

```
#include <stdlib.h>
#include <string.h>
#include <ctype.h>
```

```
#define MAXPAROLA 30
#define MAXRIGA 80
```

```
int main(int argc, char *argv[])
```

```
{
    int freq[MAXPAROLA]; /* vettore di contatori
    delle frequenze delle lunghezze delle parole */
    char riga[MAXRIGA];
    int i, inizio, lunghezza;
    FILE *f;
```

```
for(i=0; i<MAXPAROLA; i++)
    freq[i]=0;
```

```
if(argc != 2)
```

```
{
    fprintf(stderr, "ERRORE, serve un parametro con il nome del file\n");
    exit(1);
}
```

```
f = fopen(argv[1], "r");
if(f==NULL)
```

```
{
    fprintf(stderr, "ERRORE, impossibile aprire il file %s\n", argv[1]);
    exit(1);
}
```

```
while( fgets( riga, MAXRIGA, f ) != NULL )
```



Heap

Heap Sort

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ADT Heap

❖ A heap is a binary tree with

➤ A structural property

- Almost complete and almost balanced
 - All levels are complete, possibly except the last one, filled from left to right

➤ A functional property (**max** heap)

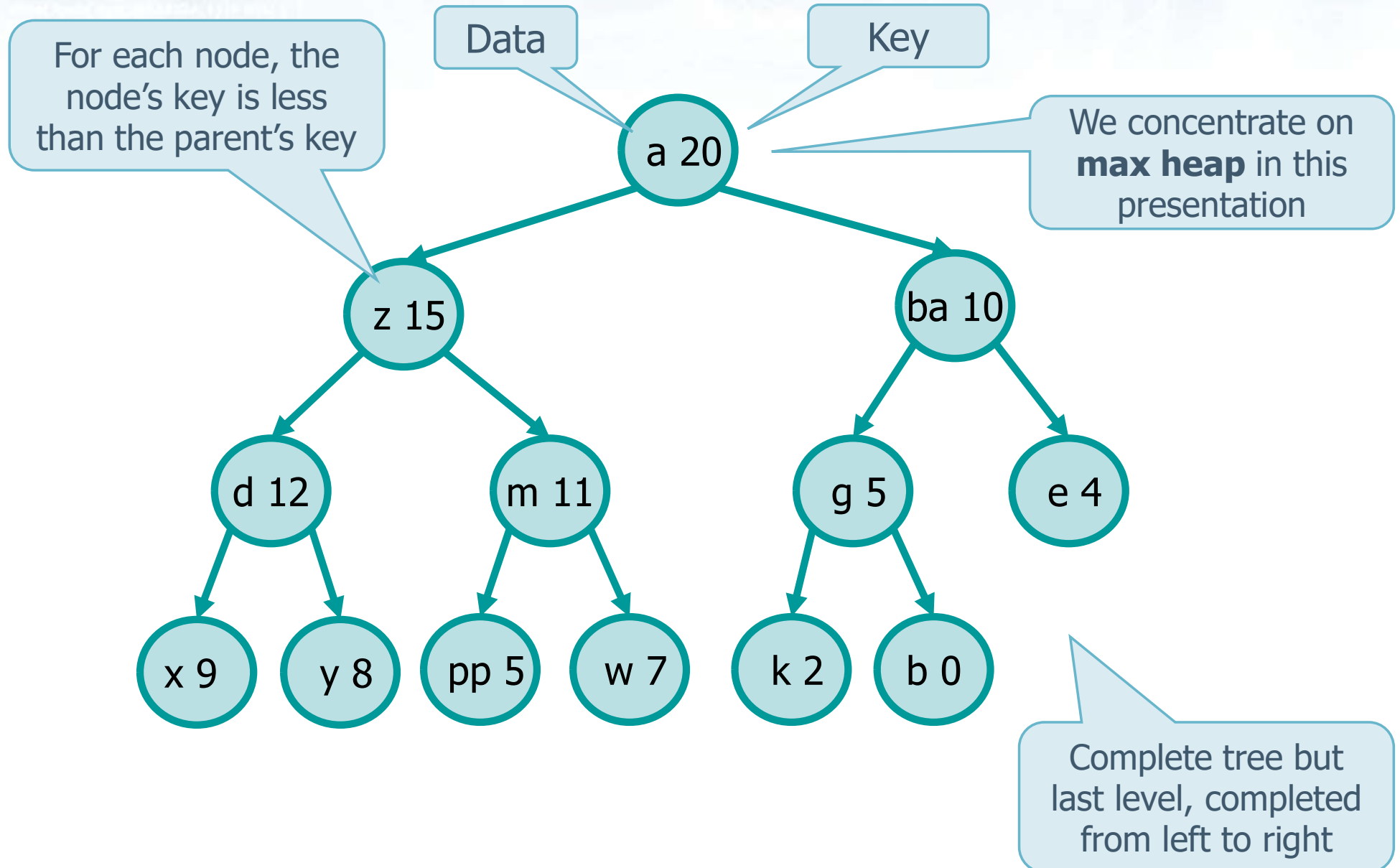
- For each node different from the root we have that the key of the node is less than the key of the parent node
 - $\text{key}[\text{parent}(\text{node})] \geq \text{key}(\text{node})$

We have both **max** and **min** heaps

❖ Consequence

➤ The maximum key is in the root

Example



ADT Heap

- ❖ A heap can be stored in an array of Items
- ❖ The heap's wrapper can be defined as

```
struct heap_s {  
    Item *A;  
    int heapsize;  
} heap_t;
```

The array A of maxN
Items store the items
(keys and data fields)

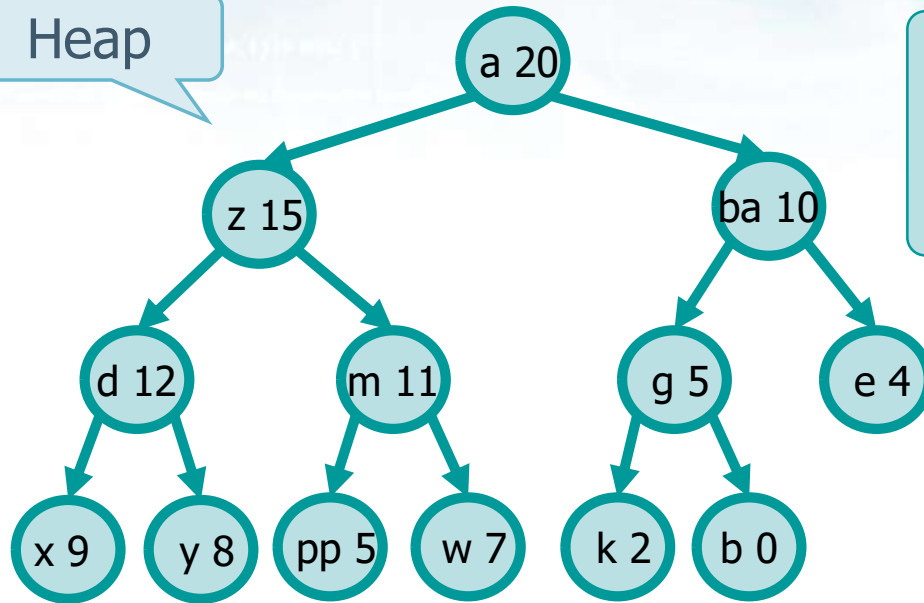
Heapsize specify the
humber of elements
stored in the heap
heap->A

ADT Heap

- ❖ The root of the heap is stored in
 - `heap->A[0]`
- ❖ Given a node i , we define
 - $\text{LEFT}(i) = 2 \cdot i + 1$
 - $\text{RIGHT}(i) = 2 \cdot i + 2$
 - $\text{PARENT}(i) = (i - 1) / 2$
- ❖ Thus given a node `heap->A[i]`
 - Its left child is `heap->A[LEFT(i)]`
 - Its right child is `heap->A[RIGHT(i)]`
 - Its parent is `heap->A[PARENT(i)]`

Example

Heap



```

#define LEFT(i)    (2*i+1)
#define RIGHT(i)   (2*i+2)
#define PARENT(i)  ((int)(i-1)/2)
  
```

Array
representation

heap->A

a	z	ba	d	m	g	e	x	y	pp	w	k	b		
20	15	10	12	11	5	4	9	8	5	7	2	0		
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14

heap->heapsize = 13

Array (maximum)
maxN = 15

Heap sort

- ❖ Proposed by Williams in 1964
- ❖ Focusing of the task of sorting, the heap sort ordering algorithm, is implemented through 3 functions
 - `heapify (heap, i)`
 - `heapbuild (heap)`
 - `heapsort (heap)`
- ❖ These functions call each other to elegantly build-up the final ordering

Function heapify

❖ Premises

- Given a node i
- Its sub-trees $\text{LEFT}(i)$ and $\text{RIGHT}(i)$ are already heaps

❖ Outcome

- Turn into a heap the entire tree rooted at i , i.e., node i , with sub-trees $\text{LEFT}(i)$ and $\text{RIGHT}(i)$

Function heapify

❖ Process

- Compare $A[i]$, $\text{LEFT}(i)$ and $\text{RIGHT}(i)$
 - Assign to $A[i]$ the maximum among $A[i]$, $\text{LEFT}(i)$ and $\text{RIGHT}(i)$
- If there has been a swap between $A[i]$ and $\text{LEFT}(i)$
 - Recursively apply heapify on the subtree whose root is $\text{LEFT}(i)$
- If there has been a swap between $A[i]$ and $\text{RIGHT}(i)$
 - Recursively apply heapify on the subtree whose root is $\text{RIGHT}(i)$

❖ Complexity

- $T(n) = O(\lg n)$

Height of the node
 $\log n$ for the entire tree

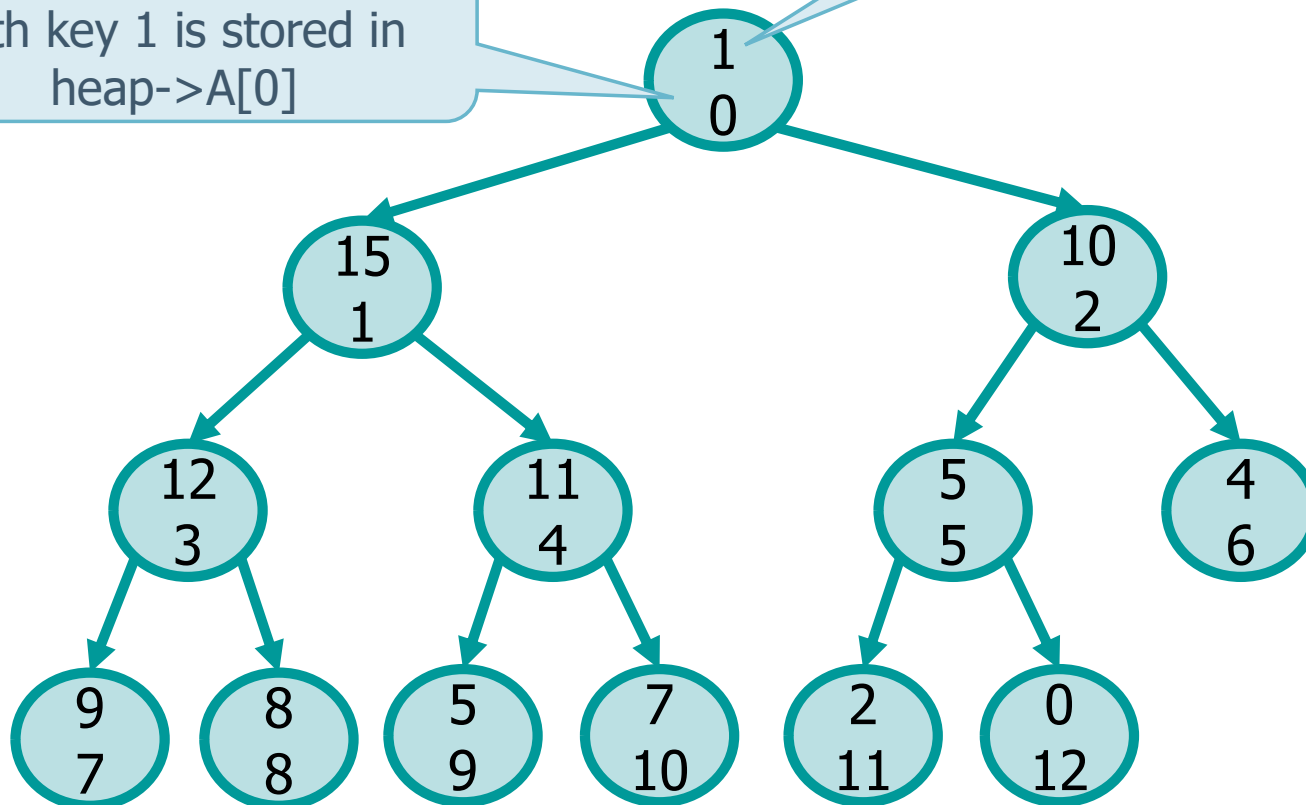
Example

❖ Call function

➤ `heapify(A, 0)`

Array index, i.e., node with key 1 is stored in `heap->A[0]`

Only (integer) keys are shown, not data items



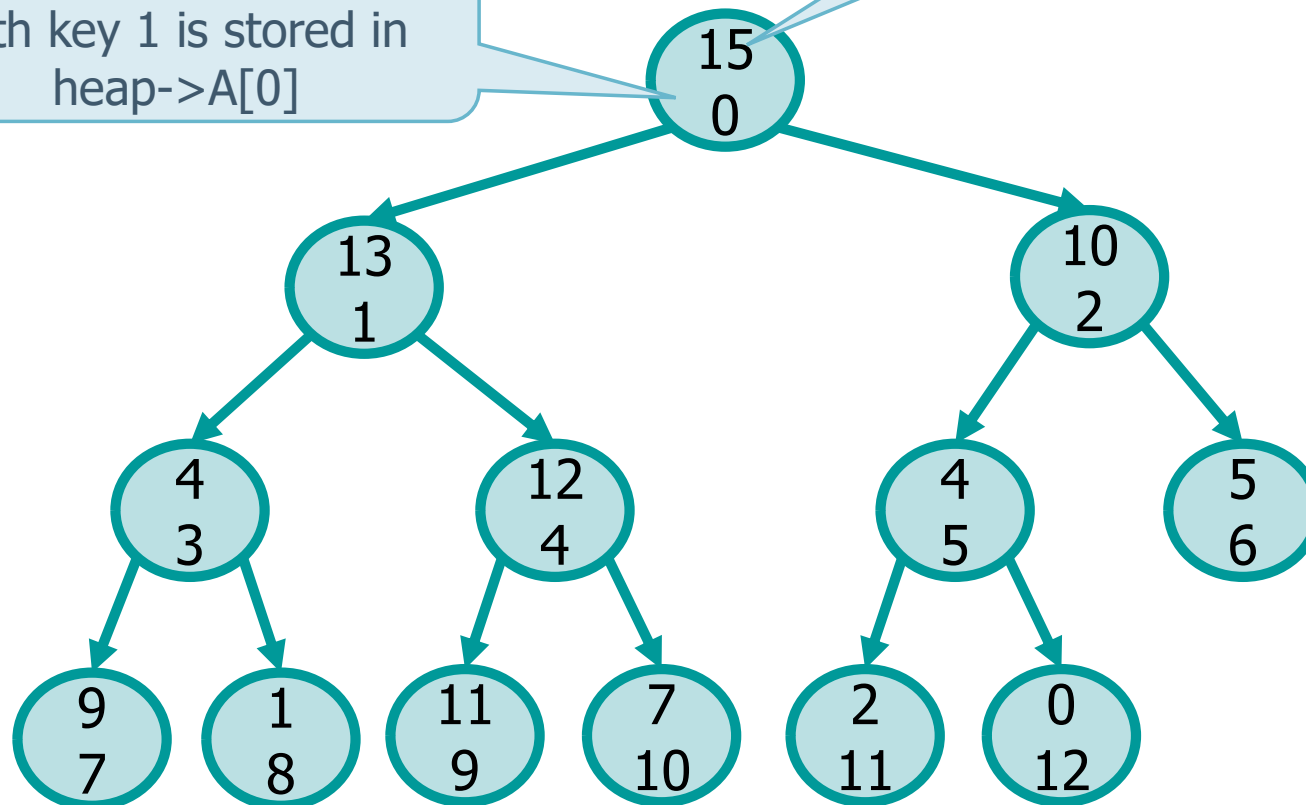
Solution

❖ Call function

➤ `heapify(A, 0)`

Array index, i.e., node with key 1 is stored in `heap->A[0]`

Only (integer) keys are shown, not data items



Implementation

```
void heapify (heap_t heap, int i) {
    int l, r, largest;
    l = LEFT(i);
    r = RIGHT(i);
    if ((l < heap->heapsize) &&
        (item_greater (heap->A[l], heap->A[i])))
        largest = l;
    else
        largest = i;
    if ((r < heap->heapsize) &&
        (item_greater (heap->A[r], heap->A[largest])))
        largest = r;
    if (largest != i) {
        swap (heap, i, largest);
        heapify (heap, largest);
    }
    return;
}
```

Function
item_greater
compares keys

Function heapbuild

❖ Premises

- Given a binary tree complete but at the last level and stored into array heap- \rightarrow A

❖ Outcome

- Turn array heap- \rightarrow A into a heap

Function heapbuild

❖ Process

- Leaves are heaps
- Apply the **heapify** function
 - Starting from the parent node of the last pair of leaves
 - Move backward on the array until the root is manipulated

❖ Complexity

- $T(n) = O(n)$

N calls to heapify should imply $O(n \cdot \log)$.
This bound is correct but not tight.
A tighter bound can be proven by a more accurate count of the height of the subtrees and the number of calls to heapify.

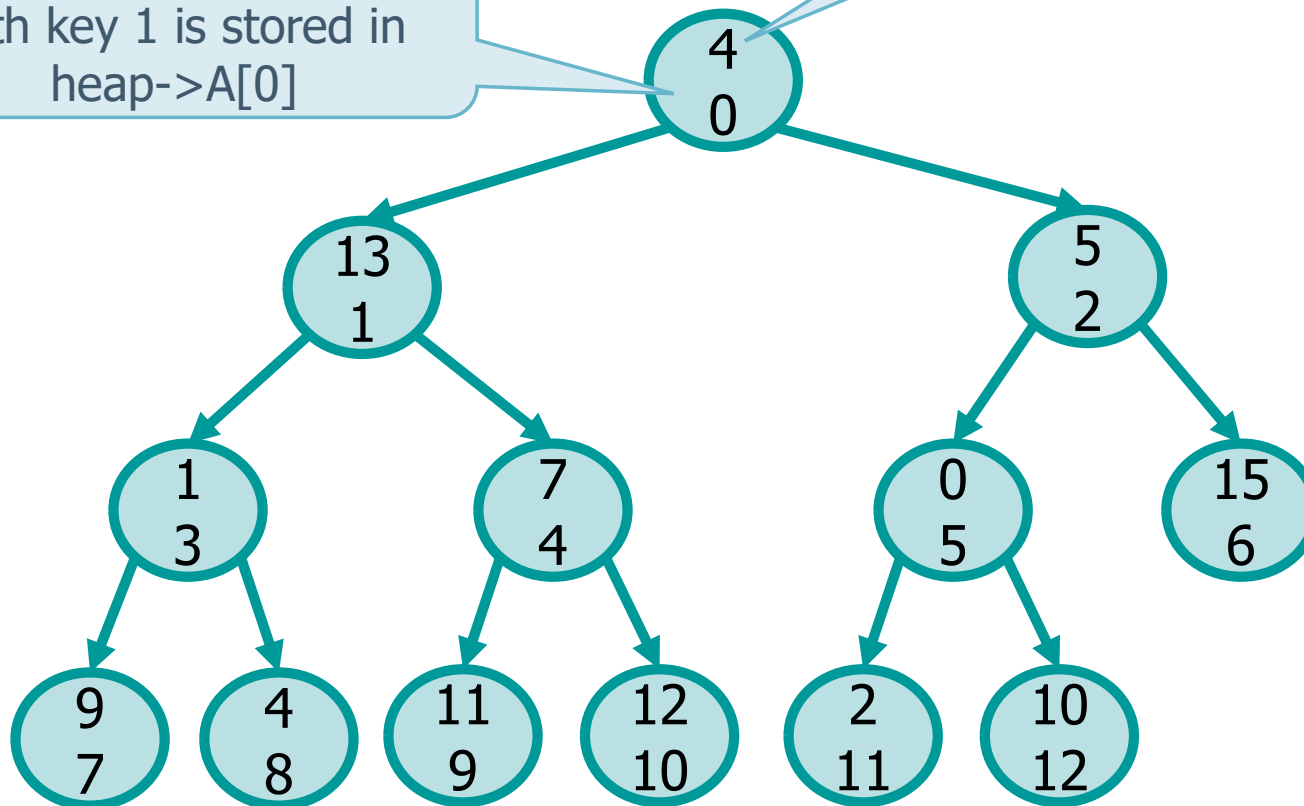
Exercise

❖ Call function

➤ heapbuild (A)

Array index, i.e., node
with key 1 is stored in
heap->A[0]

Only (integer) keys are
shown, not data items



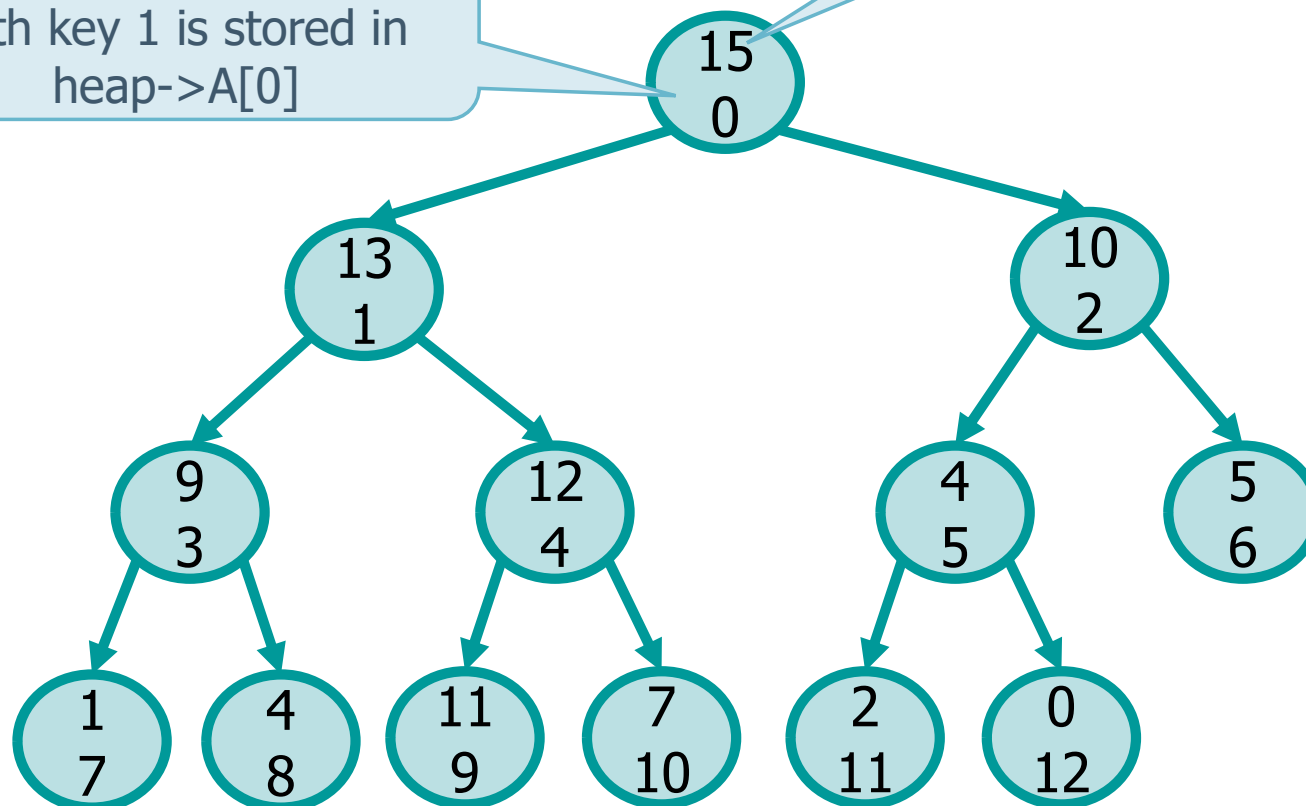
Solution

❖ Call function

➤ heapbuild (A)

Array index, i.e., node
with key 1 is stored in
heap->A[0]

Only (integer) keys are
shown, not data items



Implementation

```
void heapbuild (heap_t heap) {  
    int i;  
  
    for (i=(heap->heapsize)/2-1; i >= 0; i--) {  
        heapify (heap, i);  
    }  
  
    return;  
}
```

Start from the last
node of the last
complete tree level

Call heapify on
each node

Move backward till the
root

Function heapsort

❖ Premises

- Given a binary tree complete but at the last level and stored into array heap- \rightarrow A

❖ Outcome

- Turn array heap- \rightarrow A into a completely sorted array

Function heapsort

❖ Process

- Turns the array into a heap using **heapbuild**
- Swaps first and last elements
- Decreases heap size by 1
- Reinforces the heap property using **heapify**
- Repeats until the heap is empty and the array ordered

❖ Complexity

- $T(n) = O(n \cdot \lg n)$

❖ In place

❖ Not stable

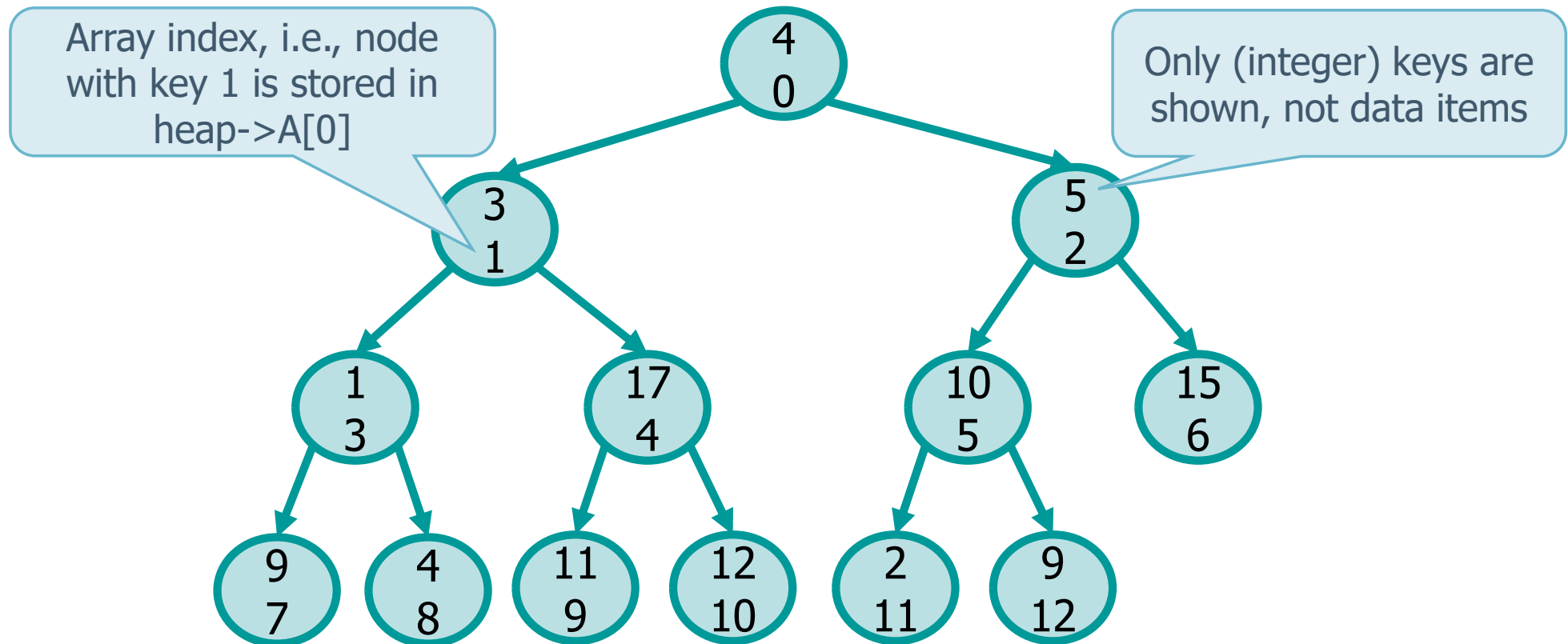
A single call to buildheap $\rightarrow O(n)$
+
n calls to heapify, each one $\rightarrow O(\lg n)$
=
implies an overall cost $\rightarrow O(n \cdot \lg n)$

Exercise

❖ Call function

➤ heapsort (A)

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	4	3	5	1	17	10	15	9	4	11	12	2	9

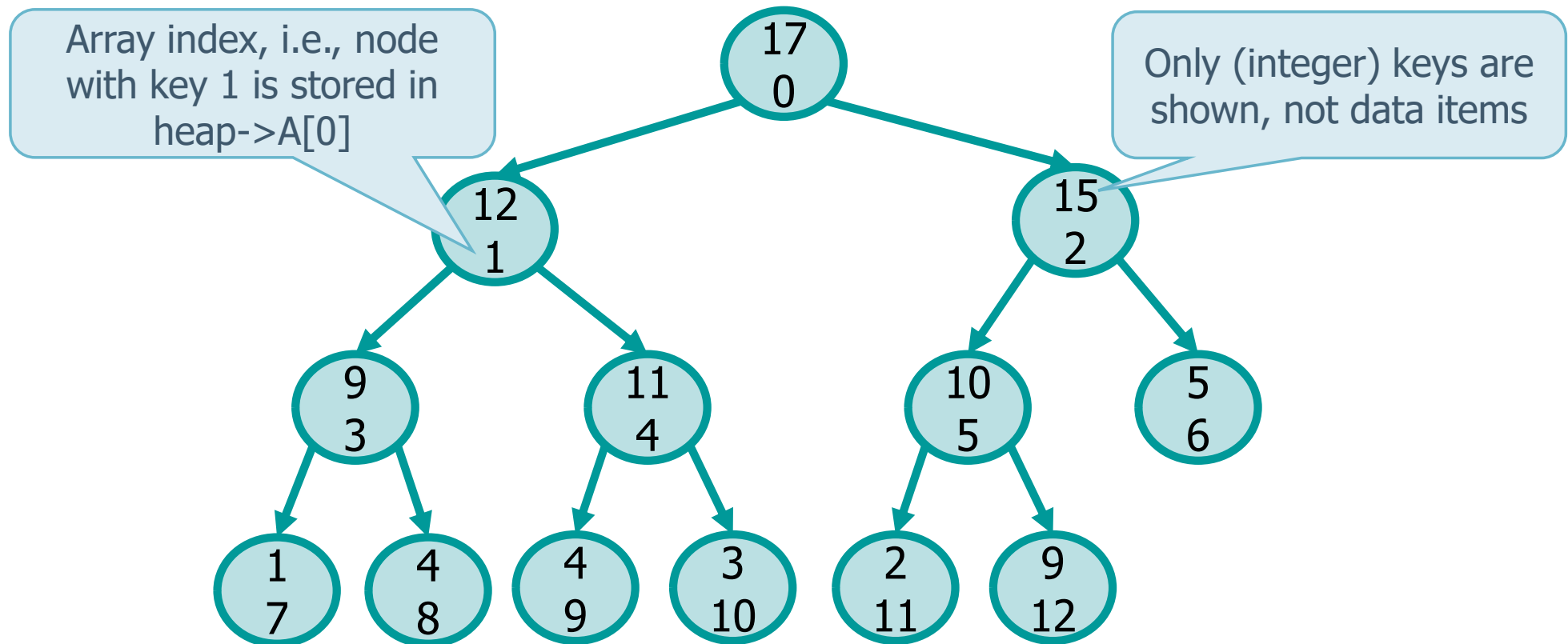


Solution

❖ Call function

➤ heapsort (A)

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	1	2	3	4	4	5	9	9	10	11	12	15	17



Implementation

```
void heapsort (heap_t heap) {
    int i, tmp;

    heapbuild (heap);

    tmp = heap->heapsize;
    for (i=heap->heapsize-1; i>0; i--) {
        swap (heap, 0, i);
        heap->heapsize--;
        heapify (heap, 0);
    }
    heap->heapsize = tmp;

    return;
}
```

Initial heap build.
Forces max value into
the root

For heapsize-1 times

Move max value into
righthmost element

Heapify again forcing
new max into root

Exercise

❖ Is the following sequence a max heap?

➤ 23 17 14 6 13 10 1 5 7 12

Exercise

❖ Sort the following sequence in ascending order using heap-sort

➤ 12 14 43 10 80 100 61 32 89 78 44 57 11 68 85 56

Exercise

❖ Sort the following sequence in descending order using heap-sort

➤ 41 58 65 36 12 69 13 14 23 10 60 100 78 44 17 21