

# Non-Relational Databases

## Redis 2

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## 3 – Redis – CRUD & Datatypes

1. Open the Redis-CLI and check the connection to your Redis-Server using the command ping.

```
$ redis-cli  
redis 127.0.0.1:6379> ping
```

2. Check out the redis help command.

```
redis...> help
```

3. Insert a key-value-pair into your redis database. Choose a key and set the value to the URL of Hof University. All keys should start with your initials (see example). Retrieve the value of your new key.

```
redis...> SET jh_hshof http://www.hof-university.de  
redis...> GET jh_hshof
```

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4. Insert several key-value-pairs into your redis database using the MSET command. Retrieve several values using the MGET command.

```
redis...> MSET jh_unibt http://www.uni-bayreuth.de \
             jh_hsko https://www.hs-coburg.de/ ...
```

```
redis...> MGET jh_unibt jh_hsko ...
```

6. Set key-value-pairs representing an integer number. Check arithmetic operations like INCR, INCRBY, INCRBYFLOAT, DECR and DECRBY.

```
redis...> SET jh_anzahl 3
redis...> INCR jh_anzahl
redis...> GET jh_anzahl
```

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### 6. Transactions

```
redis...> MULTI
redis...> SET jh_tum http://www.tum.de
redis...> INCR jh_anzahl
redis...> EXEC
```

There is not a real rollback! With command DISCARD one can stop a transaction.

### 7. Hashes may hold an unlimited number of key-value-pairs. User profile data may be stored as a hash, e.g. user:jheym.

```
redis...> HMSET user:jheym name "Juergen Heym" password "s3cret"
redis...> HKEYS user:jheym
redis...> HVALS user:jheym
redis...> HGET user:jheym name
```

Hashes may not be nested!

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8. Lists contain one or several ordered values and may be used as FIFO queues (first in first out) or as LIFO queues (last in first out). Construct a list that holds the website favorites of a user.

```
redis...> RPUSH jheym:favorites jh_hshof jh_hsco jh_unibt
```

The length of a list is returned by command LLEN.

```
redis...> LLEN jheym:favorites
```

Command LRANGE is used to get a range of list elements.

```
redis...> LRANGE jheym:favorites 0 0
```

Try out the following list commands: LSET, LREM, LTRIM, LINDEX, LINSERT.

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### 9. More lists ...

You can add and remove lists values left and right:

```
redis...> LPOP jheym:favorites  
redis...> RPOP jheym:favorites  
redis...> LPUSH jheym:favorites jh_unimr  
redis...> RPUSH jheym:favorites jh_unihh
```

You can remove from one list and add to another one:

```
redis...> RPOPLPUSH todo done
```

There is now variant for this command like e.g. LPOPRPUSH!

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### 10. Blocking lists

We want to implement a real time comment system. Website visitors will comment the website with likes. Several clients may write comments in a queue. Another client shall check the comments. For this purpose we need blocking list commands.

```
redis...> BRPOP comments 300
```

BRPOP waits max. 5 min for new values in list „comments“ and blocks max this amount of time.

Open another console window with a new redis-cli and add a comment:

```
redis...> LPUSH comments "Tough website ..."
```

Control the result in your first console window!

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### 11. Sets

Sets are unordered collections without duplicates. You can apply set operations on sets.

```
redis...> SADD jh_mag_1 frankenpost.de colorfoto.de
redis...> SMEMBERS jh_mag_1
```

Create another set with magazines.

```
redis...> SADD jh_mag_2 fotomagazin.de colorfoto.de
```

Create the union, difference and intersection of the two sets.

```
redis...> SINTER jh_mag_1 jh_mag_2
redis...> SDIFF jh_mag_1 jh_mag_2
redis...> SUNION jh_mag_1 jh_mag_2
```



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### 12. More sets ...

Union, difference and intersection may be stored in new sets:

```
redis...> SUNIONSTORE jh_printmedien jh_zeitschriften jh_magazine
```

Move elements of a set to another set:

```
redis...> SMOVE ...
```

Determine the cardinality of a set:

```
redis...> SCARD ...
```

Remove elements of a set:

```
redis...> SREM ...
```

Sets are unsorted, so don't expect left-right-variants for set commands.

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### 13. Sorted sets

Sorted sets are sorted like lists, unique like sets and use key-value-pairs like hashes, but numerical weights determine the positions of the elements. This is used for prioritised queues with random access.

Store the rank of visited websites as sorted set:

```
redis...> ZADD visits 543 jh_hshof 899 jh_unibt 400 jh_hsco
```

The priority is given by the integer counter. You can increment and decrement these priorities directly:

```
redis...> ZINCRBY visits 1 jh_hshof      ==> ergibt 544  
redis...> ZINCRBY visits -4 jh_hshof     ==> ergibt 540  
redis...> ZADD visits 545 jh_hshof ==> ergibt 545
```

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### 14. More sorted sets ...

You may show the content of sorted sets in different ways:

- a) Show the first three elements in ascending order:

```
redis...> ZRANGE visits 0 2
```

- b) Show all elements in ascending order with priority values (scores):

```
redis...> ZRANGE visits 0 -1 withscores
```

- c) Same but reverse sorting:

```
redis...> ZREVRANGE visits 0 -1 withscores
```

- d) Show all elements in ascending order in range  $500 < \text{score} \leq 800$ :

```
redis...> ZRANGEBYSCORE visits (500 800 withscores
```

- e) Show all elements in ascending order with priority values (scores) in the range  $-\infty$  (-inf) to  $+\infty$  (inf).

```
redis...> ZRANGEBYSCORE visits -inf inf
```

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### 15. More sorted sets ...

There are different possibilities to remove elements from a sorted set. Check them out!

```
redis...> ZREMRANGEBYRANK ...  
redis...> ZREMRANGEBYSCORE ...
```

### 16. Build the union of two sorted sets.

You have to pay attention on how to take care of the weights. There are min, max and sum strategies.

```
redis...> ZUNIONSTORE newSet setCount set1 set2  
           [WEIGHTS g1[ g2 ...]]  
           [AGGREGATE SUM|MIN|MAX]
```

# Literatur

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