# Contributing

\_postcss-cssnext uses a lot of [postcss](https://github.com/postcss) plugins, so

you might need to take a look at them if you find an issue or want to create or

enhance a feature.\_

Otherwise, fork, work on a branch, install dev-dependencies, respect coding

style & run tests before submitting a bug fix or a feature.

```console

$ git clone https://github.com/YOU/postcss-cssnext.git

$ npm install

$ npm test

$ git checkout -b fix.bug423

```

`npm test` will compile what is need to be and run all tests. If you want to

work on one test only, you can run something like

```console

$ babel-tape-runner src/\_\_tests\_\_/option.browsers.js

```

\_Be sure to have in your PATH `./node\_modules/.bin` so you can use local module

directly in console.\_

## Details

### Add a feature

1. Add test files (input + expected output) in

[`src/\_\_tests\_\_/fixtures/features`](src/\_\_tests\_\_/features)

\* Choose a pretty simple and clear name (that match the specs), if you are not

sure, ask using an issue.

\* Add the feature in :

\* `docs/content/index.md` (http://cssnext.io/)

\* `docs/content/features.md` (http://cssnext.io/features/) with an example +

link to specs like others features

\* Add the dependency in the [`package.json`](package.json) (use

`npm install --save postcss-...`)

\* Add the feature in the source (in [`src/features.js`](src/features.js)), in

the appropriate place (order matter) For now, use a empty function instead of

the right module

\* Run test, & check tests are broken (otherwise feature is useless) Now, call

the right plugin in the function you just created

\* Run test and be happy

\* Add feature on [the playground](docs/content/playground.html) example