# Contributing to Interactor

Interactor is open source and contributions from the community are encouraged!

No contribution is too small.

Please consider:

\* adding a feature

\* squashing a bug

\* writing [documentation](http://tomdoc.org)

\* reporting an issue

\* fixing a typo

\* correcting [style](https://github.com/styleguide/ruby)

## How do I contribute?

For the best chance of having your changes merged, please:

1. [Fork](https://github.com/collectiveidea/interactor/fork) the project.

2. [Write](http://en.wikipedia.org/wiki/Test-driven\_development) a failing test.

3. [Commit](http://tbaggery.com/2008/04/19/a-note-about-git-commit-messages.html) changes that fix the tests.

4. [Submit](https://github.com/collectiveidea/interactor/pulls) a pull request with \*at least\* one animated GIF.

5. Be patient.

If your proposed changes only affect documentation, include the following on a

new line in each of your commit messages:

```

[ci skip]

```

This will signal [Travis](https://travis-ci.org) that running the test suite is

not necessary for these changes.

## Bug Reports

If you are experiencing unexpected behavior and, after having read Interactor's

documentation, are convinced this behavior is a bug, please:

1. [Search](https://github.com/collectiveidea/interactor/issues) existing issues.

2. Collect enough information to reproduce the issue:

\* Interactor version

\* Ruby version

\* Rails version (if applicable)

\* Specific setup conditions

\* Description of expected behavior

\* Description of actual behavior

3. [Submit](https://github.com/collectiveidea/interactor/issues/new) an issue.

4. Be patient.