

# A Gentle Introduction to Programming (& GenAI)

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Pre-course

# What is programming?

## Providing instructions on how to perform a task

- ▶ This can take many forms; just look at the history of computers!
- ▶ Nowadays, we are usually talking about computer programming - writing code

# Programming vs. Algorithms

## Programming

A sequence of instructions used to tell the computer to perform a task.

## Algorithm

A sequence of steps used to solve a specific problem.

Within the scope of programming, you will be both:

- ▶ using existing algorithms and
- ▶ designing your own

# How does the computer follow your instructions?

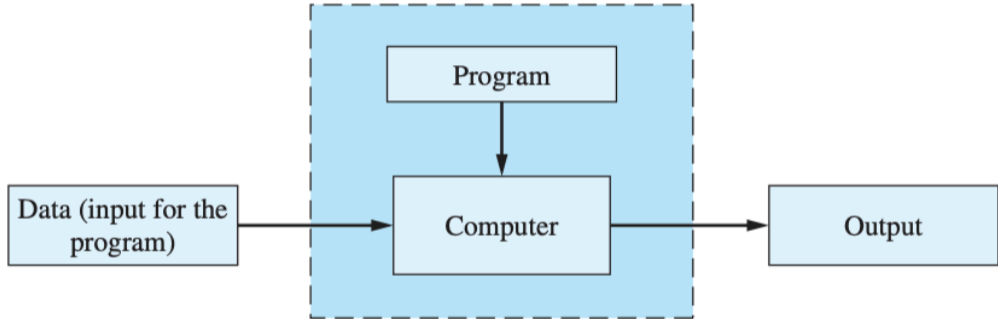


Figure: From 'Java: An Introduction to Problem Solving & Programming'

# How does the computer understand your code?

## Source code

A text file with series of instructions  
Written in a high-level programming language  
Understandable by humans

## Compiler or Interpreter

High-level lang. → Low-level lang.

## Machine code

A file with executable code  
Translated into a low-level language  
Understandable by computers

# How do you actually go about writing a program?

## Theoretical part

When faced with a real-world problem we want to solve:

- ▶ Analyse the problem - understand it as a series of discrete logical steps
- ▶ Design a way to solve it - again, thinking in steps  
This could be done on paper; it's not about coding, it's about thinking!
- ▶ Instruct the computer to follow your solution

# How do you actually go about writing a program?

## Practical part

1. **Write code** - *it's just plaintext files*  
text editors provide helpful tools and features for writing code
2. **Run & Test code** - text files interpreted/compiled and instructions executed  
Use the command line to tell the computer to run the source file
3. **Debug code** - find and correct errors  
manually or with a debugger

**Repeat 1. - 3.**

- ▶ **Tools:** countless apps, workflows, and ways of writing code - personal preferences  
+ imposed requirements  
**IDEs** - write, run, and debug in one app

# How does one choose a programming language?

- ▶ Personal preference/knowledge
- ▶ Imposed requirements - platform, project, group, or a company standardisation
- ▶ Advantages - use-case, speed, available libraries/packages,...

**Concepts and skills are highly transferable from one language to another**  
knowing any programming language means others will be easier to pick up

# Java

Classes you will use it in include: DSA I, DSA II

- ▶ Fast
- ▶ Compiled
- ▶ Platform independent
- ▶ Object oriented
- ▶ Quite in-demand by employers
- ▶ A tad wordy

```
3 public static void main(String[] args) {
4     String vowels = "aeiou";
5     int numVowels = 0;
6     Scanner keyboard = new Scanner(System.in);
7     System.out.print("Enter your name: ");
8     String name = keyboard.nextLine();
9     for(char letter: name.toCharArray()){
10         if (vowels.indexOf(Character.toLowerCase(letter))≠-1)
11             numVowels++;
12     }
13     if (numVowels==1) {
14         System.out.println("Your name contains 1 vowel.");
15     }
16     else{
17         System.out.println("Your name contains "+ numVowels + " vowels.");
18     }
19 }
```

# Python

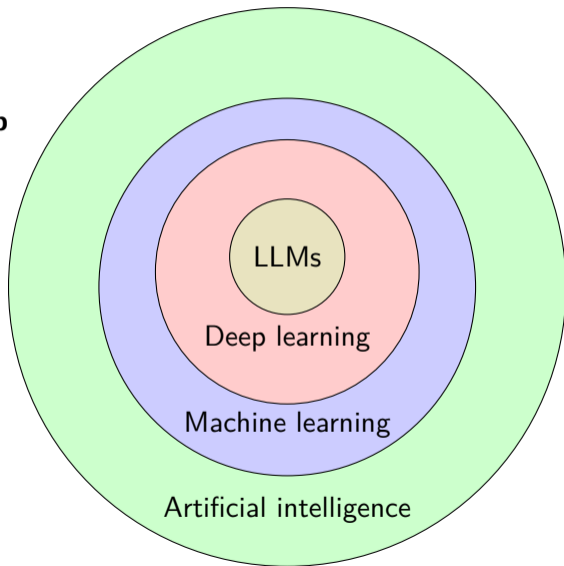
## Classes you will use it in include: Programming and Data Analysis, DSA III

- ▶ Not as fast but more versatile
- ▶ Interpreted
- ▶ Platform independent
- ▶ Object oriented
- ▶ Quite in-demand by employers
- ▶ Simpler Syntax

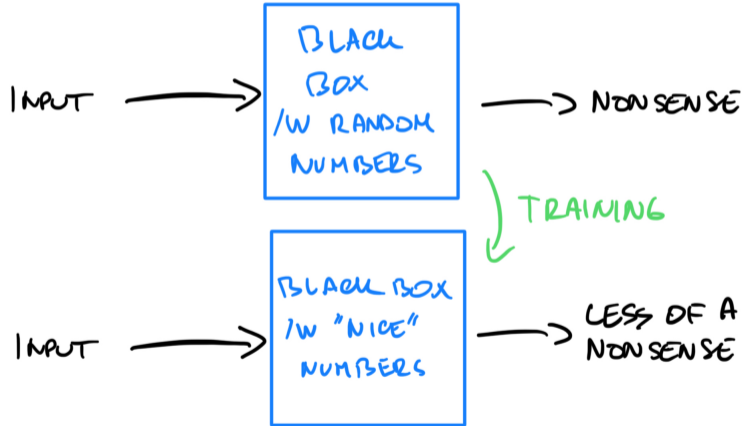
```
3 def main():
4     vowels = ['a','e','i','o','u']
5     numVowels = 0
6     name = input("Enter your name:")
7     for letter in name:
8         if letter.lower() in vowels:
9             numVowels +=1
10    if numVowels==1:
11        print("Your name contains 1 vowel.")
12    else:
13        print(f"Your name contains {numVowels} vowels.")
```

**People 'not in the know' like to mix up and misuse:**

- ▶ Artificial Intelligence
  - ▶ Generative AI
- ▶ Deep learning
- ▶ Machine learning
- ▶ Large Language Models
- ▶ Neural Networks
- ▶ ...



# How can machines (e.g. LLMs) learn?



# Large Language Models - ChatGPT, Gemini, Claude, Llama,...

## Why are they models?

attempt to 'do stuff' like 'we would'

## Why language specifically?

trained on natural language, good for tasks such as modelling, translation, summarisation, classification,...

## What makes them large?

learned knowledge about language and the world from vast amounts of text

# Inherent limitations

## Bias

if its in the training data, it may appear in the output  
(toxic language, gender bias, race bias,...)

## Hallucinations

prone to make things up - text is coherent, but false

## Copyright/Privacy Issues

Where did its knowledge come from?  
Where did *my* knowledge come from?

## Issues you might encounter

- ▶ Doesn't actually follow the instructions or makes its own instructions to follow
- ▶ Gives you absolute bullshit<sup>1</sup> at times
- ▶ You are not as sneaky as you think you are
- ▶ And of course, **if you outsource the learning process to someone/something else, you don't learn**

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<sup>1</sup>Hicks, M.T., Humphries, J. & Slater, J. Correction: ChatGPT is bullshit. Ethics Inf Technol 26, 46 (2024). <https://doi.org/10.1007/s10676-024-09785-3>

## Example research areas...

- ▶ Cognitive modeling with LMs
- ▶ Linguistic capabilities of LMs
- ▶ Mechanistic Interpretability
- ▶ Using it for whatever and seeing what sticks

**Think critically, like a (computational) linguist**

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**Don't be reliant**

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**Use with care and consideration**

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