

ZELDA TOURNAMENT TIME WARP

Battle Royale hosted by MagicFriends

Have you ever wondered "What did Zelda Randomizer Tournaments look like before I joined the community?" Let's take a trip down memory lane and see what it was like to participate in some of the major events from 2017 through 2023. Each week will chronologically plant the runners in a tournament flag setup from a previous tournament series, including 2 weeks of Swordless events and 1 week of Random%. Experience the same flags that generated all our in-jokes and memes while stretching your knowledge of all the different settings in OldMan.exe

Flags: Multiple Flags based on different tournament settings from 2017 thru 2023

Format: Asynchronous

Type: Solo

Scoring System: Mario Kart - 15/12/10/8/7/6/5/4/3/2/1/1/1... DNFs and failure to submit is 0

Seeds will be posted on Friday afternoons around 4:00 pm EST and weekly submissions close at 3:01 am EST the following Friday (midnight Friday for our west coast people)

Participants - up to 16 players.

Week 1 - 2016 Zelda 1 Randomizer Tournament. Elite 8 flags - ItRtYLS1rwGfIC0572zf8Nx9zuOgLDu

The flags used in the first Zelda Randomizer tournament, won by CrystalSaver. Features Extra Candles, Item Shuffle (but not heart shuffle yet) and S L O W T E X T. The elite 8 has four additional options selected: Shuffle Start Screen, Randomize Enemy HP, Shuffle White Sword, and Randomize Dungeon Rooms. *This is also the tournament where the hint "Saver's in 9" really showed up, as CrystalSaver was often way ahead of everyone else.*

Week 2 - 2017 Tournament. Swiss Flags - ItRtYLS2xC68IFBiSNt0rYhq8E0X1g1

The flags used in the 2017 Zelda Randomizer tournament, which was the first tourney to include Shapes dungeons. Also won by CrystalSaver. *Back in these days, it was common to make the flags harder as you went deeper into the event.*

Week 3 - 2018 Tournament. Swiss Flags - ItRtYLS2xH!JDgTHi7bl1pruZWuIMG7

The flags used in the 2018 Zelda Randomizer pentaforce tournament. You **only need 5 triforces** to enter level 9, but important items can be in level 9 itself. You may even have to enter level 9 to get an item, and then leave level 9 and use it to find the bow/silvers! Won by, of course, CrystalSaver. *This was commonly referred to as the "Pentaforce" tournament. Who doesn't want to skip 7 completely? You don't even need the triangle!*

Week 4 - 2019 All Boards. No Swords - J780EYa2yehIRp4adTb9fskNBbTVK7Z

The flags used in the Swiss phase of the 2019 All Boards, No Swords tournament. This was a **swordless** tournament, requiring you to beat all dungeons and kill Gannon without ever getting a sword. Many flags were chosen to make this approachable to players who may not be comfortable with this format. This event was won by FurySK. *This was the first tournament using the swordless function that Fred built in which allowed Gannon to take damage from the Wand's melee hit, giving us the ability to finally get to the end screen*

swordless.

Week 5 - 2019 Tournament. Bracket Stage Flags - ItRtYLS2xC5epcz!fIQFROih7YRU2bv

*****Edit - forgot the “no recorder to new locations” flag, so the correct flags are:**

ItRtYLS2xC5epcz!fIQFROccc0TP7Sa

Flags for week 5 and brackets of the 2019 tourney. GDQ Lite with dungeon shuffle, shapes dungeons, and enemy HP shuffle. **Cave and Dungeon Locations are NOT shuffled** (Wood sword is always on start screen, there's always a dungeon in the dead tree at vanilla 1, but it could be any of the 9 dungeons) This event was won by RCDrone. *This tournament featured a unique Swiss stage, where each week more features were added. Every night there would be 1 race where everyone could join, so sometimes 30 or more runners would be running the same qualifying seed. The two fastest finishers each week across all seeds became the #1 and #2 seeds in the bracket stage. Everyone else was placed based on average finish time compared to 1st along with some other crazy math.*

Week 6 - 2022 Swordless Summer Tournament - Swiss Flags - J780EYa2ywOnCpVR1VGodM1jVyu!o5F

Flags for the swiss stages of the 2022 Z1R Swordless Summer Tournament. Starting with 3 random trifold pieces, but you need to figure out all the other parts of the puzzle. Swordless with the red candle guaranteed in white sword cave. CrystalSaver returned to take down another tournament.

Week 7 - 2022 Tournament Flags - All stages - PszY7PI3dn2hUxNG0jjkti1wLaolJua

Flags for the 2022 Z1R tournament. Forced overworld block, with extra bosses turned on in the dungeons! Cytown was the last man standing for this event. *After an extended period of time off from doing tournaments, it was about time we had a new one and allowed all the great, new members to our community a chance to compete.*

Week 8 - 2023 Random% Tournament - Swiss Flags - KUeUOiDAFHkdMHEQpQYmfZSa5931R5R

Flags for the 2023 Random% Tournament. This was time for us to bring back the Random% mix to the Zelda 1 Tournament scene once again. This was the third Random% tournament held, with JamEvil winning in 2017 and Thirwolf winning in 2020. The 2023 version was the second tourney win by FurySK. *This flagset utilizes completely random settings for each seed. You will need to investigate whether items are shuffled, what the Book does, what kind of overworld is in play and more. None of the advanced tabs are used, so no Blackout, 0HKO, etc. The seed could be almost vanilla, or a wild dive through 2nd quest dungeons with a boomstick.*

For more information about previous tournament, special events, and live streams, check out the Wiki page at https://z1r.fandom.com/wiki/Tournament_and_Race_History