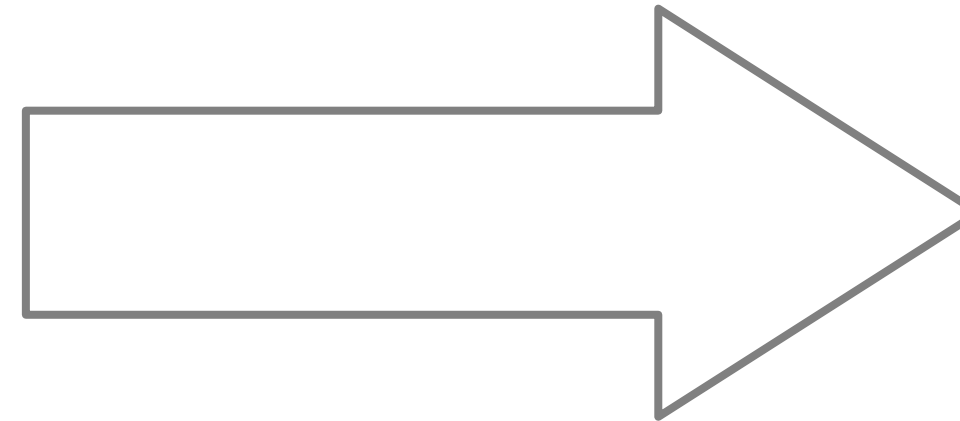
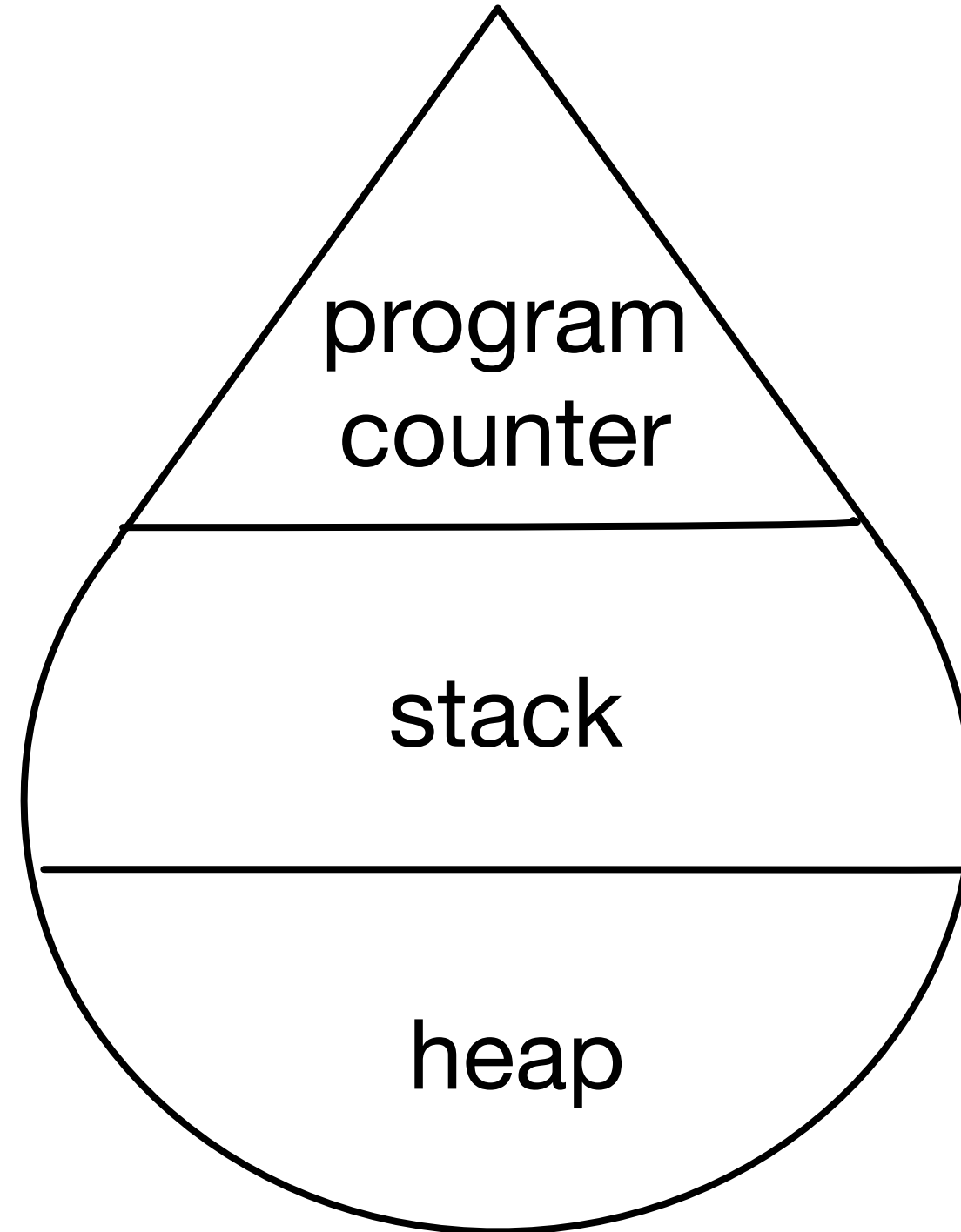


Creando un Timepoint A

Excepción gatillada



```
TimePointA = {  
  kont: //continuación  
  Heap: //objeto con variables  
        observadas  
};
```

Restaurando ejecución

