# Contributing to Draft.js

We want to make contributing to this project as approachable and transparent as

possible.

## Code of Conduct

Facebook has adopted a Code of Conduct that we expect project

participants to adhere to. Please [read the full text](https://code.facebook.com/codeofconduct)

so that you can understand what actions will and will not be tolerated.

## Our Development Process

We use GitHub to sync code to and from our internal repository. We'll use GitHub

to track issues and feature requests, as well as accept pull requests.

## Pull Requests

We actively welcome your pull requests.

1. Fork the repo and create your branch from `master`.

2. If you've added code that should be tested, add tests.

3. If you've changed APIs, update the documentation.

4. Ensure the test suite passes.

5. Make sure your code lints.

6. If you haven't already, complete the Contributor License Agreement ("CLA").

## Contributor License Agreement ("CLA")

In order to accept your pull request, we need you to submit a CLA. You only need

to do this once to work on any of Facebook's open source projects.

Complete your CLA here: <https://code.facebook.com/cla>

## Coding Style

\* 2 spaces for indentation rather than tabs

\* 80 character line length

\* Run `npm run lint` to conform to our lint rules

## Issues

We use GitHub issues to track public bugs. Please ensure your description is

clear and has sufficient instructions to be able to reproduce the issue.

If possible please provide a minimal demo of the problem. You can use this

jsfiddle to get started: https://jsfiddle.net/gmertk/e61z7nfa/.

Facebook has a [bounty program](https://www.facebook.com/whitehat/) for the safe

disclosure of security bugs. In those cases, please go through the process

outlined on that page and do not file a public issue.

## Issue Triage

Here are some tags that we're using to better organize issues in this repo:

\* `good first issue` - Good candidates for someone new to the project to contribute.

\* `help wanted` - Issues that should be addressed and which we would welcome a

PR for but may need significant investigation or work

\* `support` - Request for help with a concept or piece of code but this isn't an

issue with the project.

\* `needs more info` - Missing repro steps or context for both project issues \&

support questions.

\* `discussion` - Issues where folks are discussing various approaches \& ideas.

\* `question` - Something that is a question specifically for the maintainers such

as [this issue about the license](https://github.com/facebook/draft-js/issues/1819).

\* `documentation` - Relating to improving documentation for the project.

- Browser \& OS-specific tags for anything that is specific to a particular

environment (e.g. `chrome`, `firefox`, `macos`, `android` and so forth).

## Stability

Our philosophy regarding API changes is as follows:

\* We will avoid changing APIs and core behaviors in general

\* In order to avoid stagnation we will allow for API changes in cases where

there is no other way to achieve a high priority bug fix or improvement.

\* When there is an API change:

\* Changes will have a well documented reason and migration path

\* When deprecating a pattern, these steps will be followed:

\* We will test the change internally first at FB

\* A version will be released that supports both, with deprecation warnings

\* The following version will fully remove the deprecated pattern

## License

By contributing to Draft.js, you agree that your contributions will be licensed

under its MIT license.