

```
#include <stdlib.h>
#include <string.h>
#include <ctype.h>
```

```
#define MAXPAROLA 30
#define MAXRIGA 80
```

```
int main(int argc, char *argv[])
{
    int freq[MAXPAROLA]; /* vettore di contatori
delle frequenze delle lunghezze delle parole */
    char riga[MAXRIGA];
    int i, inizio, lunghezza;
    FILE *f;
```

```
for(i=0; i<MAXPAROLA; i++)
    freq[i]=0;
```

```
if(argc != 2)
```

```
{
    fprintf(stderr, "ERRORE, serve un parametro con il nome del file\n");
    exit(1);
}
```

```
f = fopen(argv[1], "r");
if(f==NULL)
```

```
{
    fprintf(stderr, "ERRORE, impossibile aprire il file %s\n", argv[1]);
    exit(1);
}
```

```
while( fgets( riga, MAXRIGA, f ) != NULL )
```



# Heaps

## Priority Queues

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# Priority Queues

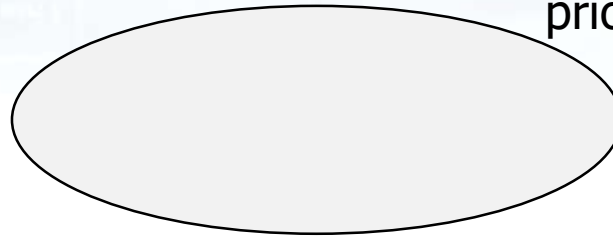
- ❖ Heaps have many applications beyond heap-sort
- ❖ A priority queue is a data structure to store elements including a priority field such that all main operations are based on such a field
- ❖ Priority queues have several applications
  - Job scheduling
  - Etc.

# Priority Queues

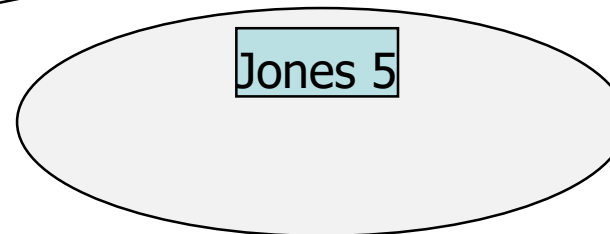
Data field + Priority field

init

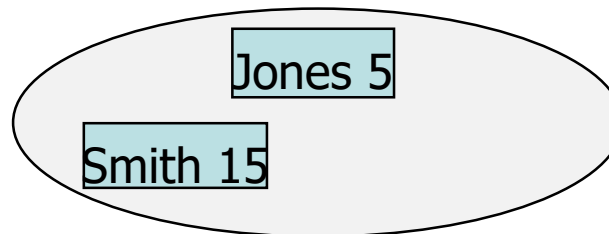
priority queue



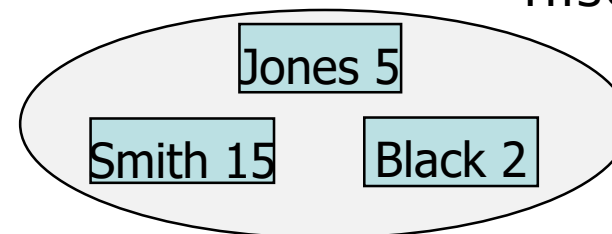
insert(Jones, 5)



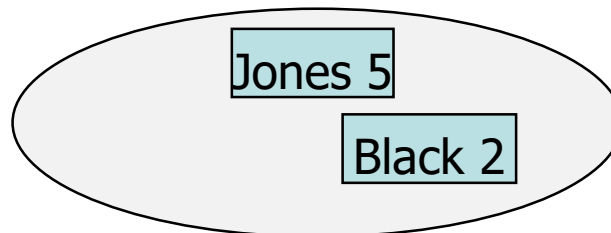
insert(Smith, 15)



insert(Black, 2)



extract()



Extracted  
element

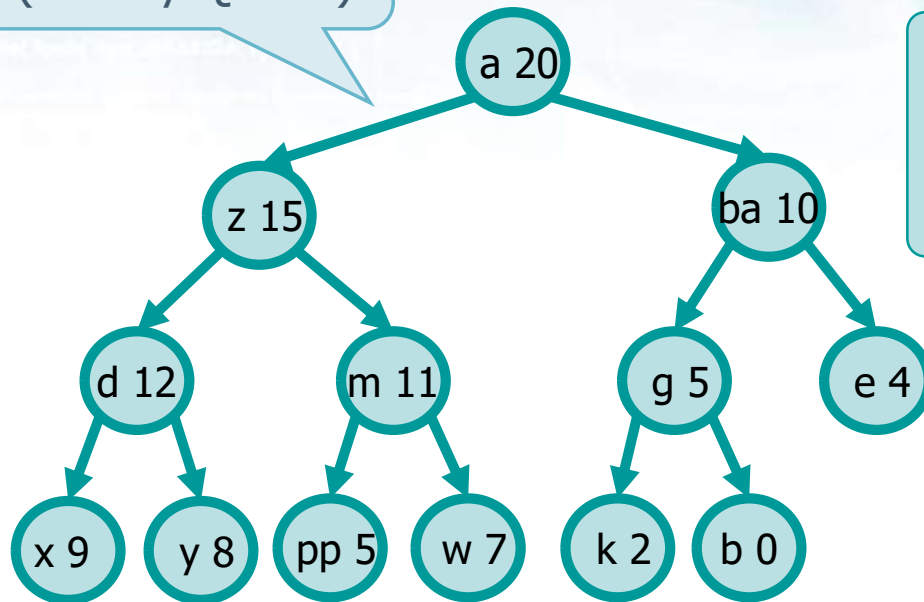
Smith 15

# Priority Queues

- ❖ It is possible to implement
  - Min-priority queues
  - Max-priority queues
- ❖ Main operations
  - Insert, extract maximum, read maximum, change priority
- ❖ Possible alternative data structure implementations
  - Unordered array/list
  - Ordered array/list

# Example

PQ  
(Priority Queue)



```

#define LEFT(i)    (2*i+1)
#define RIGHT(i)   (2*i+2)
#define PARENT(i)  ((int)(i-1)/2)
    
```

Array  
representation

pq->A

a	z	ba	d	m	g	e	x	y	pp	w	k	b		
20	15	10	12	11	5	4	9	8	5	7	2	0		
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14

pq->heapsize = 13

Heap  $\leftrightarrow$  PQ

Array (maximum)  
maxN = 15

## Function pq\_insert

- ❖ Add a leaf to the tree
  - It grows level-by-level from left to right satisfying the structural property
- ❖ From current node up (initially the newest leaf) up to the root
  - Compare the parent's key with the new node's key, moving the parent's data from the parent to the child when the key to insert is larger
  - Otherwise insert the data into the current node
- ❖ Complexity
  - $T(n) = O(\lg n)$

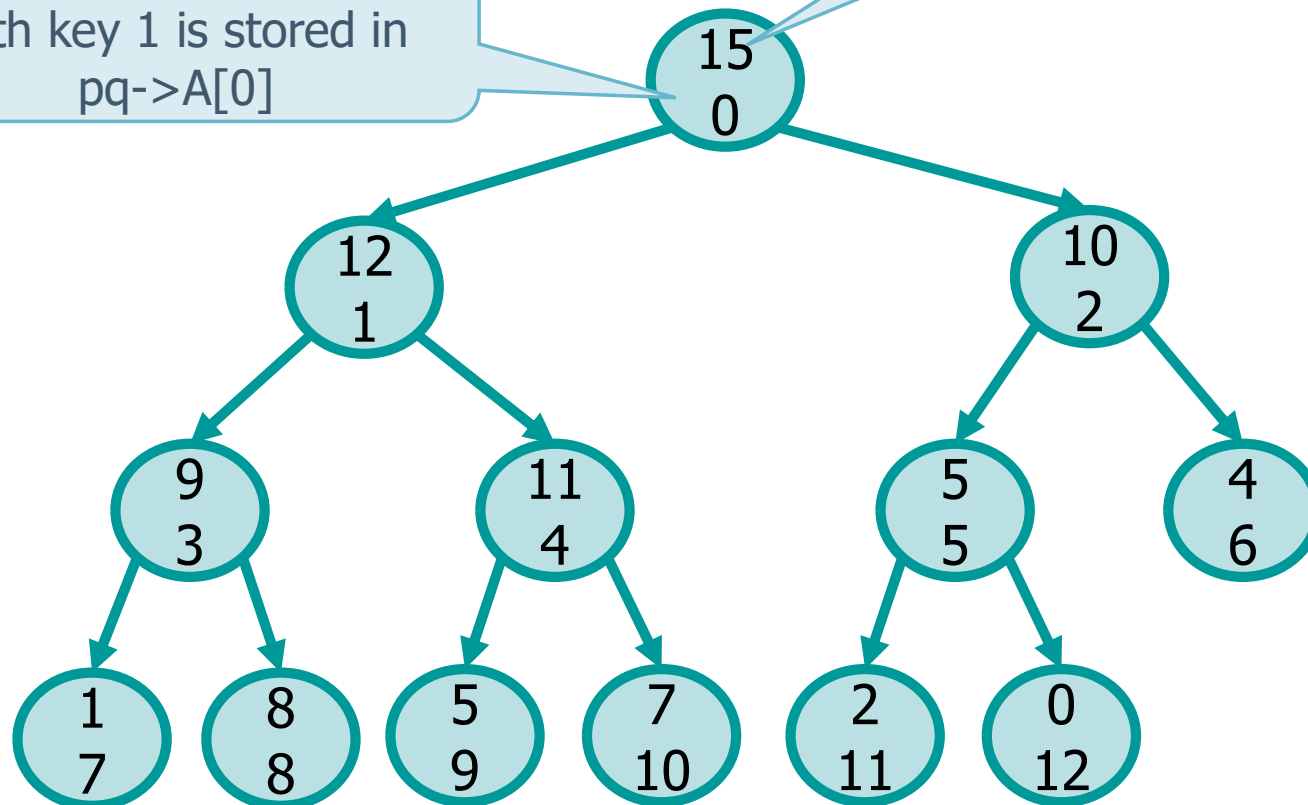
# Example

## ❖ Call function

➤ `pq_insert (pq, ((item) 75))`

Array index, i.e., node  
with key 15 is stored in  
`pq->A[0]`

Only (integer) keys are  
shown, not data items



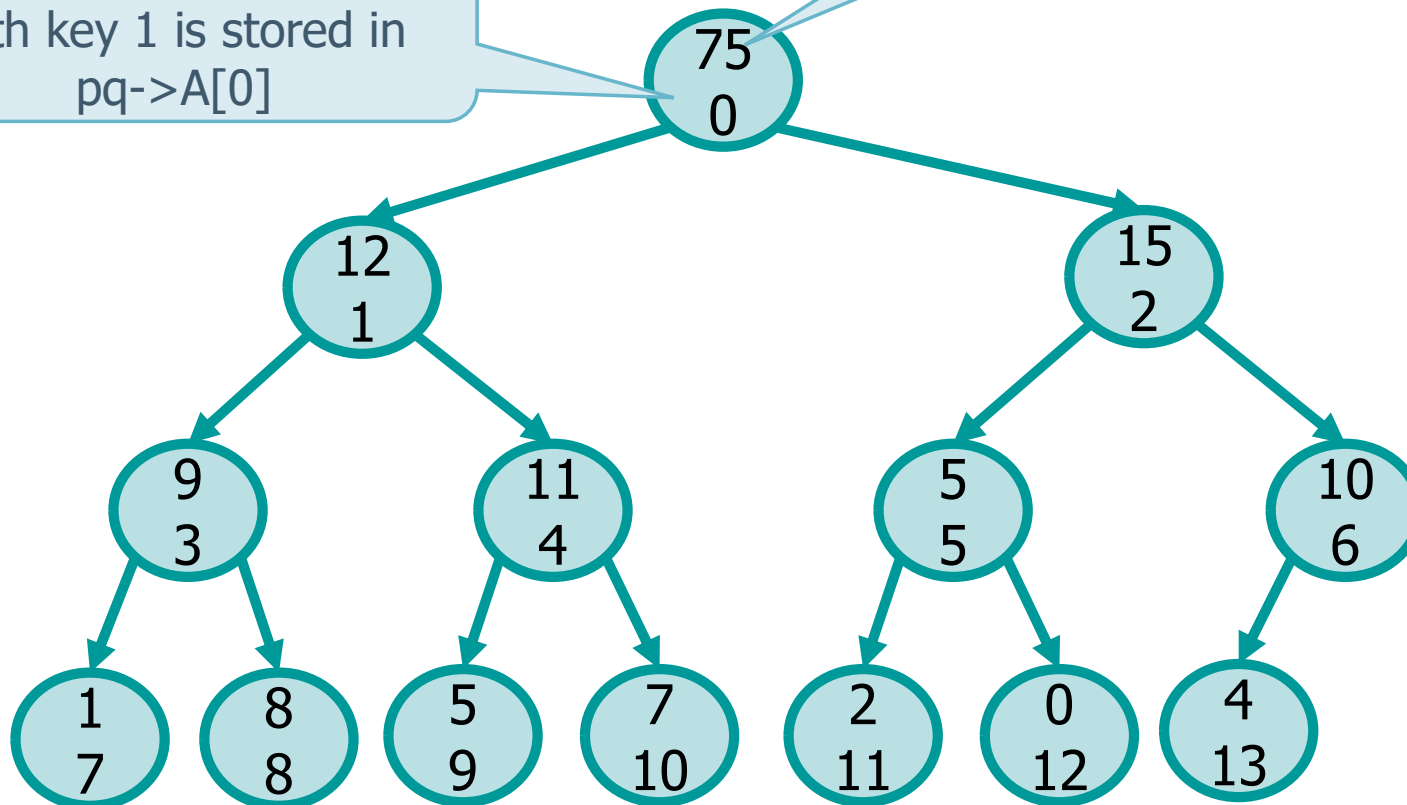
# Solution

## ❖ Call function

➤ `pq_insert (pq, (item) 75))`

Array index, i.e., node  
with key 1 is stored in  
`pq->A[0]`

Only (integer) keys are  
shown, not data items





# Implementation

Function  
**item\_less**  
compares keys

```
void pq_insert (PQ pq, Item item) {  
    int i;  
  
    i = pq->heapsize++;  
    while( (i>=1) &&  
           (item_less(pq->A[PARENT(i)], item)) )  
        pq->A[i] = pq->A[PARENT(i)];  
        i = PARENT (i);  
    }  
    pq->A[i] = item;  
  
    return;  
}
```

Increase the heap size

Move node down

Move up toward  
the root

Insert new  
element in its  
final destination

## Function pq\_extract\_max

- ❖ Modify the head, by extracting the largest value, stored into the root
  - Swap root with the last leaf (the rightmost onto the last level)
  - Reduce by 1 the heap size
  - Restore the heap property by applying heapify
- ❖ Complexity
  - $T(n) = O(\lg n)$

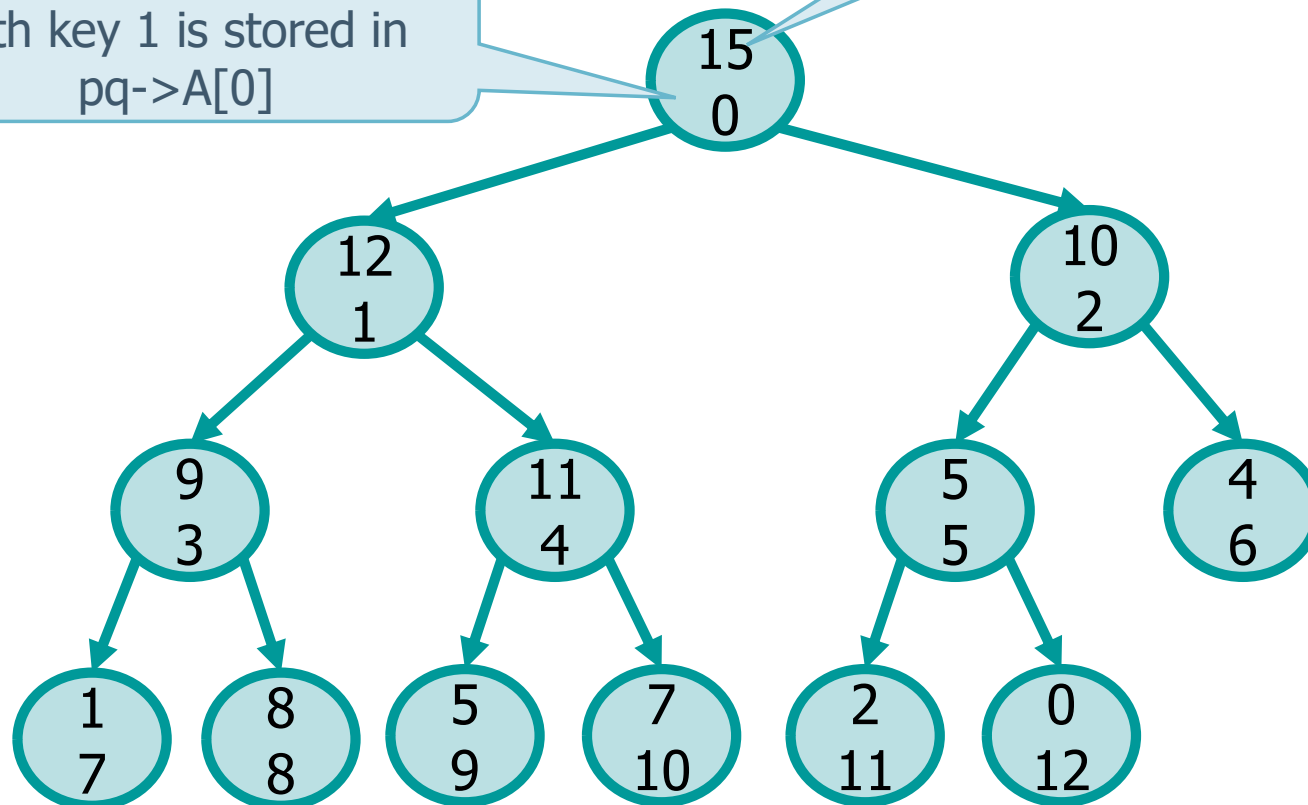
# Example

## ❖ Call function

➤ `pq_extract_max(pq)`

Array index, i.e., node  
with key 15 is stored in  
`pq->A[0]`

Only (integer) keys are  
shown, not data items



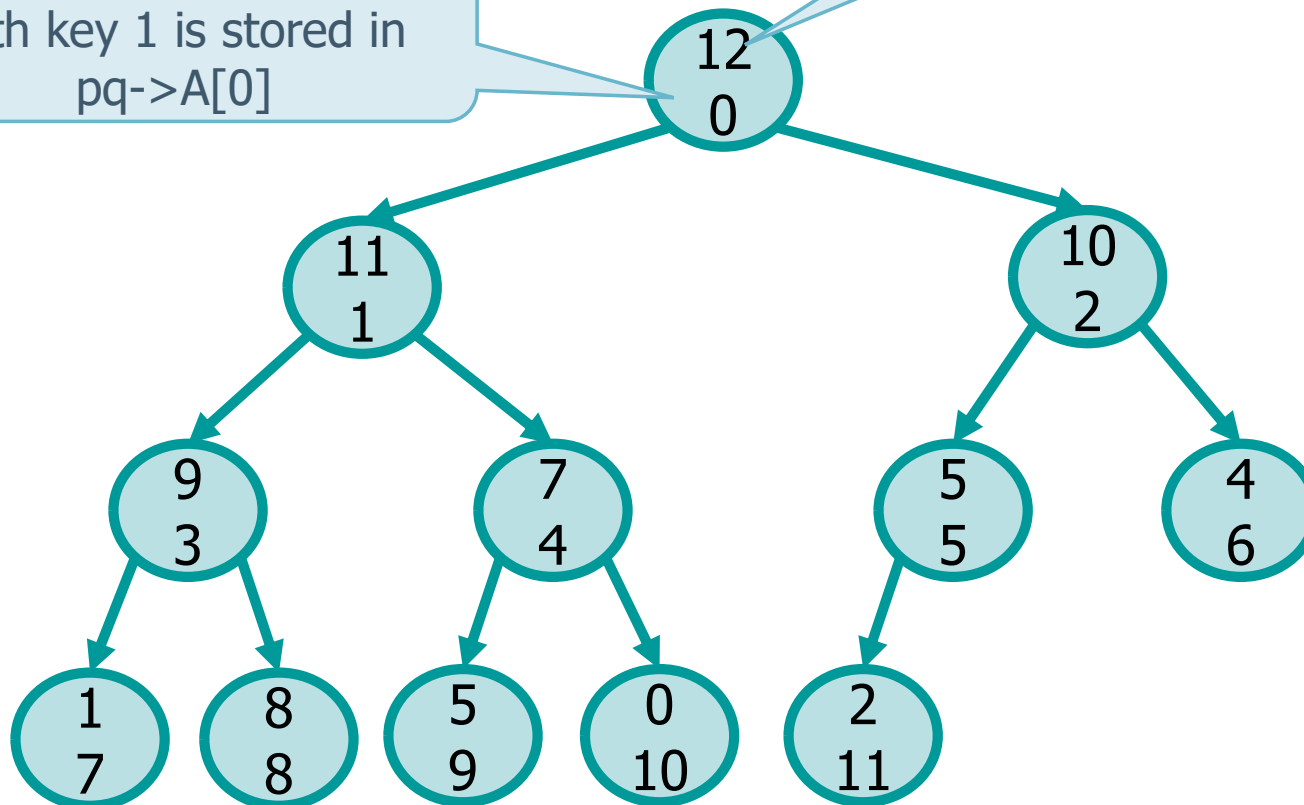
# Solution

## ❖ Call function

➤ `pq_extract_max(pq)`

Array index, i.e., node  
with key 1 is stored in  
`pq->A[0]`

Only (integer) keys are  
shown, not data items



# Implementation

```
Item pq_extract_max(PQ pq) {  
    Item item;  
  
    swap (pq, 0, pq->heapsize-1);  
    item = pq->A[pq->heapsize-1];  
    pq->heapsize--;  
    heapify (pq, 0);  
  
    return item;  
}
```

Extract max and move  
last element into the  
root node

Reduce heap size

Heapify from root

## Function pq\_change

- ❖ Modify the key of an element **in a given position** given its index
- ❖ Can be implemented as two separate operations
  - Decrease key
    - When a key is decreased, we may need to move it downward
    - To move a key downward, we can adopt the same process analyze in **heapify**
      - Heapify keeps moving the key from the parent to the child with the largest key until the key is inserted into the current node

## Function pq\_change

### ➤ Increase key

- When a key is increased, we may need to move it upward
- To move a key upward, we can adopt the same process analyze in **pq\_insert**
  - We move the key up into the parent until the key is inserted into the current node

### ❖ Complexity

- Dependent on the tree height
- $T(n) = O(\lg n)$

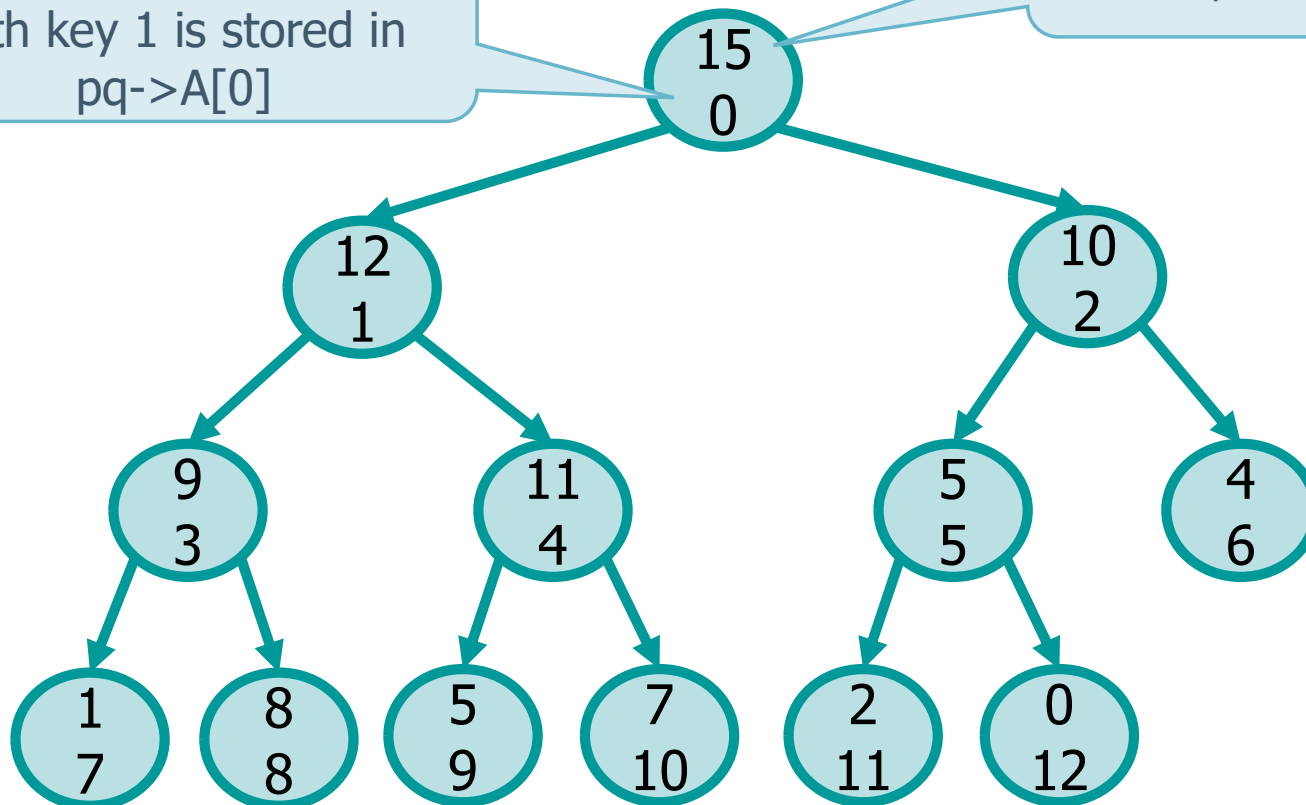
## Example: Decrease key

### ❖ Call function

➤ `pq_change (pq, 1, ((item) 3))`

Array index, i.e., node  
with key 1 is stored in  
`pq->A[0]`

Only (integer) keys are  
shown, not data items





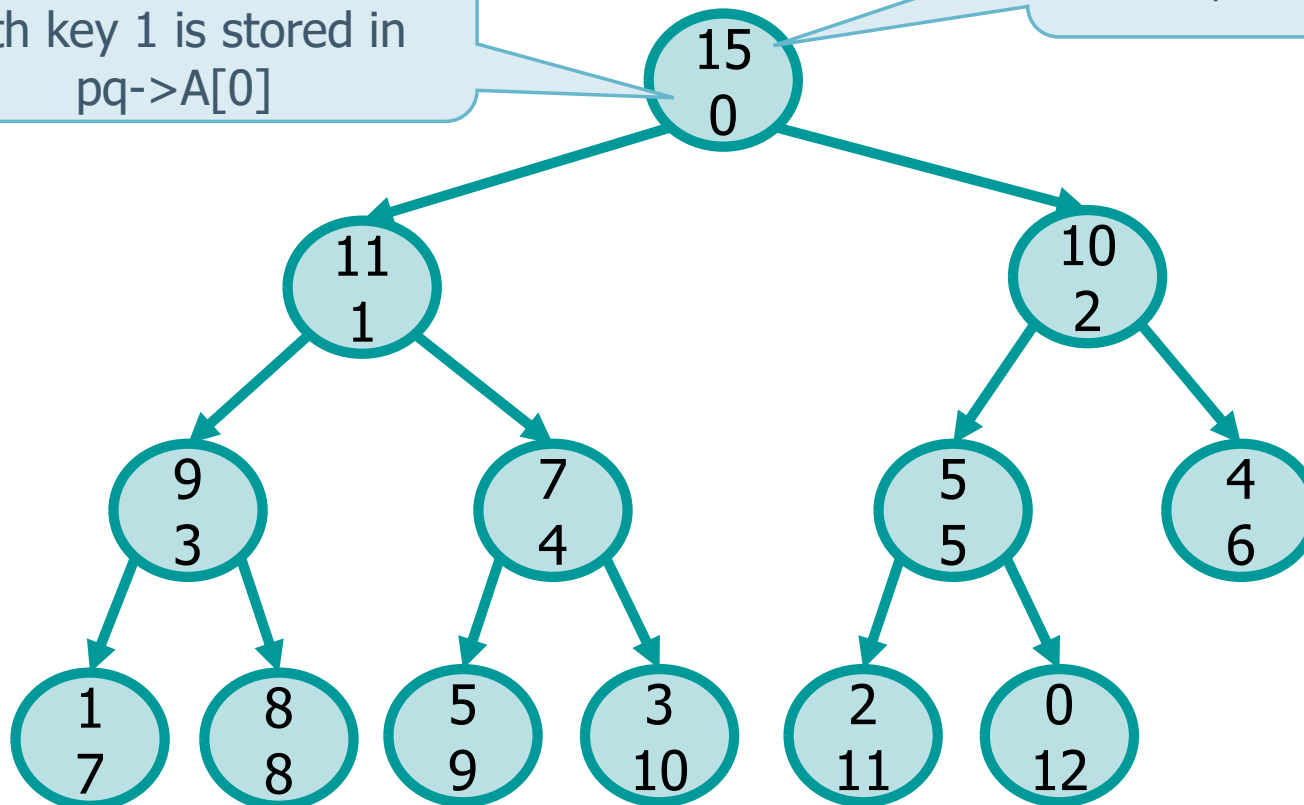
# Solution

## ❖ Call function

➤ `pq_change (pq, 1, ((item) 3))`

Array index, i.e., node  
with key 1 is stored in  
`pq->A[0]`

Only (integer) keys are  
shown, not data items



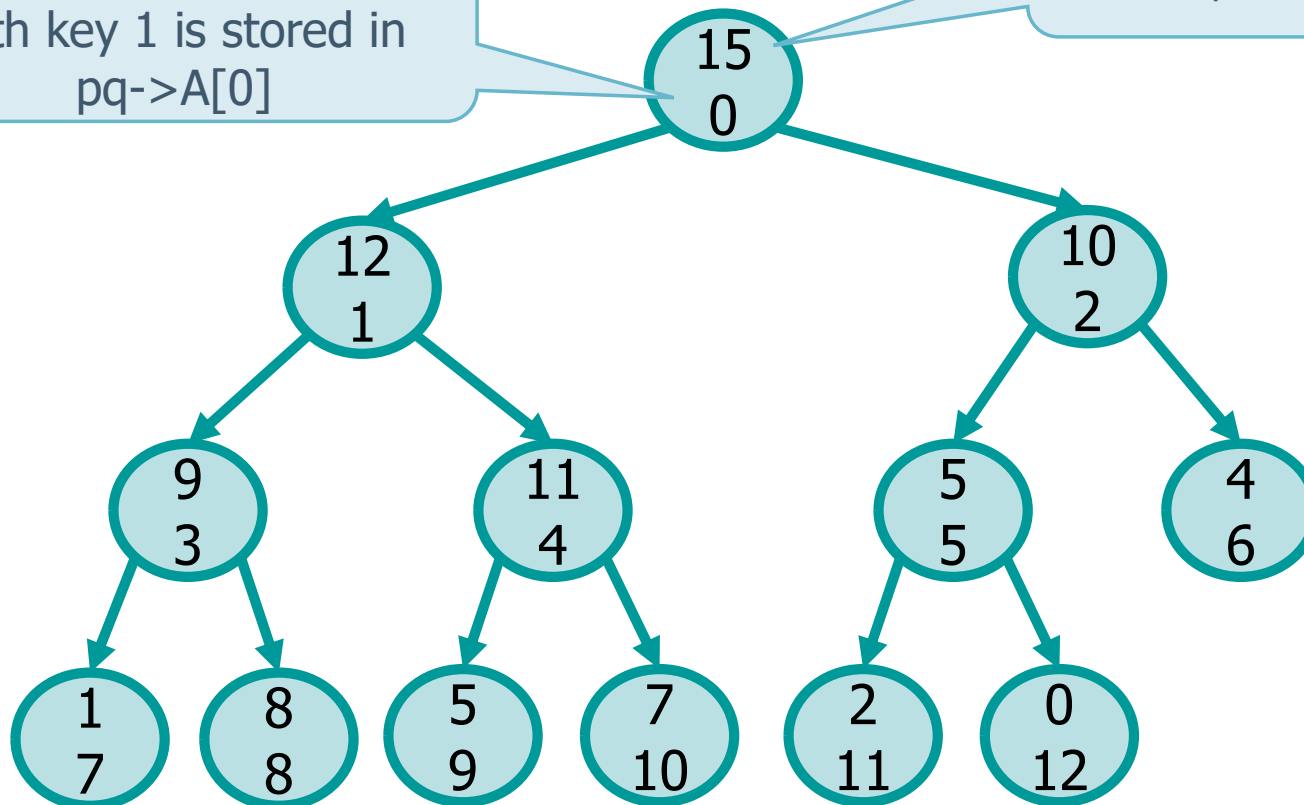
## Example: Increase key

### ❖ Call function

➤ `pq_change (pq, 5, ((item) 32))`

Array index, i.e., node  
with key 1 is stored in  
`pq->A[0]`

Only (integer) keys are  
shown, not data items



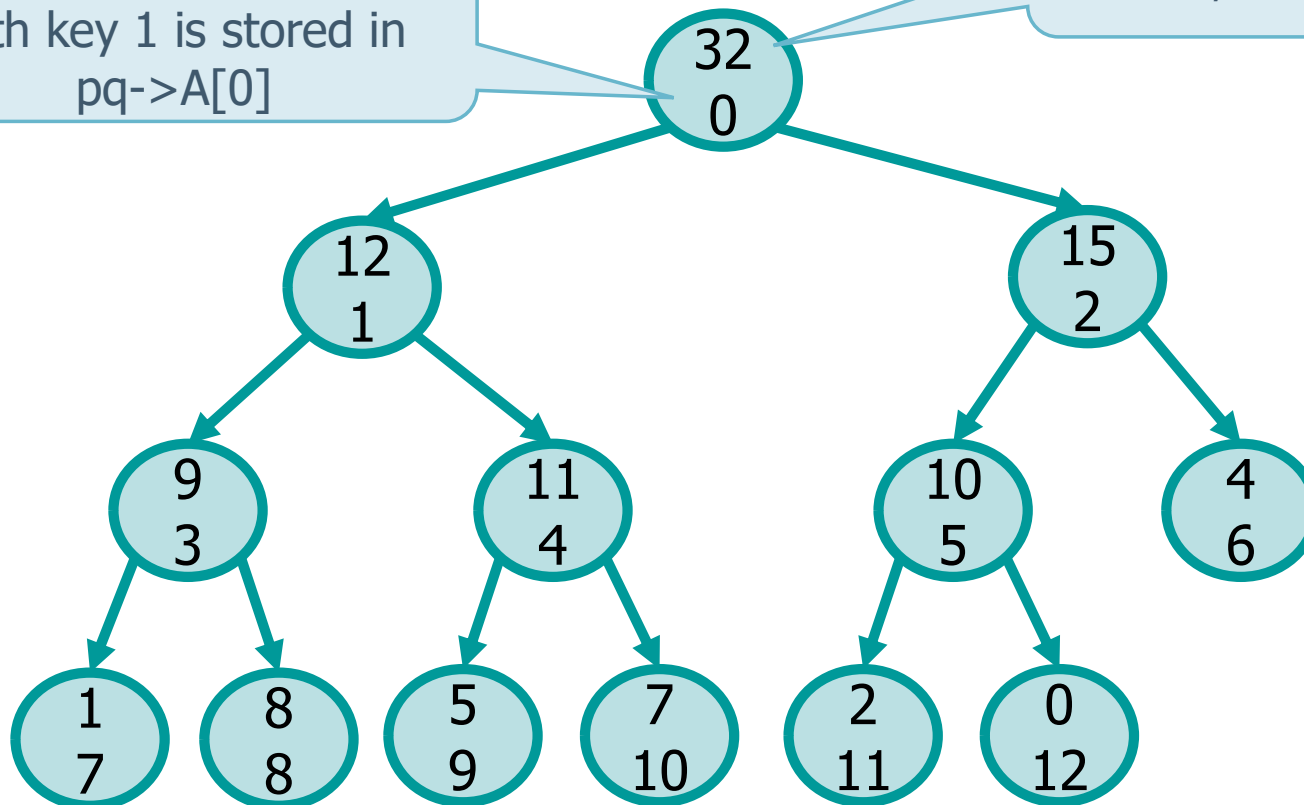
# Solution

## ❖ Call function

➤ `pq_change (pq, 5, ((item) 32))`

Array index, i.e., node  
with key 1 is stored in  
`pq->A[0]`

Only (integer) keys are  
shown, not data items



# Implementation

```
void pq_change (PQ pq, int i, Item item) {
    if (item_less (item, pq->A[i]) {
        decrease_key (pq, i);
    } else {
        increase_key (pq, i, item);
    }
}

void decrease_key (PQ pq, int i) {
    pq->A[i] = item;
    heapify (pq, i);
}

void increase_key (PQ pq, int i) {
    while( (i>=1) &&
           (item_less(pq->A[PARENT(i)], item)) ) {
        pq->A[i] = pq->A[PARENT(i)];
        i = PARENT(i);
    }
    pq->A[i] = item;
}
```

## Exercise

❖ Insert the following values into an initially empty **max-priority** queue

➤ 11 31 77 34 65 1 76 48 55 24 9 98 90 5 13 88

Notice that this is not an application of **heapsort** but of **pq\_insert**

## Exercise

❖ Insert the following values into an initially empty **min-priority** queue

➤ 11 31 77 34 65 1 76 48 55 24 9 98 90 5 13 88

Notice that this is not an application of **heapsort** but of **pq\_insert**