#### CS339: Abstractions and Paradigms for Programming

Logic Paradigm

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#### Declarative vs Operational

- > Square root of x:
  - ightharpoonup A number y such that  $y^2 = x$  Declarative
  - ➤ Newton's method

Operational

```
(define (sqrt x)
  (define (good-enough? guess)
    (< (abs (- (square guess) x)) 0.001))
  (define (improve guess)
      (average guess (/ x guess)))
  (define (sqrt-iter guess)
      (if (good-enough? guess)
            guess
            (sqrt-iter (improve guess))))
  (sqrt-iter 1.0))</pre>
```



#### Sum a list of numbers: Imperative (Java)

```
int sum(int[] list) {
   int result = 0;
   for (int i = 0; i < list.length; i++) {
      result += list[i];
   }
   return result;
}</pre>
```



#### Sum a list of numbers: Functional (Scheme)



#### Sum a list of numbers: Logic (Prolog)

```
sum([], 0).
sum([H | T], N) :- sum(T, M), N is H + M.
```

Functional is sometimes close to declarative, but logic is closer.



#### Logic Paradigm

- > Programs consist of just facts and rules.
- ➤ Not necessary to describe the "procedure" or the control flow at a very low-level.
- ➤ Who does the computation then?
- ➤ In other words, who has the onus of translating the "declarative" description to an "algorithm" that computes on the von-Neumann architecture?
  - ➤ The Interpreter!



## Logic Paradigm: Usage

> Prolog quite popular in rule-based Artificial Intelligence.

➤ Datalog becoming very popular in program analysis, code optimization, and type inference.

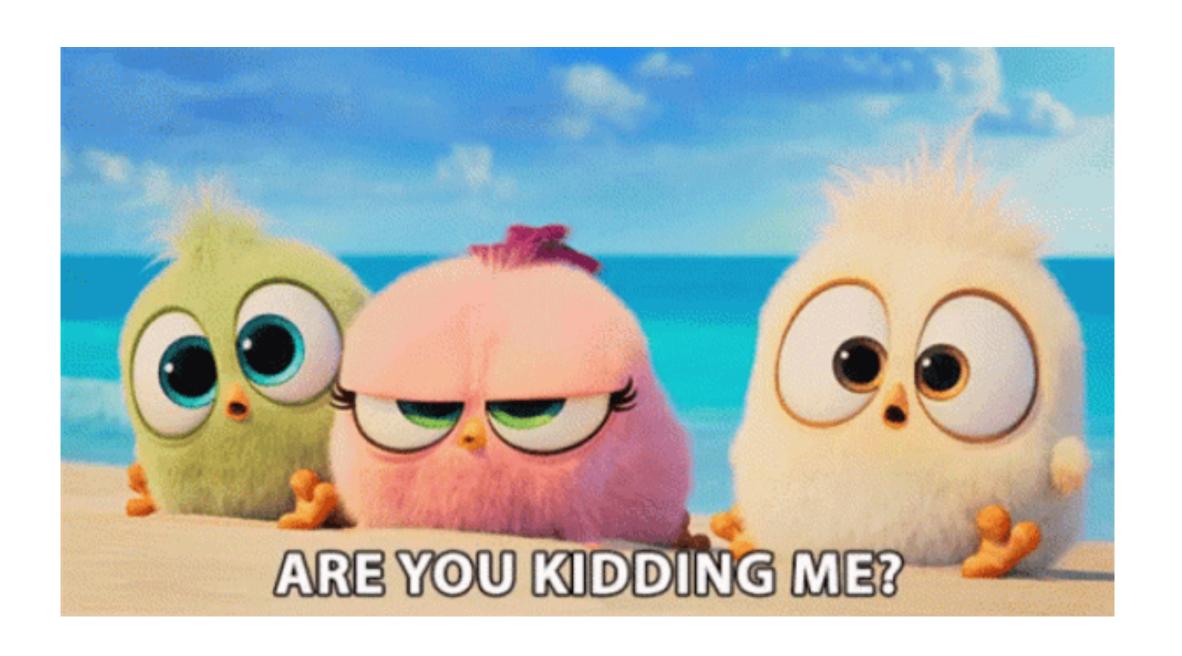
> SQL already the de-facto of relational databases.



#### Predicates and Horn Clauses

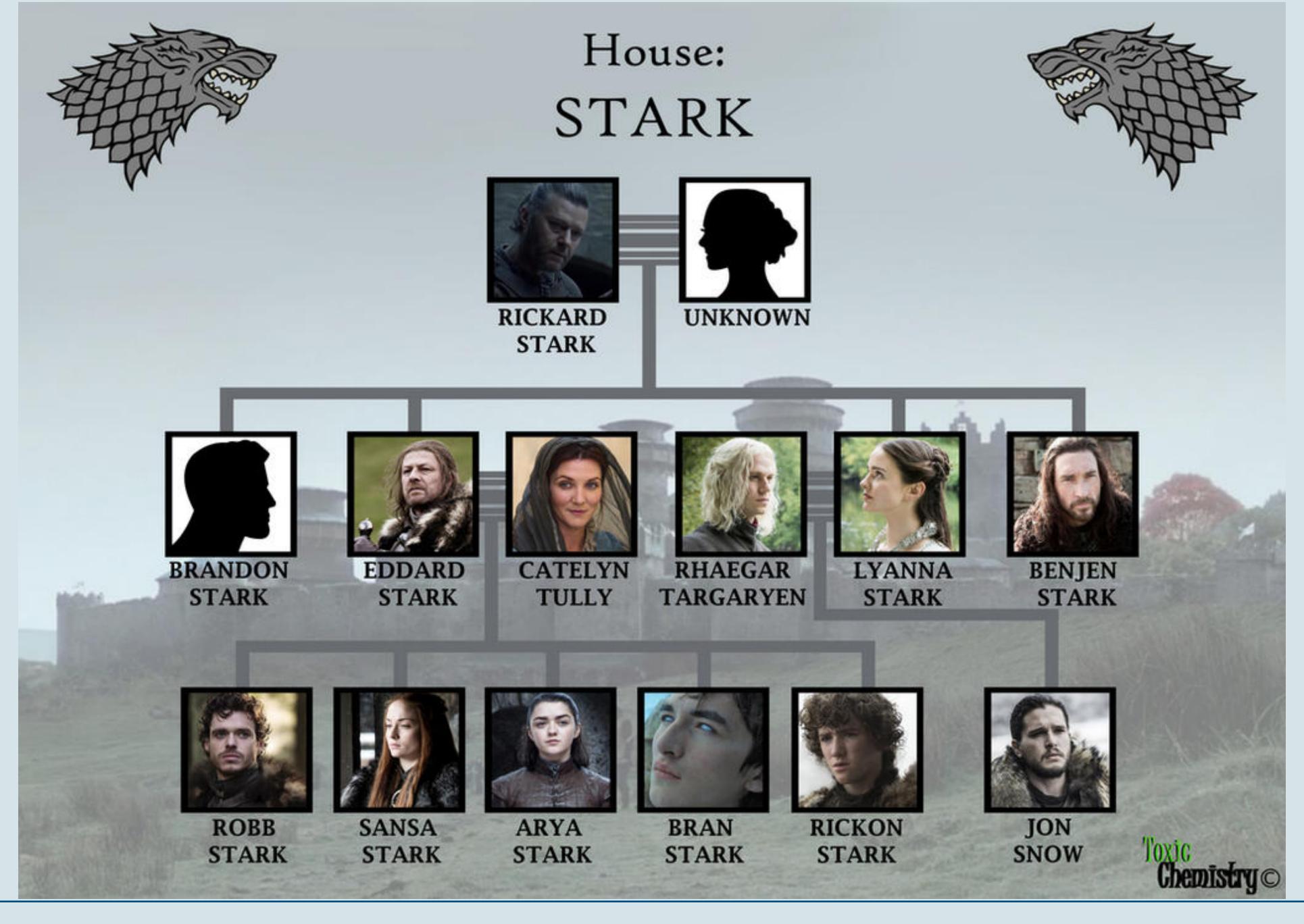
- ➤ If it is precipitating in a city C and the temperature in C is freezing, then it is snowing in C.
  - > snowing(C); precipitation(C); freezing(C)
    Predicates
  - ➤ snowing(C) <- precipitation(C) AND freezing(C) Horn clauses

- ➤ When does it snow at Mumbai?
  - ➤ Instantiate the variables.











# (The Shortest?) Introduction to Prolog

- Two kinds of *terms*:
  - > Facts
    - ➤ father(ned, arya).
    - ➤ mother(catelyn, bran).
  - > Rules
    - $\rightarrow$  parent(X, Y) :- father(X, Y).
    - $\rightarrow$  parent(X, Y) :- mother(X, Y).
    - $\succ$  grandparent(X, Z) :- parent(X, Y), parent(Y, Z).

#### Rules of the game (aka Syntax):

- Constants start with small letters.
- Variables start with capital letters.
- Full stop necessary after each fact/rule.
- No space before the opening parenthesis.
- Multiple terms with the same *head* indicate disjunction.
- A comma between terms indicates conjunction.



## Querying in Prolog

- > ?- father(ned, sansa).
- >> ?- grandparent(rickard, bran).

Homework: Define rules cousin, uncle, aunt, sibling.

#### Closed World Assumption

➤ Inferences can be drawn only from known facts.



