NetworkFlow

1. We can do a modified Dijkstra's algorithm here. We'll recursively compute the bottleneck for every single node in our graph. The base case is vertex s itself, where there's no bottleneck really so we'll just keep it as ∞ . Now let's say we have a set of nodes S for which we have already computed all the bottlenecks. Now observe the edges of the cut (S, G - S). If have an edge uv, we can say $bottleneck(v) \geq \min(bottleneck(u), C_{uv})$ because we can just go to u in the optimal path, and then get to v using this edge. How we plan to expand our cut, is by looking at the max bottleneck we get from this inequality, i.e. look at the max of this term $\min(bottleneck(u), C_{uv})$ for all edges in the cut, and we add this vertex v to S now, and we have found bottleneck(v). But how are we sure this is the most efficient way to get to v? Firstly by the definition of our algorithm, this is the best route we can get if we directly want to go from some vertex in S, to v. And there can't be any path exiting the set S and going to v', and then v' to v. Because $bottleneck(v') \leq bottleneck(v)$, v by definition was the most optimal way to exit S. So by the time we go to v', and then we get from v' to v, we can't have some bottleneck greater than just directly going to v. So we just keep adding vertices to our set S till we finally take t itself.

2.

3. As the hint says, we will first choose $\triangle = \sum_e c_e$. And since we want some logarithmic time complexity, at each point where we can't increase the max flow, we will half the value of \triangle . So we will have some $\log(\sum_e c_e)$ iterations in the outer loop. But we aren't done lol, we have to bound the time taken for each iteration in the loop, if each iteration just takes $\sum_e c_e$ time, our method is useless. So let's think a bit more.

During some iteration where we only look at residual edges above \triangle , we can say on each iteration in the inner loop, the max flow will increase by at least \triangle (as all residual edges can be increased by at least this much, when we find a new path from s to t). This fact will be useful in bounding the number of iterations for each value of \triangle .

Now let's observe the flow, and the min cut in the residual graph at the end of some iteration of Δ . Choose A to be the vertices reachable from s in the residual graph, and B to be the rest of the vertices. Now in the normal max flow min cut algorithm, we know that c(A, B) will be equal to the flow, but here it isn't the case because we ignore edges with lesser capacities, but we will still try to make an inequality. Look at some edge e from A to B. We can say $f(e) > c_e - \Delta$, else there's an edge in the residual graph with more capacity than Δ in the cut. Similarly for each edge in B to A, $f(e) < \Delta$, else there's a backward edge in our residual graph from A to B with capacity at least Δ . So what does this basically mean? For each edge we neglected in the cut from A to B, each of them can increase the max flow from A to B i.e. c(A, B) by at most Δ .

Mathematically speaking,

$$flow = \sum_{e:A \to B} f(e) - \sum_{e:B \to A} f(e)$$

$$> \sum_{e:A \to B} (c_e - \triangle) - \sum_{e:B \to A} \triangle$$

$$= \sum_{e:A \to B} c_e - \sum_{e:A \to B,B \to A} \triangle$$

$$\ge c(A,B) - m\triangle$$

where m is the total number of edges in the graph.

And we know that $maxflow \leq c(A,B)$ so $flow > maxflow - m\triangle$. This is a pretty powerful result, because in the next iteration \triangle becomes $\triangle/2$ and each iteration at this threshold increases the flow by at least $\triangle/2$, so there'll be at most 2m iterations, cause $flow + m\triangle$ is already bigger than maxflow. So we have a result that each iteration has a maximum of 2m inner iterations, which is a term independent of $\sum_e c_e$. So now we're done, we got a time complexity

proportional to $\log(\sum_e c_e)$ We don't have to worry about the inner iterations being depending on this summation, each one of them is just finding a path from s to t, actually our overall time complexity is $O(\sum_e c_e \times m \times m)$.

4. If the question was find minimum number of edges to disconnect, it becomes much easier. We just make each edge have a capacity of 1, and find the max flow. Why does this work? Firstly if the max flow was k, you have k edge disjoint paths from s to t. You need to delete at least 1 edge from each path to disconnect s and t, so minimum number of edges to disconnect $\geq k$. You also have a cut with capacity k which means there are exactly k edges from k to k in the cut. Remove all these edges and you disconnect k and k, which disconnects k and k, so k is in fact possible. But anyways, we need to find minimum number of vertices to disconnect.

Since we somehow need to make sure each vertex is used only once in the flow instead of each vertex, the idea is to break each vertex v into v_1 and v_2 , acting like arrival and departure vertices. For each edge uv in the original graph we draw an edge of infinite capacity from u_2 to v_1 . And for each vertex v we add an edge of capacity 1 from v_1 to v_2 , this seems like it will ensure each vertex is 'used' only once. We can say deleting a vertex v is equivalent to just deleting the edge v_1v_2 , cause there's no other way to arrive at v and depart from v in our graph. Now if our max flow was k, we have k vertex disjoint paths from s to t, requiring at least k deletions of vertices. Similarly you have a min cut of capcity k, and edges in the cut must all have capacity 1, which are edges of type v_1v_2 . We just delete all such vertices v, which would definitely disconnect s and t.

5. Say we have TAs T_1, \ldots, T_n . And courses C_1, \ldots, C_k each demanding d_1, \ldots, d_k TAs. All T_i 's and C_j 's will be nodes of our graph. We draw a directed edge from T_i to C_j with capacity 1 if TA T_i is eligible to take course C_j and its flow value will indicate if T_i is assigned course C_j . We connect C_j to a sink t with an edge of capacity d_j , and its flow will denote the number of TAs assigned to that course. We draw an edge from source s to C_i with capacity 1 to make sure that the TA takes maximum 1 course¹, and its flow value denotes if the TA has been selected for some course. And that's it, we check the max flow from s to t and check if it's equal to $d_1 + \cdots + d_k$. This is possible if and only if every $C_j t$ edge had flow d_j , and this is only possible if we found d_j edges to C_j with flow value 1 coming from different TAs. Converse is easy to show, if we have a suitable TA allocation we can construct a flow equal to $d_1 + \cdots + d_k$.

Let (A, B) be the minimum cut of this graph. Let X, X' be the TA's in A, B respectively. And Y, Y' be the courses in A, B respectively. We are going to prove that Y' is a set of courses for which the total number of TAs eligible for them is less than the demand. Let's see what all edges are in the cut. Firstly there are edges from s to all of X', so the capacities sum to |X'|. Then there are edges from X to Y', we don't know how many, and there are edges from Y to t which sum to $\sum_{i|C_i \in Y} d_i$. Let's think about how many TAs in X and X' are suitable for courses in Y'. So for each TA in X suitable for some course in Y' there will at least be 1 edge from the TA to Y'. So we can say number of edges from X to Y' is \geq number of TA in X eligible for Y'. And trivially, number of TAs eligible for Y' in $X' \geq |X'|$. Now we are going to combine all these results.

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$$c(A,B) < maxflow = \sum_{i} d_{i}$$

$$\sum_{e:s \to X'} c_{e} + \sum_{e:X \to Y'} c_{e} + \sum_{e:Y \to t} c_{e} < \sum_{i|C_{i} \in Y} d_{i} + \sum_{i|C_{i} \in Y'} d_{i}$$

$$|X'| + |\{e : X \to Y'\}| + \sum_{i|C_{i} \in Y} d_{i} < \sum_{i|C_{i} \in Y} d_{i} + \sum_{i|C_{i} \in Y'} d_{i}$$

$$|X'| + |\{e : X \to Y'\}| < \sum_{i|C_{i} \in Y'} d_{i}$$

Since the first term is \geq number of TAs in X' eligible for Y', and second term in \geq number of TAs in X eligible for Y', in the end we the fact that total number of TAs eligible for Y' is less than demand of TAs for Y'.

- We construct the chains as follows:, if r_i is matched with l_j , we are sure that $i \leq j$, so we place i just before j in the chain decomposition, and we do this for every single matching. Is this a well defined chaining? Well r_i can be matched with only 1 node, so it won't be placed before 2 different j's. Similar l_j is paired with only 1 r_i so its previous element is well defined. So at the end of this process how many chains do we get? Initially before chaining up anything, all n elements are kind of like in different chains. Each matching we see, we connect 1 chain to another and reduce the number of chains by 1. So if we have k matchings, we'll have n-k chains. If r_i is never matched, it isn't before any j so it will be a maximal element in a chain. Similarly if l_j is never matched, it won't be after any i so it is a minimal element in a chain.
 - We just do the same thing backwards. If i is placed directly before j in a chain, we'll match r_i with l_j . Why this is a matching, is because i can be directly before a unique j and j can only be directly after a unique i. The number of r_i 's which aren't matched are basically the number of minimal elements, which are the number of chains = k. So the number of matches is n k.
 - Now that we've shown that decomposition into to k chains iff matching of size n k, a maximal matching will correspond to a minimal chain decomposition. A maximal matching of size n k means we can find a chain decomposition of size k, and this is minimal as if we find one smaller than k, we'll also be able to find a matching greater than n k, which is a contradiction.

7.