Francisco Vieira
Junior Full Stack Developer

I travelled through Corporate related operations into deploying newly created apps.

Eager to learn more about Programming and thriving in everything I do.
From Corporate related operations to new app deployment, this is my path.

Creating new ways of automating repetitive and time-consuming tasks is my way.
I am now ready to be deployed to your company.

Please read the documentation (AKA: CV) for info on how to deploy.
For troubleshooting, contact me to schedule a meeting.

Education

2020 - **_Post-Graduation Full Stack Programming Bootcamp_** - <Academia de Código_>/ISCTE
2016 - 2020 - **_Master of Business Administration_** - ISCTE
2012 - 2016 - **_Bachelor's degree Languages, Literatures and Cultures_** - FLUL

Experience

May 2019 - Nov 2019 - **_Accounts Receivable Trainee_** - Solvay

Oct 2018 - Oct 2019 - **_Analyst and Business Consultant_** - Infante & Riu

Skills   JAVA JAVASCRIPT HTML CSS MYSQL HIBERNATE SPRING REACT

Projects https://github.com/frvieira

Refood App	
Date	July 2020 - present
Description	Application to help Refood Lisbon Portugal to manage meals that are delivered daily. Project made in Reactjs that is being done by several code academy students in <Academia de Código_ >
Tecnologies	JavaScript, React.js, React Router, HTML, CSS, Firebase

AreYouShore	
Date	April 2020
Description	Application to mesure the attendance on the beaches in Portugal, this project was done in 48h and after 3 months of Java learning.
Tecnologies	Java, Spring REST, Spring MVC, IntelliJ, Maven, Hibernate, Spring, HTML, CSS, Heroku.

JavaBank	
Date	March 2020 - April 2020
Description	JavaBank was a project done during the bootcamp after we got introduced to the Java fundamentals. This application was built on 5/6 weeks, and simulates an enterprise application to the real world. This application that covers: User Interface, Client/Server Architecture, Relational Databases and Database Transactions.
Tecnologies	Java, IntelliJ, Mac OS, Maven, Hibernate, Java Persistence API, Spring, Spring REST, Spring MVC, Git, Tomcat, JUnit, Mockito, Prompt-View Library,MySQL, API Rest.

Cat's Cridle	
Date	February 2020
Description	This game is build as a project work during bootcamp of Academia de Codigo held on ISCTE. We are supposed to compile the .jar file use the build.xml with ANT and run the jarfile option. The concepts we knew when we started this project were: Basic OOP principles, Methods, Constructors, Encapsulation, Enumerations, Composition, Delegation, Inheritance, Method Overriding and Overloading, Abstract Classes, Polymorphism, Interfaces, Containers.
Tecnologies	Java, Ant, SimpleGraphics lib

Contacts

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Languages

English: Full Proficient
Portuguese: Native
Spanish: High Intermidiate