

Setup Project Skills — MCP Server

A locally-running **Model Context Protocol (MCP) server** that implements the `setup-project-skills` Copilot skill.

It auto-detects a project's technology stack and installs / refreshes the matching GitHub Copilot skill folders into `<project>/skills/`, then updates `.vscode/settings.json` so Copilot discovers them.

Tools Exposed

Tool name	Description
<code>detect_project_type</code>	Scans a directory and returns the detected technology type(s). Read-only.
<code>check_project_skills</code>	Dry-run: shows which skills would be added / are already present. No changes.
<code>setup_project_skills</code>	Incremental setup — adds new skill folders, leaves existing ones untouched.
<code>refresh_project_skills</code>	Full refresh — replaces all skill folders with the latest from source.

Detected Project Types

Type	Key indicators
<code>Blazor</code>	<code>.razor</code> files + <code>.csproj</code>
<code>AspNetCoreApi</code>	<code>.csproj</code> + <code>Program.cs</code> (no Razor / MAUI / Designer)
<code>MAUI</code>	<code>Microsoft.NET.Sdk.Maui</code> or <code><UseMaui>true</code> in <code>.csproj</code>
<code>WinForms</code>	<code>.csproj</code> + <code>Program.cs</code> + <code>.designer.cs</code> / <code>.vb</code>
<code>Android</code>	<code>AndroidManifest.xml</code> , <code>.kt</code> , or <code>.java</code> files
<code>Frontend</code>	<code>package.json</code> + <code>.ts/.tsx</code> , or <code>package.json</code> without <code>.csproj</code>
<code>CppCMake</code>	<code>.cpp</code> , <code>.vcxproj</code> , or <code>CMakeLists.txt</code>
<code>Unknown</code>	None of the above (common skills only are installed)

A single project can match multiple types (e.g. Blazor always also gets Frontend skills).

Skill Source Resolution

The server searches these paths (in order) for a local clone of `awesome-copilot`:

1. `G:\Repos\frontlook-admin\AI_HELPERS\awesome-copilot`
2. `G:\Repos\frontlook-admin\awesome-copilot`
3. `%USERPROFILE%\repos\awesome-copilot`
4. `%USERPROFILE%\awesome-copilot`
5. `C:\src\awesome-copilot`
6. **Auto-clone** from `https://github.com/frontlook-admin/awesome-copilot`

You can override with the `skillSourcePath` parameter on any tool.

Prerequisites

- [.NET 9 SDK](#) — for running locally
- [Docker](#) — for container usage
- VS Code with GitHub Copilot extension (for MCP discovery)
- `git` in PATH (needed only if the awesome-copilot repo must be auto-cloned)

Running Locally (dotnet)

```
cd AgentWorkflowBuilderMcp
dotnet run
```

The server speaks the MCP stdio protocol on stdin/stdout.

Docker

Build locally

```
docker build -t setup-project-skills-mcp .
```

Run with Docker (mount your project directory)

```
docker run --rm -i \
  -v /path/to/awesome-copilot:/opt/awesome-copilot:ro \
  setup-project-skills-mcp
```

Pass `skillSourcePath` as a tool argument pointing to `/opt/awesome-copilot` inside the container.

Pull from GitHub Container Registry

After publishing (see below), pull with:

```
docker pull ghcr.io/<your-github-username>/skillmcp:latest
```

Publishing to GitHub

1. Create a GitHub repository

```
git init
git add .
git commit -m "feat: initial MCP server for setup-project-skills"
git remote add origin https://github.com/<your-username>/<your-repo>.git
git push -u origin main
```

2. Automatic Docker image (GitHub Actions)

The workflow at [.github/workflows/docker-publish.yml](#) builds and pushes a Docker image to **GitHub Container Registry (GHCR)** automatically:

Trigger	Published tag
Push to <code>main</code>	<code>latest</code> , <code>main</code> , <code>sha-<short></code>
Tag <code>v1.2.3</code>	<code>1.2.3</code> , <code>1.2</code> , <code>latest</code>
Pull request	Build only (not pushed)

No secrets need to be configured manually — the workflow uses the built-in `GITHUB_TOKEN`.

VS Code MCP Configuration

The `.vscode/mcp.json` file in this repo registers the server automatically.
Open the workspace in VS Code and GitHub Copilot will discover and use the tools.

Output: What Gets Written

After `setup_project_skills` or `refresh_project_skills` runs:

```
<project>/
  skills/
    git-commit/
    conventional-commit/
    csharp-async/      ← type-specific skills
    ... etc.
    skills.json        ← manifest with detected type + installed skills
```

```
.vscode/  
settings.json
```

← chat.promptFilesLocations entry added