

## Week 2

Problem :-

<https://www.hackerrank.com/challenges/merge-two-sorted-linked-lists/problem>

Code :-

```
#include <assert.h>
#include <limits.h>
#include <math.h>
#include <stdbool.h>
#include <stddef.h>
#include <stdint.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

char* readline();

typedef struct SinglyLinkedListNode SinglyLinkedListNode;
typedef struct SinglyLinkedList SinglyLinkedList;

struct SinglyLinkedListNode {
    int data;
    SinglyLinkedListNode* next;
};

struct SinglyLinkedList {
    SinglyLinkedListNode* head;
    SinglyLinkedListNode* tail;
};

SinglyLinkedListNode* create_singly_linked_list_node(int node_data) {
    SinglyLinkedListNode* node = malloc(sizeof(SinglyLinkedListNode));

    node->data = node_data;
    node->next = NULL;
```

```
    return node;
}

void insert_node_into_singly_linked_list(SinglyLinkedList**
singly_linked_list, int node_data) {
    SinglyLinkedListNode* node =
create_singly_linked_list_node(node_data);

    if (!(*singly_linked_list)->head) {
        (*singly_linked_list)->head = node;
    } else {
        (*singly_linked_list)->tail->next = node;
    }

    (*singly_linked_list)->tail = node;
}

void print_singly_linked_list(SinglyLinkedListNode* node, char* sep,
FILE* fptr) {
    while (node) {
        fprintf(fptr, "%d", node->data);

        node = node->next;

        if (node) {
            fprintf(fptr, "%s", sep);
        }
    }
}

void free_singly_linked_list(SinglyLinkedListNode* node) {
    while (node) {
        SinglyLinkedListNode* temp = node;
        node = node->next;
```

```
        free(temp);
    }
}
```

```
SinglyLinkedListNode* mergeLists(SinglyLinkedListNode* headA,
SinglyLinkedListNode* headB) {
```

```
    if (headA == NULL && headB == NULL)
        return NULL;
    else if (headA == NULL)
        return headB;
    else if (headB == NULL)
        return headA;

    if (headA->data <= headB->data)
        headA->next = mergeLists(headA->next, headB);
    else {
        SinglyLinkedListNode *temp = headB;
        headB = headB->next;
        temp->next = headA;
        headA = temp;
        headA->next = mergeLists(headA->next, headB);
    }
    return headA;
}
```

```
int main()
{
    FILE* fptr = fopen(getenv("OUTPUT_PATH"), "w");

    char* tests_endptr;
    char* tests_str = readline();
    int tests = strtol(tests_str, &tests_endptr, 10);
```

```
    if (tests_endptr == tests_str || *tests_endptr != '\0') {
exit(EXIT_FAILURE); }

    for (int tests_itr = 0; tests_itr < tests; tests_itr++) {
        SinglyLinkedList* llist1 = malloc(sizeof(SinglyLinkedList));
        llist1->head = NULL;
        llist1->tail = NULL;

        char* llist1_count_endptr;
        char* llist1_count_str = readline();
        int llist1_count = strtol(llist1_count_str,
&llist1_count_endptr, 10);

        if (llist1_count_endptr == llist1_count_str ||
*llist1_count_endptr != '\0') { exit(EXIT_FAILURE); }

        for (int i = 0; i < llist1_count; i++) {
            char* llist1_item_endptr;
            char* llist1_item_str = readline();
            int llist1_item = strtol(llist1_item_str,
&llist1_item_endptr, 10);

            if (llist1_item_endptr == llist1_item_str ||
*llist1_item_endptr != '\0') { exit(EXIT_FAILURE); }

            insert_node_into_singly_linked_list(&llist1, llist1_item);
        }

        SinglyLinkedList* llist2 = malloc(sizeof(SinglyLinkedList));
        llist2->head = NULL;
        llist2->tail = NULL;

        char* llist2_count_endptr;
        char* llist2_count_str = readline();
        int llist2_count = strtol(llist2_count_str,
&llist2_count_endptr, 10);
```

```
    if (llist2_count_endptr == llist2_count_str ||
        *llist2_count_endptr != '\0') { exit(EXIT_FAILURE); }

    for (int i = 0; i < llist2_count; i++) {
        char* llist2_item_endptr;
        char* llist2_item_str = readline();
        int llist2_item = strtol(llist2_item_str,
            &llist2_item_endptr, 10);

        if (llist2_item_endptr == llist2_item_str ||
            *llist2_item_endptr != '\0') { exit(EXIT_FAILURE); }

        insert_node_into_singly_linked_list(&llist2, llist2_item);
    }

    SinglyLinkedListNode* llist3 = mergeLists(llist1->head,
        llist2->head);

    char *sep = " ";

    print_singly_linked_list(llist3, sep, fptr);
    fprintf(fptr, "\n");

    free_singly_linked_list(llist3);
}

fclose(fptr);

return 0;
}

char* readline() {
    size_t alloc_length = 1024;
    size_t data_length = 0;
    char* data = malloc(alloc_length);
```

```
while (true) {
    char* cursor = data + data_length;
    char* line = fgets(cursor, alloc_length - data_length, stdin);

    if (!line) { break; }

    data_length += strlen(cursor);

    if (data_length < alloc_length - 1 || data[data_length - 1] ==
'\n') { break; }

    size_t new_length = alloc_length << 1;
    data = realloc(data, new_length);

    if (!data) { break; }

    alloc_length = new_length;
}

if (data[data_length - 1] == '\n') {
    data[data_length - 1] = '\0';
}

data = realloc(data, data_length);

return data;
}
```

Screenshot :-

The screenshot displays a coding platform interface. On the left, a sidebar lists seven test cases, each marked with a green checkmark: Test case 0, Test case 1, Test case 2, Test case 3, Test case 4, Test case 5, and Test case 6. The main area on the right is divided into three sections. The top section, titled 'Compiler Message', shows a 'Success' status. The middle section, titled 'Input (stdin)', contains a list of numbers: 1, 3, 1, 2, 3, 2, 3, 4, with a 'Download' link to its right. The bottom section, titled 'Expected Output', is currently empty and also has a 'Download' link to its right.