OpenGLViewKit

glView
glViewMemObj

-setupView:
-updatePitch
-updateAngle

QTCoreVideoController

qtCVOpenGLView

-open:
-switchGeometry:
-
openPanelDidEnd:returnCode:contextInfo:

QTCoreVideoOpenGLView

attributes
visualContext
texture
quad
teapot
viewMemObj
movie
lock

-cleanUp
-getFrameForTime:
-openMovie:
-displayLink
-setGeometry:

QTVisualContextKit

visualContext

-
initQTVisualContextWithSize:type:context:pixelFormat:
-isValidVisualContext
-isNewImageAvailable:
-copyImageForTime:
-task
-setMovie:

MemObject

memory

-initMemoryWithType:size:
+memoryWithType:size:
-pointer
-isPointerValid

OpenGLTextureRangeKit

texture
textureMemObj

-initTextureRangeWithSize:hint:
-update:flags:

OpenGLQuad

quad

-initQuadWithSize:range:
-draw

AlertPanelKit

alertTitle
alertMessage
exitOnError

-initWithTitle:message:exit:
+withTitle:message:exit:
-setAlertTitle:
-setAlertMessage:
-setExitOnError:
-displayAlertPanel
-displayAlertPanelWithError:

OpenGLTeapot

teapot

-initTeapotWithType:range:grid:size:
-callList

OpenGLTeapotTextured

teapotTextured
teapotMemObj

-
initTeapotTexturedWithType:range:grid:size:scale:
-draw