# Contributing to Lottie

## Finding an issue to work on

If you'd like to work on something that isn't in a current issue, especially if it would be a big change, please open a new issue for discussion!

## Setting up a development environment

First, you'll need git to fork and clone the repo. [GitHub has help pages about setting

up git](https://help.github.com/articles/set-up-git/), and once you've done

that, you should be able to clone the repo and change into the repo's directory

from your terminal:

```

git clone https://github.com/{YourFork}/LottieXamarin.git

```

If you are using SourceTree or another kind of visual git application, enter the url to your fork in the add new repository field.

After you are done pull the develop branch, and open `Lottie.sln` in Visual Studio to get started.