. \varphi : \leftrightarrow \mathsf{gamma}([\square : s_1] \varphi) \qquad /* \text{ abstraction */} \qquad (\mathsf{Ntn.1})$$
 $C[x] : \leftrightarrow \mathsf{plug}(C, x) \qquad /* \text{ plugging */} \qquad (\mathsf{Ntn.2})$ 

where  $C: Context_{s_1}^{s_2}$ ,  $x:s_1$ ;

#### Remark

```
\gamma \Box : s_1.\varphi : \leftrightarrow \mathsf{gamma}([\Box : s_1]\varphi) 

: \leftrightarrow \mathsf{gamma}(\mathsf{intension} (\exists \Box : s_1.\langle \Box, \varphi \rangle))
```

# Contexts: Definition 2/2 (Axioms)

```
// unique name for gamma
\exists x. \mathsf{gamma} = x
                                                                                                                                       (Ax.1)
// gamma as a function 2^{s_1 \otimes s_2} \to \mathsf{Context}_{s_1}^{s_2}
\forall s_1, s_2:Sort.\forall \alpha: 2^{s_1 \otimes s_2}.\exists C: Context_{s_1}^{s_2}.gamma \ \alpha = C
                                                                                                                                       (Ax.2)
// gamma is injective
\forall s_1, s_2: Sort. \forall \alpha_1, \alpha_2: 2^{s_1 \otimes s_2}. (gamma \alpha_1 = \text{gamma } \alpha_2) \rightarrow (\alpha_1 = \alpha_2)
                                                                                                                                       (Ax.3)
// carrier set for Context<sup>s<sub>2</sub></sup>
\forall s_1, s_2:Sort.\top_{\mathsf{Context}_{\mathsf{c}_2}^{\mathsf{s}_2}} = \exists \alpha : [s_1 \to s_2].gamma \alpha
                                                                                                                                       (Ax.4)
// unique name for plug
\exists x.\mathsf{plug} = x
                                                                                                                                       (Ax.5)
// plug definition
\forall s_1, s_2: Sort. \forall \alpha: 2^{s_1 \otimes s_2} . \forall x: s_1.
             C[x] = \exists y : s_2.y \land (C = \text{gamma } \alpha \land \langle x, y \rangle \in \text{extension } \alpha)
                                                                                                                                       (Ax.6)
// extensionality
\forall s_1, s_2: Sort. \forall C_1, C_2: Context_{s_1}^{s_2}. C_1 = C_2 \leftrightarrow \forall x : s_1 . C_1[x] = C_2[x]
                                                                                                                                       (Ax.7)
```

# Plugging is substitution

$$(\gamma x: s_1.\varphi)[\psi] = \varphi[\psi/x]$$

Extension to multi-holes:

$$(\gamma \square_1 : s_1 \dots \gamma \square_n : s_n \cdot \varphi)[\psi_1] \dots [\psi_n] = \varphi[\psi_1 / \square_1] \dots [\psi_n / \square_n]$$

# Context Composition

$$C \circ \langle \textit{C}_1, \dots, \textit{C}_n \rangle : \leftrightarrow \gamma \square_1 : \textit{s}_1' \dots \gamma \square_n : \textit{s}_n' . \textit{C}[\textit{C}_1[\square_1], \dots, \textit{C}_n[\square_n]] \quad \text{(Ntn.3)}$$

$$(C \circ \langle C_1, \ldots, C_n \rangle)[\psi_1, \ldots, \psi_n] = C[C_1[\psi_1], \ldots, C_n[\psi_n]].$$



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#### K contextual Rule

K

ML:

$$\forall C$$
:Context $_{\mathsf{Cell}(\mathsf{k})}^{\mathsf{Cell}(\mathsf{T})}$ . $\forall \kappa$ :K. $\forall i_1, i_2$ :Int.

$$(C \circ C_{\kappa})[\mathsf{plus}(i_1, i_2)] \to \bullet(C \circ C_{\kappa})[i_1 + \mathsf{Int} \ i_2]$$
 (Ax.8)

where  $C_{\kappa} :\leftrightarrow \gamma \square : \mathsf{KItem.Cell}\langle \mathsf{k} \rangle (\square \curvearrowright \kappa)$ .

# Local Rule (Multi-Context)

 $\mathbb{K}$ 

ML

$$\forall C: \mathsf{Context}_{\mathsf{Cell}(\mathsf{k}), \mathsf{Cell}(\mathsf{state})}. \forall x: \mathsf{Id}. \forall i, v: \mathsf{Int}. \forall m_1, m_2: \mathsf{Map}. \forall \kappa: \mathsf{K}. \qquad (\mathsf{Ax}.9)$$

$$(C \odot \langle C_1, C_2 \rangle)[\mathsf{assign}(x, i)][v] \to \bullet (C \odot \langle C_1, C_2 \rangle)[\mathsf{dotK}, i]$$

```
where C_1 : \leftrightarrow \gamma \square : \mathsf{K}. \langle \mathsf{k} \rangle (\square \curvearrowright \kappa) and C_2 : \leftrightarrow \gamma \square : \mathsf{Int.} \langle \mathsf{state} \rangle (m_1 \mathsf{\_Map}_x \mapsto \square \mathsf{\_Map}_m_2).
```

#### Attribute strict

 $\mathbb{K}$ 

```
syntax Stmt ::= Id "=" AExp ";" [strict(2)]
```

ML

$$\forall C: \mathsf{Context}^{\mathsf{Cell}\langle\mathsf{T}\rangle}_{\mathsf{Cell}\langle\mathsf{k}\rangle} . \forall \kappa: \mathsf{K}. \forall x_1: \mathsf{Id}. \forall x_2: \mathsf{AExp}. \tag{Ax.10}$$

$$(C \circ C_{\kappa})[\operatorname{assign}(x_1, x_2)] \land \neg \mathsf{KResult}(x_2) \to \bullet (C \circ C_{\kappa})[x_2 \curvearrowright C_{\operatorname{assign}, 2}]$$

$$(\mathsf{Ax}.11)$$

$$\forall C: \mathsf{Context}_{\mathsf{Cell}(\mathsf{k})}^{\mathsf{Cell}(\mathsf{T})}. \forall \kappa: \mathsf{K}. \forall x_1: \mathsf{Id}. \forall x_2: \mathsf{AExp}. \tag{Ax.12}$$

$$(C \circ C_{\kappa})[x_2 \curvearrowright C_{\mathsf{assign},2}] \land \mathsf{KResult}(x_2) \to \bullet(C \circ C_{\kappa})[C_{\mathsf{assign},2}[x_2]]$$
 (Ax.13)

where 
$$C_{\kappa} = \gamma \square$$
:KItem.Cell $\langle k \rangle (\square \curvearrowright \kappa)$ , and  $C_{assign,2} = \gamma \square$ :AExp.assign $(x_1, \square)$ 

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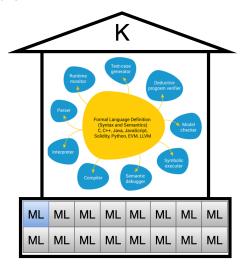
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# Concluding remarks

- $\bullet$  problem addressed: the challenge of encoding in ML the K 's abstract rewrites rules
- proposed solution: theory of contexts in ML for uniformly axiomatizing these kinds of rules
- demonstrate its application using the K definition of the IMP language as an example.

#### **Future Work**

 $\bullet$  formally bridging the gap between  $\mathbb K$  's abstract rewrite rules and their  $\mathbb M\mathbb L$  denotations



Questions?

Thanks!