PRG 1: Create an android application to display hello world

Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <TextView
        android:layout width="wrap content"
        android:layout_height="wrap_content"
        android:text="Hello World !!!"
        app:layout constraintBottom toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout constraintRight toRightOf="parent"
        app:layout constraintStart toStartOf="parent"
        app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

```
package com.example.asm;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }
}
```

ASM Hello World !!!